

Customization update

2023년 5월 27일 토요일 오전 6:09

1. remove EngineDump project
2. remove SumatraPdf-dll project

file	before and after		
pdf-annot.c	function	before	after
	make the text red and reduce font size to 9	pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);	//float CMYK[] = {0, 0.5, 0.3, 0}; //pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, 4, CMYK); pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
	Prevent Image annot from being cleared	void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) { pdf_annot_request_resynthesis(ctx, annot); }	void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) { enum pdf_annot_type ret = pdf_annot_type(ctx, annot); if (ret != PDF_ANNOT_IMAGE) pdf_annot_request_resynthesis(ctx, annot); }
	insert Bbox and image type annotation	const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret";	const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_BBOX: return "BBox"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret"; case PDF_ANNOT_IMAGE: return "Image";
	insert Bbox and image type annotation	int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) { if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT; if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP; if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET;	int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) { if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT; if (!strcmp("BBox", subtype)) return PDF_ANNOT_BBOX; if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP; if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET; if (!strcmp("Image", subtype)) return PDF_ANNOT_IMAGE;
	1. set rect of image annotation 2. Change to a transparent border for image object	case PDF_ANNOT_CARET: { fz_rect caret_rect = { 12, 12, 12+18, 12+15 }; pdf_set_annot_rect(ctx, annot, caret_rect); pdf_set_annot_color(ctx, annot, 3, blue); } break;	case PDF_ANNOT_CARET: { fz_rect caret_rect = {12, 12, 12 + 18, 12 + 15}; pdf_set_annot_rect(ctx, annot, caret_rect); pdf_set_annot_color(ctx, annot, 3, blue); } break; case PDF_ANNOT_IMAGE: { fz_rect image_rect = {12, 12, 12 + 200, 12 + 150}; pdf_set_annot_rect(ctx, annot, image_rect); float transparent[] = {0, 0, 0, 0}; pdf_set_annot_color(ctx, annot, 4, transparent); } break;
	set subtype of Bbox and image rect annotation	static pdf_obj *rect_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Popup), PDF_NAME(FileAttachment), PDF_NAME(Sound), PDF_NAME(Movie), PDF_NAME(Widget), NULL, };	static pdf_obj *rect_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(BBox), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Image), PDF_NAME(Popup), PDF_NAME(FileAttachment), PDF_NAME(Sound), PDF_NAME(Movie), PDF_NAME(Widget), NULL, };
	set subtype of Bbox and image quad point annotation	static pdf_obj *quad_point_subtypes[] = { PDF_NAME(Highlight), PDF_NAME(Link), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Underline), PDF_NAME(Redact), NULL, };	static pdf_obj *quad_point_subtypes[] = { PDF_NAME(Highlight), PDF_NAME(Link), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Underline), PDF_NAME(Redact), PDF_NAME(BBox), NULL, };

		<pre>static pdf_obj *markup_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Line), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Polygon), PDF_NAME(PolyLine), PDF_NAME(Highlight), PDF_NAME(Underline), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Ink), PDF_NAME(FileAttachment), PDF_NAME(Sound), NULL, };</pre>	<pre>}; static pdf_obj *markup_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Line), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Polygon), PDF_NAME(PolyLine), PDF_NAME(Highlight), PDF_NAME(Underline), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Redact), PDF_NAME(BBox), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Image), PDF_NAME(Ink), PDF_NAME(FileAttachment), PDF_NAME(Sound), NULL, };</pre>
EditAnnotation.cpp	function	before	after
	include iostream and fstream	-	<pre>#include <iostream> #include <fstream></pre>
	<p>1. Force focus to input window when creating a comment</p> <p>2. Automatically select entire text</p>	<pre>static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) { str::Str s = Contents(annot); // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n"); ew->editContents->SetText(s.Get()); ew->staticContents->SetIsVisible(true); ew->editContents->SetIsVisible(true); }</pre>	<pre>static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) { str::Str s = Contents(annot); // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n"); ew->editContents->SetText(s.Get()); keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key keybd_event('A', 0, 0, 0); // push 'A' key keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key ew->staticContents->SetIsVisible(true); ew->editContents->SetIsVisible(true); SetFocus(ew->editContents->hwnd); }</pre>
	Remove timer object	<pre>static UINT_PTR gMainWindowRerenderTimer = 0; static MainWindow* gMainWindowForRender = nullptr; // TODO: there seems to be a leak static void ContentsChanged(EditAnnotationsWindow* ew) { auto txt = ew->editContents->GetTextTemp(); SetContents(ew->annot, txt); EnableSaveIfAnnotationsChanged(ew); MainWindow* win = ew->tab->win; if (gMainWindowRerenderTimer != 0) { // logf("ContentsChanged: killing existing timer for re-render of MainWindow\n"); KillTimer(win->hwndCanvas, gMainWindowRerenderTimer); gMainWindowRerenderTimer = 0; } UINT timeoutInMs = 75; gMainWindowForRender = win; if (MainWindowStillValid(gMainWindowForRender)) { gMainWindowRerenderTimer = SetTimer(win->hwndCanvas, 1, timeoutInMs, []{HWND, UINT, UINT_PTR, DWORD} { // logf("ContentsChanged: re-rendering MainWindow\n"); MainWindowRerender(gMainWindowForRender); }); } else { // logf("ContentsChanged: NOT re-rendering MainWindow because is not valid anymore\n"); } }</pre>	<pre>static MainWindow* gMainWindowForRender = nullptr; // TODO: there seems to be a leak static void ContentsChanged(EditAnnotationsWindow* ew) { auto txt = ew->editContents->GetTextTemp(); SetContents(ew->annot, txt); EnableSaveIfAnnotationsChanged(ew); MainWindow* win = ew->tab->win; gMainWindowForRender = win; if (MainWindowStillValid(gMainWindowForRender)) { MainWindowRerender(gMainWindowForRender, true); } }</pre>
	Set selection of list box to the last comment after deleting a comment.	<pre>void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew, Annotation* annot) { annot = FindMatchingAnnotation(ew, annot); DeleteAnnotation(annot); if (ew != nullptr) { // can be null if called from Menu.cpp and annotations window is not visible RebuildAnnotations(ew); UpdateUIForSelectedAnnotation(ew, 0); ew->listBox->SetCurrentSelection(0); } MainWindowRerender(tab->win); ToolbarUpdateStateForWindow(tab->win, false); }</pre>	<pre>void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew, Annotation* annot) { annot = FindMatchingAnnotation(ew, annot); DeleteAnnotation(annot); if (ew != nullptr) { // can be null if called from Menu.cpp and annotations window is not visible RebuildAnnotations(ew); int iC = ew->listBox->GetCount()-1; if (iC >= 0) { UpdateUIForSelectedAnnotation(ew, iC); ew->listBox->SetCurrentSelection(iC); } } MainWindowRerender(tab->win); ToolbarUpdateStateForWindow(tab->win, false); }</pre>

