****** Cover Page ******* Class: CV Name:

Frank Yournet Project: Project 4 Project Name: Morphology

Language: Java

10/12/2024 before 12:00AM Due Date:

Submit Date: 10/12/2024 before 4:00PM Top Level algorithm steps ********* III Data structure: ********* - Morphology class - (int) numImgRows - (int) numImgCols - (int) imgMin - (int) imgMax - (int) numStructRows - (int) numStructCols - (int) structMin - (int) structMax - (int) rowOrigin - (int) colOrigin - (int) rowFrameSize // set to (numStructRows / 2), integer division, i.e., 3/2 is 1; 4/2 is 2; 5/2 is 2. - (int) colFrameSize // set to (numStructCols / 2). - (int) extraRows // set to (rowFrameSize * 2) - (int) extraCols // set to (colFrameSize * 2) - (int) rowSize // set to (numImgRows + extraRows)
- (int) colSize // set to (numImgCols + extraCols) - (int[][]) zeroFramedAry // a dynamically allocate 2D array, size of rowSize by colSize. - (int[][]) morphAry // Same size as zeroFramedAry. - (int [][]) tempAry // Same size as zeroFramedAry. // tempAry is to be used as the intermediate result within opening and closing operations. - (int [][]) structAry //a dynamically allocate 2D array of size numStructRows by numStructCols. Methods: - constructor (..) // may performs all allocations and initializations. - zero2DAry (Ary, nRows, nCols) // Set the entire Ary (nRows by nCols) to zero. - loadImg (...) // load imgFile to zeroFramedAry inside of frame, begins at (rowOrigin, colOrigin). On your own! - loadstruct (...) // load structFile to structAry. On your own! - ComputeDilation (inAry, outAry) // process every pixel in inAry, store result in outAry // see algorithm below. - ComputeErosion (inAry, outAry) // process every pixel in inAry, store result in outAry // see algorithm below. - ComputeOpening (inAry, outAry, tmp) // see algorithm below. - ComputeClosing (inAry, outAry, tmp) // see algorithm below. - onePixelDilation (i, j, inAry, outAry) // Perform dilation on pixel (i, j) with structAry. // See algorithm below. - onePixelErosion (i, j, inAry, outAry) // Perform erosion on pixel (i, j) with structAry. // See algorithm below. - AryToFile (inAry, fileOut) // output the image header (same as input image header) // output pixels inside of frame of inAry to fileOut IV. Main(...) ********* Step 0: inFile, structFile ← open via args [] for reading. Step 1: numImgRows, numImgCols, imgMin, imgMax ← read from inFile. numStructRows, numStructCols, structMin, structMax ← read from structFile. rowOrigin, colOrigin ← read from structFile. Step 2: zeroFramedAry, structAry, morphAry, tempAry ← dynamically allocate // see description in the above.

 $binary Pretty Print \ (zero Framed Ary, pretty Print File) \ // \ with \ caption.$

Step 4: loadImg (inFile, zeroFramedAry) // see description in the above.

initialized all members of the class. // see description in the above. Step 3: zero2DAry (zeroFramedAry, rowSize, colSize) // see description in the above.

Step 5: zero2DAry (structAry, numStructRows, numStructCols)

```
Step 6: choice ← from args [2] // Use Integer.parseInt () method.
Step 7: if choice is 1
          process1 (prettyPrintFile)
        if choice is 2
       process2 (prettyPrintFile)
        if choice is 3
process3 (prettyPrintFile)
        if choice is 4
          process4 (prettyPrintFile)
        if choice is 5
          process5 (prettyPrintFile)
Step 8: close all files
*********
V. process1 (prettyPrintFile)
**********
Step 1:
                fileName \leftarrow "dilationOutFile.txt"
                outFile ← open (fileName)
                zero2DAry (morphAry, rowSize, colSize)
Step 2:
                ComputeDilation (zeroFramedAry, morphAry)
                AryToFile (morphAry, outFile)
                binaryPrettyPrint (morphAry, prettyPrintFile)
Step 3:
                close outFile
*********
process2 (prettyPrintFile)
*********
Step 1:
                fileName \leftarrow "erosionOutFile.txt"
                outFile \leftarrow open (fileName)
                zero2DAry (morphAry, rowSize, colSize)
Step 2:
                ComputeErosion (zeroFramedAry, morphAry)
                AryToFile (morphAry, outFile)
                binaryPrettyPrint (morphAry, prettyPrintFile) //with captions.
VII. process3 (prettyPrintFile)
*********
Step 1:
                fileName ← "openingOutFile.txt"
                outFile ← open (fileName)
Step 2:
                zero2DAry (morphAry, rowSize, colSize)
                ComputeOpening (zeroFramedAry, morphAry, tempAry)
                AryToFile (morphAry, outFile)
                binaryPrettyPrint (morphAry, prettyPrintFile) //with captions.
Step 3: close outFile
VIII. process4 (prettyPrintFile)
*********
```

