

# Customization update

2023년 5월 27일 토요일 오전 6:09

1. remove EngineDump project
2. remove SumatraPdf-dll project

file	before and after		
pdf-annot.c	function	before	after
	make the text red and reduce font size to 9	<pre>pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black);</pre>	<pre>//float CMYK[] = {0, 0.5, 0.3, 0}; //pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, 4, CMYK); pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red);</pre>
	Prevent Image annot from being cleared	<pre>void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) {     pdf_annot_request_resynthesis(ctx, annot); }</pre>	<pre>void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) {     enum pdf_annot_type ret = pdf_annot_type(ctx, annot);     if (ret != PDF_ANNOT_IMAGE)         pdf_annot_request_resynthesis(ctx, annot); }</pre>
	insert Bbox and image type annotation	<pre>const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) ... ... ... case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret";</pre>	<pre>const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) ... ... ... case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_BBOX: return "BBox"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret"; case PDF_ANNOT_IMAGE: return "Image";</pre>
	insert Bbox and image type annotation	<pre>int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) {     ...     ...     ...     if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT;     if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;     if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET;</pre>	<pre>int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) {     ...     ...     ...     if (!strcmp("Redact", subtype)) return PDF_ANNOT_REDACT;     if (!strcmp("BBox", subtype)) return PDF_ANNOT_BBOX;     if (!strcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;     if (!strcmp("Caret", subtype)) return PDF_ANNOT_CARET;     if (!strcmp("Image", subtype)) return PDF_ANNOT_IMAGE;</pre>
	1. set rect of image annotation 2. Change to a transparent border for image object	<pre>case PDF_ANNOT_CARET: {     fz_rect caret_rect = { 12, 12, 12+18, 12+15 };     pdf_set_annot_rect(ctx, annot, caret_rect);     pdf_set_annot_color(ctx, annot, 3, blue); } break;</pre>	<pre>case PDF_ANNOT_CARET: {     fz_rect caret_rect = {12, 12, 12 + 18, 12 + 15};     pdf_set_annot_rect(ctx, annot, caret_rect);     pdf_set_annot_color(ctx, annot, 3, blue); } break; case PDF_ANNOT_IMAGE: {     fz_rect image_rect = {12, 12, 12 + 200, 12 + 150};     pdf_set_annot_rect(ctx, annot, image_rect);     float transparent[] = {0, 0, 0, 0};     pdf_set_annot_color(ctx, annot, 4, transparent); } break;</pre>
	set subtype of Bbox and image rect annotation	<pre>static pdf_obj *rect_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Redact),     PDF_NAME(Stamp),     PDF_NAME(Caret),     PDF_NAME(Popup),     PDF_NAME(FileAttachment),     PDF_NAME(Sound),     PDF_NAME(Movie),     PDF_NAME(Widget),     NULL, };</pre>	<pre>static pdf_obj *rect_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Redact),     PDF_NAME(Stamp),     PDF_NAME(Caret),     PDF_NAME(BBox),     PDF_NAME(Stamp),     PDF_NAME(Caret),     PDF_NAME(Image),     PDF_NAME(Popup),     PDF_NAME(FileAttachment),     PDF_NAME(Sound),     PDF_NAME(Movie),     PDF_NAME(Widget),     NULL, };</pre>
	set subtype of Bbox and image quad point annotation	<pre>static pdf_obj *quad_point_subtypes[] = {     PDF_NAME(Highlight),     PDF_NAME(Link),     PDF_NAME(Squiggly),     PDF_NAME(StrikeOut),     PDF_NAME(Underline),     PDF_NAME(Redact),     NULL, };</pre>	<pre>static pdf_obj *quad_point_subtypes[] = {     PDF_NAME(Highlight),     PDF_NAME(Link),     PDF_NAME(Squiggly),     PDF_NAME(StrikeOut),     PDF_NAME(Underline),     PDF_NAME(Redact),     PDF_NAME(BBox),     NULL, };</pre>

		<pre>static pdf_obj *markup_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Line),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Polygon),     PDF_NAME(PolyLine),     PDF_NAME(Highlight),     PDF_NAME(Underline),     PDF_NAME(Squiggly),     PDF_NAME(StrikeOut),     PDF_NAME(Redact),     PDF_NAME(Stamp),     PDF_NAME(Caret),      PDF_NAME(Ink),     PDF_NAME(FileAttachment),     PDF_NAME(Sound),     NULL, };</pre>	<pre>};  static pdf_obj *markup_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Line),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Polygon),     PDF_NAME(PolyLine),     PDF_NAME(Highlight),     PDF_NAME(Underline),     PDF_NAME(Squiggly),     PDF_NAME(StrikeOut),     PDF_NAME(Redact),     PDF_NAME(BBox),     PDF_NAME(Stamp),     PDF_NAME(Caret),     PDF_NAME(Image),     PDF_NAME(Ink),     PDF_NAME(FileAttachment),     PDF_NAME(Sound),     NULL, };</pre>
EditAnnotation.cpp	function	before	after
	include iostream and fstream	-	<pre>#include &lt;iostream&gt; #include &lt;fstream&gt;</pre>
	<p>1. Force focus to input window when creating a comment</p> <p>2. Automatically select entire text</p>	<pre>static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {     str::Str s = Contents(annot);     // TODO: don't replace if already is "\r\n"     Replace(s, "\n", "\r\n");     ew-&gt;editContents-&gt;SetText(s.Get());     ew-&gt;staticContents-&gt;SetIsVisible(true);     ew-&gt;editContents-&gt;SetIsVisible(true); }</pre>	<pre>static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {     str::Str s = Contents(annot);     // TODO: don't replace if already is "\r\n"     Replace(s, "\n", "\r\n");     ew-&gt;editContents-&gt;SetText(s.Get());     keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key     keybd_event('A', 0, 0, 0); // push 'A' key     keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key     keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key     ew-&gt;staticContents-&gt;SetIsVisible(true);     ew-&gt;editContents-&gt;SetIsVisible(true);     SetFocus(ew-&gt;editContents-&gt;hwnd); }</pre>
	Remove timer object	<pre>static UINT_PTR gMainWindowRerenderTimer = 0; static MainWindow* gMainWindowForRender = nullptr;  // TODO: there seems to be a leak static void ContentsChanged(EditAnnotationsWindow* ew) {     auto txt = ew-&gt;editContents-&gt;GetTextTemp();     SetContents(ew-&gt;annot, txt);     EnableSaveIfAnnotationsChanged(ew);      MainWindow* win = ew-&gt;tab-&gt;win;     if (gMainWindowRerenderTimer != 0) {         // logf("ContentsChanged: killing existing timer for re-render of         MainWindow\n");         KillTimer(win-&gt;hwndCanvas, gMainWindowRerenderTimer);         gMainWindowRerenderTimer = 0;     }     UINT timeoutInMs = 75;     gMainWindowForRender = win;     if (MainWindowStillValid(gMainWindowForRender)) {         gMainWindowRerenderTimer = SetTimer(win-&gt;hwndCanvas, 1,         timeoutInMs, [](HWND, UINT, UINT_PTR, DWORD) {             // logf("ContentsChanged: re-rendering MainWindow\n");             MainWindowRerender(gMainWindowForRender);         });     } else {         // logf("ContentsChanged: NOT re-rendering MainWindow because         is not valid anymore\n");     } }</pre>	<pre>static MainWindow* gMainWindowForRender = nullptr; // TODO: there seems to be a leak static void ContentsChanged(EditAnnotationsWindow* ew) {     auto txt = ew-&gt;editContents-&gt;GetTextTemp();     SetContents(ew-&gt;annot, txt);     EnableSaveIfAnnotationsChanged(ew);      MainWindow* win = ew-&gt;tab-&gt;win;     gMainWindowForRender = win;     if (MainWindowStillValid(gMainWindowForRender)) {         MainWindowRerender(gMainWindowForRender, true);     } }</pre>
	Set selection of list box to the last comment after deleting a comment.	<pre>void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew, Annotation* annot) {     annot = FindMatchingAnnotation(ew, annot);     DeleteAnnotation(annot);     if (ew != nullptr) {         // can be null if called from Menu.cpp and annotations window is         not visible         RebuildAnnotations(ew);         UpdateUIForSelectedAnnotation(ew, 0);         ew-&gt;listBox-&gt;SetCurrentSelection(0);     }     MainWindowRerender(tab-&gt;win);     ToolbarUpdateStateForWindow(tab-&gt;win, false); }</pre>	<pre>void DeleteAnnotationAndUpdateUI(WindowTab* tab, EditAnnotationsWindow* ew, Annotation* annot) {     annot = FindMatchingAnnotation(ew, annot);     DeleteAnnotation(annot);     if (ew != nullptr) {         // can be null if called from Menu.cpp and annotations window is         not visible         RebuildAnnotations(ew);         int iC = ew-&gt;listBox-&gt;GetCount()-1;         if (iC &gt;= 0) {             UpdateUIForSelectedAnnotation(ew, iC);             ew-&gt;listBox-&gt;SetCurrentSelection(iC);         }     }     MainWindowRerender(tab-&gt;win);     ToolbarUpdateStateForWindow(tab-&gt;win, false); }</pre>

