023년 3월 4일 토요일 오전 6:

```
File name and function
                                            before
                                                                                                                                                   after
                                            case PDF_ANNOT_FREE_TEXT:
                                                                                                                                                   case PDF_ANNOT_FREE_TEXT:
pdf-annot.c
ndf create annot
                                                          fz_rect text_rect = { 12, 12, 12+200, 12+100 };
                                                                                                                                                                 fz rect text rect = { 12, 12, 12+200, 12+100 };
Make the text red and reduce font
                                                   /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                          /* Use undocumented Adobe property to match page rotation. */
                                                                                                                                                          int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page->obj,\ PDF\_NAME(Rotate)));
size to 9
                                                   int\ rot = pdf\_to\_int(ctx,\ pdf\_dict\_get\_inheritable(ctx,\ page->obj,
                                                   PDF_NAME(Rotate)));
                                                                                                                                                                pdf dict put int(ctx, annot->obj, PDF NAME(Rotate), rot);
                                                   if (rot != 0)
                                                         pdf_dict_put_int(ctx, annot->obj, PDF_NAME(Rotate), rot);
                                                                                                                                                          pdf set annot rect(ctx, annot, text rect);
                                                   pdf_set_annot_rect(ctx, annot, text_rect);
                                                                                                                                                          pdf_set_annot_border(ctx, annot, 0);
                                                   pdf_set_annot_border(ctx, annot, 0);
                                                                                                                                                          pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
                                                   pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);
                                                   break:
EditAnnotations.cpp
                                            if (typ == AnnotationType::FreeText) {
                                                                                                                                                   if (typ == AnnotationType::FreeText) {
                                                 pdf_set_annot_contents(ctx, annot, "This is a text.. ");
                                                                                                                                                       pdf_set_annot_contents(ctx, annot, "Put your comment");
pdf_set_annot_border(ctx, annot, 0);
                                                 pdf_set_annot_border(ctx, annot, 1);
Annotation*
EngineMupdfCreateAnnotation
                                                                                                                                                        fz_rect trect = pdf_annot_rect(ctx, annot);
                                                                                                                                                        trect.x0 = pos.x;
Remove default text from comments
                                                                                                                                                        trect.y0 = pos.y + 10;
                                                                                                                                                        trect.x1 = pos.x;
and remove borders
                                                                                                                                                        trect.y1 = pos.y + 10;
pdf_set_annot_rect(ctx, annot, trect);
ndf-appearance.c
                                             static void
                                                                                                                                                   static void
                                             write_string(fz_context *ctx, fz_buffer *buf,
                                                                                                                                                    write_string(fz_context *ctx, fz_buffer *buf,
                                                   fz_text_language lang, fz_font *font, const char *fontname, float size, const char
                                                                                                                                                          fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text,
                                                    *text, const char *end)
Improved Korean input issues
                                                                                                                                                          const char *end)
                                                   struct text walk state state;
                                                                                                                                                          struct text walk state state;
                                                                                                                                                          int last_enc = 0;
init_text_walk(ctx, &state, lang, font, text, end);
                                                   init_text_walk(ctx, &state, lang, font, text, end);
                                                   while (next_text_walk(ctx, &state))
                                                                                                                                                          while (next_text_walk(ctx, &state))
                                                  if (state.enc != last_enc)
                                                                                                                                                    if (state.text[0] == ' ' || state.text[0] == '1' || state.text[0] == '2' || state.text[0] == '3' ||
                                                                                                                                                         if (last_enc)
                                                          {
                                                                if (last_enc < ENC_KOREAN)
                                                                       fz_append_byte(ctx, buf, ')');
                                                                       fz_append_byte(ctx, buf, '>');
                                                                fz_append_string(ctx, buf, " Tj\n");
                                                          }
                                                                                                                                                          state.text[0] == '?')
                                                                                                                                                             state.enc = ENC_LATIN;
                                                   switch (state.enc)
                                                                                                                                                   if (state.enc != last_enc)
                                                   case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break:
                                                                                                                                                                 if (last_enc)
                                                   case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size);
                                                                                                                                                                        if (last_enc < ENC_KOREAN)
                                                   case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size);
                                                                                                                                                                              fz_append_byte(ctx, buf, ')');
                                                                                                                                                                        else
                                                   case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break;
                                                                                                                                                                              fz_append_byte(ctx, buf, '>');
                                                   case ENC_JAPANESE: f_z append_printf(ctx, buf, "/Mincho %g Tf\n", size); break; case ENC_HANT: f_z append_printf(ctx, buf, "/Ming %g Tf\n", size); break; case ENC_HANS: f_z append_printf(ctx, buf, "/Song %g Tf\n", size); break;
                                                                                                                                                                       fz_append_string(ctx, buf, " Tj\n");
                                                                                                                                                          switch (state.enc)
                                                   if (state.enc < ENC_KOREAN)
                                                                                                                                                          case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break;
                                                         fz_append_byte(ctx, buf, '(');
                                                                                                                                                         case ENC_GREEK: fz_append_printf(ctx, buf, "/%s GR %g Tf\n", fontname, size); break; case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size); break; case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break; case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break;
                                                          fz_append_byte(ctx, buf, '<');
                                                                                                                                                          case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break; case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;
                                                   last_enc = state.enc;
                                                   if (state.enc < ENC KOREAN)
                                                                                                                                                          if (state.enc < ENC KOREAN)
                                                          if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                                                                                                                                 fz_append_byte(ctx, buf, '(');
                                                                fz_append_byte(ctx, buf, '\\');
                                                          fz_append_byte(ctx, buf, state.c);
                                                                                                                                                                 fz_append_byte(ctx, buf, '<');
                                                   else
                                                                                                                                                          last enc = state.enc;
                                                          fz_append_printf(ctx, buf, "%04x", state.c);
                                                                                                                                                          if (state.enc < ENC_KOREAN)
                                                                                                                                                                 if (state.c == '(' || state.c == ')' || state.c == '\\')
                                                   if (last_enc)
                                                                                                                                                                       fz_append_byte(ctx, buf, '\\');
                                                                                                                                                                 fz append byte(ctx, buf, state.c):
                                                         if (last_enc < ENC_KOREAN)
                                                                 fz_append_byte(ctx, buf, ')');
                                                                                                                                                          else
                                                                fz_append_byte(ctx, buf, '>');
                                                                                                                                                                 fz append printf(ctx, buf, "%04x", state.c);
                                                          fz_append_string(ctx, buf, " Tj\n");
                                                                                                                                                          if (last_enc)
                                                                                                                                                                 if (last_enc < ENC_KOREAN)
                                                                                                                                                                       fz_append_byte(ctx, buf, ')');
```

```
fz_append_byte(ctx, buf, '>');
                                                                                                                                                                       fz_append_string(ctx, buf, " Tj\n");
EditAnnotations
                                              static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                                         [set text white color]
DoContents
                                                 str::Str s = Contents(annot);
                                                                                                                                                          static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                 // TODO: don't replace if already is "\r\n'
                                                                                                                                                               str::Str s = Contents(annot):
Force focus to input window when
                                                 Replace(s, "\n", "\r\n");
                                                                                                                                                               // TODO: don't replace if already is "\r\n"
creating a comment
                                                 ew->editContents->SetText(s.Get()):
                                                                                                                                                               Replace(s, "\n", "\r\n");
ew->editContents->SetText(s.Get());
                                                 ew->staticContents->SetIsVisible(true);
                                                                                                                                                            keybd_event("A", 0, 0, 0); // push Ctrl key
keybd_event("A", 0, 0, 0); // push "A" key
keybd_event("A", 0, 0, 0); // push "A" key
keybd_event("A", 0, KEYEVENTF_KEYUP, 0); // release A key
keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key
Automatically select entire text
                                                 ew->editContents->SetIsVisible(true);
                                                                                                                                                               EngineMupdf* e = ew->annot->engine;
                                                                                                                                                              auto ctx = e->ctx;
                                                                                                                                                               pdf_set_annot_border(ctx, ew->annot->pdfannot, 0);
                                                                                                                                                              float transparent[] = {0, 0, 0, 0};
pdf_set_annot_color(ctx, ew->annot->pdfannot, 4, transparent);
                                                                                                                                                               ew->staticContents->SetIsVisible(true);
                                                                                                                                                               ew->editContents->SetIsVisible(true);
                                                                                                                                                         [Simple version]
                                                                                                                                                         static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {
                                                                                                                                                            str::Str s = Contents(annot);
                                                                                                                                                            // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n");
                                                                                                                                                           Replace(s, "\n", "\n", "\n");

keybd_event(VK_CONTROL, 0, 0, 0);

keybd_event(VK_CONTROL, 0, 0, 0);

// push Ctrl key

keybd_event("A', 0, 0, 0);

// push 'A' key

keybd_event("A', 0, KEYEVENTF_KEYUP, 0);

// release A key

keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0);

// release Ctrl key
                                                                                                                                                            ew->staticContents->SetIsVisible(true);
ew->editContents->SetIsVisible(true);
pdf-apperance.c
                                              a = lerp_point(quad[LL], quad[UL], 1/7.0f);
                                                                                                                                                         a = lerp_point(quad[LL], quad[UL], 1/24.0f);
                                              b = lerp_point(quad[LR], quad[UR], 1/7.0f);
                                                                                                                                                         b = lerp_point(quad[LR], quad[UR], 1/24.0f);
pdf_write_underline_appearance
Adjust underline position
pdf-apperance.c
                                              while (x < w)
                                                                                                                                                         while (x < w)
