

Yousef Borhani

Unity Developer



A Game developer with 4 years experience with 2D and 3D mobile games, Skilled in developing Hyper-Casual games with 11 games live on official stores

Collaboration with high level publishers such as Voodoo and Supersonic and Moonee

Location: Istanbul, Turkey

Email: yousefborhanii@gmail.com

Portfolio: www.yousefbrh.github.io

Education

Bachlelor of Science:
Information Technology

2016 - 2021

Languages

Persian - Native

English - Advanced

German - Learning (A2)

Referance

MohamadAli Sharpasand

Role: CEO, Mentor

Email: ali@joyixir.com

Phone: +37258957491

AmirHossein Hakimnejad

Role: Tech Lead, Mentor

Email: amir@joyixir.com

Licenses & certifications

The Ultimate Guide to VR with
Unity: No Code Edition

Udemy

Experiences:

2020 - 2023

Unity Developer

Joyixir Studio - Estonia

Developing mobile games and worked on 8 Hyper-Casual and 1 casual game
Used debugging techniques to identify issues and resolve errors.

Developed marketing tasks and increase project's IAP by 150%

2023 Jan - Now

Unity Developer

Inex Studio - Turkey

Developing Hyper-Casual games for mobile and VR on WebGL and Android Platforms

Hard Skills

Unity

C#

Git

OOP

VR / XR

WebGL

Gradle (Android)

Playfab

Xcode

Firebase

Game Analytics

Game Ads

Soft Skills

Fast Learner

Researching

Team working

Flexible Communication

Problem solving ability

Working under pressure

Projects



Kalamatic



Hurry Party



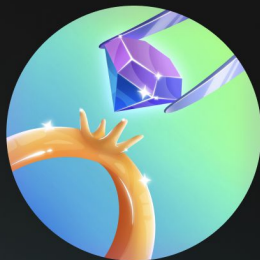
Doctor Tycoon



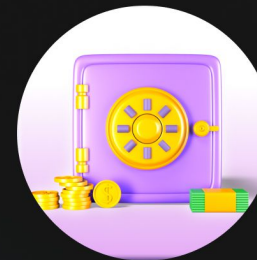
Stack Dust 3D



DIY iPear



Jewelry Store



Bank Defense



Fire Fighter



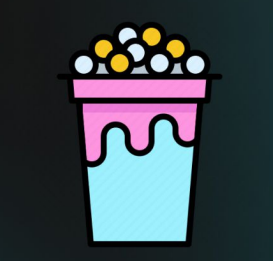
Idle Driller



RPS Run



Carousel Idle



Balls to Cup



Shopping Simulation



Master Gun
(WebGL)



Chop them up
(VR)