Expressions, Errors, and Debugging

CSCI 1030U - Intro to Computer Science @IntroCS

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Outline

- Expressions
- Errors
- Debugging



Expressions





Expressions

- An expression is a finite sequence of symbols, often numbers and operators
 - e.g. 7 * (4 + (3.1 / 2))
 - However, expressions with non-numeric types are also possible
 - e.g. "Computer" + 'Science'
- Expressions have a value, and a type
 - Value of 7 * (4 + (3.1 / 2)): 38.85
 - Type of 7 * (4 + (3.1 / 2)): floating point number





- Arithmetic operators:
 - Addition/subtraction: 8+(7+1), 11-4
 - Multiplication/division: 3*4, 15/3
 - Floor division: 16//3
 - Decimal portion is truncated
 - Modulus: 16%3
 - Remainder after division
 - Exponentiation: 2**4





- Comparison operators:
 - **Equality:** 8 == 7, 2 == 2
 - Non-equality: 3 != 5
 - Inequality: 3 < 4, 3 <= 4, 4 >= 3





- Assignment operators:
 - Standard assignment: x = 15
 - Multiple assignment: x, y = 4, 5, x, y = y, x
 - Compound assignment: x += 1, y *= 2, z /= 10





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```
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```





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```
x = 15

this
```





- Assignment operators:
 - Standard assignment: x = 15
 - Multiple assignment: x, y = 4, 5, x, y = y, x
 - Compound assignment: x += 1, y *= 2, z /= 10

```
x = 15
\uparrow
\downarrow
LHS RHS
```





- Assignment operators:
 - Standard assignment: x = 15
 - Multiple assignment: x, y = 4, 5, x, y = y, x
 - Compound assignment: x += 1, y *= 2, z /= 10



An assignment statement like this takes the value on the right hand side (which may be computed by an expression, or the result of a function call) and sets the variable on the left hand size to that value.

Note: Don't confuse an assignment statement with equality (==).



- Logical operators:
 - Disjunction: x or y, (x < 5) or (x > 10)
 - Conjunction: x and y, (x > 5) and (x < 10)
 - Negation: not x, not ((x % 2) == 0)

| X | у | x or y |
|---|---|--------|
| Т | Т | Т |
| Т | F | Т |
| F | Т | Т |
| F | F | F |

| x | У | x and y |
|---|---|---------|
| Т | Т | Т |
| Т | F | F |
| F | Т | F |
| F | F | F |

| X | not x |
|---|-------|
| Т | F |
| F | Т |





Expressions - Types

- Every expression has a type, just like simple values
 - The type depends on the operation(s)
 - e.g. 2+8*4 is an integer, since the mathematical operations on integers do not change the type of the result (except /)
 - e.g. x >= 12 is a Boolean type, since the logical operators result in a Boolean value





Expressions - Order of Operations

- Round brackets, (and), can be used to control the order of operations
- By default, operators use precedence rules similar to those used in Mathematics (PEMDAS)
 - 1. Parentheses
 - 2. **Negation** (-7)
 - 3. Exponentiation (2**5)
 - 4. Multiplication, division (2*3, 4.0/9.0)
 - 5. Addition, subtraction (8+12, 20-9.1)
 - 6. Comparison (8==5, 7 < =15)



Errors and Debugging





- Computer programs have three main kinds of errors:
 - Syntax error
 - Runtime error
 - Logic error





- Computer programs have three main kinds of errors:
 - Syntax error
 - A syntax error means that what you have typed isn't valid Python
 - Python will tell you (and quit) as soon as it encounters a syntax error
 - Compiled languages, e.g. C++, will tell you when you compile
 - Runtime error
 - Logic error
- Example:

```
if x < 10
    print('Small number')</pre>
```





- Computer programs have three main kinds of errors:
 - Syntax error
 - Runtime error
 - A runtime error means that something you tried to do is invalid
 - Python will tell you (and quit) when you do something that isn't allowed
 - This is at run time, not compile time, even in C++
 - It is valid Python syntax, but it still isn't correct use of Python
 - Logic error
- Example:

```
course_name = 'CSCI1030U'
print(course_name[30])
```





- Computer programs have three main kinds of errors:
 - Syntax error
 - Runtime error
 - Logic error
 - A logic error seems to work fine, but you get the wrong result
 - e.g. you search a list, but forget to look at the last element

Example:

```
course_name = 'CSCI1030U'
print(f'The S can be found in the string here: {course_name[2]}')
```





Debugging Techniques

- Debugging syntax errors and runtime errors is pretty simple
 - The program immediately halts
 - There is an error message, which usually contains the line number where the error has occurred
 - Go to that line, and try to figure out what you did wrong
 - e.g. print out the values to see what they are





Debugging Techniques

- Debugging logic errors is more difficult
 - The program seems to run
 - There is no error message, and no line number
- The process to follow is:
 - Narrow down to a small section of the code where the problem is
 - Put print statements into your code to see what the values are at that moment in time
 - Use the debugger provided by your IDE to step through the program, one line at a time



Programming Exercise 02a.1

- Write a program that asks the user for two numbers, and outputs the modulus of 5 of the sum of those two numbers
- Remember that the modulus returns the remainder when dividing, so we're looking for the remainder when dividing the sum by 5



Programming Challenge 02a.1

- Write a program that asks the user for a midterm mark, a lab mark, and a final exam mark and outputs the student's final mark (out of 100)
 - Midterm is out of 80, but has weight 30
 - Labs are out of 30, and has weight 30
 - Final exam is out of 180, but has weight 40
- Use the following formula:

```
- mark = (midterm_mark / 80 * 30) + lab_mark +
  (final mark / 180 * 40)
```



Hackers' Corner

Using VS Code's multi-cursor feature



Wrap-up

- Expressions
- Errors
- Debugging



Coming Up

- Conditionals
 - if statements
 - if/else statements
 - if/elif/else statements
 - Conditional expressions

