



Yousef Borhani

Unity Developer

A Game developer with 3 years experience with 2D and 3D mobile games, Skilled in developing Hyper-Casual games with 10 games live on official stores Collaboration with high level publishers such as Voodoo and Supersonic

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Experiences:

- 2020 - 2023

Unity Developer
Joyixir Studio

Developing mobile games and worked on 8 Hyper-Casual and 1 casual game

Used debugging techniques to identify issues and resolve errors.

Developed marketing tasks and increase project's IAP by 150%
- 2023 - Current

Unity Developer
Inex Studio

Developing Hyper-Casual games

Projects:

Kalamatic

Hurry Party

Doctor Tycoon

Stack Dust 3D

DIY iPear

Jewelry Store

Bank Defense

Fire Fighter

RPS Run

Carousel Idle

Reference

MohamadAli Sharpasand

Role: CEO, Mentor

Email: ali@joyixir.com

Phone: +37258957491

AmirHossein Hakimnejad

Role: Tech Lead, Mentor

Email: amir@joyixir.com

Education:

Bachelor of Science: Information Technology
2016 - 2021

Courses:

HTML,CSS : Tehran Institute of Technology
2017

Java SE: Laitech
2018

C++: W3Schools
2020

C#: W3Schools
2020

Unity: Unity Learn
2020

Skills:

Unity

Git

C#

C++

Flexible Communication

Team working

Problem solving ability

Fast Learner

Working under pressure

Researching

Languages:

Persian - Native

English - Advanced

German - Learning