

# Matthew Mullin

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## About

Full Stack Developer that seeks answers to the problems that need to be solved. Desires growth to create beautiful programs and systems that can tell the stories of the teams who created them and those that are using them. With frontend, backend, and team conscious skills - let's cultivate storytelling in our technology together.

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## Languages

JavaScript  
HTML  
CSS / SCSS  
Python

## Libraries

React  
Django  
Node  
Express  
MongoDB  
SQL  
PostgreSQL  
AJAX  
Bootstrap

## Skills

Software  
Architecture  
Object-Oriented  
Programming  
REST APIs  
AWS  
Microsoft Office  
Adobe Suite  
Research •  
Communication •  
Troubleshooting

## Projects

### ParkPal (parking-app)

Parking application made with MERN stack using Geolocation with the haversine formula. When you're near a ParkPal parking lot, your phone will alert you. Park your car, set the amount of time you'd like to stay, and hit park!

### Game Pitch

Django / React application for investors to find game studios to support. Getting funded in the game industry can be tough. Game Pitch brings the investors to studios so they can do what they love most. This Application is carefully architected with Django associations.

### Rotten-Bananas

MEHN application; The Rotten Tomatoes for Video Games. Create posts, ratings, and comment your thoughts for each title. This application uses from scratch associations into MongoDB.

### BlackJack

The virtual card game, BlackJack made with HTML, CSS, and JavaScript. Place bets, double your money, or lose out to the dealer.

## Education

### General Assembly: Atlanta, GA

Software Engineer Immersive Bootcamp: Full-Stack Developer Program.  
• Nearly 500 hours of dedicated coding and coursework.

### SC Governor's School for Arts & Humanities: Greenville, SC

