Loops

CSCI 1030U - Intro to Computer Science @IntroCS

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Outline

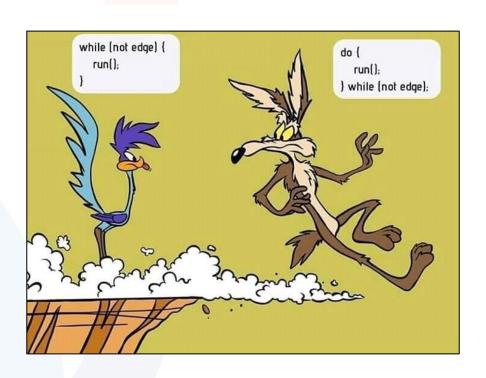
- Loops
 - while loops
 - for loops



Loops



Loops - While Loops vs. Do-While



Loops



Loops - While

- A while loop is similar to an if statement, structurally
- The while loop executes the code block multiple times
 - Until the while loop's condition becomes false
 - A key detail is that the body of the loop must somehow modify the condition's value, or the loop will continue forever

```
Python:
x = 0
while x < 10:
    print(x, 'is small')
x = x + 1</pre>
```

```
C++:
int x = 0;
while (x < 10) {
    cout << x << " is small";
    x = x + 1;
}</pre>
```

Loops - While

```
from random import randrange
our_hp = 60
opponent_hp = 60
while our_hp > 0 and opponent_hp > 0:
      opponent_hp -= randrange(20, 35)
      if opponent_hp > 0
             our_hp -= randrange(20, 35)
print(f'{our_hp=}')
print(f'{opponent_hp=}')
```

Loops - While

```
from random import randrange
our_hp = 60
opponent_hp = 60
while our_hp > 0 and opponent_hp > 0:
      opponent_hp -= randrange(20, 35)
      if opponent_hp > 0
            our_hp -= randrange(20, 35)
print(f'{our_hp=}')
print(f'{opponent_hp=}')
```

Loops - For

- A for loop is a shorthand for the most common loops
 - Loops following a predictable pattern
 - e.g. 1,2,3,4,5
 - e.g. 5,4,3,2,1
 - e.g. 2,4,6,8,10

Loops - For

```
for x in 'abcde':
   print(f'x = \{x\}.')
```

Loops - For

```
sum_of_nums = 0
for index in [0,1,2,3,4]:
   print(f'Hello there {index}!')
   sum_of_nums += index
```

Loops - Exit Conditions

- All loops must have exit conditions
 - An exit condition describes when to stop the repetition
 - Without an exit condition, we have an infinite loop
 - You can also have an infinite loop if you create an incorrect exit condition (e.g. one that is never true)
- Example:

```
Python:
x = 0
while x < 10:
    print(x, 'is small')
x = x - 1</pre>
```

```
C++:
int x = 0;
while (x < 10) {
    cout << x << " is small";
    x = x - 1;
}</pre>
```

Demo - Loops



Coding Exercise 03a.1

- Write the code which, given a positive floating point number x, returns a value that is close to the value of e^x
 - Use the following convergent series:

$$e^x = \sum_{n=0}^{\infty} \frac{x^n}{n!} = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \cdots$$



Coding Challenge 03a.1

- Write the code which, given a positive floating point number x, returns a value that is close to the value of sin x
 - Use the following convergent series:

$$\sin x = \sum_{n=0}^{\infty} rac{(-1)^n}{(2n+1)!} x^{2n+1} pprox x - rac{x^3}{3!} + rac{x^5}{5!} - rac{x^7}{7!}$$



Coding Challenge 03a.1



Coding Exercise 03a.2 (Hard Mode)

- Write the code which, given a positive floating point number x, returns a value that is close to the square root of x
- Method:
 - Guess any square root estimate
 - Determine if the square of that estimate is too high or too low
 - Add or subtract from that estimate to bring it closer to the right answer



Hackers' Corner

- Generators
 - range (5, 15, 3) produces a generator that counts upwards
 from 5 (inclusive) to 15 (exclusive), counting by 3s
 - You can make your own generators using generator expressions:
 - (n**2 for n in [1,2,3,4,5])
 - (n for n in range(5, 15, 3))



Wrap-up

- Loops
 - while loops
 - o for loops



Coming Up

- Strings
- Lists

