

Event Management System Team 1

CHAPTER 2

USE-CASE MODELING

Student work:

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Explanation

Chapter 2 was about use-case modeling and it contains three primary topics which are: use-case glossary, use-case scenarios, and use-case diagram. Actor glossary was done in first chapter and it was the starting point for this chapter.

In use-case glossary this report took the processes in the actor glossary and wrote a meaningful description for each use-case to explain what does these use-cases contain & describe, also the report decided the participants actors and roles for each use-case as well, which mostly was primary business, primary system, external server. External receiver wasn't used much because of the project idea.

In use-case scenarios many things contained I explained some above, but the new ones are preconditions, postconditions, normal flow, and alternative flow. In preconditions this report decided the condition(s) that required before the process is start. In postconditions report wrote the results & what is expected to happen when this process is over. In normal flow report showed how the process should goes if nothing wrong occurred. In alternative flow report showed what is the second way the process will take if something wrong occurred, it's mostly used for showing the error messages.

In use-case diagram this report showed a detailed diagram that contains all use-case names and connecting them with each other using use-case relationships such as: association, extends, uses, depends on, inheritance.

Use-Case Glossary

Use-Case Name	Use-case Description	Participating Actors and Roles
Search for events	This use-case involves getting event's name, the venue, the event planner, as a result the member will be able to see the details of the event and the planned activities for it.	 Members (primary business) Authentication Server (external server)
Send messages	This use-case describes the event of a member sending a messages to other members or to the admins through the network.	 Members (primary business) Admins (primary system) Communication Service (external server)
Post comment	This use-case describes the event of a member posting a comment to the network.	 Members (primary business) Authentication Server (external server)
Schedule events	This use-case describes the event of a member adding the upcoming events of interest to the calendar, also contains viewing past events, current events, and upcoming events.	 Members (primary business) Admins (primary system) Schedule Tool (external server)
Share the event	This use-case describes the event of a member sharing the link and photos of the event to the network.	 Members (primary business) Admins (primary system) Authentication Server (external server)

Buy a ticket	This use-case involves getting member's name and surname, the age, and price of the chosen ticket and the conduct the payment transaction.	 Members (primary business) Event planner (primary system) Payment Gateway (external server)
Give evaluation	This use-case concerns both members and admins, members by providing their feedback and assessing their satisfactions. Email then sent to the event's owner to review the received feedback.	 Members (primary business) Admin (primary business) Volunteers (external receiver) Authentication Server (external server)
Post events	This use-case describes the event of an admin posting events to the public through the network and giving more details about it such as the planned activities of it.	 Members (primary business) Admins (primary system) Authentication Server (external server)
Make announcements	This use-case describes the event of an admin posting announcements such as participants and updates to the public via the internet.	 Members (primary business) Admins (primary system) Authentication Server (external server)
Contacting participants	This use-case includes contacting the participants especially members and volunteers by the admin via the internet.	 Admin (primary system) Members & Volunteers (primary business) Authentication Server (external server)
Create survey	This use-case describes the event of an admin creating a survey or questionnaire for users to partake in.	 Admin (primary system) Members & Volunteers (primary business) Authentication Server (external server)

Add admins	This use-case describes the event of adding people as admins to the event by the event planner.	Event planner (primary system)Admins (primary business)
Create events by details	This use-case is about providing the full event details such as place, time, fees. Lastly estimating the required number of volunteers and contacting them.	 Event planner (primary system) Volunteers (primary business) Authentication Server (external server)
Joining as volunteer	This use-case involves getting volunteer's name and surname, the age, and the reason of volunteering.	 Volunteers (primary business) Admins (primary system) Authentication Server (external server)
Contact the admins	This use-case describes the event of a volunteer sending a messages to an admin before the event asking about the instructions or after the event asking about the evaluation.	 Volunteers (primary business) Admin (primary system) Communication Service (external server)

II) Use-Case Scenarios

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Use-Case Name	Search for events
Primary Actors	 Members (primary business)
Other Participating Actors	 Authentication Server (external server)
Description	This use-case involves getting event's name, the venue, the event planner, as a result the member will be able to see the details of the event and the planned activities for it.
Preconditions	User must have an accountUser must search for an existing events
Post conditions	Details of the event are viewed by the member
Normal Flow	Step1: User log in to the account Step2: User goes to search bar and search for the event he/she is looking for Step3: User can enter more details as venue and event planner to decrease the results Step4: If the information entered are existed the member will be able to see the results
Alternative Flow	Alt Step4: If the member entered ambiguous/nonexistent information an error message will appear to the user

