

# Customization of SumatraPDF

2023년 3월 4일 토요일 오전 6:33

File name and function	before	after
pdf-annot.c  pdf_create_annot  Make the text red and reduce font size to 9	<pre>case PDF_ANNOT_FREE_TEXT: {     fz_rect text_rect = { 12, 12, 12+200, 12+100 };      /* Use undocumented Adobe property to match page rotation. */     int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page-&gt;obj, PDF_NAME(Rotate)));     if (rot != 0)         pdf_dict_put_int(ctx, annot-&gt;obj, PDF_NAME(Rotate), rot);      pdf_set_annot_rect(ctx, annot, text_rect);     pdf_set_annot_border(ctx, annot, 0);     pdf_set_annot_default_appearance(ctx, annot, "Helv", 12, nelem(black), black); } break;</pre>	<pre>[Recent: 20220522] case PDF_ANNOT_FREE_TEXT: {     fz_rect text_rect = { 12, 12, 12+200, 12+100 };      /* Use undocumented Adobe property to match page rotation. */     int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page-&gt;obj, PDF_NAME(Rotate)));     if (rot != 0)         pdf_dict_put_int(ctx, annot-&gt;obj, PDF_NAME(Rotate), rot);     pdf_set_annot_rect(ctx, annot, text_rect);     pdf_set_annot_border(ctx, annot, 0);     float CMYK[] = {0, 0.5, 0.3, 0};     pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, 4, CMYK); } break;</pre> <pre>[Standard] case PDF_ANNOT_FREE_TEXT: {     fz_rect text_rect = { 12, 12, 12+200, 12+100 };      /* Use undocumented Adobe property to match page rotation. */     int rot = pdf_to_int(ctx, pdf_dict_get_inheritable(ctx, page-&gt;obj, PDF_NAME(Rotate)));     if (rot != 0)         pdf_dict_put_int(ctx, annot-&gt;obj, PDF_NAME(Rotate), rot);      pdf_set_annot_rect(ctx, annot, text_rect);     pdf_set_annot_border(ctx, annot, 0);     pdf_set_annot_default_appearance(ctx, annot, "Helv", 9, nelem(red), red); } break;</pre>
EditAnnotations.cpp  Annotation* EngineMupdfCreateAnnotation  Remove default text from comments and remove borders	<pre>if (typ == AnnotationType::FreeText) {     pdf_set_annot_contents(ctx, annot, "This is a text..");     pdf_set_annot_border(ctx, annot, 1); }</pre>	<pre>if (typ == AnnotationType::FreeText) {     pdf_set_annot_contents(ctx, annot, "Put your comment");     pdf_set_annot_border(ctx, annot, 0);     fz_rect trect = pdf_annot_rect(ctx, annot);     trect.x0 = pos.x;     trect.y0 = pos.y + 10;     trect.x1 = pos.x;     trect.y1 = pos.y + 10;     pdf_set_annot_rect(ctx, annot, trect); }</pre>
pdf-appearance.c  Improved Korean input issues	<pre>static void write_string(fz_context *ctx, fz_buffer *buf,     fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end) {     struct text_walk_state state;     int last_enc = 0;     init_text_walk(ctx, &amp;state, lang, font, text, end);     while (next_text_walk(ctx, &amp;state))     {         if (state.enc != last_enc)         {             if (last_enc)             {                 if (last_enc &lt; ENC_KOREAN)                     fz_append_byte(ctx, buf, ' ');                 else                     fz_append_byte(ctx, buf, '&gt;');                 fz_append_string(ctx, buf, "Tj\n");             }              switch (state.enc)             {                 case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break;                 case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size); break;                 case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size); break;                 case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break;                 case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break;                 case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break;                 case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;             }              if (state.enc &lt; ENC_KOREAN)                 fz_append_byte(ctx, buf, '(');             else                 fz_append_byte(ctx, buf, '&lt;');              last_enc = state.enc;         }          if (state.enc &lt; ENC_KOREAN)         {             if (state.c == '('    state.c == ')'    state.c == '\\')                 fz_append_byte(ctx, buf, '\\');             fz_append_byte(ctx, buf, state.c);         }         else         {             fz_append_printf(ctx, buf, "%04x", state.c);         }     } }</pre>	<pre>static void write_string(fz_context *ctx, fz_buffer *buf,     fz_text_language lang, fz_font *font, const char *fontname, float size, const char *text, const char *end) {     struct text_walk_state state;     int last_enc = 0;     init_text_walk(ctx, &amp;state, lang, font, text, end);     while (next_text_walk(ctx, &amp;state))     {         if (state.text[0] == ' '    state.text[0] == '1'    state.text[0] == '2'    state.text[0] == '3'                state.text[0] == '4'    state.text[0] == '5'    state.text[0] == '6'    state.text[0] == '7'                state.text[0] == '8'    state.text[0] == '9'    state.text[0] == '0'    state.text[0] == '^'                state.text[0] == '"'    state.text[0] == '!'    state.text[0] == '@'    state.text[0] == '#'                state.text[0] == '\$'    state.text[0] == '%'    state.text[0] == '^'    state.text[0] == '&amp;'                state.text[0] == '*'    state.text[0] == '('    state.text[0] == ')'    state.text[0] == '-'                state.text[0] == '.'    state.text[0] == '+'    state.text[0] == '='    state.text[0] == '!'                state.text[0] == '}'    state.text[0] == '['    state.text[0] == ']'    state.text[0] == '{'                state.text[0] == ':'    state.text[0] == ';'    state.text[0] == '"'    state.text[0] == ' '                state.text[0] == ' '    state.text[0] == '&lt;'    state.text[0] == '&gt;'    state.text[0] == '/'                state.text[0] == '?')             state.enc = ENC_LATIN;         if (state.enc != last_enc)         {             if (last_enc)             {                 if (last_enc &lt; ENC_KOREAN)                     fz_append_byte(ctx, buf, ' ');                 else                     fz_append_byte(ctx, buf, '&gt;');                 fz_append_string(ctx, buf, "Tj\n");             }              switch (state.enc)             {                 case ENC_LATIN: fz_append_printf(ctx, buf, "/%s %g Tf\n", fontname, size); break;                 case ENC_GREEK: fz_append_printf(ctx, buf, "/%sGRK %g Tf\n", fontname, size); break;                 case ENC_CYRILLIC: fz_append_printf(ctx, buf, "/%sCYR %g Tf\n", fontname, size); break;                 case ENC_KOREAN: fz_append_printf(ctx, buf, "/Batang %g Tf\n", size); break;                 case ENC_JAPANESE: fz_append_printf(ctx, buf, "/Mincho %g Tf\n", size); break;                 case ENC_HANT: fz_append_printf(ctx, buf, "/Ming %g Tf\n", size); break;                 case ENC_HANS: fz_append_printf(ctx, buf, "/Song %g Tf\n", size); break;             }              if (state.enc &lt; ENC_KOREAN)                 fz_append_byte(ctx, buf, '(');             else                 fz_append_byte(ctx, buf, '&lt;');              last_enc = state.enc;         }          if (state.enc &lt; ENC_KOREAN)         {             if (state.c == '('    state.c == ')'    state.c == '\\')                 fz_append_byte(ctx, buf, '\\');             fz_append_byte(ctx, buf, state.c);         }         else         {             fz_append_printf(ctx, buf, "%04x", state.c);         }     } }</pre>

