

# VIM plugin commands memo v1.0

Young

2014.09.01

## 1. ctags

- EDIT mode  
**CTRL+]** : deninition fo callee  
**CTRL+t** : return to caller
- LASTLINE mode  
**tags** : functions call stack

## 2. cscope

- EDIT mode  
**CTRL+SHIFT+''+g** : its own definition  
**CTRL+SHIFT+''+d** : functions called by it  
**CTRL+SHIFT+''+c** : fucntions calling it  
**CTRL+SHIFT+''+f** : its own file  
**CTRL+SHIFT+''+i** : files including it
- LASTLINE mode  
**cs show** : show cscope connection  
**cs help** : show help

## 3. snipMate

- C  
**inc** : #include <stdio.h>  
**Inc** : #include "test.h"  
**main** : ... main ...  
**#if** : #if ... #endif  
**ifdef** : #ifdef ... #endif  
**once** : #ifndef ... #define ... #endif  
**def** : #define  
**td** : typedef int ...  
**tds** : typedef struct ...  
**if** : if ...  
**el** : else ...  
**for** : for ...  
**wh** : while ...  
**pr** : printf("fun : void func() ...  
**fund** : void function\_name();  
**t** : /\*condition\*/ ? a : b;  
**.** : []  
**un** : unsigned
- C++  
**ns** : namespace ...  
**cl** : class ...
- Java  
**main** : ... main ...

**pu|pr|po** : public|private|protected

**st** : static

**fi** : final

**ab** : abstract

**re** : return

**br** : break;

**de** : default: ...

**ca** : catch(Exception e)

**if** : if ()

**el** : else

**elif** : else if ()

**wh** : while ()

**for** : for (; ; )

**fore** : for ( : )

**sw** : switch ()

**cs** : case : ...

**tc** : public class test extends TestCase

**t** : public void test() throws Exception

**cl** : class test

**in** : interface test extends Parent

**v** : String var = null;

- Shell

**#!** : #!/bin/bash

**if** : if ... fi

**elif** : elif ...

**for** : for ... done

**wh** : while ... done

**case** : case ... esac

- Python

**#!** : #!/usr/bin/python

**imp** : import

**wh** : while ...

**for** : for ...

**docs** : File: ... Author: ... Description: ...

**def** : def fname() ...

**deff** : def fname():

**ld** : var = lambda vars : action

**ifmain** : if \_\_name\_\_ == '\_\_main\_\_':

**\_** : \_\_init\_\_

- Latex

**begin** : \begin ...

**item** : \begin{itemize} ...

**enum** : \begin{enumerate} ...