

**Exercice 1 :** Soit les deux codes assembleur suivants (code A et code B) :

| Code A |     |         |     |
|--------|-----|---------|-----|
|        | B   | .S1     | PE1 |
|        | SUB | .S2     |     |
|        |     | ADD .L1 | PE2 |
|        | ADD | .L2     |     |
|        | MPY | .M1     |     |
|        |     | MPY .M1 | PE3 |
|        | LDW | .D1     |     |
|        | LDB | .D2     |     |

| Code B |     |     |     |
|--------|-----|-----|-----|
|        | B   | .S1 | PE1 |
|        | SUB | .S2 | PE2 |
|        | ADD | .L1 |     |
|        | B   | .S2 | PE3 |
|        | MPY | .M1 |     |
|        | MPY | .M1 |     |
|        | LDW | .D1 | PE4 |
|        | LDB | .D2 | PE5 |

- Déterminer le nombre de PE dans chacun de ces codes ? **Code A (3 PE) et Code B (5 PE)**
- Remplissez les tableaux décrivant l'évolution du pipeline de chacun des codes ci-dessus (restreindre l'affichage au cycle 7) :

**Code A :**

| Decode |    |    |    |    |    |    |    | Execute (5) |  |  |  |  |  |  |  |
|--------|----|----|----|----|----|----|----|-------------|--|--|--|--|--|--|--|
| DP     | DC | E1 | E2 | E3 | E4 | E5 | E6 |             |  |  |  |  |  |  |  |
| B      |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| SUB    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| ADD    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| ADD    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| MPY    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| MPY    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDW    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDB    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |

| Decode |    |    |    |    |    |    |    | Execute (6) |  |  |  |  |  |  |  |
|--------|----|----|----|----|----|----|----|-------------|--|--|--|--|--|--|--|
| DP     | DC | E1 | E2 | E3 | E4 | E5 | E6 |             |  |  |  |  |  |  |  |
| B      |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| SUB    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| ADD    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| ADD    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| MPY    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| MPY    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDW    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDB    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |

| Decode |     |     |    |    |    |    |    | Execute (7) |  |  |  |  |  |  |  |
|--------|-----|-----|----|----|----|----|----|-------------|--|--|--|--|--|--|--|
| DP     | DC  | E1  | E2 | E3 | E4 | E5 | E6 |             |  |  |  |  |  |  |  |
|        |     | B   |    |    |    |    |    |             |  |  |  |  |  |  |  |
|        |     | SUB |    |    |    |    |    |             |  |  |  |  |  |  |  |
|        | ADD |     |    |    |    |    |    |             |  |  |  |  |  |  |  |
|        | ADD |     |    |    |    |    |    |             |  |  |  |  |  |  |  |
|        | MPY |     |    |    |    |    |    |             |  |  |  |  |  |  |  |
| MPY    |     |     |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDW    |     |     |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDB    |     |     |    |    |    |    |    |             |  |  |  |  |  |  |  |

| Dec | Execute (8) |    |    |    |    |    |  |     | OK |
|-----|-------------|----|----|----|----|----|--|-----|----|
| DC  | E1          | E2 | E3 | E4 | E5 | E6 |  |     |    |
|     |             | B  | +  | +  | +  | +  |  |     |    |
|     |             |    |    |    |    |    |  | SUB |    |
|     |             |    |    |    |    |    |  | ADD |    |
|     |             |    |    |    |    |    |  | ADD |    |
|     |             |    |    |    |    |    |  | MPY |    |
|     |             |    |    |    |    |    |  | MPY |    |
|     |             |    |    |    |    |    |  | LDW |    |
|     |             |    |    |    |    |    |  | LDB |    |

| Decode |    |    |    |    |    |    |  | Execute (9) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|----|--|-------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6 |  |             |  |  |  |  |  |  |  |    |
|        |    |    | B  | +  | +  | +  |  |             |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | SUB         |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD         |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD         |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY         |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY         |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDW         |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDB         |  |  |  |  |  |  |  |    |

