023년 3월 4일 토요일 오전 6:3

```
File name and function
                                                                                    case PDF_ANNOT_FREE_TEXT:
                                                                                                                                                                                                                                                                                    case PDF_ANNOT_FREE_TEXT:
pdf-annot.c
pdf create annot
                                                                                                            fz_rect text_rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                                                                                                                                                                            fz rect text rect = { 12, 12, 12+200, 12+100 };
 Make the text red and reduce font
                                                                                                /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                                                                                                                                                                /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                                                                                                                                                                int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page->obj,\ PDF\_NAME(Rotate)));
size to 9
                                                                                                int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page->obj,
                                                                                                PDF_NAME(Rotate)));
                                                                                                                                                                                                                                                                                                            pdf dict put int(ctx, annot->obj, PDF NAME(Rotate), rot);
                                                                                                if (rot != 0)
                                                                                                            pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                                                                                                                                                                                                                                                                pdf set annot rect(ctx, annot, text rect);
                                                                                                pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                                                                                                                                                                pdf_set_annot_border(ctx, annot, 0);
                                                                                                pdf_set_annot_border(ctx, annot, 0);
                                                                                                                                                                                                                                                                                                pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                                                                pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);
                                                                                                break;
                                                                                                                                                                                                                                                                                   if (typ == AnnotationType::FreeText) {
    pdf_set_annot_contents(ctx, annot, "");
EditAnnotations.cpp
                                                                                    if (typ == AnnotationType::FreeText) {
                                                                                            pdf_set_annot_contents(ctx, annot, "This is a text..");
                                                                                             pdf_set_annot_border(ctx, annot, 1);
 Annotation*
                                                                                                                                                                                                                                                                                            pdf_set_annot_border(ctx, annot, 0);
EngineMupdfCreateAnnotation
 Remove default text from comments
 and remove borders
pdf-appearance.c
                                                                                    static void
                                                                                                                                                                                                                                                                                    static void
                                                                                    write_string(fz_context *ctx, fz_buffer *buf,
                                                                                                                                                                                                                                                                                    write_string(fz_context *ctx, fz_buffer *buf,
                                                                                                fz_text_language lang, fz_font *font, const char *fontname, float size, const char 
*text, const char *end)
                                                                                                                                                                                                                                                                                                fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text,
 Improved Korean input issues
                                                                                                                                                                                                                                                                                                const char *end)
                                                                                                struct text walk state state;
                                                                                                                                                                                                                                                                                                struct text_walk_state state;
                                                                                                int last_enc = 0;
                                                                                                                                                                                                                                                                                                int last_enc = 0;
                                                                                                init_text_walk(ctx, &state, lang, font, text, end);
                                                                                                                                                                                                                                                                                               init_text_walk(ctx, &state, lang, font, text, end);
while (next_text_walk(ctx, &state))
                                                                                                while (next_text_walk(ctx, &state))
                                                                                               if (state.enc != last_enc)
                                                                                                                                                                                                                                                                                    if (state.text[0] == ' ' || state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '3' ||
                                                                                                                                                                                                                                                                                               tet.ext[0] == '\ '| state.text[0] == '\ '| st
                                                                                                            if (last_enc)
                                                                                                            {
                                                                                                                        if (last_enc < ENC_KOREAN)
                                                                                                                                     fz_append_byte(ctx, buf, ')');
                                                                                                                                    fz append byte(ctx, buf, '>');
                                                                                                                        fz_append_string(ctx, buf, " Tj\n");
                                                                                                            }
                                                                                                                                                                                                                                                                                                state.text[0] == '?')
