2023년 3월 4일 토요일 오전 6:33

```
File name and function
                                                                                                                                                                                                                 after
                                                          before
                                                           case PDF_ANNOT_FREE_TEXT:
                                                                                                                                                                                                                 [Recent: 20220522]
pdf-annot.c
                                                                                                                                                                                                                 case PDF_ANNOT_FREE_TEXT:
pdf create annot
                                                                              fz_rect text_rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                                                                                                     fz_rect text_rect = { 12, 12, 12+200, 12+100 };
 Make the text red and reduce
                                                                    /* Use undocumented Adobe property to match page rotation. */
                                                                    int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page->obj,
                                                                                                                                                                                                                           /* Use undocumented Adobe property to match page rotation. */
                                                                    PDF NAME(Rotate)));
                                                                                                                                                                                                                           if (rot != 0)
                                                                              pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                                                                                                                                                                                           pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                                                                                           pdf set annot border(ctx, annot, 0);
                                                                    pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                                                                                            //float CMYK[] = {0, 0.5, 0.3, 0};
                                                                    pdf_set_annot_border(ctx, annot, 0);
pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);
                                                                                                                                                                                                                            //pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, 4, CMYK);
pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                                    break;
                                                                                                                                                                                                                           break;
                                                                                                                                                                                                                 [Standard]
                                                                                                                                                                                                                 case PDF_ANNOT_FREE_TEXT:
                                                                                                                                                                                                                                    fz rect text rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                                                                                           /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                                                                                           int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page->obj, PDF_NAME(Rotate)));
                                                                                                                                                                                                                                    pdf dict put int(ctx, annot->obj, PDF NAME(Rotate), rot);
                                                                                                                                                                                                                           pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                                                                                           pdf set annot border(ctx, annot, 0);
                                                                                                                                                                                                                           pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                                                                                                                                                                                           break;
EditAnnotations.cpp
                                                           if (typ == AnnotationType::FreeText) {
                                                                                                                                                                                                                 if (typ == AnnotationType::FreeText) {
                                                                 pdf set annot contents(ctx, annot, "This is a text., "):
                                                                                                                                                                                                                       pdf_set_annot_contents(ctx, annot, "T
pdf_set_annot_border(ctx, annot, 0);
                                                                 pdf_set_annot_border(ctx, annot, 1);
 Annotation*
EngineMupdfCreateAnnotation
                                                                                                                                                                                                                        fz_rect trect = pdf_annot_rect(ctx, annot);
                                                                                                                                                                                                                        trect.x0 = pos.x;
 Remove default text from
                                                                                                                                                                                                                        trect.y0 = pos.y + 10;
                                                                                                                                                                                                                        trect.x1 = pos.x;
comments and remove borders
                                                                                                                                                                                                                        trect.y1 = pos.y + 10;
                                                                                                                                                                                                                        pdf_set_annot_rect(ctx, annot, trect);
pdf-appearance.c
                                                                                                                                                                                                                 static void
                                                           static void
                                                           write string(fz context *ctx, fz buffer *buf,
                                                                                                                                                                                                                 write string(fz context *ctx, fz buffer *buf,
                                                                    fz_text_language lang, fz_font *font, const char *fontname, float size, const char
                                                                                                                                                                                                                           fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text,
 Improved Korean input issues
                                                                    *text, const char *end)
                                                                                                                                                                                                                           const char *end)
                                                                    struct text_walk_state state;
                                                                                                                                                                                                                           struct text_walk_state state;
                                                                    int last enc = 0;
                                                                                                                                                                                                                           int last enc = 0;
                                                                    init_text_walk(ctx, &state, lang, font, text, end);
                                                                                                                                                                                                                           init_text_walk(ctx, &state, lang, font, text, end);
                                                                    while (next_text_walk(ctx, &state))
                                                                                                                                                                                                                           while (next_text_walk(ctx, &state))
                                                                                                                                                                                                                         {
    ate.text[0] == '' || state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '3' ||
    state.text[0] == '4' || state.text[0] == '5' || state.text[0] == '6' || state.text[0] == '7' ||
    state.text[0] == '8' || state.text[0] == '9' || state.text[0] == '0' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
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    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '\delta' || state.text[0] == '\delta' || state.text[0] == '\delta' ||
    state.text[0] == '
                                                                   if (state.enc != last_enc)
                                                                              if (last_enc)
                                                                                        if (last_enc < ENC_KOREAN)
                                                                                                 fz_append_byte(ctx, buf, ')');
                                                                                        else
                                                                                                 fz_append_byte(ctx, buf, '>');
                                                                                        fz_append_string(ctx, buf, "Tj\n");
                                                                              }
                                                                                                                                                                                                                               state.enc = ENC_LATIN:
                                                                    switch (state.enc)
                                                                                                                                                                                                                  if (state.enc != last_enc)
                                                                   case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break; case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size);
                                                                                                                                                                                                                                     if (last enc)
                                                                                                                                                                                                                                               if (last_enc < ENC_KOREAN)
                                                                    case ENC CYRILLIC: fz append printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size);
                                                                                                                                                                                                                                                        fz_append_byte(ctx, buf, ')');
                                                                    break;
                                                                   case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break; case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break;
                                                                                                                                                                                                                                                        fz_append_byte(ctx, buf, '>');
                                                                                                                                                                                                                                               fz_append_string(ctx, buf, " Tj\n");
                                                                   case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break; case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;
                                                                                                                                                                                                                           switch (state.enc)
                                                                   if (state.enc < ENC KOREAN)
                                                                                                                                                                                                                          Case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break; case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRR %g Tf\n", fontname, size); break; case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size); break; case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break; case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break;
                                                                              fz_append_byte(ctx, buf, '(');
                                                                              fz_append_byte(ctx, buf, '<');
                                                                    last_enc = state.enc;
                                                                                                                                                                                                                           case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break;
                                                                                                                                                                                                                           case\ ENC\_HANS:\ fz\_append\_printf(ctx,\ buf,\ "/Song\ \%g\ Tf\n",\ size);\ break;
                                                                    if (state.enc < ENC KOREAN)
                                                                                                                                                                                                                           if (state.enc < ENC. KOREAN)
                                                                              if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                                                                                                                                                                                    fz_append_byte(ctx, buf, '(');
                                                                                       fz append byte(ctx, buf, '\\');
                                                                              fz_append_byte(ctx, buf, state.c);
                                                                                                                                                                                                                                    fz append byte(ctx, buf, '<');
