

Customization update

2023년 5월 27일 토요일 오전 6:09

1. remove EngineDump project
2. remove SumatraPdf-dll project

file	before and after		
pdf-annot.c	function	before	after
	make the text red and reduce font size to 9	pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);	//float CMYK[] = {0, 0.5, 0.3, 0}; //pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, 4, CMYK); pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);
	Prevent Image annot from being cleared	void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) { pdf_annot_request_resynthesis(ctx, annot); }	void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) { enum pdf_annot_type ret = pdf_annot_type(ctx, annot); if (ret != PDF_ANNOT_IMAGE) pdf_annot_request_resynthesis(ctx, annot); }
	insert Bbox and image type annotation	const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret";	const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_BBOX: return "BBox"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret"; case PDF_ANNOT_IMAGE: return "Image";
	insert Bbox and image type annotation	int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) { if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT; if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP; if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET;	int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) { if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT; if (!strcmp("BBox", subtype)) return PDF_ANNOT_BBOX; if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP; if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET; if (!strcmp("Image", subtype)) return PDF_ANNOT_IMAGE;
	1. set rect of image annotation 2. Change to a transparent border for image object	case PDF_ANNOT_CARET: { fz_rect caret_rect = { 12, 12, 12+18, 12+15 }; pdf_set_annot_rect(ctx, annot, caret_rect); pdf_set_annot_color(ctx, annot, 3, blue); } break;	case PDF_ANNOT_CARET: { fz_rect caret_rect = {12, 12, 12 + 18, 12 + 15}; pdf_set_annot_rect(ctx, annot, caret_rect); pdf_set_annot_color(ctx, annot, 3, blue); } break; case PDF_ANNOT_IMAGE: { fz_rect image_rect = {12, 12, 12 + 200, 12 + 150}; pdf_set_annot_rect(ctx, annot, image_rect); float transparent[] = {0, 0, 0, 0}; pdf_set_annot_color(ctx, annot, 4, transparent); } break;
	set subtype of Bbox and image rect annotation	static pdf_obj *rect_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Popup), PDF_NAME(FileAttachment), PDF_NAME(Sound), PDF_NAME(Movie), PDF_NAME(Widget), NULL, };	static pdf_obj *rect_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(BBox), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Image), PDF_NAME(Popup), PDF_NAME(FileAttachment), PDF_NAME(Sound), PDF_NAME(Movie), PDF_NAME(Widget), NULL, };
	set subtype of Bbox and image quad point annotation	static pdf_obj *quad_point_subtypes[] = { PDF_NAME(Highlight), PDF_NAME(Link), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Underline), PDF_NAME(Redact), NULL, };	static pdf_obj *quad_point_subtypes[] = { PDF_NAME(Highlight), PDF_NAME(Link), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Underline), PDF_NAME(Redact), PDF_NAME(BBox), NULL, };

		<pre>static pdf_obj *markup_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Line), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Polygon), PDF_NAME(PolyLine), PDF_NAME(Highlight), PDF_NAME(Underline), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Ink), PDF_NAME(FileAttachment), PDF_NAME(Sound), NULL, };</pre>	<pre>}; static pdf_obj *markup_subtypes[] = { PDF_NAME(Text), PDF_NAME(FreeText), PDF_NAME(Line), PDF_NAME(Square), PDF_NAME(Circle), PDF_NAME(Polygon), PDF_NAME(PolyLine), PDF_NAME(Highlight), PDF_NAME(Underline), PDF_NAME(Squiggly), PDF_NAME(StrikeOut), PDF_NAME(Redact), PDF_NAME(BBox), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Image), PDF_NAME(Ink), PDF_NAME(FileAttachment), PDF_NAME(Sound), NULL, };</pre>
EditAnnotation.cpp	function	before	after
	include iostream and fstream	-	<pre>#include <iostream> #include <fstream></pre>
	<p>1. Force focus to input window when creating a comment</p> <p>2. Automatically select entire text</p>	<pre>static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) { str::Str s = Contents(annot); // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n"); ew->editContents->SetText(s.Get()); ew->staticContents->SetIsVisible(true); ew->editContents->SetIsVisible(true); }</pre>	<pre>static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) { str::Str s = Contents(annot); // TODO: don't replace if already is "\r\n" Replace(s, "\n", "\r\n"); ew->editContents->SetText(s.Get()); keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key keybd_event('A', 0, 0, 0); // push 'A' key keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key ew->staticContents->SetIsVisible(true); ew->editContents->SetIsVisible(true); SetFocus(ew->editContents->hwnd); }</pre>
	Remove timer object	<pre>static UINT_PTR gMainWindowRerenderTimer = 0; static MainWindow* gMainWindowForRender = nullptr; // TODO: there seems to be a leak static void ContentsChanged(EditAnnotationsWindow* ew) { auto txt = ew->editContents->GetTextTemp(); SetContents(ew->annot, txt); EnableSaveIfAnnotationsChanged(ew); MainWindow* win = ew->tab->win; if (gMainWindowRerenderTimer != 0) { // logf("ContentsChanged: killing existing timer for re-render of MainWindow\n"); KillTimer(win->hwndCanvas, gMainWindowRerenderTimer); gMainWindowRerenderTimer = 0; } UINT timeoutInMs = 75; gMainWindowForRender = win; if (MainWindowStillValid(gMainWindowForRender)) { gMainWindowRerenderTimer = SetTimer(win->hwndCanvas, 1, timeoutInMs, []{HWND, UINT, UINT_PTR, DWORD} { // logf("ContentsChanged: re-rendering MainWindow\n"); MainWindowRerender(gMainWindowForRender); }); } else { // logf("ContentsChanged: NOT re-rendering MainWindow because is not valid anymore\n"); } }</pre>	<pre>static MainWindow* gMainWindowForRender = nullptr; // TODO: there seems to be a leak static void ContentsChanged(EditAnnotationsWindow* ew) { auto txt = ew->editContents->GetTextTemp(); SetContents(ew->annot, txt); EnableSaveIfAnnotationsChanged(ew); MainWindow* win = ew->tab->win; gMainWindowForRender = win; if (MainWindowStillValid(gMainWindowForRender)) { MainWindowRerender(gMainWindowForRender, true); } }</pre>
	Set selection of list box to the last comment after deleting a comment.	<pre>void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew, Annotation* annot) { annot = FindMatchingAnnotation(ew, annot); DeleteAnnotation(annot); if (ew != nullptr) { // can be null if called from Menu.cpp and annotations window is not visible RebuildAnnotations(ew); UpdateUIForSelectedAnnotation(ew, 0); ew->listBox->SetCurrentSelection(0); } MainWindowRerender(tab->win); ToolbarUpdateStateForWindow(tab->win, false); }</pre>	<pre>void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew, Annotation* annot) { annot = FindMatchingAnnotation(ew, annot); DeleteAnnotation(annot); if (ew != nullptr) { // can be null if called from Menu.cpp and annotations window is not visible RebuildAnnotations(ew); int iC = ew->listBox->GetCount()-1; if (iC >= 0) { UpdateUIForSelectedAnnotation(ew, iC); ew->listBox->SetCurrentSelection(iC); } } MainWindowRerender(tab->win); ToolbarUpdateStateForWindow(tab->win, false); }</pre>

