

revisit pg 119, complete checkpoint 3.3 - 3.7  
revisit pg 121, complete checkpoint 3.8 - 3.11  
revisit pg 127, complete checkpoint 3.12 - 3.13

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The if Statement

```
import java.util.Scanner;

//this program demonstrates the if statement and the scanner utility

public class AverageScore
{
    public static void main(String [] args)
    {
        double score1,    //score #1
               score2,    //score #2
               score3,    //score #3
               average;    //average score

        //create a scanner object to read input
        Scanner keyboard = new Scanner(System.in);

        System.out.println("This program averages 3 test scores.");

        //Get the first score
        System.out.print("Enter score #1: ");
        score1 = keyboard.nextDouble();

        //get second score
        System.out.print("Enter score #2: ");
        score2 = keyboard.nextDouble();

        //get the third score
        System.out.print("Enter score #3: ");
        score3 = keyboard.nextDouble();

        //calculate and display average score
        average = (score1 + score2 + score3) / 3.0;
        System.out.println("The average is " + average);

        //if the average is higher than 95, congratulate the user.
        if (average > 95)
            System.out.println("That's a great score!");
    }
}
```

```
    }  
}  
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```

if else Statements

```
import java.util.Scanner;  
  
//this program demonstrates the if-else statement  
  
public class Division  
{  
    public static void main(String [] args)  
    {  
  
        double number1, number2;    //division operands  
        double quotient;            //result of division  
  
        //create scanner object for keyboard input  
        Scanner keyboard = new Scanner(System.in);  
  
        //get the first number  
        System.out.print("Enter a number: ");  
        number1 = keyboard.nextDouble();  
  
        //get the second number  
        System.out.print("Enter another number: ");  
        number2 = keyboard.nextDouble();  
  
        if (number2 == 0)  
        {  
            System.out.println("Division by zero is not possible.");  
            System.out.println("Please run the program again and ");  
            System.out.println("enter a number other than zero");  
        }  
  
        else  
        {  
            quotient =  number1 / number2;  
  
            System.out.print("The quotient of " + number1);  
            System.out.print(" divided by " + number2);  
            System.out.println(" is " + quotient);  
        }  
    }  
}
```

```
}  
}
```

```
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```

## Nested if else Statements

```
import java.util.Scanner;  
  
public class NestedDecisionStructure  
{  
    public static void main(String[] args)  
    {  
  
        Scanner keyboard = new Scanner(System.in);  
  
        int testScore;  
  
        System.out.print("What is your test score? ");  
        testScore = keyboard.nextInt();  
  
        if (testScore < 60)  
        {  
            System.out.println("Your grade is F.");  
        }  
        else  
        {  
            if (testScore < 70)  
            {  
                System.out.println("Your grade is D.");  
            }  
            else  
            {  
                if (testScore < 80)  
                {  
                    System.out.println("Your grade is C.");  
                }  
                else  
                {  
                    if (testScore < 90)  
                    {  
                        System.out.println("Your grade is B.");  
                    }  
                    else  
                    {  
                        if (testScore < 100)
```



```

        {
            System.out.println("You must have been on your current job " +
                               "for at least two years to qualify.");
        }

    else
    {
        System.out.println("You must earn at least $50,000 per year to " +
                           "qualify.");
    }

}
}

```

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if else if Statements

```

import javax.swing.JOptionPane;

/*
    this program asks the user to enter a numeric test score and displays
    a letter grade for the score. the program uses an if-else-if statement
    to determine the letter grade.
*/
public class TestResults
{
    public static void main(String[] args)
    {
        int testScore;    //numeric test score
        String input;      //to hold user's input

        //get the numeric test score
        input = JOptionPane.showInputDialog("Enter your numeric test score " +
                                             "and I will tell you the grade: ");
        testScore = Integer.parseInt(input);

        //display the grade
        if (testScore < 60)
            JOptionPane.showMessageDialog(null, "Your grade is F.");
        else if (testScore < 70)
            JOptionPane.showMessageDialog(null, "Your grade is D.");
        else if (testScore < 80)

```

```

        JOptionPane.showMessageDialog(null, "Your grade is C.");
    else if (testScore < 90)
        JOptionPane.showMessageDialog(null, "Your grade is B.");
    else if (testScore < 100)
        JOptionPane.showMessageDialog(null, "Your grade is A.");
    //trailing else used to catch errors
    else
        JOptionPane.showMessageDialog(null, "Invalid score.");

    System.exit(0);

}
}

