

RYAN LOUIE

CONTACT INFORMATION	Northwestern University Dept. of Computer Science and Communications Delta Lab	(949) 562-1620 ryanlouie@u.northwestern.edu http://youralien.github.io
EDUCATION	Northwestern University , Evanston, IL Pursuing Ph.D. in Technology Social Behavior <i>Advisor: Haoqi Zhang</i>	Sep 2017 - Jun 2023 (expected)
	Olin College of Engineering , Needham, MA B.S., Engineering, Robotics, May 2017	
APPOINTMENTS	Delta Lab, Northwestern University , Evanston, IL <i>Graduate Student Researcher</i>	Sep 2017 - Now
	Google Brain, Magenta Mountain View, CA <i>Research Intern; hosted by Jesse Engel and Anna Huang</i>	Jun - Sep 2021
	Google Brain, People AI Research Mountain View, CA <i>Research Intern; hosted by Carrie J Cai</i>	Jun - Sep 2019
	Olin College Crowdsourcing and Machine Learning Lab , Needham, MA <i>Research Assistant; advised by Paul Ruvolo</i>	Jun - Aug 2017
	Uber ATC , Pittsburgh, PA <i>Software Engineer Intern</i>	May - Aug 2016
	Indico Enterprise AI , Boston, MA <i>Machine Learning Research Development Intern</i>	Jun - Aug 2015
	DuPont Pioneer , Boston, MA <i>Data Science Intern</i>	May - Aug 2014
AWARDS & HONORS	Recipient of Google PhD Fellowship in Human Computer Interaction, 2022.	
	Finalist for Meta PhD Research Fellowship in AR/VR Human Computer Interaction, 2022.	
	Design Research Fellow, Segal Design Research Cluster at Northwestern, Funding support from 2018 - 2019.	
	Honorable Mention, NSF Graduate Research Fellowship, 2017.	
	Grand Challenges Scholar, National Academy of Engineering Grand Challenges Scholars Program, 2017.	
	Olin Merit Scholarship, Half Tuition, Funding support from 2013 - 2017.	

PAPERS IN
SUBMISSION

Ryan Louie, Kapil Garg, Darren Gergle, Haoqi Zhang. 2023. **Flexible Strategies for Structuring and Coordinating Opportunistic Social Interactions**. *Under Review at ACM CHI Conference on Human Factors in Computing Systems (CHI 2023)*

Paul Ruvolo, **Ryan Louie**, and Eric Jerman. 2023. **The Cane Game: An Educational Tool for Orientation and Mobility**. *Under Review at Case Studies of the ACM CHI Conference on Human Factors in Computing Systems (CHI 2023)*

CONFERENCE &
JOURNAL PAPERS

Ryan Louie, Darren Gergle, Haoqi Zhang. **Affinder: Expressing Concepts of Situations that Afford Activities using Context-Detectors**. In *Proceedings of ACM CHI Conference on Human Factors in Computing Systems (CHI 2022)*, 2022.

Ryan Louie, Jesse Engel, Anna Huang. **Expressive Communication: Evaluating Developments in Generative Models and Steering Interfaces for Music Creation**. In *Proceedings of International Conference on Intelligent User Interfaces (IUI 2022)*, 2022.

Ryan Louie, Kapil Garg, Jennie Werner, Allison Sun, Darren Gergle, Haoqi Zhang. **Opportunistic Collective Experiences: Identifying Shared Situations and Structuring Shared Activities at Distance**. In *Proceedings of ACM Human-Computer Interaction (CSCW 2020)*, 2020.

Ryan Louie, Andy Coenen, Cheng Zhi Huang, Michael Terry, Carrie J Cai. **Novice-AI Music Co-Creation via AI-Steering Tools for Deep Generative Models**. In *Proceedings of ACM CHI Conference on Human Factors in Computing Systems (CHI 2020)*, 2020.

Chris Yoon, **Ryan Louie**, Jeremy Ryan, MinhKhang Vu, Hyegi Bang, William Derksen, Paul Ruvolo. **Leveraging Augmented Reality to Create Apps for People with Visual Disabilities: A Case Study in Indoor Navigation**. In *The 21st International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS 2019)*, 2019. **Best Artifact Award**.

WORKSHOP &
POSTER PAPERS

Ryan Louie, Jesse Engel, Anna Huang. **A Unified Evaluation of Expressive Generative Models and Steerable Interfaces for Music Creation**. In *GenAICHI Workshop at CHI 2022*. May 2022. [[Workshop Info](#)]

Nina Cong, Kevin Cheng, Haoqi Zhang, **Ryan Louie**. **Collective Narrative: Scaffolding Community Storytelling through Context-Awareness**. In *Companion Publication of the 2021 Conference on Computer Supported Cooperative Work and Social Computing (CSCW'21 Companion)*, 2021.

Ryan Louie, Andy Coenen, Cheng Zhi Huang, Michael Terry, Carrie J Cai. **Cococo: AI-Steering Tools for Music Novices Co-Creating with Generative Models** In *IUI 2020 workshop on Human-AI Co-Creation with Generative Models*. April 2020.