                                                                    else
                                                                                                                                                                                                                           last enc = state.enc;
                                                                              fz append printf(ctx, buf, "%04x", state.c);
```

```
if (state.enc < ENC_KOREAN)
                                                                                                                                                                        if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                  if (last enc)
                                                                                                                                                                               fz_append_byte(ctx, buf, '\\');
                                                                                                                                                                        fz_append_byte(ctx, buf, state.c);
                                                         if (last_enc < ENC_KOREAN)
                                                                fz_append_byte(ctx, buf, ')');
                                                                                                                                                                {
                                                                fz append byte(ctx, buf, '>'):
                                                                                                                                                                        fz_append_printf(ctx, buf, "%04x", state.c);
                                                         fz_append_string(ctx, buf, " Tj\n");
                                                                                                                                                                 if (last enc)
                                                                                                                                                                        if (last enc < ENC KOREAN)
                                                                                                                                                                               fz append byte(ctx, buf, ')');
                                                                                                                                                                               fz_append_byte(ctx, buf, '>');
                                                                                                                                                                        fz append string(ctx, buf, "Tj\n");
EditAnnotations
                                            static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                                          [Recent: 20220522]
DoContents
                                             str::Str s = Contents(annot):
                                                                                                                                                          static void DoContents(EditAnnotationsWindow* ew. Annotation* annot) {
                                             // TODO: don't replace if already is "\r\n"
                                                                                                                                                            str::Str s = Contents(annot);
                                             Replace(s, "\n", "\r\n");
ew->editContents->SetText(s.Get());
                                                                                                                                                            // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n");
Force focus to input window
when creating a comment
                                             ew->staticContents->SetIsVisible(true);
                                                                                                                                                             ew->editContents->SetText(s.Get());
                                                                                                                                                            ew->eortcontents->settext(s.cett)),  
keybd_event(VK_CONTROL, 0, 0, 0);  
// push Ctrl key
keybd_event('A', 0, 0, 0);  
// push 'A' key
keybd_event('A', 0, 0, 0);  
// push 'A' key
keybd_event('A', 0, KEYEVENTF_KEYUP, 0);  
// release A key
keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0);  
// release Ctrl key
Automatically select entire text
                                             ew->editContents->SetIsVisible(true);
                                                                                                                                                             ew->staticContents->SetIsVisible(true);
                                                                                                                                                            ew->editContents->SetIsVisible(true);
                                                                                                                                                            SetFocus(ew->editContents->hwnd)
                                                                                                                                                          [set text white color]
                                                                                                                                                          static void DoContents(EditAnnotationsWindow* ew. Annotation* annot) {
                                                                                                                                                               str::Str s = Contents(annot);
                                                                                                                                                               // TODO: don't replace if already is "\r\n"
                                                                                                                                                              Replace(s, "\n", "\r\n");
ew->editContents->SetText(s.Get());
                                                                                                                                                            keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key
keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key
EngineMupdf* e = ew->annot->engine;
                                                                                                                                                               auto ctx = e->ctx;
                                                                                                                                                              pdf_set_annot_border(ctx, ew->annot->pdfannot, 0);
float transparent[] = {0, 0, 0, 0};
                                                                                                                                                               pdf_set_annot_color(ctx, ew->annot->pdfannot, 4, transparent);
                                                                                                                                                               ew->staticContents->SetIsVisible(true);
                                                                                                                                                               ew->editContents->SetIsVisible(true);
                                                                                                                                                               SetFocus(ew->editContents->l
                                                                                                                                                          [Simple version]
                                                                                                                                                          static void DoContents(EditAnnotationsWindow* ew. Annotation* annot) {
                                                                                                                                                             str::Str s = Contents(annot);
                                                                                                                                                            // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n");
                                                                                                                                                            replace(s, (f), \(\formall'\) (v(f));

keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key
keybd_event('VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key
                                                                                                                                                             ew->staticContents->SetIsVisible(true);
                                                                                                                                                             ew->editContents->SetIsVisible(true);
                                           static UINT_PTR gMainWindowRerenderTimer = 0;
                                                                                                                                                          static MainWindow* gMainWindowForRender = nullptr;
EditAnnotations.cpp
                                           static MainWindow* gMainWindowForRender = nullptr;
                                                                                                                                                          // TODO: there seems to be a leak
Remove timer object
                                                                                                                                                          static void ContentsChanged(EditAnnotationsWindow* ew) {
                                                                                                                                                             auto txt = ew->editContents->GetTextTemp();
                                           // TODO: there seems to be a leak
                                                                                                                                                            SetContents(ew->annot, txt);
EnableSaveIfAnnotationsChanged(ew);
                                           static void ContentsChanged(EditAnnotationsWindow* ew) {
    auto txt = ew->editContents->GetTextTemp();
                                              SetContents(ew->annot, txt);
                                                                                                                                                            MainWindow* win = ew->tab->win:
                                             EnableSaveIfAnnotationsChanged(ew):
                                                                                                                                                            gMainWindowForRender = win;
                                                                                                                                                              (MainWindowStillValid(gMainWindowForRender)) {
                                             MainWindow* win = ew->tab->win;
                                                                                                                                                               MainWindowRerender(gMainWindowForRender, true):
                                             if (gMainWindowRerenderTimer != 0) {
                                                // logf("ContentsChanged: killing existing timer for re-render of MainWindow\n");
                                                KillTimer(win->hwndCanvas, gMainWindowRerenderTimer);
                                                gMainWindowRerenderTimer = 0;
                                             UINT timeoutInMs = 75:
                                             gMainWindowForRender = win;
                                             if (MainWindowStillValid(gMainWindowForRender)) {
    gMainWindowRerenderTimer = SetTimer(win->hwndCanvas, 1, timeoutInMs, []
                                           (HWND, UINT, UINT_PTR, DWORD) {
                                                   // logf("ContentsChanged: re-rendering MainWindow\n"):
                                                   MainWindowRerender(gMainWindowForRender);
                                                });
                                             } else {
                                                // logf("ContentsChanged: NOT re-rendering MainWindow because is not valid
                                           anymore\n");
                                           void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew,
                                                                                                                                                          void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew, Annotation*
EditAnnotations.cpp
                                           Annotation* annot) {
Set selection of list box to the last
                                                                                                                                                            annot = FindMatchingAnnotation(ew, annot);
                                             annot = FindMatchingAnnotation(ew, annot);
```

```
comment after deleting a
                                        DeleteAnnotation(annot);
                                                                                                                                         DeleteAnnotation(annot);
                                       if (ew != nullptr) {
comment
                                                                                                                                         if (ew != nullptr) {
                                          // can be null if called from Menu.cpp and annotations window is not visible
                                                                                                                                           // can be null if called from Menu.cpp and annotations window is not visible
                                          RebuildAnnotations(ew);
                                                                                                                                           RebuildAnnotations(ew);
                                          UpdateUIForSelectedAnnotation(ew. 0):
                                          ew->listBox->SetCurrentSelection(0);
                                                                                                                                             UpdateUlForSelectedAnnotation(ew, iC);
                                                                                                                                             ew->listBox->SetCurrentSelection(iC);
                                        MainWindowRerender(tab->win);
                                        ToolbarUpdateStateForWindow(tab->win, false);
                                                                                                                                         MainWindowRerender(tab->win);
                                                                                                                                         ToolbarUpdateStateForWindow(tab->win, false);
                                      a = lerp_point(quad[LL], quad[UL], 1/7.0f);
                                                                                                                                      a = lerp_point(quad[LL], quad[UL], 1/24.0f);
pdf-apperance.c
                                     b = lerp_point(quad[LR], quad[UR], 1/7.0f);
                                                                                                                                      b = lerp_point(quad[LR], quad[UR], 1/24.0f);
pdf_write_underline_appearance
Adjust underline position
                                     pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,
                                                                                                                                      pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,
pdf-appearance.c
                                           fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res)
                                                                                                                                            fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res)
pdf write free text appearanc
е
                                           float size, color[4];
const char *text;
                                                                                                                                           float size, color[4];
const char* text;
                                            float w, h, t, b;
                                                                                                                                           float w, h, t, b;
Resize Rect object to fit text
                                           int a. r. n:
                                                                                                                                           int a. r. n:
size
                                                                                                                                           int lang;
                                            int lang:
                                            /* /Rotate is an undocumented annotation property supported by Adobe */
                                                                                                                                           /* /Rotate is an undocumented annotation property supported by Adobe */
                                            text = pdf_annot_contents(ctx, annot);
                                                                                                                                           text = pdf_annot_contents(ctx, annot);
                                           r = pdf dict get int(ctx, annot->obj, PDF NAME(Rotate));
                                                                                                                                           r = pdf dict get int(ctx, annot->obj, PDF NAME(Rotate));
                                                                                                                                           q = pdf_annot_quadding(ctx, annot);
                                            q = pdf_annot_quadding(ctx, annot);
                                            pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                                                                                                           pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                           lang = pdf annot language(ctx, annot);
                                                                                                                                           lang = pdf annot language(ctx, annot);
                                                                                                                                           b = pdf_write_border_appearance(ctx, annot, buf);
fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&font));
                                            w = rect -> x1 - rect -> x0:
                                            h = rect->y1 - rect->y0;
                                           if (r == 90 | | r == 270)
                                                                                                                                           float var_w = 0;
                                                                                                                                           float max w = 400.0;
                                                  t = h, h = w, w = t:
                                                                                                                                           float fontheight = size;
                                            *matrix = fz_rotate(r);
                                                                                                                                           float lineNo = 0:
                                            *bbox = fz_make_rect(0, 0, w, h);
                                                                                                                                           get_var_rect_from_text(ctx, lang, fonta, size, text, &var_w, &lineNo);
                                                                                                                                           if (var_w < max_w) {
    rect->x1 = rect->x0 + var_w;
                                           pdf write opacity(ctx, annot, buf, res);
                                           pdf write dash pattern(ctx, annot, buf, res);
                                                                                                                                                rect->y1 = rect->y0 + fontheight + lineNo * fontheight;
                                                                                                                                           } else {
                                                                                                                                               rect->x1 = rect->x0 + max_w;
                                           if (pdf_write_fill_color_appearance(ctx, annot, buf))
                                                  fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);
                                                                                                                                                rect->y1 = rect->y0 + fontheight + round(var_w / max_w) * fontheight + lineNo *
                                                                                                                                       fontheight;
                                           b = pdf_write_border_appearance(ctx, annot, buf);
                                           if (b > 0)
                                                                                                                                           rect->y1 += 2 * b + 5.0;
                                                                                                                                           rect->x1 += 2 * b + 5.0;
                                                        fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1],
                                                        color[2], color[3]);
                                                                                                                                           w = rect->x1 - rect->x0;
                                                  else if (n == 3)
                                                                                                                                           h = rect > v1 - rect > v0;
                                                                                                                                           if (r == 90 || r == 270)
                                                        fz append printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);
                                                  else if (n == 1)
                                                                                                                                               t = h, h = w, w = t;
                                                        fz append printf(ctx, buf, "%g G\n", color[0]);
                                                                                                                                           *matrix = fz rotate(r);
                                                  \label{eq:continuity} $$fz_append_printf(ctx, buf, "0 G\n");$ $fz_append_printf(ctx, buf, "%g %g %g %g re\n", b/2, b/2, w-b, h-b); $$
                                                                                                                                           *bbox = fz_make_rect(0, 0, w, h);
                                                                                                                                           pdf_write_opacity(ctx, annot, buf, res);
                                                                                                                                           pdf_write_dash_pattern(ctx, annot, buf, res);
                                           fz\_append\_printf(ctx, buf, "%g %g %g %g re\nW\nn', b, b, w-b*2, h-b*2);\\
                                                                                                                                           if \ (pdf\_write\_fill\_color\_appearance(ctx, annot, buf)) \\
                                                                                                                                               fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);
                                           write variable text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b*2,
                                                  0.8f, 1.2f, 1, 0, 0);
                                                                                                                                           if (b > 0) {
                                                                                                                                                    fz\_append\_printf(ctx, buf, "\%g \%g \%g \%g K\n", color[0], color[1], color[2], color[3]);\\
                                                                                                                                                else if (n == 3)
                                                                                                                                                    fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);
                                                                                                                                                else if (n == 1)
                                                                                                                                                    fz_append_printf(ctx, buf, "%g G\n", color[0]);
                                                                                                                                                else if (n == 0)
                                                                                                                                                    fz append printf(ctx, buf, "0 G\n");
                                                                                                                                               fz_append_printf(ctx, buf, "%g %g %g %g re\nS\n", 0, 0, w, h);
                                                                                                                                           ,
fz_append_printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w - b, h - b);
                                                                                                                                           write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1,
                                                                                                                                      static void get_var_rect_from_text(fz_context* ctx, fz_text_language lang, fz_font* font, float
pdf-appearance.c
                                                                                                                                      size, const char* text, float* rectw, float* lineNo) {
                                                                                                                                           struct text_walk_state state;
Returns a Rect object size that
fits the text size
                                                                                                                                           float xt = 0:
                                                                                                                                           float y = 0;
                                                                                                                                           init_text_walk(ctx, &state, lang, font, text, NULL);
                                                                                                                                           while (next_text_walk(ctx, &state)) {
                                                                                                                                                xt += state.w * size;
                                                                                                                                                if (state.u == '\n' | | state.u == '\r') {
                                                                                                                                                    y++;
                                                                                                                                                    xt = 0;
                                                                                                                                                x = max(x, xt);
                                                                                                                                            rectw = x;
                                                                                                                                           *lineNo = y;
2023.05.16
                                    const char* pdf_to_text_string(fz_context* ctx, pdf_obj* obj);
                                                                                                                                      void replace_crlf(char* str);
```

```
const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);
declare
                                                                                                                                void replace_crlf(char* str) {
object.h
                                                                                                                                   char* p = str;
while (*p) {
    if (*p == '\r' && *(p + 1) == '\n') {
                                    const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj)
definition
pdf-object.c
                                         RESOLVE(obj);
                                         if (OBJ_IS_STRING(obj))
                                                                                                                                            *p++ = '\n';
                                                                                                                                            memmove(p, p + 1, strlen(p + 1) + 1);
Remove double spacing
                                               if (!STRING(obj)->text)
                                                                                                                                       } else {
error produced by enter key
                                                     STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->
                                                                                                                                          p++;
event
                                                     buf, STRING(obj)->len);
                                               return STRING(obj)->text;
                                                                                                                                const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj)
                                         return "";
                                                                                                                                     RESOLVE(obj);
                                                                                                                                     if \ (OBJ\_IS\_STRING(obj)) \\
                                                                                                                                           if (!STRING(obj)->text)
                                                                                                                                                 {\sf STRING(obj)->} text = pdf\_new\_utf8\_from\_pdf\_string(ctx, STRING(obj)->buf,
                                                                                                                                                 STRING(obj)->len);
                                                                                                                                   char *res = STRING(obi)-
                                                                                                                                   replace crlf(res);
                                                                                                                                   return res;
                                                                                                                                     return "";
WinGui.cpp
                                   HWND Wnd::CreateCustom(const CreateCustomArgs& args) {
                                                                                                                               HWND Wnd::CreateCustom(const CreateCustomArgs& args) {
Prevent wrong window appearing
                                   HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, -5000, -5000, dx, dy,
                                   parent, m, inst, createParams);
                                                                                                                               parent, m, inst, createParams);
Canvas.cpp
                                    static void OnMouseLeftButtonUp(MainWindow* win, int x, int y, WPARAM key) { | static void OnMouseLeftButtonUp(MainWindow* win, int x, int y, WPARAM key) {
                                   line 581
Just click on page, then free
text annotation appears
                                                                                                                               OnCreateFreeText(win, x, y);
Menu.cpp
                                                                                                                               void OnCreateFreeText(MainWindow* win, int x, int y)
Create free text annotation on
                                                                                                                                  DisplayModel* dm = win->AsFixed();
click of page
                                                                                                                                  CrashIf(!dm);
                                                                                                                                  if (!dm) {
                                                                                                                                      return;
                                                                                                                                  Point cursorPos{x, y};
                                                                                                                                  WindowTab* tab = win->CurrentTab();