pdf write squiggly appearance
                                                     x + = h/7
                                                                                                                                                                   += h/7;
                                                                                                                                                                a = lerp_point(quad[LL], quad[LR], x/w 0.01f);
Adjust squiggly position
                                                     a = lerp_point(quad[LL], quad[LR], x/w);
                                                     if (up)
                                                                                                                                                                if (up)
                                                            b = lerp_point(quad[UL], quad[UR], x/w);
                                                                                                                                                                        b = lerp_point(quad[UL], quad[UR], x/w 0.01f);
                                                                                                                                                                           = lerp_point(a, b, 1/17.0f);
                                                            c = lerp\_point(a, b, 1/7.0f);
                                                            fz_append_printf(ctx, buf, "%g %g l\m", c.x, c.y);
                                                                                                                                                                        fz_append_printf(ctx, buf, "%g %g l\m", c.x, c.y);
                                                    }
                                                                                                                                                                }
                                                            fz_append_printf(ctx, buf, "%g %g l\mathbb{W}n", a.x, a.y);
                                                                                                                                                                       up = !up;
                                                                                                                                                                up = !up;
                                              pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res)
                                                                                                                                                         pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,
pdf-appearance.c
                                                                                                                                                                fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf obj **res)
pdf_write_free_text_appearance
                                                     const char *font:
                                                                                                                                                               const char* font:
                                                     float size, color[4];
                                                                                                                                                               float size, color[4];
Resize Rect object to fit text size
                                                     const char *text;
                                                                                                                                                               const char* text;
                                                     float w, h, t, b;
                                                                                                                                                               float w, h, t, b;
                                                     int lang:
                                                                                                                                                              int lang:
                                                     /* /Rotate is an undocumented annotation property supported by Adobe */
                                                                                                                                                               /* /Rotate is an undocumented annotation property supported by Adobe */
                                                     text = pdf_annot_contents(ctx, annot);
                                                                                                                                                               text = pdf_annot_contents(ctx, annot);
                                                     r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
q = pdf_annot_quadding(ctx, annot);
                                                                                                                                                               r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate));
                                                                                                                                                               q = pdf_annot_quadding(ctx, annot);
                                                     pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                                                                                                                               pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color);
                                                     lang = pdf_annot_language(ctx, annot);
                                                                                                                                                               lang = pdf_annot_language(ctx, annot);
                                                                                                                                                               b = pdf_write_border_appearance(ctx, annot, buf);
fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&font));
                                                     w = rect -> x1 - rect -> x0:
                                                      n = rect->y1 - rect->y0;
                                                     if (r == 90 | | r == 270)
                                                                                                                                                              float var_w = 0;
                                                                                                                                                               float max_w = 400.0;
                                                            t = h, h = w, w = t;
                                                                                                                                                              float fontheight = size;
                                                                                                                                                              float lineNo = 0;
                                                      *matrix = fz rotate(r);
                                                     *bbox = fz_make_rect(0, 0, w, h);
                                                                                                                                                               get_var_rect_from_text(ctx, lang, fonta, size, text, &var_w, &lineNo);
                                                                                                                                                              if (var_w < max_w) {
                                                                                                                                                                    rect->x1 = rect->x0 + var_w;
                                                     pdf_write_opacity(ctx, annot, buf, res);
                                                                                                                                                                    rect->y1 = rect->y0 + fontheight + lineNo * fontheight;
                                                     pdf write dash pattern(ctx, annot, buf, res);
                                                     if (pdf_write_fill_color_appearance(ctx, annot, buf))
    fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);
                                                                                                                                                                   rect->x1 = rect->x0 + max_w;
rect->y1 = rect->y0 + fontheight + round(var_w / max_w) * fontheight + lineNo *
                                                                                                                                                           ontheight;
                                                     b = pdf write border appearance(ctx, annot, buf);
                                                                                                                                                              rect->y1 += 2 * b + 5.0;
rect->x1 += 2 * b + 5.0;
                                                                   fz\_append\_printf(ctx, buf, "\%g \ \%g \ \%g \ K\n", color[0], color[1],
                                                                   color[2], color[3]);
                                                                                                                                                               w = rect->x1 - rect->x0;
                                                            else if (n == 3)
fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);
                                                                                                                                                               h = rect->y1 - rect->y0;
                                                                                                                                                              if (r == 90 | | r == 270)
                                                                                                                                                                   t = h, h = w, w = t;
                                                                   fz append printf(ctx, buf, "%g G\n", color[0]);
```

```
*matrix = fz_rotate(r);
                                                     *bbox = fz_make_rect(0, 0, w, h);
                                                                                                                                           pdf_write_opacity(ctx, annot, buf, res);
                                                                                                                                          pdf write dash pattern(ctx, annot, buf, res);
                                               fz\_append\_printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w-b*2, h-b*2);
                                                                                                                                          if (pdf write fill color appearance(ctx, annot, buf))
                                               write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b*2,
                                                                                                                                                fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);
                                                    0.8f, 1.2f, 1, 0, 0);
                                                                                                                                          if (b > 0) {
                                                                                                                                               if (n == 4)
                                                                                                                                                    fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]);
                                                                                                                                                else if (n == 3)
                                                                                                                                                   fz append printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);
                                                                                                                                                else if (n == 1)
                                                                                                                                                    \label{eq:fz_append_printf(ctx, buf, "%g G\n", color[0]);} fz\_append\_printf(ctx, buf, "%g G\n", color[0]);
                                                                                                                                                   fz_append_printf(ctx, buf, "0 G\n");
                                                                                                                                               fz_append_printf(ctx, buf, "%g %g %g %g re\nS\n", 0, 0, w, h);
                                                                                                                                           fz append printf(ctx, buf, "%g %g %g %g re\nW\nn\n", b, b, w - b, h - b);
                                                                                                                                           write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1,
pdf-appearance.c
                                                                                                                                      static\ void\ get\_var\_rect\_from\_text(fz\_context^*\ ctx,\ fz\_text\_language\ lang,\ fz\_font^*\ font,\ float
                                                                                                                                      size, const char* text, float* rectw, float* lineNo) {
                                                                                                                                           struct text_walk_state state;
Returns a Rect object size that fits
                                                                                                                                           float x = 0;
                                                                                                                                          float xt = 0:
the text size
                                                                                                                                           float y = 0;
                                                                                                                                          init_text_walk(ctx, &state, lang, font, text, NULL);
                                                                                                                                          while (next_text_walk(ctx, &state)) {
    xt += state.w * size;
                                                                                                                                               if (state.u == '\n' || state.u == '\r') {
                                                                                                                                                   y++;
xt = 0;
                                                                                                                                               x = max(x, xt):
                                                                                                                                           *rectw = x:
                                                                                                                                           *lineNo = y;
2023.05.16
                                         const char* pdf_to_text_string(fz_context* ctx, pdf_obj* obj);
                                                                                                                                      void replace_crlf(char* str);
                                                                                                                                      const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);
declare
                                                                                                                                       void replace_crlf(char* str) {
object.h
                                                                                                                                          char* p = str;

while (*p) {

    if (*p == '\r' && *(p + 1) == '\n') {

        *p++ = '\n';

        *p++ = '\n';
                                         const char *pdf to text string(fz context *ctx.pdf obi *obi)
definition
pdf-object.c
                                               RESOLVE(obi):
                                               if (OBJ_IS_STRING(obj))
Remove double spacing error
                                                                                                                                                   memmove(p, p + 1, strlen(p + 1) + 1);
                                                     if (!STRING(obj)->text)
produced by enter key event
                                                          STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->buf, STRING(obj)->len);
                                                     return STRING(obj)->text;
                                               return "";
                                                                                                                                      const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj)
                                                                                                                                            RESOLVE(obj);
                                                                                                                                            if (OBJ_IS_STRING(obj))
                                                                                                                                                   if (!STRING(obj)->text)
                                                                                                                                                        STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->buf,
                                                                                                                                                         STRING(obj)->len);
                                                                                                                                          char *res = STRING(c
                                                                                                                                          replace_crlf(res);
                                                                                                                                          return res;
                                                                                                                                            return "":
WinGui.cpp
                                         HWND Wnd::CreateCustom(const CreateCustomArgs& args) {
                                                                                                                                      HWND Wnd::CreateCustom(const CreateCustomArgs& args) {
Prevent wrong window appearing
                                         HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, x, y, dx, dy,
                                                                                                                                      HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, -5000, -5000, dx, dy,
                                         parent, m, inst, createParams);
                                                                                                                                       parent, m, inst, createParams);