	<pre> if (last_enc) {     if (last_enc &lt; ENC_KOREAN)         fz_append_byte(ctx, buf, '');     else         fz_append_byte(ctx, buf, '&gt;');     fz_append_string(ctx, buf, "Tj\n"); } </pre>	<pre> // state.c == (    state.c == )    state.c == \\\ fz_append_byte(ctx, buf, '\\'); fz_append_byte(ctx, buf, state.c); } else {     fz_append_printf(ctx, buf, "%04x", state.c); } }  if (last_enc) {     if (last_enc &lt; ENC_KOREAN)         fz_append_byte(ctx, buf, '');     else         fz_append_byte(ctx, buf, '&gt;');     fz_append_string(ctx, buf, "Tj\n"); } } </pre>
EditAnnotations DoContents  Force focus to input window when creating a comment  Automatically select entire text	<pre> static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {     str::Str s = Contents(annot);     // TODO: don't replace if already is "\r\n"     Replace(s, "\n", "\r\n");     ew-&gt;editContents-&gt;SetText(s.Get());     ew-&gt;staticContents-&gt;SetIsVisible(true);     ew-&gt;editContents-&gt;SetIsVisible(true); } </pre>	<p><b>[Recent: 20220522]</b></p> <pre> static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {     str::Str s = Contents(annot);     // TODO: don't replace if already is "\r\n"     Replace(s, "\n", "\r\n");     ew-&gt;editContents-&gt;SetText(s.Get());     keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key     keybd_event('A', 0, 0, 0); // push 'A' key     keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key     keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key     EngineMupdf* e = ew-&gt;annot-&gt;engine;     auto ctx = e-&gt;ctx;     pdf_set_annot_border(ctx, ew-&gt;annot-&gt;pdfannot, 0);     float RGB[] = {255, 0, 0};     pdf_set_annot_default_appearance(ctx, ew-&gt;annot-&gt;pdfannot, "Helv", 9, 3, RGB);     ew-&gt;staticContents-&gt;SetIsVisible(true);     ew-&gt;editContents-&gt;SetIsVisible(true);     SetFocus(ew-&gt;editContents-&gt;hwnd); }  [set text white color] static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {     str::Str s = Contents(annot);     // TODO: don't replace if already is "\r\n"     Replace(s, "\n", "\r\n");     ew-&gt;editContents-&gt;SetText(s.Get());     keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key     keybd_event('A', 0, 0, 0); // push 'A' key     keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key     keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key     EngineMupdf* e = ew-&gt;annot-&gt;engine;     auto ctx = e-&gt;ctx;     pdf_set_annot_border(ctx, ew-&gt;annot-&gt;pdfannot, 0);     float transparent[] = {0, 0, 0, 0};     pdf_set_annot_color(ctx, ew-&gt;annot-&gt;pdfannot, 4, transparent);     ew-&gt;staticContents-&gt;SetIsVisible(true);     ew-&gt;editContents-&gt;SetIsVisible(true);     SetFocus(ew-&gt;editContents-&gt;hwnd); }  [Simple version] static void DoContents(EditAnnotationsWindow* ew, Annotation* annot) {     str::Str s = Contents(annot);     // TODO: don't replace if already is "\r\n"     Replace(s, "\n", "\r\n");     ew-&gt;editContents-&gt;SetText(s.Get());     keybd_event(VK_CONTROL, 0, 0, 0); // push Ctrl key     keybd_event('A', 0, 0, 0); // push 'A' key     keybd_event('A', 0, KEYEVENTF_KEYUP, 0); // release A key     keybd_event(VK_CONTROL, 0, KEYEVENTF_KEYUP, 0); // release Ctrl key     ew-&gt;staticContents-&gt;SetIsVisible(true);     ew-&gt;editContents-&gt;SetIsVisible(true);     SetFocus(ew-&gt;editContents-&gt;hwnd); } </pre>
pdf-appearance.c → pdf_write_underline_appearance  Adjust underline position	<pre> a = lerp_point(quad[LL], quad[UL], 1/7.0f); b = lerp_point(quad[LR], quad[UR], 1/7.0f); </pre>	<pre> a = lerp_point(quad[LL], quad[UL], 1/24.0f); b = lerp_point(quad[LR], quad[UR], 1/24.0f); </pre>
pdf-appearance.c → pdf_write_squiggly_appearance  Adjust squiggly position	<pre> while (x &lt; w) {     x += h/7;     a = lerp_point(quad[LL], quad[LR], x/w);     if (up)     {         b = lerp_point(quad[UL], quad[UR], x/w);         c = lerp_point(a, b, 1/7.0f);         fz_append_printf(ctx, buf, "%g %g lWn", c.x, c.y);     }     else         fz_append_printf(ctx, buf, "%g %g lWn", a.x, a.y);     up = !up; } </pre>	<pre> while (x &lt; w) {     x += h/7;     a = lerp_point(quad[LL], quad[LR], x/w 0.01f);     if (up)     {         b = lerp_point(quad[UL], quad[UR], x/w 0.01f);         c = lerp_point(a, b, 1/17.0f);         fz_append_printf(ctx, buf, "%g %g lWn", c.x, c.y);     }     else         fz_append_printf(ctx, buf, "%g %g lWn", a.x, a.y);     up = !up; } </pre>
pdf-appearance.c  pdf_write_free_text_appearance  Resize Rect object to fit text size	<pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,     fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) {     const char *font;     float size, color[4];     const char *text;     float w, h, t, b; } </pre>	<pre> pdf_write_free_text_appearance(fz_context *ctx, pdf_annot *annot, fz_buffer *buf,     fz_rect *rect, fz_rect *bbox, fz_matrix *matrix, pdf_obj **res) {     const char* font;     float size, color[4];     const char* text;     float w, h, t, b; } </pre>

	<pre> float w, h, t, b; int q, r, n; int lang;  /* /Rotate is an undocumented annotation property supported by Adobe */ text = pdf_annot_contents(ctx, annot); r = pdf_dict_get_int(ctx, annot-&gt;obj, PDF_NAME(Rotate)); q = pdf_annot_quadding(ctx, annot); pdf_annot_default_appearance(ctx, annot, &amp;font, &amp;size, &amp;n, color); lang = pdf_annot_language(ctx, annot);  w = rect-&gt;x1 - rect-&gt;x0; h = rect-&gt;y1 - rect-&gt;y0; if (r == 90    r == 270)     t = h, h = w, w = t;  *matrix = fz_rotate(r); *bbox = fz_make_rect(0, 0, w, h);  pdf_write_opacity(ctx, annot, buf, res); pdf_write_dash_pattern(ctx, annot, buf, res);  if (pdf_write_fill_color_appearance(ctx, annot, buf))     fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);  b = pdf_write_border_appearance(ctx, annot, buf); if (b &gt; 0) {     if (n == 4)         fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1],             color[2], color[3]);     else if (n == 3)         fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);     else if (n == 1)         fz_append_printf(ctx, buf, "%g G\n", color[0]);     else if (n == 0)         fz_append_printf(ctx, buf, "0 