023년 3월 4일 토요일 오전 6:3

```
File name and function
                                                                   before
                                                                                                                                                                                                                              after
                                                                   case PDF_ANNOT_FREE_TEXT:
                                                                                                                                                                                                                              case PDF_ANNOT_FREE_TEXT:
pdf-annot.c
pdf create annot
                                                                                       fz_rect text_rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                                                                                                                  fz rect text rect = { 12, 12, 12+200, 12+100 };
Make the text red and reduce font
                                                                             /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                                                                                                        /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                                                                                                        int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page->obj,\ PDF\_NAME(Rotate)));
size to 9
                                                                             int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page->obj,
                                                                             PDF_NAME(Rotate)));
                                                                                                                                                                                                                                                  pdf dict put int(ctx, annot->obj, PDF NAME(Rotate), rot);
                                                                             if (rot != 0)
                                                                                       pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                                                                                                                                                                                                        pdf set annot rect(ctx, annot, text rect);
                                                                             pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                                                                                                        pdf_set_annot_border(ctx, annot, 0);
                                                                             pdf_set_annot_border(ctx, annot, 0);
pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);
                                                                                                                                                                                                                                        pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                                             break:
EditAnnotations.cpp
                                                                   if (typ == AnnotationType::FreeText) {
                                                                                                                                                                                                                              if (typ == AnnotationType::FreeText) {
                                                                           pdf_set_annot_contents(ctx, annot, "This is a text.. ");
                                                                                                                                                                                                                                     pdf set annot contents(ctx, annot, "Put your comment");
                                                                           pdf_set_annot_border(ctx, annot, 1);
                                                                                                                                                                                                                                     pdf_set_annot_border(ctx, annot, 0);
 Annotation*
EngineMupdfCreateAnnotation
 Remove default text from comments
 and remove borders
pdf-appearance.c
                                                                                                                                                                                                                              static void
                                                                    write_string(fz_context *ctx, fz_buffer *buf,
                                                                                                                                                                                                                              write_string(fz_context *ctx, fz_buffer *buf,
                                                                             To text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end)
                                                                                                                                                                                                                                         fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text,
Improved Korean input issues
                                                                                                                                                                                                                                        const char *end)
                                                                             struct text_walk_state state;
                                                                                                                                                                                                                                        struct text_walk_state state;
                                                                             int last enc = 0;
                                                                                                                                                                                                                                        int last enc = 0;
                                                                             init_text_walk(ctx, &state, lang, font, text, end);
                                                                                                                                                                                                                                        init_text_walk(ctx, &state, lang, font, text, end);
                                                                             while (next_text_walk(ctx, &state))
                                                                                                                                                                                                                                        while (next_text_walk(ctx, &state))
                                                                                                                                                                                                                               if (state.text[0] == ' ' || state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '3' ||
                                                                            if (state.enc != last enc)
                                                                                                                                                                                                                                       state.text[0] == '' || state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '3' ||

state.text[0] == '4' || state.text[0] == '5' || state.text[0] == '6' || state.text[0] == '7' ||

state.text[0] == '8' || state.text[0] == '9' || state.text[0] == '0' || state.text[0] == '4' ||

state.text[0] == '8' || state.text[0] == '8' || state.text[0] == '0' || state.text[0] == '8' ||

state.text[0] == '8' || state.text[0] == '8' || state.text[0] == '1' || state.text[0] == '8' ||

state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' ||

state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' ||

state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' ||

state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '2' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '1' || state.text[0] == '2' ||
                                                                                       if (last enc)
                                                                                       {
                                                                                                 if (last_enc < ENC_KOREAN)
                                                                                                           fz_append_byte(ctx, buf, ')');
                                                                                                           fz append byte(ctx, buf, '>');
                                                                                                 fz\_append\_string(ctx, buf, "Tj\n");
                                                                                       }
                                                                                                                                                                                                                                        state.text[0] == '?')
                                                                                                                                                                                                                                             state.enc = ENC_LATIN:
                                                                             switch (state.enc)
                                                                                                                                                                                                                              if (state.enc != last_enc)
                                                                             case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break; case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size);
                                                                                                                                                                                                                                                  if (last enc)
                                                                                                                                                                                                                                                            if (last_enc < ENC_KOREAN)
                                                                             case ENC CYRILLIC: fz append printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size);
                                                                                                                                                                                                                                                                      fz_append_byte(ctx, buf, ')');
                                                                              case \ \ ENC_KOREAN: fz\_append\_printf(ctx, buf, "/Batang %g Tf\n", size); break; case ENC_JAPANESE: fz\_append\_printf(ctx, buf, "/Mincho %g Tf\n", size); break; 
                                                                                                                                                                                                                                                                      fz_append_byte(ctx, buf, '>');
                                                                                                                                                                                                                                                            fz_append_string(ctx, buf, " Tj\n");
                                                                             case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break; case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;
                                                                                                                                                                                                                                                  }
                                                                                                                                                                                                                                        switch (state.enc)
                                                                             if (state.enc < ENC_KOREAN)
                                                                                                                                                                                                                                       Case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break; case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size); break; case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size); break; case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break;
                                                                                       fz_append_byte(ctx, buf, '(');
                                                                                       fz_append_byte(ctx, buf, '<');
                                                                                                                                                                                                                                        case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break; case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break; case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;
                                                                             last_enc = state.enc;
                                                                             if (state.enc < ENC_KOREAN)
                                                                                                                                                                                                                                        if (state.enc < ENC_KOREAN)
                                                                                       if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                                                                                                                                                                                                  fz append byte(ctx, buf, '(');
                                                                                                 fz append byte(ctx, buf, '\\');
                                                                                       fz_append_byte(ctx, buf, state.c);
                                                                                                                                                                                                                                                  fz append byte(ctx, buf, '<');
                                                                             else
                                                                                                                                                                                                                                        last enc = state.enc;
                                                                                       fz_append_printf(ctx, buf, "%04x", state.c);
                                                                                                                                                                                                                                        if (state.enc < ENC KOREAN)
                                                                                                                                                                                                                                                   if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                             if (last_enc)
                                                                                                                                                                                                                                                            fz_append_byte(ctx, buf, '\\');
                                                                                                                                                                                                                                                   fz append byte(ctx, buf, state.c);
                                                                                       if (last_enc < ENC_KOREAN)
                                                                                                 fz_append_byte(ctx, buf, ')');
                                                                                                                                                                                                                                        else
                                                                                                                                                                                                                                        {
                                                                                                 fz append byte(ctx, buf, '>'):
                                                                                                                                                                                                                                                   fz_append_printf(ctx, buf, "%04x", state.c);
                                                                                        fz_append_string(ctx, buf, " Tj\n");
                                                                                                                                                                                                                                        if (last enc)
                                                                                                                                                                                                                                                   if (last_enc < ENC_KOREAN)
                                                                                                                                                                                                                                                             fz_append_byte(ctx, buf, ')');
                                                                                                                                                                                                                                                   else
                                                                                                                                                                                                                                                             fz_append_byte(ctx, buf, '>');
                                                                                                                                                                                                                                                   fz\_append\_string(ctx, buf, "Tj\n");
```

```
EditAnnotations
                                              static void DoContents(EditAnnotationsWindow* ew. Annotation* annot) {
                                                                                                                                                         [set text white color]
                                                                                                                                                         static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                 str::Str s = Contents(annot);
                                                 // TODO: don't replace if already is "\r\n"
                                                                                                                                                              str::Str s = Contents(annot):
                                                 Replace(s, "\n", "\r\n");
Force focus to input window when
                                                                                                                                                              // TODO: don't replace if already is "\r\n"
                                                ew->editContents->SetText(s.Get());
ew->staticContents->SetIsVisible(true);
                                                                                                                                                              Replace(s, "\n", "\r\n");
ew->editContents->SetText(s.Get());
                                                                                                                                                            keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key
keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key
EngineMupdf* e = ew->annot->engine;
 Automatically select entire text
                                                 ew->editContents->SetIsVisible(true);
                                                                                                                                                              auto ctx = e->ctx;
                                                                                                                                                              pdf_set_annot_border(ctx, ew->annot->pdfannot, 0);
                                                                                                                                                              float transparent[] = {0, 0, 0, 0};
                                                                                                                                                                                                     not->pdfannot, 4, transparent);
                                                                                                                                                              pdf set annot color(ctx, ew->
                                                                                                                                                              ew->staticContents->SetIsVisible(true);
                                                                                                                                                               ew->editContents->SetIsVisible(true);
                                                                                                                                                              SetFocus(ew->edit(
                                                                                                                                                         [Simple version]
