

# Kyle Wong

Detail-oriented and passionate computer engineering undergraduate with experience in software development, IT work, and customer service positions. Seeking an internship to gain experience and insight in the high-tech industry.

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## WORK EXPERIENCE

### IT Intern

#### The King's Academy

06/2017 — 08/2017

Sunnyvale, CA

- ▶ Ran network and HDMI cables through classroom buildings
- ▶ Prepped computer systems for upcoming school year
- ▶ Reformatted hard drives and removed computer components for repurposing
- ▶ Assisted teachers with various tech-related problems
- ▶ Developed a timesheet for school's cafe workers, cutting down school expenses

### Electronics Sales Associate

#### Target Corporation

06/2018 — 09/2019

San Jose, CA

- ▶ Operated electronics counter cash register
- ▶ Responsible for unlocking and selling electronics products
- ▶ Advised customers on electronics products and cell phone plans
- ▶ Restocked products and zoned aisles

## SKILLS

- |                           |                              |
|---------------------------|------------------------------|
| ▶ C++ Programming         | ▶ GitHub Version Control     |
| ▶ C Programming           | ▶ Java Programming           |
| ▶ Android App Development | ▶ UNIX/Linux                 |
| ▶ Bash Command Line       | ▶ Firebase Realtime Database |
| ▶ ReactJS                 | ▶ HTML, CSS, JavaScript      |
| ▶ Communication           | ▶ Teamwork                   |
| ▶ Adaptability            | ▶ Problem Solving            |

## HONORS AND DISTINCTIONS

National Merit Scholarship Finalist (2018)

UCSB Dean's Honors (2018-2019)

National Society of Leadership and Success (2018—Present)

## EDUCATION

### Computer Engineering Undergraduate

#### University of California, Santa Barbara

09/2018 — Present

Expected Graduation: June 2022

- ▶ GPA: 3.88

### High School Diploma

#### The King's Academy (Sunnyvale, CA)

08/2014 — 09/2018

- ▶ GPA: 4.44

## COURSES

### CMPSC 32: Object Oriented Design

04/2019 — 06/2019

UCSB

- ▶ Advanced topics in object-oriented computing, including encapsulation, data hiding, inheritance, polymorphism, compilation, linking and loading, memory management, and debugging.

### CMPSC 24: Problem Solving with Computers II

01/2019 — 03/2019

UCSB

- ▶ Object-oriented programming/data structures and algorithms in C++

### CMPE 030: Programming Concepts and Methodology

06/2018 — 08/2018

San Jose State University

- ▶ C language program design, development, style, testing, and documentation; algorithms, control structures, functions, and elementary data structures

## PROJECTS

### Atmospheric Water Generator (SACNAS)

10/2018 — 06/2019

- ▶ Worked on the Controls Team, developing an Arduino system to monitor sensor readings, control the machine's power relay, and log data

### ROLCC Cell Group Web App

06/2019 — Present

- ▶ Created a ReactJS web application for church cell group using Firebase Realtime Database; application used for communicating, socializing, and scheduling events and responsibilities