G\n");     fz_append_printf(ctx, buf, "%g %g %g %g re\nS\n", b/2, b/2, w-b, h-b); }  fz_append_printf(ctx, buf, "%g %g %g %g re\nW\nnn\n", b, b, w-b*2, h-b*2);  write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b*2,     0.8f, 1.2f, 1, 0, 0); } </pre>	<pre> float w, h, t, b; int q, r, n; int lang;  /* /Rotate is an undocumented annotation property supported by Adobe */ text = pdf_annot_contents(ctx, annot); r = pdf_dict_get_int(ctx, annot-&gt;obj, PDF_NAME(Rotate)); q = pdf_annot_quadding(ctx, annot); pdf_annot_default_appearance(ctx, annot, &amp;font, &amp;size, &amp;n, color); lang = pdf_annot_language(ctx, annot);  b = pdf_write_border_appearance(ctx, annot, buf); fz_font* fonta = fz_new_base14_font(ctx, full_font_name(&amp;font)); float var_w = 0; float max_w = 400.0; float fontheight = size; float lineNo = 0; get_var_rect_from_text(ctx, lang, fonta, size, text, &amp;var_w, &amp;lineNo); if (var_w &lt; max_w) {     rect-&gt;x1 = rect-&gt;x0 + var_w;     rect-&gt;y1 = rect-&gt;y0 + fontheight + lineNo * fontheight; } else {     rect-&gt;x1 = rect-&gt;x0 + max_w;     rect-&gt;y1 = rect-&gt;y0 + fontheight + round(var_w / max_w) * fontheight + lineNo * fontheight; }  rect-&gt;y1 += 2 * b + 5.0; rect-&gt;x1 += 2 * b + 5.0;  w = rect-&gt;x1 - rect-&gt;x0; h = rect-&gt;y1 - rect-&gt;y0; if (r == 90    r == 270)     t = h, h = w, w = t;  *matrix = fz_rotate(r); *bbox = fz_make_rect(0, 0, w, h);  pdf_write_opacity(ctx, annot, buf, res); pdf_write_dash_pattern(ctx, annot, buf, res);  if (pdf_write_fill_color_appearance(ctx, annot, buf))     fz_append_printf(ctx, buf, "0 0 %g %g re\nf\n", w, h);  if (b &gt; 0) {     if (n == 4)         fz_append_printf(ctx, buf, "%g %g %g %g K\n", color[0], color[1], color[2], color[3]);     else if (n == 3)         fz_append_printf(ctx, buf, "%g %g %g RG\n", color[0], color[1], color[2]);     else if (n == 1)         fz_append_printf(ctx, buf, "%g G\n", color[0]);     else if (n == 0)         fz_append_printf(ctx, buf, "0 G\n");     fz_append_printf(ctx, buf, "%g %g %g %g re\nS\n", 0, 0, w, h); } fz_append_printf(ctx, buf, "%g %g %g %g re\nW\nnn\n", b, b, w - b, h - b);  write_variable_text(ctx, annot, buf, res, lang, text, font, size, n, color, q, w, h, b, 1.0f, 1.0f, 1, 0, 1.0f); } </pre>
<p>pdf-appearance.c</p> <p>Returns a Rect object size that fits the text size</p>	-	<pre> static void get_var_rect_from_text(fz_context* ctx, fz_text_language lang, fz_font* font, float size, const char* text, float* rectw, float* lineNo) {     struct text_walk_state state;     float x = 0;     float xt = 0;     float y = 0;     init_text_walk(ctx, &amp;state, lang, font, text, NULL);     while (next_text_walk(ctx, &amp;state)) {         xt += state.w * size;         if (state.u == '\n'    state.u == '\r') {             y++;             xt = 0;         }         x = max(x, xt);     }     *rectw = x;     *lineNo = y; } </pre>
<p>2023.05.16</p> <p>declare object.h</p> <p>definition pdf-object.c</p> <p>Remove double spacing error produced by enter key event</p>	<pre> const char* pdf_to_text_string(fz_context* ctx, pdf_obj* obj); -----  const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) {     RESOLVE(obj);     if (OBJ_IS_STRING(obj))     {         if (!STRING(obj)-&gt;text)             STRING(obj)-&gt;text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)-&gt; buf, STRING(obj)-&gt;len);         return STRING(obj)-&gt;text;     }     return ""; } </pre>	<pre> void replace_crlf(char* str); const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj); ----- void replace_crlf(char* str) {     char* p = str;     while (*p) {         if (*p == '\r' &amp;&amp; *(p + 1) == '\n') {             *p++ = '\n';             memmove(p, p + 1, strlen(p + 1) + 1);         } else {             p++;         }     } }  const char *pdf_to_text_string(fz_context *ctx, pdf_obj *obj) {     RESOLVE(obj);     if (OBJ_IS_STRING(obj))     {         if (!STRING(obj)-&gt;text)             STRING(obj)-&gt;text = pdf_new_utf8_from_pdf_string(ctx, STRING(obj)-&gt;buf, STRING(obj)-&gt;len);         char *res = STRING(obj)-&gt;text;         replace_crlf(res);         return res;     }     return ""; } </pre>

WinGui.cpp  Prevent wrong window appearing	<pre> HWND Wnd::CreateCustom(const CreateCustomArgs&amp; args) { ... ... ... HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, x, y, dx, dy, parent, m, inst, createParams); </pre>	<pre> HWND Wnd::CreateCustom(const CreateCustomArgs&amp; args) { ... ... ... HWND hwndTmp = ::CreateWindowExW(exStyle, className, titleW, style, -5000, -5000, dx, dy, parent, m, inst, createParams); </pre>
Canvas.cpp  Just click on page, then free text annotation appears	<pre> static void OnMouseLeftButtonUp(MainWindow* win, int x, int y, WPARAM key) { line 581 </pre>	<pre> static void OnMouseLeftButtonUp(MainWindow* win, int x, int y, WPARAM key) { .. .. .. OnCreateFreeText(win, x, y); return; } </pre>
Menu.cpp  Create free text annotation on click of page		<pre> void OnCreateFreeText(MainWindow* win, int x, int y) {     DisplayModel* dm = win-&gt;AsFixed();     CrashIf(!dm);     if (!dm) {         return;     }      Point cursorPos(x, y);     WindowTab* tab = win-&gt;CurrentTab();     IPageElement* pageEl = dm-&gt;GetElementAtPos(cursorPos, nullptr);     int pageNoUnderCursor = dm-&gt;GetPageNoByPoint(cursorPos);     PointF ptOnPage = dm-&gt;CvtFromScreen(cursorPos, pageNoUnderCursor);     EngineBase* engine = dm-&gt;GetEngine();     char* value = nullptr;     if (pageEl) {         value = pageEl-&gt;GetValue();     }     Vec&lt;Annotation*&gt; createdAnnots;     auto annot = EngineMupdfCreateAnnotation(engine, AnnotationType::FreeText, pageNoUnderCursor, ptOnPage);     if (annot) {         MainWindowRerender(win);         ToolbarUpdateStateForWindow(win, true);         createdAnnots.Append(annot);     }     if (!createdAnnots.empty()) {         // TODO: leaking createdAnnots?         StartEditAnnotations(tab, createdAnnots);     } } </pre>
Menu.h  declare the free text on click	<pre> void OnWindowContextMenu(MainWindow* win, int x, int y); </pre>	<pre> void OnWindowContextMenu(MainWindow* win, int x, int y); void OnCreateFreeText(MainWindow* win, int x, int y); </pre>
<u>annotation.h</u>  image class	<pre> enum class AnnotationType {     Text,     Link,     FreeText,     Line,     Square,     Circle,     Polygon,     PolyLine,     Highlight,     Underline,     Squiggly,     StrikeOut,     Redact,     Stamp,     Caret,     Ink,     Popup,     FileAttachment,     Sound,     Movie,     RichMedia,     Widget,     Screen,     PrinterMark,     TrapNet,     Watermark,     ThreeD,     Projection,     Unknown = -1 }; </pre>	<pre> enum class AnnotationType {     Text,     Link,     FreeText,     Line,     Square,     Circle,     Polygon,     PolyLine,     Highlight,     Underline,     Squiggly,     StrikeOut,     Redact,     Stamp,     Caret,     Image,     Ink,     Popup,     FileAttachment,     Sound,     Movie,     RichMedia,     Widget,     Screen,     PrinterMark,     TrapNet,     Watermark,     ThreeD,     Projection,     Unknown = -1 }; </pre>