Canvas.cpp
                                         static void OnMouseLeftButtonUp(MainWindow* win, int x, int y, WPARAM key) {
                                                                                                                                      static void OnMouseLeftButtonUp(MainWindow* win, int x, int y, WPARAM key) {
                                         line 581
Just click on page, then free text
annotation appears
                                                                                                                                       OnCreateFreeText(win, x, y);
                                                                                                                                          return;
                                                                                                                                      void OnCreateFreeText(MainWindow* win, int x, int y)
Menu.cpp
Create free text annotation on
                                                                                                                                          DisplayModel* dm = win->AsFixed();
click of page
                                                                                                                                          Crashlf(!dm):
                                                                                                                                          if (!dm) {
                                                                                                                                             return:
                                                                                                                                          Point cursorPos{x, y};
                                                                                                                                          WindowTab* tab = win->CurrentTab();
                                                                                                                                          IPage Element * page El = dm -> Get Element At Pos(cursor Pos, \ null ptr); \\
                                                                                                                                          int pageNoUnderCursor = dm->GetPageNoByPoint(cursorPos);
```

```
PointF ptOnPage = dm->CvtFromScreen(cursorPos, pageNoUnderCursor);
                                                                                                                                                EngineBase* engine = dm->GetEngine();
                                                                                                                                                char* value = nullptr;
                                                                                                                                                if (pageEl) {
                                                                                                                                                   value = pageEl->GetValue();
                                                                                                                                                Vec<Annotation*> createdAnnots:
                                                                                                                                                auto annot = EngineMupdfCreateAnnotation(engine, AnnotationType::FreeText,
                                                                                                                                             pageNoUnderCursor, ptOnPage);
                                                                                                                                                if (annot) {
                                                                                                                                                   MainWindowRerender(win);
                                                                                                                                                   ToolbarUpdateStateForWindow(win, true);
                                                                                                                                                   createdAnnots.Append(annot);
                                                                                                                                                if (!createdAnnots.empty()) {
                                                                                                                                                   // TODO: leaking createdAnnots?
                                                                                                                                                   StartEditAnnotations(tab, createdAnnots);
Menu.h
                                          void OnWindowContextMenu(MainWindow* win, int x, int y);
                                                                                                                                            void OnWindowContextMenu(MainWindow* win, int x, int y);
declare the free text on click
annotation.h
                                          enum class AnnotationType {
                                                                                                                                            enum class AnnotationType {
                                            Text,
                                                                                                                                              Text,
                                                                                                                                              Link,
FreeText,
image class
                                            Link,
                                            FreeText,
                                                                                                                                               Line,
                                            Line,
                                            Sauare.
                                                                                                                                               Square.
                                            Circle,
                                                                                                                                               Circle,
                                            Polygon,
PolyLine,
                                                                                                                                              Polygon,
PolyLine,
                                            Highlight,
Underline,
                                                                                                                                              Highlight,
Underline,
                                            Squiggly,
StrikeOut,
                                                                                                                                               Squiggly,
                                                                                                                                               StrikeOut
                                            Redact,
                                                                                                                                               Redact,
                                            Stamp,
                                                                                                                                               Stamp,
                                            Caret,
                                                                                                                                               Caret,
                                            Ink.
                                                                                                                                              Image
Ink,
                                            Popup,
                                            FileAttachment,
                                                                                                                                               Popup,
                                                                                                                                               FileAttachment,
                                            Sound,
                                            Movie,
RichMedia,
                                                                                                                                               Sound,
                                                                                                                                               Movie,
                                            Widget,
                                                                                                                                               RichMedia,
                                            Screen
                                                                                                                                               Widget,
                                            PrinterMark,
                                                                                                                                               Screen,
                                            TrapNet,
Watermark,
                                                                                                                                               PrinterMark.
                                                                                                                                               TrapNet,
                                            ThreeD,
                                                                                                                                               Watermark
                                            Projection.
                                                                                                                                               ThreeD.
                                            Unknown = -1
                                                                                                                                               Projection,
                                                                                                                                               Unknown = -1
annot.h
                                          enum pdf_annot_type
                                                                                                                                            enum pdf_annot_type
                                                                                                                                                  PDF_ANNOT_TEXT, PDF_ANNOT_LINK,
                                                PDF_ANNOT_TEXT,
image annot type
                                                PDF ANNOT LINK
                                                PDF_ANNOT_FREE_TEXT,
PDF_ANNOT_LINE,
                                                                                                                                                  PDF_ANNOT_ERRE_TEXT,
PDF_ANNOT_LINE,
                                                PDF_ANNOT_SQUARE,
                                                                                                                                                   PDF_ANNOT_SQUARE,
                                                PDF ANNOT CIRCLE.
                                                                                                                                                   PDF ANNOT CIRCLE,
                                                PDF_ANNOT_POLYGON,
                                                                                                                                                   PDF_ANNOT_POLYGON,
                                                PDF_ANNOT_POLY_LINE,
PDF_ANNOT_HIGHLIGHT,
                                                                                                                                                   PDF_ANNOT_POLY_LINE,
PDF_ANNOT_HIGHLIGHT,
                                                PDF_ANNOT_UNDERLINE,
PDF_ANNOT_SQUIGGLY,
PDF_ANNOT_STRIKE_OUT,
                                                                                                                                                  PDF_ANNOT_UNDERLINE,
PDF_ANNOT_SQUIGGLY,
PDF_ANNOT_STRIKE_OUT,
                                                PDF ANNOT REDACT.
                                                                                                                                                   PDF ANNOT REDACT,
                                                PDF_ANNOT_STAMP,
                                                                                                                                                   PDF_ANNOT_STAMP,
                                                PDF_ANNOT_CARET,
PDF_ANNOT_INK,
                                                                                                                                                  PDF_ANNOT_CARET,
PDF_ANNOT_IMAGE,
                                                PDF_ANNOT_POPUP,
PDF_ANNOT_FILE_ATTACHMENT,
                                                                                                                                                  PDF_ANNOT_INK,
PDF_ANNOT_POPUP,
PDF_ANNOT_FILE_ATTACHMENT,
                                                PDF_ANNOT_SOUND,
                                                PDF ANNOT MOVIE.
                                                                                                                                                   PDF ANNOT SOUND,
                                                 PDF_ANNOT_RICH_MEDIA,
                                                                                                                                                   PDF_ANNOT_MOVIE,
                                                                                                                                                   PDF_ANNOT_WIDGET,
                                                PDF_ANNOT_WIDGET, PDF_ANNOT_SCREEN,
                                                PDF_ANNOT_PRINTER_MARK, PDF_ANNOT_TRAP_NET,
                                                                                                                                                  PDF_ANNOT_SCREEN,
PDF_ANNOT_PRINTER_MARK,
                                                                                                                                                  PDF_ANNOT_PRINTER_MAR
PDF_ANNOT_TRAP_NET,
PDF_ANNOT_WATERMARK,
PDF_ANNOT_3D,
PDF_ANNOT_PROJECTION,
                                                PDF_ANNOT_WATERMARK, PDF_ANNOT_3D,
                                                PDF_ANNOT_PROJECTION,
PDF_ANNOT_UNKNOWN = -1
                                                                                                                                                   PDF_ANNOT_UNKNOWN = -1
                                          static AnnotationType moveableAnnotations[] = {
                                                                                                                                            static AnnotationType moveableAnnotations[] = {
Canvas.cpp
                                            AnnotationType::Text,
AnnotationType::Link,
                                                                                                                                              AnnotationType::Text,
AnnotationType::Link,
movable objects
                                            AnnotationType::FreeText,
                                                                                                                                               AnnotationType::FreeText,
                                            AnnotationType::Line,
                                                                                                                                               AnnotationType::Line,
                                            AnnotationType::Square,
                                                                                                                                               AnnotationType::Square,
                                            AnnotationType::Circle,
                                                                                                                                               AnnotationType::Circle,
                                            AnnotationType::Polygon,
                                                                                                                                               AnnotationType::Polygon,
                                            AnnotationType::PolyLine
                                                                                                                                               AnnotationType::PolyLine,
                                            //AnnotationType::Highlight,
                                                                                                                                               //AnnotationType::Highlight,
```

```
//AnnotationType::Underline,
                                                                                                                                                              //AnnotationType::Underline,
                                                 //AnnotationType::Squiggly,
//AnnotationType::StrikeOut,
                                                                                                                                                              //AnnotationType::Squiggly,
                                                                                                                                                              //AnnotationType::StrikeOut,
                                                 //AnnotationType::Redact,
                                                                                                                                                              //AnnotationType::Redact,
                                                 AnnotationType::Stamp,
                                                                                                                                                              AnnotationType::Stamp,
                                                 AnnotationType::Caret,
                                                                                                                                                              AnnotationType::Caret,
                                                 AnnotationType::Image,
                                                 AnnotationType::Ink,
                                                                                                                                                              AnnotationType::Ink,
                                                 AnnotationType::Popup,
                                                                                                                                                              AnnotationType::Popup
                                                 AnnotationType::FileAttachment,
                                                                                                                                                              AnnotationType::FileAttachment,
                                                 AnnotationType::Sound, AnnotationType::Movie,
                                                                                                                                                              AnnotationType::Sound,
                                                                                                                                                              AnnotationType::Movie,
                                                 //AnnotationType::Widget, // TODO: maybe moveble?
