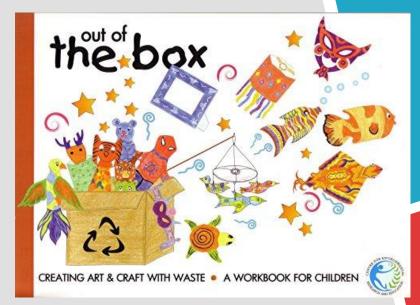
5장 Deep learning for computer vision

"Out of the Box"



000 This chapter covers 000

- Understanding convolutional neural networks (convnets)
- Using data augmentation to mitigate overfitting
- Using a pretrained convnet to do feature extraction
- Fine-tuning a pretrained convnet
- Visualizing what convnets learn and how they make classification decisions



- a convnet to classify MNIST digits its accuracy will blow out of the water that of the densely connected model
- a basic convnet a stack of Conv2D and MaxPooling2D layers

Listing 5.1 Instantiating a small convent

```
from keras import layers
from keras import models
model = models.Sequential()
model.add(layers.Conv2D(32, (3, 3), activation='relu', # The number of channels
                  input shape=(28, 28, 1))) # (image height, image width, image channels)
model.add(layers.MaxPooling2D((2, 2)))
model.add(layers.Conv2D(64, (3, 3), activation='relu'))
model.add(layers.MaxPooling2D((2, 2)))
model.add(layers.Conv2D(64, (3, 3), activation='relu'))
# padding = 'valid', stride = 1
>>> model.summary()
                                  Output Shape
                                                         Param #
Layer (type)
conv2d 1 (Conv2D)
                                  (None, 26, 26, 32)
                                                         320
maxpooling2d 1 (MaxPooling2D)
                                  (None, 13, 13, 32)
conv2d 2 (Conv2D)
                                  (None, 11, 11, 64)
                                                         18496
maxpooling2d 2 (MaxPooling2D)
                                  (None, 5, 5, 64)
conv2d 3 (Conv2D)
                                  (None, 3, 3, 64)
                                                         36928
Total params: 55,744
Trainable params: 55,744
Non-trainable params: 0
```



- If all the 3D outputs to 1D, and then add a few Dense layers on top.
- feed the last output tensor (of shape (3, 3, 64)) into a densely connected classifier network: a stack of Dense layers.

Listing 5.2 Adding a classifier on top of the convnet

```
model.add(layers.Flatten())
model.add(layers.Dense(64, activation='relu'))
model.add(layers.Dense(10, activation='softmax'))
>>> model.summary()
Layer (type)
                             Output Shape Param #
                            (None, 26, 26, 32) 320
conv2d 1 (Conv2D)
maxpooling2d 1 (MaxPooling2D) (None, 13, 13, 32) 0
                             (None, 11, 11, 64) 18496
conv2d 2 (Conv2D)
maxpooling2d 2 (MaxPooling2D) (None, 5, 5, 64)
conv2d 3 (Conv2D)
                             (None, 3, 3, 64) 36928
                             (None, 576)
flatten 1 (Flatten)
                             (None, 64) 36928
dense 1 (Dense)
                              (None, 10) 650
dense 2 (Dense)
```



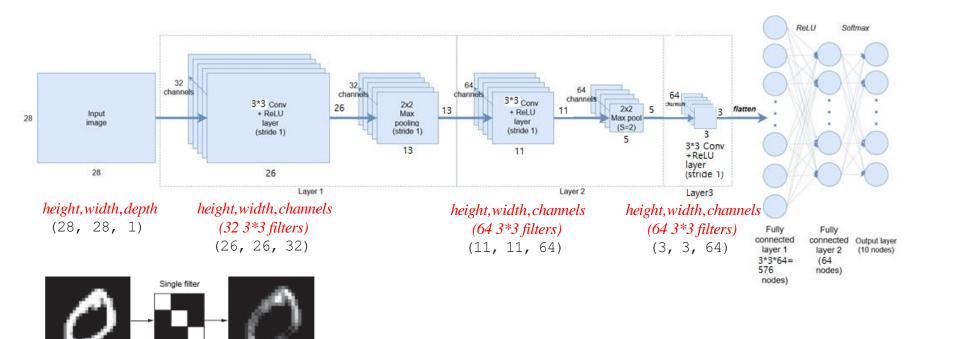


Figure 5.3 The concept of a response map

Architecture of the Convolutional neural network



Listing 5.3 Training the convnet on MNIST images

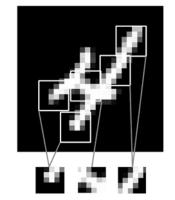
```
from keras.datasets import mnist
from keras.utils import to categorical
(train images, train labels), (test images, test labels) = mnist.load data()
train images = train images.reshape((60000, 28, 28, 1))
train images = train images.astype('float32') / 255
test images = test images.reshape((10000, 28, 28, 1))
test images = test images.astype('float32') / 255
train labels = to categorical(train labels)
test labels = to categorical(test labels)
model.compile(optimizer='rmsprop',
     loss='categorical crossentropy', metrics=['accuracy'])
model.fit(train images, train labels, epochs=5, batch size=64)
   Let's evaluate the model on the test data:
>>> test loss, test acc = model.evaluate(test images, test labels)
>>> test acc
```

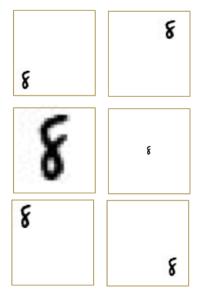
- 0.9908
- Whereas the densely connected network had a test accuracy of 97.8%, the basic convnet has a test accuracy of 99.3%: we decreased the error rate by 68% (relative). Not bad!
- ▶ Why? Let's dive into what the Conv2D and MaxPooling2D layers do.

5.1.1 The convolution operation

- Dense layers learn global patterns in their input feature space (for example, for a MNIST digit, patterns involving all pixels),
- convolution layers learn local patterns (see figure 5.1): in the case of images, patterns found in small 2D windows $(3\times3,$ etc.) of the inputs.
- ▶ This key characteristic gives convnets two interesting properties:
 - translation invariant After learning a certain pattern in the lower-right corner of a picture, a convnet can recognize it anywhere.
 - A densely connected network would have to learn the pattern a new if it appeared at anew location *vs.* Convnets need fewer training samples to learn representations that have generalization power.

