```
2025.03.02-09.05.12:600][ 0]LogInit: WinSock: Socket queue. Rx: 131072 (config 131072) Tx: 131072 (config 131072)
2025.03.02-09.05.12:600][ 0]LogNet: Created socket for bind address: 0.0.0.0 on port 7777
2025.03.02-09.05.12:601][ 0]PacketHandlerLog: Loaded PacketHandler component: Engine.EngineHandlerComponentFactory (StatelessConnectHandlerComponent)
2025.03.02-09.05.12:606][ 0]LogNet: GameNetDriver IpNetDriver_2147482566 IpNetDriver listening on port 7777
2025.03.02-09.05.12:612][ 0]LogWorld: Bringing World /Game/Maps/LobbyMap.LobbyMap up for play (max tick rate 30) at 2025.03.02-12.05.12
2025.03.02-09.05.12:612][ 0]LogOnline: Warning: OSS: Unable to AutoLogin user (0) due to missing auth command line args
2025.03.02-09.05.12:613][ 0]LogWorld: Bringing up level for play took: 0.005627
2025.03.02-09.05.12:614][ 0]LogGameMode: Display: Match State Changed from EnteringMap to WaitingToStart
2025.03.02-09.05.12:617][ 0]LogTemp: Successfully created socket to host: [address=127.0.0.1, port=8869]
2025.03.02-09.05.12:617][ 0]LogTemp: Server is listening on port: 7777
2025.03.02-09.05.12:617][ 0]LogTemp: Successfully read data from file: ../../Saved/AppData/AppGUID.dat
2025.03.02-09.05.12:618][ 0]LogTemp: Successfully sent message to ServerManager: 'REGISTER SERVER, uuid=1D6B4B5D4194BE7B571B349038436F24, uri=127.0.0.1:7777, c
players=10'
2025.03.02-09.05.12:618][ 0]LogGameState: Match State Changed from EnteringMap to WaitingToStart
2025.03.02-09.05.12:618][ 0]LogLoad: Took 0.484764 seconds to LoadMap(/Game/Maps/LobbyMap)
2025.03.02-09.05.12:632][ 0]LogInit: Display: Engine is initialized. Leaving FEngineLoop::Init()
2025.03.02-09.05.12:632][ 0]LogLoad: (Engine Initialization) Total time: 10.49 seconds
2025.03.02-09.05.12:823][ 1]LogEOSSDK: LogEOS: Updating Platform SDK Config, Time: 8.026794
2025.03.02-09.05.13:625][ 24]LogEOSSDK: LogEOS: SDK Config Platform Update Request Successful, Time: 8.859929
2025.03.02-09.05.13:647][ 24]LogEOSSDK: LogEOSAnalytics: Start Session (User: ...)
2025.03.02-09.05.13:647][ 24]LogEOSSDK: Warning: LogEOSAnalytics: EOS SDK Analytics disabled for route [1].
2025.03.02-09.05.13:648][ 24]LogEOSSDK: LogEOS: Updating Product SDK Config, Time: 8.893300
2025.03.02-09.05.13:657][ 24]LogNet: NotifyAcceptingConnection accepted from: 127.0.0.1:62640
2025.03.02-09.05.13:671][ 24]LogHandshake: SendConnectChallenge. Timestamp: 1.012982, Cookie: 025177158182245005030093205247079219210019024030108043203124
2025.03.02-09.05.13:691][ 25]LogNet: NotifyAcceptingConnection accepted from: 127.0.0.1:62640
2025.03.02-09.05.13:691][ 25]LogHandshake: SendChallengeAck. InCookie: 025177158182245005030093205247079219210019024030108043203124
2025.03.02-09.05.13:691][ 25]LogNet: Server accepting post-challenge connection from: 127.0.0.1:62640
2025.03.02-09.05.13:780][ 25]PacketHandlerLog: Loaded PacketHandler component: Engine.EngineHandlerComponentFactory (StatelessConnectHandlerComponent)
2025.03.02-09.05.13:780][ 25]LogNet: NotifyAcceptedConnection: Name: LobbyMap, TimeStamp: 03/02/25 12:05:13, [UNetConnection] RemoteAddr: 127.0.0.1:62640, Na
7482560, Driver: GameNetDriver IpNetDriver_2147482566, IsServer: YES, PC: NULL, Owner: NULL, UniqueId: INVALID
```

## Фрагмент файла логов выделенного cepbepa Unreal Engine npu запуске

```
[2025-03-02 12:04:22.289] Start listening requests on 0.0.0.0:8870
[2025-03-02 12:05:00.394] Got data from client: CREATE
[2025-03-02 12:05:00.397] Sending "START" command to daemon due to empty running server instances array
[2025-03-02 12:05:00.398] Sending command to daemon: START
[2025-03-02 12:05:00.405] Added client to queue: [CLIENT_ADDRESS=127.0.0.1:51698, CLIENT_TYPE=INITIATOR]
[2025-03-02 12:05:12.184] Got data from dedicated server: REGISTER_SERVER,uuid=1D6B4B5D4194BE7B571B349038436F24,uri=127.0.0.1:7777,cur
rent_players=0, max_players=10
[2025-03-02 12:05:12.186] Registering server job started...
[2025-03-02 12:05:12.254] Registered server with uuid = 1D6B4B5D4194BE7B571B349038436F24
[2025-03-02 12:05:12.256] Sending uri of started dedicated server to client: 127.0.0.1:7777
[2025-03-02 12:05:12.259] Senging data to cleint: 127.0.0.1:7777
[2025-03-02 12:05:12.261] Registering server job finished...
[2025-03-02 12:05:14.754] Got data from dedicated server: UPDATE_SERVER,uuid=1D6B4B5D4194BE7B571B349038436F24,current_players=1
[2025-03-02 12:05:14.756] Updating server job started...
[2025-03-02 12:05:14.759] Old value: 0
[2025-03-02 12:05:14.761] New value: 1
[2025-03-02 12:05:14.762] Updating server job finished...
[2025-03-02 12:07:40.344] Got data from dedicated server: UPDATE_SERVER,uuid=1D6B4B5D4194BE7B571B349038436F24,current_players=0
[2025-03-02 12:07:40.347] Updating server job started...
[2025-03-02 12:07:40.349] Old value: 1
[2025-03-02 12:07:40.350] New value: 0
[2025-03-02 12:07:40.351] Updating server job finished...
```

## Фрагмент файла логов программы менеджера серверов

							Лит.		77.	Масса		Масшт
1131	<i>ч. Лист</i>	№ докцм.	Подп.	Дата								
Pa	зраб.	Боженко Д.В.										1:1
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	•							MI	77	′ ИМ.	Н.Э. Е	- ОДЦМДНО
Н.контр.							МГТУ им. Н.Э. Баумана кафедра РК6 группа РК6–41М					
911	1B.						группа РК6–41М					-4 <i>1</i> M
Vanunahaa							Формат 11					

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