fileName ←"closingOutFile.txt"

Step 1:

loadstruct (structFile, structAry)

binaryPrettyPrint (structAry, prettyPrintFile) // with captions.

```
outFile ← open (fileName)
Step 2:
                 zero2DAry (morphAry, rowSize, colSize)
                 ComputeClosing (zeroFramedAry, morphAry, tempAry)
                 AryToFile (morphAry, outFile)
                 binaryPrettyPrint (morphAry, prettyPrintFile) //with captions.
Step 3: close outFile
*********
process5 (prettyPrintFile)
*********
Step 1:
                 fileName \leftarrow "dilationOutFile.txt"
                 outFile ← open (fileName)
                  zero2DAry (morphAry, rowSize, colSize)
                 ComputeDilation (zeroFramedAry, morphAry)
                 AryToFile (morphAry, outFile)
                 binaryPrettyPrint (morphAry, prettyPrintFile)
                 close (outFile)
Step 2:
                 fileName \leftarrow "erosionOutFile.txt"
                 outFile ← open (fileName)
                 zero2DAry (morphAry, rowSize, colSize)
                 ComputeErosion (zeroFramedAry, morphAry)
                 AryToFile (morphAry, outFile)
                 binaryPrettyPrint (morphAry, prettyPrintFile) //with captions.
                 close (outFile)
                 fileName \leftarrow ``openingOutFile.txt"'
Step 3:
                 outFile \leftarrow open \, (fileName)
                 zero2DAry (morphAry, rowSize, colSize)
                 ComputeOpening (zeroFramedAry, morphAry, tempAry)
                 AryToFile (morphAry, outFile)
                 binaryPrettyPrint (morphAry, prettyPrintFile) //with captions.
                 close (outFile)
                 fileName ← "closingOutFile.txt"
Step 4:
                 outFile ← open (fileName)
                 zero2DAry (morphAry, rowSize, colSize)
                 ComputeClosing (zeroFramedAry, morphAry, tempAry)
                 AryToFile (morphAry, outFile)
                 binaryPrettyPrint (morphAry, prettyPrintFile) //with captions.
                 close (outFile)
X. ComputeDilation (inAry, outAry) // process dilation on each pixel inside of zeroFramedAry.
*********
step 1: i ← rowFrameSize
step 2: j ← colFrameSize
step 3: if inAry [i, j] > 0
                 onePixelDilation (i, j, inAry, outAry) // only processing one pixel inAry[i,j]
step 4: j++
step 5: repeat step 3 to step 4 while j < (colSize)
step 6: i++
step 7: repeat step 2 to step 6 while i < (rowSize)
********
XI. ComputeErosion (inAry, outAry) // process erosion on each pixel inside of zeroFramedAry
********
step 1:
                 i \leftarrow rowFrameSize
step 2:
                 j \leftarrow colFrameSize
```