                                                                                                                                                                                                                                                                                                     state.enc = ENC_LATIN;
                                                                                                switch (state.enc)
                                                                                                                                                                                                                                                                                    if (state.enc != last_enc)
                                                                                               case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break; case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size);
                                                                                                                                                                                                                                                                                                            if (last_enc)
                                                                                                                                                                                                                                                                                                                         if (last_enc < ENC_KOREAN)
                                                                                                case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size);
                                                                                                                                                                                                                                                                                                                                      fz_append_byte(ctx, buf, ')');
                                                                                                                                                                                                                                                                                                                         else
                                                                                               case ENC KOREAN: fz append printf(ctx, buf, "/Batang %g Tf\n", size); break;
                                                                                                                                                                                                                                                                                                                                    fz_append_byte(ctx, buf, '>');
                                                                                                case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break;
                                                                                                                                                                                                                                                                                                                         fz_append_string(ctx, buf, "Tj\n");
                                                                                               case\ ENC\_HANT:\ fz\_append\_printf(ctx,\ buf,\ "/Ming\ %g\ Tf\backslash n",\ size);\ break;\\ case\ ENC\_HANS:\ fz\_append\_printf(ctx,\ buf,\ "/Song\ %g\ Tf\backslash n",\ size);\ break;
                                                                                                                                                                                                                                                                                                switch (state.enc)
                                                                                                if (state.enc < ENC KOREAN)
                                                                                                                                                                                                                                                                                                case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break;
                                                                                                            fz_append_byte(ctx, buf, '(');
                                                                                                                                                                                                                                                                                               case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size); break; case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size); break; case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break;
                                                                                                            fz append byte(ctx, buf, '<');
                                                                                                                                                                                                                                                                                               \label{eq:case_enc_JAPANESE:} $f_{append\_printf}(ctx, buf, "/Mincho \%g Tf\n", size); $break; $case ENC\_HANT: $f_{append\_printf}(ctx, buf, "/Ming \%g Tf\n", size); $break; $f_{append\_printf}(ctx, buf, "/Ming Mg Tf\n", size); $break; 
                                                                                                last_enc = state.enc;
                                                                                                                                                                                                                                                                                                case\ ENC\_HANS:\ fz\_append\_printf(ctx,\ buf,\ "/Song\ \%g\ Tf\n",\ size);\ break;
                                                                                                if (state.enc < ENC KOREAN)
                                                                                                                                                                                                                                                                                                if (state.enc < ENC KOREAN)
                                                                                                            if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                                                                                                                                                                                                                                                            fz_append_byte(ctx, buf, '(');
                                                                                                                        fz_append_byte(ctx, buf, '\\');
                                                                                                            fz_append_byte(ctx, buf, state.c);
                                                                                                                                                                                                                                                                                                            fz append byte(ctx, buf, '<');
                                                                                                                                                                                                                                                                                                last enc = state.enc:
                                                                                                            fz_append_printf(ctx, buf, "%04x", state.c);
                                                                                                                                                                                                                                                                                                if (state.enc < ENC_KOREAN)
                                                                                                                                                                                                                                                                                                             if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                                               if (last enc)
                                                                                                                                                                                                                                                                                                                       fz_append_byte(ctx, buf, '\\');
                                                                                                                                                                                                                                                                                                            fz append byte(ctx, buf, state.c);
                                                                                                            if (last_enc < ENC_KOREAN)
                                                                                                                         fz_append_byte(ctx, buf, ')');
                                                                                                                                                                                                                                                                                                else
                                                                                                                       fz_append_byte(ctx, buf, '>');
                                                                                                                                                                                                                                                                                                             fz_append_printf(ctx, buf, "%04x", state.c);