Figure 5.1 Images can be broken into local patterns such as edges, textures, and so on.







5.1.1 The convolution operation

- They can learn spatial hierarchies of patterns (see figure 5.2).
- A first convolution layer learn small local patterns such as edges,
- •A second convolution layer learn larger patterns made of the features of the first layers. This allows convnets to efficiently learn increasingly complex and abstract visual concepts (because the visual world is fundamentally spatially hierarchical).

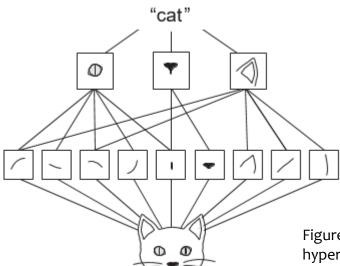


Figure 5.2 The visual world forms a spatial hierarchy of visual modules: hyperlocal edges combine into local objects such as eyes or ears, which combine into high-level concepts such as "cat."



5.1.1 The convolution operation

- The convolution operation: input feature map →output feature with 3D tensor (width, height, channels)
- The first convolution layer in the MNIST: a feature map of size (28, 28,
- 1) \rightarrow outputs a feature map of size (26, 26, 32)
- Convolutions are defined by two key parameters:
 - Size of the filters 3×3 or 5×5
 - number of filters 32 or 64
- In Keras Conv2D layers, these parameters are the first arguments passed to the layer:

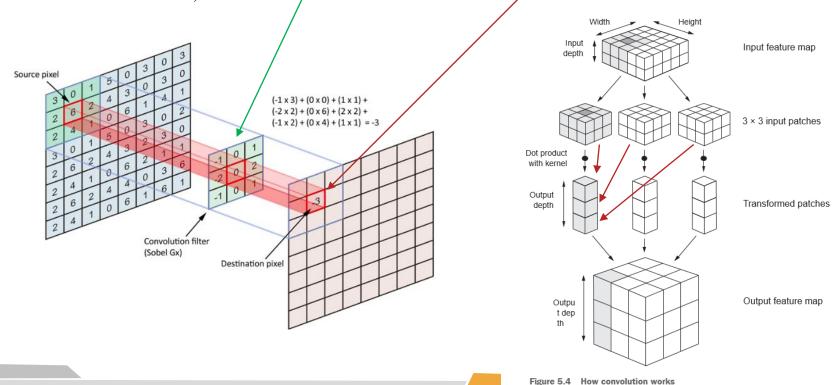
```
model.add(layers.Conv2D(32, (3, 3), activation='relu'))
```



5.1.1 The convolution operation

- ▶ 3D output map of shape (height, width, output_depth) → 1D vector of shape (output_depth,)
- ▶ For instance, with 3×3 windows, the vector output[i, j, :] comes from the 3D patch input[i-1:i+1, j-1:j+1, :]
 - Border effects, which can be countered by padding the input feature map

■ The use of *strides*, which I'll define in a second

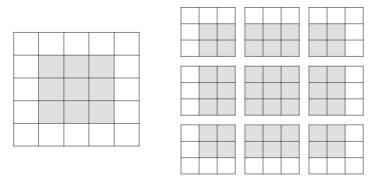




5.1.1 The convolution operation

UNDERSTANDING BORDER EFFECTS AND PADDING

- ▶ border effect 5 \times 5 feature map (25 tiles total) → output feature map 3 \times 3 by 3 \times 3 filter
- ▶ 28×28 inputs $\rightarrow 26 \times 26$ after the first convolution
- padding argument: "valid", which means no padding (only valid window locations will be used); and "same", which means "pad in such a way as to have an output with the same width and height as the input." The padding argument defaults to "valid".



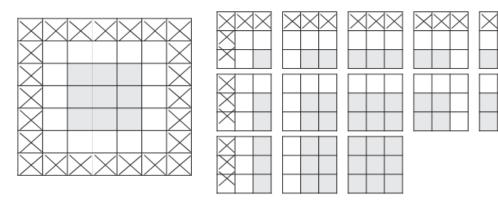


Figure 5.5 Valid locations of 3 \times 3 patches in a 5 \times 5 input feature map

Figure 5.6 Padding a 5×5 input in order to be able to extract 25.3×3 patches



5.1.1 The convolution operation

UNDERSTANDING CONVOLUTION STRIDES

- ▶ *strides* The distance between two successive windows is a parameter of the convolution, called its *stride*, which defaults to 1.
- It's possible to have *strided convolutions* : 3×3 convolution with stride 2 over a 5×5 input (without padding).

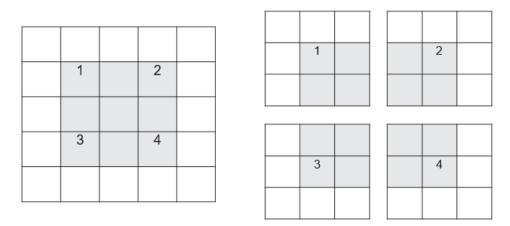


Figure 5.7 3×3 convolution patches with 2×2 strides



5.1.2 The max-pooling operation

- ▶ max-pooling operation feature map $26 \times 26 \rightarrow 13 \times 13$
- role of max pooling: aggressively downsample feature maps, much like strided convolutions.
- max pooling is usually done with 2×2 windows and stride 2. model.add(MaxPooling2D(pool_size=(2, 2), strides=(2, 2))
- contain information about the totality of the input



5.1.2 The max-pooling operation

An example Image Portion for Max Pooling

Numbers represent

the pixel values.