                                                                                                                                                          static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                                            str::Str s = Contents(annot):
                                                                                                                                                            // TODO: don't replace if already is "\r\n"
                                                                                                                                                            Replace(s, "\n", "\r\n");
ew->editContents->SetText(s.Get());
                                                                                                                                                            keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key
keybd_event(VK_CONTROL, 0, 0, 0); // push 'A' key
keybd_event('A', 0, 0, 0); // push 'A' key
keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key
keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key
                                                                                                                                                            ew->staticContents->SetIsVisible(true);
                                                                                                                                                            ew->editContents->SetIsVisible(true);
                                                                                                                                                            SetFocus(ew->editContents->
                                              a = lerp_point(quad[LL], quad[UL], 1/7.0f);
                                                                                                                                                         a = lerp_point(quad[LL], quad[UL], 1/24.0f);
pdf-apperance.c
                                              b = lerp_point(quad[LR], quad[UR], 1/7.0f);
                                                                                                                                                         b = lerp_point(quad[LR], quad[UR], 1/24.0f);
pdf write underline appearance
 Adjust underline position
pdf-apperance.c
                                               while (x < w)
                                                                                                                                                         while (x < w)
pdf write squiggly appearance
                                                     x + = h/7:
                                                                                                                                                                x + = h/7;
                                                     a = Ierp_point(quad[LL], quad[LR], x/w);
                                                                                                                                                                 <del>a = lerp_point(quad[LL], quad[LR], x/w 0.01f);</del>
 Adjust squiggly position
                                                     if (up)
                                                                                                                                                                if (up)
                                                            b = lerp\_point(quad[UL], quad[UR], x/w);
                                                                                                                                                                        b = lerp_point(quad[UL], quad[UR], x/w 0.01f);
                                                            c = lerp_point(a, b, 1/7.0f);
                                                                                                                                                                        c = lerp_point(a, b, 1/17.0f);
                                                            fz_append_printf(ctx, buf, "%g %g l\mathbb{W}n", c.x, c.y);
                                                                                                                                                                        fz_append_printf(ctx, buf, "%g %g I\mathbb{W}n", c.x, c.y);
                                                    1
                                                                                                                                                                }
                                                     else
                                                                                                                                                                else
                                                            fz_append_printf(ctx, buf, "%g %g l\mathbb{W}n", a.x, a.y);
                                                                                                                                                                        fz_append_printf(ctx, buf, "%g %g l\wn", a.x, a.y);
                                                     un = lun:
                                                                                                                                                                up = !up;
                                              pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,
                                                                                                                                                         pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,
pdf-appearance.c
                                                     fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res)
                                                                                                                                                                 fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res)
pdf_write_free_text_appearance
                                                     float size, color[4]:
                                                                                                                                                              float size, color[4]:
Resize Rect object to fit text size
                                                     const char *text;
                                                                                                                                                               const char* text;
                                                     float w, h, t, b;
                                                                                                                                                               float w, h, t, b;
                                                     int q, r, n;
                                                                                                                                                              int q, r, n;
                                                                                                                                                              int lang;
                                                     int lang;
                                                      ^{\prime *} /Rotate is an undocumented annotation property supported by Adobe ^{*}/
                                                                                                                                                               /* /Rotate is an undocumented annotation property supported by Adobe */
                                                     text = pdf annot contents(ctx, annot):
                                                                                                                                                              text = pdf annot contents(ctx, annot):
                                                     r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
                                                                                                                                                              r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
                                                     q = pdf_annot_quadding(ctx, annot);
pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                                                                                                                              q = pdf_annot_quadding(ctx, annot);
pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                     lang = pdf_annot_language(ctx, annot);
                                                                                                                                                              lang = pdf_annot_language(ctx, annot);
                                                                                                                                                              b = pdf_write_border_appearance(ctx, annot, buf);
fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&font));
                                                      w = rect->x1 - rect->x0;
                                                     h = rect - y1 - rect - y0;
                                                     if (r == 90 | | r == 270)
                                                                                                                                                              float var_w = 0;
float max w = 400.0;
                                                            t = h, h = w, w = t:
                                                                                                                                                              float fontheight = size;
                                                      *matrix = fz_rotate(r);
                                                                                                                                                              float lineNo = 0:
                                                      *bbox = fz_make_rect(0, 0, w, h);
                                                                                                                                                              get_var_rect_from_text(ctx, lang, fonta, size, text, &var_w, &lineNo);
                                                                                                                                                              if (var_w < max_w) {
    rect->x1 = rect->x0 + var_w;
                                                     pdf write opacity(ctx, annot, buf, res);
                                                                                                                                                                    rect->y1 = rect->y0 + fontheight + lineNo * fontheight;
                                                     pdf_write_dash_pattern(ctx, annot, buf, res);
                                                                                                                                                              } else {
                                                                                                                                                                   rect->x1 = rect->x0 + max_w;
                                                     if (pdf_write_fill_color_appearance(ctx, annot, buf))
                                                                                                                                                                    rect->y1 = rect->y0 + fontheight + round(var_w / max_w) * fontheight + lineNo *
                                                            fz append printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);
                                                                                                                                                          fontheight;
                                                     b = pdf_write_border_appearance(ctx, annot, buf);
                                                     if (b > 0)
                                                                                                                                                              rect->y1 += 2 * b + 5.0;
rect->x1 += 2 * b + 5.0;
                                                            if (n == 4)
                                                                   fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1],
                                                                   color[2], color[3]);
                                                                                                                                                              w = rect -> x1 - rect -> x0:
                                                            else if (n == 3)
                                                                                                                                                               h = rect->y1 - rect->y0;
                                                                   fz\_append\_printf(ctx, buf, "\%g \ \%g \ RG\ n", color[0], color[1], color[2]);
                                                                                                                                                              if (r == 90 || r == 270)
                                                            else if (n == 1)
                                                                                                                                                                    t = h, h = w, w = t;
                                                                   fz\_append\_printf(ctx, buf, "\%g \ G\ n", color[0]);
                                                                                                                                                                *matrix = fz rotate(r);
                                                            else if (n == 0)
                                                                   fz\_append\_printf(ctx, buf, "0 \ G\ n");
                                                                                                                                                               *bbox = fz_make_rect(0, 0, w, h);
                                                            fz_append_printf(ctx, buf, "%g %g %g %g re\nS\n", b/2, b/2, w-b, h-b);
```

```
pdf_write_opacity(ctx, annot, buf, res);
                                                                                                                                              pdf_write_dash_pattern(ctx, annot, buf, res);
                                               fz\_append\_printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w-b*2, h-b*2);
                                                                                                                                             if \ (pdf\_write\_fill\_color\_appearance(ctx, annot, buf)) \\
                                               write variable text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b*2,
                                                                                                                                                  fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);
                                                      0.8f, 1.2f, 1, 0, 0);
                                                                                                                                             if (b > 0) {
                                                                                                                                                      fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]);
                                                                                                                                                  else if (n == 3)
                                                                                                                                                  fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]); else if (n == 1)
                                                                                                                                                       fz\_append\_printf(ctx, buf, "%g G\n", color[0]);
                                                                                                                                                  else if (n == 0)
                                                                                                                                                       fz_append_printf(ctx, buf, "0 G\n");
                                                                                                                                                  fz\_append\_printf(ctx,\,buf,\,"\%g\,\%g\,\%g\,\%g\,re\nS\n",\,0,\,0,\,w,\,h);\\
                                                                                                                                              ,
fz_append_printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w - b, h - b);
                                                                                                                                             write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1,
                                                                                                                                         static\ void\ get\_var\_rect\_from\_text(fz\_context*\ ctx,\ fz\_text\_language\ lang,\ fz\_font*\ font,\ float
pdf-appearance.c
                                                                                                                                         size, const char* text, float* rectw, float* lineNo) {
                                                                                                                                             struct text_walk_state state;
Returns a Rect object size that fits
                                                                                                                                              float x = 0;
                                                                                                                                             float xt = 0
the text size
                                                                                                                                             float y = 0;
                                                                                                                                             init_text_walk(ctx, &state, lang, font, text, NULL);
                                                                                                                                             while (next_text_walk(ctx, &state)) {
                                                                                                                                                  xt += state.w * size;
if (state.u == '\n' | | state.u == '\r') {
                                                                                                                                                       xt = 0:
                                                                                                                                                  x = max(x, xt);
                                                                                                                                              rectw = x;
                                                                                                                                              *lineNo = y;
2023.05.16
                                         const char* pdf to text string(fz context* ctx, pdf obj* obj);
                                                                                                                                         void replace crlf(char* str):
                                                                                                                                         const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);
declare
                                                                                                                                          void replace_crlf(char* str) {
object.h
                                                                                                                                             char* p = str;
while (*p) {
                                          const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj)
definition
pdf-object.c
                                               RESOLVE(obj);
if (OBJ_IS_STRING(obj))
                                                                                                                                                 if (*p == '\r' && *(p + 1) == '\n') {
 *p++ = '\n';
                                                                                                                                                    memmove(p, p + 1, strlen(p + 1) + 1);
엔터를 치면 두 줄씩 생기는 문제
                                                      if (!STRING(obi)->text)
                                                                                                                                                 } else {
수정
                                                            STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->
                                                                                                                                                      p++;
                                                            buf, STRING(obj)->len);
                                                      return STRING(obj)->text;
                                               return "";
                                                                                                                                         const char *pdf to text string(fz context *ctx, pdf obj *obj)
                                                                                                                                               RESOLVE(obi):
                                                                                                                                               if (OBJ_IS_STRING(obj))
                                                                                                                                                      if (!STRING(obj)->text)
                                                                                                                                                           STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->buf,
                                                                                                                                                           STRING(obj)->len);
                                                                                                                                             char *res = STRING(
                                                                                                                                             replace_crlf(res);
                                                                                                                                             return res;
                                                                                                                                               return "";
                                         HWND Wnd::CreateCustom(const CreateCustomArgs& args) {
                                                                                                                                         HWND Wnd::CreateCustom(const CreateCustomArgs& args) {
WinGui.cpp
Prevent wrong window appearing
                                                                                                                                         ...
HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, -5000, -5000, dx, dy,
                                         HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, x, y, dx, dy,
                                         parent, m, inst, createParams);
                                                                                                                                          parent, m, inst, createParams);
annotation.h
                                         enum class AnnotationType {
                                                                                                                                         enum class AnnotationType {
                                           Text,
                                                                                                                                           Text,
image class
                                           Link.
                                                                                                                                           Link,
                                                                                                                                           FreeText,
                                           FreeText,
                                           Line,
                                                                                                                                           Line,
                                            Square,
                                                                                                                                           Square,
                                            Circle,
                                                                                                                                           Circle,
                                            Polygon,
                                                                                                                                           Polygon
                                            PolyLine,
                                                                                                                                            PolyLine,
                                            Highlight,
                                                                                                                                           Highlight,
                                                                                                                                           Underline,
                                           Underline,
                                            Squiggly,
                                                                                                                                            Squiggly,
                                            StrikeOut,
                                                                                                                                           StrikeOut,
                                            Redact.
                                                                                                                                            Redact.
                                           Stamp,
                                                                                                                                           Stamp,
                                            Caret,
                                                                                                                                           Caret,
                                           Ink.
                                                                                                                                           Ink,
                                           Popup,
                                            FileAttachment.
                                                                                                                                           Popup,
                                                                                                                                           FileAttachment,
                                            Sound,
                                            Movie
                                                                                                                                           Sound,
                                           RichMedia,
                                                                                                                                           Movie,
                                            Widget,
                                                                                                                                            RichMedia,
                                            Screen.
                                                                                                                                           Widget,
                                            PrinterMark,
                                                                                                                                           Screen,
                                           TrapNet.
                                                                                                                                           PrinterMark.
                                            Watermark,
                                                                                                                                           TrapNet,
                                            ThreeD,
                                                                                                                                            Watermark
                                                                                                                                           ThreeD,
                                           Projection
                                                                                                                                           Projection,
                                            Unknown = -1
                                                                                                                                           Unknown = -1
```

```
annot.h
                                            enum pdf annot type
                                                                                                                                                  enum pdf annot type
                                                   PDF ANNOT TEXT.
                                                                                                                                                        PDF ANNOT TEXT.
image annot type
                                                   PDF ANNOT LINK,
                                                                                                                                                        PDF ANNOT LINK,
                                                   PDF_ANNOT_FREE_TEXT,
PDF_ANNOT_LINE,
                                                                                                                                                        PDF_ANNOT_FREE_TEXT,
PDF_ANNOT_LINE,
                                                   PDF_ANNOT_SQUARE,
                                                                                                                                                        PDF_ANNOT_SQUARE,
                                                   PDF_ANNOT_CIRCLE,
PDF_ANNOT_POLYGON
                                                                                                                                                        PDF_ANNOT_CIRCLE,
PDF_ANNOT_POLYGON,
                                                   PDF_ANNOT_POLY_LINE,
PDF_ANNOT_HIGHLIGHT,
                                                                                                                                                        PDF_ANNOT_POLY_LINE,
PDF_ANNOT_HIGHLIGHT,
                                                   PDF_ANNOT_UNDERLINE, PDF_ANNOT_SQUIGGLY,
                                                                                                                                                        PDF_ANNOT_UNDERLINE,
PDF_ANNOT_SQUIGGLY,
                                                   PDF_ANNOT_STRIKE_OUT,
PDF_ANNOT_REDACT,
                                                                                                                                                        PDF_ANNOT_STRIKE_OUT,
PDF_ANNOT_REDACT,
                                                   PDF_ANNOT_STAMP,
PDF_ANNOT_CARET,
                                                                                                                                                         PDF_ANNOT_STAMP,
                                                                                                                                                        PDF_ANNOT_CARET,
PDF_ANNOT_IMAGE,
                                                   PDF_ANNOT_INK,
                                                   PDF_ANNOT_POPUP,
PDF_ANNOT_FILE_ATTACHMENT,
                                                                                                                                                        PDF_ANNOT_INK,
PDF_ANNOT_POPUP,
                                                   PDF_ANNOT_SOUND,
PDF_ANNOT_MOVIE,
                                                                                                                                                        PDF_ANNOT_FILE_ATTACHMENT,
                                                                                                                                                        PDF ANNOT SOUND,
                                                   PDF_ANNOT_RICH_MEDIA,
                                                                                                                                                        PDF_ANNOT_MOVIE
                                                   PDF_ANNOT_WIDGET,
PDF_ANNOT_SCREEN,
                                                                                                                                                        PDF ANNOT RICH MEDIA,
                                                                                                                                                         PDF_ANNOT_WIDGET,
                                                   PDF_ANNOT_PRINTER_MARK, PDF_ANNOT_TRAP_NET,
                                                                                                                                                        PDF_ANNOT_SCREEN,
PDF_ANNOT_PRINTER_MARK,
                                                   PDF_ANNOT_WATERMARK,
PDF_ANNOT_3D,
                                                                                                                                                        PDF_ANNOT_TRAP_NET,
                                                                                                                                                        PDF ANNOT WATERMARK
                                                   PDF_ANNOT_PROJECTION,
                                                                                                                                                         PDF_ANNOT_3D,
                                                   PDF ANNOT UNKNOWN = -1
                                                                                                                                                        PDF ANNOT PROJECTION.
                                                                                                                                                         PDF_ANNOT_UNKNOWN = -1
                                            static AnnotationType moveableAnnotations[] = {
                                                                                                                                                  static AnnotationType moveableAnnotations[] = {
Canvas.cpp
                                              AnnotationType::Text,
AnnotationType::Link,
                                                                                                                                                    AnnotationType::Text,
AnnotationType::Link,
movable objects
                                              AnnotationType::FreeText,
AnnotationType::Line,
                                                                                                                                                    AnnotationType::FreeText,
                                                                                                                                                    AnnotationType::Line,
                                              AnnotationType::Square,
                                                                                                                                                    AnnotationType::Square,
                                              AnnotationType::Circle,
                                                                                                                                                    AnnotationType::Circle,
                                              AnnotationType::Polygon,
                                                                                                                                                    AnnotationType::Polygon,
                                              AnnotationType::PolyLine
                                                                                                                                                    AnnotationType::PolyLine,
                                              //AnnotationType::Highlight,
                                                                                                                                                    //AnnotationType::Highlight,
                                              //AnnotationType::Underline,
//AnnotationType::Squiggly,
                                                                                                                                                    //AnnotationType::Underline,
//AnnotationType::Squiggly,
                                              //AnnotationType::StrikeOut,
                                                                                                                                                    //AnnotationType::StrikeOut,
                                              //AnnotationType::Redact.
                                                                                                                                                    //AnnotationType::Redact.
                                              AnnotationType::Stamp,
                                                                                                                                                    AnnotationType::Stamp,
                                              AnnotationType::Caret,
                                                                                                                                                    AnnotationType::Caret,
                                              AnnotationType::Image,
                                                                                                                                                    AnnotationType::Image
                                              AnnotationType::Ink,
AnnotationType::Popup,
                                                                                                                                                    AnnotationType::Ink,
                                                                                                                                                    AnnotationType::Popup
                                              AnnotationType::FileAttachment,
AnnotationType::Sound,
                                                                                                                                                    AnnotationType::FileAttachment,
                                                                                                                                                    AnnotationType::Sound,
                                                                                                                                                    AnnotationType::Movie,
                                              AnnotationType::Movie,
                                              //AnnotationType::Widget, // TODO: maybe moveble?
                                                                                                                                                    //AnnotationType::Widget, // TODO: maybe moveble?
