023년 3월 4일 토요일 오전 6:3

```
File name and function
                                                                   before
                                                                                                                                                                                                                              after
                                                                   case PDF_ANNOT_FREE_TEXT:
                                                                                                                                                                                                                              case PDF_ANNOT_FREE_TEXT:
pdf-annot.c
pdf create annot
                                                                                       fz_rect text_rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                                                                                                                  fz rect text rect = { 12, 12, 12+200, 12+100 };
Make the text red and reduce font
                                                                             /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                                                                                                        /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                                                                                                        int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page->obj,\ PDF\_NAME(Rotate)));
size to 9
                                                                             int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page->obj,
                                                                             PDF_NAME(Rotate)));
                                                                                                                                                                                                                                                  pdf dict put int(ctx, annot->obj, PDF NAME(Rotate), rot);
                                                                             if (rot != 0)
                                                                                       pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                                                                                                                                                                                                        pdf set annot rect(ctx, annot, text rect);
                                                                             pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                                                                                                        pdf_set_annot_border(ctx, annot, 0);
                                                                             pdf_set_annot_border(ctx, annot, 0);
pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);
                                                                                                                                                                                                                                        pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                                             break:
EditAnnotations.cpp
                                                                   if (typ == AnnotationType::FreeText) {
                                                                                                                                                                                                                              if (typ == AnnotationType::FreeText) {
                                                                           pdf_set_annot_contents(ctx, annot, "This is a text.. ");
                                                                                                                                                                                                                                     pdf set annot contents(ctx, annot, "Put your comment!!!");
                                                                           pdf_set_annot_border(ctx, annot, 1);
                                                                                                                                                                                                                                     pdf_set_annot_border(ctx, annot, 0);
 Annotation*
EngineMupdfCreateAnnotation
 Remove default text from comments
 and remove borders
pdf-appearance.c
                                                                                                                                                                                                                              static void
                                                                    write_string(fz_context *ctx, fz_buffer *buf,
                                                                                                                                                                                                                              write_string(fz_context *ctx, fz_buffer *buf,
                                                                             to text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end)
                                                                                                                                                                                                                                         fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text,
Improved Korean input issues
                                                                                                                                                                                                                                        const char *end)
                                                                             struct text_walk_state state;
                                                                                                                                                                                                                                        struct text_walk_state state;
                                                                             int last enc = 0;
                                                                                                                                                                                                                                        int last enc = 0;
                                                                             init_text_walk(ctx, &state, lang, font, text, end);
                                                                                                                                                                                                                                        init_text_walk(ctx, &state, lang, font, text, end);
                                                                             while (next_text_walk(ctx, &state))
                                                                                                                                                                                                                                        while (next_text_walk(ctx, &state))
                                                                                                                                                                                                                               if (state.text[0] == ' ' || state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '3' ||
                                                                            if (state.enc != last enc)
                                                                                                                                                                                                                                       state.text[0] == '' || state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '3' ||

state.text[0] == '4' || state.text[0] == '5' || state.text[0] == '6' || state.text[0] == '7' ||

state.text[0] == '8' || state.text[0] == '9' || state.text[0] == '0' || state.text[0] == '4' ||

state.text[0] == '8' || state.text[0] == '8' || state.text[0] == '0' || state.text[0] == '8' ||

state.text[0] == '8' || state.text[0] == '8' || state.text[0] == '1' || state.text[0] == '8' ||

state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' ||

state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' ||

state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' ||

state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '2' || state.text[0] == '1' || state.text[0] == '2' ||
                                                                                       if (last enc)
                                                                                       {
                                                                                                 if (last_enc < ENC_KOREAN)
                                                                                                           fz_append_byte(ctx, buf, ')');
                                                                                                           fz append byte(ctx, buf, '>');
                                                                                                 fz\_append\_string(ctx, buf, "Tj\n");
                                                                                       }
                                                                                                                                                                                                                                        state.text[0] == '?')
                                                                                                                                                                                                                                             state.enc = ENC_LATIN:
                                                                             switch (state.enc)
                                                                                                                                                                                                                              if (state.enc != last_enc)
                                                                             case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break; case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size);
                                                                                                                                                                                                                                                  if (last enc)
                                                                                                                                                                                                                                                            if (last_enc < ENC_KOREAN)
                                                                             case ENC CYRILLIC: fz append printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size);
                                                                                                                                                                                                                                                                      fz_append_byte(ctx, buf, ')');
                                                                              case \ \ ENC_KOREAN: fz\_append\_printf(ctx, buf, "/Batang %g Tf\n", size); break; case ENC_JAPANESE: fz\_append\_printf(ctx, buf, "/Mincho %g Tf\n", size); break; 
                                                                                                                                                                                                                                                                      fz_append_byte(ctx, buf, '>');
                                                                                                                                                                                                                                                            fz_append_string(ctx, buf, " Tj\n");
                                                                             case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break; case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;
                                                                                                                                                                                                                                                  }
                                                                                                                                                                                                                                        switch (state.enc)
                                                                             if (state.enc < ENC_KOREAN)
                                                                                                                                                                                                                                       Case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break; case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size); break; case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size); break; case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break;
                                                                                       fz_append_byte(ctx, buf, '(');
                                                                                       fz_append_byte(ctx, buf, '<');
                                                                                                                                                                                                                                        case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break; case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break; case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;
                                                                             last_enc = state.enc;
                                                                             if (state.enc < ENC_KOREAN)
                                                                                                                                                                                                                                        if (state.enc < ENC_KOREAN)
                                                                                       if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                                                                                                                                                                                                  fz append byte(ctx, buf, '(');
                                                                                                 fz append byte(ctx, buf, '\\');
                                                                                       fz_append_byte(ctx, buf, state.c);
                                                                                                                                                                                                                                                  fz append byte(ctx, buf, '<');
                                                                             else
                                                                                                                                                                                                                                        last enc = state.enc;
                                                                                       fz_append_printf(ctx, buf, "%04x", state.c);
                                                                                                                                                                                                                                        if (state.enc < ENC KOREAN)
                                                                                                                                                                                                                                                   if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                             if (last_enc)
                                                                                                                                                                                                                                                            fz_append_byte(ctx, buf, '\\');
                                                                                                                                                                                                                                                   fz append byte(ctx, buf, state.c);
                                                                                       if (last_enc < ENC_KOREAN)
                                                                                                 fz_append_byte(ctx, buf, ')');
                                                                                                                                                                                                                                        else
                                                                                                                                                                                                                                        {
                                                                                                 fz append byte(ctx, buf, '>'):
                                                                                                                                                                                                                                                   fz_append_printf(ctx, buf, "%04x", state.c);
                                                                                        fz_append_string(ctx, buf, " Tj\n");
                                                                                                                                                                                                                                        if (last enc)
                                                                                                                                                                                                                                                   if (last_enc < ENC_KOREAN)
                                                                                                                                                                                                                                                             fz_append_byte(ctx, buf, ')');