1. Set default text content as "Text"
2. Remove free text border
3. Copy and paste an image file into a PDF page

```

Annotation* EngineMupdfCreateAnnotation(EngineBase* engine,
AnnotationType typ, int pageNo, PointF pos) {
    EngineMupdf* epdf = AsEngineMupdf(engine);
    fz_context* ctx = epdf->ctx;

    auto pageInfo = epdf->GetFzPageInfo(pageNo, true);

    ScopedCritSec cs(epdf->ctxAccess);

    auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;

    auto annot = pdf_create_annot(ctx, page, atyp);

    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
    if (pdf_annot_has_author(ctx, annot)) {
        char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
        // if "(none)" we don't set it
        if (!str::Eq(defAuthor, "(none)")) {
            const char* author = getuser();
            if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                author = defAuthor;
            }
            pdf_set_annot_author(ctx, annot, author);
        }
    }

    switch (typ) {
        case AnnotationType::Text:
        case AnnotationType::FreeText:
        case AnnotationType::Stamp:
        case AnnotationType::Caret:
        case AnnotationType::Square:
        case AnnotationType::Circle: {
            fz_rect trect = pdf_annot_rect(ctx, annot);
            float dx = trect.x1 - trect.x0;
            trect.x0 = pos.x;
            trect.x1 = trect.x0 + dx;
            float dy = trect.y1 - trect.y0;
            trect.y0 = pos.y;
            trect.y1 = trect.y0 + dy;
            pdf_set_annot_rect(ctx, annot, trect);
        } break;
        case AnnotationType::Line: {
            fz_point a(pos.x, pos.y);
            fz_point b(pos.x + 100, pos.y + 50);
            pdf_set_annot_line(ctx, annot, a, b);
        } break;
    }

    if (typ == AnnotationType::FreeText) {
        pdf_set_annot_contents(ctx, annot, "This is a text...");
        pdf_set_annot_border(ctx, annot, 1);
    }

    pdf_update_annot(ctx, annot);
    auto res = MakeAnnotationPdf(epdf, annot, pageNo);
    if (typ == AnnotationType::Text) {
        AutoFreeStr iconName = GetAnnotationTextIcon();
        if (!str::Eq(iconName, "Note")) {
            SetIconName(res, iconName.Get());
        }
        auto col = GetAnnotationTextIconColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Underline) {
        auto col = GetAnnotationUnderlineColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Highlight) {
        auto col = GetAnnotationHighlightColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Squiggly) {
        auto col = GetAnnotationSquigglyColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::StrikeOut) {
        auto col = GetAnnotationStrikeOutColor();
        SetColor(res, col);
    }
    pdf_drop_annot(ctx, annot);
    return res;
}

```

```

}

Annotation* EngineMupdfCreateAnnotation(EngineBase* engine,
AnnotationType typ, int pageNo, PointF pos) {
    if (typ == AnnotationType::Image) {
        // Open the clipboard, and verify that the image data is there.
        if (!OpenClipboard(nullptr))
            return NULL;
        if (!IsClipboardFormatAvailable(CF_BITMAP)) {
            CloseClipboard();
            return NULL;
        }
    }
    EngineMupdf* epdf = AsEngineMupdf(engine);
    fz_context* ctx = epdf->ctx;

    auto pageInfo = epdf->GetFzPageInfo(pageNo, true);

    ScopedCritSec cs(epdf->ctxAccess);

    auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;

    auto annot = pdf_create_annot(ctx, page, atyp);

    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
    if (pdf_annot_has_author(ctx, annot)) {
        char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
        // if "(none)" we don't set it
        if (!str::Eq(defAuthor, "(none)")) {
            const char* author = getuser();
            if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                author = defAuthor;
            }
            pdf_set_annot_author(ctx, annot, author);
        }
    }

    switch (typ) {
        case AnnotationType::Text:
        case AnnotationType::FreeText:
            break;
        case AnnotationType::Stamp:
        case AnnotationType::Caret:
        case AnnotationType::Image:
        case AnnotationType::Square:
        case AnnotationType::Circle: {
            fz_rect trect = pdf_annot_rect(ctx, annot);
            float dx = trect.x1 - trect.x0;
            trect.x0 = pos.x;
            trect.x1 = trect.x0 + dx;
            float dy = trect.y1 - trect.y0;
            trect.y0 = pos.y;
            trect.y1 = trect.y0 + dy;
            pdf_set_annot_rect(ctx, annot, trect);
        } break;
        case AnnotationType::Line: {
            fz_point a(pos.x, pos.y);
            fz_point b(pos.x + 100, pos.y + 50);
            pdf_set_annot_line(ctx, annot, a, b);
        } break;
    }

    if (typ == AnnotationType::FreeText) {
        pdf_set_annot_contents(ctx, annot, "Text");
        pdf_set_annot_border(ctx, annot, 0);
        fz_rect trect = pdf_annot_rect(ctx, annot);
        trect.x0 = pos.x;
        trect.y0 = pos.y + 10;
        trect.x1 = pos.x;
        trect.y1 = pos.y + 10;
        pdf_set_annot_rect(ctx, annot, trect);
    }

    pdf_update_annot(ctx, annot);
    auto res = MakeAnnotationPdf(epdf, annot, pageNo);
    if (typ == AnnotationType::Text) {
        AutoFreeStr iconName = GetAnnotationTextIcon();
        if (!str::Eq(iconName, "Note")) {
            SetIconName(res, iconName.Get());
        }
        auto col = GetAnnotationTextIconColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Underline) {
        auto col = GetAnnotationUnderlineColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Highlight) {
        auto col = GetAnnotationHighlightColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Squiggly) {
        auto col = GetAnnotationSquigglyColor();
        SetColor(res, col);
    }
}