| Decode |    |    |    |    |    |    |  | Execute (10) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|----|--|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6 |  |              |  |  |  |  |  |  |  |    |
|        |    |    |    | B  | +  | +  |  |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | SUB          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDW          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDB          |  |  |  |  |  |  |  |    |

| Decode |    |    |    |    |    |    |  | Execute (11) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|----|--|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6 |  |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    | B  | +  |  |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | SUB          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDW          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDB          |  |  |  |  |  |  |  |    |

| Decode |    |    |    |    |    |    |  | Execute (12) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|----|--|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6 |  |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    | B  |  |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | SUB          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | ADD          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | MPY          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDW          |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    |  | LDB          |  |  |  |  |  |  |  |    |

| Decode |    |    |    |    |    |    |     | Execute (13) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6 |     |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | SUB |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | LDW |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | LDB |              |  |  |  |  |  |  |  |    |

| Decode |    |    |    |    |    |    |     | Execute (14) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6 |     |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | SUB |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | LDW |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |    | LDB |              |  |  |  |  |  |  |  |    |

**Code B :**

| Decode |    |    |    |    |    |    |    | Execute (5) |  |  |  |  |  |  |  |
|--------|----|----|----|----|----|----|----|-------------|--|--|--|--|--|--|--|
| DP     | DC | E1 | E2 | E3 | E4 | E5 | E6 |             |  |  |  |  |  |  |  |
| B      |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| SUB    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| ADD    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| B      |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| MPY    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| MPY    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDW    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |
| LDB    |    |    |    |    |    |    |    |             |  |  |  |  |  |  |  |

| Decode |    | Execute (6) |    |    |    |    |    |
|--------|----|-------------|----|----|----|----|----|
| DP     | DC | E1          | E2 | E3 | E4 | E5 | E6 |
|        | B  |             |    |    |    |    |    |
| SUB    |    |             |    |    |    |    |    |
| ADD    |    |             |    |    |    |    |    |
| B      |    |             |    |    |    |    |    |
| MPY    |    |             |    |    |    |    |    |
| MPY    |    |             |    |    |    |    |    |
| LDW    |    |             |    |    |    |    |    |
| LDB    |    |             |    |    |    |    |    |

| Decode |     | Execute (7) |    |    |    |    |    |
|--------|-----|-------------|----|----|----|----|----|
| DP     | DC  | E1          | E2 | E3 | E4 | E5 | E6 |
|        |     | B           | +  | +  | +  | +  | +  |
|        | SUB |             |    |    |    |    |    |
|        | ADD |             |    |    |    |    |    |
| B      |     |             |    |    |    |    |    |
| MPY    |     |             |    |    |    |    |    |
| MPY    |     |             |    |    |    |    |    |
| LDW    |     |             |    |    |    |    |    |
| LDB    |     |             |    |    |    |    |    |

| Decode |    | Execute (8) |    |    |    |    |    |
|--------|----|-------------|----|----|----|----|----|
| DP     | DC | E1          | E2 | E3 | E4 | E5 | E6 |
|        |    |             | B  | +  | +  | +  | +  |
|        |    | SUB         |    |    |    |    |    |
|        |    | ADD         |    |    |    |    |    |
| B      |    |             |    |    |    |    |    |
| MPY    |    |             |    |    |    |    |    |
| MPY    |    |             |    |    |    |    |    |
| LDW    |    |             |    |    |    |    |    |
| LDB    |    |             |    |    |    |    |    |

| Decode |     |    |    |    |    |    |     | Execute (9) |  |  |  |  |  |  |  | OK |
|--------|-----|----|----|----|----|----|-----|-------------|--|--|--|--|--|--|--|----|
| DC     | E1  | E2 | E3 | E4 | E5 | E6 |     |             |  |  |  |  |  |  |  |    |
|        |     |    | B  | +  | +  | +  |     |             |  |  |  |  |  |  |  |    |
|        |     |    |    |    |    |    | SUB |             |  |  |  |  |  |  |  |    |
|        |     |    |    |    |    |    | ADD |             |  |  |  |  |  |  |  |    |
|        | B   | +  | +  | +  | +  | +  |     |             |  |  |  |  |  |  |  |    |
|        | MPY | +  |    |    |    |    |     |             |  |  |  |  |  |  |  |    |
|        | MPY | +  |    |    |    |    |     |             |  |  |  |  |  |  |  |    |
| LDW    |     |    |    |    |    |    |     |             |  |  |  |  |  |  |  |    |

