



# Yousef Borhani

Unity Developer

A Game developer with 3 years experience with 2D and 3D mobile games,  
Skilled in developing Hyper-Casual games with 11 games live on official stores  
Collaboration with high level publishers such as Voodoo and Supersonic and Moonee

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### Experiences:

- 2020 - 2023

Unity Developer

Joyixir Studio

Developing mobile games and worked on 8 Hyper-Casual and 1 casual game  
Used debugging techniques to identify issues and resolve errors.  
Developed marketing tasks and increase project's IAP by 150%
- 2023 (Jan) -  
2023 (Jul)

Unity Developer

Inex Studio

Developing Hyper-Casual games on WebGL and Android Platforms

### Projects:

Kalamatic

Hurry Party

Doctor Tycoon

Stack Dust 3D

DIY iPear

Jewelry Store

Bank Defense

Fire Fighter

Idle Driller

RPS Run

Carousel Idle

Balls to Cup

Shopping Simulation



### Education:

**Bachelor of Science:** Information  
Technology  
2016 - 2021

### Courses:

HTML,CSS : Tehran Institute of  
Technology  
2017  
  
Java SE: Laitech  
2018  
  
C++: W3Schools  
2020  
  
C#: W3Schools  
2020  
  
Unity: Unity Learn  
2020

### Skills:

Unity

C#

Photon

WebGL

Fast Learner

Team working

Problem solving ability

Git

OOP

Gradle

CocoaPods

Researching

Flexible Communication

Working under pressure

### Languages:

Persian - Native  
English - Advanced  
German - Learning

### Reference

MohamadAli Sharpasand

Role: CEO, Mentor

Email: ali@joyixir.com

Phone: +37258957491

AmirHossein Hakimnejad

Role: Tech Lead, Mentor

Email: amir@joyixir.com