```

```

} else if (type == AnnotationType::StrikeOut) {
    auto col = GetAnnotationStrikeOutColor();
    SetColor(res, col);
}
pdf_drop_annot(ctx, annot);
if (type == AnnotationType::Image) {
    // Retrieve the bitmap handle from the clipboard.
    HBITMAP hBitmap = static_cast<HBITMAP>
(GetClipboardData(CF_BITMAP));
    if (hBitmap == nullptr) {
        CloseClipboard();
        return NULL;
    }
    // Extract DIB data from a bitmap handle.
    BITMAP bm;
    GetObject(hBitmap, sizeof(BITMAP), &bm);
    int size = bm.bmWidthBytes * bm.bmHeight;
    unsigned char* data = new unsigned char[size];
    GetBitmapBits(hBitmap, size, data);

    // Write the extracted DIB data to a file.
    std::ofstream file("clipboard_image.bmp", std::ios::binary);
    if (!file.is_open()) {
        delete[] data;
        CloseClipboard();
        return NULL;
    }
    BITMAPFILEHEADER bmfh = {0};
    bmfh.bfType = 0x4d42; // "BM"
    bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) +
sizeof(BITMAPINFOHEADER);
    bmfh.bfSize = bmfh.bfOffBits + size;
    file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
    BITMAPINFOHEADER bmih = {0};
    bmih.biSize = sizeof(BITMAPINFOHEADER);
    bmih.biWidth = bm.bmWidth;
    bmih.biHeight = bm.bmHeight; // Save top-down method
    bmih.biPlanes = 1;
    bmih.biBitCount = bm.bmBitsPixel;
    bmih.biCompression = BI_RGB;
    bmih.biSizeImage = size;
    file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));
    for (int y = bm.bmHeight - 1; y >= 0; --y) {
        file.write(reinterpret_cast<const char*>(data + y *
bm.bmWidthBytes), bm.bmWidthBytes);
    }
    file.close();
    // Clean up unused handles and data.
    delete[] data;
    CloseClipboard();
    // Attaches a clipboard image to the stamp. Stamp functionality
implemented in Image
    fz_image *img = fz_new_image_from_file(ctx,
"clipboard_image.bmp");
    pdf_set_annot_stamp_image(ctx, annot, img);
    fz_drop_image(ctx, img);
}
return res;
}

```

[add image to
annotation type](#)

```

static AnnotationType gAnnotsWithColor[] = {
    AnnotationType::Stamp, AnnotationType::Text,
    AnnotationType::FileAttachment,
    AnnotationType::Sound, AnnotationType::Caret,
    AnnotationType::FreeText,
    AnnotationType::Ink, AnnotationType::Line,
    AnnotationType::Square,
    AnnotationType::Circle, AnnotationType::Polygon,
    AnnotationType::PolyLine,
    AnnotationType::Highlight, AnnotationType::Underline,
    AnnotationType::StrikeOut,
    AnnotationType::Squiggly,
};

```

```

static AnnotationType gAnnotsWithColor[] = {
    AnnotationType::Stamp, AnnotationType::Text,
    AnnotationType::FileAttachment,
    AnnotationType::Sound, AnnotationType::Caret,
    AnnotationType::Image, AnnotationType::FreeText,
    AnnotationType::Ink, AnnotationType::Line,
    AnnotationType::Square,
    AnnotationType::Circle, AnnotationType::Polygon,
    AnnotationType::PolyLine,
    AnnotationType::Highlight, AnnotationType::Underline,
    AnnotationType::StrikeOut,
    AnnotationType::Squiggly,
};

```

[Declaring clipboard
image Trackbar and
Track Position Objects](#)

```

struct EditAnnotationsWindow : Wnd {
    void OnSize(UINT msg, UINT type, SIZE size) override;
    void OnClose() override;

    WindowTab* tab = nullptr;
    LayoutBase* mainLayout = nullptr;

    ListBox* listBox = nullptr;
    Static* staticRect = nullptr;
    Static* staticAuthor = nullptr;
    Static* staticModificationDate = nullptr;
    Static* staticPopup = nullptr;
    Static* staticContents = nullptr;
    Edit* editContents = nullptr;
    Static* staticTextAlignment = nullptr;
    DropDown* dropDownTextAlignment = nullptr;
    Static* staticTextFont = nullptr;
    DropDown* dropDownTextFont = nullptr;
};

```

```

struct EditAnnotationsWindow : Wnd {
    void OnSize(UINT msg, UINT type, SIZE size) override;
    void OnClose() override;

    WindowTab* tab = nullptr;
    LayoutBase* mainLayout = nullptr;

    ListBox* listBox = nullptr;
    Static* staticRect = nullptr;
    Static* staticAuthor = nullptr;
    Static* staticModificationDate = nullptr;
    Static* staticPopup = nullptr;
    Static* staticContents = nullptr;
    Edit* editContents = nullptr;
    Static* staticTextAlignment = nullptr;
    DropDown* dropDownTextAlignment = nullptr;
    Static* staticTextFont = nullptr;
    DropDown* dropDownTextFont = nullptr;
};

