

# Homework7

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## 14.1

Each node in access lists represents an object's domains and access rights. While each node in capability lists represents a domain's allowed access operations associated with objects.

## 14.10

Even the capability list is associated with a domain, but it is never directly accessible to a process executing in that domain. Rather, the capability list is itself a protected object, maintained by the operating system and accessed by the user only indirectly.

## 14.15

The strength is the access rights is with the object itself, set we could remove or add access rights in the list conveniently.

The weakness is to check a domain's access rights on the object, we need to iterate the whole list (in worst case), which is very expensive but need to be done every time we access the object.

## 14. 16

The strength is whenever an object is accessed, the system only needs to check the capabilities matches what are in the domain's capabilities, this is much faster than the one associated with objects. And capability could be copy to other domains easily.

The weakness is the lack of control: it is more difficult when we want to remove or change the capabilities.

## 15.3

Salt is a random number which is generated by system and added to the password. The "salted" password is encrypted and stored with salt in a password file.

When system performs password check, the password provided by user is append with salt and encrypted, then compare with the stored one. Hacker couldn't use a single password to compare with all the passwords encrypted simultaneously because salt are different for different users.

## 15.6

The COPS itself could be hacked and disabled.

Or itself could have security issues that could not be scanned.

To solve it, we could tighten the access to COPS, only system manager above certain level could get the COPS, and we could encrypt the COPS before store it on media.

## 15.9

Physical sites where computer systems are stored: human and physical

Network breach: human, OS and physical

Modem breach: human and physical

Malicious log in: OS and human

Backup media protection: human and physical

Programmers for the system: human

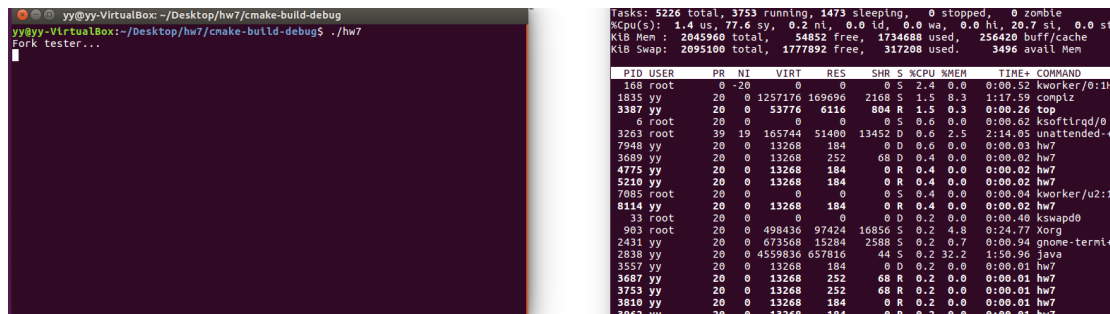
## 15.14

- a. Use private key of the sender to encode message
- b. Use public key of the receiver to encode message
- c. Using both keys mention of a & b in encryption.

