




Connor Young

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EDUCATION

University of British Columbia

Bachelor of Science, Major in Cognitive Systems and Computer Science

Expected Graduation May 2026

Vancouver, BC

WORK EXPERIENCE

Product Management Intern

May 2025 – Aug 2025

University of British Columbia

Vancouver, BC

- Led product vision for internal tools serving 5000+ users with a cross-functional team of 12 and 5 engineers
- Owned 3 major projects following Scrum, creating technical documentation, coordinating 20+ stakeholder interviews, and defining KPIs/OKRs to measure success
- Managed an internal scheduling tool used by 40+ departments, using analysis of stakeholder feedback data to create features that reduced workload by ~850 hours, saving the faculty an estimated \$25K in operational cost
- Interviewed 20+ stakeholders to uncover bottlenecks in academic planning workflows, findings informed dashboard UX and led to adding multi-filter search, praised in 90% of post-launch forms

Software Engineer Intern

Sept 2024 – Apr 2025

University of British Columbia

Vancouver, BC

- Automated class planning for 2,500 users with Django, PostgreSQL, and Python tools across 20+ departments
- Cut manual entry by 80% through Python scripting and data analysis, improving input accuracy for 300+ courses
- Researched Google Calendar UX to engineer an internal timetable dashboard, resolving 150+ class conflicts
- Spearheaded a scripting project in Python used by 20+ faculty members to sort 180+ course requirements

Community/Events Director

May 2025 – Present

Product Management Club

Vancouver, BC

- Organized and led 6+ events, including resume workshops and PM panels, hosting a total of 200+ students
- Increased participation by 40% by launching an internal mentorship program, improving career support for PMs
- Reduced planning time by 50% across five cross-functional teams using Figma and Notion

PROJECTS AND VOLUNTEERING

The Product Frame | Founder & Author

May 2025

- Founded a thought leadership page to promote skills in product sense, market analysis, and customer empathy
- Published weekly product teardowns and market analysis reports with mentorship from PMs at Google and Apple
- Utilized Notion to design the documents and Figma to mock up UX/UI improvement suggestions for products

NwHacks | Product Owner & Software Engineer

Jan 2025

- Led the ideation and development of a full-stack application with 3 engineers winning Judge's Favorite
- Guided a pivot from initial failure to a successful MVP in 12 hours, defining a roadmap and hourly sprints
- Defined features by the Rest Impact Confidence Effort (RICE) framework, cutting down potential features by 50%

NwPlus | Hackathon Mentor

Nov 2024

- Mentored at a 200+ participant for the HackCamp hackathon, giving pitch advice to a winning team of engineers
- Guided teams through the ideation and launch process of both the software and product side of their project
- Worked with over 20 mentors to ensure seamless event operations and a supportive environment for hackers

Hack the North | Product Owner & Software Engineer

Sept 2024

- Shipped and engineered an AI academic advisor from ideation to launch with 2 engineers and a designer
- Polled 100+ students for course-selection pain points and validation, achieving a user interest rate of 86%
- Managed feature prioritization using the MoSCoW framework, closing 95% of tasks within the 32-hour window

TECHNICAL SKILLS

Languages: Python, Java, JavaScript, TypeScript, C/C++, SQL, HTML/CSS

Frameworks/Libraries: React, React Native, PostgreSQL, Django, pandas, Node.js, PyTest, JUnit, Firebase

Developer Tools: Git, Framer, GitHub Actions, PgAdmin4

Product Tools: Jira, Notion, Figma, Confluence, MS Office, Tableau

AI Tools: ChatGPT, Microsoft CoPilot, Claude, OpenAI API, Cohere API