                                                                                                                                                                                                                                                   else
                                                                                                                                                                                                                                                             fz_append_byte(ctx, buf, '>');
                                                                                                                                                                                                                                                   fz\_append\_string(ctx, buf, "Tj\n");
```

```
case PDF ANNOT FREE TEXT:
pdf-annot.c
                                           case PDF_ANNOT_FREE_TEXT:
pdf create a
                                                        fz rect text_rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                             fz_rect text_rect = { 12, 12, 12+300, 12+30 };
 Change the default window si
                                                                                                                                                       /* Use undocumented Adobe property to match page rotation. */
                                                  /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                       int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page->obj, PDF_NAME(Rotate)));
free text annotation
                                                  int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page > obj,
                                                                                                                                                       if (rot != 0)
                                                  PDF_NAME(Rotate)));
                                                                                                                                                             pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                  if (rot != 0)
                                                        pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                                                                                                                       pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                       pdf_set_annot_border(ctx, annot, 0);
                                                  pdf set annot rect(ctx, annot, text rect);
                                                                                                                                                       df_set_annot_default_appearance(ctx,
                                                                                                                                                                                                  annot, "Helv", 9, nelem(red), red)
                                                  pdf_set_annot_border(ctx, annot, 0);
                                                 odf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                  break
pdf-font-add.c
                                            case FZ_ADOBE_KOREA:
                                                                                                                                                case FZ_ADOBE_KOREA:
                                                  basefont = serif ? "Batang" : "Dotum"
                                                                                                                                                                   serif ? "Dotum" : "Batang":
                                                  encoding = wmode ? "UniKS-UTF16-V" : "UniKS-UTF16-H";
                                                                                                                                                       encoding = wmode ? "UniKS-UTF16-V" : "UniKS-UTF16-H";
pdf add cjk font()
                                                  ordering = "Korea1";
                                                                                                                                                       ordering = "Korea1";
By default, the font is 'Dotum'
                                                                                                                                                       supplement = 2:
                                                  supplement = 2:
                                           static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
EditAnnotations
                                                                                                                                                [set text white color]
                                                                                                                                                static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                              str::Str s = Contents(annot);
DoContents
                                              // TODO: don't replace if already is "\r\n"
                                                                                                                                                     str::Str s = Contents(annot):
                                              Replace(s, "\n", "\r\n");
                                                                                                                                                     // TODO: don't replace if already is "\r\n"
 Force focus to input window when
                                                                                                                                                    Replace(s, "\n", "\r\n");
ew->editContents->SetText(s.Get());
creating a comment
                                              ew->editContents->SetText(s.Get()):
                                              ew->staticContents->SetIsVisible(true);
                                                                                                                                                  keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key
keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key
EngineMupdf* e = ew->annot->engine;
 Automatically select entire text
                                              ew->editContents->SetIsVisible(true);
                                                                                                                                                    auto ctx = e->ctx:
                                                                                                                                                    pdf_set_annot_border(ctx, ew->annot->pdfannot, 0);
                                                                                                                                                    float transparent[] = {0, 0, 0, 0};
pdf_set_annot_color(ctx, ew->annot->pdfannot, 4, transparent);
                                                                                                                                                     ew->staticContents->SetIsVisible(true);
                                                                                                                                                     ew->editContents->SetIsVisible(true);
                                                                                                                                                      SetFocus(ew->editContents->hwnd)
                                                                                                                                                [Simple version]
                                                                                                                                                 static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                                  str::Str s = Contents(annot);
                                                                                                                                                  // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n");
                                                                                                                                                   ew->editContents->SetText(s.Get());
                                                                                                                                                  keybd_event(VK_CONTROL, 0, 0, 0); // push (keybd_event('A', 0, 0, 0); // push 'A' key
                                                                                                                                                                                                  // nush Ctrl key
                                                                                                                                                  keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key
keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key
                                                                                                                                                   ew->staticContents->SetIsVisible(true);
                                                                                                                                                  ew->editContents->SetIsVisible(true);
                                                                                                                                                   SetFocus(ew->editContents
                                           a = lerp_point(quad[LL], quad[UL], 1/7.0f);
                                                                                                                                                a = lerp_point(quad[LL], quad[UL], 1/24.0f);
pdf-apperance.c
                                           b = lerp_point(quad[LR], quad[UR], 1/7.0f);
                                                                                                                                                b = lerp_point(quad[LR], quad[UR], 1/24.0f);
pdf write underline appearance
Adjust underline position
pdf-apperance.c
                                           while (x < w)
                                                                                                                                                while (x < w)
pdf write squiggly appearance
                                                                                                                                                       x += h/7;
 Adjust squiggly position
                                                  a = Ierp\_point(quad[LL], quad[LR], x/w);
                                                                                                                                                       a = lerp_point(quad[LL], quad[LR], x/w 0.01f);
                                                  if (up)
                                                                                                                                                       if (up)
                                                        b = lerp\_point(quad[UL], quad[UR], x/w);
                                                                                                                                                             b = lerp_point(quad[UL], quad[UR], x/w 0.01f);
                                                                                                                                                              c = lerp_point(a, b, 1/17.0f);
                                                        c = lerp point(a, b, 1/7.0f);
                                                        fz_append_printf(ctx, buf, "%g %g l\u00acmn", c.x, c.y);
                                                                                                                                                             fz_append_printf(ctx, buf, "%g %g I\mathbb{W}n", c.x, c.y);
                                                 1
                                                                                                                                                      }
                                                        fz\_append\_printf(ctx, buf, "%g %g l\n", a.x, a.y);
                                                                                                                                                             fz\_append\_printf(ctx, \ buf, \ "\%g \ \%g \ l \forall n ", \ a.x, \ a.y);
                                                  up = !up;
                                                                                                                                                       un = lun:
                                           pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,
                                                                                                                                                pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,
pdf-appearance.c
                                                  fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res)
                                                                                                                                                       fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res)
pdf write free text appearance
                                                  const char *font
                                                                                                                                                     const char* font;
                                                                                                                                                     float size, color[4];
                                                  float size, color[4];
Resize Rect object to fit text size
                                                  const char *text;
                                                                                                                                                     const char* text;
                                                  float w. h. t. b:
                                                                                                                                                     float w, h, t, b;
                                                  int q, r, n;
                                                                                                                                                    int q, r, n;
                                                                                                                                                    int lang;
                                                  int lang:
                                                  ^{\prime *} /Rotate is an undocumented annotation property supported by Adobe ^{*}/
                                                                                                                                                     ^{\prime *} /Rotate is an undocumented annotation property supported by Adobe ^{*}/
                                                  text = pdf annot contents(ctx, annot):
                                                                                                                                                     text = pdf annot contents(ctx, annot):
                                                  r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
                                                                                                                                                     r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
                                                  g = pdf annot guadding(ctx, annot):
                                                                                                                                                     q = pdf annot quadding(ctx, annot);
                                                  pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                                                                                                                     pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                  lang = pdf_annot_language(ctx, annot);
                                                                                                                                                     lang = pdf_annot_language(ctx, annot);
                                                                                                                                                    b = pdf_write_border_appearance(ctx, annot, buf);
fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&font));
                                                  w = rect->x1 - rect->x0;
                                                  h = rect->y1 - rect->y0;
                                                  if (r == 90 | | r == 270)
t = h, h = w, w = t;
                                                                                                                                                    float var_w = 0;
float max w = 400.0;
                                                                                                                                                    float fontheight = size;
```

```
matrix = fz_rotate(r);
                                                                                                                                                       get_var_rect_from_text(ctx, lang, fonta, size, text, &var_w, &lineNo);
if (var_w < max_w) {
                                                   *bbox = fz_make_rect(0, 0, w, h);
                                                                                                                                                           rect->x1 = rect->x0 + var_w;
rect->y1 = rect->y0 + fontheight + lineNo * fontheight;
                                                   pdf_write_opacity(ctx, annot, buf, res);
                                                   pdf write dash pattern(ctx, annot, buf, res);
                                                                                                                                                           rect->x1 = rect->x0 + max_w;
                                                   if (pdf write fill color appearance(ctx, annot, buf))
                                                          fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);
                                                                                                                                                            rect->y1 = rect->y0 + fontheight + round(var_w / max_w) * fontheight + lineNo *
                                                                                                                                                   fontheight:
                                                   b = pdf_write_border_appearance(ctx, annot, buf);
                                                  if (b > 0)