<u>annot.h</u>  image annot type	<pre> enum pdf_annot_type {     PDF_ANNOT_TEXT,     PDF_ANNOT_LINK,     PDF_ANNOT_FREE_TEXT,     PDF_ANNOT_LINE,     PDF_ANNOT_SQUARE,     PDF_ANNOT_CIRCLE,     PDF_ANNOT_POLYGON,     PDF_ANNOT_POLY_LINE, </pre>	<pre> enum pdf_annot_type {     PDF_ANNOT_TEXT,     PDF_ANNOT_LINK,     PDF_ANNOT_FREE_TEXT,     PDF_ANNOT_LINE,     PDF_ANNOT_SQUARE,     PDF_ANNOT_CIRCLE,     PDF_ANNOT_POLYGON,     PDF_ANNOT_POLY_LINE, </pre>

	<pre> PDF_ANNOT_HIGHLIGHT, PDF_ANNOT_UNDERLINE, PDF_ANNOT_SQUIGGLY, PDF_ANNOT_STRIKE_OUT, PDF_ANNOT_REDACT, PDF_ANNOT_STAMP, PDF_ANNOT_CARET, PDF_ANNOT_INK, PDF_ANNOT_POPUP, PDF_ANNOT_FILE_ATTACHMENT, PDF_ANNOT_SOUND, PDF_ANNOT_MOVIE, PDF_ANNOT_RICH_MEDIA, PDF_ANNOT_WIDGET, PDF_ANNOT_SCREEN, PDF_ANNOT_PRINTER_MARK, PDF_ANNOT_TRAP_NET, PDF_ANNOT_WATERMARK, PDF_ANNOT_3D, PDF_ANNOT_PROJECTION, PDF_ANNOT_UNKNOWN = -1 }; </pre>	<pre> PDF_ANNOT_HIGHLIGHT, PDF_ANNOT_UNDERLINE, PDF_ANNOT_SQUIGGLY, PDF_ANNOT_STRIKE_OUT, PDF_ANNOT_REDACT, PDF_ANNOT_STAMP, PDF_ANNOT_CARET, PDF_ANNOT_IMAGE, PDF_ANNOT_INK, PDF_ANNOT_POPUP, PDF_ANNOT_FILE_ATTACHMENT, PDF_ANNOT_SOUND, PDF_ANNOT_MOVIE, PDF_ANNOT_RICH_MEDIA, PDF_ANNOT_WIDGET, PDF_ANNOT_SCREEN, PDF_ANNOT_PRINTER_MARK, PDF_ANNOT_TRAP_NET, PDF_ANNOT_WATERMARK, PDF_ANNOT_3D, PDF_ANNOT_PROJECTION, PDF_ANNOT_UNKNOWN = -1 }; </pre>
<p>Canvas.cpp</p> <p>movable objects</p>	<pre> static AnnotationType moveableAnnotations[] = {     AnnotationType::Text,     AnnotationType::Link,     AnnotationType::FreeText,     AnnotationType::Line,     AnnotationType::Square,     AnnotationType::Circle,     AnnotationType::Polygon,     AnnotationType::PolyLine,     //AnnotationType::Highlight,     //AnnotationType::Underline,     //AnnotationType::Squiggly,     //AnnotationType::StrikeOut,     //AnnotationType::Redact,     AnnotationType::Stamp,     AnnotationType::Caret,     AnnotationType::Image,     AnnotationType::Ink,     AnnotationType::Popup,     AnnotationType::FileAttachment,     AnnotationType::Sound,     AnnotationType::Movie,     //AnnotationType::Widget, // TODO: maybe moveble?     AnnotationType::Screen,     AnnotationType::PrinterMark,     AnnotationType::TrapNet,     AnnotationType::Watermark,     AnnotationType::ThreeD,     AnnotationType::Unknown, }; </pre>	<pre> static AnnotationType moveableAnnotations[] = {     AnnotationType::Text,     AnnotationType::Link,     AnnotationType::FreeText,     AnnotationType::Line,     AnnotationType::Square,     AnnotationType::Circle,     AnnotationType::Polygon,     AnnotationType::PolyLine,     //AnnotationType::Highlight,     //AnnotationType::Underline,     //AnnotationType::Squiggly,     //AnnotationType::StrikeOut,     //AnnotationType::Redact,     AnnotationType::Stamp,     AnnotationType::Caret,     AnnotationType::Image,     AnnotationType::Ink,     AnnotationType::Popup,     AnnotationType::FileAttachment,     AnnotationType::Sound,     AnnotationType::Movie,     //AnnotationType::Widget, // TODO: maybe moveble?     AnnotationType::Screen,     AnnotationType::PrinterMark,     AnnotationType::TrapNet,     AnnotationType::Watermark,     AnnotationType::ThreeD,     AnnotationType::Unknown, }; </pre>
<p>Commands.h</p> <p>put image annot to command list</p>	<pre> V(CmdCreateAnnotCaret, "Create Caret Annotation") \ </pre>	<pre> V(CmdCreateAnnotCaret, "Create Caret Annotation") \ V(CmdCreateAnnotImage, "Create Image Annotation") \ </pre>
<p>EditAnnotations.cpp</p> <p>EngineMupdfCreateAnnotation</p> <p>Copy and paste an image file into a PDF page</p>	<pre> EngineMupdf* epdf = AsEngineMupdf(engine); fz_context* ctx = epdf-&gt;ctx;  auto pageInfo = epdf-&gt;GetFzPageInfo(pageNo, true);  ScopedCriticalSection cs(epdf-&gt;ctxAccess);  auto page = pdf_page_from_fz_page(ctx, pageInfo-&gt;page); enum pdf_annot_type atyp = (enum pdf_annot_type)typ;  auto annot = pdf_create_annot(ctx, page, atyp);  pdf_set_annot_modification_date(ctx, annot, time(nullptr)); if (pdf_annot_has_author(ctx, annot) ) {     char* defAuthor = gGlobalPrefs-&gt;annotations.defaultAuthor;     // if "(none)" we don't set it     if (!str::Eq(defAuthor, "(none)")) {         const char* author = getuser();         if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {             author = defAuthor;         }         pdf_set_annot_author(ctx, annot, author);     } }  switch (typ) { case AnnotationType::Text: case AnnotationType::FreeText: case AnnotationType::Stamp: case AnnotationType::Caret: case AnnotationType::Square: case AnnotationType::Circle: {     fz_rect trect = pdf_annot_rect(ctx, annot);     float dx = trect.x1 - trect.x0;     trect.x0 = pos.x;     trect.x1 = trect.x0 + dx;     float dy = trect.y1 - trect.y0;     trect.y0 = pos.y;     trect.y1 = trect.y0 + dy;     pdf_set_annot_rect(ctx, annot, trect); } break; case AnnotationType::Line: {     fz_point a(pos.x, pos.y);     fz_point b(pos.x + 100, pos.y + 50);     pdf_set_annot_line(ctx, annot, a, b); } break; } if (typ == AnnotationType::FreeText) { </pre>	<pre> if (typ == AnnotationType::Image) {     // Open the clipboard, and verify that the image data is there.     if (!OpenClipboard(nullptr))         return NULL;     if (!IsClipboardFormatAvailable(CF_BITMAP)) {         CloseClipboard();         return NULL;     } }  EngineMupdf* epdf = AsEngineMupdf(engine); fz_context* ctx = epdf-&gt;ctx;  auto pageInfo = epdf-&gt;GetFzPageInfo(pageNo, true);  ScopedCriticalSection cs(epdf-&gt;ctxAccess);  auto page = pdf_page_from_fz_page(ctx, pageInfo-&gt;page); enum pdf_annot_type atyp = (enum pdf_annot_type)typ;  auto annot = pdf_create_annot(ctx, page, atyp);  pdf_set_annot_modification_date(ctx, annot, time(nullptr)); if (pdf_annot_has_author(ctx, annot) ) {     char* defAuthor = gGlobalPrefs-&gt;annotations.defaultAuthor;     // if "(none)" we don't set it     if (!str::Eq(defAuthor, "(none)")) {         const char* author = getuser();         if (!str::EmptyOrWhiteSpaceOnly(defAuthor)) {             author = defAuthor;         }         pdf_set_annot_author(ctx, annot, author);     } }  switch (typ) { case AnnotationType::Text: case AnnotationType::FreeText: case AnnotationType::Stamp: case AnnotationType::Caret: case AnnotationType::Image: case AnnotationType::Square: case AnnotationType::Circle: {     fz_rect trect = pdf_annot_rect(ctx, annot);     float dx = trect.x1 - trect.x0;     trect.x0 = pos.x;     trect.x1 = trect.x0 + dx;     float dy = trect.y1 - trect.y0;     trect.y0 = pos.y;     trect.y1 = trect.y0 + dy; </pre>