1. Set default text content as "Text"
2. Remove free text border
3. Copy and paste an image file into a PDF page

```

Annotation* EngineMupdfCreateAnnotation(EngineBase* engine,
AnnotationType typ, int pageNo, PointF pos) {
    EngineMupdf* epdf = AsEngineMupdf(engine);
    fz_context* ctx = epdf->ctx;

    auto pageInfo = epdf->GetFzPageInfo(pageNo, true);

    ScopedCritSec cs(epdf->ctxAccess);

    auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;

    auto annot = pdf_create_annot(ctx, page, atyp);

    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
    if (pdf_annot_has_author(ctx, annot)) {
        char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
        // if "(none)" we don't set it
        if (!str::Eq(defAuthor, "(none)")) {
            const char* author = getuser();
            if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                author = defAuthor;
            }
            pdf_set_annot_author(ctx, annot, author);
        }
    }

    switch (typ) {
        case AnnotationType::Text:
        case AnnotationType::FreeText:
        case AnnotationType::Stamp:
        case AnnotationType::Caret:
        case AnnotationType::Square:
        case AnnotationType::Circle: {
            fz_rect trect = pdf_annot_rect(ctx, annot);
            float dx = trect.x1 - trect.x0;
            trect.x0 = pos.x;
            trect.x1 = trect.x0 + dx;
            float dy = trect.y1 - trect.y0;
            trect.y0 = pos.y;
            trect.y1 = trect.y0 + dy;
            pdf_set_annot_rect(ctx, annot, trect);
        } break;
        case AnnotationType::Line: {
            fz_point a(pos.x, pos.y);
            fz_point b(pos.x + 100, pos.y + 50);
            pdf_set_annot_line(ctx, annot, a, b);
        } break;
    }

    if (typ == AnnotationType::FreeText) {
        pdf_set_annot_contents(ctx, annot, "This is a text...");
        pdf_set_annot_border(ctx, annot, 1);
    }

    pdf_update_annot(ctx, annot);
    auto res = MakeAnnotationPdf(epdf, annot, pageNo);
    if (typ == AnnotationType::Text) {
        AutoFreeStr iconName = GetAnnotationTextIcon();
        if (!str::Eq(iconName, "Note")) {
            SetIconName(res, iconName.Get());
        }
        auto col = GetAnnotationTextIconColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Underline) {
        auto col = GetAnnotationUnderlineColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Highlight) {
        auto col = GetAnnotationHighlightColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Squiggly) {
        auto col = GetAnnotationSquigglyColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::StrikeOut) {
        auto col = GetAnnotationStrikeOutColor();
        SetColor(res, col);
    }
    pdf_drop_annot(ctx, annot);
    return res;
}

```

```

}

Annotation* EngineMupdfCreateAnnotation(EngineBase* engine,
AnnotationType typ, int pageNo, PointF pos) {
    if (typ == AnnotationType::Image) {
        // Open the clipboard, and verify that the image data is there.
        if (!OpenClipboard(nullptr))
            return NULL;
        if (!IsClipboardFormatAvailable(CF_BITMAP)) {
            CloseClipboard();
            return NULL;
        }
    }
    EngineMupdf* epdf = AsEngineMupdf(engine);
    fz_context* ctx = epdf->ctx;

    auto pageInfo = epdf->GetFzPageInfo(pageNo, true);

    ScopedCritSec cs(epdf->ctxAccess);

    auto page = pdf_page_from_fz_page(ctx, pageInfo->page);
    enum pdf_annot_type atyp = (enum pdf_annot_type)typ;

    auto annot = pdf_create_annot(ctx, page, atyp);

    pdf_set_annot_modification_date(ctx, annot, time(nullptr));
    if (pdf_annot_has_author(ctx, annot)) {
        char* defAuthor = gGlobalPrefs->annotations.defaultAuthor;
        // if "(none)" we don't set it
        if (!str::Eq(defAuthor, "(none)")) {
            const char* author = getuser();
            if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {
                author = defAuthor;
            }
            pdf_set_annot_author(ctx, annot, author);
        }
    }

    switch (typ) {
        case AnnotationType::Text:
        case AnnotationType::FreeText:
            break;
        case AnnotationType::Stamp:
        case AnnotationType::Caret:
        case AnnotationType::Image:
        case AnnotationType::Square:
        case AnnotationType::Circle: {
            fz_rect trect = pdf_annot_rect(ctx, annot);
            float dx = trect.x1 - trect.x0;
            trect.x0 = pos.x;
            trect.x1 = trect.x0 + dx;
            float dy = trect.y1 - trect.y0;
            trect.y0 = pos.y;
            trect.y1 = trect.y0 + dy;
            pdf_set_annot_rect(ctx, annot, trect);
        } break;
        case AnnotationType::Line: {
            fz_point a(pos.x, pos.y);
            fz_point b(pos.x + 100, pos.y + 50);
            pdf_set_annot_line(ctx, annot, a, b);
        } break;
    }

    if (typ == AnnotationType::FreeText) {
        pdf_set_annot_contents(ctx, annot, "Text");
        pdf_set_annot_border(ctx, annot, 0);
        fz_rect trect = pdf_annot_rect(ctx, annot);
        trect.x0 = pos.x;
        trect.y0 = pos.y + 10;
        trect.x1 = pos.x;
        trect.y1 = pos.y + 10;
        pdf_set_annot_rect(ctx, annot, trect);
    }

    pdf_update_annot(ctx, annot);
    auto res = MakeAnnotationPdf(epdf, annot, pageNo);
    if (typ == AnnotationType::Text) {
        AutoFreeStr iconName = GetAnnotationTextIcon();
        if (!str::Eq(iconName, "Note")) {
            SetIconName(res, iconName.Get());
        }
        auto col = GetAnnotationTextIconColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Underline) {
        auto col = GetAnnotationUnderlineColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Highlight) {
        auto col = GetAnnotationHighlightColor();
        SetColor(res, col);
    } else if (typ == AnnotationType::Squiggly) {
        auto col = GetAnnotationSquigglyColor();
        SetColor(res, col);
    }
}

