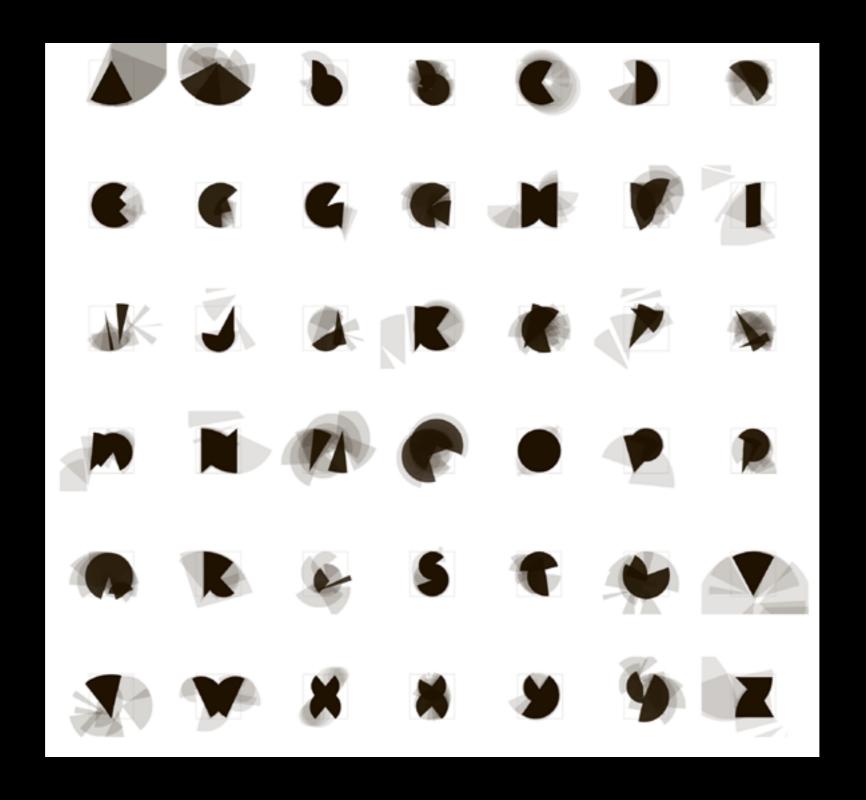
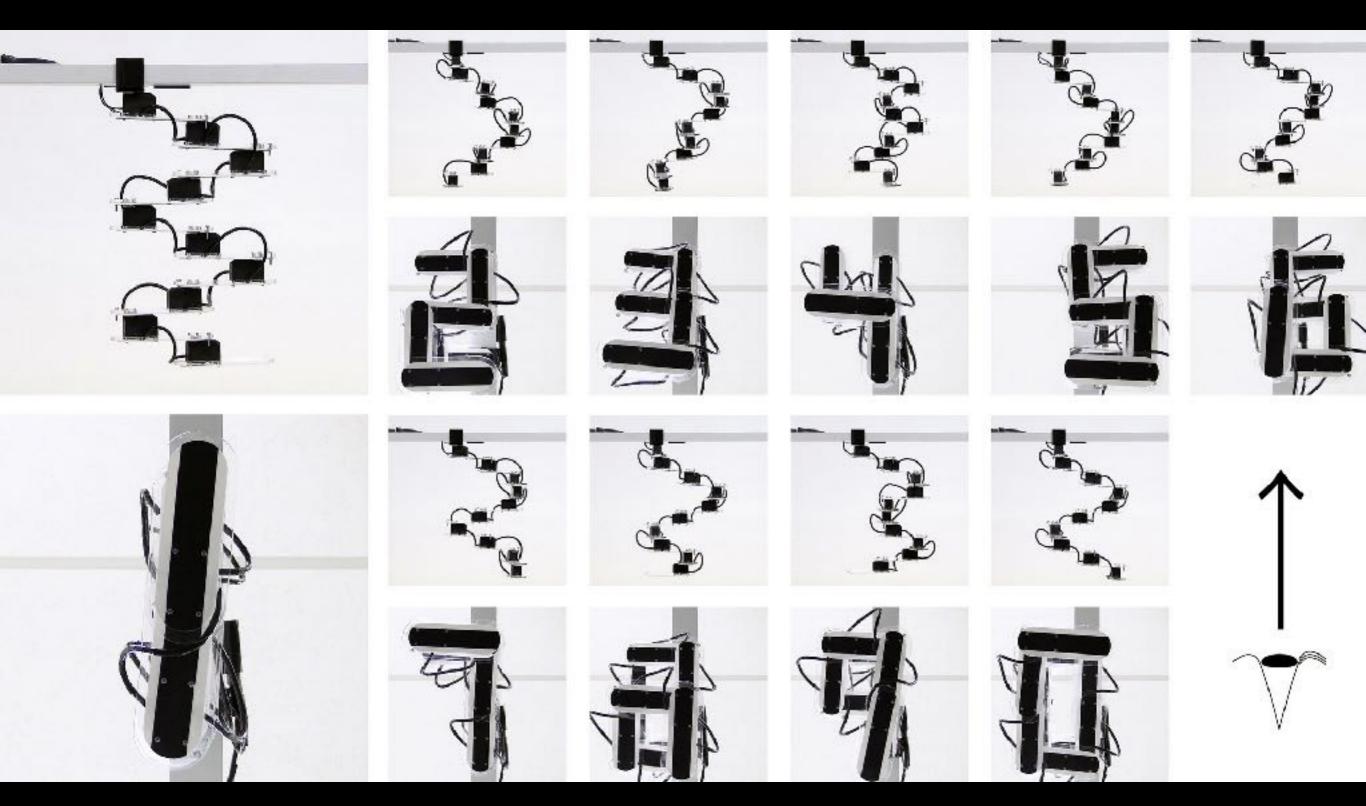
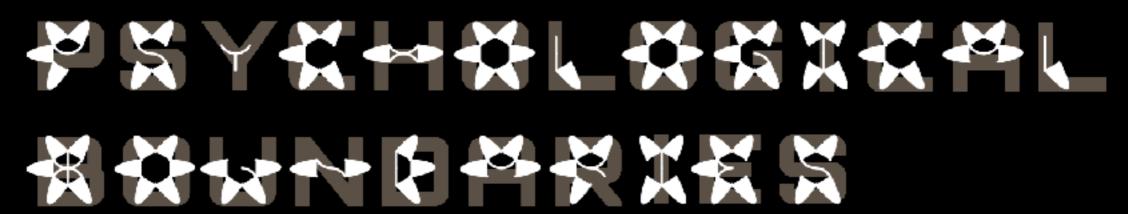
Generative Design II