                                                                                                            fz_append_string(ctx, buf, " Tj\n");
                                                                                               }
                                                                                                                                                                                                                                                                                                if (last_enc)
                                                                                                                                                                                                                                                                                                             if (last_enc < ENC_KOREAN)
                                                                                                                                                                                                                                                                                                                         fz_append_byte(ctx, buf, ')');
                                                                                                                                                                                                                                                                                                                        fz append byte(ctx, buf, '>');
                                                                                                                                                                                                                                                                                                             fz append string(ctx, buf, "Tj\n");
```

```
case PDF ANNOT FREE TEXT:
pdf-annot.c
                                        case PDF ANNOT FREE TEXT:
pdf_create_annot
                                                    fz_rect text_rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                 fz rect text_rect = { 12, 12, 12+300, 12+30 };
Change the default window size of
                                                                                                                                           /* Use undocumented Adobe property to match page rotation. */
                                              /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                           int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page->obj, PDF_NAME(Rotate)));
free text annotation
                                              int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page->obj,
                                              PDF_NAME(Rotate)));
                                                                                                                                                 pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                              if (rot != 0)
                                                    pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                                                                                                           pdf_set_annot_rect(ctx, annot, text_rect);
pdf_set_annot_border(ctx, annot, 0);
                                              pdf set annot rect(ctx, annot, text rect);
                                                                                                                                          pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                              pdf_set_annot_border(ctx, annot, 0);
                                             pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                                                                                                           break;
                                              break:
pdf-font-add.c
                                        case FZ_ADOBE_KOREA:
                                                                                                                                     case FZ_ADOBE_KOREA:
                                                          serif ? "Batang" : "Dotum"
                                                                                                                                            basefont = serif ? "Dotum" : "Batang":
                                              encoding = wmode ? "UniKS-UTF16-V" : "UniKS-UTF16-H";
                                                                                                                                           encoding = wmode ? "UniKS-UTF16-V" : "UniKS-UTF16-H";
pdf_add_cjk_font()
                                              ordering = "Korea1";
                                                                                                                                           ordering = "Korea1";
By default, the font is 'Dotum'
                                              supplement = 2;
                                                                                                                                           supplement = 2;
EditAnnotations
                                         static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                     static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                        str::Str s = Contents(annot);
                                          // TODO: don't replace if already is "\r\n"
                                                                                                                                       // TODO: don't replace if already is "\r\n"
                                          Replace(s, "\n", "\r\n");
                                                                                                                                        Replace(s, "\n", "\r\n");
Force focus to input window when
creating a comment
                                          ew->editContents->SetText(s.Get()):
                                                                                                                                        ew->editContents->SetText(s.Get()):
                                          ew->staticContents->SetIsVisible(true);
                                                                                                                                       ew->staticContents->SetIsVisible(true);
                                          ew->editContents->SetIsVisible(true);
                                                                                                                                        ew->editContents->SetIsVisible(true);
                                        a = lerp_point(quad[LL], quad[UL], 1/7.0f);
                                                                                                                                     a = lerp_point(quad[LL], quad[UL], 1/40.0f);
pdf-apperance.c
                                        b = lerp_point(quad[LR], quad[UR], 1/7.0f);
                                                                                                                                     b = lerp_point(quad[LR], quad[UR], 1/40.0f);
pdf write underline appearance
Adjust underline position
pdf-apperance.c
                                        while (x < w)
                                                                                                                                     while (x < w)
pdf_write_squiggly_appearance
                                              x += h/7;
                                                                                                                                           x += h/7;
Adjust squiggly position
                                              a = lerp\_point(quad[LL], \, quad[LR], \, x/w);
                                                                                                                                           a = lerp_point(quad[LL], quad[LR], x/w-0.01f);
                                                                                                                                           if (up)
                                              if (up)
                                                    b = lerp\_point(quad[UL], \; quad[UR], \; x/w); \\
                                                                                                                                                 b = lerp_point(quad[UL], quad[UR], x/w-0.01f);
                                                    c = lerp point(a, b, 1/7.0f):
                                                                                                                                                  c = lerp_point(a, b, 1/17.0f);
                                                    fz_append_printf(ctx, buf, "%g %g l\n", c.x, c.y);
                                                                                                                                                 fz_append_printf(ctx, buf, "%g %g l\n", c.x, c.y);
                                                                                                                                           }
                                              else
                                                                                                                                           else
                                                    fz_append_printf(ctx, buf, "%g %g l\n", a.x, a.y);
                                                                                                                                                  fz_append_printf(ctx, buf, "%g %g l\mathbf{n}", a.x, a.y);
                                              up = !up;
                                                                                                                                           up = !up;
                                                                                                                                       if (typ == AnnotationType::Caret) {
EditAnnotations.cpp
                                                                                                                                          // Open the clipboard, and verify that the image data is there.