```

	<pre> Static* staticTextSize = nullptr; Trackbar* trackbarTextSize = nullptr; </pre>	<pre> Static* staticTextSize = nullptr; Trackbar* trackbarTextSize = nullptr; Static* staticImageSize = nullptr; Trackbar* trackbarImageSize = nullptr; Static* staticObjectWidth = nullptr; Static* staticObjectHeight = nullptr; Trackbar* trackbarObjectWidth = nullptr; Trackbar* trackbarObjectHeight = nullptr; </pre>
Make clipboard image trackbar and track position objects visible	<pre> static void HidePerAnnotControls(EditAnnotationsWindow* ew) { ew->staticRect->SetIsVisible(false); ew->staticAuthor->SetIsVisible(false); ew->staticModificationDate->SetIsVisible(false); ew->staticPopup->SetIsVisible(false); ew->staticContents->SetIsVisible(false); ew->editContents->SetIsVisible(false); ew->staticTextAlignment->SetIsVisible(false); ew->dropDownTextAlignment->SetIsVisible(false); ew->staticTextFont->SetIsVisible(false); ew->dropDownTextFont->SetIsVisible(false); ew->staticTextSize->SetIsVisible(false); ew->trackbarTextSize->SetIsVisible(false); } </pre>	<pre> static void HidePerAnnotControls(EditAnnotationsWindow* ew) { ew->staticRect->SetIsVisible(false); ew->staticAuthor->SetIsVisible(false); ew->staticModificationDate->SetIsVisible(false); ew->staticPopup->SetIsVisible(false); ew->staticContents->SetIsVisible(false); ew->editContents->SetIsVisible(false); ew->staticTextAlignment->SetIsVisible(false); ew->dropDownTextAlignment->SetIsVisible(false); ew->staticTextFont->SetIsVisible(false); ew->dropDownTextFont->SetIsVisible(false); ew->staticTextSize->SetIsVisible(false); ew->trackbarTextSize->SetIsVisible(false); ew->staticImageSize->SetIsVisible(false); ew->trackbarImageSize->SetIsVisible(false); ew->staticObjectWidth->SetIsVisible(false); ew->staticObjectHeight->SetIsVisible(false); ew->trackbarObjectWidth->SetIsVisible(false); ew->trackbarObjectHeight->SetIsVisible(false); } </pre>
Initialize cliboard image Trackbar command	<pre> HidePerAnnotControls(ew); if (ew->annot) { DoRect(ew, ew->annot); DoAuthor(ew, ew->annot); DoModificationDate(ew, ew->annot); DoPopup(ew, ew->annot); DoContents(ew, ew->annot); DoTextAlignment(ew, ew->annot); DoTextFont(ew, ew->annot); DoTextSize(ew, ew->annot); DoImageSize(ew, ew->annot); DoTextColor(ew, ew->annot); DoLineStartEnd(ew, ew->annot); DoIcon(ew, ew->annot); DoBorder(ew, ew->annot); DoColor(ew, ew->annot); DoInteriorColor(ew, ew->annot); DoOpacity(ew, ew->annot); DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true); } </pre>	<pre> HidePerAnnotControls(ew); if (ew->annot) { DoRect(ew, ew->annot); DoAuthor(ew, ew->annot); DoModificationDate(ew, ew->annot); DoPopup(ew, ew->annot); DoContents(ew, ew->annot); DoTextAlignment(ew, ew->annot); DoTextFont(ew, ew->annot); DoTextSize(ew, ew->annot); DoImageSize(ew, ew->annot); DoObjectSize(ew, ew->annot); DoTextColor(ew, ew->annot); DoLineStartEnd(ew, ew->annot); DoIcon(ew, ew->annot); DoBorder(ew, ew->annot); DoColor(ew, ew->annot); DoInteriorColor(ew, ew->annot); DoOpacity(ew, ew->annot); DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true); } </pre>
Trackbar initialization actual code	<p><u>Put the code after the following code</u></p> <pre> static void DoTextSize(EditAnnotationsWindow* ew, Annotation* annot) </pre>	<pre> static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) != AnnotationType::Image) { return; } // get rect information RectF rect = GetBounds(annot); AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx); ew->staticImageSize->SetText(s.Get()); // set position of trackbar to the clipboard image width ew->trackbarImageSize->SetValue(int(rect.dx)); ew->staticImageSize->SetIsVisible(true); ew->trackbarImageSize->SetIsVisible(true); } </pre>
Trackbar scrolling changes	<p><u>Put the code after the following code</u></p> <pre> static void DoTextSize(EditAnnotationsWindow* ew, Annotation* annot) static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) </pre>	<pre> static void ClipboardSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) { EngineMupdf* e = ew->annot->engine; auto ctx = e->ctx; // get current width of clipboard image RectF rect = GetBounds(ew->annot); fz_rect fzrect = {0, 0, 10, 10}; // get position of trackbar scroll int ipos = ew->trackbarImageSize->GetValue(); if (ipos == 0) // do nothing return; // change the image width fzrect.x0 = rect.x; fzrect.x1 = rect.x + float(ipos); fzrect.y0 = rect.y; fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx; // new rect for the changed image width pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect); // display new image width in the static text AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1 - </pre>

**Trackbar and
objectbar**

**add to trackbar and
objectbar position
annotation**

```
static void CreateMainLayout(EditAnnotationsWindow* ew) {
    HWND parent = ew->hwnd;
    auto vbox = new VBox();
    vbox->alignMain = MainAxisAlign::MainStart;
    vbox->alignCross = CrossAxisAlign::Stretch;
    ...
    ...
    ...
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 8;
        args.rangeMax = 36;

        auto w = new Trackbar();
        w->SetInsetsPt(4, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        TextFontSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarTextSize = w;
        vbox->AddChild(w);
    }
    ...
    ...
    ...
}
```

```
fzrect.x0);
ew->staticImageSize->SetText(s.Get());
// apply changed image
pdf_update_annot(ctx, ew->annot->pdfannot);
EnableSavelfAnnotationsChanged(ew);
MainWindowRerender(ew->tab->win);
}
```

```
static void CreateMainLayout(EditAnnotationsWindow* ew) {
    HWND parent = ew->hwnd;
    auto vbox = new VBox();
    vbox->alignMain = MainAxisAlign::MainStart;
    vbox->alignCross = CrossAxisAlign::Stretch;
    ...
    ...
    ...
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 8;
        args.rangeMax = 36;

        auto w = new Trackbar();
        w->SetInsetsPt(4, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        TextFontSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarTextSize = w;
        vbox->AddChild(w);
    }
    {
        auto w = CreateStatic(parent, _TRA("Image Width:"));
        w->SetInsetsPt(8, 0, 0, 0);
        ew->staticImageSize = w;
        vbox->AddChild(w);
    }
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 20;
        args.rangeMax = 400;

        auto w = new Trackbar();
        w->SetInsetsPt(8, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        ClipboardSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarImageSize = w;
        vbox->AddChild(w);
    }
    {
        auto w = CreateStatic(parent, _TRA("Object width:"));
        w->SetInsetsPt(8, 0, 0, 0);
        ew->staticObjectWidth = w;
        vbox->AddChild(w);
    }
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 20;
        args.rangeMax = 400;

        auto w = new Trackbar();
        w->SetInsetsPt(8, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        ObjectSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarObjectWidth = w;
        vbox->AddChild(w);
    }
    {
        auto w = CreateStatic(parent, _TRA("Object height:"));
        w->SetInsetsPt(8, 0, 0, 0);
        ew->staticObjectHeight = w;
        vbox->AddChild(w);
    }
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 20;
        args.rangeMax = 400;

        auto w = new Trackbar();
        w->SetInsetsPt(8, 0, 0, 0);
    }
}
```