	<pre> pdf_set_annot_contents(ctx, annot, "This is a text.."); pdf_set_annot_border(ctx, annot, 0); } pdf_update_annot(ctx, annot);  auto res = MakeAnnotationPdf(epdf, annot, pageNo); if (typ == AnnotationType::Text) {     AutoFreeStr iconName = GetAnnotationTextIcon();     if (!Istr::Eq(iconName, "Note")) {         SetIconName(res, iconName.Get());     }     auto col = GetAnnotationTextIconColor();     SetColor(res, col); } else if (typ == AnnotationType::Underline) {     auto col = GetAnnotationUnderlineColor();     SetColor(res, col); } else if (typ == AnnotationType::Highlight) {     auto col = GetAnnotationHighlightColor();     SetColor(res, col); } else if (typ == AnnotationType::Squiggly) {     auto col = GetAnnotationSquigglyColor();     SetColor(res, col); } else if (typ == AnnotationType::StrikeOut) {     auto col = GetAnnotationStrikeOutColor();     SetColor(res, col); } pdf_drop_annot(ctx, annot); return res; </pre>	<pre> pdf_set_annot_rect(ctx, annot, trect); } break; case AnnotationType::Line: {     fz_point a(pos.x, pos.y);     fz_point b(pos.x + 100, pos.y + 50);     pdf_set_annot_line(ctx, annot, a, b); } break; } if (typ == AnnotationType::FreeText) {     pdf_set_annot_contents(ctx, annot, "Put your comment!!!");     pdf_set_annot_border(ctx, annot, 0); } pdf_update_annot(ctx, annot);  auto res = MakeAnnotationPdf(epdf, annot, pageNo); if (typ == AnnotationType::Text) {     AutoFreeStr iconName = GetAnnotationTextIcon();     if (!Istr::Eq(iconName, "Note")) {         SetIconName(res, iconName.Get());     }     auto col = GetAnnotationTextIconColor();     SetColor(res, col); } else if (typ == AnnotationType::Underline) {     auto col = GetAnnotationUnderlineColor();     SetColor(res, col); } else if (typ == AnnotationType::Highlight) {     auto col = GetAnnotationHighlightColor();     SetColor(res, col); } else if (typ == AnnotationType::Squiggly) {     auto col = GetAnnotationSquigglyColor();     SetColor(res, col); } else if (typ == AnnotationType::StrikeOut) {     auto col = GetAnnotationStrikeOutColor();     SetColor(res, col); } pdf_drop_annot(ctx, annot); </pre> <pre> if (typ == AnnotationType::Image) {     // Retrieve the bitmap handle from the clipboard.     if (!OpenClipboard(nullptr))         return NULL;     HBITMAP hBitmap = static_cast&lt;HBITMAP*&gt;(GetClipboardData(CF_BITMAP));     if (hBitmap == nullptr) {         CloseClipboard();         return NULL;     }     // Extract DIB data from a bitmap handle.     BITMAP bm;     GetObject(hBitmap, sizeof(BITMAP), &amp;bm);     int size = bm.bmWidthBytes * bm.bmHeight;     unsigned char* data = new unsigned char[size];     GetBitmapBits(hBitmap, size, data);      // Write the extracted DIB data to a file.     std::ofstream file("clipboard_image.bmp", std::ios::binary);     BITMAPFILEHEADER bmfh = {0};     bmfh.bfType = 0x4d42; // "BM"     bmfh.bfOffBits = sizeof(BITMAPFILEHEADER) + sizeof(BITMAPINFOHEADER);     bmfh.bfSize = bmfh.bfOffBits + size;     file.write(reinterpret_cast&lt;const char*&gt;(&amp;bmfh), sizeof(bmfh));     BITMAPINFOHEADER bmih = {0};     bmih.biSize = sizeof(BITMAPINFOHEADER);     bmih.biWidth = bm.bmWidth;     bmih.biHeight = bm.bmHeight; // Save top-down method     bmih.biPlanes = 1;     bmih.biBitCount = bm.bmBitsPixel;     bmih.biCompression = BI_RGB;     bmih.biSizeImage = size;     file.write(reinterpret_cast&lt;const char*&gt;(&amp;bmih), sizeof(bmih));     for (int y = bm.bmHeight - 1; y &gt;= 0; --y) {         file.write(reinterpret_cast&lt;const char*&gt;(data + y * bm.bmWidthBytes), bm.bmWidthBytes);     }     file.close();     // Clean up unused handles and data.     delete[] data;     CloseClipboard();     // Attaches a clipboard image to the stamp. Stamp functionality implemented in Image     fz_image* img = fz_new_image_from_file(ctx, "clipboard_image.bmp");     pdf_set_annot_stamp_image(ctx, annot, img);     fz_drop_image(ctx, img); } </pre> <pre> return res; </pre>
<a href="#">EditAnnotations.cpp</a>	top position	<pre> #include &lt;iostream&gt; #include &lt;fstream&gt; </pre>
<a href="#">pdf-annot.c</a>  pdf_dirty_annot  Prevent Image annot from being cleared	<pre> void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) {     pdf_annot_request_resynthesis(ctx, annot); } </pre>	<pre> void pdf_dirty_annot(fz_context *ctx, pdf_annot *annot) {     enum pdf_annot_type ret = pdf_annot_type(ctx, annot);     if (ret != PDF_ANNOT_IMAGE)         pdf_annot_request_resynthesis(ctx, annot); } </pre>
<a href="#">pdf-annot.c</a>  insert image type annotation	<pre> const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) {     switch (type)     {         case PDF_ANNOT_TEXT: return "Text";         case PDF_ANNOT_LINK: return "Link";         case PDF_ANNOT_FREE_TEXT: return "FreeText";         case PDF_ANNOT_LINE: return "Line";     } } </pre>	<pre> const char * pdf_string_from_annot_type(fz_context *ctx, enum pdf_annot_type type) {     switch (type)     {         case PDF_ANNOT_TEXT: return "Text";         case PDF_ANNOT_LINK: return "Link";         case PDF_ANNOT_FREE_TEXT: return "FreeText";         case PDF_ANNOT_LINE: return "Line";     } } </pre>

	<pre> case PDF_ANNOT_SQUARE: return "Square"; case PDF_ANNOT_CIRCLE: return "Circle"; case PDF_ANNOT_POLYGON: return "Polygon"; case PDF_ANNOT_POLY_LINE: return "PolyLine"; case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline"; case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut"; case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret"; case PDF_ANNOT_IMAGE: return "Image"; case PDF_ANNOT_INK: return "Ink"; case PDF_ANNOT_POPUP: return "Popup"; case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment"; case PDF_ANNOT_SOUND: return "Sound"; case PDF_ANNOT_MOVIE: return "Movie"; case PDF_ANNOT_RICH_MEDIA: return "RichMedia"; case PDF_ANNOT_WIDGET: return "Widget"; case PDF_ANNOT_SCREEN: return "Screen"; case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet"; case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D"; case PDF_ANNOT_PROJECTION: return "Projection"; default: return "UNKNOWN"; }  }  int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) {     if (lstrcmp("Text", subtype)) return PDF_ANNOT_TEXT;     if (lstrcmp("Link", subtype)) return PDF_ANNOT_LINK;     if (lstrcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;     if (lstrcmp("Line", subtype)) return PDF_ANNOT_LINE;     if (lstrcmp("Square", subtype)) return PDF_ANNOT_SQUARE;     if (lstrcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;     if (lstrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON;     if (lstrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;     