

Task 1 => Scheduling algorithms are essential components of operating systems and computer systems that determine the order in which tasks or processes are executed on a CPU. These algorithms play a crucial role in managing system resources efficiently and ensuring fair and effective utilization of the CPU.

- 1- Process Queue
- 2- Dispatcher
- 3- Scheduling Criteria
- 4- Pre-emption
- 5- Context Switching Context Switching
- 6- Algorithm Selection

Task 2 => A Red-Black Tree is a self-balancing binary search tree (BST) that maintains balance through a set of rules and properties. Red-Black Trees are widely used in various computer science applications, including in the implementation of balanced data structures such as sets, maps, and associative arrays.

- 1- Binary Search Tree
- 2- Balancing Rules:
  - Every node is either red or black.
  - The root and leaves (NIL's) are black.
  - If a node is red, then its parent is black.
  - All simple paths from any node x to a descendant leaf have the number of black nodes.
- 3- Operations:
  - Insertion
  - Deletion
  - Search
- 4- Complexity is  $O(\log n)$

Task 3 => A HashMap is a data structure used in computer science to store and manage key-value pairs. It provides efficient insertion, deletion, and retrieval of data by using a hashing function to map keys to specific locations in an array or storage structure.

Task 4 => Clean Code:

- 1- Meaningful Names
- 2- Small Functions/Methods
- 3- Single Responsibility Principle (SRP)
- 4- Descriptive Comments
- 5- Consistent Formatting
- 6- DRY (Don't Repeat Yourself)
- 7- Unit Testing
- 8- Keep It Simple
- 9- Error Handling
- 10- Code Reviews
- 11- Adhere to SOLID Principles
- 12- Code Documentation