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Use-Case Name	Send messages	
Primary Actors	 Members (primary business) 	
Other Participating Actors	Admins (primary system)Communication Service (external server)	
Description	This use-case describes the event of a member sending a messages to other members or to the admins through the network.	
Preconditions	 User must have an account The other user must have an account too if it was a message between two users The message must not exceed the letters limit for each message 	
Post conditions	The person who is receiving the message will get a notification from the member about the message	
Normal Flow	Step1: User log in to the account Step2: User types in the specified area to send the message Step3: If the message does not exceed the limit of letters the message will be sent Step4: If the receiver is another member and he/she is allowing direct messaging, the message will be sent Step5: If the receiver is an admin, the message directly will be sent	
Alternative Flow	Alt Step3: If the message exceeds the limit of letters the message won't be sent, and an error message will appear as "delete some letters" Alt Step4: If the user does not allow direct messaging the user will prompt with an error that the message wasn't sent	

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Use-Case Name	Post comment	
Primary Actors	 Members (primary business) 	
Other Participating Actors	 Authentication Server (external server) 	
Description	This use-case describes the event of a member posting a comment to the network.	
Preconditions	 User must have an account The comment must be within the letters limit 	
Post conditions	Comment text on the network is ready to be accessed by other users	
Normal Flow	Step1: User log in to the account Step2: User selects to post new comment or comment on media Step3: User types the comment text in the specified area Step4: If comment text size is within limits, upload it and show confirmation message	
Alternative Flow	Alt Step4: if the comment text size is over the limit, show error message and allow edit	

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Use-Case Name	Schedule events
Primary Actors	 Members (primary business)
	Admins (primary system)
Other Participating Actors	 Schedule Tool (external server)
Description	This use-case describes the event of a member
	adding the upcoming events of interest to the
	calendar, also contains viewing past events,
5 10.0	current events, and upcoming events.
Preconditions	 User must have an account to see event's information
	 User must have calendar tool or something
	similar to add the events to it
Post conditions	Events on the calendar are ready to be viewed by
	the user
	Event's details are ready to be viewed by the user
Normal Flow	Step1: User log in to the account
	Case 1: User wants to add event to calendar:
	Step2: User search for the event that he/she want
	or interested in
	Step3: User copy the day and time for that event Step4: User opens the calendar tool and add the
	event on the selected day and time
	Step5: If the system finds that the day and time
	are available then the event will be set
	Case 2: User wants to see history of events:
	Step2: User opens the calendar, user can go to
	previous and upcoming months
	Step3: If there's previous or upcoming event the
A1 =1	user will be able to see it
Alternative Flow	Alt Case 1 Step2: If the user entered incorrect
	information an error message will appear
	Alt Case 1 Step5: If the selected day and time are conflicted with other event the system will show
	an error message
	Alt Case 2 Step3: If there were no previous or
	upcoming events the user will see empty calendar
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Use-Case Name	Share the event	
Primary Actors	 Members (primary business) 	
Other Participating Actors	 Admin (primary system) 	
	 Authentication Server (external server) 	
Description	This use-case describes the event of a member	
	sharing the link and photos of the event to the	
	network.	
Preconditions	 User must have an account 	
	 Media must be within limit size 	
	 Links must be checked first 	
Post conditions	Media and links on the network are ready to be	
	accessed by other users	
Normal Flow	Step1: User log in to the account	
	Step2: User drags the media file and the link to	
	the designed area for sharing	
	Step3: If the file is within size limit the file will be	
	uploaded to the network	
	Step4: The system will check the file and link for	
	malicious content	
	Step5: If the content is safe the other users can	
	upload it	
Alternative Flow	Alt Step3: If the file exceeds size limit show error	
	message to the user	
	Alt Step4: If the file or link contained malicious	
	content an error message is shown to the user	
	and the file and link are not uploaded	

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Use-Case Name	Buy a ticket
Primary Actors	Members (primary business)
	 Event planner (primary system)
Other Participating Actors	 Payment Gateway (external server)
Description	This use-case involves getting member's name and
	surname, the age, and price of the chosen ticket
	and the conduct the payment transaction.
Preconditions	 User must have an account
	 User must have a valid payment method
Post conditions	The ticket is ready to be used by user
Normal Flow	Step1: User log in to the account
	Step2: User search for the event that he/she want
	or interested in
	Step3: User goes to tickets and selects which one
	s/he wants and the quantity as well
	Step4: User choose the payment method and fills
	the required information
	Step5: The system checks the inputs
	Step6: If the inputs are all correct the amount is
	deducted, and ticket will be shown in screen
	Step7: Printing the ticket option is displayed
	knowing that the ticket on the website is
Altamatica Flace	sufficient to attend the event
Alternative Flow	Alt Step2: If the user entered incorrect
	information an error message will appear
	Alt Step6: If the inputs are wrong an error
	message will appear and payment will be declined

