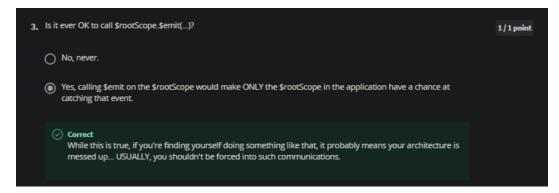
# Week 4

True or False. In Component-based Architecture, a component has well-defined public API.	1/1 point
○ False	
<b>⊘</b> Correct	
2. The default label (property name) that refers to the component's controller in the template is:	1/1 point
○ component	
○ controller	
● \$ctrl	
) this	
<b>⊘</b> Correct	
3. True or false? You must always provide a controller for every component you create.	1/1 point
○ True	
False	
Correct True. If you don't provide one, Angular will create an empty one for you automatically.	
4. What new method was introduced to the component lifecycle methods in Angular 1.5.8 that allows you to hook into each turn of the digest cycle?	1/1 point
○ \$onDigest	
○ \$onChanges	
○ doCheck	
Correct     Correct. (All component lifecycle methods start with the '\$')	

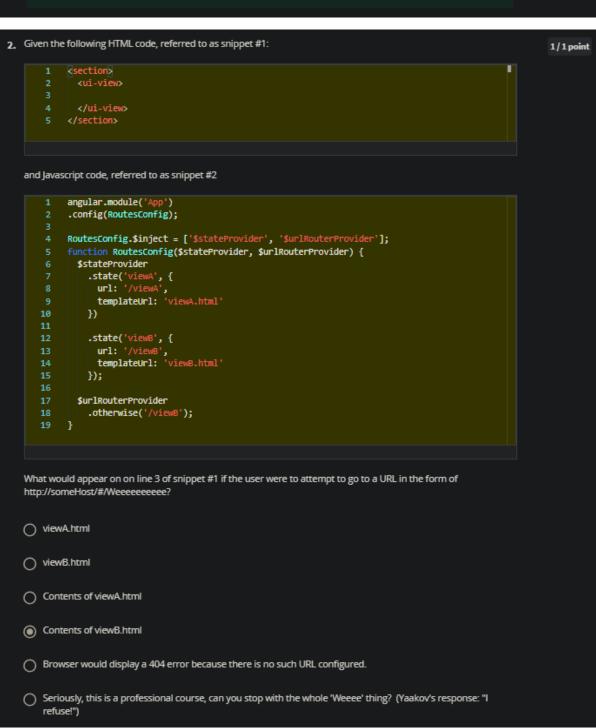
1.	In implementing the Publish-Subscribe design pattern, what does Angular use for the "channel" portion of the pattern?	1/1 point
	Global object (window)	
	○ Shared Services	
	Stimeout	
	<b>⊘</b> Correct	

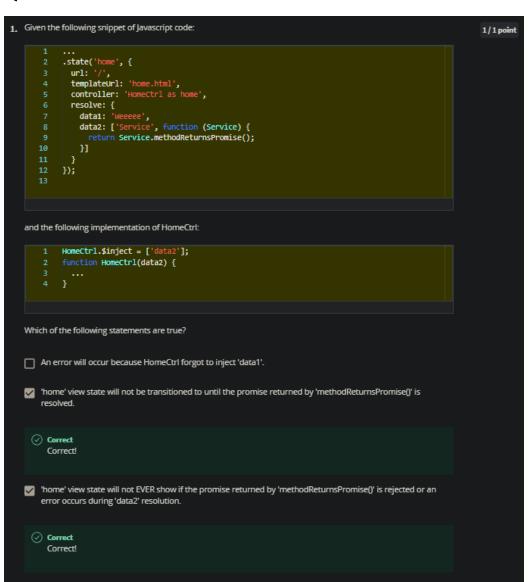
	ctrl.\$onInit = function () {
	<pre>\$rootScope.\$on('alert:turnOn', handler);</pre>
	function handler(event, data) {
	//
6 7 }	}
8	
) Aside fi	om implementing the handler function, not much left to do. Angular takes care of the rest.
) The ha	ndler function must call the \$emit method with the event name of 'alert turnOff'.
) Weeee	eee! Ok, clearly not the right answer, but so much fun! 😛
	st deregister the handler when this view is destroyed. We can do this by declaring a local to controller
	st deregister the handler when this view is destroyed. We can do this by declaring a local to controller e called 'cancelHandler' and changing this line 2 to this:
variable	e called 'cancelHandler' and changing this line 2 to this:
variable	e called 'cancelHandler' and changing this line 2 to this:
variable 1	called 'cancelHandler' and changing this line 2 to this:  cancelHandler = \$rootScope.\$on('alert:turnOn', handler);
variable 1	e called 'cancelHandler' and changing this line 2 to this:
variable 1	called 'cancelHandler' and changing this line 2 to this:  cancelHandler = \$rootScope.\$on('alert:turnOn', handler);  dd another lifecycle method to the component like this:
variable  1 Then, a	cancelHandler = \$rootScope.\$on('alert:turnOn', handler);  dd another lifecycle method to the component like this:  \$ctrl.\$onDestroy = function () {
variable  1 Then, a	cancelHandler = \$rootScope.\$on('alert:turnOn', handler);  dd another lifecycle method to the component like this:  \$ctrl.\$onDestroy = function () {
variable  1 Then, a	<pre>called 'cancelHandler' and changing this line 2 to this:     cancelHandler = \$rootScope.\$on('alert:turnOn', handler);  dd another lifecycle method to the component like this:  \$ctrl.\$onDestroy = function () {     cancelHandler();</pre>