                                                                                                                                                      rect->y1 += 2 * b + 5.0;
rect->x1 += 2 * b + 5.0;
                                                         if (n == 4)
                                                               fz append printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1],
                                                                color[2], color[3]);
                                                                                                                                                       w = rect->x1 - rect->x0;
                                                         else if (n == 3)
                                                                                                                                                      h = rect -> y1 - rect -> y0;
                                                                                                                                                       if (r == 90 || r == 270)
                                                                fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);
                                                         else if (n == 1)
                                                                                                                                                           t = h. h = w. w = t
                                                                fz_append_printf(ctx, buf, "%g G\n", color[0]);
                                                         else if (n == 0)
                                                                                                                                                       *matrix = fz rotate(r);
                                                               fz append printf(ctx, buf, "0 G\n");
                                                                                                                                                       *bbox = fz make rect(0, 0, w, h);
                                                         fz\_append\_printf(ctx, buf, "%g %g %g %g re\nS\n", b/2, b/2, w-b, h-b);
                                                                                                                                                      pdf_write_opacity(ctx, annot, buf, res);
pdf_write_dash_pattern(ctx, annot, buf, res);
                                                   fz append printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w-b*2, h-b*2);
                                                                                                                                                      if (pdf_write_fill_color_appearance(ctx, annot, buf))
                                                   write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b*2,
                                                                                                                                                            fz_append_printf(ctx, buf, "0 0 %g %g re\n', w, h);
                                                         0.8f, 1.2f, 1, 0, 0);
                                                                                                                                                            if (n == 4)
                                                                                                                                                                \label{eq:color_sol_rel} fz\_append\_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]);
                                                                                                                                                            else if (n == 3)
                                                                                                                                                                 fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);
                                                                                                                                                            else if (n == 1)
                                                                                                                                                                fz append printf(ctx, buf, "%g G\n", color[0]);
                                                                                                                                                            else if (n == 0)
                                                                                                                                                                fz_append_printf(ctx, buf, "0 G\n");
                                                                                                                                                               _append_printf(ctx, buf, "%g %g %g %g re\nS\n", 0, 0, w, h);
                                                                                                                                                       fz_append_printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w - b, h - b);
                                                                                                                                                       write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1,
                                                                                                                                                  static\ void\ get\_var\_rect\_from\_text(fz\_context*\ ctx,\ fz\_text\_language\ lang,\ fz\_font*\ font,\ float\ size,\ const\ char*\ text,\ float*\ rectw,\ float*\ lineNo)\ \{
pdf-appearance.c
                                                                                                                                                       struct text_walk_state state;
Returns a Rect object size that fits
                                                                                                                                                       float x = 0;
                                                                                                                                                       float xt = 0;
the text size
                                                                                                                                                       float y = 0;
                                                                                                                                                      init_text_walk(ctx, &state, lang, font, text, NULL);
                                                                                                                                                       while (next_text_walk(ctx, &state)) {
    xt += state.w * size;
                                                                                                                                                            if (state.u == '\n' || state.u == '\r') {
                                                                                                                                                                v++;
                                                                                                                                                                xt = 0;
                                                                                                                                                            x = max(x, xt);
                                                                                                                                                        rectw = x;
                                                                                                                                                       *lineNo = y;
                                                                                                                                                  void replace_crlf(char* str);
const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);
2023.05.16
                                            const char* pdf_to_text_string(fz_context* ctx, pdf_obj* obj);
declare
object.h
                                                                                                                                                   void replace_crlf(char* str) {
                                            const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj)
                                                                                                                                                      char* p = str;
definition
                                                                                                                                                      while (*p) {
                                                                                                                                                           if (*p == '\r' && *(p + 1) == '\n') {
                                                   RESOLVE(obj);
pdf-object.c
                                                   if (OBJ_IS_STRING(obj))
                                                                                                                                                                *p++ = '\n';
                                                                                                                                                                memmove(p, p + 1, strlen(p + 1) + 1);
엔터를 치면 두 줄씩 생기는 문제
                                                          if (!STRING(obj)->text)
                                                                                                                                                           } else {
수정
                                                                STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->
                                                                                                                                                                p++;
                                                                buf, STRING(obj)->len);
                                                         return STRING(obj)->text;
                                                   return "";
                                                                                                                                                  const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj)
                                                                                                                                                        RESOLVE(obj);
                                                                                                                                                        if (OBJ_IS_STRING(obj))
                                                                                                                                                               if (!STRING(obj)->text)
                                                                                                                                                                      STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->buf,
                                                                                                                                                                      STRING(obj)->len);
                                                                                                                                                      char *res = STRING(obj)->text;
                                                                                                                                                      replace_crlf(res);
                                                                                                                                                      return res;
                                                                                                                                                        return "":
annotation.h
                                            enum class AnnotationType {
                                                                                                                                                  enum class AnnotationType {
                                                                                                                                                    Text,
                                              Text,
image class
                                              Link.
                                                                                                                                                    Link,
                                                                                                                                                    FreeText,
                                              FreeText,
                                              Line,
                                                                                                                                                    Line,
                                              Sauare.
                                                                                                                                                    Square.
                                              Circle,
                                                                                                                                                    Circle,
                                              Polygon,
PolyLine,
                                                                                                                                                    Polygon,
                                                                                                                                                     PolyLine,
                                              Highlight,
Underline,
                                                                                                                                                    Highlight,
Underline,
                                              Squiggly,
                                                                                                                                                     Squiggly,
                                              StrikeOut,
                                                                                                                                                    StrikeOut,
                                              Redact,
                                                                                                                                                     Redact,
                                              Stamp,
                                                                                                                                                    Stamp,
```

```
Caret,
                                                                                                                                             Caret,
                                            Ink.
                                                                                                                                             Ink.
                                            Popup,
                                            FileAttachment,
                                                                                                                                             Popup
                                            Sound,
                                                                                                                                             FileAttachment,
                                            Movie,
                                                                                                                                             Sound,
                                            RichMedia,
                                                                                                                                             Movie
                                                                                                                                             RichMedia,
                                             Widget,
                                            Screen.
                                                                                                                                             Widget,
                                            PrinterMark,
                                                                                                                                             Screen,
                                            TrapNet,
Watermark,
                                                                                                                                             PrinterMark
                                                                                                                                             TrapNet,
                                            ThreeD.
                                                                                                                                             Watermark
                                            Projection.
                                                                                                                                             ThreeD.
                                            Unknown = -1
                                                                                                                                             Projection,
                                                                                                                                             Unknown = -1
annot.h
                                          enum pdf_annot_type
                                                                                                                                           enum pdf annot type
                                                PDF_ANNOT_TEXT,
                                                                                                                                                 PDF_ANNOT_TEXT,
image annot type
                                                                                                                                                 PDF_ANNOT_LINK,
                                                PDF ANNOT LINK
                                                PDF_ANNOT_FREE_TEXT,
PDF_ANNOT_LINE,
                                                                                                                                                 PDF_ANNOT_FREE_TEXT,
PDF_ANNOT_LINE,
                                                PDF_ANNOT_SQUARE,
                                                                                                                                                 PDF_ANNOT_SQUARE,
                                                PDF ANNOT CIRCLE.
                                                                                                                                                 PDF ANNOT CIRCLE.