1. Set default text content as "Text"
2. Remove free text border
3. Copy and paste an image file into a PDF page

```
Annotation* EngineMupdfCreateAnnotation(EngineBase* engine,
AnnotationType typ, int pageNo, PointF pos) {
    EngineMupdf* epdf = AsEngineMupdf(engine);
    fz_context* ctx = epdf->ctx;

    auto pageInfo = epdf->GetFzPageInfo(pageNo, true);

    ScopedCritSec cs(epdf->ctxAccess);

    auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;

    auto annot = pdf_create_annot(ctx, page, atyp);

    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
    if (pdf_annot_has_author(ctx, annot)) {
        char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
        // if "(none)" we don't set it
        if (!str::Eq(defAuthor, "(none)")) {
            const char* author = getuser();
            if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                author = defAuthor;
            }
            pdf_set_annot_author(ctx, annot, author);
        }
    }

    switch (typ) {
        case AnnotationType::Text:
        case AnnotationType::FreeText:
        case AnnotationType::Stamp:
        case AnnotationType::Caret:
        case AnnotationType::Square:
        case AnnotationType::Circle: {
            fz_rect trect = pdf_annot_rect(ctx, annot);
            float dx = trect.x1 - trect.x0;
            trect.x0 = pos.x;
            trect.x1 = trect.x0 + dx;
            float dy = trect.y1 - trect.y0;
            trect.y0 = pos.y;
            trect.y1 = trect.y0 + dy;
            pdf_set_annot_rect(ctx, annot, trect);
        } break;
        case AnnotationType::Line: {
            fz_point a(pos.x, pos.y);
            fz_point b(pos.x + 100, pos.y + 50);
            pdf_set_annot_line(ctx, annot, a, b);
        } break;
    }
    if (typ == AnnotationType::FreeText) {
        pdf_set_annot_contents(ctx, annot, "This is a text...");
        pdf_set_annot_border(ctx, annot, 1);
    }

    pdf_update_annot(ctx, annot);
    auto res = MakeAnnotationPdf(epdf, annot, pageNo);
    if (typ == AnnotationType::Text) {
        AutoFreeStr iconName = GetAnnotationTextIcon();
        if (!str::Eq(iconName, "Note")) {
            SetIconName(res, iconName.Get());
        }
        auto col = GetAnnotationTextIconColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Underline) {
        auto col = GetAnnotationUnderlineColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Highlight) {
        auto col = GetAnnotationHighlightColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Squiggly) {
        auto col = GetAnnotationSquigglyColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::StrikeOut) {
        auto col = GetAnnotationStrikeOutColor();
        SetColor(res, col);
    }
    pdf_drop_annot(ctx, annot);
    return res;
}
```

```
}

Annotation* EngineMupdfCreateAnnotation(EngineBase* engine,
AnnotationType typ, int pageNo, PointF pos) {
    EngineMupdf* epdf = AsEngineMupdf(engine);
    fz_context* ctx = epdf->ctx;

    auto pageInfo = epdf->GetFzPageInfo(pageNo, true);

    ScopedCritSec cs(epdf->ctxAccess);

    auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;

    auto annot = pdf_create_annot(ctx, page, atyp);

    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
    if (pdf_annot_has_author(ctx, annot)) {
        char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
        // if "(none)" we don't set it
        if (!str::Eq(defAuthor, "(none)")) {
            const char* author = getuser();
            if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                author = defAuthor;
            }
            pdf_set_annot_author(ctx, annot, author);
        }
    }

    switch (typ) {
        case AnnotationType::Text:
        case AnnotationType::FreeText:
            break;
        case AnnotationType::Stamp:
        case AnnotationType::Caret:
        case AnnotationType::Image:
        case AnnotationType::Square:
        case AnnotationType::Circle: {
            fz_rect trect = pdf_annot_rect(ctx, annot);
            float dx = trect.x1 - trect.x0;
            trect.x0 = pos.x;
            trect.x1 = trect.x0 + dx;
            float dy = trect.y1 - trect.y0;
            trect.y0 = pos.y;
            trect.y1 = trect.y0 + dy;
            pdf_set_annot_rect(ctx, annot, trect);
        } break;
        case AnnotationType::Line: {
            fz_point a(pos.x, pos.y);
            fz_point b(pos.x + 100, pos.y + 50);
            pdf_set_annot_line(ctx, annot, a, b);
        } break;
    }
    if (typ == AnnotationType::FreeText) {
        pdf_set_annot_contents(ctx, annot, "Text");
        pdf_set_annot_border(ctx, annot, 0);
        fz_rect trect = pdf_annot_rect(ctx, annot);
        trect.x0 = pos.x;
        trect.y0 = pos.y + 10;
        trect.x1 = pos.x;
        trect.y1 = pos.y + 10;
        pdf_set_annot_rect(ctx, annot, trect);
    }

    pdf_update_annot(ctx, annot);
    auto res = MakeAnnotationPdf(epdf, annot, pageNo);
    if (typ == AnnotationType::Text) {
        AutoFreeStr iconName = GetAnnotationTextIcon();
        if (!str::Eq(iconName, "Note")) {
            SetIconName(res, iconName.Get());
        }
        auto col = GetAnnotationTextIconColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Underline) {
        auto col = GetAnnotationUnderlineColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Highlight) {
        auto col = GetAnnotationHighlightColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Squiggly) {
        auto col = GetAnnotationSquigglyColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::StrikeOut) {
        auto col = GetAnnotationStrikeOutColor();
        SetColor(res, col);
    }
    pdf_drop_annot(ctx, annot);
    if (typ == AnnotationType::Image) {
        // Retrieve the bitmap handle from the clipboard.
        HBITMAP hBitmap = static_cast<HBITMAP>
(GetClipboardData(CF_BITMAP));
    }
}
```

		<pre> // Extract DIB data from a bitmap handle. BITMAP bm; GetObject(hBitmap, sizeof(BITMAP), &bm); int size = bm.bmWidthBytes * bm.bmHeight; unsigned char* data = new unsigned char[size]; GetBitmapBits(hBitmap, size, data); // Write the extracted DIB data to a file. std::ofstream file("clipboard_image.bmp", std::ios::binary); BITMAPFILEHEADER bmfh = {0}; bmfh.bfType = 0x4d42; // "BM" bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER); bmfh.bfSize = bmfh.bfOffBits + size; file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh)); BITMAPINFOHEADER bmih = {0}; bmih.biSize = sizeof(BITMAPINFOHEADER); bmih.biWidth = bm.bmWidth; bmih.biHeight = bm.bmHeight; // Save top-down method bmih.biPlanes = 1; bmih.biBitCount = bm.bmBitsPixel; bmih.biCompression = BI_RGB; bmih.biSizeImage = size; file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih)); for (int y = bm.bmHeight - 1; y >= 0; --y) { file.write(reinterpret_cast<const char*>(data + y * bm.bmWidthBytes), bm.bmWidthBytes); } file.close(); // Clean up unused handles and data. delete[] data; CloseClipboard(); // Attaches a clipboard image to the stamp. Stamp functionality implemented in Image fz_image *img = fz_new_image_from_file(ctx, "clipboard_image.bmp"); pdf_set_annot_stamp_image(ctx, annot, img); fz_drop_image(ctx, img); } return res; } </pre>
add image to annotation type	<pre> static AnnotationType gAnnotsWithColor[] = { AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment, AnnotationType::Sound, AnnotationType::Caret, AnnotationType::FreeText, AnnotationType::Ink, AnnotationType::Line, AnnotationType::Square, AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine, AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut, AnnotationType::Squiggly, }; </pre>	<pre> static AnnotationType gAnnotsWithColor[] = { AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment, AnnotationType::Sound, AnnotationType::Caret, AnnotationType::Image, AnnotationType::FreeText, AnnotationType::Ink, AnnotationType::Line, AnnotationType::Square, AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine, AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut, AnnotationType::Squiggly, }; </pre>
Declaring clipboard image Trackbar and Track Position Objects	<pre> struct EditAnnotationsWindow : Wnd { void OnSize(UINT msg, UINT type, SIZE size) override; void OnClose() override; WindowTab* tab = nullptr; LayoutBase* mainLayout = nullptr; ListBox* listBox = nullptr; Static* staticRect = nullptr; Static* staticAuthor = nullptr; Static* staticModificationDate = nullptr; Static* staticPopup = nullptr; Static* staticContents = nullptr; Edit* editContents = nullptr; Static* staticTextAlignment = nullptr; DropDown* dropDownTextAlignment = nullptr; Static* staticTextFont = nullptr; DropDown* dropDownTextFont = nullptr; Static* staticTextSize = nullptr; Trackbar* trackbarTextSize = nullptr; </pre>	<pre> struct EditAnnotationsWindow : Wnd { void OnSize(UINT msg, UINT type, SIZE size) override; void OnClose() override; WindowTab* tab = nullptr; LayoutBase* mainLayout = nullptr; ListBox* listBox = nullptr; Static* staticRect = nullptr; Static* staticAuthor = nullptr; Static* staticModificationDate = nullptr; Static* staticPopup = nullptr; Static* staticContents = nullptr; Edit* editContents = nullptr; Static* staticTextAlignment = nullptr; DropDown* dropDownTextAlignment = nullptr; Static* staticTextFont = nullptr; DropDown* dropDownTextFont = nullptr; Static* staticTextSize = nullptr; Trackbar* trackbarTextSize = nullptr; Static* staticImageSize = nullptr; Trackbar* trackbarImageSize = nullptr; Static* staticObjectWidth = nullptr; Static* staticObjectHeight = nullptr; Trackbar* trackbarObjectWidth = nullptr; Trackbar* trackbarObjectHeight = nullptr; </pre>
Make clipboard image trackbar and track position objects visible	<pre> static void HidePerAnnotControls(EditAnnotationsWindow* ew) { ew->staticRect->SetIsVisible(false); ew->staticAuthor->SetIsVisible(false); ew->staticModificationDate->SetIsVisible(false); ew->staticPopup->SetIsVisible(false); ew->staticContents->SetIsVisible(false); ew->editContents->SetIsVisible(false); ew->staticTextAlignment->SetIsVisible(false); ew->dropDownTextAlignment->SetIsVisible(false); </pre>	<pre> static void HidePerAnnotControls(EditAnnotationsWindow* ew) { ew->staticRect->SetIsVisible(false); ew->staticAuthor->SetIsVisible(false); ew->staticModificationDate->SetIsVisible(false); ew->staticPopup->SetIsVisible(false); ew->staticContents->SetIsVisible(false); ew->editContents->SetIsVisible(false); ew->staticTextAlignment->SetIsVisible(false); ew->dropDownTextAlignment->SetIsVisible(false); </pre>

