OUNG KIM

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EDUCATION

Seattle University

March 2025 - March 2027

Seattle, WA

Master of Science in Computer Science • GPA 4.0/4.0

University of Washington

September 2021 - March 2024

Tacoma, WA

Bachelor of Science in Computer Science & Systems, Minor in Mathematics • GPA 3.81/4.0

- Dean's List Honoree (Multiple Quarters)
- · Researched evolutionary AI and predator-prey simulations, extending neural network input capacity for binocular vision and co-authoring a published paper.

EXPERIENCE

Software Engineer Intern

June 2025 - Present

Hawl Technologies, LLC

Remote

- Developed and maintained full-stack features, designing scalable backend services and APIs by integrating file upload pipelines, enriching API LLM prompts, and persisting user settings in MongoDB with session storage fallback, reducing user setup time by 40% and demonstrating strong problem-solving, debugging, and a strong understanding of data structures and algorithms.
- Improved UI responsiveness by 35% by refactoring React + TypeScript state management, optimizing event handling and cross-browser rendering, and streamlining AJAX (Fetch API) calls with JSON payloads, applying attention to detail in design and performance tuning.
- Enhanced data accuracy and relevancy by 35% by integrating Google Custom Search API into an MCP server, implementing structured query handling, and fine-tuning response filtering, collaborating effectively in team discussions and written communication.

Software Engineer Intern

June 2025 - August 2025

Bilimetrix USA

- Improved unit test maintainability by 30% by centralizing redundant mock data into a helper module, demonstrating attention to detail in debugging and design, in a C# Microsoft Blazor codebase.
- Boosted diagnostic accuracy by 20% by engineering a pixel-brightness-based shadow detector, applying problem-solving in algorithm design for medical image analysis.
- · Actively contributed to design discussions and code reviews by managing GitHub source version control, writing comprehensive unit tests, and implementing CI pipelines to ensure 100% code coverage. Utilized Microsoft Azure to host the application.

Research Associate

September 2023 - March 2024

University of Washington

Tacoma, WA

- Increased neural network robustness by extending input capacity for binocular vision, enabling agents to process dual-eye perspectives with configurable parameters for more realistic predator-prev behavior, improving accuracy by 25%.
- Visualized evolutionary progress through an interactive UI, allowing users to observe agent behaviors and adaptation trends over time
- Enabled agents to evolve hunting and gathering strategies by implementing generational neural network adaptation, vision-based perception, and resource-driven survival mechanics.
- Co-authored a research paper documenting methodology and findings, strengthening the project's scientific contribution and demonstrating strong written communication.

PROJECTS

SeaTrack | JavaScript, SQL, HTML, CSS, React.is, Node.is, Express.is, PostgreSQL

March 2025 - Present

- Developed a full-stack time-tracking web application to log and manage dates, times, and user activities, applying Agile Scrum methodologies in an agile software development team environment.
- · Built robust, user-focused application logic and business rules by deploying RESTful API endpoints with Express.js for CRUD operations, connecting a React is frontend to a PostgreSQL backend following good database principles and design.
- Improved usability and performance by implementing session-based authentication with UUIDs, designing reusable UI components, and server-side REST query filtration, reducing manual entry by 40% and query load times by 30%.
- Collaborated in a team using professional software engineering practices for full software development life cycles by requiarly partaking in code reviews, testing, upholding coding standards, and regular stand-up meetings.

TECHNICAL SKILLS

Languages: JavaScript, Python, TypeScript, Java, C#, HTML, CSS, SQL, C

Frameworks: React.js (experienced with TypeScript), Node.js, Next.js, Express.js, .NET, FastAPI, Flask

Tools: Git, GitHub, Azure, AWS, Docker, Unity, Ubuntu, Postman, Overleaf, Visual Studio

Database: MySQL, PostgreSQL, MongoDB