```

```

} else if (type == AnnotationType::StrikeOut) {
    auto col = GetAnnotationStrikeOutColor();
    SetColor(res, col);
}
pdf_drop_annot(ctx, annot);
if (type == AnnotationType::Image) {
    // Retrieve the bitmap handle from the clipboard.
    HBITMAP hBitmap = static_cast<HBITMAP>
(GetClipboardData(CF_BITMAP));
    if (hBitmap == nullptr) {
        CloseClipboard();
        return NULL;
    }
    // Extract DIB data from a bitmap handle.
    BITMAP bm;
    GetObject(hBitmap, sizeof(BITMAP), &bm);
    int size = bm.bmWidthBytes * bm.bmHeight;
    unsigned char* data = new unsigned char[size];
    GetBitmapBits(hBitmap, size, data);

    // Write the extracted DIB data to a file.
    std::ofstream file("clipboard_image.bmp", std::ios::binary);
    if (!file.is_open()) {
        delete[] data;
        CloseClipboard();
        return NULL;
    }
    BITMAPFILEHEADER bmfh = {0};
    bmfh.bfType = 0x4d42; // "BM"
    bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) +
sizeof(BITMAPINFOHEADER);
    bmfh.bfSize = bmfh.bfOffBits + size;
    file.write(reinterpret_cast<const char*>(&bmfh), sizeof(bmfh));
    BITMAPINFOHEADER bmih = {0};
    bmih.biSize = sizeof(BITMAPINFOHEADER);
    bmih.biWidth = bm.bmWidth;
    bmih.biHeight = bm.bmHeight; // Save top-down method
    bmih.biPlanes = 1;
    bmih.biBitCount = bm.bmBitsPixel;
    bmih.biCompression = BI_RGB;
    bmih.biSizeImage = size;
    file.write(reinterpret_cast<const char*>(&bmih), sizeof(bmih));
    for (int y = bm.bmHeight - 1; y >= 0; --y) {
        file.write(reinterpret_cast<const char*>(data + y *
bm.bmWidthBytes), bm.bmWidthBytes);
    }
    file.close();
    // Clean up unused handles and data.
    delete[] data;
    CloseClipboard();
    // Attaches a clipboard image to the stamp. Stamp functionality
implemented in Image
    fz_image *img = fz_new_image_from_file(ctx,
"clipboard_image.bmp");
    pdf_set_annot_stamp_image(ctx, annot, img);
    fz_drop_image(ctx, img);
}
return res;
}

```

[add image to  
annotation type](#)

```

static AnnotationType gAnnotsWithColor[] = {
    AnnotationType::Stamp, AnnotationType::Text,
    AnnotationType::FileAttachment,
    AnnotationType::Sound, AnnotationType::Caret,
    AnnotationType::FreeText,
    AnnotationType::Ink, AnnotationType::Line,
    AnnotationType::Square,
    AnnotationType::Circle, AnnotationType::Polygon,
    AnnotationType::PolyLine,
    AnnotationType::Highlight, AnnotationType::Underline,
    AnnotationType::StrikeOut,
    AnnotationType::Squiggly,
};

```

```

static AnnotationType gAnnotsWithColor[] = {
    AnnotationType::Stamp, AnnotationType::Text,
    AnnotationType::FileAttachment,
    AnnotationType::Sound, AnnotationType::Caret,
    AnnotationType::Image, AnnotationType::FreeText,
    AnnotationType::Ink, AnnotationType::Line,
    AnnotationType::Square,
    AnnotationType::Circle, AnnotationType::Polygon,
    AnnotationType::PolyLine,
    AnnotationType::Highlight, AnnotationType::Underline,
    AnnotationType::StrikeOut,
    AnnotationType::Squiggly,
};

```

[Declaring clipboard  
image Trackbar and  
Track Position Objects](#)

```

struct EditAnnotationsWindow : Wnd {
    void OnSize(UINT msg, UINT type, SIZE size) override;
    void OnClose() override;

    WindowTab* tab = nullptr;
    LayoutBase* mainLayout = nullptr;

    ListBox* listBox = nullptr;
    Static* staticRect = nullptr;
    Static* staticAuthor = nullptr;
    Static* staticModificationDate = nullptr;
    Static* staticPopup = nullptr;
    Static* staticContents = nullptr;
    Edit* editContents = nullptr;
    Static* staticTextAlignment = nullptr;
    DropDown* dropDownTextAlignment = nullptr;
    Static* staticTextFont = nullptr;
    DropDown* dropDownTextFont = nullptr;
};

```

```

struct EditAnnotationsWindow : Wnd {
    void OnSize(UINT msg, UINT type, SIZE size) override;
    void OnClose() override;

    WindowTab* tab = nullptr;
    LayoutBase* mainLayout = nullptr;

    ListBox* listBox = nullptr;
    Static* staticRect = nullptr;
    Static* staticAuthor = nullptr;
    Static* staticModificationDate = nullptr;
    Static* staticPopup = nullptr;
    Static* staticContents = nullptr;
    Edit* editContents = nullptr;
    Static* staticTextAlignment = nullptr;
    DropDown* dropDownTextAlignment = nullptr;
    Static* staticTextFont = nullptr;
    DropDown* dropDownTextFont = nullptr;
};

