## parser combinators

```
{:name "nate young"
:from "revelytix"
:date (sep 19 2011)}
```

### why use parser combinators

how to use parser combinators

write your own

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for those still awake: category theory!

### formal grammars have large upfront tax

LL, LR, LALR

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project integration

yacc, ANTLR

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the anti-DSL

DSL == small, specific (new) language

parsec == small part of (old) language

### modular, TDD-friendly

# modular, TDD-friendly user-friendly default error messages

modular, TDD-friendly
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closely resemble normal functions
natural mix of parsing and processing

modular, TDD-friendly

user-friendly default error messages

closely resemble normal functions

natural mix of parsing and processing

incredibly fine-grained

use of closures borders on pathological







**C++** 

**Parsnip** 



Parsec Erlang

**Pysec** 



Ruby Parsec NParsec

C#



## Consumed

**Empty** 

Ok

**Error** 

Consumed

X

Ok

**Empty** 

**Error** 

```
(defn always [x]
  (fn [state cok cerr eok eerr]
      (eok x state)))
```

```
(defn always [x]
  (fn [state cok cerr eok eerr]
      (eok x state)))
```

```
(defn never []
  (fn [state cok cerr eok eerr]
       (eerr (UnknownError. (:pos state)))))
```

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(defn never []
  (fn [state cok cerr eok eerr]
       (eerr (UnknownError. (:pos state)))))
```

```
(defn token []
  (fn [{:keys (input pos) :as state} cok cerr eok eerr]
      (if-let [tok (first input)]
        (cok tok (InputState. (rest input) (inc pos)))
        (eerr (UnexpectedError. "End of input" pos)))))
```