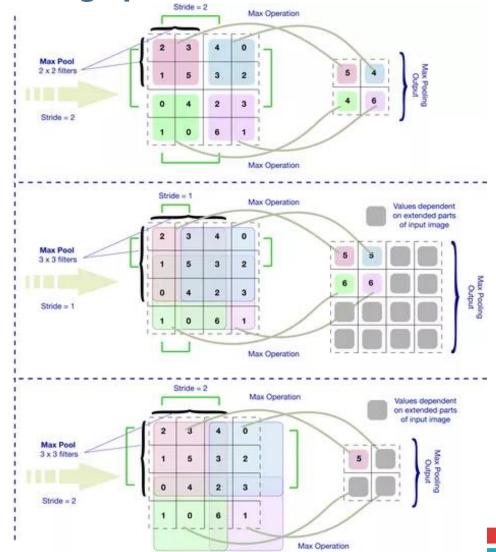
0

2 3

1 5

0

0



- lassifying images as dogs or cats 4,000 pictures of cats and dogs (2,000 cats, 2,000 dogs)
- ▶ 2,000 pictures for training—1,000 for validation, and 1,000 for testing.
- ▶ 2,000 training samples classification accuracy of 71%
- ▶ data augmentation mitigating overfitting, 82%.
- feature extraction with a pretrained network accuracy of 90% to 96%
- fine-tuning a pretrained network final accuracy of 97%



5.2 Training a convnet from scratch on a small dataset 5.2.1 The relevance of deep learning for small-data problems

- convnets learn local, translation-invariant without the need for any custom feature engineering
- deep-learning models are by nature highly repurposable an image-classification or speech-to-text model trained on a large-scale dataset and reuse it on a significantly different problem with only minor changes.
- many pretrained models (usually trained on the Image-Net dataset) are now publicly available for download and can be used to bootstrap powerful vision models out of very little data.

5.2.2 Downloading the data

- Dogs vs. Cats dataset Kaggle as part of a computer-vision competition in late 2013, won by entrants who used convnets (95% accuracy)
- download the original dataset from www.kaggle.com/c/dogs-vs-cats/data
- The pictures are medium-resolution color JPEGs. Figure 5.8 shows some examples.













Figure 5.8 Samples from the Dogs vs. Cats dataset. Sizes weren't modified: the samples are heterogeneous in size, appearance, and so on.

5.2 Training a convnet from scratch on a small dataset 5.2.2 Downloading the data

- In this example, you'll train your models on less than 10% of the data that was available to the competitors.
- This dataset contains 25,000 images of dogs and cats (12,500 from each class) and is 543 MB (compressed).
- training set 1,000 samples * 2 class
- validation set with 500 samples * 2 class
- ▶ test set with 500 samples * 2 class

5.22 Downloading the data

Listing 5.4 Training the convnet on MNIST images

```
import os, shutil
original dataset dir = './datasets/cats and dogs/train' # 원본 데이터셋
base dir = './datasets/cats and dogs small' # 소규모 데이터셋
os.mkdir(base dir)
train dir = os.path.join(base dir, 'train') # 훈련, 검증, 테스트 분할
os.mkdir(train dir)
validation dir = os.path.join(base dir, 'validation')
os.mkdir(validation dir)
test dir = os.path.join(base dir, 'test')
os.mkdir(test dir)
train cats dir = os.path.join(train dir, 'cats') # 훈련용 고양이
os.mkdir(train cats dir)
train_dogs_dir = os.path.join(train dir, 'dogs') # 훈련용 강아지
os.mkdir(train dogs dir)
validation cats dir = os.path.join(validation dir, 'cats') # 검증용 고양이
os.mkdir(validation cats dir)
validation dogs dir = os.path.join(validation dir, 'dogs') # 검증용 강아지
os.mkdir(validation dogs dir)
test cats dir = os.path.join(test dir, 'cats') # 테스트용 고양이
os.mkdir(test cats dir)
test dogs dir = os.path.join(test dir, 'dogs') # 테스트용 강아지
os.mkdir(test dogs dir)
```

5.2.2 Downloading the data

Listing 5.4 Training the convnet on MNIST images

```
fnames=['cat.{}.jpg'.format(i) for i in range(1000)] # 처음 1,000개의 고양이 이미지
for fname in fnames:
   src = os.path.join(original dataset dir, fname)
   dst = os.path.join(train cats dir, fname)
    shutil.copyfile(src, dst) # train cats dir에 복사
fnames=['cat.{}.jpg'.format(i) for i in range(1000, 1500)]#다음 500개 고양이 이미지
for fname in fnames:
   src = os.path.join(original dataset dir, fname)
   dst = os.path.join(validation cats dir, fname)
    shutil.copyfile(src, dst) # validation cats dir에 복사
fnames=['cat.{}.jpg'.format(i) for i in range(1500, 2000)] #다음 500개 고양이 이미지
for fname in fnames:
    src = os.path.join(original dataset dir, fname)
   dst = os.path.join(test cats dir, fname)
    shutil.copyfile(src, dst) # test cats dir에 복사
```

5.2.2 Downloading the data

Listing 5.4 Training the convnet on MNIST images

```
fnames=['dog.{}.jpg'.format(i) for i in range(1000)] # 처음 1,000개의 강아지 이미지
for fname in fnames:
   src = os.path.join(original dataset dir, fname)
   dst = os.path.join(train dogs dir, fname)
    shutil.copyfile(src, dst) # train dogs dir에 복사
fnames=['dog.{}.jpg'.format(i) for i in range(1000, 1500)]#다음 500개 강아지 이미지
for fname in fnames:
   src = os.path.join(original dataset dir, fname)
   dst = os.path.join(validation dogs dir, fname)
    shutil.copyfile(src, dst) # validation dogs dir에 복사
fnames=['dog.{}.jpg'.format(i) for i in range(1500, 2000)]#다음 500개 강아지 이미지
for fname in fnames:
   src = os.path.join(original dataset dir, fname)
   dst = os.path.join(test dogs dir, fname)
    shutil.copyfile(src, dst) # test dogs dir에 복사
```

5.2.2 Downloading the data

As a sanity check, let's count how many pictures are in each training split (train/validation/test):

>>> print('total training cat images:', len(os.listdir(train_cats_dir)))

total training cat images: 1000

>>> print('total training dog images:', len(os.listdir(train_dogs_dir)))

total training dog images: 1000

>>> print('total validation cat images:', len(os.listdir(validation_cats_dir)))

total validation cat images: 500

>>> print('total validation dog images:', len(os.listdir(validation_dogs_dir)))

total validation dog images: 500

>>> print('total test cat images:', len(os.listdir(test_cats_dir)))

total test cat images: 500

>>> print('total test dog images:', len(os.listdir(test_dogs_dir)))

total test dog images: 500

- ▶ 2,000 training images
- ▶ 1,000 validation images
- ▶ 1,000 test images

5.2.3 Building your network

- ▶ one more Conv2D + MaxPooling2D stage
- ▶ inputs of size 150×150 → feature maps of size 7×7 just before the Flatten layer.
- binary-classification problem Dense layer of size 1 with a sigmoid activation.