```

	<pre> Static* staticTextSize = nullptr; Trackbar* trackbarTextSize = nullptr; </pre>	<pre> Static* staticTextSize = nullptr; Trackbar* trackbarTextSize = nullptr; Static* staticImageSize = nullptr; Trackbar* trackbarImageSize = nullptr; Static* staticObjectWidth = nullptr; Static* staticObjectHeight = nullptr; Trackbar* trackbarObjectWidth = nullptr; Trackbar* trackbarObjectHeight = nullptr; </pre>
<b>Make clipboard image trackbar and track position objects visible</b>	<pre> static void HidePerAnnotControls(EditAnnotationsWindow* ew) {     ew-&gt;staticRect-&gt;SetIsVisible(false);     ew-&gt;staticAuthor-&gt;SetIsVisible(false);     ew-&gt;staticModificationDate-&gt;SetIsVisible(false);     ew-&gt;staticPopup-&gt;SetIsVisible(false);     ew-&gt;staticContents-&gt;SetIsVisible(false);     ew-&gt;editContents-&gt;SetIsVisible(false);     ew-&gt;staticTextAlignment-&gt;SetIsVisible(false);     ew-&gt;dropDownTextAlignment-&gt;SetIsVisible(false);     ew-&gt;staticTextFont-&gt;SetIsVisible(false);     ew-&gt;dropDownTextFont-&gt;SetIsVisible(false);     ew-&gt;staticTextSize-&gt;SetIsVisible(false);     ew-&gt;trackbarTextSize-&gt;SetIsVisible(false); } </pre>	<pre> static void HidePerAnnotControls(EditAnnotationsWindow* ew) {     ew-&gt;staticRect-&gt;SetIsVisible(false);     ew-&gt;staticAuthor-&gt;SetIsVisible(false);     ew-&gt;staticModificationDate-&gt;SetIsVisible(false);     ew-&gt;staticPopup-&gt;SetIsVisible(false);     ew-&gt;staticContents-&gt;SetIsVisible(false);     ew-&gt;editContents-&gt;SetIsVisible(false);     ew-&gt;staticTextAlignment-&gt;SetIsVisible(false);     ew-&gt;dropDownTextAlignment-&gt;SetIsVisible(false);     ew-&gt;staticTextFont-&gt;SetIsVisible(false);     ew-&gt;dropDownTextFont-&gt;SetIsVisible(false);     ew-&gt;staticTextSize-&gt;SetIsVisible(false);     ew-&gt;trackbarTextSize-&gt;SetIsVisible(false);     ew-&gt;staticImageSize-&gt;SetIsVisible(false);     ew-&gt;trackbarImageSize-&gt;SetIsVisible(false);     ew-&gt;staticObjectWidth-&gt;SetIsVisible(false);     ew-&gt;staticObjectHeight-&gt;SetIsVisible(false);     ew-&gt;trackbarObjectWidth-&gt;SetIsVisible(false);     ew-&gt;trackbarObjectHeight-&gt;SetIsVisible(false); } </pre>
<b>Initialize cliboard image Trackbar command</b>	<pre> HidePerAnnotControls(ew); if (ew-&gt;annot) {     DoRect(ew, ew-&gt;annot);     DoAuthor(ew, ew-&gt;annot);     DoModificationDate(ew, ew-&gt;annot);     DoPopup(ew, ew-&gt;annot);     DoContents(ew, ew-&gt;annot);      DoTextAlignment(ew, ew-&gt;annot);     DoTextFont(ew, ew-&gt;annot);     DoTextSize(ew, ew-&gt;annot);     DoImageSize(ew, ew-&gt;annot);     DoTextColor(ew, ew-&gt;annot);      DoLineStartEnd(ew, ew-&gt;annot);      DoIcon(ew, ew-&gt;annot);      DoBorder(ew, ew-&gt;annot);     DoColor(ew, ew-&gt;annot);     DoInteriorColor(ew, ew-&gt;annot);      DoOpacity(ew, ew-&gt;annot);     DoSaveEmbed(ew, ew-&gt;annot);      ew-&gt;buttonDelete-&gt;SetIsVisible(true); } </pre>	<pre> HidePerAnnotControls(ew); if (ew-&gt;annot) {     DoRect(ew, ew-&gt;annot);     DoAuthor(ew, ew-&gt;annot);     DoModificationDate(ew, ew-&gt;annot);     DoPopup(ew, ew-&gt;annot);     DoContents(ew, ew-&gt;annot);      DoTextAlignment(ew, ew-&gt;annot);     DoTextFont(ew, ew-&gt;annot);     DoTextSize(ew, ew-&gt;annot);     DoImageSize(ew, ew-&gt;annot);     DoObjectSize(ew, ew-&gt;annot);     DoTextColor(ew, ew-&gt;annot);      DoLineStartEnd(ew, ew-&gt;annot);      DoIcon(ew, ew-&gt;annot);      DoBorder(ew, ew-&gt;annot);     DoColor(ew, ew-&gt;annot);     DoInteriorColor(ew, ew-&gt;annot);      DoOpacity(ew, ew-&gt;annot);     DoSaveEmbed(ew, ew-&gt;annot);      ew-&gt;buttonDelete-&gt;SetIsVisible(true); } </pre>
<b>Trackbar initialization actual code</b>	<p><u>Put the code after the following code</u></p> <pre> static void DoTextSize(EditAnnotationsWindow* ew, Annotation* annot) </pre>	<pre> static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) != AnnotationType::Image) {         return;     }     // get rect information     RectF rect = GetBounds(annot);     AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx);     ew-&gt;staticImageSize-&gt;SetText(s.Get());     // set position of trackbar to the clipboard image width     ew-&gt;trackbarImageSize-&gt;SetValue(int(rect.dx));     ew-&gt;staticImageSize-&gt;SetIsVisible(true);     ew-&gt;trackbarImageSize-&gt;SetIsVisible(true); } </pre>
<b>Trackbar scrolling changes</b>	<p><u>Put the code after the following code</u></p> <pre> static void DoTextSize(EditAnnotationsWindow* ew, Annotation* annot) static void DoImageSize(EditAnnotationsWindow* ew, Annotation* annot) </pre>	<pre> static void ClipboardSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) {     EngineMupdf* e = ew-&gt;annot-&gt;engine;     auto ctx = e-&gt;ctx;     // get current width of clipboard image     RectF rect = GetBounds(ew-&gt;annot);     fz_rect fzrect = {0, 0, 10, 10};     // get position of trackbar scroll     int ipos = ew-&gt;trackbarImageSize-&gt;GetValue();     if (ipos == 0) // do nothing         return;     // change the image width     fzrect.x0 = rect.x;     fzrect.x1 = rect.x + float(ipos);     fzrect.y0 = rect.y;     fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx;     // new rect for the changed image width     pdf_set_annot_rect(ctx, ew-&gt;annot-&gt;pdfannot, fzrect);     // display new image width in the static text     AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1 - </pre>

Trackbar and  
objectbar  
  
add to trackbar and  
objectbar position  
annotation

```
static void CreateMainLayout(EditAnnotationsWindow* ew) {
    HWND parent = ew->hwnd;
    auto vbox = new VBox();
    vbox->alignMain = MainAxisAlign::MainStart;
    vbox->alignCross = CrossAxisAlign::Stretch;
    ...
    ...
    ...
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 8;
        args.rangeMax = 36;

        auto w = new Trackbar();
        w->SetInsetsPt(4, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        TextFontSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarTextSize = w;
        vbox->AddChild(w);
    }
    ...
    ...
    ...
}
```

```
fzrect.x0);
ew->staticImageSize->SetText(s.Get());
// apply changed image
pdf_update_annot(ctx, ew->annot->pdfannot);
EnableSavelfAnnotationsChanged(ew);
MainWindowRerender(ew->tab->win);
}
```

```
static void CreateMainLayout(EditAnnotationsWindow* ew) {
    HWND parent = ew->hwnd;
    auto vbox = new VBox();
    vbox->alignMain = MainAxisAlign::MainStart;
    vbox->alignCross = CrossAxisAlign::Stretch;
    ...
    ...
    ...
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 8;
        args.rangeMax = 36;

        auto w = new Trackbar();
        w->SetInsetsPt(4, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        TextFontSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarTextSize = w;
        vbox->AddChild(w);
    }
    {
        auto w = CreateStatic(parent, _TRA("Image Width:"));
        w->SetInsetsPt(8, 0, 0, 0);
        ew->staticImageSize = w;
        vbox->AddChild(w);
    }
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 20;
        args.rangeMax = 400;

        auto w = new Trackbar();
        w->SetInsetsPt(8, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        ClipboardSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarImageSize = w;
        vbox->AddChild(w);
    }
    {
        auto w = CreateStatic(parent, _TRA("Object width:"));
        w->SetInsetsPt(8, 0, 0, 0);
        ew->staticObjectWidth = w;
        vbox->AddChild(w);
    }
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 20;
        args.rangeMax = 400;

        auto w = new Trackbar();
        w->SetInsetsPt(8, 0, 0, 0);

        w->Create(args);

        w->onPosChanging = [ew](auto&& PH1) { return
        ObjectSizeChanging(ew, std::forward<decltype(PH1)>(PH1)); };
        ew->trackbarObjectWidth = w;
        vbox->AddChild(w);
    }
    {
        auto w = CreateStatic(parent, _TRA("Object height:"));
        w->SetInsetsPt(8, 0, 0, 0);
        ew->staticObjectHeight = w;
        vbox->AddChild(w);
    }
    {
        TrackbarCreateArgs args;
        args.parent = parent;
        args.rangeMin = 20;
        args.rangeMax = 400;

        auto w = new Trackbar();
        w->SetInsetsPt(8, 0, 0, 0);
    }
}
```