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Use-Case Name	Give evaluation
Primary Actors	 Members (primary business)
	Admin (primary business)
Other Participating Actors	 Volunteers (external receiver)
	 Authentication Server (external server)
Description	This use-case concerns both members and admins, members by providing their feedback and assessing their satisfactions. Email then sent to the event's owner to review the received feedback.
Preconditions	 User must have an account User must be admin if the evaluation was for the volunteers
Post conditions	Evaluation reports from members about the event and from admins about volunteer's behavior are on the system ready to be viewed
Normal Flow	Case 1: User log in as a member Step2: User goes to the events that finished recently and select 1 event and choose evaluation Step3: System checks if the user attended the selected event or not, if the user did an evaluation survey will be shown to the user Step4: User fills the survey and submits it and it will be sent to the admins Case 2: User log in as an admin Step2: User goes to the events that finished recently and select 1 event and choose evaluation Step3: Beside evaluation the event choice, the user can select evaluation the volunteer's choice Step4: User writes comments and opinions and submits it and it will be sent to the volunteer

Alt Case 1 Step3: If the user didn't attend the

"Choose an event you have attended"

selected event an error message will appear as

Alternative Flow

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Use-Case Name	Post events
Primary Actors	Members (primary business)
Other Participating Actors	 Admins (primary system)
	 Authentication Server (external server)
Description	This use-case describes the event of an admin
	posting events to the public through the network
	and giving more details about it such as the
	planned activities of it.
Preconditions	 User must be admin
Post conditions	Event's information and content are on the
	system ready to be viewed by other users
Normal Flow	Step1: User log in to the system as an admin
	Step2: User goes to event list and creates new
	one with the basic info such as name and place
	Step3: User promotes the event by writing the
	details and activities of the event
	Step4: System ensures that the content is
	accurate and understandable
	Step5: If the content is clear it will be shared and
	visible to other users
Alternative Flow	Alt Step2: If the user entered repeated name an
	error message will appear as "This name is used"
	Alt Step5: If the content is not clear an error
	message will appear with showing the part(s) that
	not clear or written wrongly

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Use-Case Name	Make announcements
Primary Actors	Members (primary business)
Other Participating Actors	Admin (primary system)
	 Authentication Server (external server)
Description	This use-case describes the event of an admin
	posting announcements such as participants and
	updates to the public via the internet.
Preconditions	User must be admin
Post conditions	All updates and announcements are on the
	system ready to be viewed by other users
Normal Flow	Step1: User log in to the system as an admin
	Step2: User goes to announcements section and
	select "post new announcements"
	Step3: User types in the specified area
	Step4: System ensures that the announcement is
	accurate and understandable
	Step5: If the announcement does not exceed the
	limit of letters the announcement will be posted
Alternative Flow	Alt Step4: If the announcement is not clear an
	error message will appear with showing the
	part(s) that not clear or written wrongly
	Alt Step5: If the announcement exceeds the limit
	of letters it won't be posted, and an error
	message will appear as "delete some words"

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Use-Case Name	Contacting participants	
Primary Actors	 Members (primary business) 	
	 Volunteers (primary business) 	
Other Participating Actors	 Admin (primary system) 	
	 Authentication Server (external server) 	
Description	This use-case includes contacting the participants	
	especially members and volunteers by the admin	
	via the internet.	
Preconditions	 User must be admin 	
	 Member must have an account 	
	 Volunteer must have an account 	
Post conditions	Members and volunteers will get a notifications	
	from the admin about the messages	
Normal Flow	Step1: User log in to the system as an admin	
	Step2: User goes to messaging section	
	Step3: User search for the member or volunteer	
	by the name or id number of the account	
	Step4: User types in the specified area to send the	
	message	
	Step5: System will check if the message does not	
	exceed the limit of letters	
	Step6: the message directly will be sent because	
Alternative Flow	it's sent by an admin	
Alternative Flow	Alt Step3: If the admin wrote the name or id	
	number wrongly an error message will appear as "Can't find user account with these information"	
	Alt Step5: If the message exceeds the limit of	
	letters the message won't be sent, and an error	
	message will appear as "delete some letters"	
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Use-Case Name	Create survey	
Primary Actors	Members (primary business)	
	 Volunteers (primary business) 	
Other Participating Actors	 Admin (primary system) 	
	 Authentication Server (external server) 	
Description	This use-case describes the event of an admin	
	creating a survey or questionnaire for users to	
	partake in.	
Preconditions	 User must be admin to be able to make 	
	surveys and questionnaires	
Post conditions	The surveys and questionnaire have been created	
	for other users to take part in	
Normal Flow	Step1: User log in to the account	
	Step2: User chooses the survey function	
	Step3: User writes the survey	
	Step4: Survey must be above 5 questions	
	Step5: If survey is more than or equal the	
	required amount of questions the survey is	
	posted on the system through network	
Alternative Flow	Alt Step5: If survey is less than 5 questions display	
	error message for admin	