```
(defn token []
  (fn [{:keys (input pos) :as state} cok cerr eok eerr]
      (if-let [tok (first input)]
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      (eerr (UnexpectedError. "End of input" pos)))))
```

# p >> q

# what should p >> q return?

what should p >> q return?

what if q depends on the value of p?

# p >> q

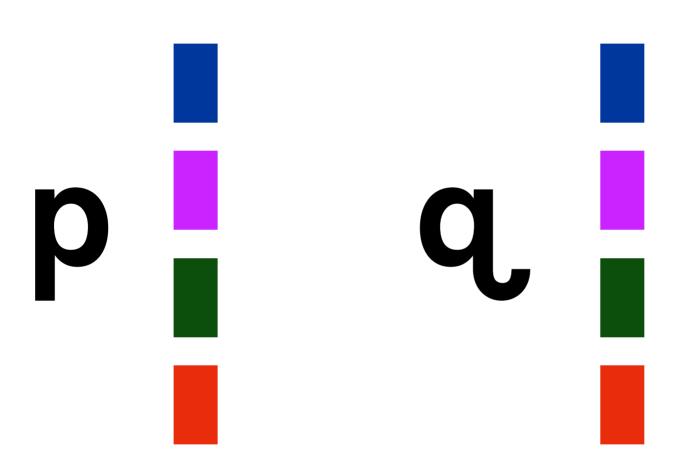
eok

eerr

cerr

eok

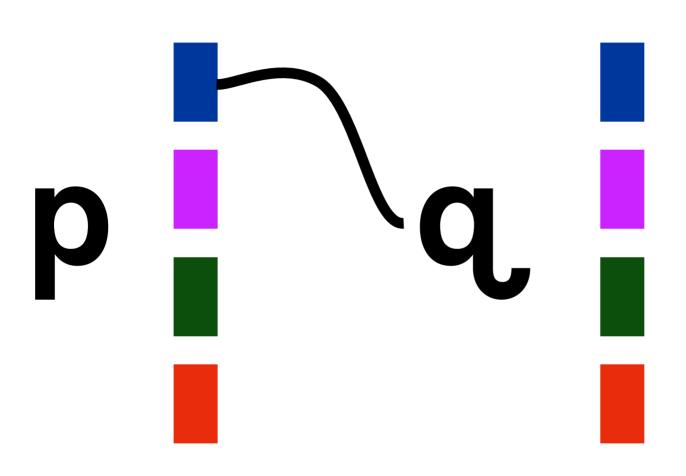
eerr



cerr

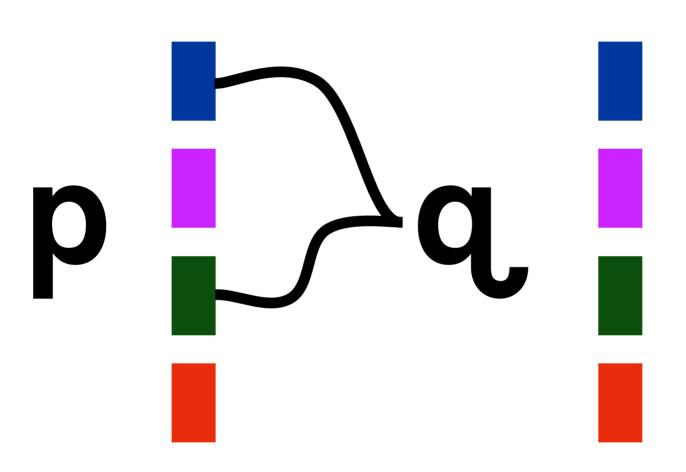
eok

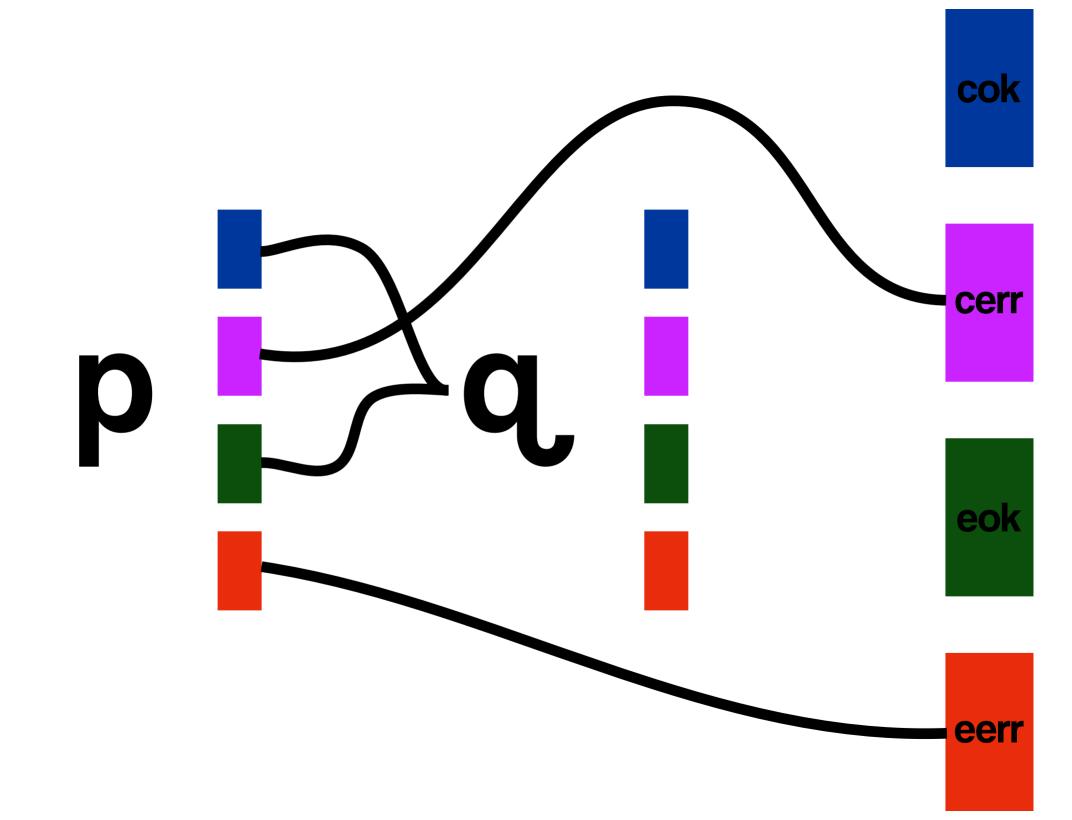
eerr

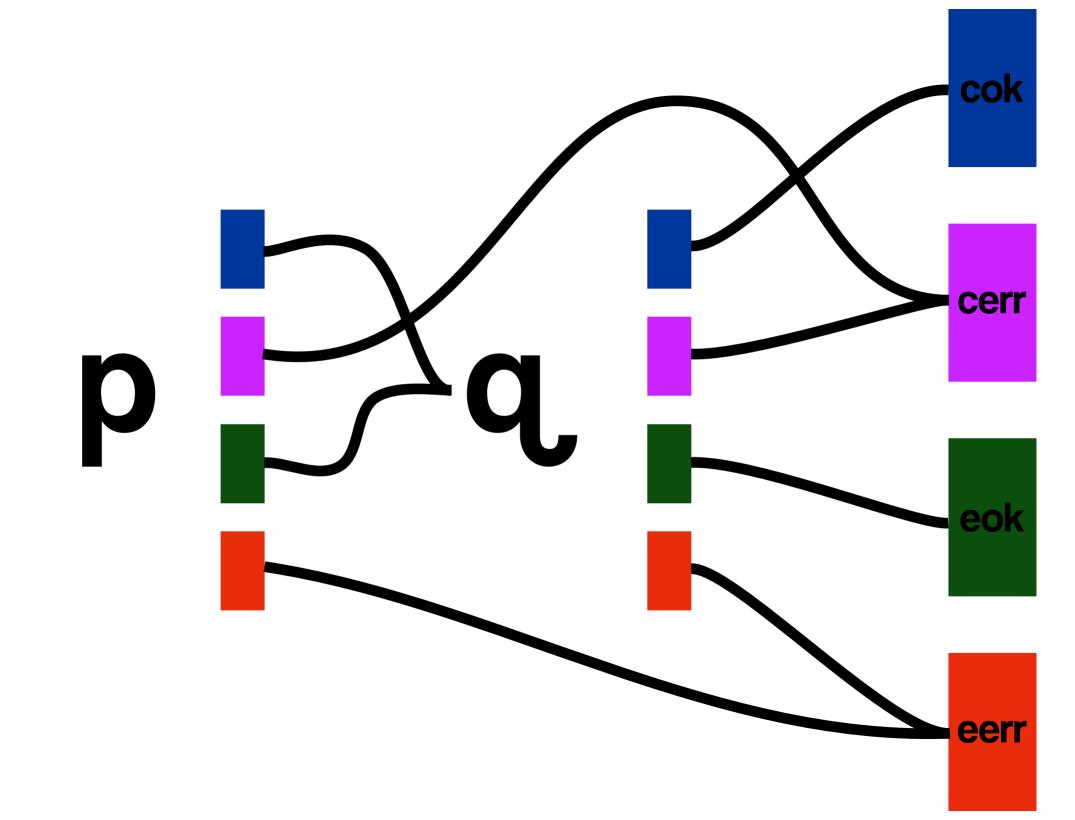


eok

eerr