                                              AnnotationType::Screen,
                                                                                                                                                    AnnotationType::Screen,
                                              AnnotationType::PrinterMark,
                                                                                                                                                    AnnotationType::PrinterMark,
                                              AnnotationType::TrapNet,
                                                                                                                                                    AnnotationType::TrapNet
                                              AnnotationType::Watermark
                                                                                                                                                    AnnotationType::Watermark,
                                              AnnotationType::ThreeD,
                                                                                                                                                    AnnotationType::ThreeD,
                                              AnnotationType::Unknown,
                                                                                                                                                    AnnotationType::Unknown
                                                                                                                                                    V(CmdCreateAnnotCaret, "Create Caret Annotation")
                                              V(CmdCreateAnnotCaret, "Create Caret Annotation")
Commands.h
 put image annot to command list
                                                                                                                                                    if (typ == AnnotationType::Image) {
EditAnnotations.cpp
EngineMupdfCreateAnnotation
                                            EngineMupdf* epdf = AsEngineMupdf(engine);
                                                                                                                                                      // Open the clipboard, and verify that the image data is there.
                                              fz context* ctx = epdf->ctx:
                                                                                                                                                      if (!OpenClipboard(nullptr))
                                                                                                                                                         return NULL;
 Copy and paste an image file into a
                                                                                                                                                      if (!IsClipboardFormatAvailable(CF_BITMAP)) {
                                              auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
PDF page
                                                                                                                                                         CloseClipboard();
                                              ScopedCritSec cs(epdf->ctxAccess);
                                                                                                                                                         return NULL;
                                              auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
                                                                                                                                                    EngineMupdf* epdf = AsEngineMupdf(engine);
                                                                                                                                                    fz_context* ctx = epdf->ctx;
                                              auto annot = pdf_create_annot(ctx, page, atyp);
                                                                                                                                                    auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
                                              pdf_set_annot_modification_date(ctx, annot, time(nullptr));
if (pdf_annot_has_author(ctx, annot)) {
    char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
    // if "(none)" we don't set it
                                                                                                                                                    ScopedCritSec cs(epdf->ctxAccess);
                                                                                                                                                    auto page = pdf page from fz page(ctx, pageInfo->page);
                                                 if (!str::Eq(defAuthor, "(none)")) {
                                                                                                                                                    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
                                                    const char* author = getuser();
                                                    if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                                                                                                                                                    auto annot = pdf_create_annot(ctx, page, atyp);
                                                      author = defAuthor:
                                                                                                                                                    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
                                                    pdf_set_annot_author(ctx, annot, author);
                                                                                                                                                    if (pdf_annot_has_author(ctx, annot)) {
    char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
                                                                                                                                                      // if "(none)" we don't set it
if (!str::Eq(defAuthor, "(none)")) {
  const char* author = getuser();
                                              switch (typ) {
                                                case AnnotationType::Text:
                                                                                                                                                         if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                                                 case AnnotationType::FreeText:
                                                                                                                                                            author = defAuthor;
                                                 case AnnotationType::Stamp:
                                                 case AnnotationType::Caret:
                                                                                                                                                         pdf_set_annot_author(ctx, annot, author);
                                                case AnnotationType::Square:
case AnnotationType::Circle: {
                                                    fz_rect trect = pdf_annot_rect(ctx, annot);
                                                   float dx = trect.x1 - trect.x0:
                                                                                                                                                    switch (tvp) {
                                                                                                                                                      case AnnotationType::Text:
                                                    trect.x0 = pos.x;
                                                   trect.x1 = trect.x0 + dx:
                                                                                                                                                      case AnnotationType::FreeText:
                                                                                                                                                      case AnnotationType::Stamp:
                                                    float dy = trect.y1 - trect.y0;
```

```
trect.y1 = trect.y0 + dy;
                                                      pdf_set_annot_rect(ctx, annot, trect);
                                                                                                                                                                case AnnotationType::Square:
                                                    } break;
                                                                                                                                                                case AnnotationType::Circle: {
                                                    case AnnotationType::Line: {
                                                                                                                                                                   fz rect trect = pdf annot rect(ctx, annot);
                                                      fz_point a{pos.x, pos.y};
                                                                                                                                                                   float dx = trect.x1 - trect.x0;
                                                      fz point b{pos.x + 100, pos.y + 50};
                                                                                                                                                                   trect.x0 = pos.x;
                                                       pdf_set_annot_line(ctx, annot, a, b);
                                                                                                                                                                   trect.x1 = trect.x0 + dx;
                                                   } break:
                                                                                                                                                                   float dy = trect.v1 - trect.v0:
                                                                                                                                                                   trect.y0 = pos.y;
                                                if (typ == AnnotationType::FreeText) {
   pdf_set_annot_contents(ctx, annot, "This is a text..");
                                                                                                                                                                   trect.y1 = trect.y0 + dy;
                                                                                                                                                                   pdf set annot rect(ctx, annot, trect);
                                                    pdf_set_annot_border(ctx, annot, 0);
                                                                                                                                                                } break;
                                                                                                                                                                case AnnotationType::Line: {
                                                 pdf_update_annot(ctx, annot);
                                                                                                                                                                   fz_point a{pos.x, pos.y};
                                                                                                                                                                  fz_point b{pos.x + 100, pos.y + 50};
pdf_set_annot_line(ctx, annot, a, b);
                                                 auto res = MakeAnnotationPdf(epdf, annot, pageNo);
                                                if (typ == AnnotationType::Text) {
   AutoFreeStr iconName = GetAnnotationTextIcon();
                                                                                                                                                                } break:
                                                    if (!str::EqI(iconName, "Note")) {
                                                                                                                                                             if \ (typ == AnnotationType::FreeText) \ \{\\
                                                                                                                                                                pdf set annot contents(ctx, annot, "Put your comment!!!");
                                                      SetIconName(res. iconName.Get()):
                                                                                                                                                                pdf_set_annot_border(ctx, annot, 0);
                                                    auto col = GetAnnotationTextIconColor():
                                                    SetColor(res, col);
                                                                                                                                                             pdf_update_annot(ctx, annot);
                                                 } else if (typ == AnnotationType::Underline) {
                                                    auto col = GetAnnotationUnderlineColor();
                                                                                                                                                              auto res = MakeAnnotationPdf(epdf, annot, pageNo);
                                                SetColor(res, col);
} else if (typ == AnnotationType::Highlight) {
                                                                                                                                                             if (typ == AnnotationType::Text) {
   AutoFreeStr iconName = GetAnnotationTextIcon();
                                                    auto col = GetAnnotationHighlightColor();
                                                                                                                                                                if (!str::EqI(iconName, "Note")) {
                                                    SetColor(res, col);
                                                                                                                                                                   SetIconName(res, iconName.Get());
                                                 } else if (typ == AnnotationType::Squiggly) {
  auto col = GetAnnotationSquigglyColor();
                                                                                                                                                                auto col = GetAnnotationTextIconColor();
                                                    SetColor(res, col);
                                                                                                                                                                SetColor(res, col);
                                                } else if (typ == AnnotationType::StrikeOut) {
  auto col = GetAnnotationStrikeOutColor();
                                                                                                                                                             } else if (typ == AnnotationType::Underline) {
  auto col = GetAnnotationUnderlineColor();
                                                    SetColor(res, col);
                                                                                                                                                                SetColor(res, col);
                                                                                                                                                             } else if (typ == AnnotationType::Highlight) {
                                                 pdf_drop_annot(ctx, annot);
                                                                                                                                                                auto col = GetAnnotationHighlightColor();
                                                return res;
                                                                                                                                                                SetColor(res, col);
                                                                                                                                                             } else if (typ == AnnotationType::Squiggly) {
                                                                                                                                                                auto col = GetAnnotationSquigglyColor();
                                                                                                                                                                SetColor(res, col);
                                                                                                                                                             } else if (typ == AnnotationType::StrikeOut) {
  auto col = GetAnnotationStrikeOutColor();
                                                                                                                                                                SetColor(res, col);
                                                                                                                                                             pdf_drop_annot(ctx, annot);
                                                                                                                                                            if (typ == AnnotationType::Image)
                                                                                                                                                                Retrieve the bitmap handle from the clipboard.
                                                                                                                                                             if (!OpenClipboard(nullptr))
                                                                                                                                                                return NULL;
                                                                                                                                                             HBITMAP hBitmap = static cast<HBITMAP>(GetClipboardData(CF_BITMAP));
                                                                                                                                                             if (hBitmap == nullptr) {
                                                                                                                                                               CloseClipboard();
return NULL;
                                                                                                                                                             // Extract DIB data from a bitmap handle.
                                                                                                                                                             BITMAP bm
                                                                                                                                                             GetObject(hBitmap, sizeof(BITMAP), &bm);
                                                                                                                                                             int size = bm.bmWidthBytes * bm.bmHeight;
unsigned char* data = new unsigned char[size];
                                                                                                                                                              GetBitmapBits(hBitmap, size, data)
                                                                                                                                                             // Write the extracted DIB data to a file.