EngineMupdfCreateAnnotation
                                                                                                                                          if (!OpenClipboard(nullptr))
Copy and paste an image file into a
                                                                                                                                          if (!IsClipboardFormatAvailable(CF_BITMAP)) {
                                                                                                                                            CloseClipboard();
                                                                                                                                            return NULL;
                                                                                                                                       EngineMupdf* epdf = AsEngineMupdf(engine);
                                                                                                                                       fz_context* ctx = epdf->ctx;
                                                                                                                                       auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
                                                                                                                                       ScopedCritSec cs(epdf->ctxAccess);
                                                                                                                                       auto page = pdf page from fz page(ctx, pageInfo->page);
                                                                                                                                       enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
                                                                                                                                        auto annot = pdf create annot(ctx, page, atyp);
                                                                                                                                        pdf_set_annot_modification_date(ctx, annot, time(nullptr));
                                                                                                                                       if (pdf_annot_has_author(ctx, annot)) {
    char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
                                                                                                                                          // if "(none)" we don't set it if (!str::Eq(defAuthor, "(none)")) {
                                                                                                                                            const char* author = getuser();
                                                                                                                                            if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                                                                                                                                              author = defAuthor;
                                                                                                                                            pdf_set_annot_author(ctx, annot, author);
                                                                                                                                       switch (tvp) {
                                                                                                                                          case AnnotationType::Text:
                                                                                                                                          case AnnotationType::FreeText:
                                                                                                                                          case AnnotationType::Stamp:
                                                                                                                                          case AnnotationType::Caret:
                                                                                                                                          case AnnotationType::Square:
                                                                                                                                          case AnnotationType::Circle: {
                                                                                                                                            fz_rect trect = pdf_annot_rect(ctx, annot);
                                                                                                                                            float dx = trect.x1 - trect.x0;
trect.x0 = pos.x;
                                                                                                                                            trect.x1 = trect.x0 + dx;
                                                                                                                                            float dy = trect.y1 - trect.y0;
                                                                                                                                            trect.y0 = pos.y;
                                                                                                                                            trect.y1 = trect.y0 + dy;
```

```
pdf_set_annot_rect(ctx, annot, trect);
                                                                                                                                                  } break;
                                                                                                                                                  case AnnotationType::Line: {
                                                                                                                                                     fz_point a{pos.x, pos.y};
                                                                                                                                                     fz point b{pos.x + 100, pos.y + 50};
                                                                                                                                                     pdf_set_annot_line(ctx, annot, a, b);
                                                                                                                                                  } break;
                                                                                                                                                if (typ == AnnotationType::FreeText) {
                                                                                                                                                  pdf_set_annot_contents(ctx, annot, "This is a text..");
                                                                                                                                                  pdf_set_annot_border(ctx, annot, 0);
                                                                                                                                                pdf_update_annot(ctx, annot);
                                                                                                                                                 auto res = MakeAnnotationPdf(epdf, annot, pageNo);
                                                                                                                                                if (typ == AnnotationType::Text) {
                                                                                                                                                   AutoFreeStr iconName = GetAnnotationTextIcon();
                                                                                                                                                  if (!str::Eal(iconName, "Note")) {
                                                                                                                                                     SetIconName(res, iconName.Get());
                                                                                                                                                  auto col = GetAnnotationTextIconColor();
                                                                                                                                               SetColor(res, col);
} else if (typ == AnnotationType::Underline) {
                                                                                                                                                  auto col = GetAnnotationUnderlineColor();
                                                                                                                                                  SetColor(res, col);
                                                                                                                                                } else if (typ == AnnotationType::Highlight) {
                                                                                                                                                   auto col = GetAnnotationHighlightColor();
                                                                                                                                                   SetColor(res, col);
                                                                                                                                                } else if (typ == AnnotationType::Squiggly) {
  auto col = GetAnnotationSquigglyColor();
                                                                                                                                                  SetColor(res, col);
                                                                                                                                                } else if (typ == AnnotationType::StrikeOut) {
                                                                                                                                                   auto col = GetAnnotationStrikeOutColor();
                                                                                                                                                  SetColor(res, col);
                                                                                                                                                pdf_drop_annot(ctx, annot);
                                                                                                                                                 if (typ == AnnotationType::Caret)
                                                                                                                                                  // Retrieve the bitmap handle from the clipboard.
HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP));
                                                                                                                                                  if (hBitmap == nullptr) {
                                                                                                                                                    CloseClipboard();
return NULL;
                                                                                                                                                  // Extract DIB data from a bitmap handle.
                                                                                                                                                  BITMAP bm:
                                                                                                                                                  GetObject(hBitmap, sizeof(BITMAP), &bm);
                                                                                                                                                  int size = bm.bmWidthBytes * bm.bmHeight;
unsigned char* data = new unsigned char[size];
                                                                                                                                                  GetBitmapBits(hBitmap, size, data);
                                                                                                                                                  // Write the extracted DIB data to a file.
                                                                                                                                                  std::ofstream file("clipboard_image.bmp", std::ios::binary);
BITMAPFILEHEADER bmfh = {0};
                                                                                                                                                  bmfh.bffype = 0x4d42; // "BM"
bmfh.bfype = 0x4d42; // "BM"
bmfh.bf0ffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER);
                                                                                                                                                  bmfh.bfSize = bmfh.bfOffBits + size;
                                                                                                                                                  file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
BITMAPINFOHEADER bmih = {0};
                                                                                                                                                  bmih.biSize = sizeof(BITMAPINFOHEADER);
bmih.biWidth = bm.bmWidth;
                                                                                                                                                  bmih.biHeight = bm.bmHeight; // Save top-down method
bmih.biPlanes = 1;
                                                                                                                                                  bmih.biBitCount = bm.bmBitsPixel;
                                                                                                                                                  bmih.biCompression = BI RGB;
                                                                                                                                                  file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));
                                                                                                                                                  for (int y = bm.bmHeight - 1; y >= 0; --y) {
file.write(reinterpret_cast<const char*>(data + y * bm.bmWidthBytes), bm.bmWidthBytes);
                                                                                                                                                  file.close();
                                                                                                                                                  // Clean up unused handles and data.
                                                                                                                                                   delete[] data;
                                                                                                                                                  CloseClipboard():
                                                                                                                                                  // Attaches a clipboard image to the stamp. Stamp functionality implemented in Caret
                                                                                                                                                  fz_image* img = fz_new_image_from_file(ctx, "clipboard_image.bmp");
pdf_set_annot_stamp_image(ctx, annot, img);
                                                                                                                                                  fz_drop_image(ctx, img);
                                                                                                                                                return res;
EditAnnotations.cpp
                                           top position
                                                                                                                                               #include <iostream>
                                                                                                                                              #include <fstream>
pdf-annot.c
                                           case PDF_ANNOT_CARET:
                                                                                                                                              case PDF_ANNOT_CARET:
                                                {
                                                                                                                                                    {
pdf_create_annot
                                                       fz_rect caret_rect = \{ 12, 12, 12+18, 12+15 \};
                                                                                                                                                           fz_rect caret_rect = { 12, 12, 12+200, 12+150 };
Increase the size of the Caret
                                                       pdf_set_annot_rect(ctx, annot, caret_rect);
                                                                                                                                                          pdf_set_annot_rect(ctx, annot, caret_rect);
                                                       pdf_set_annot_color(ctx, annot, 3, blue);
                                                                                                                                                          pdf_set_annot_color(ctx, annot, 3, blue);
(clipboard image)
                                                 break
                                                                                                                                                    break
ndf-annot c
                                           fz_try(ctx)
                                                                                                                                              fz_try(ctx)
pdf_set_annot_rect
                                                 check_allowed_subtypes(ctx, annot, PDF_NAME(Rect), rect_subtypes);
                                                                                                                                                    check_allowed_subtypes(ctx, annot, PDF_NAME(Rect), rect_subtypes);
Prevent Caret (clipboard images)
                                                 pdf_page_transform(ctx, annot->page, NULL, &page_ctm);
                                                                                                                                                    pdf_page_transform(ctx, annot->page, NULL, &page_ctm);
from being cleared
                                                 inv_page_ctm = fz_invert_matrix(page_ctm);
                                                                                                                                                    inv_page_ctm = fz_invert_matrix(page_ctm);
                                                 rect = fz_transform_rect(rect, inv_page_ctm);
                                                                                                                                                    rect = fz_transform_rect(rect, inv_page_ctm);
```

```
pdf_dict_put_rect(ctx, annot->obj, PDF_NAME(Rect), rect);