                                                                                                                                  IPageElement* pageEl = dm->GetElementAtPos(cursorPos, nullptr);
                                                                                                                                  int pageNoUnderCursor = dm->GetPageNoByPoint(cursorPos);
                                                                                                                                   PointF ptOnPage = dm->CvtFromScreen(cursorPos, pageNoUnderCursor);
                                                                                                                                  EngineBase* engine = dm->GetEngine();
                                                                                                                                  char* value = nullptr;
                                                                                                                                  if (pageEl) {
                                                                                                                                      value = pageEl->GetValue();
                                                                                                                                   Vec<Annotation*> createdAnnots;
                                                                                                                                   auto\ annot\ =\ Engine Mupdf Create Annotation (engine,\ Annotation Type:: Free Text,
                                                                                                                               pageNoUnderCursor, ptOnPage);
                                                                                                                                  if (annot) {
                                                                                                                                      MainWindowRerender(win);
                                                                                                                                      ToolbarUpdateStateForWindow(win, true);
                                                                                                                                      createdAnnots.Append(annot);
                                                                                                                                  if (!createdAnnots.empty()) {
                                                                                                                                      // TODO: leaking createdAnnots?
                                                                                                                                      StartEditAnnotations(tab, createdAnnots);
                                                                                                                                  }
                                                                                                                               void OnWindowContextMenu(MainWindow* win, int x, int y);
                                    void OnWindowContextMenu(MainWindow* win, int x, int y);
Menu.h
declare the free text on click
                                                                                                                               /*HDC bmpDC = CreateCompatibleDC(hdc);
Canvas.cpp
                                   HDC bmpDC = CreateCompatibleDC(hdc);
                                    if (!bmpDC) {
                                                                                                                                   if (!bmpDC) {
remove a bitmap which means
                                     continue:
                                                                                                                                      continue:
reloading state
                                   SelectObject(bmpDC, gBitmapReloadingCue);
int size = DpiScale(win->hwndFrame, 16);
                                                                                                                                   SelectObject(bmpDC, gBitmapReloadingCue);
int size = DpiScale(win->hwndFrame, 16);
                                   int cx = std::min(bounds.dx, 2 * size);
int cy = std::min(bounds.dy, 2 * size);
                                                                                                                                   int cx = std::min(bounds.dx, 2 * size);
int cy = std::min(bounds.dy, 2 * size);
                                    int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx);
                                                                                                                                   int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx);
                                   int y = bounds.y + std::max((cy - size) / 2, 0);
int dxDest = std::min(cx, size);
                                                                                                                                   int y = bounds.y + std::max((cy - size) / 2, 0);
int dxDest = std::min(cx, size);
                                    int dyDest = std::min(cy, size);
                                                                                                                                   int dyDest = std::min(cy, size);
                                                                                                                                   StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY); DeleteDC(bmpDC);*/
                                    StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY);
                                    DeleteDC(bmpDC);
```

annotation.h	enum class AnnotationType {	enum class AnnotationType {
image class	Text, Link,	Text, Link,
	FreeText,	FreeText,
	Line,	Line,
	Square, Circle,	Square, Circle,
	Polygon,	Polygon,
	PolyLine,	PolyLine,
	Highlight, Underline,	Highlight, Underline,
	Squiggly,	Squiggly,
	StrikeOut,	StrikeOut,
	Redact,	Redact,
	Stamp, Caret,	Stamp, Caret,
	Ink,	Image,
	Popup,	Ink,
	FileAttachment, Sound,	Popup, FileAttachment,
	Movie,	Sound,
	RichMedia,	Movie,
	Widget, Screen,	RichMedia, Widget,
	PrinterMark,	Screen,
	TrapNet,	PrinterMark,
	Watermark, ThreeD,	TrapNet, Watermark,
	Projection,	ThreeD,
	Unknown = -1	Projection,
	);	Unknown = -1 };
annot h	enum pdf annot type	enum pdf annot type
annot.h	{	{
image annot type	PDF_ANNOT_TEXT,	PDF_ANNOT_TEXT,
	PDF_ANNOT_LINK, PDF ANNOT FREE TEXT,	PDF_ANNOT_LINK, PDF_ANNOT_FREE_TEXT,
	PDF_ANNOT_LINE,	PDF_ANNOT_LINE,
	PDF_ANNOT_SQUARE,	PDF_ANNOT_SQUARE,
	PDF_ANNOT_CIRCLE, PDF_ANNOT_POLYGON,	PDF_ANNOT_CIRCLE, PDF_ANNOT_POLYGON,
	PDF_ANNOT_POLY_LINE,	PDF_ANNOT_POLITION,
	PDF_ANNOT_HIGHLIGHT,	PDF_ANNOT_HIGHLIGHT,
	PDF_ANNOT_UNDERLINE, PDF_ANNOT_SQUIGGLY,	PDF_ANNOT_UNDERLINE, PDF_ANNOT_SQUIGGLY,
	PDF_ANNOT_STRIKE_OUT,	PDF_ANNOT_STRIKE_OUT,
	PDF_ANNOT_REDACT,	PDF_ANNOT_REDACT,
	PDF_ANNOT_STAMP,	PDF_ANNOT_STAMP,
	PDF_ANNOT_CARET, PDF_ANNOT_INK,	PDF_ANNOT_CARET, PDF_ANNOT_IMAGE,
	PDF_ANNOT_POPUP,	PDF_ANNOT_INK,
	PDF_ANNOT_FILE_ATTACHMENT,	PDF_ANNOT_POPUP,
	PDF_ANNOT_SOUND, PDF_ANNOT_MOVIE,	PDF_ANNOT_FILE_ATTACHMENT, PDF_ANNOT_SOUND,
	PDF_ANNOT_RICH_MEDIA,	PDF ANNOT MOVIE,
	PDF_ANNOT_WIDGET,	PDF_ANNOT_RICH_MEDIA,
	PDF_ANNOT_SCREEN, PDF ANNOT PRINTER MARK,	PDF_ANNOT_WIDGET, PDF_ANNOT_SCREEN,
	PDF_ANNOT_FRINTER_WARK, PDF ANNOT TRAP NET,	PDF_ANNOT_SCREEN, PDF ANNOT PRINTER MARK,
	PDF_ANNOT_WATERMARK,	PDF_ANNOT_TRAP_NET,
	PDF_ANNOT_BROUGGTION	PDF_ANNOT_WATERMARK,
	PDF_ANNOT_PROJECTION, PDF_ANNOT_UNKNOWN = -1	PDF_ANNOT_3D, PDF_ANNOT_PROJECTION,
	};	PDF_ANNOT_UNKNOWN = -1
		k
<u>Canvas.cpp</u>	static AnnotationType moveableAnnotations[] = {	static AnnotationType moveableAnnotations[] = {
mayabla abiasta	AnnotationType::Text, AnnotationType::Link,	AnnotationType::Text, AnnotationType::Link,
movable objects	AnnotationType::FreeText,	AnnotationType::FreeText,
	AnnotationType::Line,	AnnotationType::Line,
	AnnotationType::Square, AnnotationType::Circle,	AnnotationType::Square, AnnotationType::Circle,
	AnnotationType::Polygon,	AnnotationType::Polygon,
	AnnotationType::PolyLine,	AnnotationType::PolyLine,
	//AnnotationType::Highlight, //AnnotationType::Underline,	//AnnotationType::Highlight, //AnnotationType::Underline,
	//AnnotationType::Squiggly,	//AnnotationType::Squiggly,
	//AnnotationType::StrikeOut,	//AnnotationType::StrikeOut,
	//AnnotationType::Redact, AnnotationType::Stamp,	//AnnotationType::Redact, AnnotationType::Stamp,
	AnnotationType::Caret,	AnnotationType::Caret,
	AnnotationType::Image,	AnnotationType::Image,
	AnnotationType::Ink,	AnnotationType::lnk,
	AnnotationType::Popup, AnnotationType::FileAttachment,	AnnotationType::Popup, AnnotationType::FileAttachment,
	AnnotationType::Sound,	AnnotationType::Sound,
	AnnotationType::Movie,	AnnotationType::Movie,
	//AnnotationType::Widget, // TODO: maybe moveble? AnnotationType::Screen,	//AnnotationType::Widget, // TODO: maybe moveble? AnnotationType::Screen,
	AnnotationType::PrinterMark,	AnnotationType::PrinterMark,
	AnnotationType::TrapNet,	AnnotationType::TrapNet,
	AnnotationType::Watermark, AnnotationType::ThreeD,	AnnotationType::Watermark, AnnotationType::ThreeD,
	AnnotationType::Unknown,	AnnotationType::Unknown,
	k	<u>}</u>
<u>Commands.h</u>	V(CmdCreateAnnotCaret, "Create Caret Annotation")	V(CmdCreateAnnotCaret, "Create Caret Annotation")
nut image annot to command		V(CmdCreateAnnotImage, "Create Image Annotation")
put image annot to command list		
EditAnnotations.cpp	top position	#include <stdexcept></stdexcept>
		The state of the s
file io		#include <iostream> #include <fstream></fstream></iostream>

## EditAnnotations.cpp

EngineMupdfCreateAnnotation

Copy and paste an image file into

```
EngineMupdf* epdf = AsEngineMupdf(engine);
  fz_context* ctx = epdf->ctx;
  auto pageinfo = epdf->GetFzPageinfo(pageNo, true);
  ScopedCritSec cs(epdf->ctxAccess);
  auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
  enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
  auto annot = pdf_create_annot(ctx, page, atyp);
  pdf\_set\_annot\_modification\_date(ctx, annot, time(nullptr));
  if (pdf_annot_has_author(ctx, annot)) {
    char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
    // if "(none)" we don't set it
    if (!str::Eq(defAuthor, "(none)")) {
  const char* author = getuser();
       if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
          author = defAuthor;
      pdf_set_annot_author(ctx, annot, author);
  }
  switch (typ) {
    case AnnotationType::Text:
    case AnnotationType::FreeText:
    case AnnotationType::Stamp:
    case AnnotationType::Caret:
    case AnnotationType::Square
    case AnnotationType::Circle: {
       fz_rect trect = pdf_annot_rect(ctx, annot);
       float dx = trect.x1 - trect.x0;
       trect.x0 = pos.x;
       trect.x1 = trect.x0 + dx;
       float dy = trect.y1 - trect.y0;
       trect.y0 = pos.y;
       trect.y1 = trect.y0 + dy;
      pdf_set_annot_rect(ctx, annot, trect);
    } break;
    case AnnotationType::Line: {
       fz_point a{pos.x, pos.y};
       fz_point b{pos.x + 100, pos.y + 50};
      pdf_set_annot_line(ctx, annot, a, b);
  if (typ == AnnotationType::FreeText) {
    pdf_set_annot_contents(ctx, annot, "This is a text..");
    pdf_set_annot_border(ctx, annot, 0);
  pdf update annot(ctx, annot);
  auto res = MakeAnnotationPdf(epdf, annot, pageNo);
  if (typ == AnnotationType::Text) {
    AutoFreeStr iconName = GetAnnotationTextIcon(); if (!str::EqI(iconName, "Note")) {
       SetIconName(res, iconName.Get());
    auto col = GetAnnotationTextIconColor();
    SetColor(res, col);
  } else if (typ == AnnotationType::Underline) {
  auto col = GetAnnotationUnderlineColor();
    SetColor(res, col);
  } else if (typ == AnnotationType::Highlight) {
  auto col = GetAnnotationHighlightColor();
  SetColor(res, col);
} else if (typ == AnnotationType::Squiggly) {
    auto col = GetAnnotationSquigglyColor();
  SetColor(res, col);
} else if (typ == AnnotationType::StrikeOut) {
    auto col = GetAnnotationStrikeOutColor();
    SetColor(res, col);
  pdf drop_annot(ctx, annot);
```

```
[Recent: 20230522]
Annotation * Engine Mupdf Create Annotation (Engine Base * engine, Annotation Type\ typ,\ into the context of the context of
pageNo, PointF pos) {
   if (typ == AnnotationType::Image) {
        // Open the clipboard, and verify that the image data is there.
        if (!OpenClipboard(nullptr))
            return NULL;
        if (!IsClipboardFormatAvailable(CF_BITMAP)) {
            CloseClipboard();
            return NULL:
   EngineMupdf* epdf = AsEngineMupdf(engine);
    fz_context* ctx = epdf->ctx;
   auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
   ScopedCritSec cs(epdf->ctxAccess):
    auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
    auto annot = pdf_create_annot(ctx, page, atyp);
    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
   if (pdf_annot_has_author(ctx, annot)) {
    char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
       // if "(none)" we don't set it
if (!str::Eq(defAuthor, "(none)")) {
  const char* author = getuser();
            if \ (!str::EmptyOrWhiteSpaceOnly(defAuthor)) \ \{\\
                 author = defAuthor;
            pdf set annot author(ctx, annot, author);
    switch (typ) {
        case AnnotationType::Text:
        case AnnotationType::FreeText:
            break;
        case AnnotationType::Stamp
        case AnnotationType::Caret:
       case AnnotationType::Image: case AnnotationType::Square:
        case AnnotationType::Circle: {
            fz rect trect = pdf annot rect(ctx, annot):
             float dx = trect.x1 - trect.x0;
            trect.x0 = pos.x;
trect.x1 = trect.x0 + dx;
            float dy = trect.y1 - trect.y0;
trect.y0 = pos.y;
             trect.y1 = trect.y0 + dy;
            pdf_set_annot_rect(ctx, annot, trect);
        } break;
        case AnnotationType::Line: {
            fz_point a{pos.x, pos.y};
fz_point b{pos.x + 100, pos.y + 50};
            pdf_set_annot_line(ctx, annot, a, b);
        } break;
  if (typ == AnnotationType::FreeText) {
   pdf_set_annot_contents(ctx, annot, "Text");
        pdf_set_annot_border(ctx, annot, 0);
        fz_rect trect = pdf_annot_rect(ctx, annot);
        trect.x0 = pos.x;
       trect.y0 = pos.y + 10;
        trect.x1 = pos.x;
        trect.y1 = pos.y + 10;
       pdf_set_annot_rect(ctx, annot, trect);
   pdf_update_annot(ctx, annot);
     auto res = MakeAnnotationPdf(epdf, annot, pageNo);
    if (typ == AnnotationType::Text) {
        AutoFreeStr iconName = GetAnnotationTextIcon();
        if \ (!str::EqI(iconName, "Note")) \ \{\\
            SetIconName(res, iconName.Get());
        auto col = GetAnnotationTextIconColor():
        SetColor(res, col);
   } else if (typ == AnnotationType::Underline) {
  auto col = GetAnnotationUnderlineColor();
         SetColor(res, col);
   } else if (typ == AnnotationType::Highlight) {
  auto col = GetAnnotationHighlightColor();
   SetColor(res, col);
} else if (typ == AnnotationType::Squiggly) {
auto col = GetAnnotationSquigglyColor();
   SetColor(res, col);
} else if (typ == AnnotationType::StrikeOut) {
        auto col = GetAnnotationStrikeOutColor();
        SetColor(res, col);
   pdf_drop_annot(ctx, annot);
if (typ == AnnotationType::Image) {
            if (!OpenClipboard(nullptr)) throw std::runtime error("Failed to open clipboard.");
             HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP));
            if (hBitmap == nullptr) {
                 CloseClipboard();
                 throw std::runtime_error("Failed to retrieve bitmap data from clipboard.");
```

```
// Extract DIB data from a bitmap handle.
           BITMAP bm;
           GetObject(hBitmap, sizeof(BITMAP), &bm);
           int size = bm.bmWidthBvtes * bm.bmHeight:
           unsigned char* data = new unsigned char[size];
           GetBitmapBits(hBitmap, size, data);
            // Write the extracted DIB data to a file.
           std::ofstream\ file("clipboard\_image.bmp",\ std::ios::binary);\\
           if (!file) {
               delete[] data;
               CloseClipboard():
              throw std::runtime_error("Failed to create file for writing DIB data.");
           BITMAPFILEHEADER bmfh = {0};
           bmfh.bfType = 0x4d42; // "BM"
           bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER);
           bmfh.bfSize = bmfh.bfOffBits + size;
           file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
           BITMAPINFOHEADER bmih = {0};
           bmih.biSize = sizeof(BITMAPINEOHEADER):
           bmih.biWidth = bm.bmWidth;
          bmih.biHeight = bm.bmHeight; // Save top-down method
bmih.biPlanes = 1;
           bmih.biBitCount = bm.bmBitsPixel;
           bmih.biCompression = BI_RGB;
bmih.biSizeImage = size;
           file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));
           for (int y = bm.bmHeight - 1; y >= 0; --y) {
    file.write(reinterpret_cast<const char*>(data + y * bm.bmWidthBytes),
bm.bmWidthBytes);
           file.close();
           // Clean up unused handles and data.
           delete[] data;
           CloseClipboard():
           // Attaches a clipboard image to the stamp. Stamp functionality implemented in Image \,
           fz\_image*img = fz\_new\_image\_from\_file(ctx, "clipboard\_image.bmp");\\
           if (img == nullptr)
              throw std::runtime_error("Failed to create fz_image from file.");
           pdf_set_annot_stamp_image(ctx, annot, img);
      fz_drop_image(ctx, img);
} catch (const std::exception& e) {
           // Error occurred, handle the exception
           // You can log the error message or perform other error handling operations
           std::cout << "exception: " << e.what() << std::endl;
           return NULL;
   return res;
[Standard]
Annotation * Engine Mupdf Create Annotation (Engine Base * engine, Annotation Type\ typ,\ into the context of the context of
pageNo, PointF pos) {
   // Get the clipboard data.
   if (typ == AnnotationType::Image) {
      // Open the clipboard, and verify that the image data is there.