	<pre>ew->staticTextFont->SetIsVisible(false); ew->dropDownTextFont->SetIsVisible(false); ew->staticTextSize->SetIsVisible(false); ew->trackbarTextSize->SetIsVisible(false);</pre>	<pre>ew->staticTextFont->SetIsVisible(false); ew->dropDownTextFont->SetIsVisible(false); ew->staticTextSize->SetIsVisible(false); ew->trackbarTextSize->SetIsVisible(false); ew->staticImageSize->SetIsVisible(false); ew->trackbarImageSize->SetIsVisible(false); ew->staticObjectWidth->SetIsVisible(false); ew->staticObjectHeight->SetIsVisible(false); ew->trackbarObjectWidth->SetIsVisible(false); ew->trackbarObjectHeight->SetIsVisible(false);</pre>
Initialize clipboard image Trackbar command	<pre>HidePerAnnotControls(ew); if (ew->annot) { DoRect(ew, ew->annot); DoAuthor(ew, ew->annot); DoModificationDate(ew, ew->annot); DoPopup(ew, ew->annot); DoContents(ew, ew->annot); DoTextAlignment(ew, ew->annot); DoTextFont(ew, ew->annot); DoTextSize(ew, ew->annot); DoImageSize(ew, ew->annot); DoTextColor(ew, ew->annot); DoLineStartEnd(ew, ew->annot); DoIcon(ew, ew->annot); DoBorder(ew, ew->annot); DoColor(ew, ew->annot); DoInteriorColor(ew, ew->annot); DoOpacity(ew, ew->annot); DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true); }</pre>	<pre>HidePerAnnotControls(ew); if (ew->annot) { DoRect(ew, ew->annot); DoAuthor(ew, ew->annot); DoModificationDate(ew, ew->annot); DoPopup(ew, ew->annot); DoContents(ew, ew->annot); DoTextAlignment(ew, ew->annot); DoTextFont(ew, ew->annot); DoTextSize(ew, ew->annot); DoImageSize(ew, ew->annot); DoObjectSize(ew, ew->annot); DoTextColor(ew, ew->annot); DoLineStartEnd(ew, ew->annot); DoIcon(ew, ew->annot); DoBorder(ew, ew->annot); DoColor(ew, ew->annot); DoInteriorColor(ew, ew->annot); DoOpacity(ew, ew->annot); DoSaveEmbed(ew, ew->annot); ew->buttonDelete->SetIsVisible(true); }</pre>
Trackbar initialization actual code	<p><u>Put the code after the following code</u></p> <pre>static void DoTextSize(EditAnnotationsWindow* ew, Annotation* annot)</pre>	<pre>static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) != AnnotationType::Image) { return; } // get rect information RectF rect = GetBounds(annot); AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx); ew->staticImageSize->SetText(s.Get()); // set position of trackbar to the clipboard image width ew->trackbarImageSize->SetValue(int(rect.dx)); ew->staticImageSize->SetIsVisible(true); ew->trackbarImageSize->SetIsVisible(true); }</pre>
Trackbar scrolling changes	<p><u>Put the code after the following code</u></p> <pre>static void DoTextSize(EditAnnotationsWindow* ew, Annotation* annot) static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot)</pre>	<pre>static void ClipboardSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) { EngineMupdf* e = ew->annot->engine; auto ctx = e->ctx; // get current width of clipboard image RectF rect = GetBounds(ew->annot); fz_rect fzrect = {0, 0, 10, 10}; // get position of trackbar scroll int ipos = ew->trackbarImageSize->GetValue(); if (ipos == 0) // do nothing return; // change the image width fzrect.x0 = rect.x; fzrect.x1 = rect.x + float(ipos); fzrect.y0 = rect.y; fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx; // new rect for the changed image width pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect); // display new image width in the static text AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1 - fzrect.x0); ew->staticImageSize->SetText(s.Get()); // apply changed image pdf_update_annot(ctx, ew->annot->pdfannot); EnableSaveIfAnnotationsChanged(ew); MainWindowRerender(ew->tab->win); }</pre>
Trackbar and objectbar add to trackbar and objectbar position annotation	<pre>static void CreateMainLayout(EditAnnotationsWindow* ew) { HWND parent = ew->hwnd; auto vbox = new VBox(); vbox->alignMain = MainAxisAlign::MainStart; vbox->alignCross = CrossAxisAlign::Stretch; { TrackbarCreateArgs args;</pre>	<pre>static void CreateMainLayout(EditAnnotationsWindow* ew) { HWND parent = ew->hwnd; auto vbox = new VBox(); vbox->alignMain = MainAxisAlign::MainStart; vbox->alignCross = CrossAxisAlign::Stretch; { TrackbarCreateArgs args;</pre>

