

# Fourier Neural Operator: Learning Solution Operators in Spectral Space

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# Overview

- 1 From CNNs to Kernel Operators: The Conceptual Leap
- 2 Fourier Transform: The Mathematical Foundation
- 3 Fourier Neural Operator Architecture
- 4 Example 1: 1D Burgers Equation
- 5 Example 2: 2D Darcy Flow
- 6 Key Insights and Comparisons
- 7 Extensions and Future Directions
- 8 Summary and Implementation

# Outline

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# Learning Objectives

- Understand the connection between CNNs and kernel operators
- Master Fourier Transform fundamentals for neural operators
- Learn the FNO architecture: spectral convolution layers
- Implement FNO for 1D Burgers equation
- Apply FNO to 2D Darcy Flow problem
- Explore mesh independence and super-resolution capabilities

▶ Open Notebook: FNO

# The Central Challenge

We've seen how DeepONet learns operators by decomposing them into branch-trunk architectures.

But there's a deeper question

What if **physics itself suggests the right representation?**

For 50+ years, **spectral methods** based on Fourier transforms have dominated computational physics because:

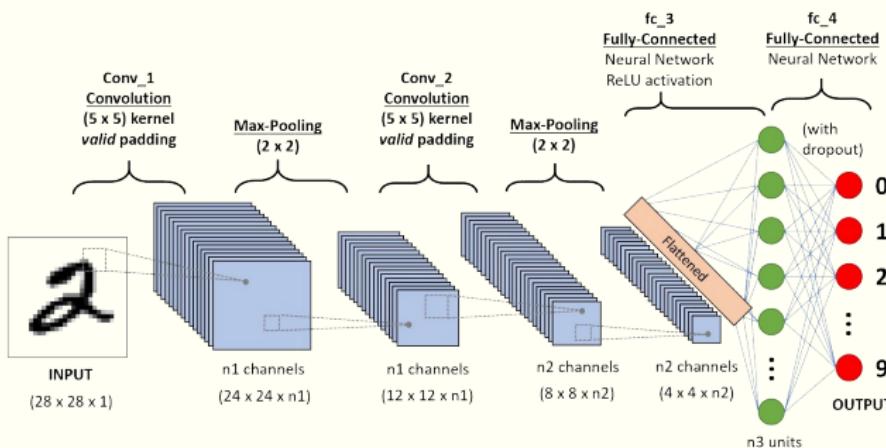
- Many PDEs simplify in Fourier space (convolution → multiplication)
- Derivatives become algebraic:  $\mathcal{F}\left(\frac{\partial u}{\partial x}\right) = ik\hat{u}(k)$
- Global information propagates naturally

**The FNO insight:** Learn operators *in Fourier space* rather than physical space.

# Convolutional Neural Networks: The Foundation

CNNs apply **local** kernels to extract features:

$$(f * g)(x) = \int_{\text{local}} f(x')g(x - x')dx'$$



CNN architecture with convolutional and pooling layers.

**Key properties:**

# Kernel Operators: The General Form

A **kernel operator** maps functions to functions:

$$\mathcal{K}(v)(x) = \int_{\Omega} \kappa(x, x') v(x') dx'$$

where  $\kappa(x, x')$  is a **learned kernel**.

## Types of kernels:

- ① **Standard convolution:**  $\kappa(x, x') = k(x - x')$  (local, translation-invariant)
- ② **Graph operators:**  $\kappa$  defined on graph edges
- ③ **Fourier operators:**  $\kappa$  learned in spectral space (global, efficient)

## Why Fourier?

Convolution in physical space = multiplication in Fourier space!

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# The Fourier Transform

## Mathematical Definition:

The Fourier Transform decomposes a function into sinusoidal components:

$$\hat{u}(k) = \mathcal{F}(u)(k) = \int_{-\infty}^{\infty} u(x) e^{-ikx} dx$$

## Inverse Fourier Transform:

$$u(x) = \mathcal{F}^{-1}(\hat{u})(x) = \frac{1}{2\pi} \int_{-\infty}^{\infty} \hat{u}(k) e^{ikx} dk$$

**Key insight:** Any function can be written as:

$$u(x) = \sum_k \hat{u}_k e^{ikx}$$

where  $\hat{u}_k$  are **Fourier coefficients** (complex weights) and  $e^{ikx}$  are basis functions.

