MPRI course 2-4

"Programmation fonctionnelle et systèmes de types" Programming project

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1 Summary

The purpose of this programming project is to implement a tiny compiler from **Lambda**, an untyped λ -calculus, down to **C**.

2 Required software

To use the sources that we provide, you need OCaml and Menhir. Any reasonably recent version should do. You also need the OCaml packages process, pprint, and ppx_deriving. If you have installed OCaml via opam, issue the following command:

opam install menhir process pprint "ppx_deriving>=4.2.1"

3 Overview of the provided sources

Many components of the compiler are provided, including: definitions of the syntax of terms; a lexer and parser; a pretty-printer for C programs; some code for dealing with names and binders.

In the src/ directory, you will find the following files:

alphalib/Atom.{ml, mli} An atom is an internal object used to represent a name. It is a pair of a unique integer identity and a (not necessarily unique) string. The function Atom.fresh creates a fresh atom.

Error.{ml, mli} This module deals with places (positions in the source code) and error messages. It is used to report syntax errors and unbound variables.

Parser.mly, Lexer.mll Together, the lexer and parser define the concrete syntax of the surface language.

RawLambda.ml This is the surface language. It is an untyped λ -calculus, extended with possibly recursive let bindings, primitive integer constants, four primitive integer arithmetic operations, and a primitive integer display operation print. We do not explicitly define the semantics of this calculus: it is standard. Let us just note the following: (1) the semantics is call-by-value; (2) the right-hand side of a let rec construct must be a λ -abstraction; (3) the print operation prints a primitive integer value (followed with a newline character) on the standard output channel and returns this value; (4) the final value of a program is not displayed; it is dropped.

- Cook.{ml, mli} The translation of RawLambda to Lambda.
- **Lambda.ml** This is a slightly simplified version of the surface language. It is an untyped λ-calculus, extended with possibly recursive λ-abstractions, nonrecursive let bindings, and the primitive integer constants and operations. Some well-formedness properties (such as the fact that every variable is properly bound) are checked during the translation of **RawLambda** to **Lambda**. From this point on, no compilation errors are expected: every **Lambda** program must be translated to a **C** program. Because **Lambda** is untyped, some **Lambda** programs go wrong; they can be translated to **C** programs that crash. A well-typed **Lambda** program must be translated to a **C** program that runs safely.
- **CPS.{ml, mli}** Through a CPS transformation, the surface language **Lambda** is translated down to the intermediate language **Tail**. **It is up to you to implement this transformation.**
- **Tail.ml** This intermediate language describes the result of the CPS transformation. It is a lambda-calculus where the ordering of computations is explicit and where every function call is a tail call. Like the surface calculus, it allows λ -abstractions that have free variables.
- **Defun.**{ml, mli} Through defunctionalization, the intermediate language Tail is translated down to the next intermediate language, Top. It is up to you to implement this transformation.
- **Top.ml** This intermediate language describes the result of defunctionalization. It retains the key features of the previous calculus, **Tail**, in that the ordering of computations is explicit and every function call is a tail call. Furthermore, λ -abstractions disappear. A memory block Con now contains an integer tag followed with a number of fields, which hold values. A switch construct appears, which allows testing the tag of a memory block. A number of (closed, mutually recursive) functions can be defined at the top level.
- **Finish.{ml, mli}** This function implements a translation of the intermediate language **Top** down to **C**. This transformation is mostly a matter of choosing appropriate **C** constructs to reflect the concepts of the language **Top**.
- **prologue.h** This **C** header file defines a small number of types and macros which are used in the generated code. You may find it interesting.
- **kremlin/C.ml** This is an abstract syntax tree for a subset of the C language. It is borrowed from Jonathan Protzenko's Kremlin, a tool which translates a subset of F* down to C.
- Main.ml This driver interprets the command line and invokes the above modules as required.
- Makefile, _tags Build instructions. Issue the command "make" in order to generate the executable. You may need to first run "opam install menhir ppx_deriving pprint process".
- **joujou** The executable file for the program. Type "./joujou *filename*" to process the program stored in *filename*. Use the option "--debug" to display every intermediate abstract syntax tree.