```
(defn bind [p f]
 (fn [state cok cerr eok eerr]
    (letfn [(pcok [item state]
                  (let [q (f item)]
                    (q state cok cerr cok cerr)
            (peok [item state]
                  (let [q (f item)]
                    (q state cok cerr eok eerr)
      (p state pcok cerr peok eerr))))
```

# **P** < |>**Q**

### what should p <|> q return?

what should p <|> q return?

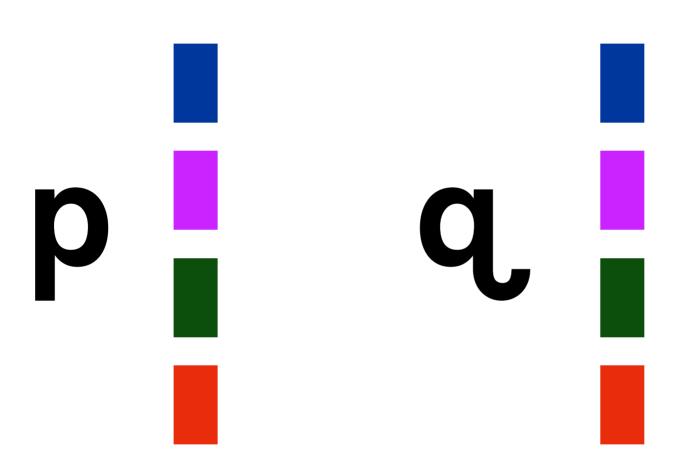
error message if both fail?

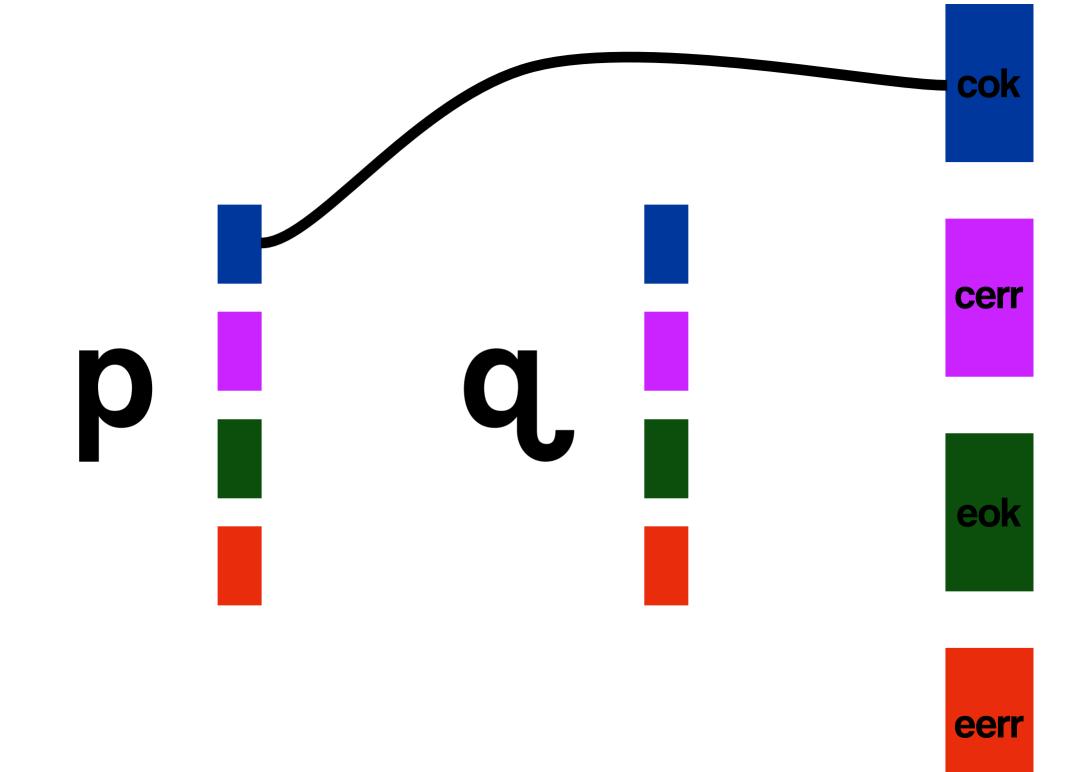
# **P** < |>**Q**

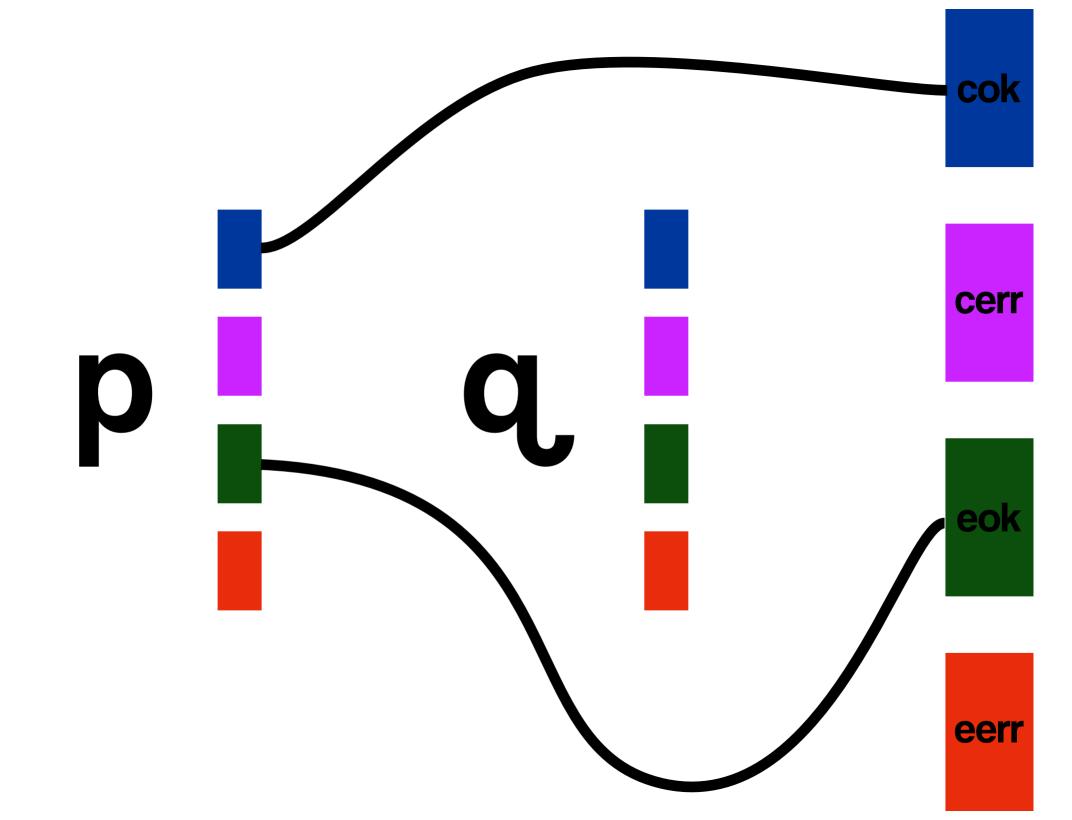
cerr

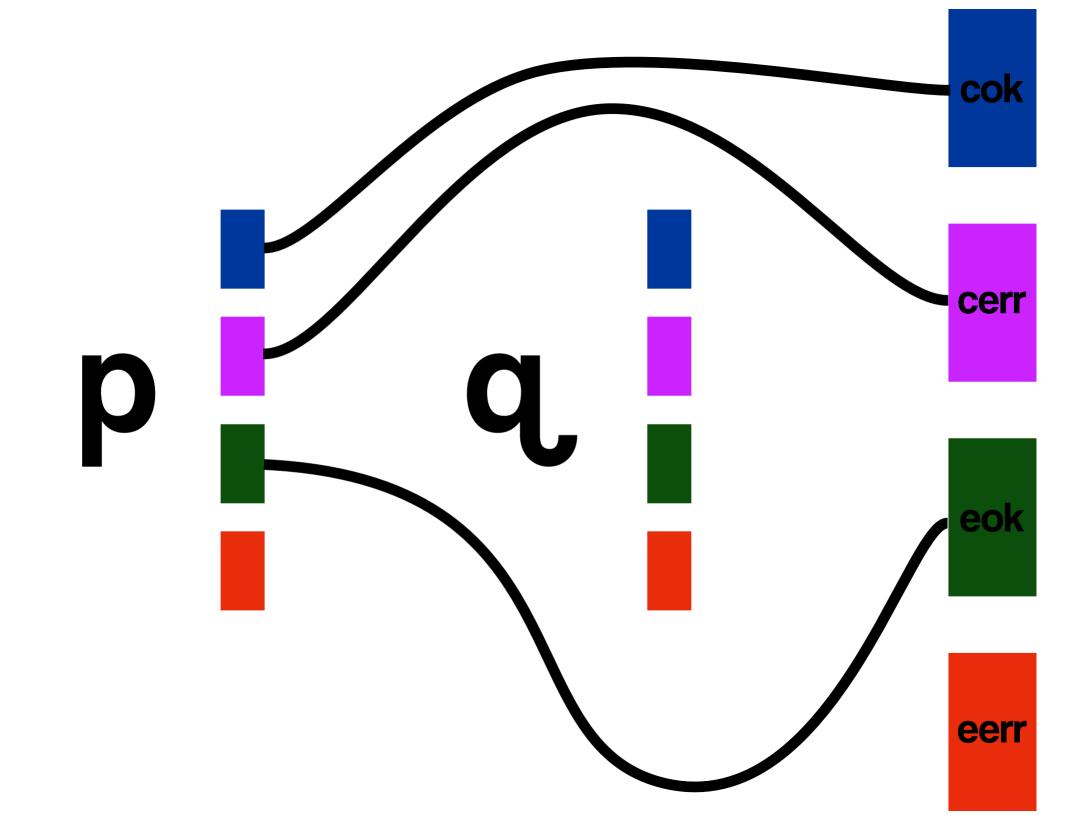
eok

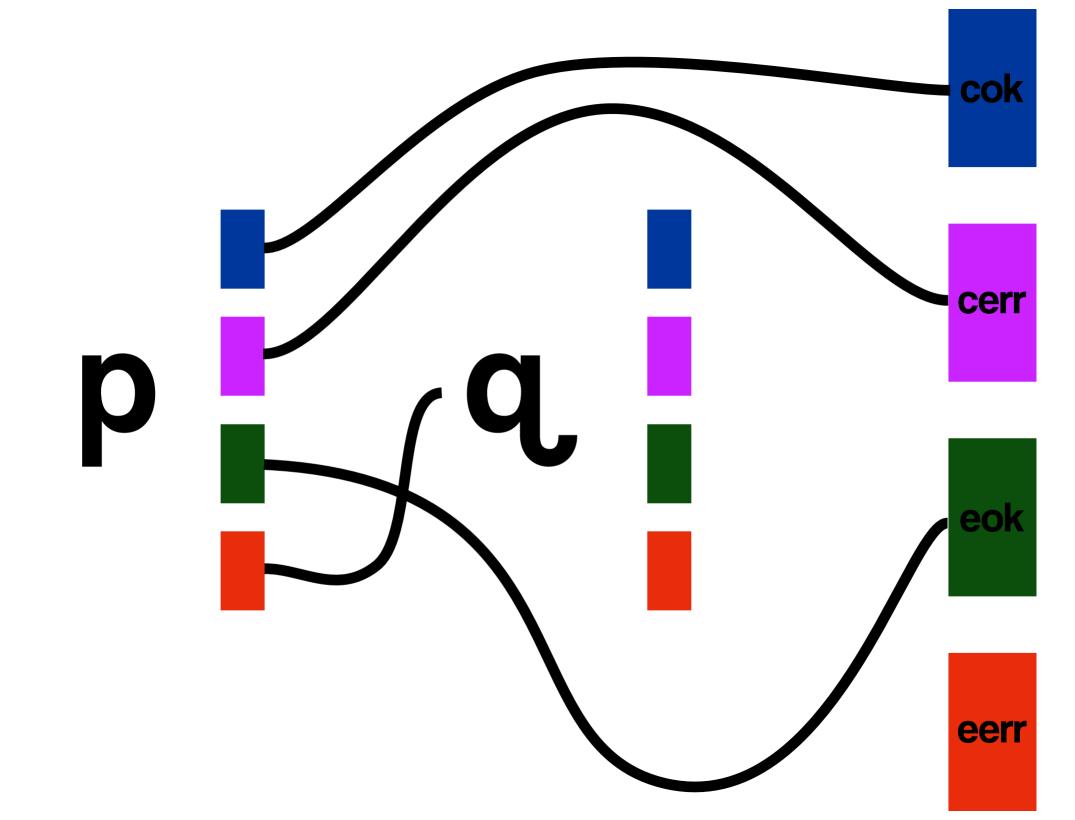
eerr

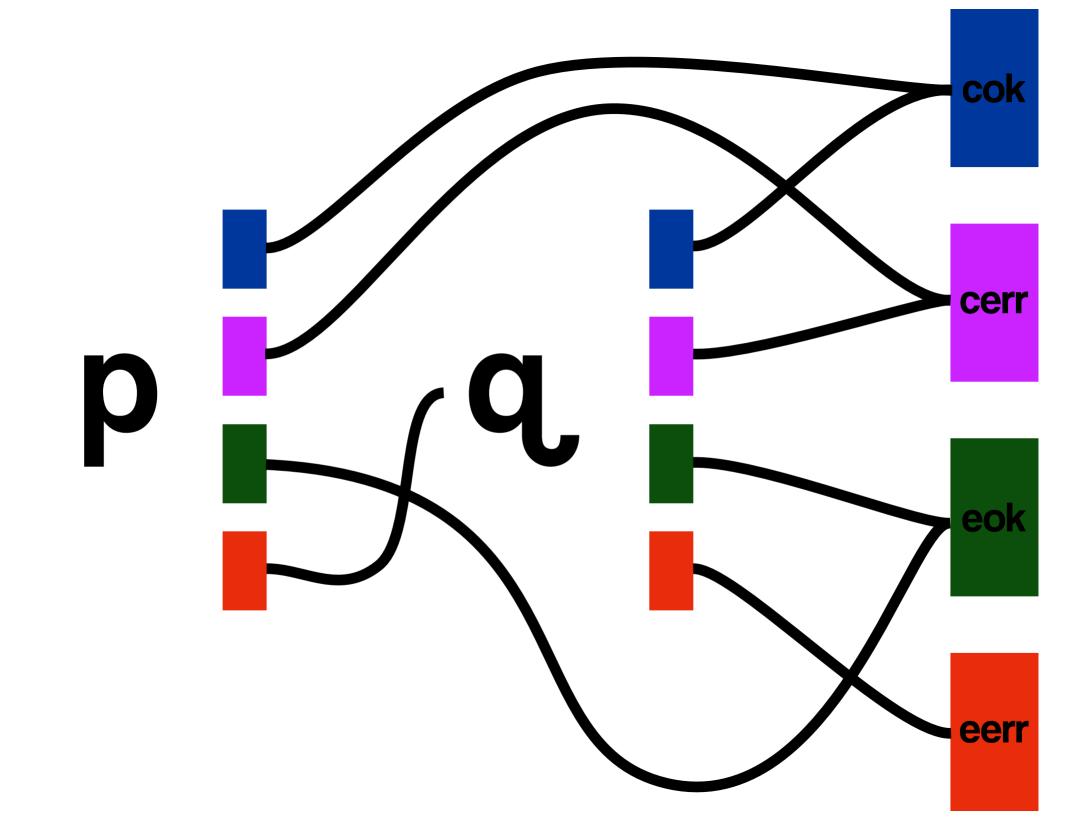












always

next

bind

always

next

bind

never

either

always bind next either never option many token many1 choice satisfy alpha digit char one-of

many

many \*

many \*
option

many \*

option

many \*

option

many1

many \*

option

many1 +

```
many *
option |
many1 +
try
```

many \*

option

many1 +

try fail without consuming

many \*

option

many1 +

try fail without consuming

lookahead

many \*

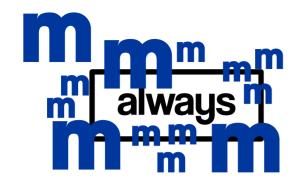
option

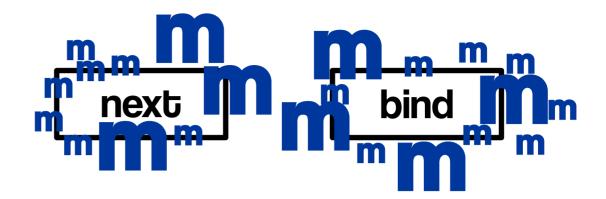
many1 +

try fail without consuming

lookahead succeed without consuming

always bind next either never option many token many1 choice satisfy alpha digit char one-of





never

either

option

token

many

choice

satisfy

many1

char

alpha

digit

one-of

