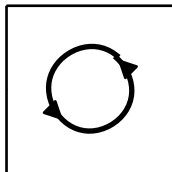


$g=0.1; q=1.0$



$g=1.2425; q=0.1$

1. Stationary Bump

2. Wobbling Bump

3. Chaos & Constant Vel.

$q$

$g$