       if (!OpenClipboard(nullptr)) {
           return NULL:
       if (!IsClipboardFormatAvailable(CF_BITMAP)) {
           CloseClipboard();
           return NULL;
   EngineMupdf* epdf = AsEngineMupdf(engine);
   fz_context* ctx = epdf->ctx;
   auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
   ScopedCritSec cs(epdf->ctxAccess);
   auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
   enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
   auto annot = pdf_create_annot(ctx, page, atyp);
   pdf_set_annot_modification_date(ctx, annot, time(nullptr));
   if (pdf_annot_has_author(ctx, annot)) {
       char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
       // if "(none)" we don't set it
      if (!str::Eq(defAuthor, "(none)")) {
  const char* author = getuser();
           if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
               author = defAuthor:
           pdf\_set\_annot\_author(ctx, annot, author);
   switch (typ) {
       case AnnotationType::Text:
       case AnnotationType::FreeText:
```

```
case AnnotationType::Stamp:
   case AnnotationType::Caret:
   case AnnotationType::Image:
  case AnnotationType::Square:
case AnnotationType::Circle: {
     fz_rect trect = pdf_annot_rect(ctx, annot);
     float dx = trect.x1 - trect.x0;
     trect.x0 = pos.x;
     trect.x1 = trect.x0 + dx:
     float dy = trect.y1 - trect.y0;
     trect.y0 = pos.y;
trect.y1 = trect.y0 + dy;
     pdf_set_annot_rect(ctx, annot, trect);
   } break:
   case AnnotationType::Line: {
     fz_point a{pos.x, pos.y};
fz_point b{pos.x + 100, pos.y + 50};
     pdf_set_annot_line(ctx, annot, a, b);
   } break;
if (typ == AnnotationType::FreeText) {
  pdf set annot contents(ctx, annot, "Text");
   pdf_set_annot_border(ctx, annot, 0);
   fz_rect trect = pdf_annot_rect(ctx, annot);
   trect.x0 = pos.x;
   trect.y0 = pos.y + 10;
   trect.x1 = pos.x;
   trect.y1 = pos.y + 10;
   pdf\_set\_annot\_rect(ctx, annot, trect);\\
pdf_update_annot(ctx, annot);
 auto res = MakeAnnotationPdf(epdf, annot, pageNo);
if (typ == AnnotationType::Text) {
  AutoFreeStr iconName = GetAnnotationTextlcon(); if (!str::Eql(iconName, "Note")) {
     SetIconName(res, iconName.Get());
   auto col = GetAnnotationTextIconColor();
   SetColor(res, col);
} else if (typ == AnnotationType::Underline) {
   auto col = GetAnnotationUnderlineColor();
   SetColor(res, col);
} else if (typ == AnnotationType::Highlight) {
  auto col = GetAnnotationHighlightColor();
   SetColor(res, col);
} else if (typ == AnnotationType::Squiggly) {
  auto col = GetAnnotationSquigglyColor();
   SetColor(res, col);
} else if (typ == AnnotationType::StrikeOut) {
   auto col = GetAnnotationStrikeOutColor();
   SetColor(res, col);
pdf_drop_annot(ctx, annot);
if (typ == AnnotationType::Image) {
   // Retrieve the bitmap handle from the clipboard.
HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP));
   if (hBitmap == nullptr) {
     CloseClipboard();
return NULL;
   // Extract DIB data from a bitmap handle.
   BITMAP bm;
   GetObject(hBitmap, sizeof(BITMAP), &bm);
   int size = bm.bmWidthBytes * bm.bmHeight;
   unsigned char* data = new unsigned char[size];
   GetBitmapBits(hBitmap, size, data);
   // Write the extracted DIB data to a file.
std::ofstream file("clipboard_image.bmp", std::ios::binary);
   if (!file.is_open()) {
     delete[] data:
     CloseClipboard();
     return NULL;
   BITMAPFILEHEADER bmfh = {0};
  bmfh.bfType = 0x4d42; // "BM"
bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER);
  bmfh.bfSize = bmfh.bfOffBits + size;
file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
   BITMAPINFOHEADER bmih = {0};
   bmih.biSize = sizeof(BITMAPINFOHEADER);
   bmih.biWidth = bm.bmWidth;
   bmih.biHeight = bm.bmHeight; /\!/ Save top-down method
   bmih.biPlanes = 1;
   bmih.biBitCount = bm.bmBitsPixel;
  bmih.biCompression = BI_RGB;
bmih.biSizeImage = size;
   file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));
   for (int y = bm.bmHeight - 1; y >= 0; --y) {
     file.write(reinterpret_cast<const char*>(data + y * bm.bmWidthBytes), bm.bmWidthBytes);
   file.close();
   // Clean up unused handles and data.
   delete[] data;
   // Attaches a clipboard image to the stamp. Stamp functionality implemented in Image \,
   fz_image* img = fz_new_image_from_file(ctx, "clipboard_image.bmp");
   pdf_set_annot_stamp_image(ctx, annot, img);
   fz_drop_image(ctx, img);
return res:
```

```
void
pdf-annot.c
                                                      pdf_dirty_annot(fz_context *ctx, pdf_annot *annot)
                                                                                                                                                                                                pdf_dirty_annot(fz_context *ctx, pdf_annot *annot)
pdf_dirty_annot
                                                                                                                                                                                                   enum pdf_annot_type ret = pdf_annot_type(ctx, annot);
if (ret != PDF_ANNOT_IMAGE)
                                                              pdf_annot_request_resynthesis(ctx, annot);
Prevent Image annot from
                                                                                                                                                                                                                  pdf_annot_request_resynthesis(ctx, annot);
being cleared
                                                     const char *
pdf-annot.c
                                                                                                                                                                                                const char *
                                                      pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
                                                                                                                                                                                                pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
insert image type annotation
                                                              switch (type)
                                                                                                                                                                                                         switch (type)
                                                                                                                                                                                                         case PDF_ANNOT_TEXT: return "Text";
case PDF_ANNOT_LINK: return "Link";
case PDF_ANNOT_FREE_TEXT: return "FreeText";
                                                              case PDF_ANNOT_TEXT: return "Text"; case PDF_ANNOT_LINK: return "Link";
                                                              case PDF_ANNOT_FREE_TEXT: return "FreeText";
                                                                                                                                                                                                        case PDF_ANNOT_LINE: return "Line";
case PDF_ANNOT_SQUARE: return "Square";
case PDF_ANNOT_CIRCLE: return "Circle";
case PDF_ANNOT_POLYGON: return "Polygon";
                                                              case PDF_ANNOT_LINE: return "Line"; case PDF_ANNOT_SQUARE: return "Square";
                                                              case PDF_ANNOT_CIRCLE: return "Circle";
                                                              case PDF_ANNOT_POLYGON: return "Polygon"
                                                              case PDF_ANNOT_POLY_LINE: return "PolyLine"
                                                                                                                                                                                                         case PDF_ANNOT_POLY_LINE: return "PolyLine";
                                                             case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                                                                                                                                                                        case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                              case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut";
                                                                                                                                                                                                         case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut"; case PDF_ANNOT_REDACT: return "Redact";
                                                              case PDF_ANNOT_STAMP: return "Redact";
case PDF_ANNOT_STAMP: return "Stamp";
case PDF_ANNOT_CARET: return "Caret";
                                                                                                                                                                                                         case PDF_ANNOT_STAMP: return "Stamp";
case PDF_ANNOT_CARET: return "Caret";
                                                              case PDF_ANNOT_IMAGE: return "Image";
                                                                                                                                                                                                         case PDF ANNOT INK: return "Ink";
                                                              case PDF ANNOT INK: return "Ink":
                                                              case PDF_ANNOT_POPUP: return "Popup";
                                                                                                                                                                                                         case PDF_ANNOT_POPUP: return "Popup";
                                                             case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment"; case PDF_ANNOT_SOUND: return "Sound";
                                                                                                                                                                                                        case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment"; case PDF_ANNOT_SOUND: return "Sound";
                                                                                                                                                                                                        case PDF_ANNOT_SOUND: return "Nound";
case PDF_ANNOT_MOVIE: return "Novie";
case PDF_ANNOT_RICH_MEDIA: return "RichMedia";
case PDF_ANNOT_SCREEN: return "Vidget";
case PDF_ANNOT_SCREEN: return "Screen";
case PDF_ANNOT_PRINTER_MARK: return "PrinterMark";
case PDF_ANNOT_TRAP_NET: return "TrapNet";
case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                              case PDF_ANNOT_MOVIE: return "Movie"; case PDF_ANNOT_RICH_MEDIA: return "RichMedia";
                                                             case PDF_ANNOT_WIDGET: return "Widget";
case PDF_ANNOT_SCREEN: return "Screen";
case PDF_ANNOT_PRINTER_MARK: return "PrinterMark";
                                                              case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                             case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D";
                                                                                                                                                                                                         case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D";
                                                              case PDF_ANNOT_PROJECTION: return "Projection";
                                                                                                                                                                                                         case PDF_ANNOT_PROJECTION: return "Projection";
                                                              default: return "UNKNOWN":
                                                                                                                                                                                                         default: return "UNKNOWN":
                                                      pdf_annot_type_from_string(fz_context *ctx, const char *subtype)
                                                                                                                                                                                                pdf_annot_type_from_string(fz_context *ctx, const char *subtype)
                                                              if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT;
                                                                                                                                                                                                         if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT;
                                                              if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK;
if (!strcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;
                                                                                                                                                                                                        if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK; if (!strcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;
                                                              if (!strcmp("Line", subtype)) return PDF_ANNOT_LINE;
if (!strcmp("Square", subtype)) return PDF_ANNOT_SQUARE;
                                                                                                                                                                                                        if (!strcmp("Line", subtype)) return PDF_ANNOT_LINE;
if (!strcmp("Square", subtype)) return PDF_ANNOT_SQUARE;
                                                              if (!strcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;
                                                                                                                                                                                                         if (!strcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;
                                                              if (!strcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON; if (!strcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;
                                                                                                                                                                                                         if (!strcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON; if (!strcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;
                                                             if (Istrcmp("PolyLine", subtype)) return PDF_ANNOT_POLT_LINE; if (Istrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT; if (Istrcmp("Underline", subtype)) return PDF_ANNOT_SQUIGGLY; if (Istrcmp("Squiggly", subtype)) return PDF_ANNOT_STRIKE_OUT; if (Istrcmp("Redact", subtype)) return PDF_ANNOT_REDACT;
                                                                                                                                                                                                         if (lstrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;
if (lstrcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;
if (lstrcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY;
                                                                                                                                                                                                         if (!strcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT; if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT;
                                                             if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;
if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET;
                                                                                                                                                                                                        if (lstrcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;
if (lstrcmp("Caret", subtype)) return PDF_ANNOT_CARET;
if (lstrcmp("Image", subtype)) return PDF_ANNOT_IMAGE;
                                                              if (!strcmp("Ink", subtype)) return PDF_ANNOT_INK;
                                                                                                                                                                                                         if (!strcmp("Ink", subtype)) return PDF_ANNOT_INK;
if (!strcmp("Popup", subtype)) return PDF_ANNOT_POPUP;
                                                              if (lstrcmp("Popup", subtype)) return PDF_ANNOT_POPUP;
if (lstrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT;
                                                              if (lstrcmp("Sound", subtype)) return PDF_ANNOT_SOUND;
if (lstrcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;
if (lstrcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA;
                                                                                                                                                                                                         if (Istrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT; if (Istrcmp("Sound", subtype)) return PDF_ANNOT_SOUND; if (Istrcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;
                                                              if (!strcmp("Widget", subtype)) return PDF_ANNOT_WIDGET; if (!strcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;
                                                                                                                                                                                                         if (!strcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA; if (!strcmp("Widget", subtype)) return PDF_ANNOT_WIDGET;
                                                             if (Istrcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK; if (Istrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;
                                                                                                                                                                                                        if (Istrcmp("Screen", subtype)) return PDF_ANNOT_SCREEN; if (Istrcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK;
                                                              if (!strcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;
                                                                                                                                                                                                         if (!strcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;
                                                                                                                                                                                                        if (lstrcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK; if (lstrcmp("3D", subtype)) return PDF_ANNOT_3D;
                                                             if (!strcmp("3D", subtype)) return PDF_ANNOT_3D;
if (!strcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION;
                                                                                                                                                                                                        if (Istromp("Projection", subtype)) return PDF_ANNOT_PROJECTION; return PDF_ANNOT_UNKNOWN;
                                                              return PDF_ANNOT_UNKNOWN;
                                                     case PDF ANNOT CARET:
                                                                                                                                                                                                case PDF ANNOT CARET:
pdf-annot.c
set rect of image annotation
                                                                       fz_rect caret_rect = { 12, 12, 12+18, 12+15 };
pdf_set_annot_rect(ctx, annot, caret_rect);
                                                                                                                                                                                                             fz_rect caret_rect = {12, 12, 12 + 18, 12 + 15};
pdf_set_annot_rect(ctx, annot, caret_rect);
Change to a transparent border
                                                                        pdf_set_annot_color(ctx, annot, 3, blue);
                                                                                                                                                                                                             pdf_set_annot_color(ctx, annot, 3, blue);
for image object
                                                                                                                                                                                                         break;
                                                                                                                                                                                                case PDF_ANNOT_IMAGE:
                                                                                                                                                                                                        {
                                                                                                                                                                                                             fz_rect image_rect = {12, 12, 12 + 200, 12 + 150};
pdf_set_annot_rect(ctx, annot, image_rect);
float transparent[] = {0, 0, 0, 0};
                                                                                                                                                                                                             pdf_set_annot_color(ctx, annot, 4, transparent);
                                                     static pdf_obj *rect_subtypes[] = {
                                                                                                                                                                                                static pdf_obj *rect_subtypes[] = {
pdf-annot.c
                                                              PDF_NAME(Text),
                                                                                                                                                                                                         PDF_NAME(Text),