```

## ~~~~~ ~~~~~ Logical Operators

<p>&amp;&amp; - AND -</p> <p>   - OR - expressions</p> <p>only</p> <p>one.</p> <p>! - NOT -</p> <p>false,</p>	<p>Connects two boolean expressions into one. Both expressions must be true for the overall expression to be true.</p> <p>Connects two boolean expressions into one. One or both must be true for the overall expression to be true. it is necessary for one to be true, and it does not matter which one.</p> <p>The ! operator reverses the truth of a boolean expression. If it is applied to an expression that is true, the operator returns false. If it is applied to an expression that is false, the operator returns true.</p>
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EX.

```

x > y && a < b ~~~~~ Is x greater than y AND less than b?
x == y || x == z ~~~~~ Is x equal to y OR is x equal to z?
! (x > y) ~~~~~ Is the expression x > y NOT true?

```

Precedence of all operators so far

Order of Precedence  
Operators  
Description

1  
- (unary negation) !  
Unary negation, logical NOT

2  
\* / %  
Multiplication, division, modulus

3  
+ -  
Addition, subtraction

4  
< > <= >=  
Less than, greater than, less than or equal to, greater than or equal to

5  
== !=  
Equal to, not equal to

6  
&&  
Logical AND

7  
||  
Logical OR

8  
= += -= \*= /= %=  
Assignment and combined assignment

~~~~~  
~~~~~  
Logical AND

```

import java.util.Scanner;

//this program demonstrates the logical && operator

public class LogicalAnd
{
    public static void main(String[] args)
    {

        double salary;          //annual salary
        double yearsOnJob;      //years at current job

        //create scanner class
        Scanner keyboard = new Scanner(System.in);

        //get users annual salary
        System.out.print("Enter your annual salary: ");
        salary = keyboard.nextDouble();

        //get users number of years on the job
        System.out.print("Enter the number of years at the current job: ");
        yearsOnJob = keyboard.nextDouble();

        //determine if user qualifies
        if (salary >= 50000 && yearsOnJob >= 2)
        {
            System.out.println("You qualify for the loan.");
        }
        else
        {
            System.out.println("You do not qualify for the loan.");
        }

    }
}

```

```

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```

Logical OR

```

import java.util.Scanner;

//this program demonstrates the logical || operator

public class LogicalOr
{

```



```
public static void main(String[] args)
{
    double salary;          //annual salary
    double yearsOnJob;      //years on job

    //create scanner class
    Scanner keyboard = new Scanner(System.in);

    //get users annual salary
    System.out.print("Enter your annual salary: ");
    salary = keyboard.nextDouble();

    //get users years on job
    System.out.print("Enter number of years on the job: ");
    yearsOnJob = keyboard.nextDouble();

    //determine qualification
    if (salary >= 50000 || yearsOnJob >= 2)
    {
        System.out.println("You Qualify for the loan.");
    }
    else
    {
        System.out.println("You do not qualify");
    }
}
}
```

If the method's return value is negative, the string referenced by



```

        else
        {
            System.out.println(name1 + " and " + name3 +
                               " are NOT the same.");
        }
    }
}

```

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#### String Compare Using compareTo method

//This program compares two String objects using the compareTo method

```

public class StringCompareTo
{
    public static void main(String[] args)
    {
        String name1 = "Mary",
              name2 = "Mark";

        //compare "Mary" and "Mark"

        if (name1.compareTo (name2) < 0)
        {
            System.out.println(name1 + " is less than " + name2);
        }
        else if (name1.compareTo (name2) == 0)
        {
            System.out.println(name1 + " is equal to " + name2);
        }
        else if (name1.compareTo (name2) > 0)
        {
            System.out.println(name1 + " is greater than " + name2);
        }
    }
}

```

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#### Variable Scope

```
import java.util.Scanner;
```

```
/*
```

This program demonstrates how variables can be declared in various locations throughout the program

```
*/
```

```
public class VariableScope
{
    public static void main(String[] args)
    {

        //create scanner class
        Scanner keyboard = new Scanner(System.in);

        //get user's first name
        System.out.print("Enter your first name: ");
        String firstName;
        firstName = keyboard.nextLine();

        //get user's last name
        System.out.print("Enter your last name: ");
        String lastName;
        lastName = keyboard.nextLine();

        //display message
        System.out.println("Hello " + firstName + " " + lastName + ".");

    }
}
```