                                                PDF_ANNOT_POLYGON
                                                                                                                                                 PDF_ANNOT_POLYGON,
                                                PDF_ANNOT_POLY_LINE,
PDF_ANNOT_HIGHLIGHT,
                                                                                                                                                 PDF_ANNOT_POLY_LINE,
PDF_ANNOT_HIGHLIGHT,
                                                PDF_ANNOT_UNDERLINE, PDF_ANNOT_SQUIGGLY,
                                                                                                                                                 PDF_ANNOT_UNDERLINE,
PDF_ANNOT_SQUIGGLY,
                                                PDF_ANNOT_STRIKE_OUT,
                                                                                                                                                 PDF_ANNOT_STRIKE_OUT,
                                                PDF_ANNOT_REDACT,
PDF_ANNOT_STAMP,
                                                                                                                                                 PDF_ANNOT_REDACT,
PDF_ANNOT_STAMP,
                                                PDF ANNOT CARET,
                                                                                                                                                 PDF_ANNOT_CARET,
                                                                                                                                                 PDF_ANNOT_IMAGE,
PDF_ANNOT_INK,
PDF_ANNOT_POPUP,
                                                PDF_ANNOT_INK,
                                                PDF_ANNOT_POPUP,
PDF_ANNOT_FILE_ATTACHMENT,
                                                PDF_ANNOT_SOUND,
PDF_ANNOT_MOVIE,
                                                                                                                                                 PDF_ANNOT_FILE_ATTACHMENT, PDF_ANNOT_SOUND,
                                                PDF_ANNOT_RICH_MEDIA,
                                                                                                                                                 PDF_ANNOT_MOVIE,
                                                                                                                                                 PDF_ANNOT_WIDGET,
                                                PDF_ANNOT_WIDGET, PDF_ANNOT_SCREEN,
                                                PDF_ANNOT_PRINTER_MARK, PDF_ANNOT_TRAP_NET,
                                                                                                                                                 PDF_ANNOT_SCREEN,
PDF_ANNOT_PRINTER_MARK,
                                                PDF_ANNOT_WATERMARK, PDF_ANNOT_3D,
                                                                                                                                                 PDF_ANNOT_TRAP_NET,
PDF_ANNOT_WATERMARK,
                                                PDF_ANNOT_PROJECTION,
PDF_ANNOT_UNKNOWN = -1
                                                                                                                                                 PDF_ANNOT_3D,
PDF_ANNOT_PROJECTION,
                                                                                                                                                 PDF_ANNOT_UNKNOWN = -1
                                          static AnnotationType moveableAnnotations[] = {
                                                                                                                                           static AnnotationType moveableAnnotations[] = {
Canvas.cpp
                                            AnnotationType::Text,
AnnotationType::Link,
                                                                                                                                             AnnotationType::Text,
AnnotationType::Link,
movable objects
                                            AnnotationType::FreeText,
AnnotationType::Line,
                                                                                                                                             AnnotationType::FreeText,
                                                                                                                                             AnnotationType::Line,
                                                                                                                                             AnnotationType::Square,
                                            AnnotationType::Square
                                            AnnotationType::Circle,
                                                                                                                                             AnnotationType::Circle.
                                            AnnotationType::Polygon,
                                                                                                                                             AnnotationType::Polygon,
                                            AnnotationType::PolyLine, //AnnotationType::Highlight,
                                                                                                                                             AnnotationType::PolyLine, //AnnotationType::Highlight,
                                            //AnnotationType::Underline,
                                                                                                                                             //AnnotationType::Underline,
                                            //AnnotationType::Squiggly,
                                                                                                                                             //AnnotationType::Squiggly,
                                            //AnnotationType::StrikeOut,
                                                                                                                                             //AnnotationType::StrikeOut,
                                                                                                                                             //AnnotationType::Redact,
                                            //AnnotationType::Redact,
                                            AnnotationType::Stamp,
                                                                                                                                             AnnotationType::Stamp,
                                            AnnotationType::Caret,
                                                                                                                                             AnnotationType::Caret,
AnnotationType::Image
                                            AnnotationType::Image,
                                            AnnotationType::Ink,
                                                                                                                                             AnnotationType::Ink,
                                            AnnotationType::Popup,
                                                                                                                                             AnnotationType::Popup
                                            AnnotationType::FileAttachment,
                                                                                                                                             AnnotationType::FileAttachment,
                                            AnnotationType::Sound.
                                                                                                                                             AnnotationType::Sound.
                                                                                                                                             AnnotationType::Movie,
                                            AnnotationType::Movie,
                                            //AnnotationType::Widget, // TODO: maybe moveble?
                                                                                                                                             //AnnotationType::Widget, // TODO: maybe moveble?
                                            AnnotationType::Screen,
                                                                                                                                             AnnotationType::Screen,
                                            AnnotationType::PrinterMark,
                                                                                                                                             AnnotationType::PrinterMark
                                            AnnotationType::TrapNet,
                                                                                                                                             AnnotationType::TrapNet,
                                            AnnotationType::Watermark,
                                                                                                                                             AnnotationType::Watermark,
                                            AnnotationType::ThreeD,
                                                                                                                                             AnnotationType::ThreeD,
                                            AnnotationType::Unknown,
                                                                                                                                             AnnotationType::Unknown,
                                                                                                                                             V(CmdCreateAnnotCaret, "Create Caret Annotation")
                                            V(CmdCreateAnnotCaret, "Create Caret Annotation")
Commands.h
                                                                                                                                                                     age, "Create Image Annotation")
put image annot to command list
                                                                                                                                             if (typ == AnnotationType::Image) {
EditAnnotations.cpp
                                                                                                                                                // Open the clipboard, and verify that the image data is there.
EngineMupdfCreateAnnotation
                                          EngineMupdf* epdf = AsEngineMupdf(engine);
                                            fz context* ctx = epdf->ctx;
                                                                                                                                               if (!OpenClipboard(nullptr))
Copy and paste an image file into a
                                                                                                                                               if (!IsClipboardFormatAvailable(CF_BITMAP)) {
                                            auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
                                                                                                                                                  CloseClipboard();
                                            ScopedCritSec cs(epdf->ctxAccess);
                                                                                                                                                  return NULL;
                                            auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
                                                                                                                                             EngineMupdf* epdf = AsEngineMupdf(engine);
                                            enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
                                                                                                                                             fz_context* ctx = epdf->ctx;
                                            auto annot = pdf create annot(ctx, page, atyp);