		<pre> w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return ObjectSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); }; ew->trackbarObjectHeight = w; vbox->AddChild(w); } </pre>
object size width and height	below DolmageSize	<pre> static void DoObjectSize(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) != AnnotationType::Circle && Type(annot) != AnnotationType::Square) { return; } // get rect information RectF rect = GetBounds(annot); AutoFreeStr sw = str::Format(_TRA("Object width: %.1f"), rect.dx); AutoFreeStr sh = str::Format(_TRA("Object height: %.1f"), rect.dy); ew->staticObjectWidth->SetText(sw.Get()); ew->staticObjectHeight->SetText(sh.Get()); // set position of trackbar to the clipboard image width ew->trackbarObjectWidth->SetValue(int(rect.dx)); ew->trackbarObjectHeight->SetValue(int(rect.dy)); ew->staticObjectWidth->SetIsVisible(true); ew->staticObjectHeight->SetIsVisible(true); ew->trackbarObjectWidth->SetIsVisible(true); ew->trackbarObjectHeight->SetIsVisible(true); } </pre>
object size width and height	below DolmageSize and DoObjectSize	<pre> static void ObjectSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) { EngineMupdf* e = ew->annot->engine; auto ctx = e->ctx; // get current width of clipboard image RectF rect = GetBounds(ew->annot); fz_rect fzrect = {0, 0, 10, 10}; // get position of trackbar scroll int wpos = ew->trackbarObjectWidth->GetValue(); int hpos = ew->trackbarObjectHeight->GetValue(); if (wpos == 0 hpos==0) // do nothing return; // change the image width fzrect.x0 = rect.x; fzrect.x1 = rect.x + float(wpos); fzrect.y0 = rect.y; fzrect.y1 = rect.y + float(hpos); // new rect for the changed image width pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect); // display new image width in the static text AutoFreeStr sw = str::Format(_TRA("Object width: "), fzrect.x1 - fzrect.x0); ew->staticObjectWidth->SetText(sw.Get()); AutoFreeStr sh = str::Format(_TRA("Object height: "), fzrect.y1 - fzrect.y0); ew->staticObjectHeight->SetText(sh.Get()); // apply changed image pdf_update_annot(ctx, ew->annot->pdfannot); EnableSavelfAnnotationsChanged(ew); MainWindowRerender(ew->tab->win); } </pre>
Remove fill color option of the image clipboard in the annotation window	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (!isVisible) { return; } PdfColor col = GetColor(annot); DropDownFillColors(ew->dropDownColor, col, ew-> currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Image) return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (!isVisible) { return; } PdfColor col = GetColor(annot); DropDownFillColors(ew->dropDownColor, col, ew-> currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>
If you want to change the background color of the free text, insert the code in the area you marked with the highlighter.	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Caret) return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); </pre>	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Image) return; size_t n = dimof(gAnnotsIsColorBackground); bool isVisible = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); </pre>

	<p>skip!!!</p> <pre> if (lisVisible) { return; } PdfColor col = GetColor(annot); if (Type(annot) == AnnotationType::FreeText) { col = 0xffffffff; SetColor(ew->annot, col); } DropDownFillColor(ew->dropDownColor, col, ew->currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>	<pre> if (lisVisible) { return; } PdfColor col = GetColor(annot); if (Type(annot) == AnnotationType::FreeText) { col = 0xffffffff; SetColor(ew->annot, col); } DropDownFillColor(ew->dropDownColor, col, ew->currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>
pdf-appearance.c	<p>function</p> <p>Improved Korean input issues</p> <pre> static void write_string(fz_context *ctx, fz_buffer *buf, fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end) { struct text_walk_state state; int last_enc = 0; init_text_walk(ctx, &state, lang, font, text, end); while (next_text_walk(ctx, &state)) { } } </pre>	<p>after</p> <pre> static void write_string(fz_context *ctx, fz_buffer *buf, fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end) { struct text_walk_state state; int last_enc = 0; init_text_walk(ctx, &state, lang, font, text, end); while (next_text_walk(ctx, &state)) { if (state.text[0] == ' ' state.text[0] == '1' state.text[0] == '2' state.text[0] == '3' state.text[0] == '4' state.text[0] == '5' state.text[0] == '6' state.text[0] == '7' state.text[0] == '8' state.text[0] == '9' state.text[0] == '0' state.text[0] == '\n' state.text[0] == '\r' state.text[0] == '!' state.text[0] == '@' state.text[0] == '#' state.text[0] == '\$' state.text[0] == '%' state.text[0] == '^' state.text[0] == '&' state.text[0] == '*' state.text[0] == '(' state.text[0] == ')' state.text[0] == '-' state.text[0] == '.' state.text[0] == '+' state.text[0] == '=' state.text[0] == '[' state.text[0] == ']' state.text[0] == '{' state.text[0] == '}' state.text[0] == ' ' state.text[0] == ':' state.text[0] == ';' state.text[0] == '"' state.text[0] == ',' state.text[0] == '.' state.text[0] == '<' state.text[0] == '>' state.text[0] == '/' state.text[0] == '?') state.enc = ENC_LATIN; } } </pre>
	<p>Adjust underline position</p> <pre> a = lerp_point(quad[LL], quad[UL], 1/7.0f); b = lerp_point(quad[LR], quad[UR], 1/7.0f); </pre>	<pre> a = lerp_point(quad[LL], quad[UL], 1/24.0f); b = lerp_point(quad[LR], quad[UR], 1/24.0f); </pre>
	<p>Resize Rect(BBox) object to fit text size</p> <pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) { const char *font; float size, color[4]; const char *text; float w, h, t, b; int q, r, n; int lang; /* /Rotate is an undocumented annotation property supported by Adobe */ text = pdf_annot_contents(ctx, annot); r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate)); q = pdf_annot_quadding(ctx, annot); pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color); lang = pdf_annot_language(ctx, annot); w = rect->x1 - rect->x0; h = rect->y1 - rect->y0; if (r == 90 r == 270) t = h, h = w, w = t; *matrix = fz_rotate(r); *bbox = fz_make_rect(0, 0, w, h); } </pre>	<pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) { const char *font; float size, color[4]; const char *text; float w, h, t, b; int q, r, n; int lang; /* /Rotate is an undocumented annotation property supported by Adobe */ text = pdf_annot_contents(ctx, annot); r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate)); q = pdf_annot_quadding(ctx, annot); pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color); lang = pdf_annot_language(ctx, annot); b = pdf_write_border_appearance(ctx, annot, buf); fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&font)); float var_w = 0; float max_w = 400.0; float fontheight = size; float lineNo = 0; } </pre>