5.2.3 Building your network

Listing 5.5 Instantiating a small convnet for dogs vs. cats classification

```
from keras import layers from keras import models
model = models.Sequential()
model.add(layers.Conv2D(32, (3, 3),
      activation='relu', input shape=(150, 150, 3)) # 148 \times 148
model.add(layers.MaxPooling2D((2, 2)))
                                                        #74 \times 74
model.add(layers.Conv2D(64, (3, 3), activation='relu'))# 72 \times 72
model.add(layers.MaxPooling2D((2, 2)))
                                                        # 36×36
model.add(layers.Conv2D(128, (3, 3), activation='relu')) \# 34\times34
model.add(layers.MaxPooling2D((2, 2)))
                                                        # 17×17
model.add(layers.Conv2D(128, (3, 3), activation='relu')) \# 15\times15
model.add(layers.MaxPooling2D((2, 2)))
                                                        \# 7 \times 7
                                                        # 62.72
model.add(layers.Flatten())
model.add(layers.Dense(512, activation='relu'))
model.add(layers.Dense(1, activation='sigmoid'))
```

5.2.3 Building your network

>>> model.summary()			
Layer (type)	Output	Shape	Param #
conv2d_1 (Conv2D)	(None,	148, 148, 32)	896
max_pooling2d_1 (MaxPooling2	(None,	74, 74, 32)	0
conv2d_2 (Conv2D)	(None,	72, 72, 64)	18496
max_pooling2d_2 (MaxPooling2	(None,	36, 36, 64)	0
conv2d_3 (Conv2D)	(None,	34, 34, 128)	73856
max_pooling2d_3 (MaxPooling2	(None,	17, 17, 128)	0
conv2d_4 (Conv2D)	(None,	15, 15, 128)	147584
max_pooling2d_4 (MaxPooling2	(None,	7, 7, 128)	0
flatten_1 (Flatten)	(None,	6272)	0
dense_1 (Dense)	(None,	512)	3211776
dense_2 (Dense)	(None,	1)	513

Total params: 3,453,121 Trainable params: 3,453,121 Non-trainable params: 0

5.2.3 Building your network

- ▶ compilation step RMSprop optimizer
- ended with one sigmoid unit binary crossentropy as the loss

Listing 5.6 Configuring the model for training

5.2.4 Data preprocessing

- > steps for getting it into the network are roughly as follows:
 - 1 Read the picture files.
 - 2 Decode the JPEG content to RGB grids of pixels.
 - 3 Convert these into floating-point tensors.
 - 4 Rescale the pixel values (between 0 and 255) to the [0, 1].
- Keras has a module with image-processing helper tools, located at keras.preprocessing.image.
- class ImageDataGenerator automatically turn image files on disk into batches of preprocessed tensors.

Listing 5.7 Using ImageDataGenerator to read images from directories

5.2.4 Data preprocessing

• generator yields these batches indefinitely: break the iteration loop at some point: for data batch, labels batch in train generator: print('data batch shape:', data batch.shape) print('labels batch shape:', labels batch.shape) break data batch shape: (20, 150, 150, 3) labels batch shape: (20,) • fit generator = fit - yield batches of inputs and targets indefinitely steps per epoch: 20 batches from the generator, 100 steps until you see target of 2,000 samples. **validation steps:** 20 batches from the generator, 50 steps until you see validation of 1,000 samples. Listing 5.8 Fitting the model using a batch generator history = model.fit generator(train generator, # 20 steps per epoch=100, # 20 batches*100 steps=2000 epochs=30, validation data=validation generator, validation steps=50) # 20 batches * 50 steps=1000

5.2.4 Data preprocessing

Listing 5.9 Saving the model

```
model.save('cats and dogs small 1.h5')
```

Listing 5.10 Displaying curves of loss and accuracy during training

```
acc = history.history['acc']
val acc = history.history['val acc']
loss = history.history['loss']
val loss = history.history['val loss']
epochs = range(len(acc))
plt.plot(epochs, acc, 'bo', label='Training acc')
plt.plot(epochs, val acc, 'b', label='Validation acc')
plt.title('Training and validation accuracy')
plt.legend()
plt.figure()
plt.plot(epochs, loss, 'bo', label='Training loss')
plt.plot(epochs, val loss, 'b', label='Validation loss')
plt.title('Training and validation loss')
plt.legend()
plt.show()
```

5.2.4 Data preprocessing

- overfitting training accuracy reaches nearly 100%, whereas the validation accuracy stalls at 70–72%.
- ▶ The validation loss reaches its minimum after only five epochs and then stalls, whereas the training loss keeps decreasing linearly until it reaches nearly 0.
- relatively few training samples (2,000) dropout and weight decay (L2 regularization), specific to computer vision: *data augmentation*

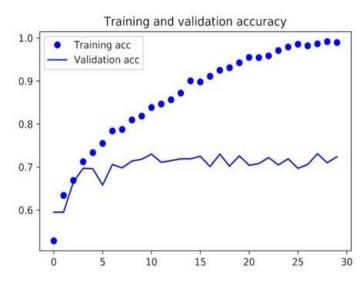


Figure 5.9 Training and validation accuracy

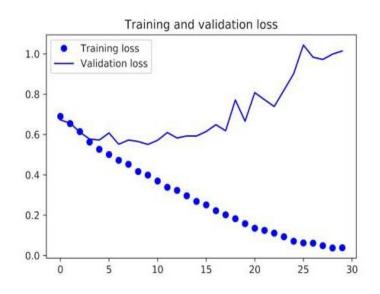


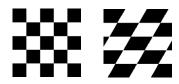
Figure 5.10 Training and validation loss

5.2.5 Using data augmentation

- Data augmentation generating more training data via a number of random transformations
- expose the model to more aspects of the data and generalize better
- ▶ ImageDataGenerator instance number of random transformations

training할 때 실시간으로 바꾸는 것 이미지를 바꿔놓고 학습하는게 아니고 (?)

