

will set up expectations that method `b()` be called in the mock. If `b()` is not called, a runtime error is generated.

Multiple `ExpectCall` methods may be called on the same mock. **This sets up expectation that each of those methods will be called in order.** For instance, the following sets up expectation that method `b()` will be called, and then method `c()`, in that order.

```
mocks.ExpectCall(barMock, IBar::b);
mocks.ExpectCall(barMock, IBar::c);
```

If order doesn't matter, `autoExpect` can be called prior to calls to `ExpectCall`

```
mocks.autoExpect = false;
```

Method returns a `TCall` object, which can be used to further refine the expectations of the method call.

OnCall() method

```
TCall MockRepository::OnCall( mock, method )
```

Similar to `ExpectCall`, except that it's okay if the method doesn't get called.

NeverCall() method

```
TCall MockRepository::NeverCall( mock, method )
```

Similar to `ExpectCall`, except that it sets up expectation that the method will never be called.

ExpectCallOverload() method

```
TCall MockRepository::ExpectCallOverload( mock, method )
```

If `IBar` has two methods named `c()` with different overloads:

```
virtual int c(std::string) = 0;
virtual int c(int) = 0;
```

The typical "Expect" call won't work:

```
mocks.ExpectCall(barMock, IBar::c);
```

`ExpectCallOverload` must be used:

```
mocks.ExpectCallOverload(barMock, (int( IBar::*)(std::string)) & IBar::c);
```

Similarly to how `ExpectCallOverload` is the overload version of `ExpectCall`:

- [OnCallOverload](#) is the overload version of `OnCall`
- [NeverCallOverload](#) is the overload version of `NeverCall`

TCall class

This class is not instantiated directly. It's returned by `MockRepository::ExpectCall`. The `TCall` class can be used to further refine the expectations of the method call.

With() method

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When used, indicates what parameters expected to be passed in.

For instance, the following call sets up expectation that method `c` will be called with argument "hello"

```
mocks.ExpectCall(barMock, IBar::c).With("hello");
```

With returns the `TCall` object back, so further refinements can be chained. See `TCall::Return`

Return() method

```
TCall::Return
```

When used, indicates what value the method will return.

For instance, the following call sets up expectation that method `c` will return 42.

```
mocks.ExpectCall(barMock, IBar::c).Return(42);
```

Since `TCall::With` returns the `TCall` object, `With` and `Return` can be used in the same statement. The following call sets up expectation that method `c` will return 42 when it's passed argument "hello":

```
mocks.ExpectCall(barMock, IBar::c).With("hello").Return(42);
```

With returns the `TCall` object back, so further refinements can be chained. See `TCall::Return`

Throw() method

```
TCall::Throw
```

When used, indicates that the method must throw an exception.

For instance, the following call sets up expectation that method `c` will throw an exception when argument "fail" is passed in.

```
mocks.ExpectCall(barMock, IBar::c).With("fail").Throw(std::exception());
```

With returns the `TCall` object back, so further refinements can be chained. See `TCall::Return`

Do() method

```
TCall::Do
```

When used, indicates what the method will do by passing in a function pointer.

For instance, the following is another way to set up expectation that when argument "hello" is passed in, method `c()` returns 99:

```
mocks.ExpectCall(barMock,
IBar::c).With("hello").Do(SomeGlobalFunction);
```

where `SomeGlobalFunction` is some static or global function defined as:

```
int someOtherFunction(std::string s)
{
    if ( s == "hello" )
```

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```
}

With returns the TCall object back, so further refinements can be
chained. See TCall::Return
```

After() method

```
TCall::After( Call& )
```

The After method is used to specify that a particular Expect call should come after the another Expect call.

The following sets up the expectation for method c() as follows:

- if c() is called with "hello", 1 is returned.
- if c() is called with "world", 2 is returned.
- if c() is called with "1", 3 is returned.
- if c() is called with "2", 4 is returned.
- The order of the calls don't matter, because of autoExpect = false, except:
 - call with argument "1" must come after call with argument "hello" and
 - call with argument "2" must come after call with argument "world"

```
mocks.autoExpect = false;
Call &callOne = mocks.ExpectCall(barMock,
IBar::c).With("hello").Return(1);
Call &callTwo = mocks.ExpectCall(barMock,
IBar::c).With("world").Return(2);
mocks.ExpectCall(barMock, IBar::c).After(callOne).With("1").Return(3);
mocks.ExpectCall(barMock, IBar::c).After(callTwo).With("2").Return(4);
```

With returns the TCall object back, so further refinements can be chained. See TCall::Return

Categories



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1 comment



A Fandom user • 1/11/2021



Hi,
Thanks for writing this article. It is precise and easy to understand. I usually struggle when going through manuals and implementing their functionalities. But your article was an exception. It helped me to understand and grasp the concepts very quickly. Thanks again. :)

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