

**com.model**

Element	Missed Instructions	Cov.	Missed Branches	Cov.	Missed	Cxty	Missed	Lines	Missed	Methods	Missed	Classes
<a href="#">GameDataWriter</a>		67%		n/a	1	5	10	25	1	5	0	1
<a href="#">GameDataLoader</a>		79%		50%	3	7	6	35	1	5	0	1
<a href="#">GameDataFacade</a>		96%		90%	3	58	6	125	1	48	0	1
<a href="#">MatchingGame</a>		98%		89%	6	40	4	129	0	12	0	1
<a href="#">UserProgress</a>		93%		100%	2	23	4	40	2	20	0	1
<a href="#">Position</a>		95%		100%	1	13	1	16	1	8	0	1
<a href="#">Card</a>		94%		n/a	1	9	1	13	1	9	0	1
<a href="#">GameFactory</a>		92%		100%	1	6	1	10	1	2	0	1
<a href="#">Player</a>		75%		n/a	1	2	1	5	1	2	0	1
<a href="#">MazeGame</a>		100%		88%	3	24	0	87	0	10	0	1
<a href="#">WordPuzzleGame</a>		100%		92%	1	21	0	87	0	14	0	1
<a href="#">GameProgressService</a>		100%		100%	0	11	0	26	0	9	0	1
<a href="#">GameData</a>		100%		100%	0	17	0	29	0	12	0	1
<a href="#">Certificate</a>		100%		n/a	0	17	0	27	0	17	0	1
<a href="#">AuthenticationService</a>		100%		95%	1	16	0	22	0	6	0	1
<a href="#">Puzzle</a>		100%		n/a	0	15	0	28	0	15	0	1
<a href="#">LeaderboardEntry</a>		100%		n/a	0	13	0	25	0	13	0	1
<a href="#">CertificateService</a>		100%		n/a	0	6	0	18	0	6	0	1
<a href="#">Hint</a>		100%		n/a	0	10	0	17	0	10	0	1
<a href="#">Maze</a>		100%		n/a	0	12	0	23	0	12	0	1
<a href="#">LeaderboardService</a>		100%		n/a	0	6	0	11	0	6	0	1
<a href="#">GameDataLoader.new_TypeToken(){...}</a>		100%		n/a	0	1	0	1	0	1	0	1
Total	94 of 3,431	97%	15 of 175	91%	24	332	34	798	9	242	0	22

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