

GraphQL 심화 3

1 GraphQL 구성



프론트엔드를 GraphQL 서버와 연결

(https://www.apollographql.com/docs/tutorial/client/)



Launches List

(https://www.apollographql.com/docs/tutorial/queries/)

따라하기만 하면 되지만...



fragment LAUNCH_TILE_DATA

(https://www.apollographql.com/docs/tutorial/queries/#display-a-list-of-launches)

typescript 라서 ___generated__ 사용

useQuery에서 data, loading, error 활용(인자로 gql 쿼리를 넘김) (https://www.apollographql.com/docs/tutorial/queries/#apply-the-usequery-hook)



페이지네이션

fetchMore 사용

(https://www.apollographql.com/docs/tutorial/queries/#add-pagination-support)

동작시키려면 cache 부분 수정 필요

(https://www.apollographql.com/docs/tutorial/queries/#merge-cached-results)



뮤테이션(로그인)

(https://www.apollographql.com/docs/tutorial/mutations/)



useMutation

(https://www.apollographql.com/docs/tutorial/mutations/#apply-the-usemutation-hook)



로그인 ID와 token 을 localStorage 사용해서 persist 하게

(https://www.apollographql.com/docs/tutorial/mutations/#persist-the-users-token-and-id)

요청 해더에 token 실어 보내기

(https://www.apollographql.com/docs/tutorial/mutations/#add-

authorization-headers-to-all-requests)



로컬 상태 관리

(https://www.apollographql.com/docs/tutorial/local-state/)

로그인 까지만...

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정리

프론트엔드 연결 ApolloClient data, loading, error useQuery 페이지네이션 / 캐시 fetchMore / InMemoryCache 뮤테이션 / client 로컬 상태 관리 useMutation / makeVar

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