                                                                                                                                                             std::ofstream file("clipboard_image.bmp", std::ios::binary);
BITMAPFILEHEADER bmfh = {0};
                                                                                                                                                             bmfh.bfType = 0x4d42; // "BM"
bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER);
                                                                                                                                                             bmfh.bfSize = bmfh.bfOffBits + size;
                                                                                                                                                             file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
BITMAPINFOHEADER bmih = {0};
                                                                                                                                                             bmih.biSize = sizeof(BITMAPINFOHEADER);
bmih.biWidth = bm.bmWidth;
                                                                                                                                                             bmih.biHeight = bm.bmHeight; // Save top-down method
                                                                                                                                                             bmih.biPlanes = 1:
                                                                                                                                                              bmih.biBitCount = bm.bmBitsPixel;
                                                                                                                                                             bmih.biCompression = BI_RGB:
                                                                                                                                                              bmih.biSizeImage = size;
                                                                                                                                                             file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));

for (int y = bm.bmHeight - 1; y >= 0; --y) {
    file.write(reinterpret_cast<const char*>(data + y * bm.bmWidthBytes), bm.bmWidthBytes);
                                                                                                                                                             file.close();
                                                                                                                                                             // Clean up unused handles and data.
                                                                                                                                                              // Attaches a clipboard image to the stamp. Stamp functionality implemented in Image
                                                                                                                                                             fz_image* img = fz_new_image_from_file(ctx, "clipboard_image.bmp");
pdf_set_annot_stamp_image(ctx, annot, img);
                                                                                                                                                              fz_drop_image(ctx, img);
                                                                                                                                                             return res;
EditAnnotations.cpp
                                               top position
                                                                                                                                                            #include <iostream>
                                                                                                                                                            #include <fstream>
pdf-annot.c
                                                                                                                                                           pdf_dirty_annot(fz_context *ctx, pdf_annot *annot)
                                               pdf_dirty_annot(fz_context *ctx, pdf_annot *annot)
pdf_dirty_annot
                                                                                                                                                             enum pdf_annot_type ret = pdf_annot_type(ctx, annot);
if (ret != PDF_ANNOT_IMAGE)
                                                      pdf_annot_request_resynthesis(ctx, annot);
```

case AnnotationType::Caret:

trect.y0 = pos.y;

```
Prevent Image annot from being
                                                                                                                                                                                                                         pdf_annot_request_resynthesis(ctx, annot);
cleared
                                                            const char *
                                                                                                                                                                                                       const char *
pdf-annot.c
                                                            pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
                                                                                                                                                                                                       pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
insert image type annotation
                                                                     case PDF_ANNOT_TEXT: return "Text";
                                                                                                                                                                                                                case PDF_ANNOT_TEXT: return "Text";
                                                                     case PDF_ANNOT_LINK: return "Link"; case PDF_ANNOT_FREE_TEXT: return "FreeText";
                                                                                                                                                                                                                case PDF_ANNOT_LINK: return "Link";
case PDF_ANNOT_FREE_TEXT: return "FreeText";
                                                                     case PDF_ANNOT_LINE: return "Line"; case PDF_ANNOT_SQUARE: return "Square";
                                                                                                                                                                                                                case PDF_ANNOT_LINE: return "Line";
case PDF_ANNOT_SQUARE: return "Square";
                                                                     case PDF_ANNOT_CIRCLE: return "Circle"; case PDF_ANNOT_POLYGON: return "Polygon";
                                                                                                                                                                                                                case PDF_ANNOT_CIRCLE: return "Circle";
                                                                                                                                                                                                                case PDF_ANNOT_POLYGON: return "Polygon"; case PDF_ANNOT_POLY_LINE: return "PolyLine"
                                                                     case PDF_ANNOT_POLY_LINE: return "PolyLine
                                                                     case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                                                                                                                                                                                case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                                     case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut";
                                                                                                                                                                                                                case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut";
                                                                     case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp";
                                                                                                                                                                                                                case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp";
                                                                     case PDF_ANNOT_CARET: return "Caret"
                                                                                                                                                                                                                case PDF_ANNOT_CARET: return "Caret"
                                                                     case PDF_ANNOT_IMAGE: return "Image"
                                                                     case PDF_ANNOT_INK: return "Ink";
                                                                                                                                                                                                                case PDF_ANNOT_INK: return "Ink";
                                                                     case PDF_ANNOT_POPUP: return "Popup"; case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment";
                                                                                                                                                                                                                case PDF_ANNOT_POPUP: return "Popup";
case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment";
                                                                     case PDF_ANNOT_SOUND: return "Sound"; case PDF_ANNOT_MOVIE: return "Movie";
                                                                                                                                                                                                                case PDF_ANNOT_SOUND: return "Sound"; case PDF_ANNOT_MOVIE: return "Movie";
                                                                     case PDF_ANNOT_RICH_MEDIA: return "RichMedia";
                                                                                                                                                                                                                case PDF_ANNOT_RICH_MEDIA: return "RichMedia";
                                                                     case PDF_ANNOT_WIDGET: return "Widget";
                                                                                                                                                                                                                case PDF_ANNOT_WIDGET: return "Widget";
                                                                     case PDF_ANNOT_SCREEN: return "Screen"
                                                                                                                                                                                                                case PDF_ANNOT_SCREEN: return "Screen";
                                                                     case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                                                                                                                                                                                case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                                     case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D";
                                                                                                                                                                                                                case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D";
                                                                     case PDF_ANNOT_PROJECTION: return "Projection";
                                                                                                                                                                                                                case PDF_ANNOT_PROJECTION: return "Projection"; default: return "UNKNOWN";
                                                                     default: return "UNKNOWN":
                                                            pdf_annot_type_from_string(fz_context *ctx, const char *subtype)
                                                                                                                                                                                                       pdf_annot_type_from_string(fz_context *ctx, const char *subtype)
                                                                     if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT; if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK;
                                                                                                                                                                                                                if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT; if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK;
                                                                     if \ (!strcmp("FreeText", subtype)) \ return \ PDF\_ANNOT\_FREE\_TEXT; \\
                                                                                                                                                                                                                if \ (!strcmp("FreeText", subtype)) \ return \ PDF\_ANNOT\_FREE\_TEXT; \\
                                                                    If (Istrcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT; if (Istrcmp("Line", subtype)) return PDF_ANNOT_LINE; if (Istrcmp("Square", subtype)) return PDF_ANNOT_SQUARE; if (Istrcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE; if (Istrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON; if (Istrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE; if (Istrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT; if (Istrcmp("Gauiggly", subtype)) return PDF_ANNOT_SQUIGGLY; if (Istrcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY; if (Istrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT; if (Istrcmp("Redact", subtype)) return PDF_ANNOT_REDACT;
                                                                                                                                                                                                                if (!strcmp("Line", subtype)) return PDF_ANNOT_LINE; if (!strcmp("Square", subtype)) return PDF_ANNOT_SQUARE;
                                                                                                                                                                                                               If (strcmp("Square", subtype)) return PDF_ANNOT_SQUARE;
if (lstrcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;
if (lstrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON;
if (lstrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;
if (lstrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;
if (lstrcmp("Guiggly", subtype)) return PDF_ANNOT_SQUIGGLY;
if (lstrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;
if (lstrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;
                                                                     if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT; if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;
                                                                                                                                                                                                                if (!strcmp("Redact", subtype)) return PDF ANNOT REDACT;
                                                                                                                                                                                                                if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;
                                                                                                                                                                                                               if (lstrcmp("Caret", subtype)) return PDF_ANNOT_STAWN, if (lstrcmp("Caret", subtype)) return PDF_ANNOT_IMAGE; if (lstrcmp("Image", subtype)) return PDF_ANNOT_IMAGE; if (lstrcmp("Ink", subtype)) return PDF_ANNOT_INK; if (lstrcmp("Popup", subtype)) return PDF_ANNOT_POPUP;
                                                                     if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET;
if (!strcmp("Ink", subtype)) return PDF_ANNOT_INK;
                                                                     if (lstrcmp("Popup", subtype)) return PDF_ANNOT_POPUP;
if (lstrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT;
                                                                     if (Istrcmp("Sound", subtype)) return PDF_ANNOT_SOUND;
if (Istrcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;
if (Istrcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA;
                                                                                                                                                                                                                if (!strcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT;
                                                                                                                                                                                                                if (!strcmp("Sound", subtype)) return PDF_ANNOT_SOUND; if (!strcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;
                                                                     if (!strcmp("Widget", subtype)) return PDF_ANNOT_WIDGET; if (!strcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;
                                                                                                                                                                                                                if (!strcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA; if (!strcmp("Widget", subtype)) return PDF_ANNOT_WIDGET;
                                                                     if (!strcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK; if (!strcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;
                                                                                                                                                                                                                if (!strcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;
if (!strcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK;
                                                                                                                                                                                                                if (lstrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;
if (lstrcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;
if (lstrcmp("3D", subtype)) return PDF_ANNOT_3D;
                                                                     if (!strcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;
                                                                     if (lstrcmp("3D", subtype)) return PDF_ANNOT_3D;
if (lstrcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION;
return PDF_ANNOT_UNKNOWN;
                                                                                                                                                                                                                if (Istrcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION;
                                                                                                                                                                                                                return PDF_ANNOT_UNKNOWN;
                                                            case PDF_ANNOT_CARET:
                                                                                                                                                                                                       case PDF_ANNOT_CARET:
pdf-annot.c
set rect of image annotation
                                                                              fz_rect caret_rect = { 12, 12, 12+18, 12+15 };
                                                                                                                                                                                                                         fz_rect caret_rect = {12, 12, 12 + 18, 12 + 15};
                                                                              pdf set annot rect(ctx, annot, caret rect):
                                                                                                                                                                                                                     pdf set annot rect(ctx, annot, caret rect):
                                                                              pdf_set_annot_color(ctx, annot, 3, blue);
                                                                                                                                                                                                                    pdf_set_annot_color(ctx, annot, 3, blue);
Change to a transparent border for
image object
                                                                     break
                                                                                                                                                                                                                break;
                                                                                                                                                                                                         ase PDF_ANNOT_IMAGE:
                                                                                                                                                                                                                {
                                                                                                                                                                                                                         fz_rect image_rect = {12, 12, 12 + 200, 12 + 150};
                                                                                                                                                                                                                     pdf_set_annot_rect(ctx, annot, image_rect);
                                                                                                                                                                                                                     float transparent[] = {0, 0, 0, 0};
                                                                                                                                                                                                                     pdf_set_annot_color(ctx, annot, 4, transparent);
                                                            static pdf_obj *rect_subtypes[] = {
                                                                                                                                                                                                       static pdf_obj *rect_subtypes[] = {
pdf-annot.c
                                                                     PDF_NAME(Text),
                                                                                                                                                                                                                PDF_NAME(Text).