if inAry[i, j] > 0

step 3:

```
step 4:
step 5:
                 repeat step 3 to step 4 while j < (colSize)
step 6:
                 repeat step 2 to step 6 while i < (rowSize)
step 7:
*********
XII. onePixelDilation (i, j, inAry, outAry)
*********
step 0:
                  iOffset \leftarrow i - rowOrigin
                 jOffset ← j - colOrigin // translation of image's coordinate (i, j) with respected to the origin of the structuring element
step 1:
                  rIndex \leftarrow 0
step 2:
                  cIndex \leftarrow 0
step 3:
                  if (structAry[rIndex][cIndex] > 0)
                              outAry[iOffset + rIndex][jOffset + cIndex] \leftarrow 1
step 4:
                  cIndex ++
                  repeat step 3 to step 4 while cIndex < numStructCols
step 5:
step 6:
                  rIndex ++
step 7:
                 repeat step 2 to step 6 while rIndex < numStructRows
XIII. onePixelErosion (i, j, inAry, outAry)
*********
step 0:
                  iOffset \leftarrow i - rowOrigin
                  jOffset ← j - colOrigin // translation of image's coordinate (i, j) with respected of the origin of the structuring element
                 matchFlag ← true
step 1:
                  rIndex \leftarrow 0
step 2:
                  cIndex \leftarrow 0
                  if (structAry[rIndex][cIndex] > 0) \ and \ (inAry[iOffset + rIndex][jOffset + cIndex] \ ) <= 0) \\
step 3:
                             matchFlag \leftarrow false
step 4:
                  cIndex ++
                 repeat step 3 to step 4 while (matchFlag == true) and (cIndex < numStructCols )
step 5:
step 6:
                  repeat step 2 to step 6 while (matchFlag == true) and (rIndex < numStructRows)
step 7:
step 8:
                  if\ matchFlag == true
                              outAry[i][j] \leftarrow 1
                  else
                             outAry[i][j] \leftarrow 0
*********
XIV. ComputeClosing (zeroFramedAry, morphAry, tempAry)
*********
step 1: ComputeDilation (zeroFramedAry, tempAry)
step 2: ComputeErosion (tempAry, morphAry)
*********
XV.\ Compute Opening\ (zero Framed Ary, morph Ary, temp Ary)
*********
step 1: Compute Erosion (zeroFramedAry, tempAry)
step 2: ComputeDilation (tempAry, morphAry)
```