MENTORED PAPERS	Cindy Hu. Self-Disclosure for Early Relationship Development through Situated Prompts in Opportunistic Collective Experiences . In <i>Extended Abstracts of the ACM CHI Conference on Human Factors in Computing Systems (CHI 2022)</i> , 2022. 2nd Place in Undergraduate Student Research Competition .	
	Gabriel Caniglia. Cast: A Context-Aware Collaborative Storytelling Platform . In <i>Extended Abstracts of the ACM CHI Conference on Human Factors in Computing Systems (CHI 2020)</i> , 2020.	
	Jennie Werner, Allison Sun. Cerebro: A Platform for Opportunistic Collective Experiences . In <i>Extended Abstracts ACM CHI Conference on Human Factors in Computing Systems (CHI 2018)</i> , 2018. 2nd Place in Undergraduate Student Research Competition .	
PRESENTATIONS	<i>Affinder: Expressing Concepts of Situations that Afford Activities using Context-Detectors</i> . In CHI 2022 conference session on AI: Design and Studies, May 2022.	
	<i>Expressive Communication: Evaluating Developments in Generative Models and Steering Interfaces for Music Creation</i> . In IUI 2022 conference, March 2022.	
	<i>Empowering Novice Composers to Realize their Creative Goals using Generative Models</i> . In Music + AI reading group at the Montreal Institute of Learning Algorithms (MILA) + Vector Institute, April 2022. [Talk]	
	<i>Opportunistic Collective Experiences: Identifying Shared Situations and Structuring Shared Activities at Distance</i> . In CSCW 2020 conference session on Coordination and Collaboration. October 2020. [Talk]	
	<i>Novice-AI Music Co-Creation via AI-Steering Tools for Deep Generative Models</i> . In CHI 2020 conference session on Sound and Musical Experiences. May 2020. [Talk , Session Info]	
	<i>Cococo: AI-Steering Tools for Music Novices Co-Creating with Generative Models</i> . In IUI 2020 workshop on Human-AI Co-Creation with Generative Models. April 2020. [Slides , Workshop Info]	
TEACHING EXPERIENCE	Northwestern University , Evanston, IL USA	
	TA, CS315 Design Technology Research	Winter & Spring 2022
	Project Mentor, CS315 Design Technology Research	Fall 2017 - Now
	TA, CS314/COMM351 Technology Human Interaction	Winter 2021
	Olin College of Engineering , Needham, MA USA	
	Teaching Assistant, ENGR3590 Computational Robotics	Spring 2017
	Teaching Assistant, ENGR/MTH2199C Data Science	Spring 2015
	Teaching Assistant, MTH2220 Linearity II	Fall 2014
	Teaching Assistant, MTH2210 Linearity I	Spring 2014

UNDERGRADUATE &
MASTERS RESEARCH
ADVISING

Collective Narratives Richard Lam, Parveen Dhanoa, Jenny Chang, Nina Cong, Kevin Cheng, David Lee, Gabriel Caniglia, Sanfeng Wang, Gino Wang, and Eunice Lee
Fall 2017 to present

- Advise research on "Collective Narratives: An API for Opportunistic Storytelling and Immersive Interactive Narratives"
- Work led to CHI 2020 Late Breaking Work on "Cast: A Context-Aware Collaborative Storytelling Platform."
- Work led to CSCW 2021 Late Breaking Work on "Collective Narrative: Scaffolding Community Storytelling through Context-Awareness."

Relationship Development through OCEs Cindy Hu, Victoria Tran, Grace Wainaina, Mason Lin, Zachary Cmiel, Amy Yang, Mary Truong, and Navin Gopaul
Winter 2019 to present

- Advise research on "Relationship Development Through Opportunistic Collective Experiences."
- Work led to CHI 2022 Student Research Competition Paper on "Self-Disclosure for Early Relationship Development through Situated Prompts in Opportunistic Collective Experiences."

Cerebro Ryan Jeon, Matthew Wang, Suzy Lee, Allison Sun, and Jennie Werner
Fall 2017 to Fall 2018

- Advise research on "Cerebro: Programming Opportunistic Interactions Across People"
- Work led to CHI 2018 Student Research Competition paper and 2nd place award.
- Work led to collaboration on ACM CSCW 2020 paper "Opportunistic Collective Experiences: Identifying Shared Situations and Structuring Shared Activities at Distance."

McGonagall Meg Grasse, Andrew Finke
Fall 2017 to Fall 2018

- Co-mentored research on "McGonagall: Transfiguring Mixed-Fidelity Paper Prototypes to Remotely Test Mobile App Experiences"

PROFESSIONAL
ACTIVITIES

Program committee: IUI 2022 Workshop on Human-AI Co-Creation with Generative Models.

Reviewer: ACM Conference on Human Factors in Computing Systems (CHI) 2023; ACM Conference on Computer Supported Cooperative Work (CSCW) 2022; ACM Conference on Design of Interactive Systems (DIS) 2022.

BLOG & ONLINE
ARTICLES

[*Supporting Designers in Expressing Human Experiences to AI and Context-Aware Technologies*](#), Northwestern Computer Science Website

[*HCI and ML: Putting People First*](#), Google Magenta Team Website

[*R. Louie. Neural Image Captioning for Mortals. indico Blog: Resources for exploring machine learning and data science*](#), 2015.

PATENTS / PRIOR
ART

Ryan Louie, Nicole Rifkin, Brandon Rohrer. [Method for quantifying crop health using overhead imagery](#). *The IP.com Prior Art Database*, DuPont Pioneer, 2015.