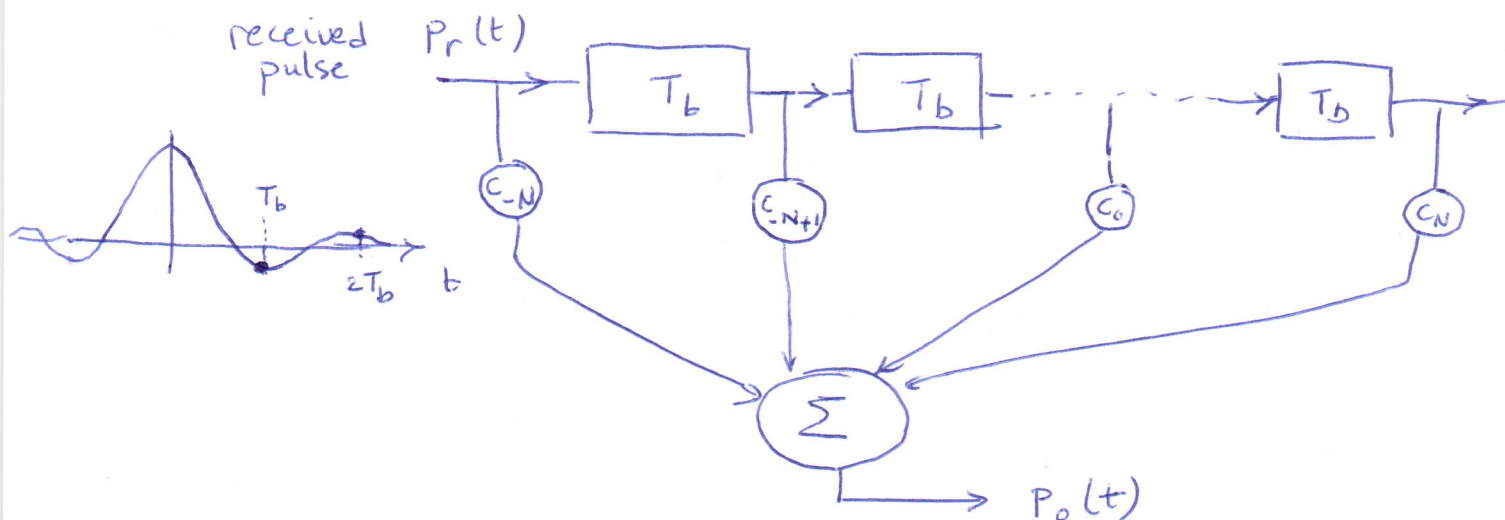


## Lecture 14

### Equalizers

#### Zero-Forcing Equalizer (ZFE)

Eliminates or minimize ISI with neighboring pulses at sampling instants only on the Rx side. Use digital filters to force the o/p pulse to have zeros at sampling times ( $nT_b$ )



we need  $P_o(t)$  to satisfy Nyquist's or the controlled ISI criteria by adjusting tap gains.

$$P_o(t) = \sum_{n=-N}^N C_n P_r(t - nT_b)$$

At  $t = kT_b$ :

$$P_o(kT_b) = \sum_{n=-N}^N C_n P_r(kT_b - nT_b) \quad n = 0, \pm 1, \pm 2, \dots$$

we use the shorthand notation

$$P_o(k) \triangleq P_o(kT_b)$$

$$P_r(k) \triangleq P_r(kT_b)$$

$$P_0(k) = \sum_{n=-N}^N c_n P_r(k-n) \quad k = -N, \dots, N$$

$\downarrow$   
 $2N+1$  variables

Nyquist criterion requires  $P_0(k) = 0, k \neq 0$  and  $P_0(k) = 1, k = 0$

$$P_0(k) = \begin{cases} 1 & k=0 \\ 0 & k=\pm 1, \pm 2, \dots, \pm N \end{cases} \quad \text{specify } 2N+1 \text{ equs}$$

This will ensure that a pulse has zero ISI at sampling instants with  $N$  preceding and  $N$  succeeding pulses

$$\begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \begin{bmatrix} P_r(0) & P_r(-1) & \dots & P_r(-2N) \\ P_r(1) & P_r(0) & \dots & P_r(-2N+1) \\ \vdots & \vdots & \ddots & \vdots \\ P_r(2N) & P_r(2N-1) & \dots & P_r(0) \end{bmatrix} \begin{bmatrix} c_{-N} \\ c_{-N+1} \\ \vdots \\ c_0 \\ c_1 \\ \vdots \\ c_N \end{bmatrix}$$

In matrix form,

$$\underline{P_0} = \underline{P_r} \underline{c}$$

$P_r$ :  $(2N+1) \times (2N+1)$  matrix  
Toeplitz matrix

$\underline{c}$ :  $N \times 1$  vector of coeffs

$$\Rightarrow \underline{c} = \underline{P_r}^{-1} \underline{P_0}$$

Example:  $P_r(0) = 1, P_r(1) = -0.3, P_r(2) = 0.1, P_r(-1) = -0.2, P_r(-2) = 0.05$

Design a 3-tap ( $N=1$ ) equalizer.

$$\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & -0.2 & 0.05 \\ -0.3 & 1 & -0.2 \\ 0.1 & -0.3 & 1 \end{bmatrix} \begin{bmatrix} c_{-1} \\ c_0 \\ c_1 \end{bmatrix} \Rightarrow \underline{c} \checkmark$$

Remark: There will be residual ISI for  $k \in \{0, \pm 1\}$

for example,  $p_0(k) = \sum_{n=-N}^N c_n p_r(k-n)$

$$p_0(-3) = 0.01, \quad p_0(-2) = 0.0145, \quad p_0(2) = 0.0176 \dots$$

To achieve zero ISI we need an infinite number of taps.

MMSE equalizer: Minimize the mean-square difference between the o/p of the equalizer  $p_0(k)$  and the desired ISI response. It doesn't force the samples to zero at  $2N$  points.

Consider a window  $[-K, K]$ :

$$MSE(\underline{c}) = \frac{1}{2K+1} \sum (p_0(k) - \delta(k))^2$$

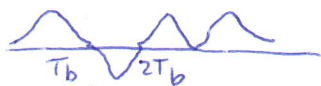
where  $p_0(k) = \sum_n c_n p_r(k-n)$ ,  $\delta(k) = \begin{cases} 1 & k=0 \\ 0 & \text{o.w.} \end{cases}$

Hence, we minimize the MSE, i.e. solve

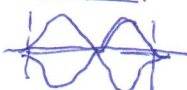
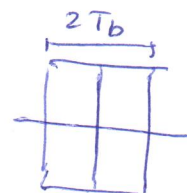
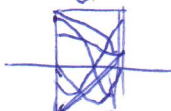
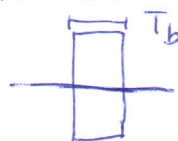
$$\min_{\underline{c}} MSE(\underline{c})$$

Eye diagram on oscilloscope gives a measure of ISI. We cut the signal every  $T_b$  and superpose the partitions

Ex:



Distortive channel



Completely open eye (infinite BW)

zero ISI

eye not fully open ISI  $\neq 0$