                                                                                                                                                              //AnnotationType::Widget, // TODO: maybe moveble?
                                                 AnnotationType::Screen.
                                                                                                                                                              AnnotationType::Screen
                                                 AnnotationType::PrinterMark,
                                                                                                                                                              AnnotationType::PrinterMark
                                                 AnnotationType::TrapNet,
                                                                                                                                                              AnnotationType::TrapNet,
                                                 AnnotationType::Watermark,
                                                                                                                                                              AnnotationType::Watermark,
                                                 AnnotationType::ThreeD,
                                                                                                                                                             AnnotationType::ThreeD.
                                                 AnnotationType::Unknown,
                                                                                                                                                             AnnotationType::Unknown,
                                                 V(CmdCreateAnnotCaret, "Create Caret Annotation")
                                                                                                                                                              V(CmdCreateAnnotCaret, "Create Caret Annotation")
Commands.h
put image annot to command list
EditAnnotations.cpp
EngineMupdfCreateAnnotation
                                                                                                                                                             if (typ == AnnotationType::Image) {
   // Open the clipboard, and verify that the image data is there.
                                               EngineMupdf* epdf = AsEngineMupdf(engine);
                                                 fz_context* ctx = epdf->ctx;
                                                                                                                                                               if (!OpenClipboard(nullptr))
                                                                                                                                                                  return NULL;
Copy and paste an image file into a
                                                 auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
                                                                                                                                                               if (!IsClipboardFormatAvailable(CF_BITMAP)) {
                                                                                                                                                                  CloseClipboard();
                                                                                                                                                                  return NULL;
                                                 ScopedCritSec cs(epdf->ctxAccess);
                                                 auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
                                                 enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
                                                                                                                                                              EngineMupdf* epdf = AsEngineMupdf(engine);
                                                                                                                                                             fz context* ctx = epdf->ctx;
                                                 auto annot = pdf_create_annot(ctx, page, atyp);
                                                                                                                                                              auto pageInfo = epdf->GetFzPageInfo(pageNo, true);
                                                 pdf\_set\_annot\_modification\_date(ctx, annot, time(nullptr));
                                                                                                                                                             ScopedCritSec cs(epdf->ctxAccess);
                                                 if (pdf annot has author(ctx, annot)) {
                                                    char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
                                                                                                                                                             auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
enum pdf_annot_type atyp = (enum pdf_annot_type)typ;
                                                    // if "(none)" we don't set it
                                                   if (!str::Eq(defAuthor, "(none)")) {
  const char* author = getuser();
                                                      if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                                                                                                                                                              auto annot = pdf create annot(ctx, page, atyp);
                                                         author = defAuthor;
                                                                                                                                                              pdf set annot modification date(ctx, annot, time(nullptr));
                                                      pdf_set_annot_author(ctx, annot, author);
                                                                                                                                                              if (pdf_annot_has_author(ctx, annot)) {
                                                                                                                                                                char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
                                                                                                                                                               // if "(none)" we don't set it
if (!str::Eq(defAuthor, "(none)")) {
  const char* author = getuser();
                                                 switch (typ) {
                                                    case AnnotationType::Text:
                                                                                                                                                                  if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
  author = defAuthor;
                                                    case AnnotationType::FreeText:
                                                    case AnnotationType::Stamp:
                                                    case AnnotationType::Caret:
                                                                                                                                                                  pdf set annot author(ctx, annot, author);
                                                    case AnnotationType::Square
                                                    case AnnotationType::Circle: {
  fz_rect trect = pdf_annot_rect(ctx, annot);
                                                       float dx = trect.x1 - trect.x0;
                                                                                                                                                              switch (typ) {
                                                      trect.x0 = pos.x;
                                                                                                                                                               case AnnotationType::Text:
                                                                                                                                                                case AnnotationType::FreeText:
                                                       trect.x1 = trect.x0 + dx;
                                                      float dy = trect.y1 - trect.y0;
                                                                                                                                                                case AnnotationType::Stamp:
                                                       trect.y0 = pos.y;
                                                                                                                                                                case AnnotationType::Caret:
                                                      trect.v1 = trect.v0 + dv:
                                                                                                                                                                case AnnotationType::Image
                                                      pdf_set_annot_rect(ctx, annot, trect);
                                                                                                                                                                case AnnotationType::Square:
                                                                                                                                                                case AnnotationType::Circle: {
  fz_rect trect = pdf_annot_rect(ctx, annot);
                                                    } break;
                                                    case AnnotationType::Line: {
                                                      fz_point a{pos.x, pos.y};
fz_point b{pos.x + 100, pos.y + 50};
                                                                                                                                                                  float dx = trect.x1 - trect.x0;
                                                                                                                                                                  trect.x0 = pos.x;
                                                      pdf_set_annot_line(ctx, annot, a, b);
                                                                                                                                                                   trect.x1 = trect.x0 + dx;
                                                    } break;
                                                                                                                                                                  float dy = trect.y1 - trect.y0;
                                                                                                                                                                  trect.y0 = pos.y;
                                                if (typ == AnnotationType::FreeText) {
   pdf_set_annot_contents(ctx, annot, "This is a text..");
                                                                                                                                                                  trect.v1 = trect.v0 + dv:
                                                                                                                                                                  pdf_set_annot_rect(ctx, annot, trect);
                                                    pdf_set_annot_border(ctx, annot, 0);
                                                                                                                                                               } break;
                                                                                                                                                                case AnnotationType::Line: {
                                                 pdf_update_annot(ctx, annot);
                                                                                                                                                                  fz_point a{pos.x, pos.y};
                                                                                                                                                                  fz point b{pos.x + 100, pos.v + 50}:
                                                 auto res = MakeAnnotationPdf(epdf, annot, pageNo);
                                                                                                                                                                  pdf_set_annot_line(ctx, annot, a, b);
                                                if (typ == AnnotationType::Text) {
   AutoFreeStr iconName = GetAnnotationTextIcon();
                                                                                                                                                               } break;
                                                   if (!str::Eql(iconName, "Note")) {
   SetIconName(res, iconName.Get());
                                                                                                                                                             , if (typ == AnnotationType::FreeText) {
    pdf_set_annot_contents(ctx, annot, "Put your comment!!!");
                                                                                                                                                                pdf_set_annot_border(ctx, annot, 0);
                                                    auto col = GetAnnotationTextIconColor():
                                                    SetColor(res, col);
                                                                                                                                                             pdf_update_annot(ctx, annot);
                                                } else if (typ == AnnotationType::Underline) {
  auto col = GetAnnotationUnderlineColor();
                                                                                                                                                              auto res = MakeAnnotationPdf(epdf, annot, pageNo);
                                                                                                                                                             auto res = MakeAmiotationProjection (pageno); if (typ == AnnotationType::Text) {
    AutoFreeStr iconName = GetAnnotationTextIcon();
    if (!str::Eql(iconName, "Note")) {
        SetIconName(res, iconName.Get());

                                                SetColor(res, col);
} else if (typ == AnnotationType::Highlight) {
                                                    auto col = GetAnnotationHighlightColor();
                                                    SetColor(res, col);
                                                 } else if (typ == AnnotationType::Squiggly) {
  auto col = GetAnnotationSquigglyColor();
                                                                                                                                                                auto col = GetAnnotationTextIconColor():
                                                    SetColor(res, col);
                                                                                                                                                                SetColor(res, col);
                                                } else if (typ == AnnotationType::StrikeOut) {
  auto col = GetAnnotationStrikeOutColor();
                                                                                                                                                             } else if (typ == AnnotationType::Underline) {
  auto col = GetAnnotationUnderlineColor();
                                                                                                                                                             SetColor(res, col);
} else if (typ == AnnotationType::Highlight) {
                                                    SetColor(res, col);
                                                 pdf_drop_annot(ctx, annot);
                                                                                                                                                                auto col = GetAnnotationHighlightColor();
                                                return res;
                                                                                                                                                                SetColor(res, col);
                                                                                                                                                             } else if (typ == AnnotationType::Squiggly) {
                                                                                                                                                                auto col = GetAnnotationSquigglyColor();
                                                                                                                                                                SetColor(res, col);
                                                                                                                                                             } else if (typ == AnnotationType::StrikeOut) {
  auto col = GetAnnotationStrikeOutColor();
                                                                                                                                                                SetColor(res, col);
```

```
pdf_drop_annot(ctx, annot);
                                                                                                                                                                     if (typ == AnnotationType::Image)
                                                                                                                                                                       // Retrieve the bitmap handle from the clipboard.