onePixelErosion (i, j, inAry, outAry) // only processing one pixel inAry[i,j]

```
import java.io.*;
import java.util.StringTokenizer;
class Morphology{
  public int numImgRows;
  public int numImgCols;
  public int imgMin;
  public int imgMax;
  public int numStructRows;
  public int numStructCols;
  public int structMin;
  public int structMax;
  public static int rowOrigin;
  public static int colOrigin;
  public int rowFrameSize;
  public int colFrameSize;
  public int extraRows;
  public int extraCols;
  public int rowSize;
  public int colSize;
  public int[][] zeroFramedAry;
  public int[][] morphAry;
  public int[][] tempAry;
  public int [][] structAry;
  public Morphology(int numImgRows, int numImgCols, int imgMin, int imgMax, int numStructRows, int numStructCols, int structMin, int structMax, int rowOrigin, int
    this.numImgRows = numImgRows;
    this.numImgCols = numImgCols;
    this.imgMin = imgMin;
    this.imgMax = imgMax;
    this.numStructRows = numStructRows;
    this.numStructCols = numStructCols;
    this.structMin = structMin;
    this.structMax = structMax;
    this.rowOrigin = rowOrigin;
    this.colOrigin = colOrigin;
    this.rowFrameSize = numStructRows / 2;
    this.colFrameSize = numStructCols / 2;
    this.extraRows = rowFrameSize * 2;
    this.extraCols = colFrameSize * 2;
    this.rowSize = numImgRows + extraRows;
    this.colSize = numImgCols + extraCols;
    this.zeroFramedAry = new int[rowSize][colSize];
    this.morphAry = new int[rowSize][colSize];
    this.tempAry = new int[rowSize][colSize];
    this.structAry = new int[numStructRows][numStructCols];
    zero2DAry(zeroFramedAry, rowSize, colSize);
    zero2DAry(morphAry, rowSize, colSize);
    zero2DAry(tempAry, rowSize, colSize);
    zero2DAry(structAry, numStructRows, numStructCols);
  public void zero2DAry(int[][]Ary, int nRows, int nCols){
    for (int i = 0; i < nRows; i++){
       for (int j = 0; j < nCols; j++){
         Ary[i][j] = 0;
```

```
}
public\ void\ loadImg(BufferedReader\ in FileReader,\ int[][]\ zeroFramedAry)\ throws\ IOException\ \{architecture, architecture, architectur
     for (int i = rowOrigin; i < numImgRows + rowOrigin; i++) {
           String currentLine = inFileReader.readLine();
           StringTokenizer currentLineTokenizer = new StringTokenizer(currentLine);
           for (int j = colOrigin; j < numImgCols + colOrigin; j++) {
                if (currentLineTokenizer.hasMoreTokens()) {
                      zeroFramedAry[i][j] = Integer.parseInt(currentLineTokenizer.nextToken()); \\
               }
          }
    }
public\ void\ binary Pretty Print (int] []\ in Ary,\ Buffered Writer\ pretty Print File\ )\ throws\ IOException\ \{ property Print File\ \}
     prettyPrintFile.write(inAry.length + " " + inAry[0].length + " 0" + " 1" + "\n");
     for(int i = 0; i < inAry.length;i++){
           for(int j = 0; j < inAry[i].length; j++){
                if(inAry[i][j] == 0) \; prettyPrintFile.write(".\;"); \\
                else prettyPrintFile.write("1 ");
           prettyPrintFile.write("\n");
     }
public void loadStruct(BufferedReader structFile, int[][] structAry) throws IOException {
     for (int i = 0; i < structAry.length; i++){
           StringTokenizer structTokenizer = new StringTokenizer(structFile.readLine());
           for (int j = 0; j < structAry[i].length; j++){
                structAry[i][j] = Integer.parseInt(structTokenizer.nextToken());
    }
public void process1(BufferedWriter prettyPrintFile) throws IOException {
     String filename = "dilationOutFile.txt";
     BufferedWriter outfile = new BufferedWriter(new FileWriter(filename));
     zero2DAry(morphAry, rowSize, colSize);
     computeDilation(zeroFramedAry, morphAry);
     aryToFile(morphAry, outfile);
     binaryPrettyPrint(morphAry, prettyPrintFile);
     outfile.close();
public void computeDilation(int[][] inAry, int[][] outAry){
     int i = rowFrameSize;
     while(i < rowSize){
           int j = colFrameSize;
           while (j < colSize){
                if(inAry[i][j] > 0){
                      onePixelDilation(i, j, inAry, outAry);
public void onePixelDilation(int i, int j, int[][] inAry, int[][] outAry){
     int iOffset = i - rowOrigin;
     int jOffset = j - colOrigin;
     int rIndex = 0;
```

```
while (rIndex < numStructRows){
     int clndex = 0;
     while(cIndex < numStructCols){
        if(structAry[rIndex][cIndex] > 0){
           outAry[iOffset + rIndex][jOffset + cIndex] = 1;
        cIndex++;
     }
     rIndex++;
  }
public void aryToFile(int[][] inAry, BufferedWriter outFile) throws IOException {
  outFile.write( numImgRows + " " + numImgCols + " " + imgMin + " " + imgMax + "\n");
  for(int i = 0; i < inAry.length; i++){
     for (int j = 0; j < inAry[i].length; j++){
        outFile.write(inAry[i][j] + " ");
     outFile.write("\n");
}
public void process2(BufferedWriter prettyPrintFile) throws IOException {
  String filename = "erosionOutFile.txt";
  BufferedWriter outfile = new BufferedWriter(new FileWriter(filename));
  zero2DAry(morphAry, rowSize, colSize);
  computeErosion(zeroFramedAry, morphAry);
  aryToFile(morphAry, outfile);
  binaryPrettyPrint(morphAry, prettyPrintFile);
  outfile.close();
}
public void computeErosion(int[][] inAry, int[][] outAry){
  int i = rowFrameSize;
  while (i < rowSize){
     int j = colFrameSize;
     while(j < colSize){
        if(inAry[i][j] > 0){
          onePixelErosion(i, j, inAry, outAry);
       j++;
  }
public void onePixelErosion(int i, int j, int[][] inAry, int[][] outAry){
  int iOffset = i - rowOrigin;
  int jOffset = j - colOrigin;
  boolean matchFlag = true;
  int rIndex = 0;
  while(matchFlag && (rIndex < numStructRows)){
     int clndex = 0;
     while (matchFlag && (cIndex < numStructCols)){
        if((structAry[rIndex][cIndex] > 0) \&\& (inAry[iOffset+rIndex][jOffset+cIndex] <= 0)) \{ (inAry[iOffset+rIndex][iOffset+cIndex] <= 0) \} \} 
          matchFlag = false;
       }
        cIndex++;
     }
     rIndex++;
  }
  if (matchFlag){
     outAry[i][j] = 1;
```

```
else {
    outAry[i][j] = 0;
public void process3(BufferedWriter prettyPrintFile) throws IOException {
  String filename = "openingOutFile.txt";
  BufferedWriter outfile = new BufferedWriter(new FileWriter(filename));
  zero2DAry(morphAry, rowSize, colSize);
  compute Opening (zero Framed Ary, \, morph Ary, \, temp Ary); \\
  aryToFile(morphAry, outfile);
  binaryPrettyPrint(morphAry, prettyPrintFile);
  outfile.close();
}
public\ void\ computeOpening(int[][]\ zeroFramedAry,\ int[][]\ morphAry,\ int[][]\ tempAry)\{
  compute Erosion (zero Framed Ary, \ temp Ary);
  computeDilation(tempAry, morphAry);
public void process4(BufferedWriter prettyPrintFile) throws IOException {
  String filename = "closingOutFile.txt";
  BufferedWriter outFile = new BufferedWriter(new FileWriter(filename));
  zero2DAry(morphAry, rowSize, colSize);
  compute Closing (zero Framed Ary, \, morph Ary, \, temp Ary); \\
  aryToFile(morphAry, outFile);
  binaryPrettyPrint(morphAry, prettyPrintFile);
  outFile.close();
}
public void process5(BufferedWriter prettyPrintFile) throws IOException {
  String filename = "dilationOutFile.txt";
  BufferedWriter outFile = new BufferedWriter(new FileWriter(filename));
  zero2DAry(morphAry, rowSize, colSize);
  compute \dot{\text{Dilation}} (zeroFramedAry, \, morphAry);
  aryToFile(morphAry, outFile);
  binaryPrettyPrint(morphAry, prettyPrintFile);
  outFile.close();
  filename = "erosionOutFile.txt";
  outFile = new BufferedWriter(new FileWriter(filename));
  zero2DAry(morphAry, rowSize, colSize);
  computeErosion(zeroFramedAry, morphAry);
  aryToFile(morphAry, outFile);
  binaryPrettyPrint(morphAry, prettyPrintFile);
  outFile.close();
  filename = "openingOutFile.txt";
  outFile = new BufferedWriter(new FileWriter(filename));
  zero2DAry(morphAry, rowSize, colSize);
  compute Opening (zero Framed Ary, \ morph Ary, \ temp Ary);
  aryToFile(morphAry, outFile);
  binaryPrettyPrint(morphAry, prettyPrintFile);
  outFile.close();
  filename = "closingOutFile.txt";
  outFile = new BufferedWriter(new FileWriter(filename));
  zero2DAry(morphAry, rowSize, colSize);
```

```
compute Closing (zero Framed Ary, morph Ary, temp Ary);\\
     aryToFile(morphAry, outFile);
     binaryPrettyPrint(morphAry, prettyPrintFile);
     outFile.close();
  public void computeClosing(int[][] zeroFramedAry, int[][] morphAry, int[][] tempAry){
     computeDilation(zeroFramedAry, tempAry);
     computeErosion(tempAry, morphAry);
  }
}
public class YournetF_Project4_Main {
  public static void main(String[] args) throws IOException {
     //Checks to see if the inFile can be read.
     BufferedReader inFileReader = null;
       inFileReader = new BufferedReader(new FileReader(args[0]));
     } catch (FileNotFoundException e) {
       System.out.println("Unable to open file "" + args[0] + """);
     //Checks to see if the structFile can be read.
     BufferedReader structFileReader = null;
     try{
       structFileReader = new BufferedReader(new FileReader(args[1]));
     } catch (FileNotFoundException e) {
       System.out.println("Unable to open file "" + args[1] + """);
     }
     //Checks to see if the prettyPrintFile can be opened.
     BufferedWriter prettyPrintFile = null;
       prettyPrintFile = new BufferedWriter(new FileWriter(args[3]));
     } catch (FileNotFoundException e) {
       System.out.println("Unable to open file "" + args[3] + """);
     //Attempts to read the header of the inFile.
     String inFileHeader = null;
     try {
       assert inFileReader != null;
       inFileHeader = inFileReader.readLine();
     } catch (IOException e) {
       throw new RuntimeException(e);
     //Checks the header and assigns the proper values to the Morphology class.
     StringTokenizer inFileTokenizer = new StringTokenizer(inFileHeader);
     int numImgRows = Integer.parseInt(inFileTokenizer.nextToken());
     int numImgCols = Integer.parseInt(inFileTokenizer.nextToken());
     int imgMin = Integer.parseInt(inFileTokenizer.nextToken());
     int imgMax = Integer.parseInt(inFileTokenizer.nextToken());
     //Attempts to read the header of the structFile.
     String structHeader = null;
     try {
       assert structFileReader != null;
       structHeader = structFileReader.readLine();
     } catch (IOException e) {
       throw new RuntimeException(e);
     StringTokenizer structTokenizer = new StringTokenizer(structHeader);
     int numStructRows = Integer.parseInt(structTokenizer.nextToken());
```