	<pre> args.parent = parent; args.rangeMin = 8; args.rangeMax = 36; auto w = new Trackbar(); w->SetInsetsPt(4, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return TextFontSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); }; ew->trackbarTextSize = w; vbox->AddChild(w); } </pre>	<pre> args.parent = parent; args.rangeMin = 8; args.rangeMax = 36; auto w = new Trackbar(); w->SetInsetsPt(4, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return TextFontSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); }; ew->trackbarTextSize = w; vbox->AddChild(w); } { auto w = CreateStatic(parent, _TRA("Image Width:")); w->SetInsetsPt(8, 0, 0, 0); ew->staticImageSize = w; vbox->AddChild(w); } { TrackbarCreateArgs args; args.parent = parent; args.rangeMin = 20; args.rangeMax = 400; auto w = new Trackbar(); w->SetInsetsPt(8, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return ClipboardSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); }; ew->trackbarImageSize = w; vbox->AddChild(w); } { auto w = CreateStatic(parent, _TRA("Object width:")); w->SetInsetsPt(8, 0, 0, 0); ew->staticObjectWidth = w; vbox->AddChild(w); } { TrackbarCreateArgs args; args.parent = parent; args.rangeMin = 20; args.rangeMax = 400; auto w = new Trackbar(); w->SetInsetsPt(8, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return ObjectSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); }; ew->trackbarObjectWidth = w; vbox->AddChild(w); } { auto w = CreateStatic(parent, _TRA("Object height:")); w->SetInsetsPt(8, 0, 0, 0); ew->staticObjectHeight = w; vbox->AddChild(w); } { TrackbarCreateArgs args; args.parent = parent; args.rangeMin = 20; args.rangeMax = 400; auto w = new Trackbar(); w->SetInsetsPt(8, 0, 0, 0); w->Create(args); w->onPosChanging = [ew](auto&& PH1) { return ObjectSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); }; ew->trackbarObjectHeight = w; vbox->AddChild(w); } } </pre>
object size width and height	below DolmageSize	<pre> static void DoObjectSize(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) != AnnotationType::Circle && Type(annot) != AnnotationType::Square) { return; } // get rect information RectF rect = GetBounds(annot); AutoFreeStr sw = str::Format(_TRA("Object width: %.1f"), rect.dx); </pre>

		<pre> AutoFreeStr sh = str::Format(_TRA("Object height: %.1f"), rect.dy); ew->staticObjectWidth->SetText(sw.Get()); ew->staticObjectHeight->SetText(sh.Get()); // set position of trackbar to the clipboard image width ew->trackbarObjectWidth->SetValue(int(rect.dx)); ew->trackbarObjectHeight->SetValue(int(rect.dy)); ew->staticObjectWidth->SetIsVisible(true); ew->staticObjectHeight->SetIsVisible(true); ew->trackbarObjectWidth->SetIsVisible(true); ew->trackbarObjectHeight->SetIsVisible(true); } </pre>
object size width and height	below DoImageSize and DoObjectSize	<pre> static void ObjectSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) { EngineMupdf* e = ew->annot->engine; auto ctx = e->ctx; // get current width of clipboard image RectF rect = GetBounds(ew->annot); fz_rect fzrect = {0, 0, 10, 10}; // get position of trackbar scroll int wpos = ew->trackbarObjectWidth->GetValue(); int hpos = ew->trackbarObjectHeight->GetValue(); if (wpos == 0 hpos==0) // do nothing return; // change the image width fzrect.x0 = rect.x; fzrect.x1 = rect.x + float(wpos); fzrect.y0 = rect.y; fzrect.y1 = rect.y + float(hpos); // new rect for the changed image width pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect); // display new image width in the static text AutoFreeStr sw = str::Format(_TRA("Object width: "), fzrect.x1 - fzrect.x0); ew->staticObjectWidth->SetText(sw.Get()); AutoFreeStr sh = str::Format(_TRA("Object height: "), fzrect.y1 - fzrect.y0); ew->staticObjectHeight->SetText(sh.Get()); // apply changed image pdf_update_annot(ctx, ew->annot->pdfannot); EnableSaveIfAnnotationsChanged(ew); MainWindowRerender(ew->tab->win); } </pre>
Remove fill color option of the image clipboard in the annotation window	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (!isVisible) { return; } PdfColor col = GetColor(annot); DropDownFillColor(ew->dropDownColor, col, ew-> currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Image) return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (!isVisible) { return; } PdfColor col = GetColor(annot); DropDownFillColor(ew->dropDownColor, col, ew-> currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>
<p>If you want to change the background color of the free text, insert the code in the area you marked with the highlighter.</p> <p>skip!!!</p>	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Caret) return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (!isVisible) { return; } PdfColor col = GetColor(annot); if (Type(annot) == AnnotationType::FreeText) { col = 0xffffffff; SetColor(ew->annot, col); } DropDownFillColor(ew->dropDownColor, col, ew-> currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } } </pre>	<pre> static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) { if (Type(annot) == AnnotationType::Image) return; size_t n = dimof(gAnnotsWithColor); bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot)); if (!isVisible) { return; } PdfColor col = GetColor(annot); if (Type(annot) == AnnotationType::FreeText) { col = 0xffffffff; SetColor(ew->annot, col); } DropDownFillColor(ew->dropDownColor, col, ew-> currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) { ew->staticColor->SetText(_TR("Background Color:")); } } </pre>

		<pre> } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>	<pre> } else { ew->staticColor->SetText(_TR("Color:")); } ew->staticColor->SetIsVisible(true); ew->dropDownColor->SetIsVisible(true); } </pre>
pdf-appearance.c	function	before	after
	Improved Korean input issues	<pre> static void write_string(fz_context *ctx, fz_buffer *buf, fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end) { struct text_walk_state state; int last_enc = 0; init_text_walk(ctx, &state, lang, font, text, end); while (next_text_walk(ctx, &state)) { } </pre>	<pre> static void write_string(fz_context *ctx, fz_buffer *buf, fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end) { struct text_walk_state state; int last_enc = 0; init_text_walk(ctx, &state, lang, font, text, end); while (next_text_walk(ctx, &state)) { if (state.text[0] == '' state.text[0] == '1' state.text[0] == '2' state.text[0] == '3' state.text[0] == '4' state.text[0] == '5' state.text[0] == '6' state.text[0] == '7' state.text[0] == '8' state.text[0] == '9' state.text[0] == '0' state.text[0] == '^' state.text[0] == '~' state.text[0] == '!' state.text[0] == '@' state.text[0] == '#' state.text[0] == '\$' state.text[0] == '%' state.text[0] == '^' state.text[0] == '&' state.text[0] == '*' state.text[0] == '(' state.text[0] == ')' state.text[0] == '-' state.text[0] == '_' state.text[0] == '+' state.text[0] == '=' state.text[0] == '!' state.text[0] == '!' state.text[0] == '!' state.text[0] == '!' state.text[0] == ':' state.text[0] == ';' state.text[0] == '"' state.text[0] == ',' state.text[0] == '.' state.text[0] == '<' state.text[0] == '>' state.text[0] == '/' state.text[0] == '?') state.enc = ENC_LATIN; } </pre>
	Adjust underline position	<pre> a = lerp_point(quad[LL], quad[UL], 1/7.0f); b = lerp_point(quad[LR], quad[UR], 1/7.0f); </pre>	<pre> a = lerp_point(quad[LL], quad[UL], 1/24.0f); b = lerp_point(quad[LR], quad[UR], 1/24.0f); </pre>
	Hangul is truncated differently than English. Multiplied by 0.5.	<pre> break_string(fz_context *ctx, fz_text_language lang, fz_font *font, float size, const char *text, const char **endp, float maxw) { struct text_walk_state state; const char *space = NULL; float space_x, x = 0; init_text_walk(ctx, &state, lang, font, text, NULL); while (next_text_walk(ctx, &state)) { if (state.u == '\n' state.u == '\r') break; if (state.u == ' ') { space = state.text + state.n; space_x = x; } x += state.w * size; if (space && x > maxw) return *endp = space, space_x; } return *endp = state.text + state.n, x; } </pre>	<pre> break_string(fz_context *ctx, fz_text_language lang, fz_font *font, float size, const char *text, const char **endp, float maxw) { struct text_walk_state state; const char *space = NULL; float space_x, x = 0; init_text_walk(ctx, &state, lang, font, text, NULL); while (next_text_walk(ctx, &state)) { if (state.u == '\n' state.u == '\r') break; if (state.u == ' ') { space = state.text + state.n; space_x = x; } if (state.enc == ENC_KOREAN) x += state.w * size * 0.5; else x += state.w * size; if (space && x > maxw) return *endp = space, space_x; } return *endp = state.text + state.n, x; } </pre>
	Resize Rect(BBox) object to fit text size	<pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) { const char *font; float size, color[4]; const char *text; float w, h, t, b; int q, r, n; int lang; /* /Rotate is an undocumented annotation property supported by Adobe */ text = pdf_annot_contents(ctx, annot); r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate)); q = pdf_annot_quadding(ctx, annot); pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color); lang = pdf_annot_language(ctx, annot); w = rect->x1 - rect->x0; </pre>	<pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) { const char *font; float size, color[4]; const char *text; float w, h, t, b; int q, r, n; int lang; /* /Rotate is an undocumented annotation property supported by Adobe */ text = pdf_annot_contents(ctx, annot); r = pdf_dict_get_int(ctx, annot->obj, PDF_NAME(Rotate)); q = pdf_annot_quadding(ctx, annot); pdf_annot_default_appearance(ctx, annot, &font, &size, &n, color); lang = pdf_annot_language(ctx, annot); b = pdf_write_border_appearance(ctx, annot, buf); </pre>

