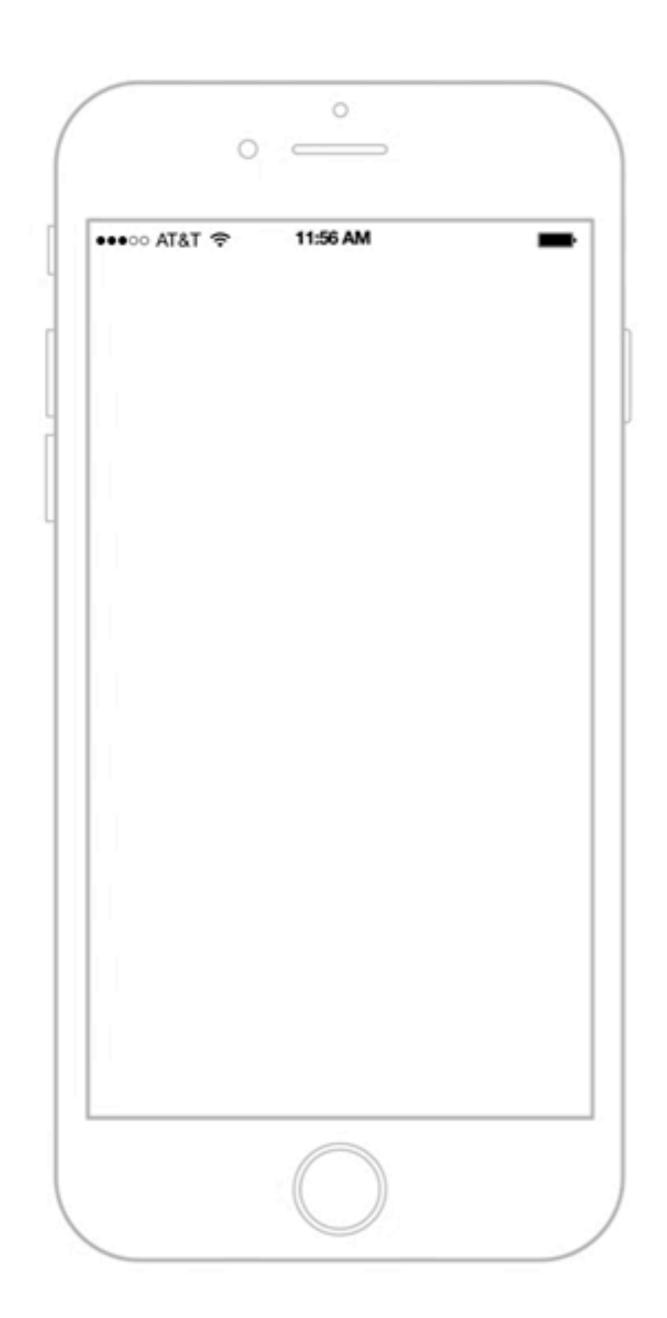
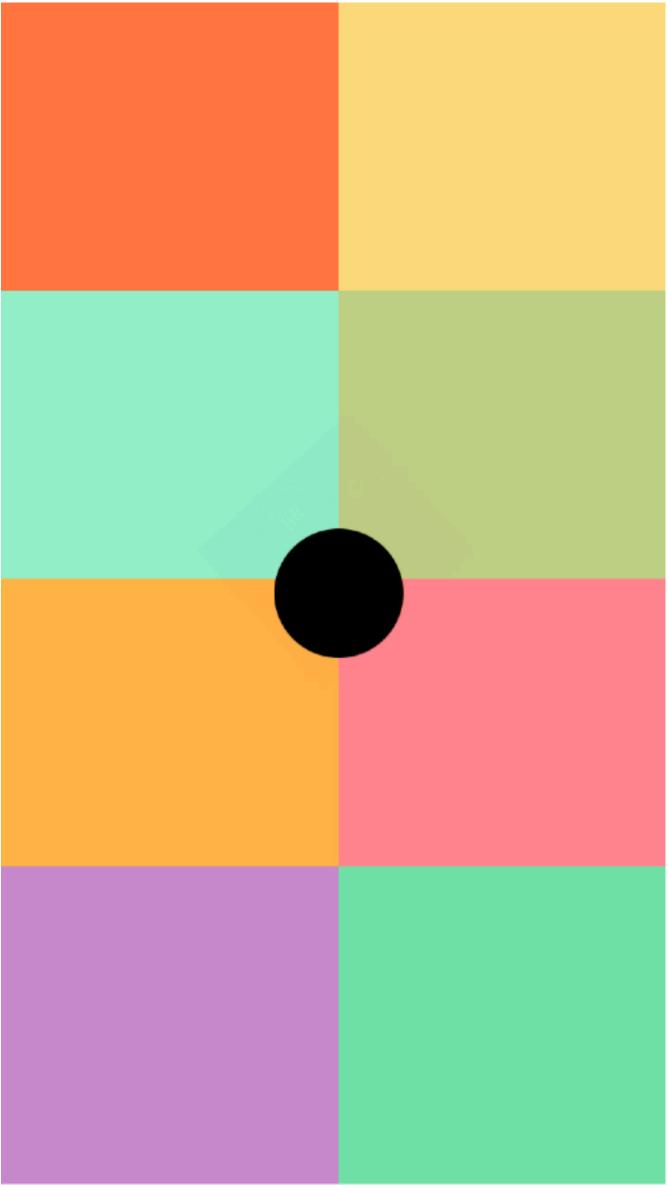


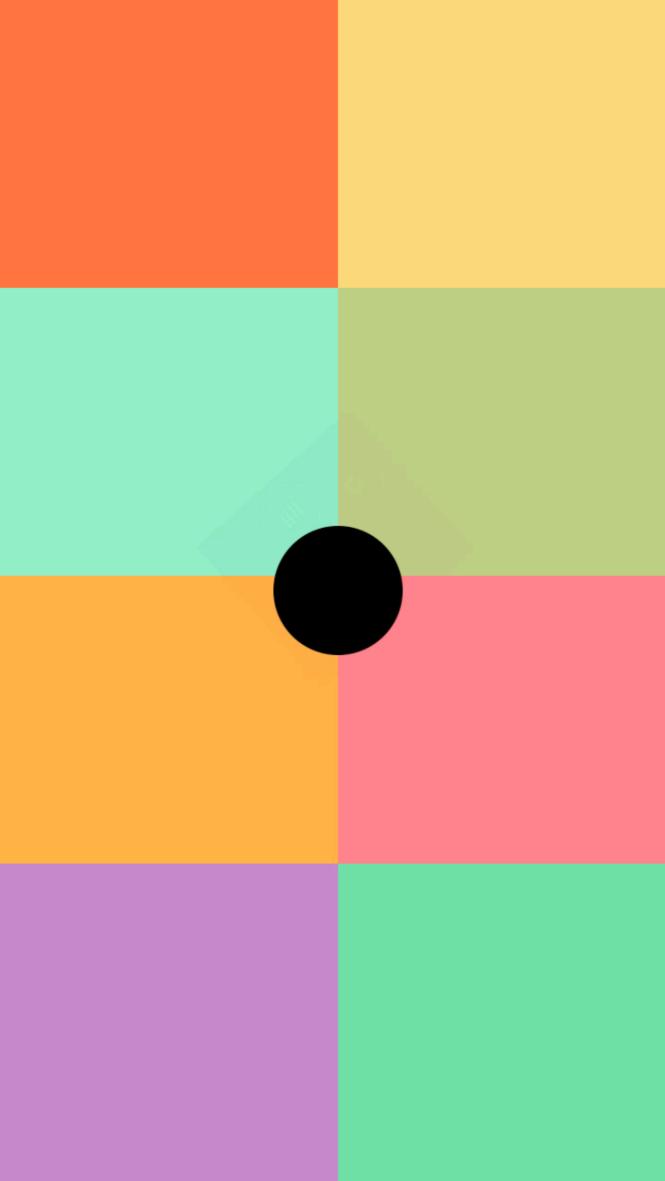
