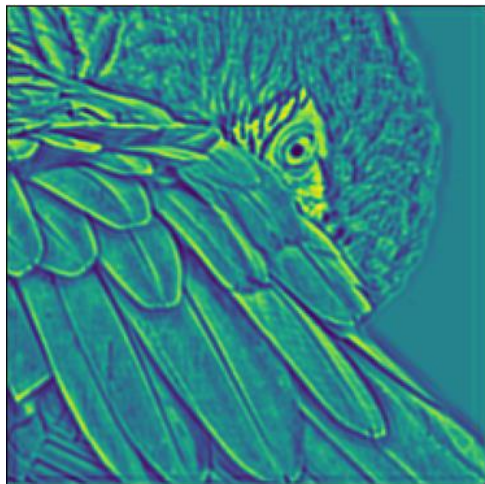
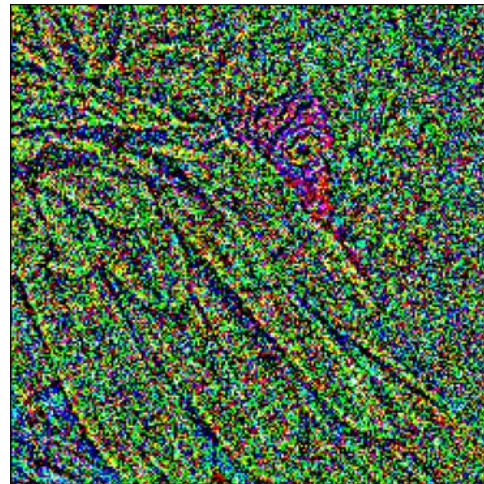
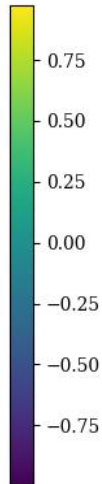




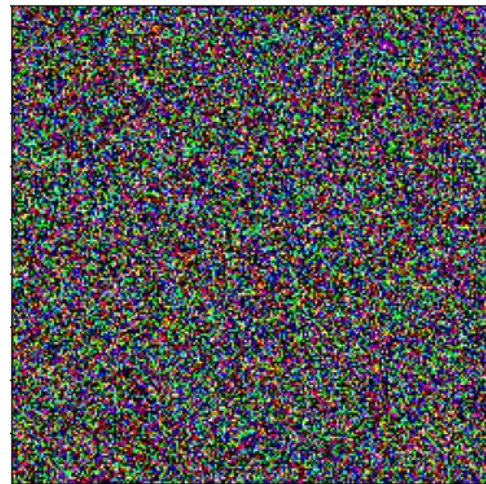
Original Image



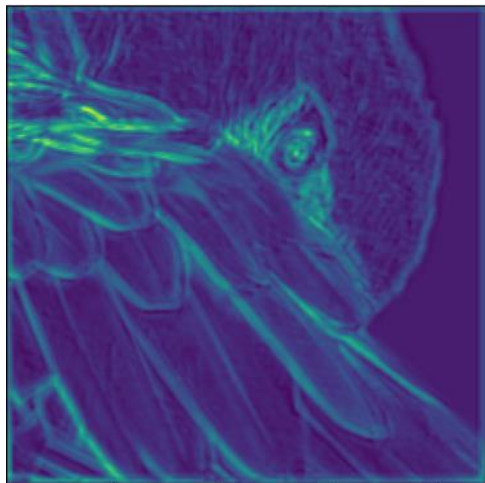
μ Map



Anisotropic Noise



Isotropic Noise



σ Map

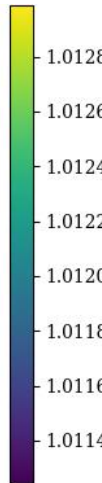


Image + Anisotropic Noise

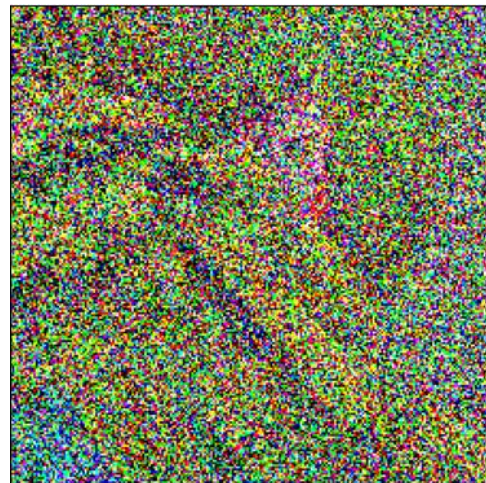


Image + Isotropic Noise