		<pre>w-&gt;Create(args);  w-&gt;onPosChanging = [ew](auto&amp;&amp; PH1) { return ObjectSizeChanging(ew, std::forward&lt;decltype(PH1)&gt;(PH1)); }; ew-&gt;trackbarObjectHeight = w; vbox-&gt;AddChild(w); }</pre>
object size width and height	below DolmageSize	<pre>static void DoObjectSize(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) != AnnotationType::Circle &amp;&amp; Type(annot) != AnnotationType::Square) {         return;     }     // get rect information     RectF rect = GetBounds(annot);     AutoFreeStr sw = str::Format(_TRA("Object width: %.1f"), rect.dx);     AutoFreeStr sh = str::Format(_TRA("Object height: %.1f"), rect.dy);     ew-&gt;staticObjectWidth-&gt;SetText(sw.Get());     ew-&gt;staticObjectHeight-&gt;SetText(sh.Get());      // set position of trackbar to the clipboard image width     ew-&gt;trackbarObjectWidth-&gt;SetValue(int(rect.dx));     ew-&gt;trackbarObjectHeight-&gt;SetValue(int(rect.dy));     ew-&gt;staticObjectWidth-&gt;SetIsVisible(true);     ew-&gt;staticObjectHeight-&gt;SetIsVisible(true);     ew-&gt;trackbarObjectWidth-&gt;SetIsVisible(true);     ew-&gt;trackbarObjectHeight-&gt;SetIsVisible(true); }</pre>
object size width and height	below DolmageSize and DoObjectSize	<pre>static void ObjectSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) {     EngineMupdf* e = ew-&gt;annot-&gt;engine;     auto ctx = e-&gt;ctx;     // get current width of clipboard image     RectF rect = GetBounds(ew-&gt;annot);     fz_rect fzrect = {0, 0, 10, 10};     // get position of trackbar scroll     int wpos = ew-&gt;trackbarObjectWidth-&gt;GetValue();     int hpos = ew-&gt;trackbarObjectHeight-&gt;GetValue();     if (wpos == 0    hpos==0) // do nothing         return;     // change the image width     fzrect.x0 = rect.x;     fzrect.x1 = rect.x + float(wpos);     fzrect.y0 = rect.y;     fzrect.y1 = rect.y + float(hpos);     // new rect for the changed image width     pdf_set_annot_rect(ctx, ew-&gt;annot-&gt;pdfannot, fzrect);     // display new image width in the static text     AutoFreeStr sw = str::Format(_TRA("Object width: "), fzrect.x1 - fzrect.x0);     ew-&gt;staticObjectWidth-&gt;SetText(sw.Get());     AutoFreeStr sh = str::Format(_TRA("Object height: "), fzrect.y1 - fzrect.y0);     ew-&gt;staticObjectHeight-&gt;SetText(sh.Get());     // apply changed image     pdf_update_annot(ctx, ew-&gt;annot-&gt;pdfannot);     EnableSavelfAnnotationsChanged(ew);     MainWindowRerender(ew-&gt;tab-&gt;win); }</pre>
Remove fill color option of the image clipboard in the annotation window	<pre>static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {     size_t n = dimof(gAnnotsWithColor);     bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));     if (!isVisible) {         return;     }     PdfColor col = GetColor(annot);     DropDownFillColors(ew-&gt;dropDownColor, col, ew-&gt; currCustomColor);     n = dimof(gAnnotsIsColorBackground);     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));     if (isBgCol) {         ew-&gt;staticColor-&gt;SetText(_TR("Background Color:"));     } else {         ew-&gt;staticColor-&gt;SetText(_TR("Color:"));     }     ew-&gt;staticColor-&gt;SetIsVisible(true);     ew-&gt;dropDownColor-&gt;SetIsVisible(true); }</pre>	<pre>static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) == AnnotationType::Image)         return;     size_t n = dimof(gAnnotsWithColor);     bool isVisible = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));     if (!isVisible) {         return;     }     PdfColor col = GetColor(annot);     DropDownFillColors(ew-&gt;dropDownColor, col, ew-&gt; currCustomColor);     n = dimof(gAnnotsIsColorBackground);     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));     if (isBgCol) {         ew-&gt;staticColor-&gt;SetText(_TR("Background Color:"));     } else {         ew-&gt;staticColor-&gt;SetText(_TR("Color:"));     }     ew-&gt;staticColor-&gt;SetIsVisible(true);     ew-&gt;dropDownColor-&gt;SetIsVisible(true); }</pre>
If you want to change the background color of the free text, insert the code in the area you marked with the highlighter.	<pre>static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) == AnnotationType::Caret)         return;     size_t n = dimof(gAnnotsWithColor);     bool isVisible = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));</pre>	<pre>static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) == AnnotationType::Image)         return;     size_t n = dimof(gAnnotsIsColorBackground);     bool isVisible = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));</pre>

	<p><b>skip!!!</b></p> <pre> if (!isVisible) {     return; } PdfColor col = GetColor(annot); if (Type(annot) == AnnotationType::FreeText) {     col = 0xffffffff;     SetColor(ew-&gt;annot, col); }  DropDownFillColor(ew-&gt;dropDownColor, col, ew-&gt;currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) {     ew-&gt;staticColor-&gt;SetText(_TR("Background Color:")); } else {     ew-&gt;staticColor-&gt;SetText(_TR("Color:")); } ew-&gt;staticColor-&gt;SetIsVisible(true); ew-&gt;dropDownColor-&gt;SetIsVisible(true); } </pre>	<pre> if (!isVisible) {     return; } PdfColor col = GetColor(annot); if (Type(annot) == AnnotationType::FreeText) {     col = 0xffffffff;     SetColor(ew-&gt;annot, col); }  DropDownFillColor(ew-&gt;dropDownColor, col, ew-&gt;currCustomColor); n = dimof(gAnnotsIsColorBackground); bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot)); if (isBgCol) {     ew-&gt;staticColor-&gt;SetText(_TR("Background Color:")); } else {     ew-&gt;staticColor-&gt;SetText(_TR("Color:")); } ew-&gt;staticColor-&gt;SetIsVisible(true); ew-&gt;dropDownColor-&gt;SetIsVisible(true); } </pre>
pdf-appearance.c	<p>function</p> <p><b>Improved Korean input issues</b></p> <pre> static void write_string(fz_context *ctx, fz_buffer *buf,     fz_text_language lang, fz_font *font, const char *fontname, float     size, const char *text, const char *end) {     struct text_walk_state state;     int last_enc = 0;     init_text_walk(ctx, &amp;state, lang, font, text, end);     while (next_text_walk(ctx, &amp;state))     {         ...         ...         ...         ...     } } </pre>	<p>after</p> <pre> static void write_string(fz_context *ctx, fz_buffer *buf,     fz_text_language lang, fz_font *font, const char *fontname, float     size, const char *text, const char *end) {     struct text_walk_state state;     int last_enc = 0;     init_text_walk(ctx, &amp;state, lang, font, text, end);     while (next_text_walk(ctx, &amp;state))     {         if (state.text[0] == ' '    state.text[0] == '1'    state.text[0] == '2'                state.text[0] == '3'                    state.text[0] == '4'    state.text[0] == '5'    state.text[0] == '6'                state.text[0] == '7'                    state.text[0] == '8'    state.text[0] == '9'    state.text[0] == '0'                state.text[0] == '\n'                    state.text[0] == '\r'    state.text[0] == '!'    state.text[0] == '@'                state.text[0] == '#'                    state.text[0] == '\$'    state.text[0] == '%'    state.text[0] == '^'                state.text[0] == '&amp;'                    state.text[0] == '*'    state.text[0] == '('    state.text[0] == ')'                state.text[0] == '-'                    state.text[0] == '.'    state.text[0] == '+'    state.text[0] == '='                    state.text[0] == '['                    state.text[0] == ']'    state.text[0] == '{'    state.text[0] == '}'                    state.text[0] == ':'    state.text[0] == ';'    state.text[0] == '"'                    state.text[0] == ','                    state.text[0] == '.'    state.text[0] == '&lt;'    state.text[0] == '&gt;'                    state.text[0] == '/'    state.text[0] == '?')             state.enc = ENC_LATIN;         ...         ...         ...         ...     } } </pre>
	<p><b>Adjust underline position</b></p> <pre> a = lerp_point(quad[LL], quad[UL], 1/7.0f); b = lerp_point(quad[LR], quad[UR], 1/7.0f); </pre>	<pre> a = lerp_point(quad[LL], quad[UL], 1/24.0f); b = lerp_point(quad[LR], quad[UR], 1/24.0f); </pre>
	<p><b>Resize Rect(BBox) object to fit text size</b></p> <pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot,     fz_buffer *buf,     fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) {     const char *font;     float size, color[4];     const char *text;     float w, h, t, b;     int q, r, n;     int lang;      /* /Rotate is an undocumented annotation property supported     by Adobe */     text = pdf_annot_contents(ctx, annot);     r = pdf_dict_get_int(ctx, annot-&gt;obj, PDF_NAME(Rotate));     q = pdf_annot_quadding(ctx, annot);     pdf_annot_default_appearance(ctx, annot, &amp;font, &amp;size, &amp;n,         color);     lang = pdf_annot_language(ctx, annot);      w = rect-&gt;x1 - rect-&gt;x0;     h = rect-&gt;y1 - rect-&gt;y0;     if (r == 90    r == 270)         t = h, h = w, w = t;      *matrix = fz_rotate(r);     *bbox = fz_make_rect(0, 0, w, h); } </pre>	<pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot,     fz_buffer *buf,     fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) {     const char *font;     float size, color[4];     const char *text;     float w, h, t, b;     int q, r, n;     int lang;      /* /Rotate is an undocumented annotation property supported by     Adobe */     text = pdf_annot_contents(ctx, annot);     r = pdf_dict_get_int(ctx, annot-&gt;obj, PDF_NAME(Rotate));     q = pdf_annot_quadding(ctx, annot);     pdf_annot_default_appearance(ctx, annot, &amp;font, &amp;size, &amp;n,         color);     lang = pdf_annot_language(ctx, annot);      b = pdf_write_border_appearance(ctx, annot, buf);     fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&amp;font));     float var_w = 0;     float max_w = 400.0;     float fontheight = size;     float lineNo = 0;     get_var_rect_from_text(ctx, lang, fonta, size, text, &amp;var_w, </pre>