| Decode |     |     |    |    |    |    |     | Execute (10) |  |  |  |  |  |  |  | OK |
|--------|-----|-----|----|----|----|----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1  | E2  | E3 | E4 | E5 | E6 |     |              |  |  |  |  |  |  |  |    |
|        |     |     |    | B  | +  | +  |     |              |  |  |  |  |  |  |  |    |
|        |     |     |    |    |    |    | SUB |              |  |  |  |  |  |  |  |    |
|        |     |     |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |     | B   | +  | +  | +  | +  |     |              |  |  |  |  |  |  |  |    |
|        |     | MPY |    |    |    |    |     |              |  |  |  |  |  |  |  |    |
|        |     | MPY |    |    |    |    |     |              |  |  |  |  |  |  |  |    |
|        | LDW | +   | +  | +  | +  |    |     |              |  |  |  |  |  |  |  |    |
| LDB    |     |     |    |    |    |    |     |              |  |  |  |  |  |  |  |    |

| Decode |    |     |    |    |    |    |     | Execute (11) |  |  |  |  |  |  |  | OK |
|--------|----|-----|----|----|----|----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2  | E3 | E4 | E5 | E6 |     |              |  |  |  |  |  |  |  |    |
|        |    |     |    |    | B  | +  |     |              |  |  |  |  |  |  |  |    |
|        |    |     |    |    |    |    | SUB |              |  |  |  |  |  |  |  |    |
|        |    |     |    |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |     | B  | +  | +  | +  |     |              |  |  |  |  |  |  |  |    |
|        |    |     |    |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |     |    |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    | LDW | +  | +  | +  |    |     |              |  |  |  |  |  |  |  |    |
| LDB    | +  | +   | +  | +  |    |    |     |              |  |  |  |  |  |  |  |    |

| Decode |    |     |     |    |    |    |     | Execute (12) |  |  |  |  |  |  |  | OK |
|--------|----|-----|-----|----|----|----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2  | E3  | E4 | E5 | E6 |     |              |  |  |  |  |  |  |  |    |
|        |    |     |     |    |    | B  |     |              |  |  |  |  |  |  |  |    |
|        |    |     |     |    |    |    | SUB |              |  |  |  |  |  |  |  |    |
|        |    |     |     |    |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |     |     | B  | +  | +  |     |              |  |  |  |  |  |  |  |    |
|        |    |     |     |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |     |     |    |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |     | LDW | +  | +  |    |     |              |  |  |  |  |  |  |  |    |
|        |    | LDB | +   | +  | +  |    |     |              |  |  |  |  |  |  |  |    |

| Decode |    |    |     |     |    |    |     | Execute (13) |  |  |  |  |  |  |  | OK |
|--------|----|----|-----|-----|----|----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3  | E4  | E5 | E6 |     |              |  |  |  |  |  |  |  |    |
|        |    |    |     |     |    |    | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |     |     |    |    | SUB |              |  |  |  |  |  |  |  |    |
|        |    |    |     |     |    |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |     | B   |    |    |     |              |  |  |  |  |  |  |  |    |
|        |    |    |     |     |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |     |     |    |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |     | LDW | +  |    |     |              |  |  |  |  |  |  |  |    |
|        |    |    | LDB | +   | +  |    |     |              |  |  |  |  |  |  |  |    |

