

Use Case #:	1
Application:	2D Rendering software
Use Case Name:	Guest Login Use Case
Use Case Description:	This Case applies to anybody using the software that logs in as a guest.
Primary Actor:	This use case represents a guest, a user without admin privlages.
Precondition:	This case starts when a user must log in as a guest.
Trigger:	This event triggers when the user presses the guest login button.
Basic Flow:	The user will launch the program. When prompted to login they will not use the admin or password field to attempt a login. Instead they will click the guest login button. They will open up the desired file to render shapes to the screen, and be unable to add, remove, or move shapes. When finished they will exit the program.
Alternate Flows:	The user might try to attempt to login in as an admin, potentially without a proper username or password. If logged in as a guest they might attempt to add or remove a shape but will not have permission.