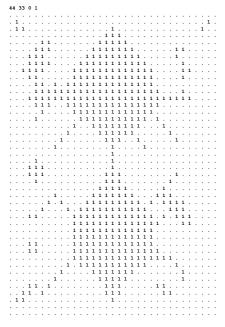
```
int numStructCols = Integer.parseInt(structTokenizer.nextToken());
int structMin = Integer.parseInt(structTokenizer.nextToken());
int structMax = Integer.parseInt(structTokenizer.nextToken());
String structOriginsLine = null;
try{
  assert structFileReader != null;
  structOriginsLine = structFileReader.readLine();
} catch (IOException e) {
  throw new RuntimeException(e);
structTokenizer = new StringTokenizer(structOriginsLine);
int rowOrigin = Integer.parseInt(structTokenizer.nextToken());
int colOrigin = Integer.parseInt(structTokenizer.nextToken());
//Creates an instance of morphology and initializes with the proper constructor values.
Morphology morphology = new Morphology(numlmgRows, numlmgCols, imgMin, imgMax, numStructRows, numStructCols, structMin, structMax, rowOrigin,
morphology.zero2DAry(morphology.zeroFramedAry, morphology.rowSize, morphology.colSize);
morphology.loadImg(inFileReader, morphology.zeroFramedAry);
assert prettyPrintFile != null;
morphology.binaryPrettyPrint(morphology.zeroFramedAry, prettyPrintFile);
morphology.zero2DAry(morphology.structAry, morphology.numStructRows, morphology.numStructCols);
morphology.loadStruct(structFileReader, morphology.structAry);
morphology.binaryPrettyPrint(morphology.structAry, prettyPrintFile);
int choice = Integer.parseInt(args[2]);
switch (choice){
  case 1:
     morphology.process1(prettyPrintFile);
     break;
  case 2:
     morphology.process 2 (prettyPrintFile);\\
     break;
  case 3:
     morphology.process3(prettyPrintFile);
     break;
  case 4:
     morphology.process4(prettyPrintFile);
     break;
  case 5:
     morphology.process5(prettyPrintFile);
     break;
}
inFileReader.close();
structFileReader.close();
prettyPrintFile.close();
```

