/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* FileName:

KDF.h Version:

KDF\_V1.1 Date:

Sep 24,2016 Description:

This headfile provides KDF function needed in SM2 algorithm Function List:

1.SM3\_256 //calls SM3\_init、SM3\_process and SM3\_done to calculate hash value

2.SM3\_init //init the SM3 state

3.SM3\_process //compress the the first len/64 blocks of the message

4.SM3\_done //compress the rest message and output the hash value

5.SM3\_compress //called by SM3\_process and SM3\_done, compress a single block of message

6.BiToW //called by SM3\_compress,to calculate W from Bi

7.WToW1 //called by SM3\_compress, calculate W' from W

8.CF //called by SM3\_compress, to calculate CF function.

9.BigEndian //called by SM3\_compress and SM3\_done.GM/T 0004-2012 requires to use

big-endian.

//if CPU uses little-endian, BigEndian function is a necessary call to

change the

//little-endian format into big-endian format.

10.SM3\_KDF //calls SM3\_init、SM3\_process and SM3\_done to generate key stream

History:

1. Date: Sep 18,2016

Author: Mao Yingying, Huo Lili

Modification: Adding notes to all the functions

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#include <string.h>

#define #define #define #define #define #define #define #define #define

SM3\_len SM3\_T1 SM3\_T2 SM3\_IVA SM3\_IVB SM3\_IVC SM3\_IVD SM3\_IVE SM3\_IVF

256

0x79CC4519 0x7A879D8A 0x7380166f 0x4914b2b9 0x172442d7 0xda8a0600 0xa96f30bc 0x163138aa

#define SM3\_IVG 0xe38dee4d #define SM3\_IVH 0xb0fb0e4e

/\* Various logical functions \*/

#define SM3\_p1(x) (x^SM3\_rotl32(x,15)^SM3\_rotl32(x,23))

#define SM3\_p0(x) (x^SM3\_rotl32(x,9)^SM3\_rotl32(x,17))

#define SM3\_ff0(a,b,c) (a^b^c)

#define SM3\_ff1(a,b,c) ((a&b) | (a&c) | (b&c))

#define SM3\_gg0(e,f,g) (e^f^g)

#define SM3\_gg1(e,f,g) ((e&f) | ((~e)&g))

#define SM3\_rotl32(x,n) (((x) << n) | ((x) >> (32 - n)))

#define SM3\_rotr32(x,n) (((x) >> n) | ((x) << (32 - n)))

typedef struct {

unsigned unsigned unsigned unsigned } SM3\_STATE;

long long long char

state[8]; length;

curlen; buf[64];

void BiToWj(unsigned long Bi[], unsigned long Wj[]);

void WjToWj1(unsigned long Wj[], unsigned long Wj1[]);

void CF(unsigned long Wj[], unsigned long Wj1[], unsigned long V[]);

void BigEndian(unsigned char src[], unsigned int bytelen, unsigned char des[]); void SM3\_init(SM3\_STATE \*md);

void SM3\_compress(SM3\_STATE \* md);

void SM3\_process(SM3\_STATE \* md, unsigned char buf[], int len); void SM3\_done(SM3\_STATE \*md, unsigned char \*hash);

void SM3\_256(unsigned char buf[], int len, unsigned char hash[]);

void SM3\_KDF(unsigned char \*Z ,unsigned short zlen,unsigned short klen,unsigned char \*K);

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: BiToW

Description: calculate W from Bi

Calls:

Called By: SM3\_compress

|  |  |  |
| --- | --- | --- |
| Input: | Bi[16] | //a block of a message |
| Output: | W[68] |  |
| Return: | null |  |

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void BiToW(unsigned long Bi[], unsigned long W[])

{

int i;

unsigned long tmp;

for(i=0;i<=15;i++) {

W[i]=Bi[i]; }

for(i=16;i<=67;i++) {

tmp=W[i-16]

^ W[i-9]

^ SM3\_rotl32(W[i-3],15); W[i]=SM3\_p1(tmp)

^ (SM3\_rotl32(W[i-13],7)) ^ W[i-6];

} }

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: WToW1

Description: calculate W1 from W

Calls:

Called By: SM3\_compress

Input: W[68]

Output: W1[64]

Return: null

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void WToW1(unsigned long W[], unsigned long W1[])

{

int i;

for(i=0;i<=63;i++) {

W1[i]=W[i]^W[i+4]; }

}

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: CF

Description: calculate the CF compress function and update V

Calls:

Called By: SM3\_compress

Input: W[68]

W1[64] V[8]

Output: V[8]

