# Digital Logic Design Project



4-bit full adder

## Supervisor

Dr. Khaled Hussein

#### **Members:**

Yousra Amr Ali

2022/05494

## Mariam Jan George

2022/06056

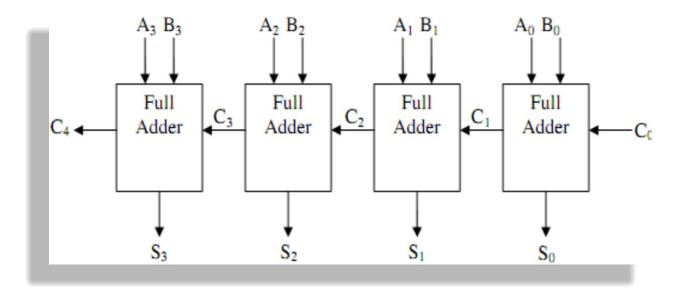
## **Timeline:**

22/05/2023

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## 4 - Bit full adder



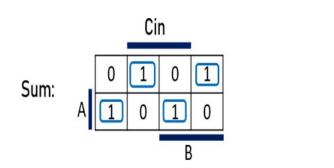
#### Idea

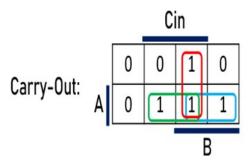
- A four bit full Adders is a Logical Circuit that takes
   Carry and two expressions with four bits as its inputs
   (A and B) and a carry-in bit (C-in), and as a result
   shows the Four bits and two outputs: the sum of the
   two numbers (S) and a carry-out bit (C-out)." The
   Circuit of Four bit Full Adder consists of the XOR Gate,
   AND Gate and OR Gate. We have learnt about them in
   detail.
- 4-bit full adder is used to minimize the total delay of the adder, the area used to implement the adder, and its average power consumption.

### **Objective**

 4-bit full adder performs the function of 4-bit addition that gives a sum and two bits of carry as output.

## K-maps & Full adder Diagram

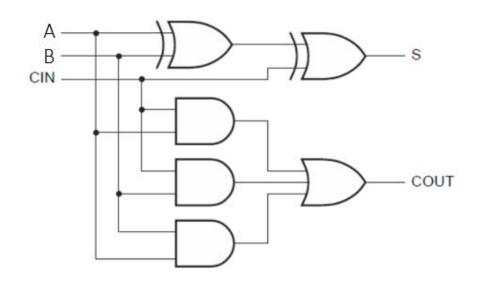




Sum: A' B' Cin + A B' Cin + A B Cin

Sum: A + B + Cin

Carry-Out: A Cin + A B + B Cin



#### **Boolean Function**

**50** = **A0** ⊕ **B0** ⊕ **Cin** 

Cout0 = A Cin + A B + B Cin

**S1** = **A1** ⊕ **B1** ⊕ **Cout0** 

Cout1 = A Cin + A B + B Cin

**S2** = **A2** ⊕ **B2** ⊕ **Cout1** 

Cout2 = A Cin + A B + B Cin

**S3** = **A3** ⊕ **B3** ⊕ **Cout2** 

Cout3 = A Cin + A B + B Cin

#### **Code of Truth Table**

```
#include <iostream>
#include <iomanip>
using namespace std;
void generateTruthTable() {
  int a[4], b[4], carryIn, carryOut, sum[4];
  cout << setw(4) << "A3" << setw(4) << "A2" << setw(4) << "A1" << setw(4) << "A0"
    << setw(4) << "B3" << setw(4) << "B0" << setw(4) << "B0"
    << setw(8) << "CarryIn"
    << setw(10) << "CarryOut"
    << setw(8) << "Sum3" << setw(8) << "Sum2" << setw(8) << "Sum1" << setw(8) <<
"Sum0" << endl;
  for (int i = 0; i < 16; ++i) {
    a[3] = (i \& 8) >> 3;
    a[2] = (i \& 4) >> 2;
    a[1] = (i \& 2) >> 1;
    a[0] = (i \& 1);
    for (int j = 0; j < 16; ++j) {
       b[3] = (j \& 8) >> 3;
       b[2] = (j \& 4) >> 2;
       b[1] = (j \& 2) >> 1;
       b[0] = (j \& 1);
       carryIn = 0;
       carryOut = 0;
       for (int k = 0; k < 4; ++k) {
         sum[k] = a[k] ^ b[k] ^ carryIn;
```