                                                                                                                                             auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
                                            pdf\_set\_annot\_modification\_date(ctx, annot, time(nullptr));\\ if (pdf\_annot\_has\_author(ctx, annot)) \ \{
                                                                                                                                             ScopedCritSec cs(epdf->ctxAccess);
                                              char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
// if "(none)" we don't set it
                                                                                                                                             auto page = pdf page from fz page(ctx, pageInfo->page);
                                              if (!str::Eq(defAuthor, "(none)")) {
                                                                                                                                             enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
                                                 const char* author = getuser():
                                                 if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                                                                                                                                             auto annot = pdf_create_annot(ctx, page, atyp);
                                                  author = defAuthor;
                                                                                                                                             pdf_set_annot_modification_date(ctx, annot, time(nullptr));
```

```
pdf_set_annot_author(ctx, annot, author);
switch (typ) {
  case AnnotationType::Text:
  case AnnotationType::FreeText:
  case AnnotationType::Stamp:
  case AnnotationType::Caret:
  case AnnotationType::Square:
  case AnnotationType::Circle: {
     fz_rect trect = pdf_annot_rect(ctx, annot);
     float dx = trect.x1 - trect.x0:
     trect.x0 = pos.x:
     trect.x1 = trect.x0 + dx;
     float dv = trect.v1 - trect.v0:
     trect.y0 = pos.y;
     trect.v1 = trect.v0 + dv:
     pdf_set_annot_rect(ctx, annot, trect);
  } break:
  case AnnotationType::Line: {
     fz_point a{pos.x, pos.y};
     fz point b{pos.x + 100, pos.v + 50}:
     pdf_set_annot_line(ctx, annot, a, b);
  } break:
if (typ == AnnotationType::FreeText) {
    pdf_set_annot_contents(ctx, annot, "This is a text..");
  pdf_set_annot_border(ctx, annot, 0);
pdf_update_annot(ctx, annot);
auto res = MakeAnnotationPdf(epdf, annot, pageNo);
if (typ == AnnotationType::Text) {
  AutoFreeStr iconName = GetAnnotationTextIcon();
  if (!str::EqI(iconName, "Note")) {
     SetIconName(res, iconName.Get());
  auto col = GetAnnotationTextIconColor();
   SetColor(res, col);
} else if (typ == AnnotationType::Underline) {
  auto col = GetAnnotationUnderlineColor();
  SetColor(res, col);
} else if (typ == AnnotationType::Highlight) {
  auto col = GetAnnotationHighlightColor();
  SetColor(res. col):
} else if (typ == AnnotationType::Squiggly) {
  auto col = GetAnnotationSquigglyColor();
   SetColor(res, col);
} else if (typ == AnnotationType::StrikeOut) {
  auto col = GetAnnotationStrikeOutColor();
  SetColor(res, col);
pdf_drop_annot(ctx, annot);
return res:
```

```
char* defAuthor = gGlobalPrefs->annotations.defaultAuthor; // if "(none)" we don't set it
   if (!str::Eq(defAuthor, "(none)")) {
      const char* author = getuser();
      if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
         author = defAuthor;
      pdf_set_annot_author(ctx, annot, author):
  switch (typ) {
   case AnnotationType::Text:
    case AnnotationType::FreeText:
    case AnnotationType::Stamp:
   case AnnotationType::Caret:
   case AnnotationType::Square:
   case AnnotationType::Circle: {
  fz rect trect = pdf annot rect(ctx, annot);
      float dx = trect.x1 - trect.x0;
      trect.x0 = pos.x:
      trect.x1 = trect.x0 + dx;
      float dy = trect.y1 - trect.y0;
      trect.y0 = pos.y;
      trect.y1 = trect.y0 + dy;
      pdf_set_annot_rect(ctx, annot, trect);
    case AnnotationType::Line: {
      fz_point a{pos.x, pos.y};
fz_point b{pos.x + 100, pos.y + 50};
      pdf_set_annot_line(ctx, annot, a, b);
   } break;
 if (typ == AnnotationType::FreeText) {
   pdf set annot contents(ctx, annot, "Put your comment!!!");
    pdf_set_annot_border(ctx, annot, 0);
  pdf_update_annot(ctx, annot);
  auto res = MakeAnnotationPdf(epdf, annot, pageNo);
 if (typ == AnnotationType::Text) {
  AutoFreeStr iconName = GetAnnotationTextIcon();
  if (!str::Eql(iconName, "Note")) {
      SetIconName(res. iconName.Get()):
    auto col = GetAnnotationTextIconColor():
    SetColor(res, col);
 } else if (typ == AnnotationType::Underline) {
   auto col = GetAnnotationUnderlineColor();
 SetColor(res, col);
} else if (typ == AnnotationType::Highlight) {
    auto col = GetAnnotationHighlightColor();
    SetColor(res. col):
  } else if (typ == AnnotationType::Squiggly) {
    auto col = GetAnnotationSquigglyColor();
    SetColor(res, col);
 } else if (typ == AnnotationType::StrikeOut) {
  auto col = GetAnnotationStrikeOutColor();
    SetColor(res, col);
 pdf_drop_annot(ctx, annot);
if (typ == AnnotationType::Image)
  // Retrieve the bitmap handle from the clipboard.
 if (!OpenClipboard(nullptr))
 HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP));
 if (hBitmap == nullptr) {
   CloseClipboard():
   return NULL;
 // Extract DIB data from a bitmap handle.
 BITMAP bm;
 GetObject(hBitmap, sizeof(BITMAP), &bm);
  int size = bm.bmWidthBytes * bm.bmHeight
  unsigned char* data = new unsigned char(size):
 GetBitmapBits(hBitmap, size, data);
 // Write the extracted DIB data to a file.
 std::ofstream file("clipboard_image.bmp", std::ios::binary);
BITMAPFILEHEADER bmfh = {0};
 bmfh.bfType = 0x4d42; // "BM"
bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER);
 bmfh.bfSize = bmfh.bfOffBits + size;
 file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
BITMAPINFOHEADER bmih = {0};
 bmih.biSize = sizeof(BITMAPINEOHEADER):
 bmih.biWidth = bm.bmWidth;
 bmih.biHeight = bm.bmHeight; // Save top-down method
 bmih.biPlanes = 1:
  bmih.biBitCount = bm.bmBitsPixel
 bmih.biCompression = BI_RGB;
bmih.biSizeImage = size;
 file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));
 for (int y = bm.bmHeight - 1; y >= 0; --y) {
file.write(reinterpret_cast<const char*>(data + y * bm.bmWidthBytes), bm.bmWidthBytes);
  file.close();
 // Clean up unused handles and data.
  // Attaches a clipboard image to the stamp. Stamp functionality impleme
  fz_image* img = fz_new_image_from_file(ctx, "clipboard_image.bmp");
```

if (pdf_annot_has_author(ctx, annot)) {

```
_set_annot_stamp_image(ctx, annot, img);
                                                                                                                                                                                                 _drop_image(ctx, img);
                                                                                                                                                                                             return res;
EditAnnotations.cpp
                                                        top position
                                                                                                                                                                                           #include <iostream>
                                                                                                                                                                                           #include <fstream>
pdf-annot.c
                                                        pdf dirty annot(fz context *ctx, pdf annot *annot)
                                                                                                                                                                                          pdf dirty annot(fz context *ctx, pdf annot *annot)
pdf_dirty_annot
                                                                pdf_annot_request_resynthesis(ctx, annot);
                                                                                                                                                                                                  um pdf_annot_type ret = pdf_annot_type(ctx, annot);
if (ret != PDF_ANNOT_IMAGE)
Prevent Image annot from being
cleared
                                                        const char
                                                                                                                                                                                          const char
pdf-annot.c
                                                        pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
                                                                                                                                                                                          pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
insert image type annotation
                                                                case PDF_ANNOT_TEXT: return "Text";
                                                                                                                                                                                                   case PDF_ANNOT_TEXT: return "Text";
                                                                                                                                                                                                  case PDF_ANNOT_LINK: return "Link";
case PDF_ANNOT_FREE_TEXT: return "FreeText";
                                                                case PDF ANNOT LINK: return "Link"
                                                                case PDF_ANNOT_FREE_TEXT: return "FreeText";
                                                                case PDF_ANNOT_LINE: return "Line";
case PDF_ANNOT_SQUARE: return "Square";
                                                                                                                                                                                                  case PDF_ANNOT_LINE: return "Line";
case PDF_ANNOT_SQUARE: return "Square";
                                                                case PDF_ANNOT_CIRCLE: return "Circle"; case PDF_ANNOT_POLYGON: return "Polygon";
                                                                                                                                                                                                  case PDF_ANNOT_CIRCLE: return "Circle"; case PDF_ANNOT_POLYGON: return "Polygon";
                                                                case PDF_ANNOT_POLY_LINE: return "PolyLine"
                                                                                                                                                                                                   case PDF_ANNOT_POLY_LINE: return "PolyLine";
                                                                case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                                                                                                                                                                  case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                                case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut";
                                                                                                                                                                                                  case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut";
                                                                case PDF_ANNOT_REDACT: return "Redact";
                                                                                                                                                                                                   case PDF_ANNOT_REDACT: return "Redact";
                                                                                                                                                                                                  case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret";
                                                                case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret";
                                                                case PDF_ANNOT_IMAGE: return "Image".