# Essential Properties of Fourier Transform

1. Derivatives become multiplication

$$\mathcal{F}\left(\frac{\partial u}{\partial x}\right) = ik\hat{u}(k)$$

2. Convolution becomes multiplication (Convolution Theorem)

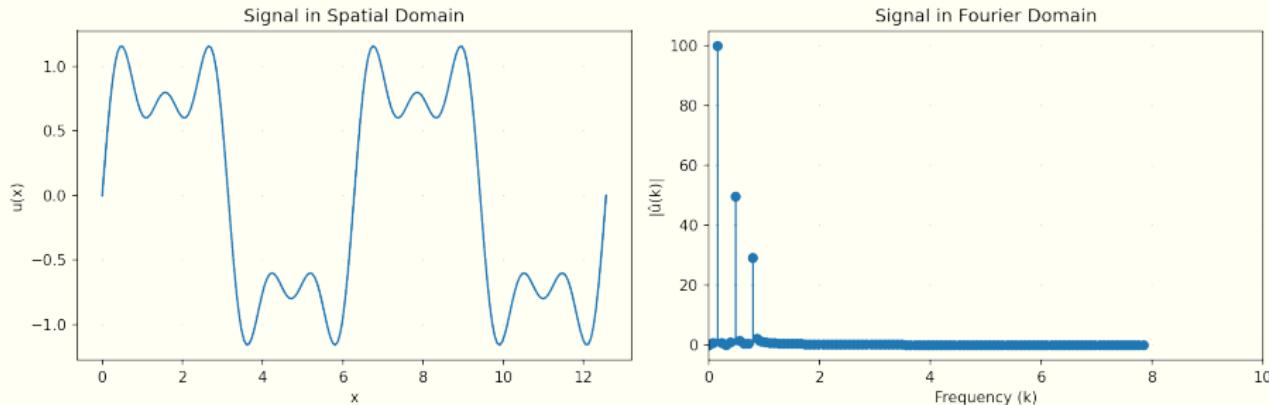
$$\mathcal{F}(u * v) = \mathcal{F}(u) \cdot \mathcal{F}(v)$$

3. Parseval's theorem (Energy conservation)

$$\int |u(x)|^2 dx = \int |\hat{u}(k)|^2 dk$$

**Computational advantage:** FFT is  $O(N \log N)$ , far cheaper than dense convolution  $O(N^2)$ .

# Fourier Decomposition: Visualization



Fourier decomposition: A function (left) is represented as a sum of weighted sinusoids (middle), with most energy concentrated in low frequencies (right).

**Key observation:** Most energy concentrated in low frequencies.

**FNO exploits this:** Learn weights only for low-frequency modes ( $k_{\max} \approx 12 - 16$ ), discard high frequencies.

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# The Core Idea

Instead of learning in physical space, **learn in Fourier space**:

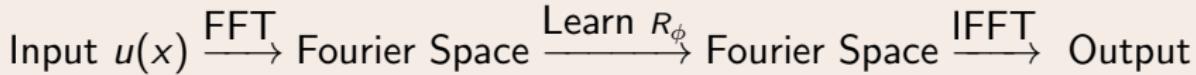
$$v_{t+1}(x) = \sigma(Wv_t(x) + \mathcal{K}(v_t)(x))$$

where the kernel operator  $\mathcal{K}$  is parameterized in Fourier space:

$$\mathcal{K}(v)(x) = \mathcal{F}^{-1}(R_\phi \cdot \mathcal{F}(v))(x)$$

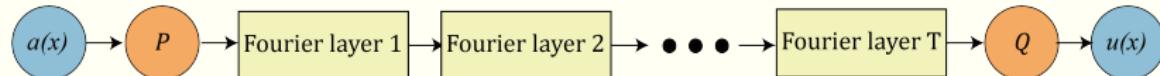
Here,  $R_\phi$  are **learnable weights** in Fourier space.

## The FNO workflow

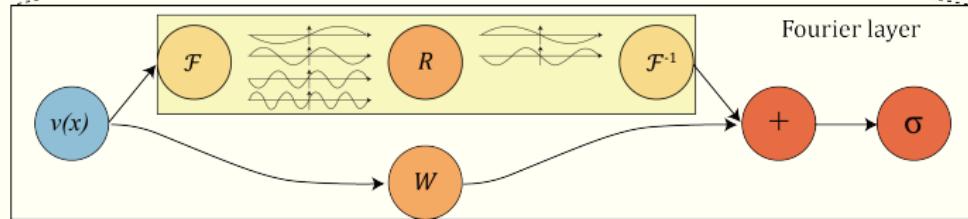


# Complete FNO Architecture

(a)



(b)



Fourier Neural Operator architecture.

