



Yousef Borhani

Game Developer

A Game developer with 3 years experience with 2D and 3D mobile games, Skilled in developing Hyper-Casual games with 8 games live on official stores Collaboration with high level publishers such as Voodoo and Supersonic

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Experiences:

- 2020 - Present
- Game Developer

Joyixir Studio

Developing mobile games and worked on 7 Hyper-Casual and 1 casual game

Used debugging techniques to identify issues and resolve errors.

Developed marketing tasks and increase project's IAP by 150%
- Project Leader

Joyixir Studio

Prioritized tasks and carefully managed time to consistently meet delivery dates.

Projects:

Kalamatic



Hurry Party



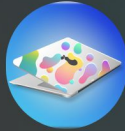
Doctor Tycoon



Stack Dust 3D



DIY iPear



Jewelry Store



Bank Defense



Fire Fighter



Education:

Bachelor of Science: Information Technology
2016 - 2021

Courses:

- HTML,CSS : Tehran Institute of Technology
2017
- Java SE: Laitech
2018
- C++: W3Schools
2020
- C#: W3Schools
2020
- Unity: Unity Learn
2020

Skills:

- Unity
- Git
- C#
- C++
- Flexible Communication
- Team working
- Problem solving ability
- Fast Learner
- Working under pressure
- Researching

Languages:

- Persian - Native
- English - Advanced
- German - Learning

Reference

- MohamadAli Sharpasand
- AmirHossein Hakimnejad
- Role: CEO, Mentor
- Role: Tech Lead, Mentor
- Email: ali@joyixir.com
- Email: amir@joyixir.com
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