if (lstrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;     if (lstrcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;     if (lstrcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY;     if (lstrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;     if (lstrcmp("Redact", subtype)) return PDF_ANNOT_REDACT;     if (lstrcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;     if (lstrcmp("Caret", subtype)) return PDF_ANNOT_CARET;     if (lstrcmp("Ink", subtype)) return PDF_ANNOT_INK;     if (lstrcmp("Popup", subtype)) return PDF_ANNOT_POPUP;     if (lstrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT;     if (lstrcmp("Sound", subtype)) return PDF_ANNOT_SOUND;     if (lstrcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;     if (lstrcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA;     if (lstrcmp("Widget", subtype)) return PDF_ANNOT_WIDGET;     if (lstrcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;     if (lstrcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK;     if (lstrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;     if (lstrcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;     if (lstrcmp("3D", subtype)) return PDF_ANNOT_3D;     if (lstrcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION;     return PDF_ANNOT_UNKNOWN; } </pre>	<pre> case PDF_ANNOT_SQUARE: return "Square"; case PDF_ANNOT_CIRCLE: return "Circle"; case PDF_ANNOT_POLYGON: return "Polygon"; case PDF_ANNOT_POLY_LINE: return "PolyLine"; case PDF_ANNOT_HIGHLIGHT: return "Highlight"; case PDF_ANNOT_UNDERLINE: return "Underline"; case PDF_ANNOT_SQUIGGLY: return "Squiggly"; case PDF_ANNOT_STRIKE_OUT: return "StrikeOut"; case PDF_ANNOT_REDACT: return "Redact"; case PDF_ANNOT_STAMP: return "Stamp"; case PDF_ANNOT_CARET: return "Caret"; case PDF_ANNOT_IMAGE: return "Image"; case PDF_ANNOT_INK: return "Ink"; case PDF_ANNOT_POPUP: return "Popup"; case PDF_ANNOT_FILE_ATTACHMENT: return "FileAttachment"; case PDF_ANNOT_SOUND: return "Sound"; case PDF_ANNOT_MOVIE: return "Movie"; case PDF_ANNOT_RICH_MEDIA: return "RichMedia"; case PDF_ANNOT_WIDGET: return "Widget"; case PDF_ANNOT_SCREEN: return "Screen"; case PDF_ANNOT_PRINTER_MARK: return "PrinterMark"; case PDF_ANNOT_TRAP_NET: return "TrapNet"; case PDF_ANNOT_WATERMARK: return "Watermark"; case PDF_ANNOT_3D: return "3D"; case PDF_ANNOT_PROJECTION: return "Projection"; default: return "UNKNOWN"; }  }  int pdf_annot_type_from_string(fz_context *ctx, const char *subtype) {     if (lstrcmp("Text", subtype)) return PDF_ANNOT_TEXT;     if (lstrcmp("Link", subtype)) return PDF_ANNOT_LINK;     if (lstrcmp("FreeText", subtype)) return PDF_ANNOT_FREE_TEXT;     if (lstrcmp("Line", subtype)) return PDF_ANNOT_LINE;     if (lstrcmp("Square", subtype)) return PDF_ANNOT_SQUARE;     if (lstrcmp("Circle", subtype)) return PDF_ANNOT_CIRCLE;     if (lstrcmp("Polygon", subtype)) return PDF_ANNOT_POLYGON;     if (lstrcmp("PolyLine", subtype)) return PDF_ANNOT_POLY_LINE;     if (lstrcmp("Highlight", subtype)) return PDF_ANNOT_HIGHLIGHT;     if (lstrcmp("Underline", subtype)) return PDF_ANNOT_UNDERLINE;     if (lstrcmp("Squiggly", subtype)) return PDF_ANNOT_SQUIGGLY;     if (lstrcmp("StrikeOut", subtype)) return PDF_ANNOT_STRIKE_OUT;     if (lstrcmp("Redact", subtype)) return PDF_ANNOT_REDACT;     if (lstrcmp("Stamp", subtype)) return PDF_ANNOT_STAMP;     if (lstrcmp("Caret", subtype)) return PDF_ANNOT_CARET;     if (lstrcmp("Image", subtype)) return PDF_ANNOT_IMAGE;     if (lstrcmp("Ink", subtype)) return PDF_ANNOT_INK;     if (lstrcmp("Popup", subtype)) return PDF_ANNOT_POPUP;     if (lstrcmp("FileAttachment", subtype)) return PDF_ANNOT_FILE_ATTACHMENT;     if (lstrcmp("Sound", subtype)) return PDF_ANNOT_SOUND;     if (lstrcmp("Movie", subtype)) return PDF_ANNOT_MOVIE;     if (lstrcmp("RichMedia", subtype)) return PDF_ANNOT_RICH_MEDIA;     if (lstrcmp("Widget", subtype)) return PDF_ANNOT_WIDGET;     if (lstrcmp("Screen", subtype)) return PDF_ANNOT_SCREEN;     if (lstrcmp("PrinterMark", subtype)) return PDF_ANNOT_PRINTER_MARK;     if (lstrcmp("TrapNet", subtype)) return PDF_ANNOT_TRAP_NET;     if (lstrcmp("Watermark", subtype)) return PDF_ANNOT_WATERMARK;     if (lstrcmp("3D", subtype)) return PDF_ANNOT_3D;     if (lstrcmp("Projection", subtype)) return PDF_ANNOT_PROJECTION;     return PDF_ANNOT_UNKNOWN; } </pre>
<p><u>pdf-annot.c</u></p> <p>set rect of image annotation</p> <p>Change to a transparent border for image object</p>	<pre> case PDF_ANNOT_CARET: {     fz_rect caret_rect = { 12, 12, 12+18, 12+15 };     pdf_set_annot_rect(ctx, annot, caret_rect);     pdf_set_annot_color(ctx, annot, 3, blue); } break; </pre>	<pre> case PDF_ANNOT_CARET: {     fz_rect caret_rect = {12, 12, 12 + 18, 12 + 15};     pdf_set_annot_rect(ctx, annot, caret_rect);     pdf_set_annot_color(ctx, annot, 3, blue); } break; case PDF_ANNOT_IMAGE: {     fz_rect image_rect = {12, 12, 12 + 200, 12 + 150};     pdf_set_annot_rect(ctx, annot, image_rect);     float transparent[] = {0, 0, 0, 0};     pdf_set_annot_color(ctx, annot, 4, transparent); } break; </pre>
<p><u>pdf-annot.c</u></p> <p>set subtype of image annotation</p>	<pre> static pdf_obj *rect_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Redact),     PDF_NAME(Stamp),     PDF_NAME(Caret),     PDF_NAME(Popup),     PDF_NAME(FileAttachment),     PDF_NAME(Sound),     PDF_NAME(Movie),     PDF_NAME(Widget),     NULL, };  static pdf_obj *markup_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Line),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Polygon),     PDF_NAME(PolyLine),     PDF_NAME(Highlight),     PDF_NAME(Underline),     PDF_NAME(Squiggly),     PDF_NAME(StrikeOut), }; </pre>	<pre> static pdf_obj *rect_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Redact),     PDF_NAME(Stamp),     PDF_NAME(Caret),     PDF_NAME(Image),     PDF_NAME(Popup),     PDF_NAME(FileAttachment),     PDF_NAME(Sound),     PDF_NAME(Movie),     PDF_NAME(Widget),     NULL, };  static pdf_obj *markup_subtypes[] = {     PDF_NAME(Text),     PDF_NAME(FreeText),     PDF_NAME(Line),     PDF_NAME(Square),     PDF_NAME(Circle),     PDF_NAME(Polygon),     PDF_NAME(PolyLine),     PDF_NAME(Highlight),     PDF_NAME(Underline),     PDF_NAME(Squiggly), }; </pre>

	PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret),  PDF_NAME(Ink), PDF_NAME(FileAttachment), PDF_NAME(Sound), NULL, };	PDF_NAME(StrikeOut), PDF_NAME(Redact), PDF_NAME(Stamp), PDF_NAME(Caret), PDF_NAME(Image), PDF_NAME(Ink), PDF_NAME(FileAttachment), PDF_NAME(Sound), NULL, };