	<pre> pdf_write_opacity(ctx, annot, buf, res); pdf_write_dash_pattern(ctx, annot, buf, res);  if (pdf_write_fill_color_appearance(ctx, annot, buf))     fz_append_printf(ctx, buf, "O 0 %g %g re\nf\n", w, h);  b = pdf_write_border_appearance(ctx, annot, buf); if (b &gt; 0) {     if (n == 4)         fz_append_printf(ctx, buf, "%g %g %g %g K\n",             color[0], color[1], color[2], color[3]);     else if (n == 3)         fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0],             color[1], color[2]);     else if (n == 1)         fz_append_printf(ctx, buf, "%g G\n", color[0]);     else if (n == 0)         fz_append_printf(ctx, buf, "O G\n");     fz_append_printf(ctx, buf, "%g %g %g re\nS\n", b/2,         b/2, w-b, h-b); }  fz_append_printf(ctx, buf, "%g %g %g re\nW\n\n", b, b, w-b* 2, h-b*2);  write_variable_text(ctx, annot, buf, res, lang, text, font, size, n,     color, q, w, h, b*2,     0.8f, 1.2f, 1, 0, 0); } </pre>	<pre> &amp;lineNo);     if (var_w &lt; max_w) {         rect-&gt;x1 = rect-&gt;x0 + var_w;         rect-&gt;y1 = rect-&gt;y0 + fontheight + lineNo * fontheight;     } else {         rect-&gt;x1 = rect-&gt;x0 + max_w;         rect-&gt;y1 = rect-&gt;y0 + fontheight + round(var_w / max_w) * fontheight + lineNo * fontheight;     }      rect-&gt;y1 += 2 * b + 5.0;     rect-&gt;x1 += 2 * b + 5.0;      w = rect-&gt;x1 - rect-&gt;x0;     h = rect-&gt;y1 - rect-&gt;y0;     if (r == 90    r == 270)         t = h, h = w, w = t;      *matrix = fz_rotate(r);     *bbox = fz_make_rect(0, 0, w, h);      pdf_write_opacity(ctx, annot, buf, res);     pdf_write_dash_pattern(ctx, annot, buf, res);      if (pdf_write_fill_color_appearance(ctx, annot, buf))         fz_append_printf(ctx, buf, "O 0 %g %g re\nf\n", w, h);      if (b &gt; 0) {         if (n == 4)             fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]);         else if (n == 3)             fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);         else if (n == 1)             fz_append_printf(ctx, buf, "%g G\n", color[0]);         else if (n == 0)             fz_append_printf(ctx, buf, "O G\n");         fz_append_printf(ctx, buf, "%g %g %g re\nS\n", 0, 0, w, h);     }     fz_append_printf(ctx, buf, "%g %g %g re\nW\n\n", b, b, w - b, h - b);      write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1, 0, 1.0f); } </pre>
<b>Returns a Rect object size that fits the text size</b>	<p><b>Put the code after the following code</b></p> <pre> static void layout_variable_text(fz_context *ctx, fz_layout_block *out,     const char *text, fz_text_language lang, const char *fontname,     float size, int q,     float x, float y, float w, float h, float padding, float baseline, float lineheight,     int multiline, int comb, int adjust_baseline) </pre>	<pre> static void get_var_rect_from_text(fz_context* ctx, fz_text_language lang, fz_font* font, float size, const char* text, float* rectw, float* lineNo) {     struct text_walk_state state;     float x = 0;     float xt = 0;     float y = 0;     init_text_walk(ctx, &amp;state, lang, font, text, NULL);     while (next_text_walk(ctx, &amp;state)) {         xt += state.w * size;         if (state.u == '\n'    state.u == '\r') {             y++;             xt = 0;         }         x = max(x, xt);     }     *rectw = x;     *lineNo = y; } </pre>
<b>insert Bbox and image object</b>	<pre> case PDF_ANNOT_CARET:     pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);     *matrix = fz_identity;     break;  case PDF_ANNOT_REDACT:     pdf_write_redact_appearance(ctx, annot, buf, rect, res);     *matrix = fz_identity;     *bbox = *rect;     break; </pre>	<pre> case PDF_ANNOT_CARET:     pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res);     *matrix = fz_identity;     break; <b>case PDF_ANNOT_IMAGE:</b>  case PDF_ANNOT_REDACT:     pdf_write_redact_appearance(ctx, annot, buf, rect, res);     *matrix = fz_identity;     *bbox = *rect;     break; <b>case PDF_ANNOT_BBOX:</b>     pdf_write_textbox_appearance(ctx, annot, buf, rect, res);     *matrix = fz_identity;     *bbox = *rect;     break; </pre>
<b>print Text Box</b>	<p><b>Put the code after the following code</b></p> <pre> static void pdf_write_redact_appearance(fz_context *ctx, pdf_annot *annot,     fz_buffer *buf, fz_rect *rect, pdf_obj **res) </pre>	<pre> static void pdf_write_textbox_appearance(fz_context *ctx, pdf_annot *annot,     fz_buffer *buf, fz_rect *rect, pdf_obj **res) {     fz_point quad[4];     pdf_obj *qp;     int i, n; </pre>

