
Software Integration test specification

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ZEPHYR INTERGRATION TEST SPEC

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OVERALL

Zephyr Functional Safety Certification

This is a software architecture design test specification for zephyr RTOS project. This document provides a generic verification specification suitable for use in IEC 61508 and ISO 26262 compliant developments.

Acronyms and Terminology:

Term	Description
RTOS	real time operate system

Revision History:

Data	Revision	Auther	Description
2020/06/19	1.0	Zhu Youhua	Initial draft version.

Applicable Standards:

Document	Document Number / Location
IEC 61508-2:2010, Functional safety of electrical/electronic/ programmable electronic safety-related-systems – Part 2: Requirements for electrical/ electronic/programmable electronic safety-related systems	www.iec.ch
IEC 61508-3:2010,Functional safety of electrical/electronic/ programmable electronic safety-related-systems – Part 3: Software requirements	www.iec.ch
ISO 26262-8:2011, Road vehicles — Functional safety — Part 8: Supporting processes	www.iso.org

Reference Documents: <https://zephyrproject.org/>

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ENVIRONMENT

Description of intergration testing environment, including software, hardware environment.

1. In Scope:

This document is intended to address the following functional safety requirements.

- **IEC 61508-2:2010 (systems/hardware development)** 7.9.2.3, 7.9.2.4
- **IEC 61508-3:2010 (software development)** 7.9.2.6, 7.9.2.7
- **ISO 26262-8:2011 (verification supporting process)** 9.4.2.1, 9.4.2.2, 9.4.2.3

2. Out of Scope:

Information specific to the verification plan and verification report are not addressed in this document.

3. Setup environment:

We use a script named sanitycheck to run intergration testcases. This script scans for the set of unit test applications in the git repository and attempts to execute them. By default, it tries to build each test case on boards marked as default in the board definition file.

The default options will build the majority of the tests on a defined set of boards and will run in an emulated environment if available for the architecture or configuration being tested.

In normal use, sanitycheck runs a limited set of kernel tests (inside an emulator). Because of its limited test execution coverage, sanitycheck cannot guarantee local changes will succeed in the full build environment, but it does sufficient testing by building samples and tests for different boards and different configurations to help keep the complete code tree buildable.

When using (at least) one `-v` option, sanitycheck's console output shows for every test how the test is run (qemu, native_posix, etc.) or whether the binary was just built.

To run the script in the local tree, follow the steps below:

```
$ source zephyr-env.sh
$ ./scripts/sanitycheck
```

If you have a system with a large number of cores, you can build and run all possible tests using the following options:

```
$ ./scripts/sanitycheck --all --enable-slow
```

This will build for all available boards and run all applicable tests in a simulated (for example QEMU) environment.

The list of command line options supported by sanitycheck can be viewed using:

```
$ ./scripts/sanitycheck --help
```


INTERGRATION TEST CASES

3.1 Mutex

group **kernel_mutex_tests**

Test for the Mutex kernel object.

To test the all the function and mechnism for mutex, it contains below several test cases.

Functions

K_MUTEX_DEFINE (kmutex)

Test mutex initialization in build time.

To verify a mutex can be defined and initialized at compile time, this is the TESTPOINT of init via K_MUTEX_DEFINE.

Return should be PASS.

void **test_mutex_reent_lock_forever** (void)

Test mutex initialization and locking forever case.

- To verify a mutex can be defined and initialized at compile time or run time.
- To verify that getting a lock of a mutex already locked, waiters will be blocked forever.

Return should be PASS.

void **test_mutex_reent_lock_no_wait** (void)

Test mutex initialization and locking for no wait case.

- To verify a mutex can be defined and initialized at compile time or run time.
- To verify that getting a lock of a mutex already locked, waiters will not wait for it.

Return should be PASS.

void **test_mutex_reent_lock_timeout_fail** (void)

Test mutex initialization and locking for timeout failed case.

- To verify a mutex can be defined and initialized at compile time or run time.
- To verify that getting a lock of a mutex already locked, waiters will wait for a period of time and fail to get it.

Return should be PASS.

void **test_mutex_reent_lock_timeout_pass** (void)

Test mutex initialization and locking for timeout successful case.

- To verify a mutex can be defined and initialized at compile time or run time.
- To verify that getting a lock of a mutex already locked will succeed and waiters will be unblocked only when the number of locks reaches zero.

Return should be PASS.

void **test_mutex_lock_unlock** (void)

Test mutex set amount of time the thread will wait.

To verify the mutex lock operation shall accept a timeout parameter indicating the maximum amount of time the thread will wait.

Return should be PASS.

void **test_mutex_recursive** (void)

Test: recursive mutex

Describe:

- To verify that getting a lock of a mutex already locked will succeed and waiters will be unblocked only when the number of locks reaches zero.

Return should be PASS.

void **test_mutex_priority_inheritance** (void)

Test mutex's priority inheritance mechanism.

To verify mutex provide priority inheritance to prevent priority inversion, and there are 3 cases need to run. The thread T1 hold the mutex first and cases list as below:

- case 1. When priority $T2 > T1$, priority inheritance happened.
- case 2. When priority $T1 > T2$, priority inheritance won't happened.
- case 3. When priority $T2 > T3 > T1$, priority inheritance happened but T2 wait for timeout and T3 got the mutex.

Return should be PASS.

3.2 Semaphore

Testing of semaphore.

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