set subtype of image annotation
                                                              PDF NAME(FreeText),
                                                                                                                                                                                                         PDF NAME(FreeText),
                                                              PDF_NAME(Square),
                                                                                                                                                                                                         PDF_NAME(Square),
                                                              PDF_NAME(Circle),
                                                                                                                                                                                                         PDF_NAME(Circle),
                                                              PDF NAME(Redact),
                                                                                                                                                                                                         PDF NAME(Redact),
                                                              PDF_NAME(Stamp),
                                                                                                                                                                                                         PDF NAME(Stamp),
```

```
PDF_NAME(Caret),
                                                                                                                                                                                                                                        PDF_NAME(Caret),
                                                                       PDF_NAME(Popup),
PDF_NAME(FileAttachment),
                                                                                                                                                                                                                                        PDF_NAME(Popup),
                                                                        PDF_NAME(Sound),
                                                                                                                                                                                                                                        PDF_NAME(FileAttachment),
                                                                       PDF NAME(Movie),
                                                                                                                                                                                                                                        PDF NAME(Sound).
                                                                        PDF_NAME(Widget),
                                                                                                                                                                                                                                        PDF_NAME(Movie),
                                                                       NULL,
                                                                                                                                                                                                                                        PDF_NAME(Widget),
                                                                                                                                                                                                                                        NULL,
                                                             static pdf_obj *markup_subtypes[] = { PDF_NAME(Text),
                                                                                                                                                                                                                              static pdf_obj *markup_subtypes[] = {
                                                                       PDF_NAME(FreeText),
PDF_NAME(Line),
                                                                                                                                                                                                                                       PDF_NAME(Text),
PDF_NAME(FreeText),
                                                                        PDF_NAME(Square),
                                                                                                                                                                                                                                        PDF_NAME(Line),
                                                                        PDF_NAME(Circle).
                                                                                                                                                                                                                                        PDF_NAME(Square).
                                                                        PDF_NAME(Polygon),
                                                                                                                                                                                                                                        PDF_NAME(Circle),
                                                                       PDF_NAME(PolyLine),
                                                                                                                                                                                                                                        PDF_NAME(Polygon),
                                                                       PDF NAME(Highlight),
                                                                                                                                                                                                                                        PDF NAME(PolyLine),
                                                                        PDF_NAME(Underline),
                                                                                                                                                                                                                                        PDF_NAME(Highlight),
                                                                       PDF_NAME(Squiggly),
PDF_NAME(StrikeOut),
                                                                                                                                                                                                                                        PDF NAME(Underline)
                                                                                                                                                                                                                                        PDF_NAME(Squiggly),
                                                                        PDF_NAME(Redact),
                                                                                                                                                                                                                                        PDF_NAME(StrikeOut),
                                                                                                                                                                                                                                        PDF_NAME(Redact),
                                                                        PDF NAME(Stamp),
                                                                        PDF_NAME(Caret),
                                                                                                                                                                                                                                        PDF_NAME(Stamp),
                                                                                                                                                                                                                                        PDF NAME(Caret),
                                                                                                                                                                                                                                        PDF_NAME(Image),
                                                                        PDF_NAME(Ink),
                                                                       PDF_NAME(FileAttachment),
                                                                                                                                                                                                                                        PDF_NAME(Ink),
                                                                       PDF_NAME(Sound),
                                                                                                                                                                                                                                        PDF NAME(FileAttachment),
                                                                                                                                                                                                                                        PDF_NAME(Sound),
                                                                                                                                                                                                                                        NULL.
                                                                                                                                                                                                                              };
                                                              static const char* gAnnotNames =
                                                                                                                                                                                                                              // must match the order of enum class AnnotationType
Annotation.cpp
                                                                 "Link\0"
add image annotation
                                                                                                                                                                                                                                  "Text\0"
                                                                 "FreeText\0"
                                                                                                                                                                                                                                  "Link\0"
                                                                 "Line\0"
                                                                                                                                                                                                                                  "FreeText\0"
                                                                 "Square\0'
                                                                                                                                                                                                                                  "Line\0"
                                                                 "Circle\0"
                                                                                                                                                                                                                                  "Square\0"
                                                                 "Polygon\0"
"PolyLine\0"
                                                                                                                                                                                                                                  "Circle\0"
                                                                                                                                                                                                                                  "Polygon\0"
                                                                 "Highlight\0"
                                                                                                                                                                                                                                  "PolyLine\0"
                                                                 "Underline\0
                                                                                                                                                                                                                                  "Highlight\0"
                                                                                                                                                                                                                                  "Underline\0"
                                                                 "Squiggly\0"
                                                                 "StrikeOut\0
                                                                                                                                                                                                                                  "Squiggly\0"
"StrikeOut\0"
                                                                  "Redact\0"
                                                                 "Stamp\0"
                                                                                                                                                                                                                                  "Redact\0"
                                                                 "Caret\0'
                                                                                                                                                                                                                                  "Stamp\0"
                                                                 "Ink\0"
                                                                                                                                                                                                                                   'Caret\0"
                                                                 "Popup\0"
                                                                 "FileAttachment\0"
                                                                                                                                                                                                                                  "Ink\0"
                                                                 "Sound\0"
                                                                                                                                                                                                                                  "Popup\0"
                                                                 "Movie\0"
                                                                                                                                                                                                                                  "FileAttachment\0"
                                                                  "RichMedia\0'
                                                                                                                                                                                                                                  "Sound\0"
                                                                                                                                                                                                                                  "Movie\0"
"RichMedia\0"
                                                                 "Widget\0"
                                                                  "Screen\0
                                                                 "PrinterMark\0"
                                                                                                                                                                                                                                  "Widget\0"
                                                                 "TrapNet\0"
                                                                                                                                                                                                                                  "Screen\0'
                                                                                                                                                                                                                                  "PrinterMark\0"
                                                                 "Watermark\0"
                                                                 "3D\0"
                                                                                                                                                                                                                                  "TrapNet\0"
                                                                 "Projection\0":
                                                                                                                                                                                                                                  "Watermark\0"
                                                                                                                                                                                                                                  "3D\0"
                                                                                                                                                                                                                              "Projection\0";
#endif
                                                              static const char* gAnnotReadableNames =
                                                                 "Text\0"
                                                                 "Link\0"
                                                                                                                                                                                                                              static const char* gAnnotReadableNames =
                                                                 "Free Text\0"
                                                                                                                                                                                                                                  "Text\0"
                                                                                                                                                                                                                                  "Link\0"
                                                                 "Line\0"
                                                                  "Square\0"
                                                                                                                                                                                                                                  "Free Text\0'
                                                                 "Circle\0"
                                                                                                                                                                                                                                  "Line\0"
                                                                 "Polygon\0"
                                                                                                                                                                                                                                  "Square\0'
                                                                 "Poly Line\0"
                                                                                                                                                                                                                                  "Circle\0
                                                                 "Highlight\0"
"Underline\0"
                                                                                                                                                                                                                                  "Polygon\0"
"Poly Line\0"
                                                                 "Squiggly\0"
                                                                                                                                                                                                                                  "Highlight\0"
                                                                 "StrikeOut\0"
                                                                                                                                                                                                                                  "Underline\0"
                                                                  "Redact\0"
                                                                                                                                                                                                                                  "Squiggly\0"
                                                                 "Stamp\0"
"Caret\0"
                                                                                                                                                                                                                                  "StrikeOut\0"
                                                                                                                                                                                                                                  "Redact\0'
                                                                 "Ink\0"