                                                                     PDF_NAME(FreeText),
                                                                                                                                                                                                                PDF_NAME(FreeText),
set subtype of image annotation
                                                                                                                                                                                                                PDF_NAME(Square),
PDF_NAME(Circle),
                                                                     PDF_NAME(Square),
                                                                     PDF NAME(Circle).
                                                                     PDF_NAME(Redact),
                                                                                                                                                                                                                 PDF_NAME(Redact),
                                                                     PDF NAME(Stamp).
                                                                                                                                                                                                                PDF NAME(Stamp).
                                                                     PDF_NAME(Caret),
                                                                                                                                                                                                                PDF_NAME(Caret),
                                                                     PDF_NAME(Popup),
PDF_NAME(FileAttachment),
                                                                                                                                                                                                                PDF_NAME(Popup),
                                                                                                                                                                                                                PDF_NAME(FileAttachment),
PDF_NAME(Sound),
                                                                     PDF_NAME(Sound),
                                                                     PDF_NAME(Movie),
                                                                     PDF NAME(Widget)
                                                                                                                                                                                                                 PDF_NAME(Movie),
                                                                     NULL.
                                                                                                                                                                                                                 PDF NAME(Widget),
```

```
static pdf_obj *markup_subtypes[] = {
                                                                           PDF_NAME(Text),
PDF_NAME(FreeText),
                                                                                                                                                                                                                        static pdf_obj *markup_subtypes[] = {
    PDF_NAME(Text),
                                                                           PDF_NAME(Line),
                                                                                                                                                                                                                                 PDF_NAME(FreeText)
                                                                           PDF_NAME(Square),
                                                                                                                                                                                                                                 PDF_NAME(Line),
                                                                           PDF_NAME(Circle),
                                                                                                                                                                                                                                 PDF_NAME(Square),
                                                                                                                                                                                                                                 PDF_NAME(Circle),
                                                                           PDF NAME(Polygon),
                                                                           PDF_NAME(PolyLine),
                                                                                                                                                                                                                                  PDF_NAME(Polygon),
                                                                                                                                                                                                                                 PDF_NAME(PolyLine).
                                                                           PDF NAME(Highlight),
                                                                           PDF_NAME(Underline),
                                                                                                                                                                                                                                 PDF_NAME(Highlight),
                                                                           PDF_NAME(Squiggly),
PDF_NAME(StrikeOut),
                                                                                                                                                                                                                                 PDF NAME(Underline).
                                                                                                                                                                                                                                 PDF_NAME(Squiggly),
                                                                           PDF_NAME(Redact),
                                                                                                                                                                                                                                 PDF_NAME(StrikeOut),
                                                                                                                                                                                                                                 PDF_NAME(Redact),
                                                                           PDF NAME(Stamp).
                                                                           PDF_NAME(Caret),
                                                                                                                                                                                                                                  PDF_NAME(Stamp),
                                                                                                                                                                                                                                 PDF_NAME(Caret),
                                                                           PDF_NAME(Ink),
                                                                                                                                                                                                                                 PDF_NAME(Ink).
                                                                           PDF NAME(FileAttachment).
                                                                           PDF_NAME(Sound),
                                                                                                                                                                                                                                 PDF_NAME(FileAttachment),
                                                                           NULL.
                                                                                                                                                                                                                                  PDF NAME(Sound),
                                                                }:
                                                                                                                                                                                                                                 NULL.
                                                                 static const char* gAnnotNames =
                                                                                                                                                                                                                        // must match the order of enum class AnnotationType
Annotation.cpp
                                                                      "Text\0"
                                                                                                                                                                                                                        static const char* gAnnotNames =
                                                                     "Link\0"
 add image annotation
                                                                                                                                                                                                                            "Text\0"
                                                                     "FreeText\0"
                                                                                                                                                                                                                            "I ink\0"
                                                                     "Line\0"
                                                                                                                                                                                                                            "FreeText\0"
                                                                     "Square\0"
"Circle\0"
                                                                                                                                                                                                                            "Line\0"
                                                                                                                                                                                                                            "Square\0'
                                                                     "Polygon\0"
                                                                                                                                                                                                                            "Circle\0"
                                                                                                                                                                                                                            "Polygon\0"
                                                                     "PolvLine\0'
                                                                     "Highlight\0"
                                                                                                                                                                                                                            "PolyLine\0"
                                                                     "Underline\0'
                                                                                                                                                                                                                            "Highlight\0"
                                                                      "Squiggly\0"
                                                                                                                                                                                                                            "Underline\0"
                                                                                                                                                                                                                           "Squiggly\0"
"StrikeOut\0'
                                                                     "StrikeOut\0"
                                                                     "Redact\0"
                                                                     "Stamp\0"
                                                                                                                                                                                                                            "Redact\0"
                                                                                                                                                                                                                            "Stamp\0'
                                                                     "Caret\0'
                                                                     "Ink\0"
                                                                                                                                                                                                                            "Caret\0"
                                                                     "Popup\0"
"FileAttachm
                                                                                                                                                                                                                            "Ink\0"
                                                                                                                                                                                                                           "Popup\0"
"FileAttachment\0"
                                                                      "Sound\0"
                                                                      "Movie\0
                                                                     "RichMedia\0'
                                                                                                                                                                                                                            "Sound\0"
                                                                      "Widget\0"
                                                                                                                                                                                                                            "Movie\0"
                                                                     "Screen\0"
                                                                                                                                                                                                                            "RichMedia\0"
                                                                     "PrinterMark\0"
                                                                                                                                                                                                                            "Widget\0"
                                                                                                                                                                                                                            "Screen\0"
                                                                     "TrapNet\0"
                                                                     "Watermark\0"
                                                                                                                                                                                                                            "PrinterMark\0"
                                                                     "3D\0"
                                                                                                                                                                                                                            "TrapNet\0"
                                                                     "Projection\0";
                                                                                                                                                                                                                            "Watermark\0
                                                                                                                                                                                                                            "3D\0"
                                                                 #endif
                                                                                                                                                                                                                           "Projection\0";
                                                                 static const char* gAnnotReadableNames =
                                                                                                                                                                                                                        #endif
                                                                     "Link\0'
                                                                                                                                                                                                                        static const char* gAnnotReadableNames =
                                                                     "Free Text\0'
                                                                                                                                                                                                                            "Text\0"
                                                                     "Line\0"
                                                                                                                                                                                                                            "I ink\0"
                                                                      "Square\0"
                                                                                                                                                                                                                            "Free Text\0"
                                                                     "Circle\0"
                                                                                                                                                                                                                            "Line\0"
                                                                                                                                                                                                                            "Square\0'
                                                                     "Polygon\0'
                                                                     "Poly Line\0"
                                                                                                                                                                                                                            "Circle\0"
                                                                                                                                                                                                                            "Polygon\0"
"Poly Line\0"
                                                                     "Highlight\0"
                                                                      "Underline\0'
                                                                      "Squiggly\0"
                                                                                                                                                                                                                            "Highlight\0"
                                                                     "StrikeOut\0"
                                                                                                                                                                                                                            "Underline\0"
                                                                     "Redact\0"
                                                                                                                                                                                                                            "Squiggly\0"
"StrikeOut\0'
                                                                     "Stamp\0
                                                                     "Caret\0"
                                                                                                                                                                                                                            "Redact\0"
                                                                     "Ink\0"
                                                                                                                                                                                                                            "Stamp\0"
                                                                     "Popup\0"