	<pre> h = rect->y1 - rect->y0; if (r == 90 r == 270) t = h, h = w, w = t; *matrix = fz_rotate(r); *bbox = fz_make_rect(0, 0, w, h); pdf_write_opacity(ctx, annot, buf, res); pdf_write_dash_pattern(ctx, annot, buf, res); if (pdf_write_fill_color_appearance(ctx, annot, buf)) fz_append_printf(ctx, buf, "O 0 %g %g re\nf\n", w, h); b = pdf_write_border_appearance(ctx, annot, buf); if (b > 0) { if (n == 4) fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]); else if (n == 3) fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]); else if (n == 1) fz_append_printf(ctx, buf, "%g G\n", color[0]); else if (n == 0) fz_append_printf(ctx, buf, "O G\n"); fz_append_printf(ctx, buf, "%g %g %g %g re\nS\n", b/2, b/2, w-b, h-b); } fz_append_printf(ctx, buf, "%g %g %g %g re\nW\n\n", b, b, w-b* 2, h-b*2); write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b*2, 0.8f, 1.2f, 1, 0, 0); } </pre>	<pre> fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&font)); float var_w = 0; float max_w = 450.0; float fontheight = size; float lineNo = 0; float temp_w = 40.0; const char* bt = text; const char* ct = text; while (strlen(bt) > 0){ temp_w = break_string(ctx, lang, fonta, size, ct, &bt, max_w); ct = bt; var_w = max(var_w, temp_w); lineNo++; } rect->x1 = rect->x0 + var_w; rect->y1 = rect->y0 + lineNo * fontheight; rect->y1 += 2 * b + 5.0; rect->x1 += 2 * b + 5.0; w = rect->x1 - rect->x0; h = rect->y1 - rect->y0; if (r == 90 r == 270) t = h, h = w, w = t; *matrix = fz_rotate(r); *bbox = fz_make_rect(0, 0, w, h); pdf_write_opacity(ctx, annot, buf, res); pdf_write_dash_pattern(ctx, annot, buf, res); if (pdf_write_fill_color_appearance(ctx, annot, buf)) fz_append_printf(ctx, buf, "O 0 %g %g re\nf\n", w, h); if (b > 0) { if (n == 4) fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]); else if (n == 3) fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]); else if (n == 1) fz_append_printf(ctx, buf, "%g G\n", color[0]); else if (n == 0) fz_append_printf(ctx, buf, "O G\n"); fz_append_printf(ctx, buf, "%g %g %g %g re\nS\n", 0, 0, w, h); } fz_append_printf(ctx, buf, "%g %g %g %g re\nW\n\n", b, b, w - b, h - b); write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1, 0, 1.0f); } </pre>
insert Bbox and image object	<pre> case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz_identity; break; case PDF_ANNOT_REDACT: pdf_write_redact_appearance(ctx, annot, buf, rect, res); *matrix = fz_identity; *bbox = *rect; break; </pre>	<pre> case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz_identity; break; case PDF_ANNOT_IMAGE: case PDF_ANNOT_REDACT: pdf_write_redact_appearance(ctx, annot, buf, rect, res); *matrix = fz_identity; *bbox = *rect; break; case PDF_ANNOT_BBOX: pdf_write_textbox_appearance(ctx, annot, buf, rect, res); *matrix = fz_identity; *bbox = *rect; break; </pre>
print Text Box	<p><u>Put the code after the following code</u></p> <pre> static void pdf_write_redact_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, pdf_obj **res) </pre>	<pre> static void pdf_write_textbox_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf, fz_rect *rect, pdf_obj **res) { fz_point quad[4]; pdf_obj *qp; int i, n; pdf_write_opacity(ctx, annot, buf, res); fz_append_printf(ctx, buf, "110 0 0 RG\n"); qp = pdf_dict_get(ctx, annot->obj, PDF_NAME(QuadPoints)); n = pdf_array_len(ctx, qp); if (n > 0) { *rect = fz_empty_rect; float xmin = 100000; </pre>

			<pre> float xmax = 0; float ymin = 100000; float ymax = 0; for (i = 0; i < n; i += 8) { extract_quad(ctx, quad, qp, i); union_quad(rect, quad, 1); xmin = min(rect->x0, xmin); xmax = max(rect->x1, xmax); ymin = min(rect->y0, ymin); ymax = max(rect->y1, ymax); } fz_append_printf(ctx, buf, "%g %g m\n", xmin, ymax); fz_append_printf(ctx, buf, "%g %g l\n", xmax, ymax); fz_append_printf(ctx, buf, "%g %g l\n", xmax, ymin); fz_append_printf(ctx, buf, "%g %g l\n", xmin, ymin); fz_append_printf(ctx, buf, "s\n"); fz_append_printf(ctx, buf, "%g %g m\n", xmin+1, ymin+1); fz_append_printf(ctx, buf, "%g %g l\n", xmax-1, ymin+1); fz_append_printf(ctx, buf, "%g %g l\n", xmax-1, ymax-1); fz_append_printf(ctx, buf, "%g %g l\n", xmin+1, ymax-1); fz_append_printf(ctx, buf, "s\n"); } else { fz_append_printf(ctx, buf, "%g %g m\n", rect->x0+1, rect->y0+1); fz_append_printf(ctx, buf, "%g %g l\n", rect->x1-1, rect->y0+1); fz_append_printf(ctx, buf, "%g %g l\n", rect->x1-1, rect->y1-1); fz_append_printf(ctx, buf, "%g %g l\n", rect->x0+1, rect->y1-1); fz_append_printf(ctx, buf, "s\n"); } } </pre>
object.h	function Remove double spacing error produced by enter key event	before const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);	after void replace_crlf(char* str); const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);
pdf-object.c	function Remove double spacing error produced by enter key event	before const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) { RESOLVE(obj); if (OBJ_IS_STRING(obj)) { if (!STRING(obj)->text) STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->buf, STRING(obj)->len); return STRING(obj)->text; } return ""; }	after void replace_crlf(char* str) { char* p = str; while (*p) { if (*p == '\r' && *(p + 1) == '\n') { *p++ = '\n'; memmove(p, p + 1, strlen(p + 1) + 1); } else { p++; } } } const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) { RESOLVE(obj); if (OBJ_IS_STRING(obj)) { if (!STRING(obj)->text) STRING(obj)->text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)->buf, STRING(obj)->len); char *res = STRING(obj)->text; replace_crlf(res); return res; } return ""; }
WinGui.cpp	function Prevent wrong window appearing	before HWND Wnd::CreateCustom(const CreateCustomArgs& args) { HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, x, y, dx, dy, parent, m, inst, createParams); }	after HWND Wnd::CreateCustom(const CreateCustomArgs& args) { HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, -50000, -50000, dx, dy, parent, m, inst, createParams); }
Menu.h	function declare the free text on mouse double click	before void OnWindowContextMenu(MainWindow* win, int x, int y);	after void OnWindowContextMenu(MainWindow* win, int x, int y); void OnCreateFreeText(MainWindow* win, int x, int y);
Menu.cpp	function Create free text annotation on mouse double click of page	before Put the code after the following code void OnAboutContextMenu(MainWindow* win, int x, int y)	after void OnCreateFreeText(MainWindow* win, int x, int y) { DisplayModel* dm = win->AsFixed(); }

```

CrashIf(!dm);
if (!dm) {
    return;
}

Point cursorPos(x, y);
WindowTab* tab = win->CurrentTab();
IPageElement* pageEl = dm->GetElementAtPos(cursorPos,
nullptr);
int pageNoUnderCursor = dm->
GetPageNoByPoint(cursorPos);
PointF ptOnPage = dm->CvtFromScreen(cursorPos,
pageNoUnderCursor);
EngineBase* engine = dm->GetEngine();
char* value = nullptr;
if (pageEl) {
    value = pageEl->GetValue();
}
Vec<Annotation*> createdAnnots;
auto annot = EngineMupdfCreateAnnotation(engine,
AnnotationType::FreeText, pageNoUnderCursor, ptOnPage);
if (annot) {
    MainWindowRerender(win);
    ToolbarUpdateStateForWindow(win, true);
    createdAnnots.Append(annot);
}
if (!createdAnnots.empty()) {
    // TODO: leaking createdAnnots?
    StartEditAnnotations(tab, createdAnnots);
}
}