	<pre> pdf_write_opacity(ctx, annot, buf, res); pdf_write_dash_pattern(ctx, annot, buf, res); if (pdf_write_fill_color_appearance(ctx, annot, buf)) fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h); b = pdf_write_border_appearance(ctx, annot, buf); if (b > 0) { if (n == 4) fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]); else if (n == 3) fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]); else if (n == 1) fz_append_printf(ctx, buf, "%g G\n", color[0]); else if (n == 0) fz_append_printf(ctx, buf, "0 G\n"); fz_append_printf(ctx, buf, "%g %g %g re\nS\n", b/2, b/2, w-b, h-b); } fz_append_printf(ctx, buf, "%g %g %g re\nW\nn\n", b, b, w-b* 2, h-b*2); write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b*2, 0.8f, 1.2f, 1, 0, 0); } </pre>	<pre> float temp_w = 400.0; const char* bt = text; const char* ct = text; while (temp_w > 0) { temp_w = break_string(ctx, lang, fonta, size, ct, &bt, max_w); ct = bt; var_w = max(var_w, temp_w); lineNo++; } rect->x1 = rect->x0 + var_w; rect->y1 = rect->y0 + (lineNo-1) * fontheight; rect->y1 += 2 * b + 5.0; rect->x1 += 2 * b + 5.0; w = rect->x1 - rect->x0; h = rect->y1 - rect->y0; if (r == 90 r == 270) t = h, h = w, w = t; *matrix = fz_rotate(r); *bbox = fz_make_rect(0, 0, w, h); pdf_write_opacity(ctx, annot, buf, res); pdf_write_dash_pattern(ctx, annot, buf, res); if (pdf_write_fill_color_appearance(ctx, annot, buf)) fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h); if (b > 0) { if (n == 4) fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]); else if (n == 3) fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]); else if (n == 1) fz_append_printf(ctx, buf, "%g G\n", color[0]); else if (n == 0) fz_append_printf(ctx, buf, "0 G\n"); fz_append_printf(ctx, buf, "%g %g %g re\nS\n", 0, 0, w, h); } fz_append_printf(ctx, buf, "%g %g %g re\nW\nn\n", b, b, w - b, h - b); write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1, 0, 1.0f); } </pre>
insert Bbox and image object	<pre> case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz_identity; break; case PDF_ANNOT_REDACT: pdf_write_redact_appearance(ctx, annot, buf, rect, res); *matrix = fz_identity; *bbox = *rect; break; </pre>	<pre> case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz_identity; break; case PDF_ANNOT_IMAGE: case PDF_ANNOT_REDACT: pdf_write_redact_appearance(ctx, annot, buf, rect, res); *matrix = fz_identity; *bbox = *rect; break; case PDF_ANNOT_BBOX: pdf_write_textbox_appearance(ctx, annot, buf, rect, res); *matrix = fz_identity; *bbox = *rect; break; </pre>
print Text Box	<p><u>Put the code after the following code</u></p> <pre> static void pdf_write_redact_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, pdf_obj **res) </pre>	<pre> static void pdf_write_textbox_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, pdf_obj **res) { fz_point quad[4]; pdf_obj *qp; int i, n; pdf_write_opacity(ctx, annot, buf, res); fz_append_printf(ctx, buf, "110 0 0 RG\n"); qp = pdf_dict_get(ctx, annot->obj, PDF_NAME(QuadPoints)); n = pdf_array_len(ctx, qp); if (n > 0) { *rect = fz_empty_rect; float xmin = 100000; float xmax = 0; float ymin = 100000; float ymax = 0; for (i = 0; i < n; i += 8) { </pre>

			<pre> extract_quad(ctx, quad, qp, i); union_quad(rect, quad, 1); xmin = min(rect->x0, xmin); xmax = max(rect->x1, xmax); ymin = min(rect->y0, ymin); ymax = max(rect->y1, ymax); } fz_append_printf(ctx, buf, "%g %g m\n", xmin, ymax); fz_append_printf(ctx, buf, "%g %g \n", xmax, ymax); fz_append_printf(ctx, buf, "%g %g \n", xmax, ymin); fz_append_printf(ctx, buf, "%g %g \n", xmin, ymin); fz_append_printf(ctx, buf, "\n"); fz_append_printf(ctx, buf, "%g %g m\n", xmin+1, ymin+1); fz_append_printf(ctx, buf, "%g %g \n", xmax-1, ymin+1); fz_append_printf(ctx, buf, "%g %g \n", xmax-1, ymax-1); fz_append_printf(ctx, buf, "%g %g \n", xmin+1, ymax-1); fz_append_printf(ctx, buf, "\n"); } else { fz_append_printf(ctx, buf, "%g %g m\n", rect->x0+1, rect->y0+1); fz_append_printf(ctx, buf, "%g %g \n", rect->x1-1, rect->y0+1); fz_append_printf(ctx, buf, "%g %g \n", rect->x1-1, rect->y1-1); fz_append_printf(ctx, buf, "%g %g \n", rect->x0+1, rect->y1-1); fz_append_printf(ctx, buf, "\n"); } } </pre>
object.h	function Remove double spacing error produced by enter key event	before const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);	after void replace_crlf(char* str); const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);
pdf-object.c	function Remove double spacing error produced by enter key event	before const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) { RESOLVE(obj); if (OBJ_IS_STRING(obj)) { if (!STRING(obj)->text) STRING(obj)->text = pdf_new_utf8 _from_pdf_string(ctx, STRING(obj)->buf, STRING(obj)->len); return STRING(obj)->text; } } return ""; }	after void replace_crlf(char* str) { char* p = str; while (*p) { if (*p == 'r' && *(p + 1) == '\n') { *p++ = '\n'; memmove(p, p + 1, strlen(p + 1) + 1); } else { p++; } } } const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) { RESOLVE(obj); if (OBJ_IS_STRING(obj)) { if (!STRING(obj)->text) STRING(obj)->text = pdf_new_utf8 _from_pdf_string(ctx, STRING(obj)->buf, STRING(obj)->len); char *res = STRING(obj)->text; replace_crlf(res); return res; } return ""; }
WinGui.cpp	function Prevent wrong window appearing	before HWND Wnd::CreateCustom(const CreateCustomArgs& args) { HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, x, y, dx, dy, parent, m, inst, createParams);	after HWND Wnd::CreateCustom(const CreateCustomArgs& args) { HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, -50000, -50000, dx, dy, parent, m, inst, createParams);
Menu.h	function declare the free text on mouse double click	before void OnWindowContextMenu(MainWindow* win, int x, int y);	after void OnWindowContextMenu(MainWindow* win, int x, int y); void OnCreateFreeText(MainWindow* win, int x, int y);
Menu.cpp	function Create free text annotation on mouse double click of page	before <u>Put the code after the following code</u> void OnAboutContextMenu(MainWindow* win, int x, int y)	after void OnCreateFreeText(MainWindow* win, int x, int y) { DisplayModel* dm = win->AsFixed(); CrashIf(!dm); if (!dm) { return; } }

```

    }

    Point cursorPos(x, y);
    WindowTab* tab = win->CurrentTab();
    IPageElement* pageEl = dm->GetElementAtPos(cursorPos,
    nullptr);
    int pageNoUnderCursor = dm->
    GetPageNoByPoint(cursorPos);
    PointF ptOnPage = dm->CvtFromScreen(cursorPos,
    pageNoUnderCursor);
    EngineBase* engine = dm->GetEngine();
    char* value = nullptr;
    if (pageEl) {
        value = pageEl->GetValue();
    }
    Vec<Annotation*> createdAnnots;
    auto annot = EngineMupdfCreateAnnotation(engine,
    AnnotationType::FreeText, pageNoUnderCursor, ptOnPage);
    if (annot) {
        MainWindowRerender(win);
        ToolbarUpdateStateForWindow(win, true);
        createdAnnots.Append(annot);
    }
    if (!createdAnnots.empty()) {
        // TODO: leaking createdAnnots?
        StartEditAnnotations(tab, createdAnnots);
    }
}
}