Architecture consists of:

- **Lifting:**  $P(u) \rightarrow v_0$  (embed input to high-dimensional space)
- **Fourier Layers:**  $v_{t+1} = \sigma(Wv_t + \mathcal{K}(v_t))$  (4 layers)
- **Projection:**  $Q(v_4) \rightarrow \text{output}$  (map back to output space)

# Spectral Convolution Layer

Each Fourier layer performs three operations:

- ① **FFT:**  $\hat{v} = \mathcal{F}(v)$
- ② **Linear transform (truncated):**

$$\hat{v}_{\text{out}}[k] = R_\phi[k] \cdot \hat{v}[k] \quad \text{for } k \leq k_{\max}$$

- ③ **IFFT:**  $v_{\text{out}} = \mathcal{F}^{-1}(\hat{v}_{\text{out}})$

## Key design choice

Only keep low-frequency modes ( $k_{\max} \approx 12 - 16$ ), discard high frequencies.

**Why?** Most signal energy in low frequencies + acts as implicit regularization.

# Spectral Convolution: Mathematical Details

For 1D problems:

$$\text{SpectralConv1d}(v) = \mathcal{F}^{-1} (R \cdot \mathcal{F}(v)[:, k_{\max}])$$

For 2D problems:

$$\text{SpectralConv2d}(v) = \mathcal{F}^{-1} (R_1 \cdot \mathcal{F}(v)[:, k_1, : k_2] + R_2 \cdot \mathcal{F}(v)[-k_1 :, : k_2])$$

**Learnable parameters:**  $R \in \mathbb{C}^{c_{in} \times c_{out} \times k_{\max}}$

**Skip connections:** Standard 1x1 convolution in parallel

$$v_{\text{out}} = \sigma(\text{SpectralConv}(v) + Wv)$$

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# The 1D Viscous Burgers Equation

## Problem Formulation:

The 1D viscous Burgers equation models shock wave propagation:

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} = \nu \frac{\partial^2 u}{\partial x^2}, \quad x \in [0, 2\pi], t \in [0, T]$$

with periodic boundary conditions and initial condition  $u(x, 0) = u_0(x)$ .

**Operator learning task:** Learn the mapping

$$\mathcal{G} : u_0(x) \mapsto u(x, T)$$

from initial condition to solution at time  $T = 1$ .

**Dataset:** 1024 training samples from varied initial conditions, solved using spectral methods.

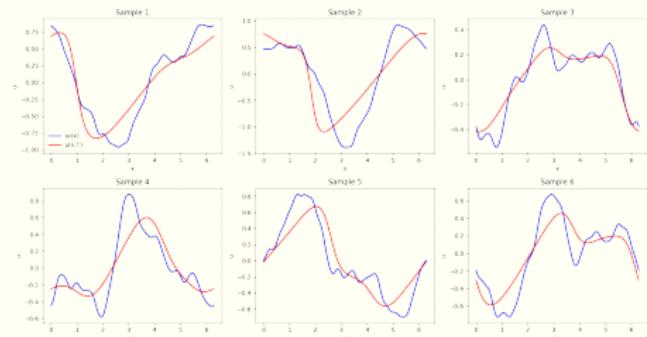
# Burgers Equation: Physical Interpretation

## The physics:

- **Nonlinear advection:**  $u \frac{\partial u}{\partial x}$
- **Viscous diffusion:**  $\nu \frac{\partial^2 u}{\partial x^2}$
- Competition creates shock waves
- Periodic boundary conditions

## Why this problem:

- Prototype for nonlinear PDEs
- Captures shock formation
- Tests operator learning on complex dynamics



Sample initial conditions (blue) and evolved solutions (red) showing shock formation.