| Decode |    |    |    |     |     |    |     | Execute (14) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|-----|-----|----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4  | E5  | E6 |     |              |  |  |  |  |  |  |  |    |
|        |    |    |    |     |     |    | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |     |     |    | SUB |              |  |  |  |  |  |  |  |    |
|        |    |    |    |     |     |    | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |     |     |    | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |     |     |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |     |     |    | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |     | LDW |    |     |              |  |  |  |  |  |  |  |    |
|        |    |    |    | LDB | +   |    |     |              |  |  |  |  |  |  |  |    |

| Decode |    |    |    |    |    |     |     | Execute (15) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|-----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6  |     |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | SUB |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | LDW |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    | LDB |     |              |  |  |  |  |  |  |  |    |

| Decode |    |    |    |    |    |     |     | Execute (16) |  |  |  |  |  |  |  | OK |
|--------|----|----|----|----|----|-----|-----|--------------|--|--|--|--|--|--|--|----|
| DC     | E1 | E2 | E3 | E4 | E5 | E6  |     |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | SUB |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | ADD |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | B   |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | MPY |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    |     | LDW |              |  |  |  |  |  |  |  |    |
|        |    |    |    |    |    | LDB |     |              |  |  |  |  |  |  |  |    |

- En déduire le nombre de cycles nécessité pour l'exécution de chaque code ?

**Code A=14 cycles; Code B = 16 cycles.**

## Exercice 2 :

- Donner les résultats après exécution de ces instructions :

**MPY** : Multiplication 16 bits x 16 bits signée = Résultat sur 32 bits (0x87C2 (valeur négative) x 0001)

MPY 0xFE1A87C2, 0X00020001, A1 ; A1= **0xFFFF87C2** (extension du bit de signe)

**MPY2** : 2 Multiplications 16 bits x 16 bits signée = Résultat sur 64 bits (A3:A2)

| MPY2 | 0X0001 0002, | 0X0002 0002, | A3:        | A2         |
|------|--------------|--------------|------------|------------|
|      | b1           | b0           | a1         | a0         |
|      | 0001         | 0002         | 0002       | 0002       |
|      |              |              | 0x00000002 | 0x00000004 |

**A3 = 0x00000002 A2=0x00000004**

**MPY4** : 4 Multiplications 8 bits x 8 bits signée = Résultat sur 64 bits (B1:B0)

| MPY4 | 0x24 | 25 | 26 | 27, | 0x01 | 00 | 01 | 01 | B1     |        | B0     |        |
|------|------|----|----|-----|------|----|----|----|--------|--------|--------|--------|
|      | b3   | b2 | b1 | b0  | a3   | a2 | a1 | a0 | b3*a3  | b2*a2  | b1*a1  | b0*a0  |
|      |      |    |    |     |      |    |    |    | 0x0024 | 0x0000 | 0x0026 | 0x0027 |

**B1 =0x00240000 B0=0x00260027**

**ADD2** : 2 additions 16 bits + 16 bits signée = Résultat sur 32 bits (registre A0)

| ADD2 | 0XEFFE EFFE, |    | 0X2101 1012, |    | A0     |        |
|------|--------------|----|--------------|----|--------|--------|
|      | b1           | b0 | a1           | a0 | b1+a1  | b0+a0  |
|      |              |    |              |    | 0x10FF | 0x0010 |

**A0=0x10FF0010**

**ADD4** : 4 additions 8 bits + 8 bits signée = Résultat sur 32 bits (B1:B0)

| ADD4 | 0xEF | FE | EF | FE, | 0x11 | 11 | 11 | 11, | B1    |       |       |       |
|------|------|----|----|-----|------|----|----|-----|-------|-------|-------|-------|
|      | b3   | b2 | b1 | b0  | a3   | a2 | a1 | a0  | b3+a3 | b2+a2 | b1+a1 | b0+a0 |
|      |      |    |    |     |      |    |    |     | 0x00  | 0x0F  | 0x00  | 0x0F  |

**A0=0x000F000F**

**MVKH** : Chargement des 16 bits du **poids fort** d'une constante dans les 16 bits du **poids fort** du registre A1

| MVKH | 0x00010005 | A1          |
|------|------------|-------------|
|      |            | 0x0001 0000 |