Annotation.cpp add image annotation	static const char* gAnnotNames = "Text\0" "Link\0" "FreeText\0" "Line\0" "Square\0" "Circle\0" "Polygon\0" "PolyLine\0" "Highlight\0" "Underline\0" "Squiggly\0" "StrikeOut\0" "Redact\0" "Stamp\0" "Caret\0" "ink\0" "Popup\0" "FileAttachment\0" "Sound\0" "Movie\0" "RichMedia\0" "Widget\0" "Screen\0" "PrinterMark\0" "TrapNet\0" "Watermark\0" "3D\0" "Projection\0"; #endif  static const char* gAnnotReadableNames = "Text\0" "Link\0" "Free Text\0" "Line\0" "Square\0" "Circle\0" "Polygon\0" "Poly Line\0" "Highlight\0" "Underline\0" "Squiggly\0" "StrikeOut\0" "Redact\0" "Stamp\0" "Caret\0" "ink\0" "Popup\0" "File Attachment\0" "Sound\0" "Movie\0" "RichMedia\0" "Widget\0" "Screen\0" "Printer Mark\0" "Trap Net\0" "Watermark\0" "3D\0" "Projection\0"; // clang format-on	// must match the order of enum class AnnotationType static const char* gAnnotNames = "Text\0" "Link\0" "FreeText\0" "Line\0" "Square\0" "Circle\0" "Polygon\0" "PolyLine\0" "Highlight\0" "Underline\0" "Squiggly\0" "StrikeOut\0" "Redact\0" "Stamp\0" "Caret\0" "Image\0" "ink\0" "Popup\0" "FileAttachment\0" "Sound\0" "Movie\0" "RichMedia\0" "Widget\0" "Screen\0" "PrinterMark\0" "TrapNet\0" "Watermark\0" "3D\0" "Projection\0"; #endif  static const char* gAnnotReadableNames = "Text\0" "Link\0" "Free Text\0" "Line\0" "Square\0" "Circle\0" "Polygon\0" "Poly Line\0" "Highlight\0" "Underline\0" "Squiggly\0" "StrikeOut\0" "Redact\0" "Stamp\0" "Caret\0" "Image\0" "ink\0" "Popup\0" "File Attachment\0" "Sound\0" "Movie\0" "RichMedia\0" "Widget\0" "Screen\0" "Printer Mark\0" "Trap Net\0" "Watermark\0" "3D\0" "Projection\0"; // clang format-on
EditAnnotations.cpp add image to annotation type	static AnnotationType gAnnotsWithColor[] = { AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment, AnnotationType::Sound, AnnotationType::Caret, AnnotationType::FreeText, AnnotationType::Ink, AnnotationType::Line, AnnotationType::Square, AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine, AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut, AnnotationType::Squiggly, };	static AnnotationType gAnnotsWithColor[] = { AnnotationType::Stamp, AnnotationType::Text, AnnotationType::FileAttachment, AnnotationType::Sound, AnnotationType::Caret, AnnotationType::Image, AnnotationType::FreeText, AnnotationType::Ink, AnnotationType::Line, AnnotationType::Square, AnnotationType::Circle, AnnotationType::Polygon, AnnotationType::PolyLine, AnnotationType::Highlight, AnnotationType::Underline, AnnotationType::StrikeOut, AnnotationType::Squiggly, };
pdf-appearance.c pdf_write_appearance insert image object	case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz_identity; break;	case PDF_ANNOT_CARET: pdf_write_caret_appearance(ctx, annot, buf, rect, bbox, res); *matrix = fz_identity; break; case PDF_ANNOT_IMAGE:
Menu.cpp Change menu descriptions	static MenuDef menuDefCreateAnnotUnderCursor[] = { { _TRN("&Text"), CmdCreateAnnotText, }, { _TRN("&Free Text"), CmdCreateAnnotFreeText, }, { _TRN("&Stamp"), 	static MenuDef menuDefCreateAnnotUnderCursor[] = { { _TRN("&Text"), CmdCreateAnnotText, }, { _TRN("&Free Text"), CmdCreateAnnotFreeText, }, { _TRN("&Stamp"), 



	<pre> CmdCreateAnnotStamp, }, {     _TRN("&amp;Caret"),     CmdCreateAnnotCaret, }, //({ _TRN("Ink"), CmdCreateAnnotInk, }, { _TRN("Square"), CmdCreateAnnotSquare, }, { _TRN("Circle"), CmdCreateAnnotCircle, }, { _TRN("Line"), CmdCreateAnnotLine, }, { _TRN("Polygon"), CmdCreateAnnotPolygon, }, //({ _TRN("Poly Line"), CmdCreateAnnotPolyLine, }, //({ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, }, {     nullptr,     0, }, }, }; </pre>	<pre> CmdCreateAnnotStamp, }, {     _TRN("&amp;Paste Clipboard"),     CmdCreateAnnotImage, }, //({ _TRN("Ink"), CmdCreateAnnotInk, }, { _TRN("Square"), CmdCreateAnnotSquare, }, { _TRN("Circle"), CmdCreateAnnotCircle, }, { _TRN("Line"), CmdCreateAnnotLine, }, { _TRN("Polygon"), CmdCreateAnnotPolygon, }, //({ _TRN("Poly Line"), CmdCreateAnnotPolyLine, }, //({ _TRN("File Attachment"), CmdCreateAnnotFileAttachment, }, {     nullptr,     0, }, }, }; </pre>
Menu.cpp	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:
Sumatra.cpp	case CmdCreateAnnotCaret:	case CmdCreateAnnotCaret: case CmdCreateAnnotImage:
EditAnnotations.cpp EditAnnotationsWindow  Declaring clipboard image Trackbar and Track Position Objects		Static* staticImageSize = nullptr; Trackbar* trackbarImageSize = nullptr;
EditAnnotations.cpp HidePerAnnotControls  Make clipboard image trackbar and track position objects visible		ew->staticImageSize->SetIsVisible(false); ew->trackbarImageSize->SetIsVisible(false);
EditAnnotations.cpp HidePerAnnotControls  Initialize clipboard image Trackbar command		DolmageSize(ew, ew->annot);
EditAnnotations.cpp DolmageSize  Trackbar initialization actual code		static void DolmageSize(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) != AnnotationType::Image) {         return;     }     // get rect information     RectF rect = GetBounds(annot);     AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), rect.dx);     ew->staticImageSize->SetText(s.Get());     // set position of trackbar to the clipboard image width     ew->trackbarImageSize->SetValue(int(rect.dx));     ew->staticImageSize->SetIsVisible(true);     ew->trackbarImageSize->SetIsVisible(true); }
EditAnnotations.cpp ClipboardSizeChanging  Trackbar scrolling changes		static void ClipboardSizeChanging(EditAnnotationsWindow* ew, TrackbarPosChangingEvent* ev) {     EngineMupdf* e = ew->annot->engine;     auto ctx = e->ctx;     // get current width of clipboard image     RectF rect = GetBounds(ew->annot);     fz_rect fzrect = {0, 0, 10, 10};     // get position of trackbar scroll     int ipos = ew->trackbarImageSize->GetValue();     if (ipos == 0) // do nothing         return;     // change the image width     fzrect.x0 = rect.x;     fzrect.x1 = rect.x + float(ipos);     fzrect.y0 = rect.y;     fzrect.y1 = rect.y + float(ipos) * rect.dy / rect.dx;     // new rect for the changed image width     pdf_set_annot_rect(ctx, ew->annot->pdfannot, fzrect);     // display new image width in the static text     AutoFreeStr s = str::Format(_TRA("Image Width: %.1f"), fzrect.x1 - fzrect.x0);     ew->staticImageSize->SetText(s.Get());     // apply changed image     EnableSavelfAnnotationsChanged(ew);     MainWindowRerender(ew->tab->win); }
EditAnnotations.cpp CreateMainLayout  Trackbar, add to trackbar position annotation		{     auto w = CreateStatic(parent, _TRA("Image Width:"));     w->SetInsetsPt(8, 0, 0, 0);     ew->staticImageSize = w;     vbox->AddChild(w); } {     TrackbarCreateArgs args;     args.parent = parent;     args.rangeMin = 20;     args.rangeMax = 400;      auto w = new Trackbar();     w->SetInsetsPt(8, 0, 0, 0);      w->Create(args);      w->onPosChanging = [ew](auto&& PH1) { return ClipboardSizeChanging(ew,

		<pre>std::forward&lt;decltype(PH1)&gt;(PH1)); }; ew-&gt;trackbarImageSize = w; vbox-&gt;AddChild(w); }</pre>