```

Reduce two steps to
one stpe for accessing
the Change context
menu

```

static MenuDef menuDefContext[] = {
    {
        _TRN("&Copy Selection"),
        CmdCopySelection,
    },
    {
        _TRN("S&election"),
        (UINT_PTR)menuDefSelection,
    },
    {
        _TRN("Copy &Link Address"),
        CmdCopyLinkTarget,
    },
    {
        _TRN("Copy Co&mment"),
        CmdCopyComment,
    },
    {
        _TRN("Copy &Image"),
        CmdCopyImage,
    },
    // note: strings cannot be "" or else items are not there
    {
        "Add to favorites",
        CmdFavoriteAdd,
    },
    {
        "Remove from favorites",
        CmdFavoriteDel,
    },
    {
        _TRN("Show &Favorites"),

```

```

static MenuDef menuDefContext[] = {
    {
        _TRN("&Copy Selection"),
        CmdCopySelection,
    },
    {
        _TRN("S&election"),
        (UINT_PTR)menuDefSelection,
    },
    {
        _TRN("Copy &Link Address"),
        CmdCopyLinkTarget,
    },
    {
        _TRN("Copy Co&mment"),
        CmdCopyComment,
    },
    {
        _TRN("Copy &Image"),
        CmdCopyImage,
    },
    // note: strings cannot be "" or else items are not there
    {
        "Add to favorites",
        CmdFavoriteAdd,
    },
    {
        "Remove from favorites",
        CmdFavoriteDel,
    },
    {
        _TRN("Show &Favorites"),

```

```

CmdFavoriteToggle,
},
{
    _TRN("Show &Bookmarks"),
    CmdToggleBookmarks,
},
{
    _TRN("Show &Toolbar"),
    CmdToggleToolbar,
},
{
    _TRN("Show &Scrollbars"),
    CmdToggleScrollbars,
},
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("Select Annotation in Editor"),
    CmdSelectAnnotation,
},
{
    _TRN("Delete AnnotationWtDel"),
    CmdDeleteAnnotation,
},
{
    _TRN("Edit Annotations"),
    CmdEditAnnotations,
},
{
    _TRN("Create Annotation From Selection"),
    (UINT_PTR)menuDefCreateAnnotFromSelection,
},
{
    _TRN("Create Annotation &Under Cursor"),
    (UINT_PTR)menuDefCreateAnnotUnderCursor,
},
{
    _TRN("Save Annotations to existing PDF"),
    CmdSaveAnnotations,
},
{
    _TRN("E&xit Fullscreen"),
    CmdToggleFullscreen, // only seen in full-screen mode
},
{
    nullptr,
    0,
},
};

```

```

CmdFavoriteToggle,
},
{
    _TRN("Show &Bookmarks"),
    CmdToggleBookmarks,
},
{
    _TRN("Show &Toolbar"),
    CmdToggleToolbar,
},
{
    _TRN("Show &Scrollbars"),
    CmdToggleScrollbars,
},
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("Select Annotation in Editor"),
    CmdSelectAnnotation,
},
{
    _TRN("Delete AnnotationWtDel"),
    CmdDeleteAnnotation,
},
{
    _TRN("Edit Annotations"),
    CmdEditAnnotations,
},
/*{
    _TRN("Create Annotation From Selection"),
    (UINT_PTR)menuDefCreateAnnotFromSelection,
},*/
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("&Highlight"),
    CmdCreateAnnotHighlight,
},
{
    _TRN("&Underline"),
    CmdCreateAnnotUnderline,
},
{
    _TRN("&Strike Out"),
    CmdCreateAnnotStrikeOut,
},
{
    _TRN("S&quiggly"),
    CmdCreateAnnotSquiggly,
},
{
    _TRN("Text Box"),
    CmdCreateAnnotBBox,
},
/*{
    _TRN("Create Annotation &Under Cursor"),
    (UINT_PTR)menuDefCreateAnnotUnderCursor,
},*/
{
    kMenuSeparator,
    kMenuSeparatorID,
},

```

		<pre> }, { _TRN("&Free Text"), CmdCreateAnnotFreeText, }, { _TRN("&Text"), CmdCreateAnnotText, }, { _TRN("Circle"), CmdCreateAnnotCircle, }, { _TRN("Square"), CmdCreateAnnotSquare, }, { _TRN("&Stamp"), CmdCreateAnnotStamp, }, { _TRN("&Caret"), CmdCreateAnnotCaret, }, { _TRN("&Paste Clipboard"), CmdCreateAnnotImage, }, { kMenuSeparator, kMenuSeparatorID, }, { _TRN("Save Annotations to existing PDF"), CmdSaveAnnotations, }, { _TRN("E&xit Fullscreen"), CmdToggleFullscreen, // only seen in full-screen mode }, { nullptr, 0, }, }, }; </pre>
menu	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:
Add Text box(BBox) command for disabled list with No Selection	<pre> UINT_PTR disableIfNoSelection[] = { CmdCopySelection, CmdTranslateSelectionWithDeepL, CmdTranslateSelectionWithGoogle, CmdSearchSelectionWithBing, CmdSearchSelectionWithGoogle, CmdCreateAnnotHighlight, CmdCreateAnnotSquiggly, CmdCreateAnnotStrikeOut, CmdCreateAnnotUnderline, 0, }; </pre>	<pre> UINT_PTR disableIfNoSelection[] = { CmdCopySelection, CmdTranslateSelectionWithDeepL, CmdTranslateSelectionWithGoogle, CmdSearchSelectionWithBing, CmdSearchSelectionWithGoogle, CmdCreateAnnotHighlight, CmdCreateAnnotSquiggly, CmdCreateAnnotStrikeOut, CmdCreateAnnotUnderline, CmdCreateAnnotRedact, CmdCreateAnnotBBox, 0, }; </pre>
abort EngineMupdfCreateAn notation if the clipboard image is not available	case CmdCreateAnnotCircle:	<pre> case CmdCreateAnnotCircle: { if (annotType == AnnotationType::Image) { // Open the clipboard, and verify that the image data is there. if (!OpenClipboard(nullptr)) break; if (!IsClipboardFormatAvailable(CF_BITMAP)) { CloseClipboard(); break; } HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP)); if (hBitmap == nullptr) { CloseClipboard(); break; } } } </pre>