                                                                                                                                                                      if (!OpenClipboard(nullptr))
                                                                                                                                                                         return NULL:
                                                                                                                                                                       HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP));
                                                                                                                                                                      if (hBitmap == nullptr) {
                                                                                                                                                                         CloseClipboard();
                                                                                                                                                                         return NULL;
                                                                                                                                                                       // Extract DIB data from a bitmap handle.
                                                                                                                                                                       BITMAP bm:
                                                                                                                                                                       GetObject(hBitmap, sizeof(BITMAP), &bm);
                                                                                                                                                                      int size = bm.bmWidthBytes * bm.bmHeight;
unsigned char* data = new unsigned char[size];
                                                                                                                                                                       GetBitmapBits(hBitmap, size, data);
                                                                                                                                                                       // Write the extracted DIB data to a file.
                                                                                                                                                                      std::ofstream file("clipboard_image.bmp", std::ios::binary);
BITMAPFILEHEADER bmfh = {0};
bmfh.bfType = 0x4d42; // "BM"
                                                                                                                                                                       bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER);
                                                                                                                                                                      bmfh.bfSize = bmfh.bfOffBits + size;
file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
                                                                                                                                                                       BITMAPINFOHEADER bmih = {0};
                                                                                                                                                                      bmih.biSize = sizeof(BITMAPINFOHEADER);
                                                                                                                                                                       bmih.biWidth = bm.bmWidth;
                                                                                                                                                                      bmih.biHeight = bm.bmHeight; // Save top-down method
                                                                                                                                                                       bmih.biPlanes = 1;
                                                                                                                                                                      bmih.biBitCount = bm.bmBitsPixel
                                                                                                                                                                       bmih.biCompression = BI_RGB;
                                                                                                                                                                       bmih.biSizeImage = size;
                                                                                                                                                                       file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));
                                                                                                                                                                      for (int y = bm.bmHeight - 1; y >= 0; --y) (
file.write(reinterpret_cast<const char*>(data + y * bm.bmWidthBytes), bm.bmWidthBytes);
                                                                                                                                                                      file.close():
                                                                                                                                                                       // Clean up unused handles and data.
                                                                                                                                                                      delete[] data;
CloseClipboard();
                                                                                                                                                                       // Attaches a clipboard image to the stamp. Stamp functionality implem
                                                                                                                                                                      fz_image* img = fz_new_image_from_file(ctx, "clipboard_image.bmp");
pdf_set_annot_stamp_image(ctx, annot, img);
                                                                                                                                                                       fz_drop_image(ctx, img);
                                                                                                                                                                       return res;
EditAnnotations.cpp
                                                  top position
                                                                                                                                                                     #include <iostream>
                                                                                                                                                                     #include <fstream>
 file io
pdf-annot.c
                                                  pdf_dirty_annot(fz_context *ctx, pdf_annot *annot)
                                                                                                                                                                    pdf_dirty_annot(fz_context *ctx, pdf_annot *annot)
pdf_dirty_annot
                                                                                                                                                                       enum pdf_annot_type ret = pdf_annot_type(ctx, annot);
                                                         pdf_annot_request_resynthesis(ctx, annot);
                                                                                                                                                                           if (ret != PDF_ANNOT_IMAGE)
Prevent Image annot from being
                                                                                                                                                                                   pdf_annot_request_resynthesis(ctx, annot);
 cleared
                                                  const char *
                                                                                                                                                                    const char
pdf-annot.c
                                                  pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
                                                                                                                                                                    pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type)
 insert image type annotation
                                                         switch (type)
                                                                                                                                                                            switch (type)
                                                         case PDF_ANNOT_TEXT: return "Text";
                                                                                                                                                                           case PDF_ANNOT_TEXT: return "Text";
                                                                                                                                                                          case PDF_ANNOT_LINK: return "Link";
case PDF_ANNOT_FREE_TEXT: return "FreeText";
case PDF_ANNOT_LINE: return "Line";
case PDF_ANNOT_SQUARE: return "Square";
                                                         case PDF_ANNOT_LINK: return "Link";
                                                         case PDF_ANNOT_FREE_TEXT: return "FreeText";
case PDF_ANNOT_LINE: return "Line";
case PDF_ANNOT_SQUARE: return "Square";
                                                                                                                                                                           case PDF_ANNOT_CIRCLE: return "Circle";
case PDF_ANNOT_POLYGON: return "Polygon";
case PDF_ANNOT_POLY_LINE: return "PolyLine";
                                                         case PDF_ANNOT_CIRCLE: return "Circle"; case PDF_ANNOT_POLYGON: return "Polygon";
                                                         case PDF_ANNOT_POLY_LINE: return "PolyLine";
                                                         case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                                                                                                                                           case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline";
                                                         case PDF_ANNOT_SQUIGGLY: return "Squiggly";
case PDF_ANNOT_STRIKE_OUT: return "StrikeOut";
                                                                                                                                                                           case PDF_ANNOT_SQUIGGLY: return "Squiggly";
case PDF_ANNOT_STRIKE_OUT: return "StrikeOut";
                                                         case PDF_ANNOT_REDACT: return "Redact";
case PDF_ANNOT_STAMP: return "Stamp";
                                                                                                                                                                           case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp";
                                                         case PDF_ANNOT_CARET: return "Caret";
                                                                                                                                                                           case PDF_ANNOT_CARET: return "Caret";
                                                         case PDF_ANNOT_IMAGE: return "Image"
                                                         case PDF_ANNOT_INK: return "Ink";
                                                                                                                                                                           case PDF_ANNOT_INK: return "Ink";
                                                         case PDF_ANNOT_POPUP: return "Popup"; case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment";
                                                                                                                                                                           case PDF_ANNOT_POPUP: return "Popup"; case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment";
                                                         case PDF_ANNOT_SOUND: return "Sound"; case PDF_ANNOT_MOVIE: return "Movie";
                                                                                                                                                                           case PDF_ANNOT_SOUND: return "Sound"; case PDF_ANNOT_MOVIE: return "Movie";
                                                         case PDF_ANNOT_RICH_MEDIA: return "RichMedia"; case PDF_ANNOT_WIDGET: return "Widget";
                                                                                                                                                                           case PDF_ANNOT_RICH_MEDIA: return "RichMedia"; case PDF_ANNOT_WIDGET: return "Widget";
                                                         case PDF_ANNOT_SCREEN: return "Screen"
                                                                                                                                                                           case PDF_ANNOT_SCREEN: return "Screen",
                                                         case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                                                                                                                                           case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet";
                                                         case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D";
                                                                                                                                                                           case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D";
                                                         case PDF_ANNOT_PROJECTION: return "Projection";
                                                                                                                                                                           case PDF_ANNOT_PROJECTION: return "Projection";
                                                                                                                                                                           default: return "UNKNOWN";
                                                         default: return "UNKNOWN":
                                                  pdf annot type from string(fz context *ctx, const char *subtype)
                                                                                                                                                                    pdf annot type from string(fz context *ctx, const char *subtype)
                                                         if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT;
if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK;
                                                                                                                                                                           if (!strcmp("Text", subtype)) return PDF_ANNOT_TEXT;
if (!strcmp("Link", subtype)) return PDF_ANNOT_LINK;
                                                         if (!strcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;
                                                                                                                                                                           if (!strcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;
```

```
if (!strcmp("Line", subtype)) return PDF_ANNOT_LINE;
                                                                     if (!strcmp("Line", subtype)) return PDF_ANNOT_LINE;
                                                                     if (!strcmp("Square", subtype)) return PDF_ANNOT_SQUARE;
if (!strcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;
                                                                                                                                                                                                                 if (!strcmp("Square", subtype)) return PDF_ANNOT_SQUARE; if (!strcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;