                                                                                                                                    pdf_dict_put_rect(ctx, annot->obj, PDF_NAME(Rect), rect);
                                            pdf_dirty_annot(ctx, annot);
                                                                                                                                    //pdf_dirty_annot(ctx, annot)
pdf-appearance.c
                                      case PDF_ANNOT_CARET:
                                                                                                                              case PDF ANNOT CARET:
pdf write appearance
                                            pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);
                                                                                                                                    //pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);
Erases existing cartet. Replace
                                            *matrix = fz_identity;
                                                                                                                                    //*matrix = fz_identity;
                                            break;
with custom stamp image
Menu.cpp
                                      static MenuDef menuDefCreateAnnotUnderCursor[] = {
                                                                                                                              static MenuDef menuDefCreateAnnotUnderCursor[] = {
Change menu descriptions
                                             TRN("&Text").
                                                                                                                                     TRN("&Text").
                                            CmdCreateAnnotText,
                                                                                                                                    CmdCreateAnnotText,\\
                                            _TRN("&Free Text"),
                                                                                                                                    _TRN("&Free Text"),
                                            CmdCreateAnnotFreeText.
                                                                                                                                    CmdCreateAnnotFreeText,
                                         },
                                                                                                                                 },
                                             TRN("&Stamp").
                                                                                                                                     TRN("&Stamp").
                                            CmdCreateAnnotStamp,
                                                                                                                                    CmdCreateAnnotStamp,
                                                                                                                                 },
                                         {
                                            _TRN("&Caret"),
                                                                                                                                    _TRN("&Paste Clipboard"),
                                            CmdCreateAnnotCaret,
                                                                                                                                    CmdCreateAnnotCaret,
                                         //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                                                                                                                 //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                         { _TRN("Square"), CmdCreateAnnotSquare, },
                                                                                                                                 { _TRN("Square"), CmdCreateAnnotSquare, },
                                         { _TRN("Circle"), CmdCreateAnnotCircle, },
                                                                                                                                 { _TRN("Circle"), CmdCreateAnnotCircle, },
                                         { _TRN("Line"), CmdCreateAnnotLine, },
                                                                                                                                 \{ \_TRN("Line"), CmdCreateAnnotLine, \},
                                                                                                                                 {\ _{TRN("Polygon"),\ CmdCreateAnnotPolygon,\ },}
                                         { _TRN("Polygon"), CmdCreateAnnotPolygon, },
                                         //{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
                                                                                                                                 //{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
                                         //{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
                                                                                                                                 //{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
                                            nullptr,
                                                                                                                                    nullptr,
                                            0,
                                                                                                                                    0,
                                         },
                                                                                                                                 },
                                                                                                                              /* /Rotate is an undocumented annotation property supported by Adobe */
pdf-appearance.c
                                      \slash\hspace{-0.6em} /* /Rotate is an undocumented annotation property supported by Adobe */
                                                                                                                              text = pdf_annot_contents(ctx, annot);
                                      text = pdf_annot_contents(ctx, annot);
                                                                                                                               r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
pdf_write_free_text_appearance
                                      r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
                                                                                                                              q = pdf annot quadding(ctx, annot);
                                                                                                                              pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                      q = pdf_annot_quadding(ctx, annot);
Resize Rect object to fit text size
                                                                                                                              lang = pdf annot language(ctx, annot);
                                      pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                                                                                              b = pdf_write_border_appearance(ctx, annot, buf);
                                      lang = pdf_annot_language(ctx, annot);
                                                                                                                              fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&font));
                                      w = rect->x1 - rect->x0;
                                                                                                                              float var w = 0;
                                                                                                                              float max_w = 400.0+2*b;
                                      h = rect -> v1 - rect -> v0;
                                                                                                                              float fontheight = size + 1.0;
                                      if (r == 90 || r == 270)
                                                                                                                              float lineNo = 0;