                                                                                                                                                                                                                                  "Stamp\0"
                                                                 "Popup\0"
                                                                                                                                                                                                                                  "Caret\0"
                                                                 "File Attachment\0"
                                                                                                                                                                                                                                  <mark>"Image\0</mark>
"Ink\0"
                                                                 "Sound\0"
                                                                  "Movie\0"
                                                                                                                                                                                                                                  "Popup\0"
                                                                 "RichMedia\0"
                                                                                                                                                                                                                                  "File Attachment\0"
                                                                  "Widget\0"
                                                                                                                                                                                                                                  "Sound\0'
                                                                  "Screen\0"
                                                                                                                                                                                                                                  "Movie\0'
                                                                 "Printer Mark\0"
                                                                                                                                                                                                                                  "RichMedia\0"
                                                                  "Trap Net\0"
                                                                                                                                                                                                                                  "Widget\0"
                                                                 "Watermark\0"
                                                                                                                                                                                                                                  "Screen\0"
                                                                 "3D\0"
                                                                                                                                                                                                                                  "Printer Mark\0'
                                                                 "Projection\0";
                                                                                                                                                                                                                                  "Trap Net\0'
                                                                                                                                                                                                                                  "Watermark\0"
"3D\0"
                                                              // clang format-on
                                                                                                                                                                                                                                  "Projection\0";
                                                                                                                                                                                                                              // clang format-on
                                                              static AnnotationType gAnnotsWithColor[] = {
EditAnnotations.cpp
                                                                                                                                                                                                                              static AnnotationType gAnnotsWithColor[] = {
                                                                AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment, AnnotationType::Sound, AnnotationType::Caret, AnnotationType::IndextonType::Caret, AnnotationType::IndextonType::IndextonType::Sound, AnnotationType::Line, AnnotationType::Sourare, AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine, AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut,
                                                                                                                                                                                                                                 AnnotationType::Stamp,
AnnotationType::Sound,
                                                                                                                                                                                                                                                                                 Annotation Type :: Text, \ Annotation Type :: File Attachment,
                                                                                                                                                                                                                                                                               AnnotationType::Caret,
add image to annotation type
                                                                                                                                                                                                                               AnnotationType::FreeText,
                                                                                                                                                                                                                                 AnnotationType::Ink,
                                                                                                                                                                                                                                                                            AnnotationType::Line, AnnotationType::Square
                                                                                                                                                                                                                                  AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine,
                                                                 AnnotationType::Squiggly,
                                                                                                                                                                                                                                 Annotation Type :: Highlight, Annotation Type :: Underline, Annotation Type :: Strike Out, 
                                                                                                                                                                                                                                 AnnotationType::Squiggly,
```

	I	[};
pdf-appearance.c	case PDF_ANNOT_CARET:	case PDF_ANNOT_CARET:
pdf_write_appearance	pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);	<pre>pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz identity;</pre>
insert image object	*matrix = fz_identity;	break;
	break;	case PDF_ANNOT_IMAGE:
Menu.cpp	static MenuDef menuDefCreateAnnotUnderCursor[] = {	static MenuDef menuDefCreateAnnotUnderCursor[] = {
Change menu descriptions	{	{
change mena descriptions	_TRN("&Text"),	_TRN("&Text"),
	CmdCreateAnnotText,	CmdCreateAnnotText,
	},	},
	{	{
	_TRN("&Free Text"),	_TRN("&Free Text"),
	CmdCreateAnnotFreeText,	CmdCreateAnnotFreeText,
	},	},
	{ TDN/#0.5: #\	TDN///0.51    1)
	_TRN("&Stamp"),	_TRN("&Stamp"),
	CmdCreateAnnotStamp, },	CmdCreateAnnotStamp,
	), {	<mark> </mark>
	_TRN("&Caret"),	_TRN("&Paste Clipboard"),
	CmdCreateAnnotCaret,	CmdCreateAnnotImage, },
	},	//{ _TRN("Ink"), CmdCreateAnnotInk, },
	// //{ _TRN("Ink"), CmdCreateAnnotInk, },	{ _TRN("Square"), CmdCreateAnnotSquare, },
	{ _TRN("Square"), CmdCreateAnnotSquare, },	{ _TRN("Circle"), CmdCreateAnnotCircle, },
	{ _TRN("Circle"), CmdCreateAnnotCircle, },	{ _TRN("Line"), CmdCreateAnnotLine, },
	{ _TRN("Line"), CmdCreateAnnotLine, },	{ _TRN("Polygon"), CmdCreateAnnotPolygon, },
	{ _TRN("Polygon"), CmdCreateAnnotPolygon, },	//{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
	//{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },	//{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
	//{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
	{	nullptr, 0,
	nullptr,	0,
	0,	); };
	}, }:	
Menu.cpp	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret:
-	case CmdCreateAnnotCaret:	case CmdCreateAnnotImage:  case CmdCreateAnnotCaret:
Sumatra.cpp	Lase ChiucleateAmotCaret.	case CmdCreateAnnotImage:
EditAnnotations.cpp EditAnnotationsWindow		Static* staticImageSize = nullptr; Trackbar* trackbarImageSize = nullptr;
EditAnnotationswindow		Hackbai HackbailliageSize – Hullptt,
Declaring clipboard image Trackbar and Track Position		
Objects		
EditAnnotations.cpp		ew->staticImageSize->SetIsVisible(false);
HidePerAnnotControls		ew->trackbarImageSize->SetIsVisible(false);
Make clipboard image trackbar and track position objects visible		
EditAnnotations.cpp	HidePerAnnotControls(ew);	HidePerAnnotControls(ew);
HidePerAnnotControls	if (ew->annot) {     DoRect(ew, ew->annot);	<pre>if (ew-&gt;annot) {     DoRect(ew, ew-&gt;annot);</pre>
Initialize cliboard image Trackbar	DoAuthor(ew, ew->annot);	DoAuthor(ew, ew->annot);
command	DoModificationDate(ew, ew->annot); DoPopup(ew, ew->annot);	DoModificationDate(ew, ew->annot); DoPopup(ew, ew->annot);
	DoContents(ew, ew->annot);	DoContents(ew, ew->annot);
	DoTextAlignment(ew, ew->annot);	DoTextAlignment(ew, ew->annot);
	DoTextFont(ew, ew->annot);	DoTextFont(ew, ew->annot);
	DoTextSize(ew, ew->annot); DoImageSize(ew, ew->annot);	DoTextSize(ew, ew->annot);  DolmageSize(ew, ew->annot);
	DoTextColor(ew, ew->annot);	DoTextColor(ew, ew->annot);
	DoLineStartEnd(ew, ew->annot);	DoLineStartEnd(ew, ew->annot);
	Dolcon(ew, ew->annot);	Dolcon(ew, ew->annot);
	DoBorder(ew, ew->annot);	DoBorder(ew, ew->annot);
	DoColor(ew, ew->annot); DoInteriorColor(ew, ew->annot);	DoColor(ew, ew->annot); DoInteriorColor(ew, ew->annot);
		DoOpacity(ew, ew->annot);
	DoOpacity(ew. ew->annot):	
	DoOpacity(ew, ew->annot); DoSaveEmbed(ew, ew->annot);	DoSaveEmbed(ew, ew->annot);
	DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true);
EditAnnotations.con	DoSaveEmbed(ew, ew->annot);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true); }
EditAnnotations.cpp DolmageSize	DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true); }  static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) {  if (Type(annot) != AnnotationType::Image) {
	DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true); }  static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) {
DolmageSize	DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true); }  static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) != AnnotationType::Image) {         return;     }  // get rect information
DolmageSize	DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true); }  static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) != AnnotationType::Image) {         return;     }
DolmageSize	DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true); }  static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) != AnnotationType::Image) {         return;     }      // get rect information     RectF rect = GetBounds(annot);     AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx);     ew->staticImageSize->SetText(s.Get());
DolmageSize	DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true);	DoSaveEmbed(ew, ew->annot);  ew->buttonDelete->SetIsVisible(true); }  static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) != AnnotationType::Image) {         return;     }     // get rect information     RectF rect = GetBounds(annot);     AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx);

```
ew->staticImageSize->SetIsVisible(true);
                                                                                                                                            ew->trackbarImageSize->SetIsVisible(true);
                                                                                                                                         EditAnnotations.cpp
                                                                                                                                           EngineMupdf* e = ew->annot->engine;
ClipboardSizeChanging
                                                                                                                                            auto ctx = e->ctx;
                                                                                                                                           // get current width of clipboard image
RectF rect = GetBounds(ew->annot);
Trackbar scrolling changes
                                                                                                                                            fz_rect fzrect = {0, 0, 10, 10};
                                                                                                                                            // get position of trackbar scroll
                                                                                                                                            int ipos = ew->trackbarImageSize->GetValue();
                                                                                                                                           if (ipos == 0) // do nothing
                                                                                                                                              return:
                                                                                                                                            // change the image width
                                                                                                                                            fzrect.x0 = rect.x;
fzrect.x1 = rect.x + float(ipos);
                                                                                                                                            fzrect.y0 = rect.y;
                                                                                                                                            fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx;
                                                                                                                                            // new rect for the changed image width
                                                                                                                                            pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect);
                                                                                                                                            // display new image width in the static text
                                                                                                                                            AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1 - fzrect.x0); ew->staticImageSize->SetText(s.Get());
                                                                                                                                            // apply changed image
                                                                                                                                            EnableSaveIfAnnotationsChanged(ew):
                                                                                                                                            MainWindowRerender(ew->tab->win);
EditAnnotations.cpp
CreateMainLayout
                                                                                                                                              auto w = CreateStatic(parent, _TRA("Image Width:"));
                                                                                                                                              w->SetInsetsPt(8, 0, 0, 0);
Trackbar, add to trackbar position
                                                                                                                                              ew->staticImageSize = w;
                                                                                                                                              vbox->AddChild(w);
                                                                                                                                              TrackbarCreateArgs args;
                                                                                                                                              args.parent = parent;
args.rangeMin = 20;
                                                                                                                                              args.rangeMax = 400;
                                                                                                                                              auto w = new Trackbar();
                                                                                                                                              w->SetInsetsPt(8, 0, 0, 0);
                                                                                                                                              w->Create(args);
                                                                                                                                              w->onPosChanging = [ew](auto&& PH1) { return ClipboardSizeChanging(ew,
                                                                                                                                          std::forward<decltype(PH1)>(PH1)); };
                                                                                                                                              ew->trackbarImageSize = w;
                                                                                                                                              vbox->AddChild(w);
                                                                                                                                         static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
EditAnnotations.cpp
Remove fill color option of the
                                                                                                                                              return;
image clipboard in the annotatior
                                                                                                                                            size_t n = dimof(gAnnotsWithColor);
                                                                                                                                           bool\ is Visible = Is Annotation Type In Array (gAnnots With Color,\ n,\ Type (annot));
                                                                                                                                           if (!isVisible) {
                                                                                                                                              return;
                                                                                                                                            PdfColor col = GetColor(annot);
                                                                                                                                           \label{lem:prop:constraint} \begin{split} & \mathsf{DropDownFillColors}(\mathsf{ew-}\mathsf{>}\mathsf{dropDownColor}, \, \mathsf{col}, \, \mathsf{ew-}\mathsf{>}\mathsf{currCustomColor}); \\ & \mathsf{n} = \mathsf{dimof}(\mathsf{gAnnotsIsColorBackground}); \end{split}
                                                                                                                                            bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                                                                                                                           if (isBgCol) {
                                                                                                                                              ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                                           } else {
                                                                                                                                              ew->staticColor->SetText( TR("Color:"));
                                                                                                                                            ew->staticColor->SetIsVisible(true):
                                                                                                                                            ew->dropDownColor->SetIsVisible(true);
EditAnnotations.cpp
                                      static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                         static\ void\ DoColor(EditAnnotationsWindow^*\ ew,\ Annotation^*\ annot)\ \{
                                        if (Type(annot) == AnnotationType::Caret)
  return;
                                                                                                                                           if (Type(annot) == AnnotationType::Image)
If you want to change the
background color of the free text, insert the code in the area you
                                        size\_t \ n = dimof(gAnnotsWithColor); \\ bool \ is Visible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); \\
                                                                                                                                            size\_t \ n = dimof(gAnnotsWithColor); \\ bool \ is Visible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); \\
marked with the highlighter.