                                                                                                                                                                                                                            "Caret\0"
                                                                     "File Attachment\0"
                                                                                                                                                                                                                            "Ink\0"
                                                                      "Sound\0
                                                                                                                                                                                                                           "Popup\0"
                                                                     "Movie\0"
                                                                     "RichMedia\0'
                                                                                                                                                                                                                            "File Attachment\0"
                                                                     "Widget\0"
                                                                                                                                                                                                                            "Sound\0"
                                                                                                                                                                                                                            "Movie\0"
                                                                      "Screen\0'
                                                                     "Printer Mark\0"
"Trap Net\0"
                                                                                                                                                                                                                            "RichMedia\0"
                                                                                                                                                                                                                            "Widget\0"
                                                                     "Watermark\0"
                                                                                                                                                                                                                            "Screen\0"
                                                                     "3D\0"
                                                                                                                                                                                                                            "Printer Mark\0'
                                                                                                                                                                                                                            "Trap Net\0"
                                                                      "Projection\0";
                                                                 // clang format-on
                                                                                                                                                                                                                            "Watermark\0'
                                                                                                                                                                                                                            "3D\0"
                                                                                                                                                                                                                            "Projection\0";
                                                                                                                                                                                                                        // clang format-on
EditAnnotations.cpp
                                                                 static AnnotationType gAnnotsWithColor[] = {
                                                                                                                                                                                                                        static AnnotationType gAnnotsWithColor[] = {
                                                                                                                                                                                                                           AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment, AnnotationType::Sound, AnnotationType::Caret, AnnotationType::Image,
                                                                   AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment, AnnotationType::Sound, AnnotationType::Caret, AnnotationType::FreeText,
 add image to annotation type
                                                                   AnnotationType::Ink, AnnotationType::Line, AnnotationType::Square, AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine,
                                                                                                                                                                                                                         AnnotationType::FreeText,
                                                                                                                                                                                                                           AnnotationType::Ink,
                                                                                                                                                                                                                                                                  AnnotationType::Line, AnnotationType::Square,
                                                                                                                                                                                                                           AnnotationType::Circle, AnnotationType::Polytine, AnnotationType::Polytine, AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut,
                                                                     Annotation Type :: Highlight, Annotation Type :: Underline, Annotation Type :: Strike Out, 
                                                                    AnnotationType::Squiggly,
                                                                                                                                                                                                                            AnnotationType::Squiggly,
pdf-appearance.c
                                                                                                                                                                                                                        case PDF_ANNOT_CARET:
                                                                 case PDF_ANNOT_CARET:
                                                                                                                                                                                                                                 pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);
*matrix = fz_identity;
pdf_write_appearance
                                                                           pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);
                                                                                                                                                                                                                           break;
case PDF_ANNOT_IMAGE:
                                                                           *matrix = fz_identity;
 insert image object
                                                                           break;
Menu.cpp
                                                                 static MenuDef menuDefCreateAnnotUnderCursor[] = {
                                                                                                                                                                                                                        static MenuDef menuDefCreateAnnotUnderCursor[] = {
Change menu descriptions
                                                                             TRN("&Text"),
                                                                                                                                                                                                                                   TRN("&Text"),
```

```
CmdCreateAnnotText,
                                                                                                                                                                                                                                  CmdCreateAnnotText,
                                                                      },
                                                                                                                                                                                                                            },
                                                                             _TRN("&Free Text"),
                                                                                                                                                                                                                                   _TRN("&Free Text"),
                                                                            CmdCreateAnnotFreeText,
                                                                                                                                                                                                                                  CmdCreateAnnotFreeText,
                                                                      {
                                                                            _TRN("&Stamp"),
                                                                                                                                                                                                                                   _TRN("&Stamp"),
                                                                            CmdCreateAnnotStamp,\\
                                                                                                                                                                                                                                   CmdCreateAnnotStamp,
                                                                                                                                                                                                                                  TRN("&Paste Clipboard"),
                                                                             _TRN("&Caret"),
                                                                                                                                                                                                                              CmdCreateAnnotImage,
                                                                            CmdCreateAnnotCaret.
                                                                                                                                                                                                                            //{ TRN("Ink"), CmdCreateAnnotInk, },
                                                                                                                                                                                                                            { _TRN("Square"), CmdCreateAnnotSquare, },
                                                                      //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                                                                                                                                                                                                            { _TRN("Circle"), CmdCreateAnnotCircle, },
                                                                      { TRN("Square"), CmdCreateAnnotSquare, },
                                                                                                                                                                                                                            { _TRN("Line"), CmdCreateAnnotLine, },
                                                                      { _TRN("Circle"), CmdCreateAnnotCircle, },
                                                                                                                                                                                                                             \{\ \_TRN("Polygon"),\ CmdCreateAnnotPolygon,\ \},
                                                                      { _TRN("Line"), CmdCreateAnnotLine, },
                                                                      { _TRN("Polygon"), CmdCreateAnnotPolygon, },
                                                                                                                                                                                                                            \label{eq:condition} $$/{\{\ _TRN("Poly\ Line"),\ CmdCreateAnnotPolyLine,\ \},}$
                                                                                                                                                                                                                            //{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
                                                                      \label{eq:line} $$/{\{\ _TRN("Poly\ Line"),\ CmdCreateAnnotPolyLine,\ \},}$
                                                                      \label{lem:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma:lemma
                                                                                                                                                                                                                                  nullptr.
                                                                                                                                                                                                                                  0,
                                                                            nullptr,
                                                                            0,
                                                                                                                                                                                                                       }:
                                                                      },
Menu.cpp
                                                                        case CmdCreateAnnotCaret:
                                                                                                                                                                                                                              case CmdCreateAnnotCaret:
                                                                   case CmdCreateAnnotCaret:
                                                                                                                                                                                                                          case CmdCreateAnnotCaret:
Sumatra.cpp
                                                                                                                                                                                                                             case CmdCreateAnnotImage
                                                                                                                                                                                                                       Static* staticImageSize = nullptr;
EditAnnotations.cpp
                                                                                                                                                                                                                       Trackbar* trackbarImageSize = nullptr;
EditAnnotationsWindow
 Declaring clipboard image Trackbar and Track Position Objects
 EditAnnotations.cpp
                                                                                                                                                                                                                       ew->staticImageSize->SetIsVisible(false);
HidePerAnnotControls
                                                                                                                                                                                                                       ew->trackbarImageSize->SetIsVisible(false);
 Make clipboard image trackbar and
 track position objects visible
 EditAnnotations.cpp
                                                                                                                                                                                                                        DoImageSize(ew, ew->annot);
HidePerAnnotControls
 Initialize cliboard image Trackbar
                                                                                                                                                                                                                       static void DolmageSize(EditAnnotationsWindow* ew, Annotation* annot) {    if (Type(annot) != AnnotationType::lmage) {
EditAnnotations.cpp
DolmageSize
                                                                                                                                                                                                                              return;
 Trackbar initialization actual code
                                                                                                                                                                                                                           // get rect information
                                                                                                                                                                                                                           RectF rect = GetBounds(annot):
                                                                                                                                                                                                                           AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx);
                                                                                                                                                                                                                          ew->staticImageSize->SetText(s.Get());
// set position of trackbar to the clipboard image width
                                                                                                                                                                                                                           ew->trackbarImageSize->SetValue(int(rect.dx));
                                                                                                                                                                                                                           ew->staticImageSize->SetIsVisible(true);
                                                                                                                                                                                                                           ew->trackbarImageSize->SetIsVisible(true);
EditAnnotations.cpp
                                                                                                                                                                                                                       ClipboardSizeChanging
                                                                                                                                                                                                                          EngineMupdf* e = ew->annot->engine;
auto ctx = e->ctx;
 Trackbar scrolling changes
                                                                                                                                                                                                                          // get current width of clipboard image
RectF rect = GetBounds(ew->annot);
                                                                                                                                                                                                                           fz_rect fzrect = {0, 0, 10, 10};
                                                                                                                                                                                                                           // get position of trackbar scroll
                                                                                                                                                                                                                           int ipos = ew->trackbarImageSize->GetValue();
                                                                                                                                                                                                                          if (ipos == 0) // do nothing
                                                                                                                                                                                                                           // change the image width