                                                                                                                                                                                                    case PDF_ANNOT_IMAGE: return
                                                                case PDF_ANNOT_INK: return "Ink";
                                                                                                                                                                                                   case PDF_ANNOT_INK: return "Ink"
                                                                case PDF_ANNOT_POPUP: return "Popup"; case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment";
                                                                                                                                                                                                  case PDF_ANNOT_POPUP: return "Popup";
case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment";
                                                                case PDF_ANNOT_SOUND: return "Sound"; case PDF_ANNOT_MOVIE: return "Movie";
                                                                                                                                                                                                  case PDF_ANNOT_SOUND: return "Sound" case PDF_ANNOT_MOVIE: return "Movie"
                                                                case PDF_ANNOT_RICH_MEDIA: return "RichMedia";
                                                                                                                                                                                                   case PDF_ANNOT_RICH_MEDIA: return "RichMedia";
                                                                                                                                                                                                  case PDF_ANNOT_WIDGET: return "Widget"; case PDF_ANNOT_SCREEN: return "Screen";
                                                                case PDF_ANNOT_WIDGET: return "Widget"; case PDF_ANNOT_SCREEN: return "Screen";
                                                                case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                                                                                                                                                                  case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                                case PDF_ANNOT_WATERMARK: return "Watermark";
                                                                                                                                                                                                   case PDF_ANNOT_WATERMARK: return "Watermark";
                                                                case PDF ANNOT 3D: return "3D";
                                                                                                                                                                                                   case PDF ANNOT 3D: return "3D";
                                                                 case PDF_ANNOT_PROJECTION: return "Projection";
                                                                                                                                                                                                   case PDF_ANNOT_PROJECTION: return "Projection";
                                                                                                                                                                                                   default: return "UNKNOWN";
                                                                default: return "UNKNOWN";
                                                        pdf\_annot\_type\_from\_string(fz\_context *ctx, const char *subtype)
                                                                                                                                                                                          pdf\_annot\_type\_from\_string(fz\_context\ *ctx,\ const\ char\ *subtype)
                                                                if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT;
                                                                                                                                                                                                  if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT;
if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK;
                                                                if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK;
                                                                 if (!strcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;
                                                                                                                                                                                                   if (!strcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;
                                                                if (lstrcmp("Line", subtype)) return PDF_ANNOT_LINE; if (lstrcmp("Square", subtype)) return PDF_ANNOT_SQUARE;
                                                                                                                                                                                                  if (!strcmp("Line", subtype)) return PDF_ANNOT_LINE; if (!strcmp("Square", subtype)) return PDF_ANNOT_SQUARE;
                                                                if (lstrcmp("Cicle", subtype)) return PDF_ANNOT_CIRCLE;
if (lstrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON;
if (lstrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;
if (lstrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;
if (lstrcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;
if (lstrcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;
                                                                                                                                                                                                  if (istrcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;
if (istrcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;
if (istrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON;
if (istrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;
if (istrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;
                                                                                                                                                                                                   if (!strcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;
                                                                if (!strcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY;
if (!strcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;
                                                                                                                                                                                                  if (lstrcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY; if (lstrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;
                                                                if (lstrcmp("Redact", subtype)) return PDF_ANNOT_REDACT;
if (lstrcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;
if (lstrcmp("Caret", subtype)) return PDF_ANNOT_CARET;
if (lstrcmp("Ink", subtype)) return PDF_ANNOT_INK;
                                                                                                                                                                                                  if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT; if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;
                                                                                                                                                                                                  if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET; if (!strcmp("Image", subtype)) return PDF_ANNOT_IMAGE;
                                                                if (!strcmp("Popup", subtype)) return PDF_ANNOT_POPUP;
                                                                                                                                                                                                   if (!strcmp("Ink", subtype)) return PDF_ANNOT_INK;
                                                                if (Istrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT; if (Istrcmp("Sound", subtype)) return PDF_ANNOT_SOUND;
                                                                                                                                                                                                  if (lstrcmp("Popup", subtype)) return PDF_ANNOT_POPUP;
if (lstrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT;
                                                                if (!strcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;
if (!strcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA;
                                                                                                                                                                                                  if (!strcmp("Sound", subtype)) return PDF_ANNOT_SOUND; if (!strcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;
                                                                                                                                                                                                  in (istrcinp("Movie, subtype)) return PDF_ANNOT_RICH_MEDIA; if (istrcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA; if (istrcmp("Widget", subtype)) return PDF_ANNOT_VIDGET; if (istrcmp("Screen", subtype)) return PDF_ANNOT_SCREEN; if (istrcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK;
                                                                if (!strcmp("Widget", subtype)) return PDF_ANNOT_WIDGET; if (!strcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;
                                                                if (lstrcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK; if (lstrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;
                                                                                                                                                                                                  if (lstrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;
if (lstrcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;
if (lstrcmp("3D", subtype)) return PDF_ANNOT_3D;
                                                                 if (!strcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;
                                                                if (!strcmp("3D", subtype)) return PDF_ANNOT_3D;
if (!strcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION;
                                                                return PDF_ANNOT_UNKNOWN;
                                                                                                                                                                                                  if (!strcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION;
return PDF_ANNOT_UNKNOWN;
                                                        fz_rect caret_rect = { 12, 12, 12+200, 12+150 };
                                                                                                                                                                                          fz_rect caret_rect = {12, 12, 12 + 200, 12 + 150};
pdf-annot.c
                                                        pdf set annot rect(ctx, annot, caret rect);
                                                                                                                                                                                          pdf set annot rect(ctx, annot, caret rect);
pdf create annot
                                                        pdf_set_annot_color(ctx, annot, 3, blue);
                                                                                                                                                                                           float transparent[] = {0, 0, 0, 0};
                                                                                                                                                                                           pdf_set_annot_color(ctx, annot, 4, transparent):
Change to a transparent border for
Caret(Custom stam = Clipboard image
                                                        case PDF_ANNOT_CARET:
                                                                                                                                                                                          case PDF_ANNOT_CARET:
pdf-annot.c
set rect of image annotation
                                                                         fz rect caret rect = { 12, 12, 12+18, 12+15 };
                                                                                                                                                                                                            fz rect caret rect = {12, 12, 12 + 18, 12 + 15};
                                                                         pdf_set_annot_rect(ctx, annot, caret_rect);
                                                                                                                                                                                                       pdf_set_annot_rect(ctx, annot, caret_rect);
                                                                         pdf set annot color(ctx, annot, 3, blue):
                                                                                                                                                                                                       pdf set annot color(ctx, annot, 3, blue):
                                                                break:
                                                                                                                                                                                                  break:
                                                                                                                                                                                            ase PDF_ANNOT_IMAGE
                                                                                                                                                                                                            fz_rect image_rect = {12, 12, 12 + 200, 12 + 150};
```

```
df_set_annot_rect(ctx, annot, image_rect);
                                                                                                                                                        float transparent[] = {0, 0, 0, 0};
pdf_set_annot_color(ctx, annot, 4, transparent);
pdf-annot.c
                                           static pdf_obj *rect_subtypes[] = {
    PDF NAME(Text),
                                                                                                                                              static pdf_obj *rect_subtypes[] = {
    PDF NAME(Text),
set subtype of image annotation
                                                 PDF_NAME(FreeText),
                                                                                                                                                     PDF_NAME(FreeText),
                                                                                                                                                     PDF NAME(Square),
                                                 PDF_NAME(Square),
                                                 PDF_NAME(Circle),
                                                                                                                                                     PDF_NAME(Circle),
                                                 PDF NAME(Redact),
                                                                                                                                                     PDF NAME(Redact),
                                                 PDF_NAME(Stamp),
                                                                                                                                                     PDF_NAME(Stamp),
                                                 PDF_NAME(Caret),
                                                                                                                                                     PDF_NAME(Caret),
                                                                                                                                                     PDF_NAME(Image),
PDF_NAME(Popup),
PDF_NAME(FileAttachment),
                                                 PDF_NAME(Popup),
                                                 PDF_NAME(FileAttachment),
PDF_NAME(Sound),
                                                  PDF_NAME(Movie),
                                                                                                                                                     PDF_NAME(Sound),
                                                 PDF NAME(Widget),
                                                                                                                                                     PDF NAME(Movie)
                                                 NULL,
                                                                                                                                                     PDF_NAME(Widget),
                                                                                                                                                     NULL,
                                          static pdf_obj *markup_subtypes[] = {
PDF_NAME(Text),
                                                                                                                                               static pdf_obj *markup_subtypes[] = {
                                                                                                                                                     PDF_NAME(Text),
PDF_NAME(FreeText),
                                                 PDF_NAME(FreeText)
                                                 PDF NAME(Line),
                                                 PDF_NAME(Square),
                                                                                                                                                     PDF_NAME(Line),
                                                 PDF_NAME(Circle),
                                                                                                                                                     PDF NAME(Square).
                                                 PDF_NAME(Polygon),
                                                                                                                                                     PDF_NAME(Circle),
                                                                                                                                                     PDF_NAME(Polygon),
PDF_NAME(PolyLine),
                                                 PDF_NAME(PolyLine),
                                                 PDF_NAME(Highlight),
                                                                                                                                                     PDF_NAME(Highlight),
PDF_NAME(Underline),
                                                 PDF_NAME(Underline),
                                                 PDF NAME(Squiggly).