                                                                     if (Istrcmp("Curcie", subtype)) return PDF_ANNO1_CIRCLE;
if (Istrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON;
if (Istrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;
if (Istrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;
if (Istrcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;
                                                                                                                                                                                                                 if (strcmp("Polygon", subtype)) return PDF_ANNO1_CIRCLE;
if (lstrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON;
if (lstrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;
if (lstrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;
if (lstrcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;
                                                                     if (Istrcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY;
if (Istrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;
if (Istrcmp("Redact", subtype)) return PDF_ANNOT_REDACT;
                                                                                                                                                                                                                 if (lstrcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY;
if (lstrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;
if (lstrcmp("Redact", subtype)) return PDF_ANNOT_REDACT;
                                                                                                                                                                                                                 if (lstrcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;
if (lstrcmp("Caret", subtype)) return PDF_ANNOT_CARET;
if (lstrcmp("Image", subtype)) return PDF_ANNOT_IMAGE;
if (lstrcmp("Ink", subtype)) return PDF_ANNOT_INK;
                                                                     if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP; if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET;
                                                                     If (Istrcmp("Ink", subtype)) return PDF_ANNOT_INK;

if (Istrcmp("Ink", subtype)) return PDF_ANNOT_INK;

if (Istrcmp("Popup", subtype)) return PDF_ANNOT_POPUP;

if (Istrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT;

if (Istrcmp("Sound", subtype)) return PDF_ANNOT_SOUND;

if (Istrcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;
                                                                                                                                                                                                                  if (!strcmp("Popup", subtype)) return PDF_ANNOT_POPUP;
                                                                                                                                                                                                                 in (satcring("Fobup", subtype)) return PDF_ANNOT_FILE_ATTACHMENT; if (!strcmp("FileAttachment", subtype)) return PDF_ANNOT_SOUND; if (!strcmp("Movie", subtype)) return PDF_ANNOT_MOVIE; if (!strcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA;
                                                                     if (!strcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA; if (!strcmp("Widget", subtype)) return PDF_ANNOT_WIDGET;
                                                                     if (Istrcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;
if (Istrcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK;
                                                                                                                                                                                                                 if (!strcmp("Widget", subtype)) return PDF_ANNOT_WIDGET; if (!strcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;
                                                                                                                                                                                                                 If (Istrcmp("Screen", subtype)) return PDF_ANNOT_SCREEN; if (Istrcmp("FrinterMarK", subtype)) return PDF_ANNOT_PRINTER_MARK; if (Istrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET; if (Istrcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK; if (Istrcmp("3D", subtype)) return PDF_ANNOT_3D; if (Istrcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION; return PDF_ANNOT_UNKNOWN;
                                                                     if (lstrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;
if (lstrcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;
                                                                      if (!strcmp("3D", subtype)) return PDF_ANNOT_3D;
                                                                     if \ (!strcmp("Projection", subtype)) \ return \ PDF\_ANNOT\_PROJECTION; \\
                                                                     return PDF_ANNOT_UNKNOWN;
                                                            case PDF ANNOT CARET:
                                                                                                                                                                                                         case PDF ANNOT CARET:
pdf-annot.c
set rect of image annotation
                                                                              fz rect caret rect = { 12, 12, 12+18, 12+15 }:
                                                                                                                                                                                                                           fz rect caret rect = {12, 12, 12 + 18, 12 + 15}:
                                                                              pdf_set_annot_rect(ctx, annot, caret_rect);
                                                                                                                                                                                                                       pdf_set_annot_rect(ctx, annot, caret_rect);
Change to a transparent border for
                                                                              pdf_set_annot_color(ctx, annot, 3, blue);
                                                                                                                                                                                                                      pdf_set_annot_color(ctx, annot, 3, blue);
image object
                                                                     break:
                                                                                                                                                                                                           ase PDF_ANNOT_IMAGE:
                                                                                                                                                                                                                           fz rect image rect = {12, 12, 12 + 200, 12 + 150};
                                                                                                                                                                                                                        df_set_annot_rect(ctx, annot, image_rect);
                                                                                                                                                                                                                      float transparent[] = {0, 0, 0, 0};
pdf_set_annot_color(ctx, annot, 4, transparent);
                                                            static pdf_obj *rect_subtypes[] = {
    PDF NAME(Text),
                                                                                                                                                                                                         static pdf_obj *rect_subtypes[] = {
    PDF NAME(Text),
                                                                     PDF_NAME(FreeText),
                                                                                                                                                                                                                 PDF_NAME(FreeText),
PDF_NAME(Square),
set subtype of image annotation
                                                                     PDF NAME(Square).
                                                                      PDF_NAME(Circle),
                                                                                                                                                                                                                  PDF_NAME(Circle),
                                                                     PDF NAME(Redact).
                                                                                                                                                                                                                  PDF NAME(Redact).
                                                                     PDF_NAME(Stamp),
                                                                                                                                                                                                                  PDF_NAME(Stamp),
                                                                     PDF NAME(Caret),
                                                                                                                                                                                                                  PDF_NAME(Caret),
PDF_NAME(Image)
                                                                     PDF_NAME(Popup),
                                                                                                                                                                                                                 PDF_NAME(Popup),
PDF_NAME(FileAttachment),
                                                                     PDF NAME(FileAttachment),
                                                                     PDF_NAME(Sound),
                                                                     PDF_NAME(Movie)
                                                                                                                                                                                                                  PDF_NAME(Sound),
                                                                     PDF NAME(Widget),
                                                                                                                                                                                                                  PDF NAME(Movie)
                                                                                                                                                                                                                   PDF_NAME(Widget),
                                                                     NULL,
                                                                                                                                                                                                                  NULL,
                                                            static pdf_obj *markup_subtypes[] = {
    PDF_NAME(Text),
                                                                                                                                                                                                         static pdf obj *markup subtypes[] = {
                                                                     PDF_NAME(FreeText),
                                                                                                                                                                                                                  PDF_NAME(Text),
PDF_NAME(FreeText),
                                                                     PDF NAME(Line),
                                                                      PDF_NAME(Square),
                                                                                                                                                                                                                  PDF_NAME(Line),
                                                                     PDF_NAME(Circle).
                                                                                                                                                                                                                  PDF_NAME(Square).
                                                                     PDF_NAME(Polygon),
                                                                                                                                                                                                                  PDF_NAME(Circle),
                                                                     PDF_NAME(PolyLine),
                                                                                                                                                                                                                  PDF_NAME(Polygon),
                                                                                                                                                                                                                  PDF_NAME(PolyLine),
                                                                     PDF_NAME(Highlight),
                                                                     PDF_NAME(Underline),
                                                                                                                                                                                                                  PDF_NAME(Highlight),
                                                                                                                                                                                                                  PDF_NAME(Underline),
                                                                     PDF NAME(Squiggly).
                                                                      PDF_NAME(StrikeOut),
                                                                                                                                                                                                                  PDF_NAME(Squiggly),
                                                                     PDF NAME(Redact).
                                                                                                                                                                                                                  PDF NAME(StrikeOut).
                                                                      PDF_NAME(Stamp),
                                                                                                                                                                                                                  PDF_NAME(Redact),
                                                                     PDF_NAME(Caret),
                                                                                                                                                                                                                  PDF NAME(Stamp).
                                                                                                                                                                                                                  PDF_NAME(Caret),
                                                                     PDF_NAME(Ink),
                                                                                                                                                                                                                  PDF NAME(Ink),
                                                                     PDF_NAME(FileAttachment),
                                                                     PDF_NAME(Sound),
                                                                                                                                                                                                                  PDF_NAME(FileAttachment),
                                                                                                                                                                                                                  PDF_NAME(Sound),
                                                                     NULL.