**A1=0x00010000**

**MVKLH** : Chargement des 16 bits du **poids faible** d'une constante dans les 16 bits du **poids fort** du registre A1

| MVKLH | 0x00010005 | A1          |
|-------|------------|-------------|
|       |            | 0x0005 0000 |

**A1=0x00050000**

**MVK** : Chargement des 16 bits du **poids faible** d'une constante dans les 16 bits du **poids faible** du registre A1

| MVK | 0x00010005 | A1          |
|-----|------------|-------------|
|     |            | 0x0000 0005 |

**A1=0x00000005**



### Exercice 3 :

1. Sachant que et que dans la mémoire à partir de l'adresse 0x00001234 on a les données suivantes :

Quel est la valeur de A0 et A1 après l'exécution de ces instructions : (NB: Les 4 cas sont indépendants)

| <p><b>Charger</b> dans le registre A1 l'élément sur 16bits=2 octets (LDH) pointé par le registre A0 <b>puis saut</b> du pointeur de deux éléments (2 octets x 2 = 4 octets)</p> <p>a) LDH *A0++, A1;</p> <p><b>A0= 0x00001238 et A1= 0x00000676</b></p> | Adresse         | Valeur | Signification            |
|---|-----------------|--------|--------------------------|
|   | A0= 0x00001234→ | 0x06   | 1 <sup>er</sup> élément  |
|   |                 | 0x76   |                          |
|   |                 | 0x54   | 2 <sup>ème</sup> élément |
|   |                 | 0x12   |                          |
|   | A0= 0x00001238→ | 0x11   | 3 <sup>ème</sup> élément |
|   |                 | 0xAF   |                          |
|   |                 | 0x72   | 4 <sup>ème</sup> élément |
|   |                 | 0x52   |                          |

| <p><b>Se déplacer</b> à l'élément suivant de 32 bits=4octets (LDW) <b>puis charger</b> dans le registre A1 l'élément pointé par le registre A0.</p> <p>b) LDW *++A0, A1;</p> <p><b>A0= 0x00001238 et A1= 0x11AF7252</b></p> | Adresse         | Valeur | Signification            |
|---|-----------------|--------|--------------------------|
|   | A0= 0x00001234→ | 0x06   | 1 <sup>er</sup> élément  |
|   |                 | 0x76   |                          |
|   |                 | 0x54   |                          |
|   |                 | 0x12   |                          |
|   | A0= 0x00001238→ | 0x11   | 2 <sup>ème</sup> élément |
|   |                 | 0xAF   |                          |
|   |                 | 0x72   |                          |
|   |                 | 0x52   |                          |

| <p><b>Charger</b> dans le registre A1 l'élément sur 32bits (4 octets) pointé par le registre A0 <b>puis pointer</b> sur l'élément suivant (+ 4 octets)</p> <p>c) LDW *A0++, A1;</p> <p><b>A0= 0x00001238 et A1= 0x06765412</b></p> | Adresse         | Valeur | Signification            |
|--|-----------------|--------|--------------------------|
|  | A0= 0x00001234→ | 0x06   | 1 <sup>er</sup> élément  |
|  |                 | 0x76   |                          |
|  |                 | 0x54   |                          |
|  |                 | 0x12   |                          |
|  | A0= 0x00001238→ | 0x11   | 2 <sup>ème</sup> élément |
|  |                 | 0xAF   |                          |
|  |                 | 0x72   |                          |
|  |                 | 0x52   |                          |

| <p><b>Se déplacer</b> à l'élément suivant de 32 bits=4octets (LDW) et charger dans le registre A1 l'élément pointé par le registre A0 puis revenir à l'adresse de départ</p> <p>d) LDW *+A0, A1;</p> <p><b>A0= 0x00001234 et A1= 0x11AF7252</b></p> | Adresse         | Valeur | Signification            |
|---|-----------------|--------|--------------------------|
|   | A0= 0x00001234→ | 0x06   | 1 <sup>er</sup> élément  |
|   |                 | 0x76   |                          |
|   |                 | 0x54   |                          |
|   |                 | 0x12   |                          |
|   |                 | 0x11   | 2 <sup>ème</sup> élément |
|   |                 | 0xAF   |                          |
|   |                 | 0x72   |                          |
|   |                 | 0x52   |                          |