# 1D FNO Architecture and Training

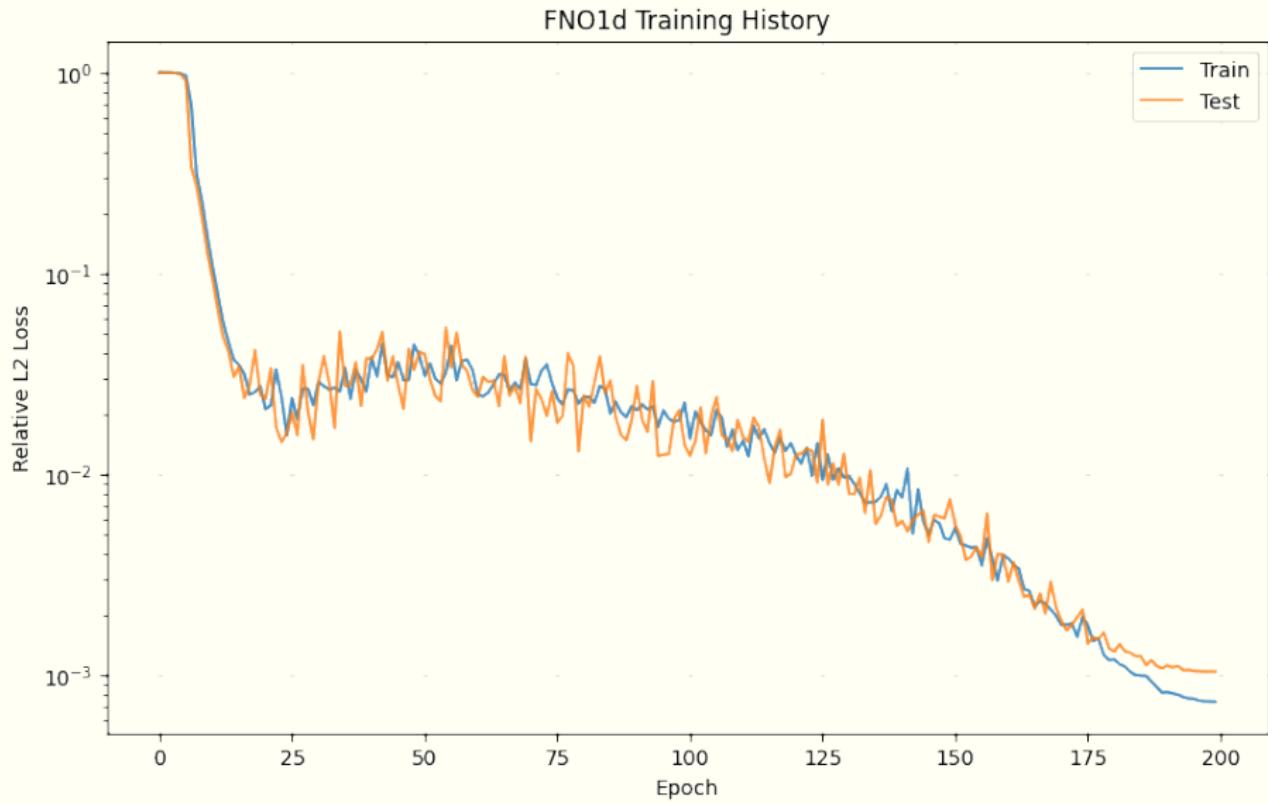
## Model Configuration:

- **Input:**  $(u_0(x), x)$  at  $m = 2048$  points (subsampled to 512)
- **Fourier modes:**  $k_{\max} = 16$
- **Hidden width:**  $w = 64$
- **Layers:** 4 Fourier layers with skip connections
- **Activation:** GELU
- **Parameters:**  $\sim 287K$

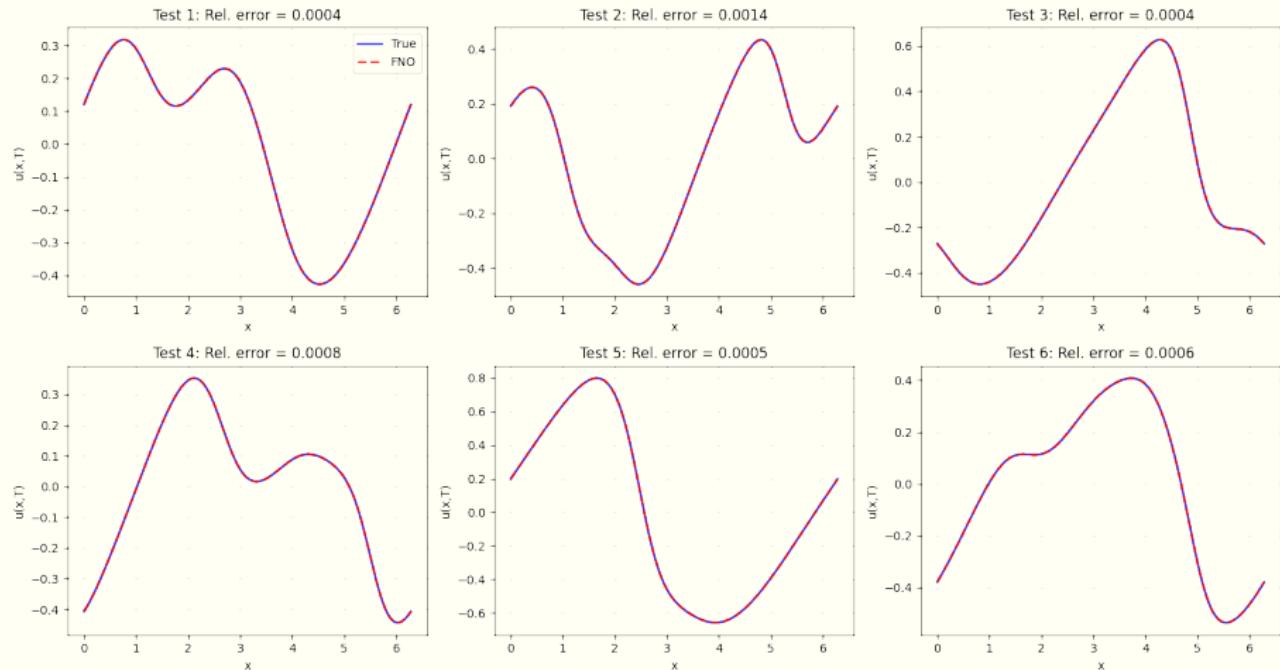
## Training Configuration:

- **Loss:** Relative  $L^2$  loss:  $\frac{\|u_{\text{pred}} - u_{\text{true}}\|_2}{\|u_{\text{true}}\|_2}$
- **Optimizer:** Adam with OneCycleLR scheduler
- **Training samples:** 1000
- **Test samples:** 100
- **Epochs:** 200

# Burgers Equation: Training Results



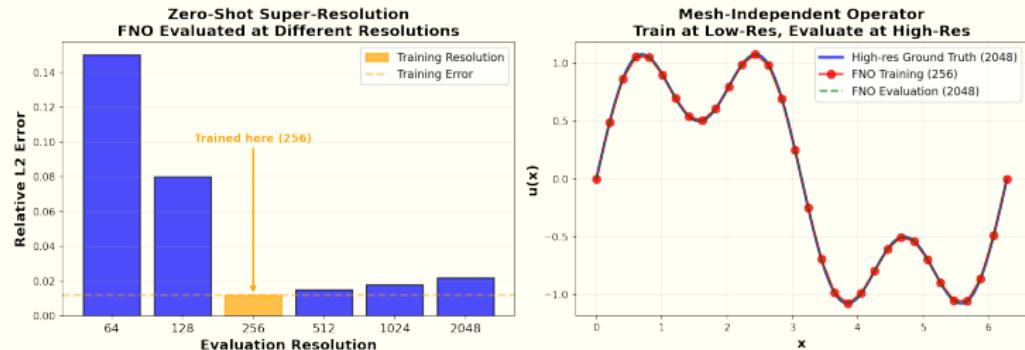
# Burgers Equation: Prediction Quality



FNO predictions (red dashed) vs. true solutions (blue) for test cases.

**Key results:**

# Zero-Shot Super-Resolution



Training at 512 resolution, evaluating at 2048 resolution (4x upsampling).

## Mesh Independence

- **Train:** 512 grid points
- **Test:** 2048 grid points (4x refinement)
- **Result:** Maintains accuracy at higher resolution!

**Why this works:** FNO learns in Fourier space (continuous representation), not tied to specific discretization.

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# The 2D Darcy Flow Equation

## Problem Formulation:

The 2D Darcy flow equation models steady-state flow in porous media:

$$-\nabla \cdot (a(x, y) \nabla u(x, y)) = f(x, y), \quad (x, y) \in [0, 1]^2$$

with zero boundary conditions:  $u|_{\partial\Omega} = 0$ .

## Operator learning task: Learn the mapping

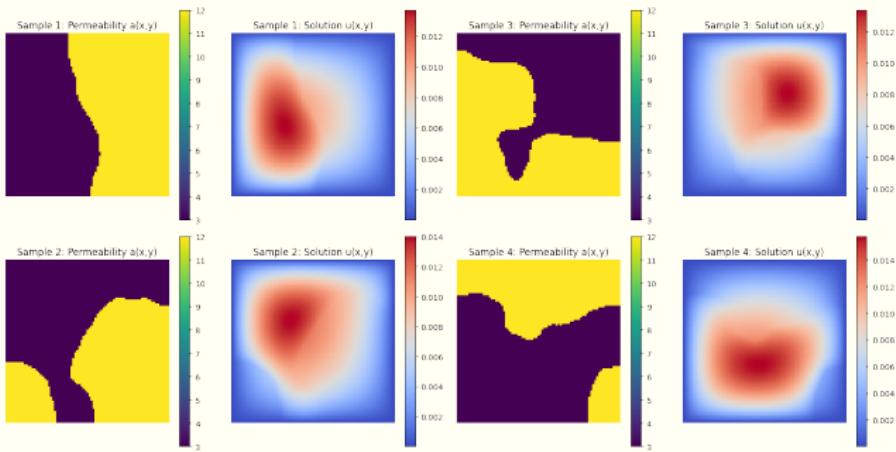
$$\mathcal{G} : a(x, y) \mapsto u(x, y)$$

from permeability coefficient  $a$  to pressure/hydraulic head  $u$ .

## Physical interpretation:

- $a(x, y)$ : permeability field (how easily fluid flows)
- $u(x, y)$ : pressure field
- $f(x, y)$ : source term (set to 1)

# Darcy Flow: Dataset and Physics



Left: Permeability fields  $a(x,y)$  (input). Right: Pressure fields  $u(x,y)$  (output).