## **Truth Table**

A3	3 A2	2A1	. A(	) B	3 B	2 E	31	B0 CIn	COut	S3	S2	S1	S0
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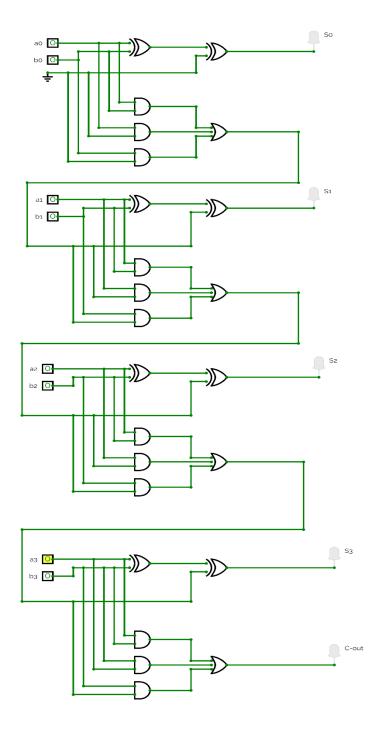
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1	1	1	0	1	0	0	0	1	1	0	1	1	0
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1	1	1	0	1	0	1	0	1	1	1	0	0	0
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1	1	1	0	1	1	0	0	1	1	1	0	1	0
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1	1	1	0	1	1	1	0	1	1	1	1	0	0
1	1	1	0	1	1	1	1	1	1	1	1	0	1
1	1	1	1	0	0	0	0	0	0	1	1	1	1
1	1	1	1	0	0	0	1	1	1	0	0	0	0
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1	1	1	1	0	0	1	1	1	1	0	0	1	0
1	1	1	1	0	1	0	0	1	1	0	0	1	1
1	1	1	1	0	1	0	1	1	1	0	1	0	0
1	1	1	1	0	1	1	0	1	1	0	1	0	1

1 1 1 1 0 1 1 1 1 1 0 1 1 0 1 1 1 1 1 0 0 0 1 1 0 1 1 1 1 1 1 1 1 0 0 1 1 1 1 0 0 0 1 1 1 1 1 0 1 0 1 1 0 0 1 1 1 1 1 1 0 1 1 1 1 0 1 0 1 1 1 1 1 1 1 0 0 1 1 0 1 1 1 1 1 1 1 1 1 0 1 0 0 1 1 1 1 1 1 1 1 1 1 0 1 1 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 0

## **Simulator**

#### Circuit's link:

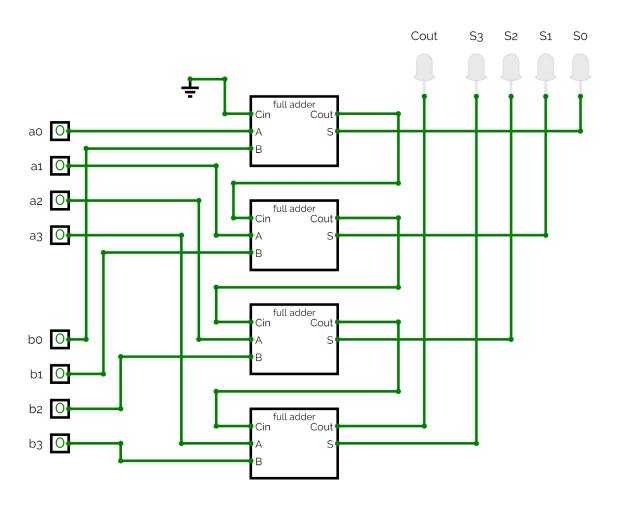
https://circuitverse.org/simulator/embed/finalsimulatoryarab



#### **Simulator with IC**

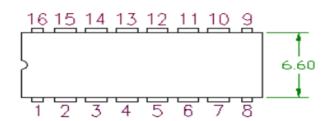
#### Circuit's Link:

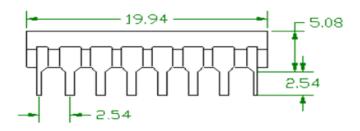
https://circuitverse.org/simulator/embed/4bitfulladder\_with\_ic



## **Hardware Data Sheet**

The data sheet information of the 4-bit full adder IC:





Pin Number	Description
1	A4 Input
2	Sum 3 Output
3	A3 Input
4	B3 Input
5	Vcc - Positive Power Supply
6	Sum 2 Output
7	B2 Input
8	A2 Input
9	Sum 1 Output
10	A1 Input
11	B1 Input
12	Gnd - Ground
13	C0 Input
14	C4 Input
15	Sum 4 Output
16	B4 Input

#### **Components of Hardware**

- switches 4 bit
- 13 resistor 1k
- IC of 4-bit full adder
- A power supply of 6 volts
- Connection wires
- Breadboard