| <p><b>Charger</b> dans le registre A1 l'élément sur 8 bits (1 octet =1 Byte) pointé par le registre A0 <b>puis saut</b> du pointeur de 4 éléments (+ 4 octets)</p> <p>e) LDB *A0++[4], A1;</p> <p><b>A0= 0x00001238 et A1= 0x00000006</b></p> | Adresse         | Valeur | Signification            |
|---|-----------------|--------|--------------------------|
|   | A0= 0x00001234→ | 0x06   | 1 <sup>er</sup> élément  |
|   |                 | 0x76   |                          |
|   |                 | 0x54   |                          |
|   |                 | 0x12   |                          |
|   |                 | 0x11   | 2 <sup>ème</sup> élément |
|   |                 | 0xAF   |                          |
|   |                 | 0x72   |                          |
|   | A0= 0x0000123B→ | 0x52   |                          |

| <p><b>Charger</b> dans le registre A1 l'élément sur 64bits (8 octets) pointé par le registre A0 <b>puis pointer</b> sur l'élément suivant (+ 8 octets)</p> <p>f) LDDW *A0++, A3 : A2;</p> <p><b>A0= 0x0000123B;</b><br/><b>A3= 0x06765412; A2= 0x11AF7252</b></p> | Adresse         | Valeur | Signification            |
|---|-----------------|--------|--------------------------|
|   | A0= 0x00001234→ | 0x06   | 1 <sup>er</sup> élément  |
|   |                 | 0x76   |                          |
|   |                 | 0x54   |                          |
|   |                 | 0x12   |                          |
|   |                 | 0x11   | 2 <sup>ème</sup> élément |
|   |                 | 0xAF   |                          |
|   |                 | 0x72   |                          |
|   | A0= 0x0000123C→ | 0xFA   |                          |

## Exercice 4 :

1. Soit le code assembleur suivant, insérer le minimum d'instructions NOPs pour avoir un résultat correct :

| Source  | 1-Minimum de NOPs   | 2-Rem NOP par Instruction   | 3-Instructions Parallèles  |
|---|---|---|--|
| <b>start:</b> LDH .D1 *A0, A1<br>MPY .M1 A1, A2, A3<br>ADD .L1 A1, A2, A4<br>LDB .D1 *A5, A6<br>LDW .D1 *A7, A8<br>MPY .M1 A6, A9, A10<br>ADD .L1 A9, A10, A11<br>B .S1 start | <b>start:</b> LDH .D1 *A0, A1<br><b>NOP 4</b><br>MPY .M1 A1, A2, A3<br>ADD .L1 A1, A2, A4<br>LDB .D1 *A5, A6<br><b>NOP 3</b><br>LDW .D1 *A7, A8<br>MPY .M1 A6, A9, A10<br><b>NOP</b><br>ADD .L1 A9, A10, A11<br>B .S1 start<br><b>NOP 5</b> | <b>Start:</b> LDH .D1 *A0, A1<br>LDB .D1 *A5, A6<br>LDW .D1 *A7, A8<br>B .S1 start<br><b>NOP</b><br>MPY .M1 A1, A2, A3<br>MPY .M1 A6, A9, A10<br>ADD .L1 A1, A2, A4<br>ADD .L1 A9, A10, A11 | <b>Start:</b> LDH .D1 *A0, A1<br>   LDB .D2 *B5, B6<br>LDW .D1 *A7, A8<br>B .S1 start<br><b>NOP 2</b><br>MPY .M1 A1, A2, A3<br>   MPY .M2 B6, B9, B10<br>   ADD .L1 A1, A2, A4<br><b>NOP</b><br>ADD .L1 A9, B10, A11 |
| <b>Nombre de cycles</b>   | <b>21</b>   | <b>9</b>  | <b>8</b>   |