			<pre> pdf_write_opacity(ctx, annot, buf, res);  fz_append_printf(ctx, buf, "110 0 0 RG\n");  qp = pdf_dict_get(ctx, annot-&gt;obj, PDF_NAME(QuadPoints)); n = pdf_array_len(ctx, qp); if (n &gt; 0) {     *rect = fz_empty_rect;     float xmin = 100000;     float xmax = 0;     float ymin = 100000;     float ymax = 0;     for (i = 0; i &lt; n; i += 8)     {         extract_quad(ctx, quad, qp, i);         union_quad(rect, quad, 1);         xmin = min(rect-&gt;x0, xmin);         xmax = max(rect-&gt;x1, xmax);         ymin = min(rect-&gt;y0, ymin);         ymax = max(rect-&gt;y1, ymax);     }     fz_append_printf(ctx, buf, "%g %g m\n", xmin, ymax);     fz_append_printf(ctx, buf, "%g %g l\n", xmax, ymax);     fz_append_printf(ctx, buf, "%g %g l\n", xmax, ymin);     fz_append_printf(ctx, buf, "%g %g l\n", xmin, ymin);     fz_append_printf(ctx, buf, "s\n");     fz_append_printf(ctx, buf, "%g %g m\n", xmin+1, ymin+1);     fz_append_printf(ctx, buf, "%g %g l\n", xmax-1, ymin+1);     fz_append_printf(ctx, buf, "%g %g l\n", xmax-1, ymax-1);     fz_append_printf(ctx, buf, "%g %g l\n", xmin+1, ymax-1);     fz_append_printf(ctx, buf, "s\n"); } else {     fz_append_printf(ctx, buf, "%g %g m\n", rect-&gt;x0+1, rect-&gt;y0+1);     fz_append_printf(ctx, buf, "%g %g l\n", rect-&gt;x1-1, rect-&gt;y0+1);     fz_append_printf(ctx, buf, "%g %g l\n", rect-&gt;x1-1, rect-&gt;y1-1);     fz_append_printf(ctx, buf, "%g %g l\n", rect-&gt;x0+1, rect-&gt;y1-1);     fz_append_printf(ctx, buf, "s\n"); } } </pre>
object.h	function  Remove double spacing error produced by enter key event	before  const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);	after  void replace_crlf(char* str); const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj);
pdf-object.c	function  Remove double spacing error produced by enter key event	before  const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) {     RESOLVE(obj);     if (OBJ_IS_STRING(obj))     {         if (!STRING(obj)->text)             STRING(obj)->text = pdf_new_utf8             _from_pdf_string(ctx, STRING(obj)->buf,             STRING(obj)->len);         return STRING(obj)->text;     }     return ""; }	after  void replace_crlf(char* str) {     char* p = str;     while (*p) {         if (*p == '\r' && *(p + 1) == '\n') {             *p++ = '\n';             memmove(p, p + 1, strlen(p + 1) + 1);         } else {             p++;         }     } } const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) {     RESOLVE(obj);     if (OBJ_IS_STRING(obj))     {         if (!STRING(obj)->text)             STRING(obj)->text = pdf_new_utf8             _from_pdf_string(ctx, STRING(obj)->buf,             STRING(obj)->len);         char *res = STRING(obj)->text;         replace_crlf(res);         return res;     }     return ""; }
WinGui.cpp	function  Prevent wrong window appearing	before  HWND Wnd::CreateCustom(const CreateCustomArgs& args) { ... ... ... HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, x, y, dx, dy, parent, m, inst, createParams);	after  HWND Wnd::CreateCustom(const CreateCustomArgs& args) { ... ... ... HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, 50000, 50000, dx, dy, parent, m, inst, createParams);

Menu.h	function	before	after
	declare the free text on mouse double click	void OnWindowContextMenu(MainWindow* win, int x, int y);	void OnWindowContextMenu(MainWindow* win, int x, int y); void OnCreateFreeText(MainWindow* win, int x, int y);
Menu.cpp	function	before	after
	Create free text annotation on mouse double click of page	<b>Put the code after the following code</b> void OnAboutContextMenu(MainWindow* win, int x, int y)	void OnCreateFreeText(MainWindow* win, int x, int y) { DisplayModel* dm = win->AsFixed(); CrashIf(!dm); if (!dm) { return; }  Point cursorPos(x, y); WindowTab* tab = win->CurrentTab(); IPageElement* pageEl = dm->GetElementAtPos(cursorPos, nullptr); int pageNoUnderCursor = dm->GetPageNoByPoint(cursorPos); PointF ptOnPage = dm->CvtFromScreen(cursorPos, pageNoUnderCursor); EngineBase* engine = dm->GetEngine(); char* value = nullptr; if (pageEl) { value = pageEl->GetValue(); } Vec<Annotation*> createdAnnots; auto annot = EngineMupdfCreateAnnotation(engine, AnnotationType::FreeText, pageNoUnderCursor, ptOnPage); if (annot) { MainWindowRerender(win); ToolbarUpdateStateForWindow(win, true); createdAnnots.Append(annot); } if (!createdAnnots.empty()) { // TODO: leaking createdAnnots? StartEditAnnotations(tab, createdAnnots); } }
	Reduce two steps to one stpe for accessing the Change context menu	static MenuDef menuDefContext[] = { { _TRN("&Copy Selection"), CmdCopySelection, }, { _TRN("S&election"), (UINT_PTR)menuDefSelection, }, { _TRN("Copy &Link Address"), CmdCopyLinkTarget, }, { _TRN("Copy Co&mment"), CmdCopyComment, }, { _TRN("Copy &Image"), CmdCopyImage, }, }, // note: strings cannot be "" or else items are not there { "Add to favorites", CmdFavoriteAdd, }	static MenuDef menuDefContext[] = { { _TRN("&Copy Selection"), CmdCopySelection, }, { _TRN("S&election"), (UINT_PTR)menuDefSelection, }, { _TRN("Copy &Link Address"), CmdCopyLinkTarget, }, { _TRN("Copy Co&mment"), CmdCopyComment, }, { _TRN("Copy &Image"), CmdCopyImage, }, }, // note: strings cannot be "" or else items are not there { "Add to favorites", CmdFavoriteAdd, }

```

    },
    {
        "Remove from favorites",
        CmdFavoriteDel,
    },
    {
        _TRN("Show &Favorites"),
        CmdFavoriteToggle,
    },
    {
        _TRN("Show &Bookmarks"),
        CmdToggleBookmarks,
    },
    {
        _TRN("Show &Toolbar"),
        CmdToggleToolbar,
    },
    {
        _TRN("Show &Scrollbars"),
        CmdToggleScrollbars,
    },
    {
        kMenuSeparator,
        kMenuSeparatorID,
    },
    {
        _TRN("Select Annotation in Editor"),
        CmdSelectAnnotation,
    },
    {
        _TRN("Delete AnnotationWtDel"),
        CmdDeleteAnnotation,
    },
    {
        _TRN("Edit Annotations"),
        CmdEditAnnotations,
    },
    {
        _TRN("Create Annotation From Selection"),
        (UINT_PTR)menuDefCreateAnnotFromSelection,
    },
    {
        _TRN("Create Annotation &Under Cursor"),
        (UINT_PTR)menuDefCreateAnnotUnderCursor,
    },
    {
        _TRN("Save Annotations to existing PDF"),
        CmdSaveAnnotations,
    },
    {
        _TRN("E&xit Fullscreen"),
        CmdToggleFullscreen, // only seen in full-screen mode
    },
    {
        nullptr,
        0,
    },
    },
};

```

```

    },
    {
        "Remove from favorites",
        CmdFavoriteDel,
    },
    {
        _TRN("Show &Favorites"),
        CmdFavoriteToggle,
    },
    {
        _TRN("Show &Bookmarks"),
        CmdToggleBookmarks,
    },
    {
        _TRN("Show &Toolbar"),
        CmdToggleToolbar,
    },
    {
        _TRN("Show &Scrollbars"),
        CmdToggleScrollbars,
    },
    {
        kMenuSeparator,
        kMenuSeparatorID,
    },
    {
        _TRN("Select Annotation in Editor"),
        CmdSelectAnnotation,
    },
    {
        _TRN("Delete AnnotationWtDel"),
        CmdDeleteAnnotation,
    },
    {
        _TRN("Edit Annotations"),
        CmdEditAnnotations,
    },
    {
        /*{
            _TRN("Create Annotation From Selection"),
            (UINT_PTR)menuDefCreateAnnotFromSelection,
        },*/
        {
            kMenuSeparator,
            kMenuSeparatorID,
        },
        {
            _TRN("&Highlight"),
            CmdCreateAnnotHighlight,
        },
        {
            _TRN("&Underline"),
            CmdCreateAnnotUnderline,
        },
        {
            _TRN("&Strike Out"),
            CmdCreateAnnotStrikeOut,
        },
        {
            _TRN("S&quiggly"),
            CmdCreateAnnotSquiggly,
        },
        {
            _TRN("Text Box"),
            CmdCreateAnnotBBox,
        },
    },