                                                            };
Annotation.cpp
                                                             static const char* gAnnotNames =
                                                                                                                                                                                                         // must match the order of enum class AnnotationType
                                                                 "Text\0"
                                                                                                                                                                                                         static const char* gAnnotNames =
                                                                "Link\0"
                                                                                                                                                                                                             "Text\0"
add image annotation
                                                                "FreeText\0'
                                                                                                                                                                                                             "Link\0"
                                                                "Line\0"
"Square\0"
                                                                                                                                                                                                             "FreeText\0"
                                                                                                                                                                                                             "Line\0"
                                                                "Circle\0"
                                                                                                                                                                                                             "Square\0"
                                                                "Polygon\0'
                                                                                                                                                                                                             "Circle\0"
                                                                 "PolyLine\0"
                                                                                                                                                                                                             "Polygon\0"
                                                                "Highlight\0"
"Underline\0'
                                                                                                                                                                                                             "PolyLine\0"
"Highlight\0"
                                                                 "Squiggly\0"
                                                                                                                                                                                                             "Underline\0"
                                                                 "StrikeOut\0"
                                                                                                                                                                                                             "Sauiggly\0'
                                                                "Redact\0"
                                                                                                                                                                                                             "StrikeOut\0"
                                                                 "Stamp\0"
                                                                                                                                                                                                             "Redact\0"
                                                                 "Caret\0"
                                                                                                                                                                                                             "Stamp\0'
                                                                "Ink\0"
                                                                                                                                                                                                             "Caret\0"
                                                                 "Popup\0"
                                                                "FileAttachment\0"
                                                                                                                                                                                                             "Ink\0"
                                                                                                                                                                                                             "Popup\0"
                                                                 "Sound\0"
                                                                 "RichMedia\0"
                                                                                                                                                                                                             "Sound\0"
```

```
'Widget\0"
                                                                                                                              "Movie\0"
                                        "Screen\0"
                                                                                                                              "RichMedia\0"
                                        "PrinterMark\0"
                                                                                                                              "Widget\0"
                                       "TrapNet\0"
                                                                                                                              "Screen\0"
                                        "Watermark\0"
                                                                                                                              "PrinterMark\0"
                                       "3D\0"
                                                                                                                              "TrapNet\0"
                                       "Projection\0";
                                                                                                                              "Watermark\0'
                                                                                                                              "Projection\0";
                                     static const char* gAnnotReadableNames =
                                                                                                                            #endif
                                       "Text\0"
                                        "Link\0"
                                                                                                                            static const char* gAnnotReadableNames =
                                       "Free Text\0"
                                                                                                                              "Text\0"
                                       "Line\0"
                                                                                                                              "Link\0"
                                        "Square\0"
                                                                                                                              "Free Text\0"
                                       "Circle\0"
                                                                                                                              "Line\0"
                                        "Polygon\0"
                                                                                                                              "Square\0"
                                       "Polv Line\0'
                                                                                                                              "Circle\0"
                                        "Highlight\0"
                                                                                                                              "Polygon\0"
                                       "Underline\0'
                                                                                                                              "Poly Line\0"
                                                                                                                              "Highlight\0'
                                        "Sauiggly\0"
                                       "StrikeOut\0"
                                                                                                                              "Underline\0"
                                        "Redact\0"
                                                                                                                              "Sauiggly\0'
                                                                                                                              "StrikeOut\0"
                                       "Stamp\0"
                                       "Caret\0"
                                                                                                                              "Redact\0"
                                        "Ink\0"
                                                                                                                              "Stamp\0'
                                       "Popup\0"
"File Attachment\0"
                                                                                                                              "Caret\0"
                                       "Sound\0"
                                                                                                                              "Ink\0"
                                                                                                                              "Popup\0'
                                       "Movie\0"
                                        "RichMedia\0"
                                                                                                                              "File Attachment\0"
                                        "Widget\0"
                                                                                                                              "Sound\0"
                                        "Screen\0"
                                                                                                                              "Movie\0"
                                       "Printer Mark\0"
                                                                                                                              "RichMedia\0"
                                        "Trap Net\0"
                                                                                                                              "Widget\0"
                                       "Watermark\0"
                                                                                                                              "Screen\0"
                                       "3D\0"
                                                                                                                              "Printer Mark\0"
                                       "Projection\0";
                                                                                                                              "Trap Net\0"
                                                                                                                              "Watermark\0
                                     // clang format-on
                                                                                                                              "Projection\0";
                                                                                                                            // clang format-on
EditAnnotations.cpp
                                     static AnnotationType gAnnotsWithColor[] = {
                                                                                                                            static AnnotationType gAnnotsWithColor[] = {
   AnnotationType::Stamp, AnnotationType:
                                       AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment,
                                                                                                                                                      AnnotationType::Text, AnnotationType::FileAttachment,
add image to annotation type
                                       Annotation Type :: Caret, \quad Annotation Type :: Caret, \quad Annotation Type :: Free Text, \\
                                                                                                                              AnnotationType::Sound,
                                                                                                                                                       AnnotationType::Caret,
                                       AnnotationType::Ink,
                                                              AnnotationType::Line, AnnotationType::Square,
                                                                                                                            AnnotationType::FreeText,
                                       AnnotationType::Circle,
                                                              AnnotationType::Polygon, AnnotationType::PolyLine
                                                                                                                                                    AnnotationType::Line, AnnotationType::Square,
                                                                                                                              AnnotationType::Ink,
                                       AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut,
                                                                                                                              AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine
                                                                                                                              AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut,
                                       AnnotationType::Squiggly,
                                                                                                                              AnnotationType::Squiggly,
pdf-appearance.c
                                                                                                                            case PDF_ANNOT_CARET:
                                     case PDF_ANNOT_CARET:
                                                                                                                                 pdf write caret appearance(ctx, annot, buf, rect, bbox, res);
pdf write appearance
                                           pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);
                                                                                                                                  *matrix = fz_identity;
                                           *matrix = fz_identity;
                                                                                                                                 break;
insert image object
                                           break:
Menu.cpp
                                     static MenuDef menuDefCreateAnnotUnderCursor[] = {
                                                                                                                            static MenuDef menuDefCreateAnnotUnderCursor[] = {
Change menu descriptions
                                            _TRN("&Text"),
                                                                                                                                  _TRN("&Text"),
                                           CmdCreateAnnotText,
                                                                                                                                  CmdCreateAnnotText,
                                        },
                                        {
                                            _TRN("&Free Text"),
                                                                                                                                  _TRN("&Free Text"),
                                           CmdCreateAnnotFreeText.
                                                                                                                                  CmdCreateAnnotFreeText.
                                            TRN("&Stamp").
                                                                                                                                  TRN("&Stamp").
                                           CmdCreateAnnotStamp,
                                                                                                                                  CmdCreateAnnotStamp,
                                                                                                                                 TRN("&Paste Clipboard"),
                                            _TRN("&Caret"),
                                                                                                                               CmdCreateAnnotImage
                                           CmdCreateAnnotCaret.
                                                                                                                               //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                                                                                                               \{ \_TRN("Square"), CmdCreateAnnotSquare, \},
                                        //{ _TRN("Ink"), CmdCreateAnnotInk, },
                                                                                                                               {\ \_TRN("Circle"),\ CmdCreateAnnotCircle,\ },
                                        { TRN("Square"), CmdCreateAnnotSquare, },
                                                                                                                               { _TRN("Line"), CmdCreateAnnotLine, },
                                        { _TRN("Circle"), CmdCreateAnnotCircle, },
                                                                                                                               {\ \_TRN("Polygon"),\ CmdCreateAnnotPolygon,\ },
                                        { _TRN("Line"), CmdCreateAnnotLine, },
                                                                                                                               //{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
                                        //{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
                                        //{ _TRN("Poly Line"), CmdCreateAnnotPolyLine, },
                                        //{ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, },
                                                                                                                                  nullptr,
                                                                                                                                  0,
                                           nullptr,
                                           0.
                                        },
Menu.cpp
                                         case CmdCreateAnnotCaret:
                                                                                                                               case CmdCreateAnnotCaret:
                                                                                                                               case CmdCreateAnnotImage
                                      case CmdCreateAnnotCaret:
                                                                                                                              case CmdCreateAnnotCaret:
Sumatra.cpp
                                                                                                                            Static* staticImageSize = nullptr;
EditAnnotations.cpp
                                                                                                                            Trackbar* trackbarImageSize = nullptr;
EditAnnotationsWindow
```

Declaring clipboard image Trackbar and Track Position Objects		
EditAnnotations.cpp HidePerAnnotControls		ew->staticImageSize->SetIsVisible(false); ew->trackbarImageSize->SetIsVisible(false);
HidérerannotControis		ew->trackbarmingesize->seus visionetraise),
Make clipboard image trackbar and track position objects visible		
EditAnnotations.cpp HidePerAnnotControls		DolmageSize(ew, ew->annot);
Initialize cliboard image Trackbar command		
EditAnnotations.cpp DolmageSize		static void DolmageSize(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) != AnnotationType::Image) { return
Trackbar initialization actual code		return; } // get rect information RectF rect = GetBounds(annot); AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx); ew->staticImageSize->SetText(s.Get()); // set position of trackbar to the clipboard image width ew->trackbarImageSize->SetValue(int(rect.dx)); ew->staticImageSize->SetValue(int(rect.dx)); ew->trackbarImageSize->SetIsVisible(true); ew->trackbarImageSize->SetIsVisible(true); }
EditAnnotations.cpp ClipboardSizeChanging		static void ClipboardSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) { EngineMupdf* e = ew->annot->engine; auto ot v = e->ctv.