                                                                                                                              get var rect from text(ctx, lang, fonta, size, text, max w, &var w, &lineNo);
                                           t = h, h = w, w = t;
                                                                                                                              if (var_w < max_w) {
                                                                                                                                rect->x1 = rect->x0 + var w + 5*b:
                                                                                                                                rect->y1 = rect->y0 + fontheight + 1.0 * lineNo * fontheight;
                                                                                                                              } else {
                                                                                                                                rect->x1 = rect->x0 + max w;
                                                                                                                                rect->y1 = rect->y0 + fontheight + floor(var_w / max_w) * fontheight + 1.0 * lineNo *
                                                                                                                              fontheight;
                                                                                                                              rect->y0 = rect->y0;
                                                                                                                              rect->y1 = rect->y1 + 2*b;
rect->x0 = rect->x0;
                                                                                                                              rect->x1 = rect->x1 + 2*b;
                                                                                                                              w = rect->x1 - rect->x0;
                                                                                                                              h = rect -> v1 - rect -> v0:
                                                                                                                              if (r == 90 | | r == 270)
                                                                                                                                   t = h. h = w. w = t:
                                                                                                                              *matrix = fz_rotate(r);
                                                                                                                               *bbox = fz make rect(0, 0, w, h);
                                                                                                                              pdf write opacity(ctx, annot, buf, res);
                                                                                                                              pdf_write_dash_pattern(ctx, annot, buf, res);
                                                                                                                              if (pdf_write_fill_color_appearance(ctx, annot, buf))
                                                                                                                                    fz\_append\_printf(ctx, buf, "0 0 %g %g re\n^n, w, h);\\
                                                                                                                              if (b > 0)
                                                                                                                                   if (n == 4)
                                                                                                                                         \label{eq:color_sol_sol_sol} \ensuremath{\text{fz\_append\_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]);} \\
                                                                                                                                    else if (n == 3)
                                                                                                                                          fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);
                                                                                                                                    else if (n == 1)
                                                                                                                                         fz_append_printf(ctx, buf, "%g G\n", color[0]);
                                                                                                                                    else if (n == 0)
```

```
fz_append_printf(ctx, buf, "0 G\n");
                                                                                                                                               fz\_append\_printf(ctx,\,buf,\,"\%g\,\%g\,\%g\,re\nS\n",\,b/2,\,b/2,\,w-b,\,h-b);\\
                                                                                                                                          fz append printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w-b*2, h-b*2);
                                                                                                                                          write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b,
pdf-appearance.c
                                          없었음
                                                                                                                                          static void get_var_rect_from_text(fz_context* ctx, fz_text_language lang, fz_font* font,
                                                                                                                                          float size, const char* text,float maxw, float* rectw, float* lineNo)
Returns a Rect object size that fits
the text size
                                                                                                                                             struct text_walk_state state;
                                                                                                                                             float x = 0:
                                                                                                                                             float y = 0;
                                                                                                                                             init_text_walk(ctx, &state, lang, font, text, NULL);
                                                                                                                                             while (next text walk(ctx, &state)) {
                                                                                                                                                x += state.w * size;
                                                                                                                                                if (state.u == '\foralln' || state.u == '\forallr') {
                                                                                                                                                    V++;
                                                                                                                                                    y;
                                                                                                                                             *rectw = x;
                                                                                                                                             *lineNo = y;
                                          fz_rect caret_rect = { 12, 12, 12+200, 12+150 };
                                                                                                                                          fz_rect caret_rect = {12, 12, 12 + 200, 12 + 150};
pdf-annot.c
                                                                                                                                         pdf_set_annot_rect(ctx, annot, caret_rect);
float transparent[] = {0, 0, 0, 0};
                                         pdf set annot rect(ctx, annot, caret rect):
                                         pdf_set_annot_color(ctx, annot, 3, blue);
pdf_create_annot
                                                                                                                                          pdf_set_annot_color(ctx, annot, 4, transparent);
