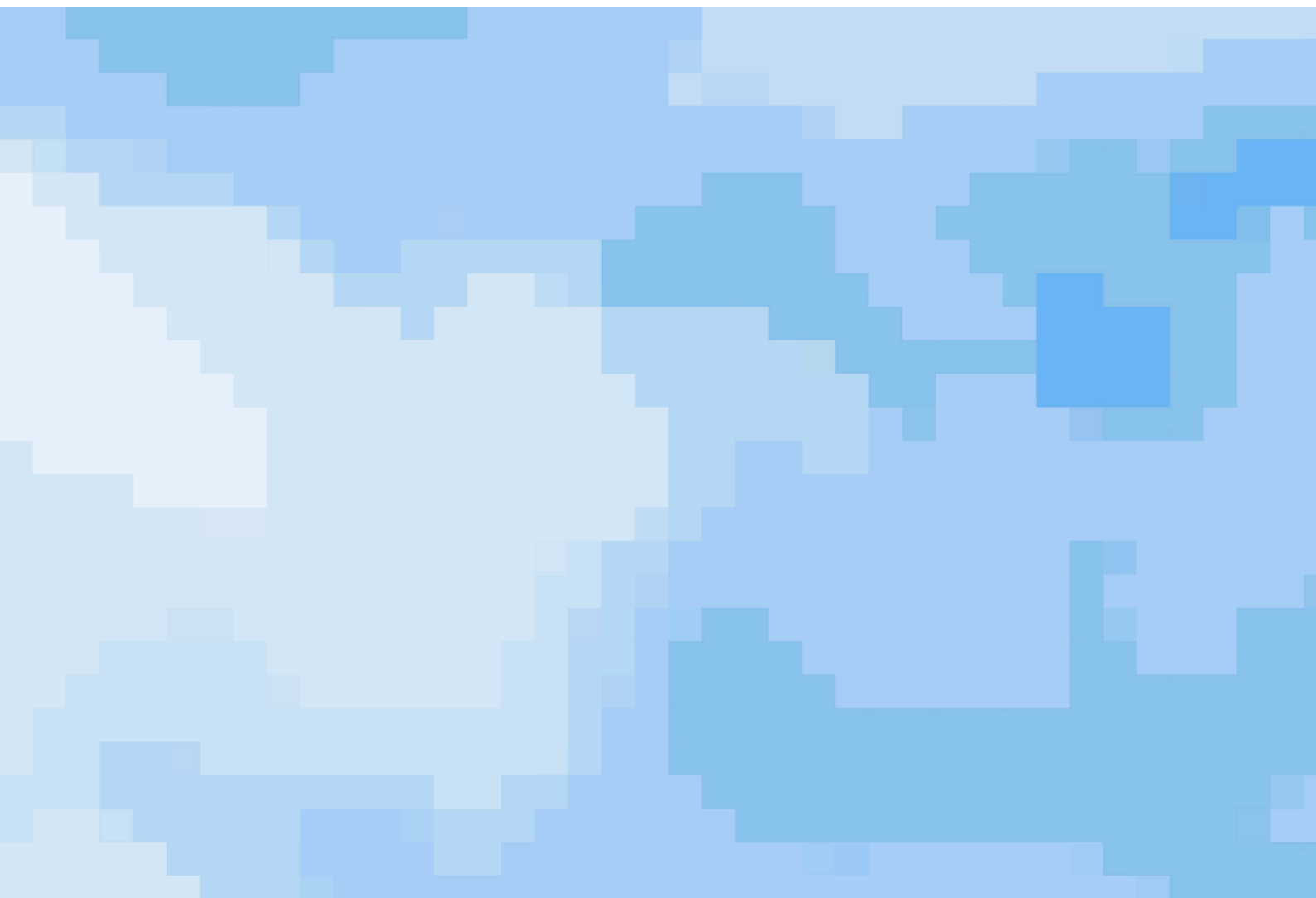




# Software Project Progress and Documentation Meetings

Group: JARS with an E

Project: Napoelon's Adventures



## Meeting Summary

**Date:** 07/02/2025

**Meeting Type:** Physical

**Objective:** This meeting's goal was to finalize the project idea by allowing every member to present his or her concept, hold a vote to find the chosen project, and create preliminary tasks to arrange some workflow before the first project drop-in.

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## Discussion Points

### 1. Pitching of Ideas from Each Member

We began the session by allowing each member to pitch their project idea. This was aimed at bringing in diverse innovative solutions and getting the best one for our group project. The subsequent pitches were:

- Juri & Jood: Ride Out – A project focused on enhancing transportation experiences, possibly through a gamified system or improved navigation features.
- Elliot: Energy Saving Simulation Game – A game designed to educate users on efficient energy consumption, providing challenges and rewards for reducing energy use.
- Rami: Foodiepics – A platform that encourages mindful eating by allowing users to share food images, review portion sizes, and make sustainable food choices.
- Jem: QR Code Bins – A waste management system integrating QR codes on bins to promote correct disposal habits through an interactive, incentivized system.
- Ameera: Waste Sorting Game & Napoleon's Adventure – A game-based educational tool for teaching waste sorting skills, alongside an adventure game concept inspired by Napoleon's journeys.

### 2. Voting on First and Second Choice

Once all ideas had been presented, we voted in the group to ascertain our primary project focus. Each member voted for his or her top two choices. After a formal discussion on feasibility, gamification, sustainability, impact, and technical implementation, the results were as follows:

- Winning Idea: Napoleon's Adventure received the highest number of votes.
- Runner-Up: The Waste Sorting Game concept was the second most favored idea.

By finalizing our choice, we ensured alignment in our project direction and commitment to the selected concept.

### **3. Outlining Tasks to Complete Before the First Drop-in**

With the project idea established, we outlined critical tasks to be completed before our first formal project drop-in session. These included:

- Kanban Board Setup: Organizing our workflow using Trello to efficiently track tasks and project progress.
  - Defining Roles: Assigning responsibilities to ensure each member has a clear role in project development.
  - GitHub Repository: Creating a shared repository, updating the README file with project details, and adding initials to track individual contributions.
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## **Conclusion**

This meeting signified a critical step in project development, wherein the basic concept was solidified, preliminary tasks were organized, and collaboration tools were set up. In the next phase, focus will lie on clarifying roles within the team, working on project details, and commencing early-stage development.

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## **Next Steps**

1. Finalize and document assigned roles within the team.
2. Set up and organize the Trello Kanban board for task management.
3. Ensure all team members have access to the GitHub repository and complete the necessary setup.
4. Develop a project timeline outlining key milestones and deliverables.

## **Action Items**

- Populate the backlog of the Kanban board to list all necessary tasks.
- Assign individual roles to ensure clarity in responsibilities.
- Update the GitHub repository by completing the README file and adding initials.
- Begin initial research and planning for the core mechanics of Napoleon's Adventure.