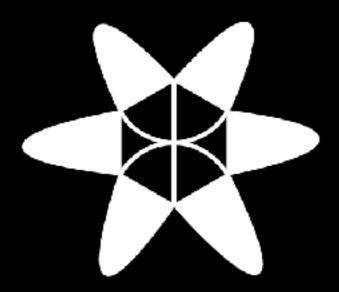
http://www.typotopo.com/typemenot/index.html



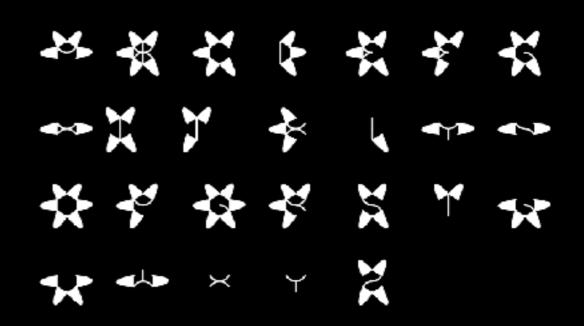
https://www.digital-projects-index.julien-drochon.net/portfolio/mojigen-and-sujigen/

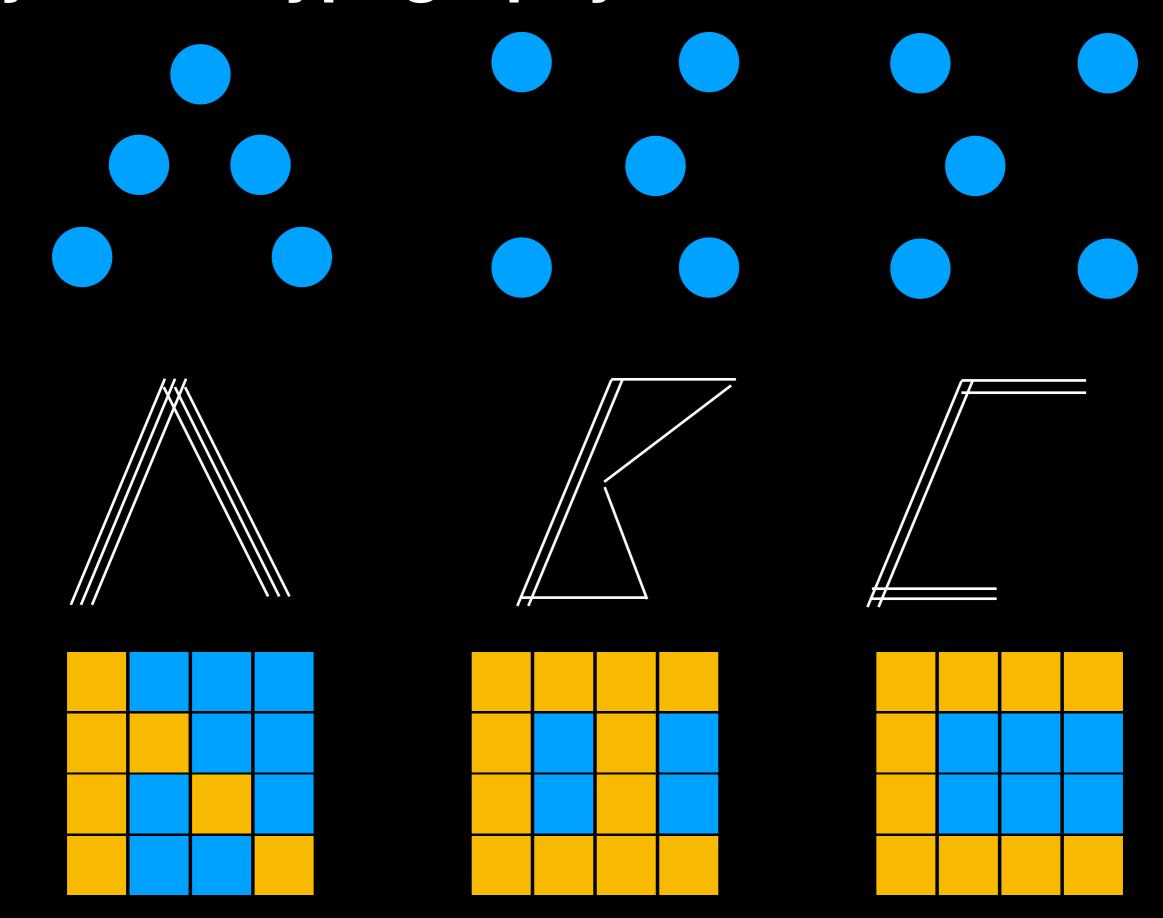


This is an interactive typeface designed based on the four different types of psychological boundaries. You can experience the transformation between four types of boundaries. Hope you enjoy it.