Return: null

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void CF(unsigned long W[], unsigned long W1[], unsigned long V[])

|  |  |  |
| --- | --- | --- |
| { |  |  |
| unsigned | long | SS1; |
| unsigned | long | SS2; |
| unsigned | long | TT1; |
| unsigned | long | TT2; |
| unsigned | long | A,B,C,D,E,F,G,H; |
| unsigned | long | T=SM3\_T1; |
| unsigned | long | FF; |
| unsigned | long | GG; |
| int j; |  |  |

//reg init,set ABCDEFGH=V0 A=V[0];

B=V[1]; C=V[2]; D=V[3]; E=V[4]; F=V[5]; G=V[6]; H=V[7];

for(j=0;j<=63;j++) {

//SS1

if(j==0) {

T=SM3\_T1; }

else if(j==16) {

T=SM3\_rotl32(SM3\_T2,16); }

else

{

T=SM3\_rotl32(T,1); }

SS1=SM3\_rotl32((SM3\_rotl32(A,12)+E+T),7);

//SS2

SS2=SS1^SM3\_rotl32(A,12);

//TT1

if(j<=15) {

FF=SM3\_ff0(A,B,C); }

else {

FF=SM3\_ff1(A,B,C); }

TT1=FF+D+SS2+\*W1; W1++;

//TT2

if(j<=15) {

GG=SM3\_gg0(E,F,G); }

else {

GG=SM3\_gg1(E,F,G); }

TT2=GG+H+SS1+\*W; W++;

//D D=C;

//C

C=SM3\_rotl32(B,9);

//B B=A;

//A

//H H=G;

//G

G=SM3\_rotl32(F,19);

//F F=E;

//E

E=SM3\_p0(TT2); }

//update V

V[0]=A^V[0]; V[1]=B^V[1]; V[2]=C^V[2]; V[3]=D^V[3]; V[4]=E^V[4]; V[5]=F^V[5]; V[6]=G^V[6];

V[7]=H^V[7]; }

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: BigEndian

Description: unsigned int endian converse.GM/T 0004-2012 requires to use big-endian.

if CPU uses little-endian, BigEndian function is a necessary

call to change the little-endian format into big-endian format.

Calls:

Called By: SM3\_compress, SM3\_done

Input: src[bytelen]

bytelen

Output: des[bytelen]

Return: null

Others: src and des could implies the same address

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void BigEndian(unsigned char src[], unsigned int bytelen, unsigned char des[])

{

unsigned char tmp = 0 ; unsigned long i = 0;

for(i=0; i<bytelen/4; i++) {

tmp = des[4\*i];

des[4\*i] = src[4\*i+3]; src[4\*i+3] = tmp;

tmp = des[4\*i+1];

des[4\*i+1] = src[4\*i+2]; des[4\*i+2] = tmp;

} }

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: SM3\_init

Description: initiate SM3 state

Calls:

Called By: SM3\_256

Input: SM3\_STATE \*md

Output: SM3\_STATE \*md

Return: null

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void SM3\_init(SM3\_STATE \*md)

{

md->curlen = md->length = 0; md->state[0] = SM3\_IVA;

md->state[1] = SM3\_IVB; md->state[2] = SM3\_IVC; md->state[3] = SM3\_IVD; md->state[4] = SM3\_IVE; md->state[5] = SM3\_IVF; md->state[6] = SM3\_IVG; md->state[7] = SM3\_IVH;

}

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: SM3\_compress

Description: compress a single block of message

Calls: BigEndian

BiToW WToW1 CF

Called By: SM3\_256

Input: SM3\_STATE \*md

Output: SM3\_STATE \*md

Return: null

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void SM3\_compress(SM3\_STATE \* md)

{

unsigned long W[68]; unsigned long W1[64];

//if CPU uses little-endian, BigEndian function is a necessary call BigEndian(md->buf, 64, md->buf);

BiToW((unsigned long \*)md->buf,W); WToW1(W,W1);

CF(W, W1, md->state); }

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: SM3\_process

Description: compress the first (len/64) blocks of message

|  |  |  |
| --- | --- | --- |
| Calls: | SM3\_compress |  |
| Called By: | SM3\_256 |  |
| Input: | SM3\_STATE \*md  unsigned char buf[len] int len | //the input message //bytelen of message |
| Output: | SM3\_STATE \*md |  |
| Return: | null |  |

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void SM3\_process(SM3\_STATE \* md, unsigned char \*buf, int len)

{

while (len--) {

/\* copy byte \*/

md->buf[md->curlen] = \*buf++; md->curlen++;

/\* is 64 bytes full? \*/ if (md->curlen == 64)