                                        if (!isVisible) {
                                                                                                                                            if (!isVisible) {
                                           return:
                                                                                                                                              return:
                                        PdfColor col = GetColor(annot);
                                                                                                                                            PdfColor col = GetColor(annot);
                                                                                                                                            if (Type(annot) == AnnotationType::FreeText)
                                        if (Type(annot) == AnnotationType::FreeText)
                                                                                                                                              col = 0xffffffff;
                                           col = 0xffffffff:
                                           SetColor(ew->annot, col);
                                                                                                                                              SetColor(ew->annot, col);
                                        DropDownFillColors (ew->dropDownColor, col, ew->currCustomColor);\\
                                                                                                                                            DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor);
                                        n = dimof(gAnnotsIsColorBackground);
                                                                                                                                            n = dimof(gAnnotsIsColorBackground);
                                        bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                                                                                                                            bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                        if (isBgCol) {
                                                                                                                                            if (isBgCol) {
                                           ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                                              ew-> static Color-> Set Text(\_TR("Background Color:"));\\
                                           ew->staticColor->SetText(_TR("Color:"));
                                                                                                                                              ew->staticColor->SetText(_TR("Color:"));
                                        ew->staticColor->SetIsVisible(true)
                                                                                                                                            ew->staticColor->SetIsVisible(true);
                                        ew->dropDownColor->SetIsVisible(true);
                                                                                                                                            ew->dropDownColor->SetIsVisible(true);
Menu.cpp
                                      static MenuDef menuDefContext[] = {
                                                                                                                                         static MenuDef menuDefContext[] = {
Reduce two steps to one stpe for
accessing the Change context
                                              _TRN("&Copy Selection"),
                                                                                                                                                 _TRN("&Copy Selection"),
                                             CmdCopySelection,
                                                                                                                                                CmdCopySelection,
```

```
_TRN("S&election"),
                                                                                   _TRN("S&election"),
   ({\sf UINT\_PTR}) menuDef Selection,
                                                                                   ({\sf UINT\_PTR}) menuDef Selection,
   _TRN("Copy &Link Address"),
                                                                                   _TRN("Copy &Link Address"),
   {\sf CmdCopyLinkTarget},
                                                                                   {\sf CmdCopyLinkTarget},
},
   _TRN("Copy Co&mment"),
                                                                                   _TRN("Copy Co&mment"),
   CmdCopyComment,
                                                                                   CmdCopyComment,
},
   _TRN("Copy &Image"),
                                                                                   _TRN("Copy &Image"),
   CmdCopyImage,
                                                                                   CmdCopyImage,
                                                                                // note: strings cannot be "" or else items are not there
// note: strings cannot be "" or else items are not there
   "Add to favorites",
                                                                                   "Add to favorites",
   CmdFavoriteAdd,
                                                                                   CmdFavoriteAdd,
},
   "Remove from favorites",
                                                                                   "Remove from favorites",
   CmdFavoriteDel,
                                                                                   CmdFavoriteDel,
   _TRN("Show &Favorites"),
                                                                                   _TRN("Show &Favorites"),
                                                                                   CmdFavoriteToggle,
   CmdFavoriteToggle,
                                                                                   _TRN("Show &Bookmarks"),
   _TRN("Show &Bookmarks"),
   CmdToggleBook marks,\\
                                                                                   CmdToggleBook marks,\\
   _TRN("Show &Toolbar"),
                                                                                   _TRN("Show &Toolbar"),
   {\sf CmdToggleToolbar},
                                                                                   CmdToggleToolbar,
   _TRN("Show &Scrollbars"),
                                                                                   _TRN("Show &Scrollbars"),
   CmdToggleScrollbars,
                                                                                   CmdToggleScrollbars,
   kMenuSeparator,
                                                                                   kMenuSeparator,
   kMenuSeparatorID,
                                                                                   kMenuSeparatorID,
   _TRN("Select Annotation in Editor"),
                                                                                   _TRN("Select Annotation in Editor"),
   CmdSelectAnnotation,
                                                                                   {\sf CmdSelectAnnotation},
   _TRN("Delete Annotation\tDel"),
                                                                                   _TRN("Delete Annotation\tDel"),
   CmdDeleteAnnotation,
                                                                                   CmdDeleteAnnotation,
}.
   _TRN("Edit Annotations"),
                                                                                   _TRN("Edit Annotations"),
   CmdEditAnnotations,
                                                                                   CmdFditAnnotations.
},
                                                                                   _TRN("Create Annotation From Selection"),
   _TRN("Create Annotation From Selection"),
   ({\sf UINT\_PTR}) menuDefCreateAnnotFromSelection,\\
                                                                                   (UINT_PTR)menuDefCreateAnnotFromSelection,
   _TRN("Create Annotation &Under Cursor"),
                                                                                   kMenuSeparator,
   ({\sf UINT\_PTR}) menuDefCreateAnnotUnderCursor,\\
                                                                                   kMenuSeparatorID,
   _TRN("Save Annotations to existing PDF"),
                                                                                   _TRN("&Highlight"),
                                                                                   CmdCreateAnnotHighlight,
   CmdSaveAnnotations,
                                                                                   _TRN("&Underline"),
   _TRN("E&xit Fullscreen"),
                                                                                   CmdCreateAnnotUnderline,
   CmdToggleFullscreen, // only seen in full-screen mode
```

```
_TRN("&Strike Out"),
                                    nullptr,
                                    0,
                                                                                                                    CmdCreateAnnotStrikeOut,
                                 },
                              };
                                                                                                                    _TRN("S&quiggly"),
                                                                                                                    CmdCreateAnnotSquiggly,
                                                                                                                    _TRN("Create Annotation &Under Cursor"),
                                                                                                                    (UINT_PTR)menuDefCreateAnnotUnderCursor,
                                                                                                                    kMenuSeparator,
                                                                                                                    kMenuSeparatorID,
                                                                                                                    _TRN("&Text"),
                                                                                                                    CmdCreateAnnotText,
                                                                                                                    _TRN("&Free Text"),
                                                                                                                    CmdCreateAnnotFreeText,
                                                                                                                 /*{ _TRN("Circle"),
                                                                                                                    CmdCreateAnnotCircle,
                                                                                                                 { _TRN("Line"),
                                                                                                                    CmdCreateAnnotLine,
                                                                                                                    _TRN("&Stamp"),
                                                                                                                    CmdCreateAnnotStamp,
                                                                                                                    _TRN("&Caret"),
                                                                                                                    CmdCreateAnnotCaret,
                                                                                                                    _TRN("&Paste Clipboard"),
                                                                                                                    CmdCreateAnnotImage,
                                                                                                                    kMenuSeparator,
                                                                                                                    kMenuSeparatorID,
                                                                                                                    _TRN("Save Annotations to existing PDF"),
                                                                                                                    Cmd Save Annotations,\\
                                                                                                                    _TRN("E&xit Fullscreen"),
                                                                                                                    CmdToggleFullscreen, // only seen in full-screen mode
                                                                                                                 },
                                                                                                                 {
                                                                                                                    nullptr,
                                                                                                                    0,
                                                                                                                 },
Error handling
                                                                                                              1. Property pages \rightarrow C/C++ \rightarrow Code generation \rightarrow Enable C++ exceptions \rightarrow Yes(/Ehsc)
                                                                                                              2. remove enginedump project
                                                                                                              3. remove SumatraPdf-dll project
```