Testing In the tests/ directory are small programs written in the source language, **Lambda**, which you can give as arguments to joujou.

In order to test your implementation, run "make test". The script submits the files tests/*.lambda to your compiler, then compiles and runs the resulting C programs, and checks that the outcomes are appropriate.

The file tests/loop/loop.lambda is not part of the test suite, but is included for fun. It is a program that prints 0, 1, 2, ... and never terminates. If your compiler produces tail-recursive code, and if your C

compiler is able to recognize and optimize tail calls, then the compiled **C** program should actually run forever. To try it out, just move the file tests/loop/loop.lambda one level up into tests/.

Advice We strongly recommend that you regularly take checkpoints (that is, snapshots of your work) so that you can later easily roll back to a previous consistent state in case you run into an unforeseen problem. Using a versioning tool such as git is highly recommended.

4 Task description

Task 1a In the files CPS.{ml, mli}, implement the translation of the surface language Lambda down to the intermediate language Tail. This is a CPS transformation.

Task 1b In the files **Defun.{ml, mli}**, implement the translation of the intermediate language **Tail** down to the next intermediate language, **Top**. This is a defunctionalization.

Test At this point, "make test" should work. Feel free to add more test files in the subdirectory tests/.

Task 2 Extend the surface language with a new primitive construct, "ifzero e_0 then e_1 else e_2 ", which tests whether a primitive integer is zero or nonzero, and takes an appropriate branch. This requires **extending all compiler passes**, beginning with the lexer and parser, all the way down. **Create more test files** in tests/that exploit the new construct, and make sure that "make test" still works.

Optional tasks If you wish to go further and receive extra credit, there are a number of things that you might do. Here are some suggestions. This list is not sorted and not limiting. Not all suggestions are easy! Think before attacking an ambitious extension.

- In the intermediate language **Top**, eliminate variable-variable bindings "let x = y in e", so as to produce cleaner **C** code in the end.
- Add mutually recursive functions to the source language.
- Add exceptions to the source language.
- Add a delimited control operator to the source language.
- Add a form of algebraic data structures to the source language.
- Compile functions of more than one argument in a more efficient way.
- Perform lightweight defunctionalization: if a function g refers to a toplevel function f, then the closure for g need not contain a slot for f.
- Gracefully detect runtime errors. An (ill-typed) program that goes wrong should not crash; it should display a nice error message.
- Write a static type-checker or type inference system.
- Plug in a conservative garbage collector.

In each case, please write **a textual explanation** of what you did, how you did it, and where to look for it in your code. Also, propose **test files** that illustrate what you did.

5 Evaluation

Assignments will be evaluated by a combination of:

- **Testing**. Your compiler will be tested with the input programs that we provide (make sure that "make test" succeeds!) and with additional input programs.
- Reading. We will browse through your source code and evaluate its correctness and elegance.

6 What to turn in

When you are done, please e-mail to François Pottier and Pierre-Évariste Dagand and Yann Régis-Gianas and Didier Rémy a .tar.gz archive containing:

- All your source files.
- Additional test files written in the small programming language, if you wrote any.
- If you implemented "extra credit" features, a README file (written in French or English) describing these additional features, how you implemented them, and where we should look in the source code to see how they are implemented.

7 Deadline

Please turn in your assignment on or before Friday, February 16, 2018.

References

- [1] Olivier Danvy and Andrzej Filinski. Representing control: A study of the CPS transformation. *Mathematical Structures in Computer Science*, 2(4):361–391, 1992.
- [2] François Pottier and Nadji Gauthier. Polymorphic typed defunctionalization and concretization. Higher-Order and Symbolic Computation, 19:125–162, March 2006.