

	ArrayList import java.util.ArrayList;	Array
size	dynamic size (automatic resize once capacity is reached)	fixed size (have to manually resize)
storage	can only store objects	can store objects and primitives
continuity	elements contiguous, cannot have gaps	can have gaps
declaration	ArrayList<Integer> arr = new ArrayList<>(); *parenthesis can be blank or hold a number	int[] arr = new int[10]; *must have number in brackets
size/capacity	arr.size() *how many elements are currently in the arraylist	arr.length *how much space there is allocated
assignment	arr.set(T element) or arr.set(index, T element)	arr[index] = T element;
access	arr.get(index)	arr[index]