Trackbar scrolling changes		auto ctx = e>ctx; // get current width of clipboard image Rectf: rect = GetBounds(ew->annot); fz_rect fzrect = {0, 0, 10, 10}; // get position of trackbar scroll int ipos = ew->trackbar/mageSize->GetValue(); if (ipos == 0) // do nothing return; // change the image width fzrect.x0 = rect.x; fzrect.x1 = rect.x + float(ipos); fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx; // new rect for the changed image width pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect); // display new image width in the static text AutoFreeStr s = str:Format(_TRA("Image Width: %.1f"), fzrect.x1 - fzrect.x0); ew->staticImageSize->SetText(s.Get()); // apply changed image EnableSaveIfAnnotationsChanged(ew); MainWindowRerender(ew->tab->win); }
EditAnnotations.cpp CreateMainLayout Trackbar, add to trackbar position		{ auto w = CreateStatic(parent, _TRA("Image Width:")); w>SetInsetsPt(8, 0, 0, 0); ew>staticImageSize = w;
annotation		<pre>vbox->AddChild(w); } { TrackbarCreateArgs args; args.parent = parent; args.rangeMin = 20; args.rangeMax = 400; auto w = new Trackbar(); w->SetInsetsPt(8, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return ClipboardSizeChanging(ew, std::forward<decltype(ph1))< pre=""> // SetInsetsPt(8, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return ClipboardSizeChanging(ew, std::forward<decltype(ph1)>(PH1)); }; ew->trackbarImageSize = w; vbox->AddChild(w); }</decltype(ph1)></decltype(ph1))<></pre>
EditAnnotations.cpp		static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Image)
Remove fill color option of the image clipboard in the annotation window		return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (lisVisible) { return; } PdfColor col = GetColor(annot); DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); }
EditAnnotations.cpp	static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Caret)	static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Caret)
If you want to change the background color of the free text, insert the code in the area you marked with the highlighter.	if (type(almut) == Almutatum type:.carety return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (lisVisible) { return; }	return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (lisVisible) { return; }

```
PdfColor col = GetColor(annot);
                                                                                                                        PdfColor col = GetColor(annot);
                                                                                                                                                 onType::FreeText)
                                     if (Type(annot) == AnnotationType::FreeText)
                                                                                                                         col = 0xffffffff;
                                       col = 0xffffffff;
                                       SetColor(ew->annot, col);
                                                                                                                          SetColor(ew->annot, col);
                                     DropDownFillColors (ew->dropDownColor, col, ew->currCustomColor);\\
                                                                                                                        DropDownFillColors(ew->dropDownColor, col, ew->currCustomColor);
                                     n = dimof(gAnnotsIsColorBackground);
                                                                                                                        n = dimof(gAnnotsIsColorBackground);
                                                                                                                        bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));
                                     if (isBgCol) {
                                                                                                                        if (isBgCol) {
                                       ew->staticColor->SetText(_TR("Background Color:"));
                                                                                                                          ew->staticColor->SetText(_TR("Background Color:"));
                                     } else {
                                                                                                                        } else {
                                       ew->staticColor->SetText( TR("Color:"));
                                                                                                                         ew->staticColor->SetText( TR("Color:"));
                                     ew->staticColor->SetIsVisible(true):
                                                                                                                        ew->staticColor->SetIsVisible(true):
                                     ew->dropDownColor->SetIsVisible(true);
                                                                                                                        ew->dropDownColor->SetIsVisible(true);
Menu.cpp
                                    static MenuDef menuDefContext[] = {
                                                                                                                      static MenuDef menuDefContext[] = {
Reduce two steps to one stpe for
accessing the Change context menu
                                          _TRN("&Copy Selection"),
                                                                                                                            _TRN("&Copy Selection"),
                                         CmdCopySelection,
                                                                                                                            CmdCopySelection,
                                          TRN("S&election"),
                                                                                                                            TRN("S&election"),
                                         (UINT_PTR)menuDefSelection,
                                                                                                                            (UINT_PTR)menuDefSelection,
                                         _TRN("Copy &Link Address"),
                                                                                                                            _TRN("Copy &Link Address"),
                                         {\sf CmdCopyLinkTarget},
                                                                                                                            CmdCopyLinkTarget,\\
                                      }.
                                          _TRN("Copy Co&mment"),
                                                                                                                            _TRN("Copy Co&mment"),
                                         CmdCopyComment,
                                                                                                                            CmdCopyComment,
                                         _TRN("Copy &Image"),
                                                                                                                            _TRN("Copy &Image"),
                                         CmdCopyImage,
                                                                                                                            CmdCopyImage,
                                      }.
                                      // note: strings cannot be "" or else items are not there
                                                                                                                        // note: strings cannot be "" or else items are not there
                                          "Add to favorites",
                                                                                                                            "Add to favorites",
                                         CmdFavoriteAdd,
                                                                                                                            CmdFavoriteAdd,
                                          "Remove from favorites",
                                                                                                                            "Remove from favorites",
                                         CmdFavoriteDel.
                                                                                                                            CmdFavoriteDel.
                                          TRN("Show &Favorites"),
                                                                                                                            TRN("Show &Favorites"),
                                         CmdFavoriteToggle,
                                                                                                                            CmdFavoriteToggle,
                                         _TRN("Show &Bookmarks"),
                                                                                                                            _TRN("Show &Bookmarks"),
                                         CmdToggleBook marks,\\
                                                                                                                            CmdToggleBookmarks,
                                          TRN("Show &Toolbar").
                                                                                                                            TRN("Show &Toolbar").
                                         CmdToggleToolbar,
                                                                                                                            CmdToggleToolbar,
                                          _TRN("Show &Scrollbars"),
                                                                                                                            _TRN("Show &Scrollbars"),
                                         CmdToggleScrollbars,
                                                                                                                            CmdToggleScrollbars,
                                         kMenuSeparator,
                                                                                                                            kMenuSeparator,
                                         kMenuSeparatorID,
                                                                                                                            kMenuSeparatorID,
                                          _TRN("Select Annotation in Editor"),
                                                                                                                            _TRN("Select Annotation in Editor"),
                                         CmdSelectAnnotation,
                                                                                                                            CmdSelectAnnotation,
                                          TRN("Delete Annotation\tDel").
                                                                                                                            TRN("Delete Annotation\tDel"),
                                         CmdDeleteAnnotation,
                                                                                                                            CmdDeleteAnnotation,
                                          _TRN("Edit Annotations"),
                                                                                                                            _TRN("Edit Annotations"),
                                         CmdEditAnnotations
                                                                                                                            CmdEditAnnotations,
```

```
{
    _TRN("Create Annotation From Selection"),
    (UINT_PTR)menuDefCreateAnnotFromSelection,
},
{
    _TRN("Create Annotation &Under Cursor"),
    (UINT_PTR)menuDefCreateAnnotUnderCursor,
},
{
    _TRN("Save Annotations to existing PDF"),
    CmdSaveAnnotations,
},
{
    _TRN("E&xit Fullscreen"),
    CmdToggleFullscreen, // only seen in full-screen mode
},
{
    nullptr,
    0,
},
```

```
_TRN("Create Annotation From Selection"),
  (UINT_PTR)menuDefCreateAnnotFromSelection,
  kMenuSeparator,
  kMenuSeparatorID,
  _TRN("&Highlight"),
  CmdCreateAnnotHighlight,
  _TRN("&Underline"),
  CmdCreateAnnotUnderline,
  _TRN("&Strike Out"),
  CmdCreateAnnotStrikeOut,
  _TRN("S&quiggly"),
  CmdCreateAnnotSquiggly,
  _TRN("Create Annotation &Under Cursor"),
  (UINT_PTR)menuDefCreateAnnotUnderCursor,
  kMenuSeparator,
  kMenuSeparatorID,
   _TRN("&Text"),
  CmdCreateAnnotText,
  _TRN("&Free Text"),
  CmdCreateAnnotFreeText,
/*{ _TRN("Circle"),
  CmdCreateAnnotCircle,
{ _TRN("Line"),
  CmdCreateAnnotLine,
  _TRN("&Stamp"),
  CmdCreateAnnotStamp,
  _TRN("&Caret"),
  CmdCreateAnnotCaret,
   _TRN("&Paste Clipboard"),
  CmdCreateAnnotImage,
  kMenuSeparator,
  kMenuSeparatorID,
   _TRN("Save Annotations to existing PDF"),
  CmdSaveAnnotations,
   _TRN("E&xit Fullscreen"),
  {\sf CmdToggleFullscreen, /\!/ only \ seen \ in \ full-screen \ mode}
},
  nullptr,
  0,
```