```

Reduce two steps to
one stpe for accessing
the Change context
menu

```

static MenuDef menuDefContext[] = {
    {
        _TRN("&Copy Selection"),
        CmdCopySelection,
    },
    {
        _TRN("S&election"),
        (UINT_PTR)menuDefSelection,
    },
    {
        _TRN("Copy &Link Address"),
        CmdCopyLinkTarget,
    },
    {
        _TRN("Copy Co&mment"),
        CmdCopyComment,
    },
    {
        _TRN("Copy &Image"),
        CmdCopyImage,
    },
    // note: strings cannot be "" or else items are not there
    {
        "Add to favorites",
        CmdFavoriteAdd,
    },
    {
        "Remove from favorites",
        CmdFavoriteDel,
    },
    {
        _TRN("Show &Favorites"),
        CmdFavoriteToggle,
    },
    {

```

```

static MenuDef menuDefContext[] = {
    {
        _TRN("&Copy Selection"),
        CmdCopySelection,
    },
    {
        _TRN("S&election"),
        (UINT_PTR)menuDefSelection,
    },
    {
        _TRN("Copy &Link Address"),
        CmdCopyLinkTarget,
    },
    {
        _TRN("Copy Co&mment"),
        CmdCopyComment,
    },
    {
        _TRN("Copy &Image"),
        CmdCopyImage,
    },
    // note: strings cannot be "" or else items are not there
    {
        "Add to favorites",
        CmdFavoriteAdd,
    },
    {
        "Remove from favorites",
        CmdFavoriteDel,
    },
    {
        _TRN("Show &Favorites"),
        CmdFavoriteToggle,
    },
    {

```

```

        _TRN("Show &Bookmarks"),
        CmdToggleBookmarks,
    },
    {
        _TRN("Show &Toolbar"),
        CmdToggleToolbar,
    },
    {
        _TRN("Show &Scrollbars"),
        CmdToggleScrollbars,
    },
    {
        kMenuSeparator,
        kMenuSeparatorID,
    },
    {
        _TRN("Select Annotation in Editor"),
        CmdSelectAnnotation,
    },
    {
        _TRN("Delete Annotation&WtDel"),
        CmdDeleteAnnotation,
    },
    {
        _TRN("Edit Annotations"),
        CmdEditAnnotations,
    },
    {
        _TRN("Create Annotation From Selection"),
        (UINT_PTR)menuDefCreateAnnotFromSelection,
    },
    {
        _TRN("Create Annotation &Under Cursor"),
        (UINT_PTR)menuDefCreateAnnotUnderCursor,
    },
    {
        _TRN("Save Annotations to existing PDF"),
        CmdSaveAnnotations,
    },
    {
        _TRN("E&xit Fullscreen"),
        CmdToggleFullscreen, // only seen in full-screen mode
    },
    {
        nullptr,
        0,
    },
};

```

```

        _TRN("Show &Bookmarks"),
        CmdToggleBookmarks,
    },
    {
        _TRN("Show &Toolbar"),
        CmdToggleToolbar,
    },
    {
        _TRN("Show &Scrollbars"),
        CmdToggleScrollbars,
    },
    {
        kMenuSeparator,
        kMenuSeparatorID,
    },
    {
        _TRN("Select Annotation in Editor"),
        CmdSelectAnnotation,
    },
    {
        _TRN("Delete Annotation&WtDel"),
        CmdDeleteAnnotation,
    },
    {
        _TRN("Edit Annotations"),
        CmdEditAnnotations,
    },
    /*{
        _TRN("Create Annotation From Selection"),
        (UINT_PTR)menuDefCreateAnnotFromSelection,
    },*/
    {
        kMenuSeparator,
        kMenuSeparatorID,
    },
    {
        _TRN("&Highlight"),
        CmdCreateAnnotHighlight,
    },
    {
        _TRN("&Underline"),
        CmdCreateAnnotUnderline,
    },
    {
        _TRN("&Strike Out"),
        CmdCreateAnnotStrikeOut,
    },
    {
        _TRN("S&quiggly"),
        CmdCreateAnnotSquiggly,
    },
    {
        _TRN("Text Box"),
        CmdCreateAnnotBBox,
    },
    /*{
        _TRN("Create Annotation &Under Cursor"),
        (UINT_PTR)menuDefCreateAnnotUnderCursor,
    },*/
    {
        kMenuSeparator,
        kMenuSeparatorID,
    },
    {
        _TRN("&Free Text"),
        CmdCreateAnnotFreeText,
    },

```

		<pre> }, { _TRN("&Text"), CmdCreateAnnotText, }, { _TRN("Circle"), CmdCreateAnnotCircle, }, { _TRN("Square"), CmdCreateAnnotSquare, }, { _TRN("&Stamp"), CmdCreateAnnotStamp, }, { _TRN("&Caret"), CmdCreateAnnotCaret, }, { _TRN("&Paste Clipboard"), CmdCreateAnnotImage, }, { kMenuSeparator, kMenuSeparatorID, }, { _TRN("Save Annotations to existing PDF"), CmdSaveAnnotations, }, { _TRN("E&xit Fullscreen"), CmdToggleFullscreen, // only seen in full-screen mode }, { nullptr, 0, }, }, }; </pre>									
menu	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:									
Add Text box(BBox) command for disabled list with No Selection	<pre> UINT_PTR disableIfNoSelection[] = { CmdCopySelection, CmdTranslateSelectionWithDeepL, CmdTranslateSelectionWithGoogle, CmdSearchSelectionWithBing, CmdSearchSelectionWithGoogle, CmdCreateAnnotHighlight, CmdCreateAnnotSquiggly, CmdCreateAnnotStrikeOut, CmdCreateAnnotUnderline, 0, }; </pre>	<pre> UINT_PTR disableIfNoSelection[] = { CmdCopySelection, CmdTranslateSelectionWithDeepL, CmdTranslateSelectionWithGoogle, CmdSearchSelectionWithBing, CmdSearchSelectionWithGoogle, CmdCreateAnnotHighlight, CmdCreateAnnotSquiggly, CmdCreateAnnotStrikeOut, CmdCreateAnnotUnderline, CmdCreateAnnotRedact, CmdCreateAnnotBBox, 0, }; </pre>									
enable redact, Bbox	<u>Put the code after the following code</u> case CmdCreateAnnotStrikeOut:	<pre> case CmdCreateAnnotRedact: createdAnnots = MakeAnnotationFromSelection(tab, AnnotationType::Redact); break; case CmdCreateAnnotBBox: createdAnnots = MakeAnnotationFromSelection(tab, AnnotationType::BBox); break; </pre>									
Canvas.cpp	<table> <tr> <th>function</th><th>before</th><th>after</th></tr> <tr> <td>Just mouse double click on page, then free text annotation appears</td><td> <pre> static void OnMouseLeftButtonDownDbIClk(MainWindow* win, int x, int y, WPARAM key) { </pre> </td><td> <pre> static void OnMouseLeftButtonDownDbIClk(MainWindow* win, int x, int y, WPARAM key) { OnCreateFreeText(win, x, y); return; </pre> </td></tr> <tr> <td>remove a bitmap which means</td><td> <pre> HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { </pre> </td><td> <pre> /*HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { </pre> </td></tr> </table>	function	before	after	Just mouse double click on page, then free text annotation appears	<pre> static void OnMouseLeftButtonDownDbIClk(MainWindow* win, int x, int y, WPARAM key) { </pre>	<pre> static void OnMouseLeftButtonDownDbIClk(MainWindow* win, int x, int y, WPARAM key) { OnCreateFreeText(win, x, y); return; </pre>	remove a bitmap which means	<pre> HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { </pre>	<pre> /*HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { </pre>	
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remove a bitmap which means	<pre> HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { </pre>	<pre> /*HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { </pre>									