}

dilationOutFile, erosionOutFile, openingOutFile, closingOutFile, prettyPrintFile from 1st run

Opening:

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openingOutFile and prettyPrintFile from 2nd run

PrettyPrint:

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closingOutFile and prettyPrintFile from 3rd run

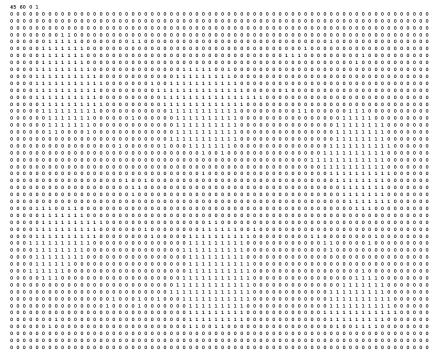
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	$\begin{smallmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 $
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closingOutFile and prettyPrintFile from 4th run

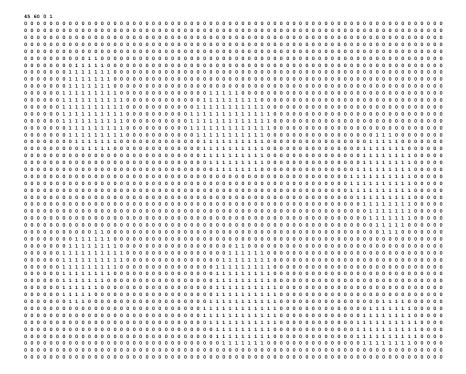
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openingOutFile and prettyPrintFile from 5th run



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