## Milestone #3 Relational Algebra

```
т: Sort
y: Group By
Gname: Aggregate Function name
Query 1: (review)
5т num successful attacks desc
π Name, Gcount(*) \rightarrow num successful attacks (σ result = 'Victory' (char combat status))
γ Name
Query 2:
\pi Name, Gcount (*) \rightarrow num_attacks (σ num_attacks > 5 (char_combat_status)) γ name
Query 3:
т num attacks desc
\pi Name, Gcount(*) \rightarrow num attacks (char combat status) γ Name
Query 4:
\pi Forename, Surname, Gcount(*) (\sigma Gcount(*) >= 5 (Player \bowtie Owns Character)) γ AccountNo(Player)
Query 5:
\pi item, Gcount(AccountNo(Player)) \rightarrow num players
       (\sigma \operatorname{Gcount}(\pi \operatorname{Account}No)) >= 10 (weapon inv \bowtie (\operatorname{Owns\_Character} \bowtie \operatorname{Player}))) \gamma item
```