	<div> <div>reloading state</div> <div> <pre> continue; } SelectObject(bmpDC, gBitmapReloadingCue); int size = DpiScale(win->hwndFrame, 16); int cx = std::min(bounds.dx, 2 * size); int cy = std::min(bounds.dy, 2 * size); int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx); int y = bounds.y + std::max((cy - size) / 2, 0); int dxDest = std::min(cx, size); int dyDest = std::min(cy, size); StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY); DeleteDC(bmpDC); </pre> </div> </div>	<div> <div></div> <div> <pre> continue; } SelectObject(bmpDC, gBitmapReloadingCue); int size = DpiScale(win->hwndFrame, 16); int cx = std::min(bounds.dx, 2 * size); int cy = std::min(bounds.dy, 2 * size); int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx); int y = bounds.y + std::max((cy - size) / 2, 0); int dxDest = std::min(cx, size); int dyDest = std::min(cy, size); StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY); DeleteDC(bmpDC);*/ </pre> </div> </div>
	<div> <div>movable objects</div> <div> <pre> static AnnotationType moveableAnnotations[] = { //AnnotationType::Redact, AnnotationType::Stamp, AnnotationType::Caret, </pre> </div> </div>	<div> <div></div> <div> <pre> static AnnotationType moveableAnnotations[] = { //AnnotationType::Redact, //AnnotationType::BBox, AnnotationType::Stamp, AnnotationType::Caret, AnnotationType::Image, </pre> </div> </div>
Annotation.h	<div> <div>function</div> <div> <div>before</div> <div> <pre> enum class AnnotationType { Redact, BBox, Stamp, Caret, }; </pre> </div> </div> </div>	<div> <div>after</div> <div> <pre> enum class AnnotationType { Redact, BBox, Stamp, Caret, Image, }; </pre> </div> </div>
Annotation.cpp	<div> <div>function</div> <div> <div>before</div> <div> <pre> // must match the order of enum class AnnotationType static const char* gAnnotNames = "Redact\0" "Stamp\0" "Caret\0" </pre> </div> </div> </div>	<div> <div>after</div> <div> <pre> // must match the order of enum class AnnotationType static const char* gAnnotNames = "Redact\0" "BBox\0" "Stamp\0" "Caret\0" "Image\0" </pre> </div> </div>
	<div> <div>add Bbox and image annotation</div> <div> <pre> static const char* gAnnotReadableNames = "Redact\0" "Stamp\0" "Caret\0" </pre> </div> </div>	<div> <div></div> <div> <pre> static const char* gAnnotReadableNames = "Redact\0" "BBox\0" "Stamp\0" "Caret\0" "Image\0" </pre> </div> </div>
Annot.h	<div> <div>function</div> <div> <div>before</div> <div> <pre> enum pdf_annot_type { PDF_ANNOT_REDACT, PDF_ANNOT_STAMP, PDF_ANNOT_CARET, </pre> </div> </div> </div>	<div> <div>after</div> <div> <pre> enum pdf_annot_type { PDF_ANNOT_REDACT, PDF_ANNOT_BBOX, PDF_ANNOT_STAMP, PDF_ANNOT_CARET, PDF_ANNOT_IMAGE, </pre> </div> </div>
Commands.h	<div> <div>function</div> <div> <div>before</div> <div> <pre> V(CmdCreateAnnotCaret, "Create Caret Annotation") V(CmdCreateAnnotRedact, "Create Redact Annotation") </pre> </div> </div> </div>	<div> <div>after</div> <div> <pre> V(CmdCreateAnnotRedact, "Create Redact Annotation") V(CmdCreateAnnotBBox, "Create BBox Annotation") V(CmdCreateAnnotCaret, "Create Caret Annotation") V(CmdCreateAnnotImage, "Create Image Annotation") </pre> </div> </div>
SumatraPDF.cpp	<div> <div>function</div> <div> <div>before</div> <div> <pre> case CmdCreateAnnotCaret: ... // TODO: make it closer to handling in OnWindowContextMenu() case CmdCreateAnnotHighlight: case CmdCreateAnnotSquiggly: case CmdCreateAnnotStrikeOut: case CmdCreateAnnotUnderline: </pre> </div> </div> </div>	<div> <div>after</div> <div> <pre> case CmdCreateAnnotCaret: case CmdCreateAnnotImage: ... // TODO: make it closer to handling in OnWindowContextMenu() case CmdCreateAnnotHighlight: case CmdCreateAnnotSquiggly: case CmdCreateAnnotStrikeOut: case CmdCreateAnnotRedact: </pre> </div> </div>

		<pre>if (win && tab) { auto annots = MakeAnnotationFromSelection(tab, annotType); bool isShift = IsShiftPressed(); openAnnotsInEditWindow(win, annots, isShift); } break;</pre>	<pre>case CmdCreateAnnotBBox: case CmdCreateAnnotUnderline: if (win && tab) { auto annots = MakeAnnotationFromSelection(tab, annotType); bool isShift = IsShiftPressed(); openAnnotsInEditWindow(win, annots, isShift); } break;</pre>
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