{

SM3\_compress(md);

md->length += 512; md->curlen = 0;

}

} }

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: SM3\_done

Description: compress the rest message that the SM3\_process has left behind

Calls: SM3\_compress

Called By: SM3\_256

Input: SM3\_STATE \*md

Output: unsigned char \*hash

Return: null

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void SM3\_done(SM3\_STATE \*md, unsigned char hash[])

{

int i;

unsigned char tmp = 0;

/\* increase the bit length of the message \*/ md->length += md->curlen <<3;

/\* append the '1' bit \*/

md->buf[md->curlen] = 0x80; md->curlen++;

/\* if the length is currently above 56 bytes, appends zeros till it reaches 64 bytes, compress the current block, creat a new block by appending zeros and length,and then compress it

\*/

if (md->curlen >56) {

for (; md->curlen < 64;) {

md->buf[md->curlen] = 0; md->curlen++;

}

SM3\_compress(md); md->curlen = 0;

}

/\* if the length is less than 56 bytes, pad upto 56 bytes of zeroes \*/ for (; md->curlen < 56;)

{

md->buf[md->curlen] = 0; md->curlen++ ;

}

/\* since all messages are under 2^32 bits we mark the top bits zero \*/ for (i = 56; i < 60; i++)

{

md->buf[i] = 0; }

/\* append length \*/

md->buf[63] = md->length & 0xff;

md->buf[62] = (md->length >> 8) & 0xff ; md->buf[61] = (md->length >> 16) & 0xff; md->buf[60] = (md->length >> 24) & 0xff;

SM3\_compress(md);

/\* copy output \*/

memcpy(hash,md->state,SM3\_len/8);

BigEndian(hash,SM3\_len/8,hash);//if CPU uses little-endian, BigEndian function is a necessary call

}

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Function: SM3\_256

Description: calculate a hash value from a given message

Calls: SM3\_init

SM3\_process SM3\_done

Called By:

Input: unsigned char buf[len] //the input message

int len //bytelen of the message

Output: unsigned char hash[32]

Return: null

Others:

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/ void SM3\_256(unsigned char buf[], int len, unsigned char hash[])

{

SM3\_STATE md; SM3\_init(&md);

SM3\_process(&md, buf, len); SM3\_done(&md, hash);

}

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

|  |  |  |
| --- | --- | --- |
| Function: | SM3\_KDF |  |
| Description: | key derivation function |  |
| Calls: | SM3\_init  SM3\_process SM3\_done |  |
| Called By: |  |  |
| Input: | unsigned char Z[zlen] |  |
|  | unsigned short zlen unsigned short klen | //bytelen of Z //bytelen of K |
| Output: | unsigned char K[klen] | //shared secret key |
| Return: | null |  |
| Others: |  |  |

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

void SM3\_KDF( unsigned char Z[] ,unsigned short zlen,unsigned short klen,unsigned char K[]) {

unsigned short i,j,t; unsigned int bitklen; SM3\_STATE md;

unsigned char Ha[SM2\_NUMWORD] ; unsigned char ct[4]={0,0,0,1};

bitklen=klen\*8;

if(bitklen%SM2\_NUMBITS)

t=bitklen/SM2\_NUMBITS+1; else

t=bitklen/SM2\_NUMBITS;

//s4: K=Ha1||Ha2||... for(i=1;i<t;i++)

{

//s2: Hai=Hv(Z||ct)

SM3\_init(&md);

SM3\_process(&md, Z, zlen); SM3\_process(&md, ct, 4);

SM3\_done(&md, Ha);

memcpy((K+SM2\_NUMWORD\*(i-1)), Ha, SM2\_NUMWORD);

if(ct[3]==0xff) {

ct[3]=0;

if(ct[2]==0xff) {

ct[2]=0;

if(ct[1]==0xff) {

ct[1]=0; ct[0]++;

}

else ct[1]++; }

else ct[2]++; }

else ct[3]++; }

//s3: klen/v非整数的处理

SM3\_init(&md);

SM3\_process(&md, Z, zlen); SM3\_process(&md, ct, 4);

SM3\_done(&md, Ha);

if(bitklen%SM2\_NUMBITS) {

i=(SM2\_NUMBITS-bitklen+SM2\_NUMBITS\*(bitklen/SM2\_NUMBITS))/8; j=(bitklen-SM2\_NUMBITS\*(bitklen/SM2\_NUMBITS))/8;

memcpy((K+SM2\_NUMWORD\*(t-1)), Ha,j);

}

else {

memcpy((K+SM2\_NUMWORD\*(t-1)), Ha,SM2\_NUMWORD);

} }