Listing 5.11 Setting up a data augmentation configuration via ImageDataGenerator



- These are just a few of the options available (for more, see the Keras documentation):
 - rotation_range degrees (0–180), a range within which to randomly rotate pictures.
 - width_shift and height_shift ranges (as a fraction of total width or height) within which to randomly translate pictures vertically or horizontally.
 - **shear range** randomly applying shearing transformations.
 - **zoom_range** randomly zooming inside pictures.
 - horizontal_flip randomly flipping half the images horizontally—relevant when there are no assumptions of horizontal asymmetry (for example, real-world pictures).
 - **fill_mode** is the strategy used for filling in newly created pixels, which can appear after a rotation or a width/height shift. {"constant", "nearest", "reflect" or "wrap"}.

5.2.5 Using data augmentation

Listing 5.12 Displaying some randomly augmented training images

from keras.preprocessing import **image** # 이미지 전처리 유틸리티 모듈 fnames = sorted([os.path.join(train_cats_dir, fname) for 이름 별로 sort하는게 아니고 fname in os.listdir(train_cats_dir)])

```
img_path = fnames[3] # 증식할 이미지 선택
# 이미지를 읽고 크기 변경
img = image.load_img(img_path, target_size=(150, 150))
# (150, 150, 3) 크기의 넘파이 배열로 변환, [:,:,0:3] 반환
x = image.img_to_array(img)
x = x.reshape((1,)+x.shape) # (1,150,150,3) 크기로 변환
# flow() 메서드는 랜덤하게 변환된 이미지의 배치를 생성
# 무한 반복되기 때문에 어느 지점에서 중지해야 합니다!
```

i = 0 # flow-이미지를 배치 단위로(save_to_dir='폴더'로) 가져옴 for batch in datagen.flow(x, batch_size=1): plt.figure(i)

imgplot = plt.imshow(image.array_to_img(batch[0]))

i += 1

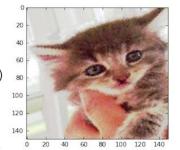
if i % 4 == 0:

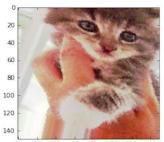
break

plt.show() # flow(data), flow_from_directory(directory)



cat.100.jpg





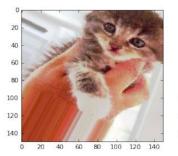




Figure 5.11 Generation of cat pictures via random data augmentation

5.2.5 Using data augmentation

- data-augmentation never prduce the same input twice.
- overfitting remix existing inputs are still heavily intercorrelated
- add a Dropout layer to your model, right before the densely connected classifier

Listing 5.13 Defining a new convnet that includes dropout

```
model = models.Sequential()
model.add(layers.Conv2D(32, (3, 3), activation='relu',
           input shape=(150, 150, 3))
model.add(layers.MaxPooling2D((2, 2)))
model.add(layers.Conv2D(64, (3, 3), activation='relu'))
model.add(layers.MaxPooling2D((2, 2)))
model.add(layers.Conv2D(128, (3, 3), activation='relu'))
model.add(layers.MaxPooling2D((2, 2)))
model.add(layers.Conv2D(128, (3, 3), activation='relu'))
model.add(layers.MaxPooling2D((2, 2)))
model.add(layers.Flatten())
model.add(layers.Dropout(0.5)) # Flatten 다음, FCN 전
model.add(layers.Dense(512, activation='relu'))
model.add(layers.Dense(1, activation='sigmoid'))
model.compile(loss='binary crossentropy',
     optimizer=optimizers.RMSprop(lr=1e-4), metrics=['acc'])
```

Listing 5.14 Training the convnet using data-augmentation

```
train datagen = ImageDataGenerator(
   rescale=1./255,
   rotation range=40,
   width shift range=0.2,
   height shift range=0.2,
   shear range=0.2,
   zoom range=0.2,
   horizontal flip=True,)
test datagen = ImageDataGenerator(rescale=1./255) # 검증 데이터는 증식하지 않음
train generator = train datagen.flow from directory(
        train dir, # 타깃 디렉터리
       target size=(150, 150), # 150 × 150 크기로 바꿉니다
       batch size=32,
       class mode='binary') # 이진 레이블
validation generator = test datagen.flow from directory(
       validation dir,
        target size=(150, 150),
       batch size=32,
        class mode='binary')
history = model.fit generator(
     train generator,
      steps per epoch=100,
     epochs=100,
      validation data=validation generator,
     validation steps=50)
```

Listing 5.15 Saving the model generators

model.save('cats and dogs small 2.h5')

- data augmentation and dropout no longer overfitting: the training curves are closely tracking the validation curves.
- accuracy of 82%, a 15% relative improvement over the non-regularized model.
- use a pretrained model

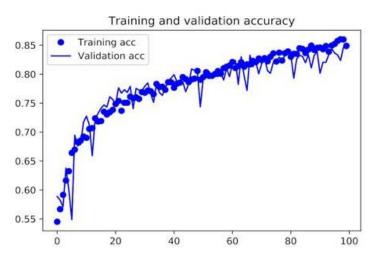


Figure 5.12 Training and validation accuracy with data augmentation

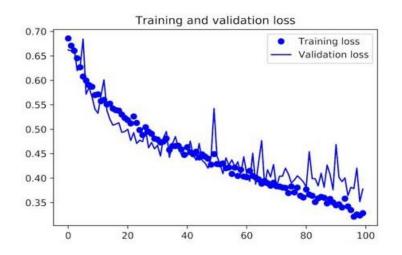


Figure 5.13 Training and validation loss with data augmentation

5.3Using a pretrained convnet

- pretrained network previously trained on a large dataset, typically on a large-scale image-classification task
- large and general enough dataset generic model, useful for many different computer-vision problems
- train a network on ImageNet (1000 of classes, 1.4 million of images) - identifying furniture items in images
- a key advantage of deep learning portability of learned features across different problems, very effective for small-data problems.