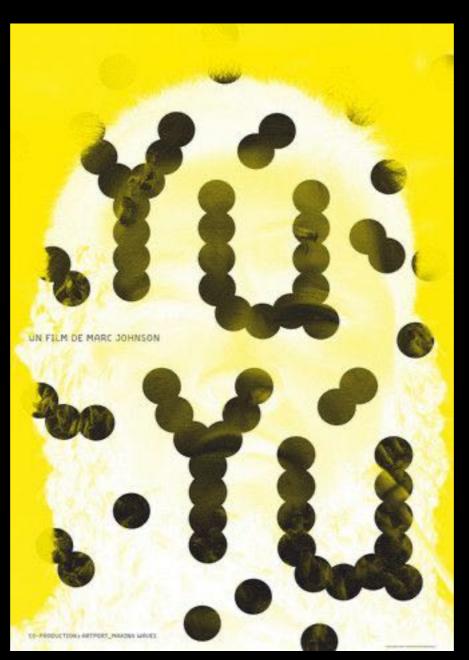
Rigid: People with rigid boundaries are walled off or closed off so no one can get close to them physically or emotionally. This is usually beecuse they had a bad experience before. They are worried that they will be hurt again, so they cover the thoms to protect themselves. They are afraid of the emotional connection. But, they are really independent.