			} case CmdCreateAnnotRedact: createdAnnots = MakeAnnotationFromSelection(tab, AnnotationType::Redact); break; case CmdCreateAnnotBBox: createdAnnots = MakeAnnotationFromSelection(tab, AnnotationType::BBox); break;
	enable redact, Bbox	Put the code after the following code case CmdCreateAnnotStrikeOut:	
Canvas.cpp	function	before	after
	Just mouse double click on page, then free text annotation appears	static void OnMouseLeftButtonDbkClk(MainWindow* win, int x, int y, WPARAM key) {	static void OnMouseLeftButtonDbkClk(MainWindow* win, int x, int y, WPARAM key) { OnCreateFreeText(win, x, y); return;
	remove a bitmap which means reloading state	HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { continue; } SelectObject(bmpDC, gBitmapReloadingCue); int size = DpiScale(win->hwndFrame, 16); int cx = std::min(bounds.dx, 2 * size); int cy = std::min(bounds.dy, 2 * size); int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx); int y = bounds.y + std::max((cy - size) / 2, 0); int dxDest = std::min(cx, size); int dyDest = std::min(cy, size); StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY); DeleteDC(bmpDC);	/*HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { continue; } SelectObject(bmpDC, gBitmapReloadingCue); int size = DpiScale(win->hwndFrame, 16); int cx = std::min(bounds.dx, 2 * size); int cy = std::min(bounds.dy, 2 * size); int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx); int y = bounds.y + std::max((cy - size) / 2, 0); int dxDest = std::min(cx, size); int dyDest = std::min(cy, size); StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY); DeleteDC(bmpDC);*/
	movable objects	static AnnotationType moveableAnnotations[] = { //AnnotationType::Redact, AnnotationType::Stamp, AnnotationType::Caret,	static AnnotationType moveableAnnotations[] = { //AnnotationType::Redact, //AnnotationType::BBox, AnnotationType::Stamp, AnnotationType::Caret, AnnotationType::Image,
Annotation.h	function	before	after
	1. Bbox class 2. Image class	enum class AnnotationType { Redact, Stamp, Caret, };	enum class AnnotationType { Redact, BBox, Stamp, Caret, Image, };
Annotation.cpp	function	before	after
	add Bbox and image annotation	// must match the order of enum class AnnotationType static const char* gAnnotNames = "Redact\0" "Stamp\0" "Caret\0"	// must match the order of enum class AnnotationType static const char* gAnnotNames = "Redact\0" "BBox\0" "Stamp\0" "Caret\0" "Image\0"
	add Bbox and image annotation	static const char* gAnnotReadableNames = "Redact\0" "Stamp\0" "Caret\0"	static const char* gAnnotReadableNames = "Redact\0" "BBox\0" "Stamp\0" "Caret\0" "Image\0"
Annot.h	function	before	after
	1. Bbox annot 2. Image annot	enum pdf_annot_type { PDF_ANNOT_REDACT,	enum pdf_annot_type { PDF_ANNOT_REDACT,

		PDF_ANNOT_STAMP, PDF_ANNOT_CARET,	PDF_ANNOT_BBOX, PDF_ANNOT_STAMP, PDF_ANNOT_CARET, PDF_ANNOT_IMAGE,
Commands.h	function	before	after
	put Bbox and image annots to command list	V(CmdCreateAnnotCaret, "Create Caret Annotation") \	V(CmdCreateAnnotRedact, "Create Redact Annotation") \
		V(CmdCreateAnnotRedact, "Create Redact Annotation") \	V(CmdCreateAnnotBBox, "Create BBox Annotation") \
			V(CmdCreateAnnotCaret, "Create Caret Annotation") \
			V(CmdCreateAnnotImage, "Create Image Annotation") \
SumatraPDF.cpp	function	before	after
	menu	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:
	enable redact, textbox	// TODO: make it closer to handling in OnWindowContextMenu() case CmdCreateAnnotHighlight: case CmdCreateAnnotSquiggly: case CmdCreateAnnotStrikeOut: case CmdCreateAnnotUnderline: if (win && tab) { auto annots = MakeAnnotationFromSelection(tab, annotType); bool isShift = IsShiftPressed(); openAnnotsInEditWindow(win, annots, isShift); } break;	// TODO: make it closer to handling in OnWindowContextMenu() case CmdCreateAnnotHighlight: case CmdCreateAnnotSquiggly: case CmdCreateAnnotStrikeOut: case CmdCreateAnnotRedact: case CmdCreateAnnotBBox: case CmdCreateAnnotUnderline: if (win && tab) { auto annots = MakeAnnotationFromSelection(tab, annotType); bool isShift = IsShiftPressed(); openAnnotsInEditWindow(win, annots, isShift); } break;
	abort EngineMupdfCreateAnnotation if the clipboard image is not available	for (auto& sel : *s) { if (pageNo != sel.pageNo) { continue; } rects.Append(sel.rect); } }	for (auto& sel : *s) { if (pageNo != sel.pageNo) { continue; } rects.Append(sel.rect); } if (annotType == AnnotationType::Image) { // Open the clipboard, and verify that the image data is there. if (!OpenClipboard(nullptr)) break; if (!IsClipboardFormatAvailable(CF_BITMAP)) { CloseClipboard(); break; } HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP)); if (hBitmap == nullptr) { CloseClipboard(); break; } }
	abort EngineMupdfCreateAnnotation if the clipboard image is not available	MapWindowPoints(win->hwndCanvas, HWND_DESKTOP, &pt, 1);	MapWindowPoints(win->hwndCanvas, HWND_DESKTOP, &pt, 1); if (annotType == AnnotationType::Image) { // Open the clipboard, and verify that the image data is there. if (!OpenClipboard(nullptr)) break; if (!IsClipboardFormatAvailable(CF_BITMAP)) { CloseClipboard(); break; } HBITMAP hBitmap = static_cast<HBITMAP>(GetClipboardData(CF_BITMAP)); if (hBitmap == nullptr) { CloseClipboard(); break; } }
SvgIcons.h	function	before	after
	add toolbar icons	enum class Tblcon { None = -1, Open, Print, PagePrev, PageNext, LayoutContinuous, LayoutSinglePage, ZoomOut, ZoomIn, SearchPrev, SearchNext, MatchCase, MatchCase2, Save, RotateLeft, RotateRight, };	enum class Tblcon { None = -1, Open, Print, PagePrev, PageNext, LayoutContinuous, LayoutSinglePage, ZoomOut, ZoomIn, SearchPrev, SearchNext, MatchCase, MatchCase2, Save, RotateLeft, RotateRight, Highlight, Underline, Squiggly, BBox,