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Use-Case Name	Add admins		
Primary Actors	 Admin (primary business) 		
Other Participating Actors	 Event planner (primary system) 		
Description	This use-case describes the event of adding people		
	as admins to the event by the event planner.		
Preconditions	 User must be event planner to be able to 		
	make other accounts as an admins		
	 An available account must be existed to 		
	make as an admin		
Post conditions	The account that become an admin is activated		
	and shown on the system as an admin		
Normal Flow	Step1: User log in to the account		
	Step2: User goes to settings and then to		
	administration section		
	Step3: User selects admins and selects make new		
	account as an admin		
	Step4: User enters the account information		
	required such as name, ID account, phone number		
	Step5: System checks if the ID account is		
	matching with the given account		
	Step6: If the ID number is correct the selected account will become an admin		
	Step7: The admin account will be given all		
	available features and commands for admins		
Alternative Flow	Alt Step6: If the given ID account number is not		
	matching with any account an error message will		
	appear as "Error! Check the given ID number"		

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Use-Case Name	Create events by details	
Primary Actors	 Volunteers (primary business) 	
	 Event planner (primary system) 	
Other Participating Actors	 Authentication Server (external server) 	
Description	This use-case is about providing the full event	
	details such as place, time, fees. Lastly estimating	
	the required number of volunteers and contacting	
Preconditions	User must have an account	
Freconditions		
	 User must be event planner to be able to create and add the primary event's info 	
Post conditions	The event on the system is created and has the	
	primary information, the estimated number of	
	volunteers added, and everything is shown on the	
	system through the network	
Normal Flow	Outside the system:	
	Step1: Event planner meets with event planners	
	to decide on the event and estimate number of	
	required volunteers according to their experience	
	Inside the system:	
	Step1: User log in to the account	
	Step2: User goes to event list and creates ID number for a new event and send it to the admins	
	Step3: Scenario 8 steps for creating the event	
	Step4: User goes to participants list and selects	
	adding volunteers	
	Step4: User enters the estimated number of	
	required volunteers	
Alternative Flow	Alt Step2: If the ID number of the event is not	
	correct or used an error massage will appear as	
	"This ID number is not available"	

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Use-Case Name	Joining as volunteer	
Primary Actors	 Volunteers (primary business) 	
Other Participating Actors	 Admin (primary system) 	
	 Authentication Server (external server) 	
Description	This use-case involves getting volunteer's name	
	and surname, the age, and the reason of	
	volunteering.	
Preconditions	 User must have an account 	
	 User must be volunteer 	
Post conditions	The account will be shown on the system as	
	participating as a volunteer	
Normal Flow	Step1: User log in to the account	
	Step2: User Goes to participants list and select	
	participate as a volunteer	
	Step3: User answers the mandatory questions	
	such as name, age, and the reason of volunteering	
	Step4: System sends the answers to the admin	
	Step5: If admin saw age is suitable, reason is	
	convincing, and there is still places available then	
	admin will make account as a volunteer	
Alternative Flow	Alt Step5a: If age is not suitable admin sends	
	"Age is not suitable"	
	Alt Step5b: If reason is not convincing admin	
	sends "Reason is not convincing"	
	Alt Step5c: If there is no more available places	
	admin sends "There is no more available places"	

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Use-Case Name	Contact the admins		
Primary Actors	 Volunteers (primary business) 		
	 Admin (primary system) 		
Other Participating Actors	Communication Service (external server)		
Description	This use-case describes the event of a volunteer		
	sending a messages to an admin before the event		
	asking about the instructions or after the event		
	asking about the evaluation.		
Preconditions	User must have an account		
	User must be volunteer		
	 User must have participated in event if s/he 		
	is asking about evaluation		
Post conditions	Admin will receive a message from volunteer on		
	the system through the network		
Normal Flow	Step1: User log in to the account		
	Step2: User goes to messaging box and selects		
	whether the reason is instructions or evaluation		
	Case 1: User selects instructions Stan 2: User types in the specified area to send the		
	Step3: User types in the specified area to send the		
	questions to the FAQ specialists Step4: System checks the questions then send it		
	to admins if it's fine		
	Case 2: User selects evaluation		
	Step3: User types in the specified area to ask for		
	an evaluation for his/her last event participating		
	Step4: System checks if the user has participated		
	in last event then his/her request will be sent to		
	the admin who is responsible for that event		
Alternative Flow	Alt Case 1 Step4: If the questions contain		
	unclear/offensive/etc. content the questions		
	won't be send and error message will appear		
	Alt Case 2 Step4: If the volunteer didn't		
	participate in last event an error message will		
	appear and the request will be rejected		

III) Use-Case Diagram