# VM

## Screenshot

## Fork bomb

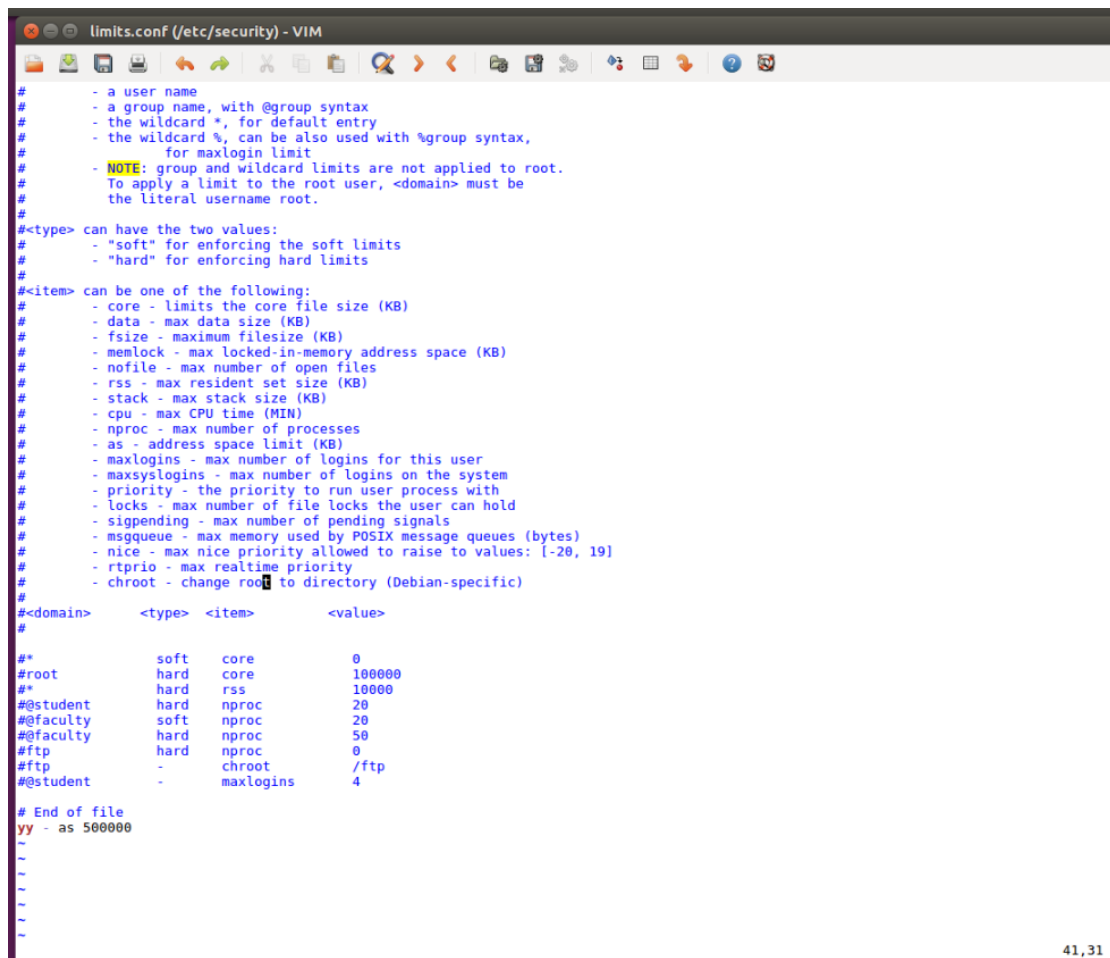


```
yy@yy-VirtualBox: ~/Desktop/hw7/cmake-build-debug
Fork tester...

Tasks: 5226 total, 3753 running, 1473 sleeping, 0 stopped, 0 zombie
%Cpu(s): 1.4 us, 77.6 sy, 0.2 ni, 0.0 id, 0.0 wa, 0.0 hi, 20.7 st, 0.0 st
KiB Mem : 2045960 total, 54852 free, 1734688 used, 256420 buff/cache
KiB Swap: 2095100 total, 1777892 free, 317208 used, 3496 avail Mem

  PID USER      PR  NI    VIRT    RES    SHR S  %CPU  %MEM    TIME+  COMMAND
 168 root        0   -20      0       0       0 S   0.0   0.0   0:00.52 kworker/0:1H
1335 yy         20    0 1257176 169696 2168 S  1.5  8.3   1:17.59 compliz
3387 yy         20    0 53776   6116   804 R  1.5  0.3   0:00.26 top
    0 root        0   -20      0       0       0 S   0.0   0.0   0:00.02 ksoftirqd/0
3263 root      39   19 105744 51480 13452 D  0.6  2.5   2:14.05 unattended-
7948 yy         20    0 13268   184     0 D  0.6  0.0   0:00.03 hw7
3689 yy         20    0 13268   252     0 D  0.4  0.0   0:00.02 hw7
4775 yy         20    0 13268   184     0 R  0.4  0.0   0:00.02 hw7
5210 yy         20    0 13268   184     0 R  0.4  0.0   0:00.02 hw7
7085 root      20    0      0       0       0 S   0.4  0.0   0:00.04 kworker/u2:1
8114 yy         20    0 13268   184     0 R  0.4  0.0   0:00.02 hw7
    33 root      20    0      0       0       0 D   0.2  0.0   0:00.40 kswapd0
 903 root      20    0 498436 97424 16856 S  0.2  4.8   0:24.77 Xorg
2431 yy         20    0 673568 15284 2588 S  0.2  0.7   0:00.94 gnome-terni-
2838 yy         20    0 4559836 657816 44 S  0.2 32.2   1:50.96 java
3557 yy         20    0 13268   184     0 D  0.2  0.0   0:00.01 hw7
3687 yy         20    0 13268   252     0 R  0.2  0.0   0:00.01 hw7
3753 yy         20    0 13268   252     0 R  0.2  0.0   0:00.01 hw7
3810 yy         20    0 13268   184     0 R  0.2  0.0   0:00.01 hw7
3262 yy         20    0 13268   184     0 R  0.2  0.0   0:00.01 hw7
```

## Memory limit



```
limits.conf (/etc/security) - VIM
#
# - a user name
# - a group name, with @group syntax
# - the wildcard *, for default entry
# - the wildcard %, can be also used with %group syntax,
#   for maxlogin limit
# - NOTE: group and wildcard limits are not applied to root.
#   To apply a limit to the root user, <domain> must be
#   the literal username root.
#
#<type> can have the two values:
# - "soft" for enforcing the soft limits
# - "hard" for enforcing hard limits
#
#<item> can be one of the following:
# - core - limits the core file size (KB)
# - data - max data size (KB)
# - fsize - maximum filesize (KB)
# - memlock - max locked-in-memory address space (KB)
# - nfile - max number of open files
# - rss - max resident set size (KB)
# - stack - max stack size (KB)
# - cpu - max CPU time (MIN)
# - nproc - max number of processes
# - as - address space limit (KB)
# - maxlogins - max number of logins for this user
# - maxsyslogins - max number of logins on the system
# - priority - the priority to run user process with
# - locks - max number of file locks the user can hold
# - sigpending - max number of pending signals
# - msgqueue - max memory used by POSIX message queues (bytes)
# - nice - max nice priority allowed to raise to values: [-20, 19]
# - rtprrio - max realtime priority
# - chroot - change root to directory (Debian-specific)
#
#<domain> <type> <item> <value>
#
#* soft core 0
#root hard core 100000
#* hard rss 10000
#@student hard nproc 20
#@faculty soft nproc 20
#@faculty hard nproc 50
#ftp hard nproc 0
#ftp - chroot /ftp
#@student - maxlogins 4
# End of file
yy - as 500000
```

## Questions

**1.**

-p

Use pipe() instead of socketpair() for inter-process communication

-t

Use multi thread instead of multi process

-g

Specify the number of groups

**2.**

Without p, socketpair is used and test time increased.

Reason: pipes refer to buffering between virtual files, they don't use packets which sockets use. And sockets is based on IPv4 and IPv6. So sockets are more time-consuming.

**3.**

Without t, multi processes are used instead of threads and test time increased.

Reason: because a thread is only an entity in a thread and thread is light-weighted than process.