                                                                                                                                                                                                                           fzrect.x0 = rect.x;
                                                                                                                                                                                                                           fzrect.x1 = rect.x + float(ipos);
                                                                                                                                                                                                                           fzrect.y0 = rect.y;
                                                                                                                                                                                                                           fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx;
                                                                                                                                                                                                                           // new rect for the changed image width
                                                                                                                                                                                                                           pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect);
                                                                                                                                                                                                                          // display new image width in the static text
AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1 - fzrect.x0);
                                                                                                                                                                                                                           ew->staticImageSize->SetText(s.Get()):
                                                                                                                                                                                                                           // apply changed image
                                                                                                                                                                                                                          EnableSaveIfAnnotationsChanged(ew);
MainWindowRerender(ew->tab->win);
EditAnnotations.cpp
CreateMainLayout
                                                                                                                                                                                                                              auto w = CreateStatic(parent, _TRA("Image Width:"));
                                                                                                                                                                                                                               w->SetInsetsPt(8, 0, 0, 0);
 Trackbar, add to trackbar position
                                                                                                                                                                                                                               ew->staticImageSize = w
                                                                                                                                                                                                                               vbox->AddChild(w);
 annotation
```

```
TrackbarCreateArgs args;
                                                                                                                                       args.parent = parent;
args.rangeMin = 20;
                                                                                                                                       args.rangeMax = 400;
                                                                                                                                       auto w = new Trackbar();
                                                                                                                                       w->SetInsetsPt(8, 0, 0, 0);
                                                                                                                                       w->Create(args):
                                                                                                                                   w-> on Pos Changing = [ew] (auto \&\& PH1) \ \{ \ return \ Clipboard Size Changing (ew, std:: forward < decltype (PH1) > (PH1)); \ \};
                                                                                                                                        ew->trackbarlmageSize = w;
                                                                                                                                       vbox->AddChild(w):
                                                                                                                                   static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
EditAnnotations.cpp
                                                                                                                                     if (Type(an
Remove fill color option of the image
clipboard (Caret) in the annotation
                                                                                                                                     size_t n = dimof(gAnnotsWithColor);
                                                                                                                                     bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));
                                                                                                                                     if (!isVisible) {
                                                                                                                                       return;
                                                                                                                                     PdfColor col = GetColor(annot);
                                                                                                                                     DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor);
                                                                                                                                     n = dimof(gAnnotsIsColorBackground);
                                                                                                                                      bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                                                                                                                     if (isBgCol) {
                                                                                                                                        ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                                     } else {
                                                                                                                                       ew->staticColor->SetText(_TR("Color:"));
                                                                                                                                     ew->staticColor->SetIsVisible(true);
                                                                                                                                     ew->dropDownColor->SetIsVisible(true);
EditAnnotations.cpp
                                        static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                   static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {
                                         if (Type(annot) == AnnotationType::Caret)
                                                                                                                                     if (Type(annot) == AnnotationType::Caret)
If you want to change the background
                                            return;
                                                                                                                                       return;
color of the free text, insert the code
                                          size_t n = dimof(gAnnotsWithColor);
                                                                                                                                      size_t n = dimof(gAnnotsWithColor);
                                          bool\ is Visible = Is Annotation Type In Array (gAnnots With Color, n, Type (annot));
in the area you marked with the
                                                                                                                                     bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));
                                                                                                                                     if (!isVisible) {
highlighter.
                                          if (!isVisible) {
                                            return:
                                                                                                                                       return:
                                         PdfColor col = GetColor(annot);
if (Type(annot) == AnnotationType::FreeText)
                                                                                                                                      PdfColor col = GetColor(annot);
                                                                                                                                      if (Type(annot) == A
                                                                                                                                       col = 0xffffffff;
                                            col = 0xffffffff:
                                            SetColor(ew->annot, col);
                                                                                                                                       SetColor(ew->annot, col);
                                         DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor);
                                                                                                                                     \label{lem:continuous} DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor); \\ n = dimof(gAnnotsIsColorBackground); \\
                                          n = dimof(gAnnotsIsColorBackground);
                                          bool\ is BgCol = Is Annotation Type In Array (gAnnots Is Color Background, n, Type (annot));
                                                                                                                                      bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                         if (isBgCol) {
                                                                                                                                      if (isBgCol) {
                                            ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                                       ew->staticColor->SetText(_TR("Background Color:"));
                                         } else {
                                                                                                                                     } else {
                                            ew->staticColor->SetText(_TR("Color:"));
                                                                                                                                       ew->staticColor->SetText(_TR("Color:"));
                                         ew->staticColor->SetIsVisible(true);
                                                                                                                                     ew->staticColor->SetIsVisible(true);
                                          ew->dropDownColor->SetIsVisible(true);
                                                                                                                                      ew->dropDownColor->SetIsVisible(true);
Menu.cpp
                                           _TRN("Create Annotation From Selection"),
                                                                                                                                       _TRN("Create Annotation From Selection"),
Reduce two steps to one stpe for
accessing the Change context menu
                                           ({\sf UINT\_PTR}) menuDefCreateAnnotFromSelection,
                                                                                                                                      ({\sf UINT\_PTR}) menuDefCreateAnnotFromSelection,\\
                                           TRN("Create Annotation &Under Cursor").
                                                                                                                                       TRN("Create Annotation &Under Cursor").
                                                                                                                                      (UINT_PTR)menuDefCreateAnnotUnderCursor,
                                           (UINT_PTR)menuDefCreateAnnotUnderCursor,
                                           _TRN("Save Annotations to existing PDF"),
                                                                                                                                       _TRN("&Text"),
                                          CmdSaveAnnotations,
                                                                                                                                      CmdCreateAnnotText,
                                                                                                                                       _TRN("&Free Text"),
                                       // In fact, not necessary code, because the code above replaces the below
                                                                                                                                       CmdCreateAnnotFreeText,
                                        code
                                        static MenuDef menuDefCreateAnnotUnderCursor[] = {
                                                                                                                                       _TRN("&Stamp"),
                                               TRN("&Text").
                                                                                                                                       CmdCreateAnnotStamp,
                                              CmdCreateAnnotText,
                                              _TRN("&Free Text"),
                                                                                                                                       TRN("&Caret"),
                                                                                                                                       CmdCreateAnnotCaret,
                                              CmdCreateAnnotFreeText,
                                          }.
                                                                                                                                       _TRN("&Paste Clipboard"),
                                               _TRN("&Stamp"),
                                              CmdCreateAnnotStamp,\\
                                                                                                                                      CmdCreateAnnotImage,
                                                                                                                                    //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                               _TRN("&Caret"),
                                                                                                                                    _TRN("Square"), CmdCreateAnnotSquare, },
```

```
{ _TRN("Circle"), CmdCreateAnnotCircle, },
        CmdCreateAnnotCaret,
                                                                                                                                                                                                //{ _TRN("Line"), CmdCreateAnnotLine, },
},
                                                                                                                                                                                                //{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
          _TRN("&Paste Clipboard"),
                                                                                                                                                                                                //{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
        CmdCreateAnnotImage,
                                                                                                                                                                                                      _TRN("Save Annotations to existing PDF"),
\label{eq:condition} $$/{\{\ _TRN("Ink"),\ CmdCreateAnnotInk,\ \},}$
{ _TRN("Square"), CmdCreateAnnotSquare, },
                                                                                                                                                                                                      CmdSave Annotations,\\
 \{ \ \_TRN("Circle"), \ CmdCreateAnnotCircle, \ \}, \\
//{ _TRN("Line"), CmdCreateAnnotLine, },
//{ _TRN("Polygon"), CmdCreateAnnotPolygon, },
                                                                                                                                                                                               // In fact, not necessary code, because the code above replaces the below code
\label{eq:condition} $$/{\{\ _TRN("Poly\ Line"),\ CmdCreateAnnotPolyLine,\ \},}$
                                                                                                                                                                                               static MenuDef menuDefCreateAnnotUnderCursor[] = {
//{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
                                                                                                                                                                                                              _TRN("&Text"),
        nullptr,
                                                                                                                                                                                                              CmdCreateAnnotText,
        0,
},
                                                                                                                                                                                                              _TRN("&Free Text"),
                                                                                                                                                                                                              {\sf CmdCreateAnnotFreeText},
                                                                                                                                                                                                              _TRN("&Stamp"),
                                                                                                                                                                                                              CmdCreateAnnotStamp,
                                                                                                                                                                                                              _TRN("&Caret"),
                                                                                                                                                                                                              CmdCreateAnnotCaret,\\
                                                                                                                                                                                                              _TRN("&Paste Clipboard"),
                                                                                                                                                                                                             CmdCreateAnnotImage,
                                                                                                                                                                                                      \label{eq:link} $$//{ _TRN("Ink"), CmdCreateAnnotInk, }, $$
                                                                                                                                                                                                      { _TRN("Square"), CmdCreateAnnotSquare, },
                                                                                                                                                                                                      { _TRN("Circle"), CmdCreateAnnotCircle, },
                                                                                                                                                                                                      //{ _TRN("Line"), CmdCreateAnnotLine, },
                                                                                                                                                                                                      //{ _TRN("Polygon"), CmdCreateAnnotPolygon, },
                                                                                                                                                                                                      \label{eq:condition} $$/{\{\_TRN("Poly\ Line"),\ CmdCreateAnnotPolyLine,\ \},}$
                                                                                                                                                                                                      \label{eq:condition} \parbox{0.1cm} \parbox{0.1cm
```

nullptr, 0, },

};