Change to a transparent border for
Caret(Custom stam = Clipboard image)
                                                                                                                                          Static* staticImageSize = nullptr;
EditAnnotations.cpp
EditAnnotationsWindow
                                                                                                                                          Trackbar* trackbarImageSize = nullptr;
Declaring clipboard image Trackbar
                                                                                                                                          ew->staticImageSize->SetIsVisible(false):
EditAnnotations.cpp
                                                                                                                                          ew->trackbarImageSize->SetIsVisible(false);
HidePerAnnotControls
Make clipboard image trackbar and
track position objects visible
EditAnnotations.cop
                                                                                                                                          DoImageSize(ew, ew->annot);
HidePerAnnotControls
Initialize cliboard image Trackbar
                                                                                                                                          static void DolmageSize(EditAnnotationsWindow* ew, Annotation* annot) {
EditAnnotations.cpp
DolmageSize
                                                                                                                                           if (Type(annot) != AnnotationType::Caret) {
                                                                                                                                              return:
Trackbar initialization actual code
                                                                                                                                           // get rect information
RectF rect = GetBounds(annot);
                                                                                                                                           AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx);
                                                                                                                                            ew->staticImageSize->SetText(s.Get());
                                                                                                                                           // set position of trackbar to the clipboard image width
                                                                                                                                           ew->trackbarImageSize->SetValue(int(rect.dx));
                                                                                                                                           ew->staticImageSize->SetIsVisible(true);
                                                                                                                                           ew->trackbarImageSize->SetIsVisible(true);
EditAnnotations.cpp
                                                                                                                                          static\ void\ Clipboard Size Changing (Edit Annotations Window *\ ew,\ Trackbar Pos Changing Event *\ ev)\ \{
                                                                                                                                           EngineMupdf* e = ew->annot->engine;
ClipboardSizeChanging
                                                                                                                                            auto ctx = e->ctx;
Trackbar scrolling changes
                                                                                                                                           // get current width of clipboard image
                                                                                                                                            RectF rect = GetBounds(ew->annot);
                                                                                                                                           fz rect fzrect = {0, 0, 10, 10};
                                                                                                                                           // get position of trackbar scroll
                                                                                                                                           int ipos = ew->trackbarImageSize->GetValue();
if (ipos == 0) // do nothing
                                                                                                                                              return;
                                                                                                                                           // change the image width
                                                                                                                                            fzrect.x0 = rect.x;
                                                                                                                                           fzrect.x1 = rect.x + float(ipos):
                                                                                                                                            fzrect.y0 = rect.y;
                                                                                                                                           frect.yd = rect.y,
fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx;
// new rect for the changed image width
                                                                                                                                            pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect);
                                                                                                                                           // display new image width in the static text
                                                                                                                                            AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1-fzrect.x0);
                                                                                                                                            ew->staticImageSize->SetText(s.Get()):
                                                                                                                                            // apply changed image
                                                                                                                                            EnableSaveIfAnnotationsChanged(ew):
                                                                                                                                            MainWindowRerender(ew->tab->win);
EditAnnotations.cpp
CreateMainLayout
                                                                                                                                              auto w = CreateStatic(parent, _TRA("Image Width:"));
                                                                                                                                              w->SetInsetsPt(8, 0, 0, 0);
Trackbar, add to trackbar position
                                                                                                                                              ew->staticImageSize = w;
                                                                                                                                              vbox->AddChild(w):
annotation
                                                                                                                                              TrackbarCreateArgs args;
                                                                                                                                              args.parent = parent;
                                                                                                                                              args.rangeMin = 20;
                                                                                                                                              args.rangeMax = 400;
```

	auto w = new Trackbar(); w->SetInsetsPt(4, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return ClipboardSizeChanging(ew, std::forward <decltype(ph1)>(PH1)); }; ew->trackbarlmageSize = w; vbox->AddChild(w); }</decltype(ph1)>