- The task is to be solved using JavaScript

- No external libraries

- Start by creating the following input fields and button. When clicking the button,

the report from your robot test program should show.

Your task is to build the steering program in a robot. It is a simple robot that

can walk around in a room with a drawn matrix on the floor.

The first input is two numbers that tell the robot how big the room is. For

example: ”5 7”, which means the matrix on the floor has 5 squares width and 7

squares depth.

After the size of the room come two numbers and a letter, which indicate

where in the room the robot begins and what direction it is facing. For

example: ”3 3 N”, which means the robot is in square (3,3) and is facing North.

Thereafter letters are used to give the robot steering commands. There are

three commands: L – quarter turn left, R – quarter turn right, G – move one

square forward.

For example: LGGRGRGRGG

When there are no more commands, the robot should report which square it is

standing on and which direction it is facing.

**Example 1:**

Input: 5 5 Input: 1 2 N Input: RGRGGRGRG

Report: 1 3 N

**Example 2:**

Input: 5 5 Input: 0 0 E Input: RGLGGLRG

Report: 3 1 E

Write a program that takes 3 rows input and produces a report.