```

```

/*{
    _TRN("Create Annotation &Under Cursor"),
    (UINT_PTR)menuDefCreateAnnotUnderCursor,
},*/
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("&Free Text"),
    CmdCreateAnnotFreeText,
},
{
    _TRN("&Text"),
    CmdCreateAnnotText,
},
{
    _TRN("Circle"),
    CmdCreateAnnotCircle,
},
{
    _TRN("Square"),
    CmdCreateAnnotSquare,
},
{
    _TRN("&Stamp"),
    CmdCreateAnnotStamp,
},
{
    _TRN("&Caret"),
    CmdCreateAnnotCaret,
},
{
    _TRN("&Paste Clipboard"),
    CmdCreateAnnotImage,
},
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("Save Annotations to existing PDF"),
    CmdSaveAnnotations,
},
{
    _TRN("E&xit Fullscreen"),
    CmdToggleFullscreen, // only seen in full-screen mode
},
{
    nullptr,
    0,
},
},
};

```

<b>menu</b>	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:
<b>Add Text box(BBox) command for disabled list with No Selection</b>	UINT_PTR disableIfNoSelection[] = {             CmdCopySelection,             CmdTranslateSelectionWithDeepL,             CmdTranslateSelectionWithGoogle,             CmdSearchSelectionWithBing,             CmdSearchSelectionWithGoogle,             CmdCreateAnnotHighlight,             CmdCreateAnnotSquiggly,             CmdCreateAnnotStrikeOut,             CmdCreateAnnotUnderline,             0,           };	UINT_PTR disableIfNoSelection[] = {             CmdCopySelection,             CmdTranslateSelectionWithDeepL,             CmdTranslateSelectionWithGoogle,             CmdSearchSelectionWithBing,             CmdSearchSelectionWithGoogle,             CmdCreateAnnotHighlight,             CmdCreateAnnotSquiggly,             CmdCreateAnnotStrikeOut,             CmdCreateAnnotUnderline,             CmdCreateAnnotRedact,             CmdCreateAnnotBBox,             0,           };
<b>enable redact, Bbox</b>	<u>Put the code after the following code</u> case CmdCreateAnnotStrikeOut:	case CmdCreateAnnotRedact: createdAnnots = MakeAnnotationFromSelection(tab, AnnotationType::Redact); break; case CmdCreateAnnotBBox: createdAnnots = MakeAnnotationFromSelection(tab,

			AnnotationType::BBox); break;
Canvas.cpp	<p>function</p> <p><b>Just mouse double click on page, then free text annotation appears</b></p> <p><b>remove a bitmap which means reloading state</b></p> <p><b>movable objects</b></p>	<p>before</p> <pre>static void OnMouseLeftButtonDbkClk(MainWindow* win, int x, int y, WPARAM key) { ... ... ... HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { continue; } SelectObject(bmpDC, gBitmapReloadingCue); int size = DpiScale(win-&gt;hwndFrame, 16); int cx = std::min(bounds.dx, 2 * size); int cy = std::min(bounds.dy, 2 * size); int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx); int y = bounds.y + std::max((cy - size) / 2, 0); int dxDest = std::min(cx, size); int dyDest = std::min(cy, size); StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY); DeleteDC(bmpDC); static AnnotationType moveableAnnotations[] = { ... ... ... //AnnotationType::Redact, AnnotationType::Stamp, AnnotationType::Caret, </pre>	<p>after</p> <pre>static void OnMouseLeftButtonDbkClk(MainWindow* win, int x, int y, WPARAM key) { OnCreateFreeText(win, x, y); return; ... ... ... /*HDC bmpDC = CreateCompatibleDC(hdc); if (!bmpDC) { continue; } SelectObject(bmpDC, gBitmapReloadingCue); int size = DpiScale(win-&gt;hwndFrame, 16); int cx = std::min(bounds.dx, 2 * size); int cy = std::min(bounds.dy, 2 * size); int x = bounds.x + bounds.dx - std::min((cx + size) / 2, cx); int y = bounds.y + std::max((cy - size) / 2, 0); int dxDest = std::min(cx, size); int dyDest = std::min(cy, size); StretchBlt(hdc, x, y, dxDest, dyDest, bmpDC, 0, 0, 16, 16, SRCCOPY); DeleteDC(bmpDC);*/ static AnnotationType moveableAnnotations[] = { ... ... ... //AnnotationType::Redact, //AnnotationType::BBox, AnnotationType::Stamp, AnnotationType::Caret, AnnotationType::Image, </pre>
Annotation.h	<p>function</p> <p><b>1. Bbox class</b> <b>2. Image class</b></p>	<p>before</p> <pre>enum class AnnotationType { ... ... ... Redact, Stamp, Caret, ... ... ... };</pre>	<p>after</p> <pre>enum class AnnotationType { ... ... ... Redact, BBox, Stamp, Caret, Image, ... ... ... };</pre>
Annotation.cpp	<p>function</p> <p><b>add Bbox and image annotation</b></p> <p><b>add Bbox and image annotation</b></p>	<p>before</p> <pre>// must match the order of enum class AnnotationType static const char* gAnnotNames = ... ... ... "Redact\0" "Stamp\0" "Caret\0" static const char* gAnnotReadableNames = ... ... ... "Redact\0" "Stamp\0" "Caret\0"</pre>	<p>after</p> <pre>// must match the order of enum class AnnotationType static const char* gAnnotNames = ... ... ... "Redact\0" "BBox\0" "Stamp\0" "Caret\0" "Image\0" static const char* gAnnotReadableNames = ... ... ... "Redact\0" "BBox\0" "Stamp\0" "Caret\0" "Image\0"</pre>
Annot.h	<p>function</p> <p><b>1. Bbox annot</b> <b>2. Image annot</b></p>	<p>before</p> <pre>enum pdf_annot_type { ... ... ... PDF_ANNOT_REDACT, PDF_ANNOT_STAMP, PDF_ANNOT_CARET,</pre>	<p>after</p> <pre>enum pdf_annot_type { ... ... ... PDF_ANNOT_REDACT, PDF_ANNOT_BBOX, PDF_ANNOT_STAMP, PDF_ANNOT_CARET, PDF_ANNOT_IMAGE,</pre>
Commands.h	<p>function</p> <p><b>put Bbox and</b></p>	<p>before</p> <pre>V(CmdCreateAnnotCaret, "Create Caret Annotation") \</pre>	<p>after</p> <pre>V(CmdCreateAnnotRedact, "Create Redact Annotation") \</pre>

	<u>image annots to command list</u>	V(CmdCreateAnnotRedact, "Create Redact Annotation") \	V(CmdCreateAnnotBBox, "Create BBox Annotation") \
			V(CmdCreateAnnotCaret, "Create Caret Annotation") \
			V(CmdCreateAnnotImage, "Create Image Annotation") \
SumatraPDF.cpp	function	before	after
	menu	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:
	enable redact, textbox	// TODO: make it closer to handling in OnWindowContextMenu() case CmdCreateAnnotHighlight: case CmdCreateAnnotSquiggly: case CmdCreateAnnotStrikeOut: case CmdCreateAnnotUnderline: if (win && tab) { auto annots = MakeAnnotationFromSelection(tab, annotType); bool isShift = IsShiftPressed(); openAnnotsInEditWindow(win, annots, isShift); } break;	// TODO: make it closer to handling in OnWindowContextMenu() case CmdCreateAnnotHighlight: case CmdCreateAnnotSquiggly: case CmdCreateAnnotStrikeOut: case CmdCreateAnnotRedact: case CmdCreateAnnotBBox: case CmdCreateAnnotUnderline: if (win && tab) { auto annots = MakeAnnotationFromSelection(tab, annotType); bool isShift = IsShiftPressed(); openAnnotsInEditWindow(win, annots, isShift); } break;