## Dataset characteristics:

# 2D FNO Architecture

## Model Configuration:

- **Input:**  $(a(x, y), x, y)$  at  $81 \times 81$  grid
- **Fourier modes:**  $k_{\max} = 12$  (both x and y directions)
- **Hidden width:**  $w = 32$
- **Layers:** 4 Fourier layers
- **Parameters:**  $\sim 130K$

## Spectral Convolution 2D:

$\text{FFT2} \rightarrow \text{Multiply modes } [: 12, : 12] \text{ and } [-12 :, : 12] \rightarrow \text{IFFT2}$

**Why two weight matrices?** Due to symmetry of real FFT (rfft2), we need weights for both lower and upper frequencies.

# Darcy Flow: Training Configuration

## Training Setup:

- **Loss:** Relative  $L^2$  loss in 2D
- **Optimizer:** Adam with step decay (StepLR)
- **Learning rate:** 0.001 with decay every 50 epochs
- **Batch size:** 20
- **Epochs:** 200 (500 in original paper)

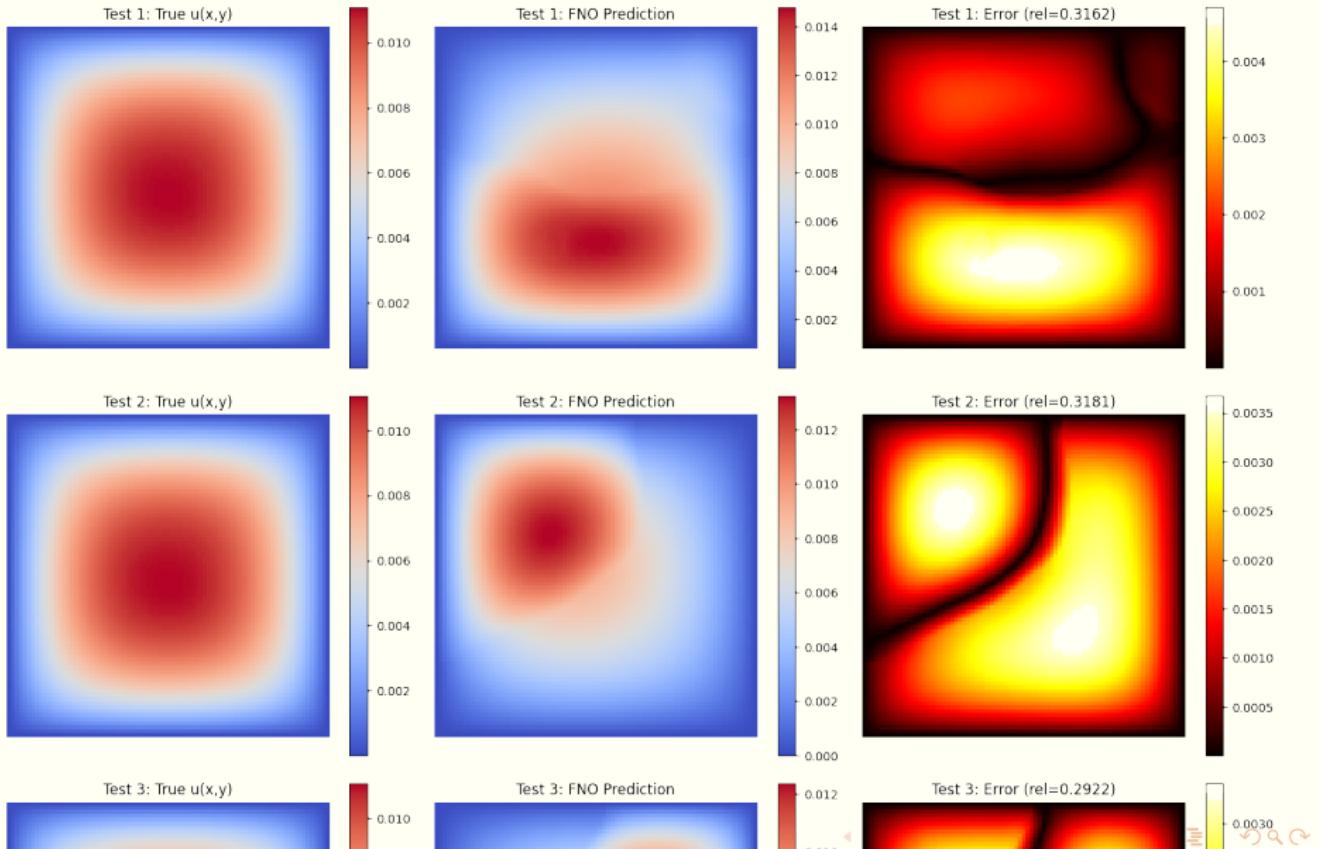
## Data Normalization:

- Input permeability: Unit Gaussian normalization
- Output pressure: Unit Gaussian normalization
- Decode predictions before computing loss

## Important

Normalize data for stable training, but always compute loss on physical quantities!