                                                 PDF_NAME(StrikeOut),
                                                                                                                                                     PDF_NAME(Squiggly),
                                                                                                                                                     PDF_NAME(StrikeOut).
                                                 PDF NAME(Redact).
                                                 PDF_NAME(Stamp),
                                                                                                                                                     PDF_NAME(Redact),
                                                 PDF_NAME(Caret),
                                                                                                                                                     PDF NAME(Stamp),
                                                                                                                                                     PDF_NAME(Caret),
                                                 PDF_NAME(Ink),
PDF_NAME(FileAttachment),
                                                                                                                                                     PDF_NAME(Image
PDF_NAME(Ink),
                                                 PDF_NAME(Sound),
                                                                                                                                                     PDF_NAME(FileAttachment),
                                                 NULL,
                                                                                                                                                     PDF_NAME(Sound),
                                           };
                                           static const char* gAnnotNames = "Text\0"
                                                                                                                                               // must match the order of enum class AnnotationType static const char* gAnnotNames =
Annotation.cpp
                                             "Link\0"
                                                                                                                                                 "Text\0"
                                                                                                                                                 "Link\0"
                                             "FreeText\0
                                             "Line\0"
                                                                                                                                                 "FreeText\0"
                                             "Square\0'
                                                                                                                                                 "Line\0"
                                             "Circle\0"
                                                                                                                                                 "Square\0"
                                             "Polygon\0"
"PolyLine\0"
                                                                                                                                                 "Circle\0"
"Polygon\0"
                                             "Highlight\0"
"Underline\0"
                                                                                                                                                 "PolyLine\0"
                                                                                                                                                 "Highlight\0"
                                             "Squiggly\0"
                                                                                                                                                 "Underline\0"
                                             "StrikeOut\0
                                                                                                                                                 "Squiggly\0"
                                             "Redact\0
                                                                                                                                                 "StrikeOut\0"
                                             "Stamp\0"
"Caret\0"
                                                                                                                                                 "Redact\0"
                                                                                                                                                 "Stamp\0'
                                             "Ink\0"
                                                                                                                                                 "Caret\0"
                                             "Popup\0"
                                                                                                                                                 "Image\0"
"Ink\0"
                                             "FileAttachment\0"
                                                                                                                                                 "Popup\0"
                                              "Sound\0"
                                             "RichMedia\0'
                                                                                                                                                 "Sound\0"
                                                                                                                                                 "Movie\0"
                                             "Widget\0"
                                             "Screen\0'
                                                                                                                                                 "RichMedia\0"
                                             "PrinterMark\0"
                                                                                                                                                 "Widget\0"
                                             "TrapNet\0"
                                                                                                                                                 "Screen\0"
                                             "Watermark\0"
                                                                                                                                                 "PrinterMark\0"
                                             "3D\0"
                                                                                                                                                 "TrapNet\0"
                                             "Projection\0";
                                                                                                                                                 "Watermark\0
                                                                                                                                                 "Projection\0":
                                           static const char* gAnnotReadableNames =
                                                                                                                                               #endif
                                             "Text\0"
"Link\0"
                                                                                                                                               static const char* gAnnotReadableNames =
                                             "Free Text\0'
"Line\0"
                                                                                                                                                 "Text\0"
"Link\0"
                                             "Square\0"
                                                                                                                                                 "Free Text\0"
                                             "Circle\0"
                                                                                                                                                 "Line\0"
                                             "Polygon\0"
                                                                                                                                                 "Square\0"
                                             "Poly Line\0"
"Highlight\0"
                                                                                                                                                 "Circle\0"
                                                                                                                                                 "Polygon\0"
                                             "Underline\0"
                                                                                                                                                 "Poly Line\0"
                                             "Squiggly\0"
                                                                                                                                                 "Highlight\0"
                                             "StrikeOut\0"
                                             "Redact\0"
                                                                                                                                                 "Squiggly\0"
                                                                                                                                                 "StrikeOut\0"
                                             "Stamp\0"
                                             "Caret\0"
                                                                                                                                                 "Redact\0"
                                             "Ink\0"
                                                                                                                                                 "Stamp\0'
                                             "Popup\0"
"File Attachment\0"
                                                                                                                                                 "Caret\0"
                                                                                                                                                 "Image\0'
"Ink\0"
                                             "Sound\0"
                                                                                                                                                 "Popup\0"
                                             "Movie\0"
                                             "RichMedia\0"
                                                                                                                                                 "File Attachment\0"
                                             "Widget\0"
"Screen\0"
                                                                                                                                                 "Sound\0"
                                                                                                                                                 "Movie\0"
                                             "Printer Mark\0"
                                                                                                                                                 "RichMedia\0"
                                              "Trap Net\0'
                                                                                                                                                 "Widget\0"
                                             "Watermark\0"
                                                                                                                                                 "Screen\0"
                                                                                                                                                 "Printer Mark\0'
                                             "3D\0"
                                             "Projection\0";
                                                                                                                                                 "Trap Net\0"
                                                                                                                                                 "Watermark\0'
                                           // clang format-on
                                                                                                                                                 "3D\0"
```

	4	"Projection\0";
EditAnnotations.cpp add image to annotation type	static AnnotationType gAnnotsWithColor[] = { AnnotationType::Stamp,	// clang format-on static AnnotationType gAnnotsWithColor[] = { AnnotationType::Stamp,
pdf-appearance.c pdf_write_appearance	case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);	case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz_identity;
insert image object	*matrix = fz_identity; break;	break; case PDF_ANNOT_IMAGE:
Menu.cpp Change menu descriptions	<pre>static MenuDef menuDefCreateAnnotUnderCursor[] = {</pre>	<pre>static MenuDef menuDefCreateAnnotUnderCursor[] = {</pre>
<u>Menu.cpp</u>	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:
<u>Sumatra.cpp</u>	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret:
EditAnnotations.cpp EditAnnotationsWindow Declaring clipboard image Trackbar and Track Position Objects		Static* staticImageSize = nullptr; Trackbar* trackbarImageSize = nullptr;
EditAnnotations.cpp HidePerAnnotControls Make clipboard image trackbar and track position objects visible		ew->staticImageSize->SetIsVisible(false); ew->trackbarImageSize->SetIsVisible(false);
EditAnnotations.cpp HidePerAnnotControls Initialize cliboard image Trackbar command		DolmageSize(ew, ew->annot);
EditAnnotations.cpp DolmageSize Trackbar initialization actual code		static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) != AnnotationType::Image) { return; } // get rect information RectF rect = GetBounds(annot); AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx); ew->staticImageSize->SetText(s.Get()); // set position of trackbar to the clipboard image width set the strange of the strang
EditAnnotations.cpp ClipboardSizeChanging Trackbar scrolling changes		ew->trackbarImageSize->SetIvalue(int(rect.dx)); ew->staticImageSize->SetIsVisible(true); ew->trackbarImageSize->SetIsVisible(true); } static void ClipboardSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) { EngineMupdf* e = ew->annot->engine; auto ctx = e->ctx; // get current width of clipboard image RectF rect = GetBounds(ew->annot); fz_rect fracet = {0, 0, 0, 10}; // get position of trackbar scroll int ipos = ew->trackbarImageSize->GetValue(); if (ipos == 0) // do nothing return; // change the image width

```
fzrect.x0 = rect.x;
                                                                                                                                     fzrect.x1 = rect.x + float(ipos);
                                                                                                                                     fzrect.y0 = rect.y;
                                                                                                                                     fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx;
                                                                                                                                     // new rect for the changed image width
                                                                                                                                     pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect);
                                                                                                                                     // display new image width in the static text
                                                                                                                                     AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1 - fzrect.x0);
                                                                                                                                     ew->staticImageSize->SetText(s.Get());
                                                                                                                                     // apply changed image