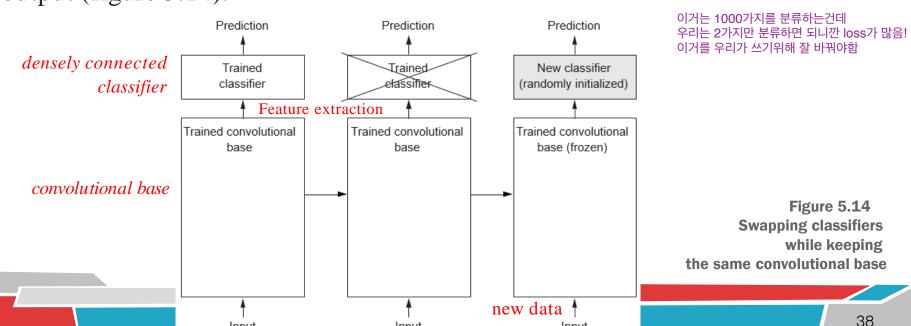
- ImageNet contains many animal classes, including different species of cats and dogs perform well on the dogs-versus-cats classification problem.
- VGG16 convnet architecture for ImageNet by Karen Simonyan and Andrew Zisserman in 2014, easy to understand without introducing any new concepts
- Previous works VGG, ResNet, Inception, Inception-ResNet, Xception
- There are two ways to use a pretrained network: feature extraction and fine-tuning.

5.3.1 Feature extraction

- Feature extraction learned by a previous network to extract interesting features from new samples. These features are then run through a new classifier, which is trained from scratch.
- convnets used for image classification comprise two parts:
 - convolutional base series of pooling and convolution layers
 - densely connected classifier

Input

▶ Running the new data through it, and training a new classifier on top of the output (figure 5.14).



Input

Input

5.3.1 Feature extraction

- ▶ Reuse the densely connected classifier? should be avoided.
- The feature maps of a convnet are presence maps of generic concepts over a picture.
- For problems where object location matters, densely connected features are largely useless.
- level of generality depth of the layer in the model.
 - low layers highly generic feature maps (such as visual edges, colors, and textures) lower레벨(বা, ৬, বন্ধ, ৪ চ...) -> higher레벨(বা, ৮, র চ...) higher레벨의 모든 정보가 필요하지는 않다.
 - high layers more-abstract concepts (such as "cat ear" or "dog eye")
- New dataset differs a lot from the dataset on which the original model was trained use the first few layers of the model to do feature extraction

5.3.1 Feature extraction

- ImageNet class set contains multiple dog and cat classes reuse the information contained in the densely connected layers of the original model.
- **VGG16** network trained on ImageNet train a dogs-versus-cats classifier on top of these features for general cases
- Import it from the keras.applications module.
- Here's the list of image-classification models (all pretrained on the ImageNet dataset) that are available as part of keras.applications:
 - Xception
 - Inception V3
 - ResNet50
 - ■VGG16
 - ■VGG19
 - MobileNet

5.3.1 Feature extraction

Listing 5.16 Instantiating the VGG16 convolutional base

```
from keras.applications import VGG16

conv_base = VGG16(weights='imagenet',
    include_top=False, # densely connected classifier
    input_shape=(150,150,3)) # optional
```

- Three arguments to the constructor:
 - weights weights initialization
 - include_top densely connected classifier on top of the network. By default, 1,000 classes from ImageNet.

For the two classes of cat and dog, don't include it.

input shape - shape of the image tensors

5.3Using a pretrained convnet

>>> conv_base.summary()

Layer (type)	Output Shape	Param #
input_1 (InputLayer)	(None, 150, 150, 3)	o
block1_conv1 (Convolution2D)	(None, 150, 150, 64)	1792
block1_conv2 (Convolution2D)	(None, 150, 150, 64)	36928
block1_pool (MaxPooling2D)	(None, 75, 75, 64)	0
block2_conv1 (Convolution2D)	(None, 75, 75, 128)	73856
block2_conv2 (Convolution2D)	(None, 75, 75, 128)	147584
block2_pool (MaxPooling2D)	(None, 37, 37, 128)	0
block3_conv1 (Convolution2D)	(None, 37, 37, 256)	295168
block3_conv2 (Convolution2D)	(None, 37, 37, 256)	590080
block3_conv3 (Convolution2D)	(None, 37, 37, 256)	590080
block3_pool (MaxPooling2D)	(None, 18, 18, 256)	0
block4_conv1 (Convolution2D)	(None, 18, 18, 512)	1180160
block4_conv2 (Convolution2D)	(None, 18, 18, 512)	2359808
block4_conv3 (Convolution2D)	(None, 18, 18, 512)	2359808
block4_pool(MaxPooling2D)	(None, 9, 9, 512)	0
block5_conv1 (Convolution2D)	(None, 9, 9, 512)	2359808
block5_conv2 (Convolution2D)	(None, 9, 9, 512)	2359808
block5_conv3 (Convolution2D)	(None, 9, 9, 512)	2359808
block5_pool (MaxPooling2D)	(None, 4, 4, 512)	0

5.3.1 Feature extraction

- The final feature map has shape (4, 4, 512). That's the feature on top of densely connected classifier.
- two ways to proceed:
 - Running the convolutional base over your dataset → recording its output to a Numpy array on disk → input to densely connected classifier running the convolutional base once for every input image without data augmentation.
 - Running the whole thing end to end on the input data with data augmentation

5.3Using a pretrained convnet

FAST FEATURE EXTRACTION WITHOUT DATA AUGMENTATION

Listing 5.17 Extracting features using the pretrained convolutional base

```
import os
import numpy as np
from keras.preprocessing.image import ImageDataGenerator
base dir = './datasets/cats and dogs small'
train dir = os.path.join(base dir, 'train')
validation dir = os.path.join(base dir, 'validation')
test dir = os.path.join(base dir, 'test')
datagen = ImageDataGenerator(rescale=1./255)
def extract features (directory, sample count):
    features = np.zeros(shape=(sample count, 4, 4, 512))
    labels = np.zeros(shape=(sample count))
    generator = datagen.flow from directory(
        directory,
                        target size=(150, 150),
        batch size=20,
                              class mode='binary')
    i = 0
    for inputs batch, labels batch in generator:
        features batch = conv base.predict(inputs batch) # conv base = VGG16
        features [i * 20 : (i + 1) * 20] = features batch
        labels[i * 20 : (i + 1) * 20] = i += 1labels batch
        if i * 20 >= sample count:
            break
    return features, labels
train features, train labels = extract features(train dir, 2000)
validation_features, validation labels = extract features(validation dir, 1000)
test features, test labels = extract features(test dir, 1000)
```