EditAnnotations.cpp  Remove fill color option of the image clipboard in the annotation window		<pre>static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) == AnnotationType::Image)         return;     size_t n = dimof(gAnnotsWithColor);     bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));     if (!isVisible) {         return;     }     PdfColor col = GetColor(annot);     DropDownFillColor(ew-&gt;dropDownColor, col, ew-&gt;currCustomColor);     n = dimof(gAnnotsIsColorBackground);     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));     if (isBgCol) {         ew-&gt;staticColor-&gt;SetText(_TR("Background Color:"));     } else {         ew-&gt;staticColor-&gt;SetText(_TR("Color:"));     }     ew-&gt;staticColor-&gt;SetIsVisible(true);     ew-&gt;dropDownColor-&gt;SetIsVisible(true); }</pre>
EditAnnotations.cpp  If you want to change the background color of the free text, insert the code in the area you marked with the highlighter.	<pre>static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) == AnnotationType::Caret)         return;     size_t n = dimof(gAnnotsWithColor);     bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));     if (!isVisible) {         return;     }     PdfColor col = GetColor(annot);     if (Type(annot) == AnnotationType::FreeText)     {         col = 0xffffffff;         SetColor(ew-&gt;annot, col);     }      DropDownFillColor(ew-&gt;dropDownColor, col, ew-&gt;currCustomColor);     n = dimof(gAnnotsIsColorBackground);     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));     if (isBgCol) {         ew-&gt;staticColor-&gt;SetText(_TR("Background Color:"));     } else {         ew-&gt;staticColor-&gt;SetText(_TR("Color:"));     }     ew-&gt;staticColor-&gt;SetIsVisible(true);     ew-&gt;dropDownColor-&gt;SetIsVisible(true); }</pre>	<pre>static void DoColor(EditAnnotationsWindow* ew, Annotation* annot) {     if (Type(annot) == AnnotationType::Caret)         return;     size_t n = dimof(gAnnotsWithColor);     bool isVisible = IsAnnotationTypeInArray(gAnnotsWithColor, n, Type(annot));     if (!isVisible) {         return;     }     PdfColor col = GetColor(annot);     if (Type(annot) == AnnotationType::FreeText)     {         col = 0xffffffff;         SetColor(ew-&gt;annot, col);     }      DropDownFillColor(ew-&gt;dropDownColor, col, ew-&gt;currCustomColor);     n = dimof(gAnnotsIsColorBackground);     bool isBgCol = IsAnnotationTypeInArray(gAnnotsIsColorBackground, n, Type(annot));     if (isBgCol) {         ew-&gt;staticColor-&gt;SetText(_TR("Background Color:"));     } else {         ew-&gt;staticColor-&gt;SetText(_TR("Color:"));     }     ew-&gt;staticColor-&gt;SetIsVisible(true);     ew-&gt;dropDownColor-&gt;SetIsVisible(true); }</pre>
Menu.cpp  Reduce two steps to one stpe for accessing the Change context menu	<pre>static MenuDef menuDefContext[] = {     {         _TRN("&amp;Copy Selection"),         CmdCopySelection,     },     {         _TRN("S&amp;election"),         (UINT_PTR)menuDefSelection,     },     {         _TRN("Copy &amp;Link Address"),         CmdCopyLinkTarget,     },     {         _TRN("Copy Co&amp;mmment"),         CmdCopyComment,     },     {         _TRN("Copy &amp;Image"),         CmdCopyImage,     },     // note: strings cannot be "" or else items are not there     {         "Add to favorites",         CmdFavoriteAdd,     },     {         "Remove from favorites",         CmdFavoriteDel,     },     {         _TRN("Show &amp;Favorites"),         CmdFavoriteToggle,     },     {         _TRN("Show &amp;Bookmarks"),         CmdToggleBookmarks,     }, },</pre>	<pre>static MenuDef menuDefContext[] = {     {         _TRN("&amp;Copy Selection"),         CmdCopySelection,     },     {         _TRN("S&amp;election"),         (UINT_PTR)menuDefSelection,     },     {         _TRN("Copy &amp;Link Address"),         CmdCopyLinkTarget,     },     {         _TRN("Copy Co&amp;mmment"),         CmdCopyComment,     },     {         _TRN("Copy &amp;Image"),         CmdCopyImage,     },     // note: strings cannot be "" or else items are not there     {         "Add to favorites",         CmdFavoriteAdd,     },     {         "Remove from favorites",         CmdFavoriteDel,     },     {         _TRN("Show &amp;Favorites"),         CmdFavoriteToggle,     },     {         _TRN("Show &amp;Bookmarks"),         CmdToggleBookmarks,     }, },</pre>

```

{
    _TRN("Show &Toolbar"),
    CmdToggleToolbar,
},
{
    _TRN("Show &Scrollbars"),
    CmdToggleScrollbars,
},
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("Select Annotation in Editor"),
    CmdSelectAnnotation,
},
{
    _TRN("Delete Annotation WtDel"),
    CmdDeleteAnnotation,
},
{
    _TRN("Edit Annotations"),
    CmdEditAnnotations,
},
{
    _TRN("Create Annotation From Selection"),
    (UINT_PTR)menuDefCreateAnnotFromSelection,
},
{
    _TRN("Create Annotation &Under Cursor"),
    (UINT_PTR)menuDefCreateAnnotUnderCursor,
},
{
    _TRN("Save Annotations to existing PDF"),
    CmdSaveAnnotations,
},
{
    _TRN("E&xit Fullscreen"),
    CmdToggleFullscreen, // only seen in full-screen mode
},
{
    nullptr,
    0,
},
};

```

```

{
    _TRN("Show &Toolbar"),
    CmdToggleToolbar,
},
{
    _TRN("Show &Scrollbars"),
    CmdToggleScrollbars,
},
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("Select Annotation in Editor"),
    CmdSelectAnnotation,
},
{
    _TRN("Delete Annotation WtDel"),
    CmdDeleteAnnotation,
},
{
    _TRN("Edit Annotations"),
    CmdEditAnnotations,
},
/*{
    _TRN("Create Annotation From Selection"),
    (UINT_PTR)menuDefCreateAnnotFromSelection,
},*/
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("&Highlight"),
    CmdCreateAnnotHighlight,
},
{
    _TRN("&Underline"),
    CmdCreateAnnotUnderline,
},
{
    _TRN("&Strike Out"),
    CmdCreateAnnotStrikeOut,
},
{
    _TRN("S&quiggly"),
    CmdCreateAnnotSquiggly,
},
/*{
    _TRN("Create Annotation &Under Cursor"),
    (UINT_PTR)menuDefCreateAnnotUnderCursor,
},*/
{
    kMenuSeparator,
    kMenuSeparatorID,
},
{
    _TRN("&Text"),
    CmdCreateAnnotText,
},
{
    _TRN("&Free Text"),
    CmdCreateAnnotFreeText,
},
/*{
    _TRN("Circle"),
    CmdCreateAnnotCircle,
},
{
    _TRN("Line"),
    CmdCreateAnnotLine,
},*/
{
    _TRN("&Stamp"),
    CmdCreateAnnotStamp,
},
{

```

```
        _TRN("&Caret"),
        CmdCreateAnnotCaret,
    },
    {
        _TRN("&Paste Clipboard"),
        CmdCreateAnnotImage,
    },
    {
        kMenuSeparator,
        kMenuSeparatorID,
    },
    {
        _TRN("Save Annotations to existing PDF"),
        CmdSaveAnnotations,
    },
    {
        _TRN("E&xit Fullscreen"),
        CmdToggleFullscreen, // only seen in full-screen mode
    },
    {
        nullptr,
        0,
    },
    },
};
```