                                                                                                                                     EnableSaveIfAnnotationsChanged(ew):
                                                                                                                                     MainWindowRerender(ew->tab->win);
EditAnnotations.cpp
                                                                                                                                       auto w = CreateStatic(parent, _TRA("Image Width:"));
CreateMainLavout
                                                                                                                                       w->SetInsetsPt(8, 0, 0, 0);
Trackbar, add to trackbar position
                                                                                                                                       ew->staticImageSize = w:
                                                                                                                                       vbox->AddChild(w);
annotation
                                                                                                                                       TrackbarCreateArgs args;
                                                                                                                                       args.parent = parent;
                                                                                                                                       args.rangeMin = 20;
                                                                                                                                       args.rangeMax = 400;
                                                                                                                                       auto w = new Trackbar();
                                                                                                                                       w->SetInsetsPt(8, 0, 0, 0);
                                                                                                                                       w->Create(args);
                                                                                                                                       w->onPosChanging = [ew](auto&& PH1) { return ClipboardSizeChanging(ew,
                                                                                                                                   std::forward<decltype(PH1)>(PH1)); };
                                                                                                                                       ew->trackbarImageSize = w;
                                                                                                                                       vbox->AddChild(w);
EditAnnotations.cpp
                                                                                                                                   static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                    if (Type(ar
Remove fill color option of the image
                                                                                                                                       return;
clipboard (Caret) in the annotation
                                                                                                                                     size_t n = dimof(gAnnotsWithColor);
                                                                                                                                     bool\ is Visible = Is Annotation Type In Array (gAnnots With Color,\ n,\ Type (annot));
window
                                                                                                                                     if (!isVisible) {
                                                                                                                                       return:
                                                                                                                                     PdfColor col = GetColor(annot);
                                                                                                                                     DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor);
                                                                                                                                     n = dimof(gAnnotsIsColorBackground);
                                                                                                                                     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                                                                                                                     if (isBgCol) {
                                                                                                                                       ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                                     } else {
                                                                                                                                       ew->staticColor->SetText( TR("Color:")):
                                                                                                                                     ew->staticColor->SetIsVisible(true):
                                                                                                                                     ew->dropDownColor->SetIsVisible(true):
EditAnnotations.cpp
                                        static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                   static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
                                         if (Type(annot) == AnnotationType::Caret)
                                                                                                                                     if (Type(annot) == AnnotationType::Caret)
If you want to change the background
                                           return;
                                                                                                                                       return;
color of the free text, insert the code in the area you marked with the
                                                                                                                                     size_t n = dimof(gAnnotsWithColor);
bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));
                                          size t n = dimof(gAnnotsWithColor):
                                          bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));
highlighter.
                                          if (!isVisible) {
                                                                                                                                     if (!isVisible) {
                                           return;
                                                                                                                                       return;
                                         PdfColor col = GetColor(annot):
                                                                                                                                     PdfColor col = GetColor(annot):
                                          if (Type(annot) == AnnotationType::FreeText)
                                                                                                                                     if (Type(annot) == Annota
                                                                                                                                       col = 0xfffffff;
                                            col = 0xffffffff;
                                            SetColor(ew->annot, col);
                                                                                                                                       SetColor(ew->annot, col);
                                                                                                                                     DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor):
                                         DropDownFillColors(ew->dropDownColor, col. ew->currCustomColor);
                                          n = dimof(gAnnotsIsColorBackground);
                                                                                                                                     n = dimof(gAnnotsIsColorBackground);
                                          bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                                                                                                                     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                          if (isBgCol) {
                                                                                                                                     if (isBgCol) {
                                            ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                                       ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                                     } else {
                                         } else {
                                            ew->staticColor->SetText(_TR("Color:"));
                                                                                                                                       ew->staticColor->SetText(_TR("Color:"));
                                          ew->staticColor->SetIsVisible(true);
                                                                                                                                     ew->staticColor->SetIsVisible(true);
                                          ew->dropDownColor->SetIsVisible(true);
                                                                                                                                     ew->dropDownColor->SetIsVisible(true);
Menu.cpp
                                           _TRN("Create Annotation From Selection"),
                                                                                                                                      _TRN("Create Annotation From Selection"),
Reduce two steps to one stpe for accessing the Change context menu
                                                                                                                                      (UINT_PTR)menuDefCreateAnnotFromSelection.
                                          (UINT PTR)menuDefCreateAnnotFromSelection.
                                                                                                                                      TRN("Create Annotation &Under Cursor").
                                           TRN("Create Annotation &Under Cursor").
                                           ({\sf UINT\_PTR}) menuDefCreateAnnotUnderCursor,
                                                                                                                                      (UINT_PTR)menuDefCreateAnnotUnderCursor,
                                           _TRN("Save Annotations to existing PDF"),
                                                                                                                                      _TRN("&Text"),
                                          CmdSaveAnnotations.
                                                                                                                                      CmdCreateAnnotText,
                                                                                                                                      TRN("&Free Text"),
                                       // In fact, not necessary code, because the code above replaces the below
                                                                                                                                      CmdCreateAnnotFreeText,
```

```
static MenuDef menuDefCreateAnnotUnderCursor[] = {
                                                                                 _TRN("&Stamp"),
      _TRN("&Text"),
                                                                                 CmdCreateAnnotStamp,
     CmdCreateAnnotText,
                                                                                 _TRN("&Caret"),
     _TRN("&Free Text"),
     {\sf CmdCreateAnnotFreeText},
                                                                                 CmdCreateAnnotCaret,
                                                                                 _TRN("&Paste Clipboard"),
     _TRN("&Stamp"),
                                                                                 CmdCreateAnnotImage,
     CmdCreateAnnotStamp,\\
  },
                                                                              //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                                                              { _TRN("Square"), CmdCreateAnnotSquare, },
      TRN("&Caret").
                                                                               CmdCreateAnnotCaret,
                                                                              //{ _TRN("Line"), CmdCreateAnnotLine, },
                                                                              //{ _TRN("Polygon"), CmdCreateAnnotPolygon, },
  {
                                                                              _TRN("&Paste Clipboard"),
                                                                              Cmd Create Annot Image,\\
                                                                                 _TRN("Save Annotations to existing PDF"),
  //{ _{TRN("Ink")}, CmdCreateAnnotInk, },
                                                                                 CmdSaveAnnotations,
  \  \  \{\  \  \, \mathsf{_{TRN("Square")}},\  \  \mathsf{CmdCreateAnnotSquare,}\  \  \},
  { _TRN("Circle"), CmdCreateAnnotCircle, },
  \label{eq:line} $$/{\{\ \_TRN("Line"),\ CmdCreateAnnotLine,\ \},}$
  //{ _TRN("Polygon"), CmdCreateAnnotPolygon, },
                                                                              // In fact, not necessary code, because the code above replaces the below code
  //{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
                                                                              static\ MenuDef\ menuDefCreateAnnotUnderCursor[]\ =\ \{
  //{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
                                                                                    _TRN("&Text"),
     nullptr,
                                                                                    CmdCreateAnnotText,\\
     0,
  },
                                                                                    TRN("&Free Text"),
                                                                                    CmdCreateAnnotFreeText,
                                                                                    _TRN("&Stamp"),
                                                                                    CmdCreateAnnotStamp,\\
                                                                                    _TRN("&Caret"),
                                                                                    CmdCreateAnnotCaret.
                                                                                    _TRN("&Paste Clipboard"),
                                                                                    {\sf CmdCreateAnnotImage,}
                                                                                 //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                                                                 { _TRN("Square"), CmdCreateAnnotSquare, },
                                                                                 { _TRN("Circle"), CmdCreateAnnotCircle, },
                                                                                 //{ _TRN("Line"), CmdCreateAnnotLine, },
                                                                                 \label{eq:condition} $$/{\{\_TRN("Polygon"), CmdCreateAnnotPolygon, \},}$
                                                                                 //{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
                                                                                 \label{eq:condition} $$/{\{\_TRN("File\ Attachment"),\ CmdCreateAnnotFileAttachment,\ \},}$
                                                                                   nullptr,
                                                                                    0,
                                                                                 },
```