## Prototyping

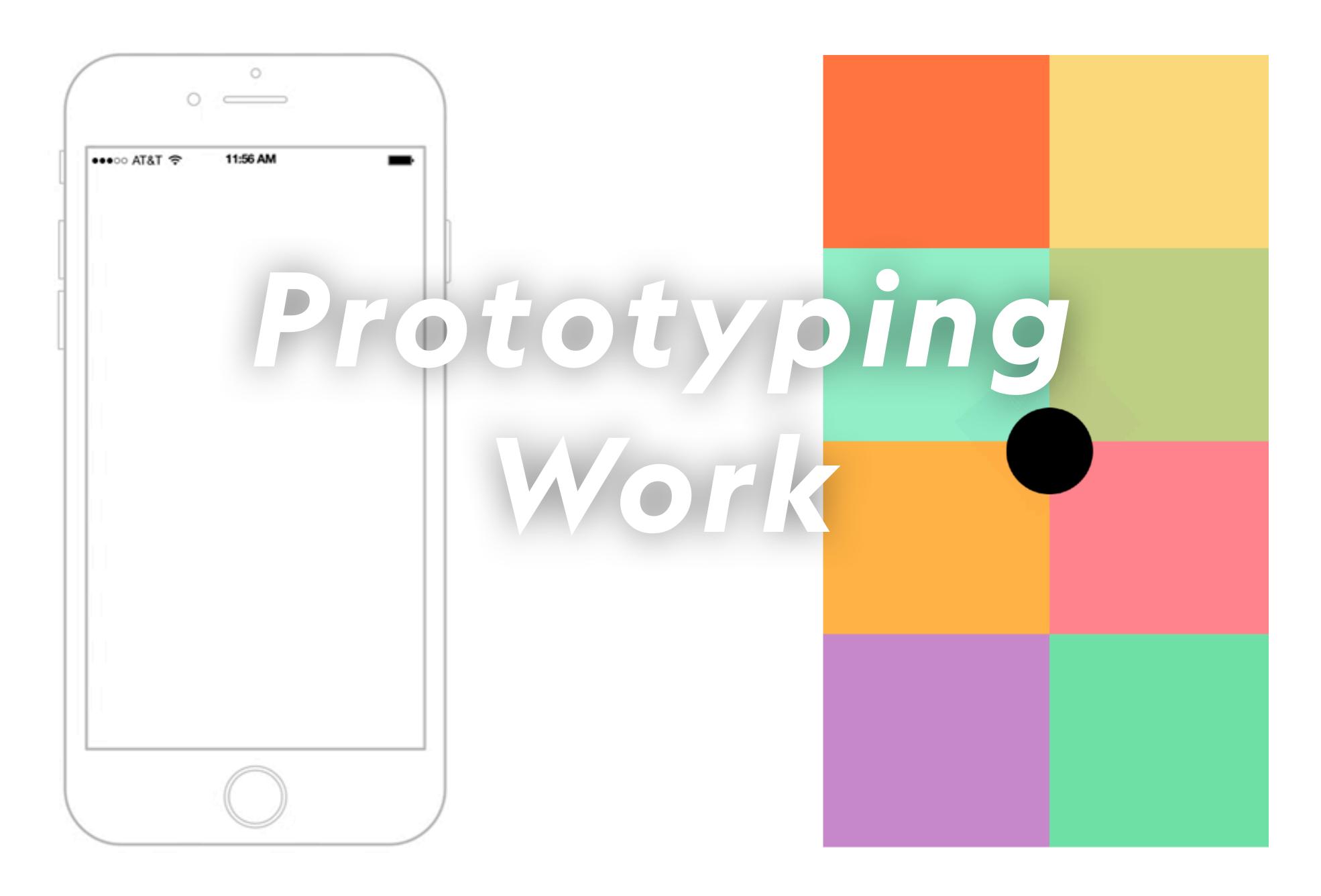
## The following pages have animations that may need time to load











## Prototyping new yet familiar interactions

My thought on interaction design is that it still benefits from metaphors of the physical world.