Given the following snippet of code, which controllers would be declared in the controllers would be declared in the controllers.	the 'myApp' module?	1/1 point
<pre>1 angular.module('myApp', []) 2 .controller("MyController1", MyController1); 3 4 angular.module('myApp') 5 .controller("MyController2", MyController2);</pre>		
6 7 angular.module('myApp', []) 8 .controller("MyController3", MyController3);		
MyController2		
MyController3		
MyController1 and MyController3		
MyController2 and MyController3		
None. This code will cause an error.		
<ol> <li>When importing several artifacts of a module using the <script> tags in the HI must be declared FIRST and only then the service itself.</li> </ol></td><td>TML, dependencies of some service</td><td>1/1 point</td></tr><tr><td>○ True</td><td></td><td></td></tr><tr><td>False</td><td></td><td></td></tr><tr><td><ul>     <li>Correct         Correct. Individual artifacts of a module can be imported in any order. A which ones need to be instantiated first.     </li> </ul></td><td>Angular automatically figures out</td><td></td></tr><tr><td></td><td></td><td></td></tr><tr><td><ol><li>When importing your Angular code using the <script> tags in HTML, the order matter as long as you specify the angular libraries code first (like angular.min.</li></ol></td><td></td><td>1/1 point</td></tr><tr><td>○ True</td><td></td><td></td></tr><tr><td>False</td><td></td><td></td></tr><tr><td>Correct Correct. While individual module artifacts can be listed in any order, the listed prior to any code that uses that module in order to attach artifact etc.</td><td></td><td></td></tr><tr><td></td><td></td><td></td></tr></tbody></table></script></li></ol>		

<ul> <li>the server</li> <li>the browser</li> <li>Cisco</li> <li>Correct         It's the browser, though Javascript, that's responsible for routing.</li> </ul>	1.	In Single Page Application (SPA) model, the responsibility of routing falls onto	1/1 point
○ Cisco  ⊘ Correct		the server	
		the browser	
		○ Cisco	





```
1. Given the following snippet of Javascript code:
                                                                                                                        1/1point
            .state('home', {
             url: '/{param1}',
templateUrl: 'home.html',
controller: 'HomeCtrl as home',
               data1: 'Weeeee',
data2: ['Service', function (Service) {
                 return Service.methodReturnsPromise(???);
   We need to pass the value of param1 into the 'methodReturnsPromise'. What do we need to do to get that done?
   Replace line 9 with:
                return Service.methodReturnsPromise(param1);
   Replace line 9 with:
                 return Service.methodReturnsPromise('param1');
   Replace line 8 and 9 with:
                data2: ['$stateParams', 'Service', function ($stateParams, Service) {
                       return Service.methodReturnsPromise($stateParams.param1);
   Replace line 9 with:
                return Service.methodReturnsPromise({'param1'});
```

