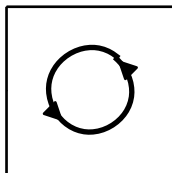


$g=0.1; q=1.0$



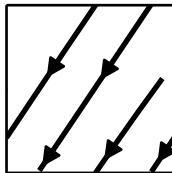
$g=1.2425; q=0.1$

1. Stationary Bump

2. Wobbling Bump

3. Chaos & Constant Vel.

$g=3.0; q=0.0$



$q$

$g$