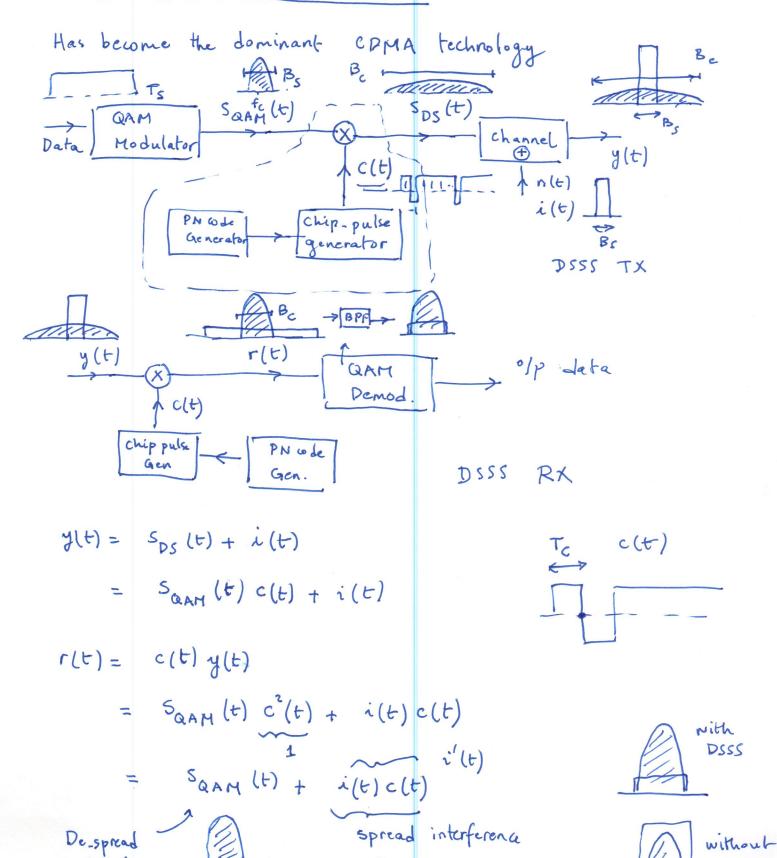
## 2) Direct Sequence Spread Spectrum (DSSS)



DISSS

Chip placination 
$$T_c \ll T_s$$

$$L = \frac{T_s}{T_c}$$

BW after spreading is h times broader than the original signal.

$$B_c = LB_s + B_s = (L+1)B_s \sim LB_s$$

Convolution of spectra of Saam and c(t)

Let P; be the total power of interference.

Interference spectral level before =  $\frac{P_i}{B_s}$ ,  $f_c - \frac{B_s}{2} \le f \le f_c + \frac{B_s}{2}$ 

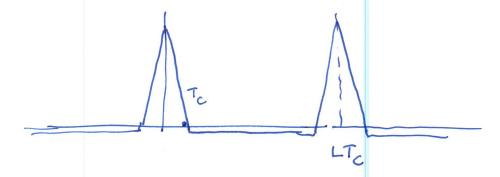
After despreading, the interf. spectral =  $\frac{P_i}{(L_{+1})B_s}$ ,  $\frac{f_c B_c}{2}$  ( $\frac{f_c F_c}{2}$ )

SIR before = 
$$\frac{E_b}{SIR} B_s$$
  
SIR after =  $\frac{E_b}{P_i} (L+1)B_s$   
 $\frac{E_b}{P_i} (L+1)B_s$ 

SIR improves by a factor of  $(L+1) \sim L$  which is the spreading factor.

DSSS is very effective against narrowband jamming signals

A good PN sequence c(t) has an autocorrelation for that is similar to that of white noise

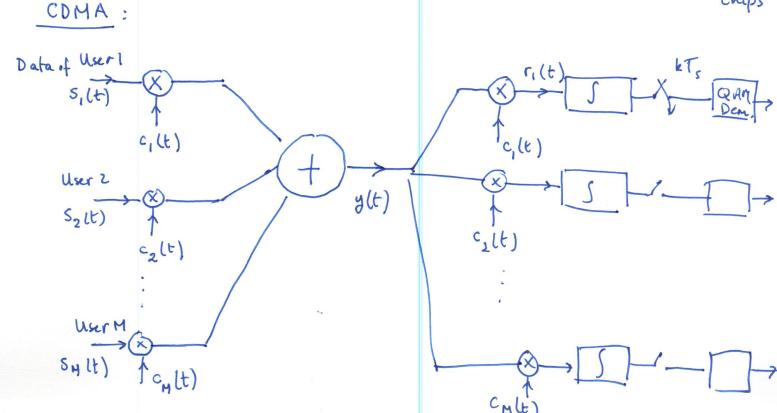


Also, cross correlation among PN sequences assigned to different users should be small to reduce mutual interference

PN-sequences are periodic (e.g. m-sequences, i.e. maximum length shift register sequences)

An m-stage shift register generates a sequence of length L=2-1

chips



$$y(t) = \sum_{i=1}^{M} S_{i}(t) c_{i}(t) + n(t)$$

Despreading at RX 1.

After smoothing:

The interference term is

$$\frac{5}{i=2} \int s_i(t) c_i(t) c_i(t) dt \simeq 0$$

$$i \neq 1$$

Residual interference to user 1 Multiple Access Interference (MAI)

MAI is due to the fact that the codes are not fully orthogonal.