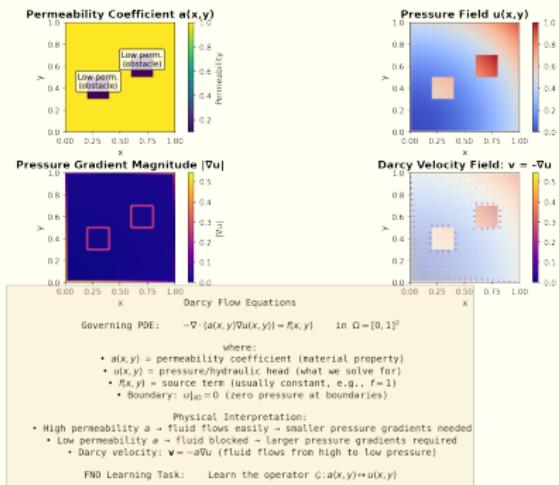
# Darcy Flow: Results and Analysis



# Understanding the "Two Bubbles"

## Why circular patterns?

- Elliptic PDE creates smooth distributions
- Source term  $f = 1$  uniformly
- Zero boundary conditions
- Low permeability  $\rightarrow$  high pressure



## Error patterns show:

- Higher errors near boundaries
- Errors in steep gradient regions
- Suggests need for more training

Physical interpretation: Permeability variations create pressure "bubbles".

**Key takeaway:** The patterns are **physically correct** - FNO learned the right physics!

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# What Makes FNO Special?

## 1. Mesh Independence

- Train on one resolution, evaluate on any resolution
- Works because we learn in Fourier space (continuous representation)
- Discretization is only for FFT computation

## 2. Computational Efficiency

- FFT:  $O(N \log N)$  vs dense convolution  $O(N^2)$
- Once trained: milliseconds per evaluation
- Traditional solver: seconds to minutes

## 3. Global Receptive Field

- Fourier modes capture global information
- No need to stack many layers for long-range dependencies
- Contrast with CNNs: local receptive fields

# Physics-Informed Design

## Why Fourier space is natural for physics:

- **50+ years of spectral methods:** Physicists have used Fourier for PDEs since the 1960s
- **Derivatives are algebraic:**  $\partial_x \rightarrow ik$
- **Convolution theorem:** Simplifies nonlinear terms
- **Natural for periodic BCs:** Exact representation

### Key insight

FNO doesn't invent a new representation - it uses the one physicists have known works well!

## Low-frequency truncation benefits:

- **Efficiency:** Most energy in low frequencies
- **Regularization:** Implicit smoothing
- **Generalization:** Avoids overfitting to high frequency noise

# Limitations and Considerations

## 1. Periodic Boundary Conditions

- Standard FFT assumes periodicity
- Extensions needed for general geometries (Geo-FNO)
- Works perfectly for: Navier-Stokes on periodic domains
- Challenges for: Complex geometries, irregular domains

## 2. Data Requirements

- Need many solved PDE instances for training
- Expensive data generation phase
- Can be mitigated with physics-informed training

## 3. Black Box Nature

- No explicit PDE enforcement during training (standard FNO)
- May violate physical constraints
- Solution: Physics-Informed FNO

# FNO vs DeepONet: Comparison

Aspect	DeepONet	FNO
<b>Architecture</b>	Branch-Trunk	Spectral Convolution
<b>Space</b>	Physical	Fourier
<b>Queries</b>	Arbitrary points	Grid points (FFT)
<b>Best for</b>	Irregular domains	Periodic domains
<b>Parameters</b>	More	Fewer
<b>Speed</b>	Fast	Faster (FFT)
<b>Global info</b>	Via trunk network	Natural in Fourier
<b>Mesh free?</b>	Yes	No (needs FFT grid)

## Key difference:

- **DeepONet:** Learns basis decomposition in physical space
- **FNO:** Learns multiplication in Fourier space

Both are powerful! Choice depends on:

- Boundary conditions (periodic → FNO, irregular → DeepONet)
- Query pattern (grid → FNO, arbitrary points → DeepONet)

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## Extensions to FNO

### Geo-FNO: Arbitrary Geometries

- Use coordinate transforms to handle non-periodic domains
- Applies Fourier layers in transformed space
- Enables FNO for complex geometries

### Physics-Informed FNO

- Add PDE residual to loss function
- Ensures physical consistency
- Reduces data requirements

### Factorized FNO

- Low-rank approximations for 3D problems
- Reduces memory and computation
- Enables high-resolution 3D operator learning