5.3Using a pretrained convnet

The extracted features are currently of shape (samples, 4, 4, 512) \rightarrow densely connected classifier (samples, 8192):

```
train_features = np.reshape(train_features, (2000, 4 * 4 * 512))
validation_features = np.reshape(validation_features, (1000, 4 * 4 * 512))
test_features = np.reshape(test_features, (1000, 4 * 4 * 512))
```

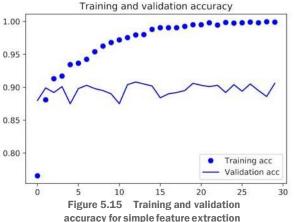
Listing 5.18 Defining and training the densely connected classifier

Training is very fast, because you only have to deal with two Dense layers—an epoch takes less than one second even on CPU.

5.3Using a pretrained convnet

Listing 5.19 Plotting the results

```
import matplotlib.pyplot as plt
acc = history.history['acc']
val acc = history.history['val acc']
loss = history.history['loss']
val loss = history.history['val loss']
epochs = range(len(acc))
plt.plot(epochs, acc, 'bo', label='Training acc')
plt.plot(epochs, val acc, 'b', label='Validation acc')
plt.title('Training and validation accuracy')
plt.legend()
plt.figure()
plt.plot(epochs, loss, 'bo', label='Training loss')
plt.plot(epochs, val loss, 'b', label='Validation loss')
plt.title('Training and validation loss')
plt.legend()
plt.show()
```



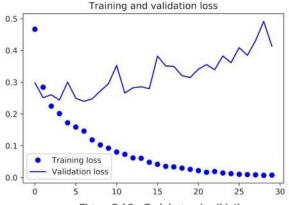


Figure 5.16 Training and validation loss for simple feature extraction

You reach a validation accuracy of about 90%. But the plots also indicate that you're overfitting almost from the start—despite using dropout with a fairly large rate. That's because this technique doesn't use data augmentation, which is essential for preventing overfitting with small image datasets.

5.3Using a pretrained convnet

FEATURE EXTRACTION WITH DATA AUGMENTATION

- data augmentation during training much slower and more expensive
- extending the conv base model and running it end to end on the inputs

NOTE This technique is so expensive that you should only attempt it if you have access to a GPU—it's absolutely intractable on CPU. If you can't run your code on GPU, then the previous technique is the way to go

Listing 5.20 Adding a densely connected classifier on top of the convolutional base

```
from keras import models
from keras import layers
model = models.Sequential()
model.add(conv base)
model.add(layers.Flatten())
model.add(layers.Dense(256, activation='relu'))
model.add(layers.Dense(1, activation='sigmoid'))
>>> model.summary()
                                 Output Shape
                                                       Param #
Layer (type)
vgg16 (Model)
                                 (None, 4, 4, 512)
                                                       14714688
flatten 1 (Flatten)
                                 (None, 8192)
                                                       0
                                 (None, 256)
dense 1 (Dense)
                                                       2097408
dense 2 (Dense)
                                                       257
                                 (None, 1)
```

Total params: 16,812,353 Trainable params: 16,812,353

Non-trainable params: 0

47

FEATURE EXTRACTION WITH DATA AUGMENTATION

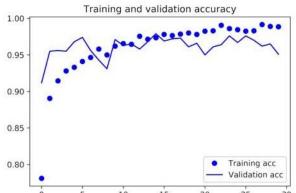
- Freezing freeze the convolutional base, preventing weights from being updated during training
- If you don't do this, then the representations that were previously learned by the convolutional base will be modified during training.
- In Keras, you freeze a network by setting its trainable attribute to False:

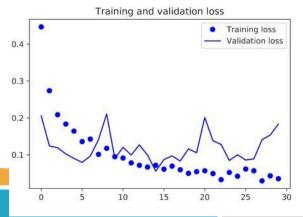
- ▶ 2 Dense layers that you added will be trained That's a total of 4 weight tensors: two per layer (the main weight matrix and the bias vector). (13+2)*2=30 weight tensors for whole model.
- Now you can start training your model, with the same data-augmentation configuration that you used in the previous example.

5.3Using a pretrained convnet

Listing 5.21 Training the model end to end with a frozen convolutional base

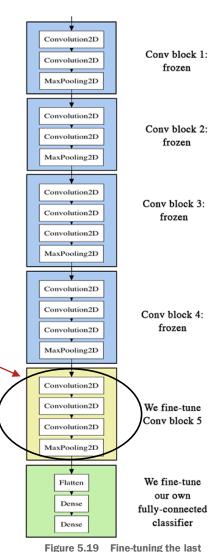
```
from keras.preprocessing.image import ImageDataGenerator
train datagen = ImageDataGenerator(
      rescale=1./255, rotation range=20,
      width shift range=0.1, height shift range=0.1,
      shear range=0.1, zoom range=0.1,
      horizontal flip=True, fill mode='nearest')
test datagen=ImageDataGenerator(rescale=1./255) # No augmented!
train generator = train datagen.flow from directory(
        train dir, # 타깃 디렉터리
        target size=(150, 150), # 150 × 150로 변경
       batch size=20,
        class mode='binary') # 이진 레이블
validation generator = test datagen.flow from directory(
       validation dir,
        target size=(150, 150),
       batch size=20,
        class mode='binary')
model.compile(loss='binary crossentropy',
        optimizer=optimizers.RMSprop(lr=2e-5),
       metrics=['acc']) augmented!
history = model.fit generator(
        train generator, # 2000/100=20 data augmentations
        steps per epoch=100, epochs=30,
        validation data=validation generator,
        validation steps=50,
        verbose=2) # 진행 막대(progress bar)가 나오지 않<mark>도록 설정</mark>
    # - 13s - loss: 0.5570 - acc: 0.7270 - val_loss: 0.4234 - val_acc: 0.8400
```





