# Yushan Lu

Madison, WI | (608)949-4527 | yushanlu1031@gmail.com | GitHub: yosunlu | LinkedIn: yushanlu1031

### **Education**

University of Wisconsin-Madison, M.S. in Computer Science, GPA: 3.9/4

09/2023 - 12/2024

• Relevant Coursework: Big Data Systems, Data Science Programming, Database Management Systems, Data Cleaning & Integration, Operating Systems, Computer Networks, Software Engineering

National Tsing Hua University, B.S. in Economics

Hsinchu, Taiwan | 09/2013 - 05/2017

### **Skills**

- Certification: AWS Certified Solutions Architect Associate, AWS Certified Cloud Practioner
- Programming Languages: C/C++, Java, Python, and JavaScript
- Web Development: HTML/CSS, TypeScript, Express.js, FastAPI, Rest API, GRPC, React.js, and Node.js
- Data Engineering/Analytic: Cassandra, Spark, HDFS, Kafka, Pandas, PyTorch, SQL, MongoDB, and BigQuery
- DevOps: Google Cloud Platform, Docker, and Git

# Work Experience

Budgetwise, Backend Developer Intern, CA

06/2024 - 09/2024

- Developed backend solutions for AI-powered iOS, Android, and web applications to manage personal finance using Express, Node.js, REST API, and Firebase
- Integrated Plaid and Stripe APIs to securely connect to users' bank accounts and process financial transactions
- Led the refactoring of the existing codebase and authored clear, comprehensive documentation using **Postman** to streamline API testing and integration.

ADLINK Technology Industrial Engineering, Senior Engineer, Taipei, Taiwan

09/2021 - 08/2022

- Utilized **Agile methodology** to analyze manufacturing processes, identify bottlenecks, and design a streamlined workflow using **Kanban**, leading to actionable automation steps
- Analyzed working hour data and discovered patterns of labors' inefficient behaviors; recommended COO solutions, which **lowered manpower by 7**% in the first two months after implementation

# **Selective Projects**

## OnlyMemes - Full-Stack Video Processing Service - TypeScript / React.js / GCP / Firebase

01/2024

- Built a scalable video transcoding service from the ground up, using ffmpeg for processing, Pub/Sub for messaging and buffering, and Cloud Run for separate deployment of frontend and backend
- Leveraged Cloud Storage to manage raw and processed videos, implementing access control through Signed URLs from Firebase Functions for authenticated users

## Othello AI - Board Game Application - Python / MySQL / FastAPI / Pytest / Git / Docker

12/2023

- Led a team in developing a web application for board game "Othello", engineering key features including **player-vs-player** functions and **step-optimization** suggestions
- Enhanced AI strategy with Alpha-beta pruning and Monte Carlo tree search algorithms; implemented a user-friendly game interface using **React JS**

## Cassandra-Based Weather Data Platform - Python / Spark / Cassandra / GRPC

11/2023

- Architected a Cassandra-based data storage solution for NOAA's global weather data, focusing on schema
  optimization with partition and cluster keys to efficiently manage and access large datasets
- Developed a data collection server integrated with **Apache Spark** for in-depth data analysis, enabling seamless data flow and processing between Cassandra and Spark for actionable weather insights
- Optimized Cassandra configurations for high write availability, employing strategic read/write tradeoffs to maintain system integrity and performance