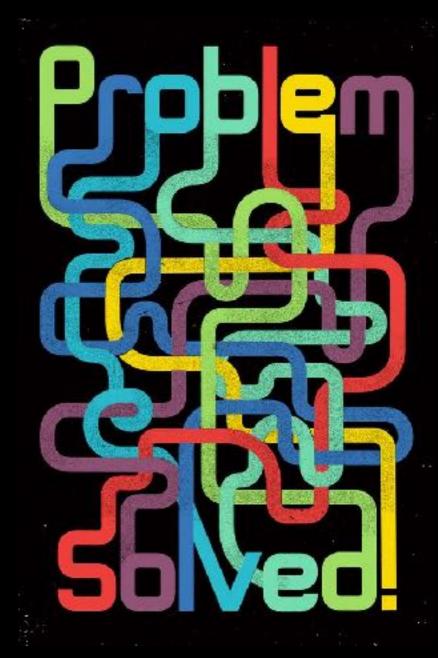


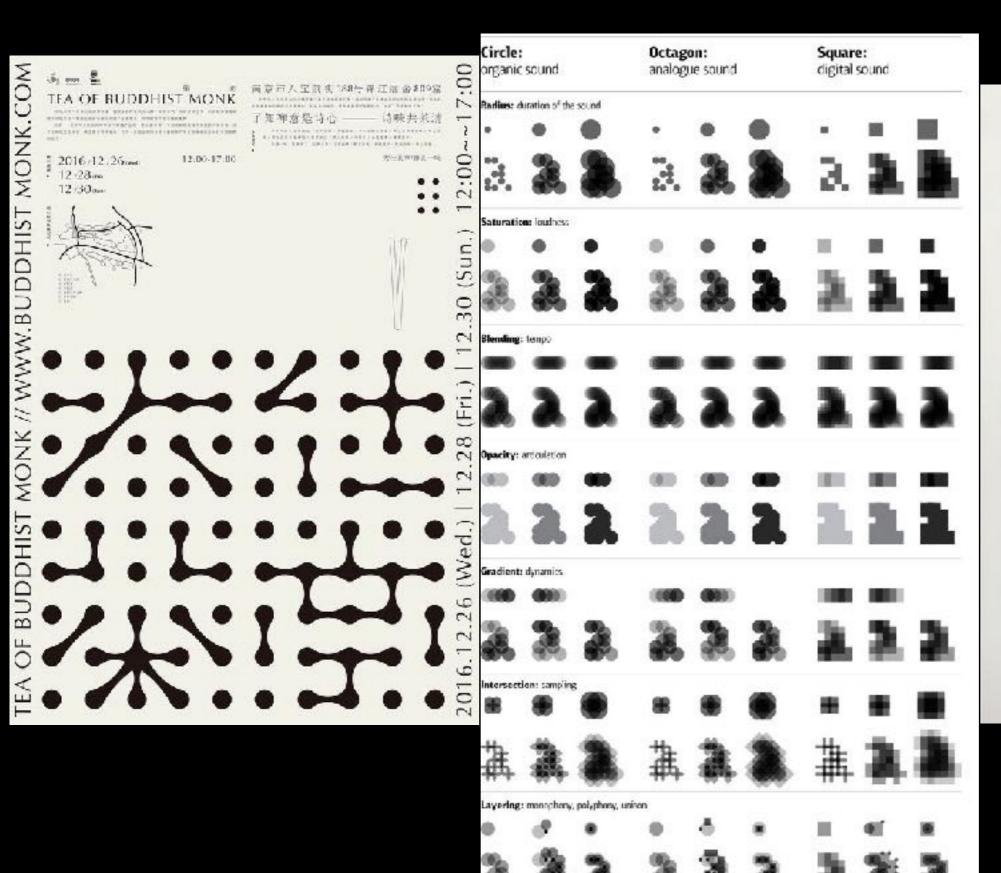


규칙 rule random animation



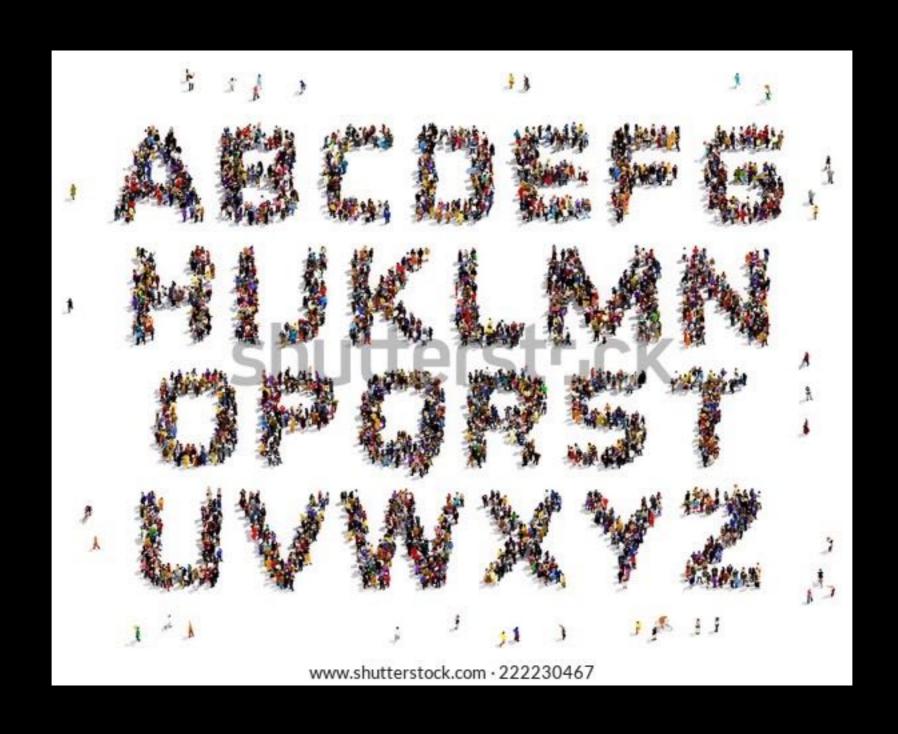












Sample Code

- 1: https://editor.p5js.org/youngsangcho/sketches/00uvkclMT
- 2: https://editor.p5js.org/youngsangcho/sketches/5cXZkS4sa
- 3: https://editor.p5js.org/youngsangcho/sketches/PEouogHTO

과제

매주 월요일 밤12시

기한 맞춰 제출

평가 항목

- + 과제별 요구사항
- + 아이디어, 디자인
- + 노력, 시간

과제

남의 코드 베끼지 말기. 가능한 직접 쓰기.

다른 사람/인터넷의 코드를 참조하는 경우,

- + 블로그와 코드 안에 출처 밝히고,
- + 이해해서 내 것으로 만든 경우에만 인정. (모르면 질문)

과제 검사 시, 질문할 수도.