5.3.2 Fine-tuning

- fine-tuning slightly adjusts the more abstract representations of the model being reused, in order to make them more relevant for the problem at hand.
- fine-tune the top layers of the convolutional base
- The steps for fine-tuning a network are as follow:
 - 1 Add your custom network on top of an alreadytrained base network.
 - 2 Freeze the base network.
 - 3 Train the part you added.
 - 4 Unfreeze some layers in the base network.
 - 5 Jointly train both these layers and the part you added.
- You already completed the first three steps when doing feature extraction.
- Let's proceed with step 4: you'll unfreeze your conv_base and then freeze individual layers inside it.



convolutional block of the VGG16 network

5.3Using a pretrained convnet

- You'll fine-tune the last three convolutional layers, which means all layers up to block4_pool should be frozen, and the layers block5 conv1, block5 conv2, and block5 conv3 should be trainable.
- ▶ Why not fine-tune more layers? Why not fine-tune the entire convolutional base? consider the following:
 - Earlier layers more-generic, reusable features
 - Higher layers more-specialized features.
 - The more parameters you're training, the more you're at risk of overfitting.
 - The convolutional base has 15 million parameters, so it would be risky to attempt to train it on your small dataset.
- fine-tune only the top two or three layers in the convolutional base. Let's set this up, starting from where you left off in the previous example.

Listing 5.22 Freezing all layers up to a specific one

```
conv_base.trainable = True
set_trainable = False
for layer in conv_base.layers:
   if layer.name == 'block5_conv1':
        set_trainable = True
   if set_trainable:
        layer.trainable = True
   else: # freeze before block5_conv1
        layer.trainable = False
```

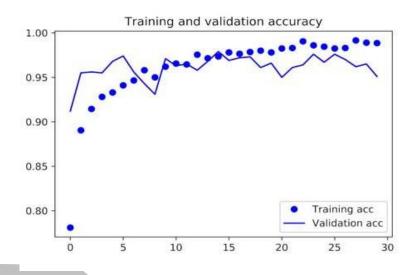
Layer (type)	Output Shape	Param #
input_1 (InputLayer)	(None, 150, 150, 3)	0
block1_conv1 (Conv2D)	(None, 150, 150, 64)	1792
block1_conv2 (Conv2D)	(None, 150, 150, 64)	36928
block1_pool (MaxPooling2D)	(None, 75, 75, 64)	0
block2_conv1 (Conv2D)	(None, 75, 75, 128)	73856
block2_conv2 (Conv2D)	(None, 75, 75, 128)	1 47584
block2_pool (MaxPooling2D)	(None, 37, 37, 128)	0
block3_conv1 (Conv2D)	(None, 37, 37, 256)	295168
block3_conv2 (Conv2D)	(None, 37, 37, 256)	590080
block3_conv3 (Conv2D)	(None, 37, 37, 256)	590080
block3_pool (MaxPooling2D)	(None, 18, 18, 256)	0
block4_conv1 (Conv2D)	(None, 18, 18, 512)	1180160
block4_conv2 (Conv2D)	(None, 18, 18, 512)	2359808
block4_conv3 (Conv2D)	(None, 18, 18, 512)	2359808
block4_pool (MaxPooling2D)	(None, 9, 9, 512)	0
block5_conv1 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv2 (Conv2D)	(None, 9, 9, 512)	2359808
block5_conv3 (Conv2D)	(None, 9, 9, 512)	2359808
block5_pool (MaxPooling2D)	(None, 4, 4, 512)	0

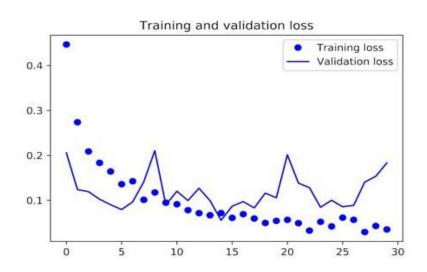
Total params: 14,714,688 Trainable params: 0

Non-trainable params: 14,714,688

5.3Using a pretrained convnet

Listing 5.23 Fine-tuning the model





5.3Using a pretrained convnet

Listing 5.24 Smoothing the plots

```
def smooth curve(points, factor=0.8):
  smoothed points = []
  for point in points:
    if smoothed points:
      previous = smoothed points[-1]
      smoothed points.append(previous * factor + point * (1 - factor))
    else:
      smoothed points.append(point)
  return smoothed points
plt.plot(epochs,
         smooth curve(acc), 'bo', label='Smoothed training acc')
plt.plot(epochs,
         smooth curve(val acc), 'b', label='Smoothed validation acc')
plt.title('Training and validation accuracy')
plt.legend()
plt.figure()
plt.plot(epochs,
         smooth curve(loss), 'bo', label='Smoothed training loss')
plt.plot(epochs,
         smooth curve(val loss), 'b', label='Smoothed validation loss')
plt.title('Training and validation loss')
plt.legend()
plt.show()
```

- The validation accuracy curve from about 96% to above 97%
- Note that the loss curve doesn't show any real improvement (in fact, it's deteriorating). What you display is an average of pointwise loss values; but what matters for accuracy is the distribution of the loss values, not their average.

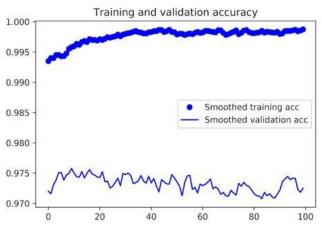


Figure 5.22 Smoothed curves for training and validation accuracy for fine-tuning

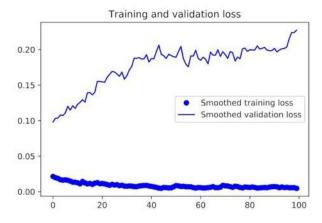


Figure 5.23 Smoothed curves for training and validation loss for fine-tuning

You can now finally evaluate this model on the test data:

▶ test accuracy of 97% - In the original Kaggle competition around this dataset, this would have been one of the top results using only a small fraction of the training data available (about 10%). There is a huge difference between being able to train on 20,000 samples compared to 2,000 samples!