# U-FNO: Multi-Scale Architecture

## U-Net structure with Fourier layers:

- **Encoder:** Progressively downsample and increase channels
- **Fourier layers:** At each resolution level
- **Decoder:** Progressively upsample with skip connections

## Advantages:

- Captures multi-scale physics
- Better for problems with localized features
- Skip connections preserve fine details

## Applications:

- Turbulence (multi-scale eddies)
- Weather prediction (global + local patterns)
- Material design (micro + macro structures)

# Practical Applications

## Where FNO excels:

### Fluid Dynamics:

- Navier-Stokes on periodic domains
- Turbulence modeling
- Weather/climate prediction
- Aerodynamics optimization

### Scientific Computing:

- Quantum mechanics (Schrödinger)
- Wave propagation
- Heat diffusion
- Reaction-diffusion systems

### Engineering Design:

- Structural optimization
- Material design
- Electromagnetics
- Acoustic modeling

### Inverse Problems:

- Parameter identification
- Subsurface imaging
- Medical imaging
- Data assimilation

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# What We've Learned

## 1. Conceptual Foundation

- CNNs are local kernel operators
- FNO extends to global kernel operators in Fourier space
- Physics naturally lives in spectral domain

## 2. Mathematical Framework

- Fourier Transform decomposes functions into frequency components
- Convolution theorem: multiplication in Fourier space
- Operator parametrization:  $\mathcal{K}(v) = \mathcal{F}^{-1}(R_\phi \cdot \mathcal{F}(v))$

## 3. Architecture

- Spectral convolution layers: FFT → Learn → IFFT
- Skip connections for expressivity
- Mode truncation for efficiency and regularization

# Key Advantages of FNO

- ① **Resolution independence:** Train on one grid, evaluate on any grid
- ② **Computational efficiency:**  $O(N \log N)$  via FFT
- ③ **Global receptive field:** Captures long-range dependencies naturally
- ④ **Physics-informed:** Leverages 50+ years of spectral methods
- ⑤ **Fast inference:** Once trained, millisecond evaluation
- ⑥ **Super-resolution:** Zero-shot upsampling capability

## The paradigm shift

**Traditional:** Solve each PDE instance numerically

**FNO:** Learn the solution operator once, instant evaluation for any input

# When to Use FNO

Ideal scenarios:

- Periodic or translation-invariant problems
- Need for resolution independence
- Real-time PDE solving
- Large-scale parameter sweeps
- Multi-query problems: Same operator, many evaluations

Consider alternatives when:

- Complex, non-periodic geometries (use Geo-FNO or DeepONet)
- Sparse, irregular data (DeepONet better)
- Point-wise queries at arbitrary locations (DeepONet)
- Very limited training data (consider PI-FNO)

# Implementation Tips

## 1. Architecture Choices

- **Fourier modes:** Start with 12-16, adjust based on problem
- **Width:** 32-64 for most problems
- **Layers:** 4 is standard, more for complex operators
- **Activation:** GELU works well (smoother than ReLU)

## 2. Training Strategy

- **Loss:** Relative  $L^2$  for scale-invariance
- **Optimizer:** Adam with learning rate scheduling
- **Normalization:** Unit Gaussian for inputs and outputs
- **Epochs:** 200-500 depending on problem complexity

## 3. Validation

- Test on different resolutions (super-resolution check)
- Verify physics consistency (if applicable)

# Resources and Further Reading

## Original Paper:

- Li et al., "Fourier Neural Operator for Parametric PDEs" (ICLR 2021)
- <https://arxiv.org/abs/2010.08895>

## Extensions:

- Geo-FNO: <https://arxiv.org/abs/2207.05209>
- Physics-Informed Neural Operators:  
<https://arxiv.org/abs/2111.03794>
- Neural Operator Review: <https://arxiv.org/abs/2108.08481>

## Code and Data:

- Official implementation:  
<https://github.com/neuraloperator/neuraloperator>
- Course notebooks: <https://github.com/kks32-courses/sciml>
- Dataset:  
<https://huggingface.co/datasets/kks32/sciml-dataset>



# The Bigger Picture

## From Functions to Operators:

- Neural Networks → Functions
- DeepONet → Operators  
(branch-trunk)
- FNO → Operators (spectral)
- Next: Multi-scale, multi-physics

## Convergence of Fields:

- Machine Learning
- Numerical Analysis
- Applied Mathematics
- Scientific Computing

FNO represents a beautiful synthesis:  
Using physics-inspired architectures (Fourier)

+

Machine learning (neural networks)

=

Fast, accurate operator learning for science and engineering

Questions?

Thank you!

**Contact:**  
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University of Texas at Austin

**Interactive Demo:**

▶ FNO Notebook