			};
Svglcons.cpp	function	before	after
	draw svg icons	<pre><circle cx="11" cy="19.94" r="0.15"/> </svg>";</pre>	<pre><circle cx="11" cy="19.94" r="0.15"/> </svg>"; static const char* glconHighlight = R"(<svg xmlns="http://www.w3.org/2000/svg" width="24" height="24" viewBox="0 0 24 24" stroke-width="1" stroke="currentColor" fill="none" stroke-linecap="round" stroke- linejoin="round"> <line x1="8" y1="5" x2="8" y2="20" /> <line x1="9" y1="5" x2="9" y2="20" /> <line x1="16" y1="5" x2="16" y2="20" /> <line x1="17" y1="5" x2="17" y2="20" /> <line x1="8" y1="12" x2="17" y2="12" /> <line x1="8" y1="13" x2="17" y2="13" /> </svg>"); static const char* glconUnderline = R"(<svg xmlns="http://www.w3.org/2000/svg" width="24" height="24" viewBox="0 0 24 24" stroke-width="1" stroke="blue" fill="none" stroke-linecap="round" stroke-linejoin="round"> <line x1="4" y1="17" x2="20" y2="17" /> <line x1="4" y1="18" x2="20" y2="18" /> </svg>"); static const char* glconSquiggly = R"(<svg xmlns="http://www.w3.org/2000/svg" width="24" height="24" viewBox="0 0 24 24" stroke-width="1" stroke="blue" fill="none" stroke-linecap="round" stroke-linejoin="round"> <line x1="3" y1="20" x2="6" y2="16" /> <line x1="6" y1="16" x2="9" y2="20" /> <line x1="9" y1="20" x2="12" y2="16" /> <line x1="12" y1="16" x2="15" y2="20" /> <line x1="15" y1="20" x2="18" y2="16" /> <line x1="18" y1="16" x2="21" y2="20" /> <line x1="3" y1="21" x2="6" y2="17" /> <line x1="6" y1="17" x2="9" y2="21" /> <line x1="9" y1="21" x2="12" y2="17" /> <line x1="12" y1="17" x2="15" y2="21" /> <line x1="15" y1="21" x2="18" y2="17" /> <line x1="18" y1="17" x2="21" y2="21" /> </svg>"); static const char* glconBBox = R"(<svg xmlns="http://www.w3.org/2000/svg" width="24" height="24" viewBox="0 0 24 24" stroke-width="1" stroke="blue" fill="none" stroke-linecap="round" stroke-linejoin="round"> <line x1="5" y1="4" x2="20" y2="4" /> <line x1="5" y1="5" x2="20" y2="5" /> <line x1="5" y1="19" x2="20" y2="19" /> <line x1="5" y1="20" x2="20" y2="20" /> <line x1="4" y1="4" x2="4" y2="20" /> <line x1="5" y1="4" x2="5" y2="20" /> <line x1="19" y1="4" x2="19" y2="20" /> <line x1="20" y1="4" x2="20" y2="20" /> </svg>");</pre>
	add icons array	<pre>static const char* gAllIcons[] = { glconFileOpen, glconPrint, glconPagePrev, glconPageNext, glconLayoutContinuous, glconLayoutSinglePage, glconZoomOut, glconZoomIn, glconSearchPrev, glconSearchNext, glconMatchCase, glconMatchCase, // TODO: remove this, is for compatiblity with bitmap icons glconSave, glconRotateLeft, glconRotateRight, };</pre>	<pre>static const char* gAllIcons[] = { glconFileOpen, glconPrint, glconPagePrev, glconPageNext, glconLayoutContinuous, glconLayoutSinglePage, glconZoomOut, glconZoomIn, glconSearchPrev, glconSearchNext, glconMatchCase, glconMatchCase, // TODO: remove this, is for compatiblity with bitmap icons glconSave, glconRotateLeft, glconRotateRight, glconHighlight, glconUnderline, glconSquiggly, glconBBox, };</pre>
Toolbar.cpp	function	before	after
	add icon set for toolbar commands	<pre>static ToolbarButtonInfo gToolbarButtons[] = { {Tblcon::Open, CmdOpenFile, _TRN("Open")}, {Tblcon::Print, CmdPrint, _TRN("Print")}, {Tblcon::None, CmdPageInfo, nullptr}, // text box for page number + show current page / no of pages {Tblcon::PagePrev, CmdGoToPrevPage, _TRN("Previous Page")}, {Tblcon::PageNext, CmdGoToNextPage, _TRN("Next Page")}, {Tblcon::None, 0, nullptr}, // separator {Tblcon::LayoutContinuous, CmdZoomFitWidthAndContinuous, _TRN("Fit Width and Show Pages Continuously")}, {Tblcon::LayoutSinglePage, CmdZoomFitPageAndSinglePage,</pre>	<pre>static ToolbarButtonInfo gToolbarButtons[] = { {Tblcon::Open, CmdOpenFile, _TRN("Open")}, {Tblcon::Print, CmdPrint, _TRN("Print")}, {Tblcon::None, CmdPageInfo, nullptr}, // text box for page number + show current page / no of pages {Tblcon::PagePrev, CmdGoToPrevPage, _TRN("Previous Page")}, {Tblcon::PageNext, CmdGoToNextPage, _TRN("Next Page")}, {Tblcon::None, 0, nullptr}, // separator {Tblcon::LayoutContinuous, CmdZoomFitWidthAndContinuous, _TRN("Fit Width and Show Pages Continuously")}, {Tblcon::LayoutSinglePage, CmdZoomFitPageAndSinglePage,</pre>

	<pre> _TRN("Fit a Single Page")), {Tblcon::RotateLeft, CmdRotateLeft, _TRN("Rotate &Left")}, {Tblcon::RotateRight, CmdRotateRight, _TRN("Rotate &Right")}, {Tblcon::ZoomOut, CmdZoomOut, _TRN("Zoom Out")}, {Tblcon::ZoomIn, CmdZoomIn, _TRN("Zoom In")}, {Tblcon::None, CmdFindFirst, nullptr}, {Tblcon::SearchPrev, CmdFindPrev, _TRN("Find Previous")}, {Tblcon::SearchNext, CmdFindNext, _TRN("Find Next")}, {Tblcon::MatchCase, CmdFindMatch, _TRN("Match Case")}, {Tblcon::None, CmdInfoText, nullptr}, // info text }; </pre>	<pre> _TRN("Fit a Single Page")), {Tblcon::RotateLeft, CmdRotateLeft, _TRN("Rotate &Left")}, {Tblcon::RotateRight, CmdRotateRight, _TRN("Rotate &Right")}, {Tblcon::ZoomOut, CmdZoomOut, _TRN("Zoom Out")}, {Tblcon::ZoomIn, CmdZoomIn, _TRN("Zoom In")}, {Tblcon::None, CmdFindFirst, nullptr}, {Tblcon::SearchPrev, CmdFindPrev, _TRN("Find Previous")}, {Tblcon::SearchNext, CmdFindNext, _TRN("Find Next")}, {Tblcon::MatchCase, CmdFindMatch, _TRN("Match Case")}, {Tblcon::None, CmdInfoText, nullptr}, // info text {Tblcon::Highlight, CmdCreateAnnotHighlight, _TRN("Highlight")}, // info text {Tblcon::Underline, CmdCreateAnnotUnderline, _TRN("Underline")}, // info text {Tblcon::Squiggly, CmdCreateAnnotSquiggly, _TRN("Squiggly")}, // info text {Tblcon::BBox, CmdCreateAnnotBBox, _TRN("Text Box")}, // info text }; </pre>
add toolbar commands	<pre> static bool IsVisibleToolbarButton(MainWindow* win, int buttonNo) { switch (gToolbarButtons[buttonNo].cmdId) { case CmdZoomFitWidthAndContinuous: case CmdZoomFitPageAndSinglePage: return !win->AsChm(); case CmdRotateLeft: case CmdRotateRight: return NeedsRotateUI(win); case CmdFindFirst: case CmdFindNext: case CmdFindPrev: case CmdFindMatch: return NeedsFindUI(win); case CmdInfoText: return NeedsInfo(win); default: return true; } } </pre>	<pre> static bool IsVisibleToolbarButton(MainWindow* win, int buttonNo) { switch (gToolbarButtons[buttonNo].cmdId) { case CmdZoomFitWidthAndContinuous: case CmdZoomFitPageAndSinglePage: return !win->AsChm(); case CmdRotateLeft: case CmdRotateRight: return NeedsRotateUI(win); case CmdFindFirst: case CmdFindNext: case CmdFindPrev: case CmdFindMatch: return NeedsFindUI(win); case CmdInfoText: return NeedsInfo(win); case CmdCreateAnnotHighlight: case CmdCreateAnnotUnderline: case CmdCreateAnnotSquiggly: case CmdCreateAnnotBBox: default: return true; } } </pre>
maintain toolbar layout	<pre> TbSetButtonDx(win->hwndToolbar, CmdInfoText, size.dx); RECT r{}; TbGetRect(win->hwndToolbar, CmdFindMatch, &r); </pre>	<pre> //TbSetButtonDx(win->hwndToolbar, CmdInfoText, size.dx); RECT r{}; TbGetRect(win->hwndToolbar, CmdCreateAnnotBBox, &r); </pre>