

To: Overlord Founder of our Precious Startup
From: Ryan Louie and Kapil Garg
Date: 10/10/2018
Title: Implementing the Administrator Interface

We did not have to make any changes to our original Player interface as we specified in Assignment 1.3. For convenience, it is reproduced below.

Player

- declareNumber() → returns player's selected number to caller
 - Returns the selected number from the player (between 1 and 10) that the player has specified via the UI or stdin. This allows the player to accomplish steps (i).
- switchNumber() → returns boolean
 - Returns true if the player specifies that they wish to choose the administrator's number rather than their own (via the UI or stdin) during step (iii). Otherwise, returns false.