



CONTACT ME

- +216 29 161 772
- bazdeh.youssef@esprit.tn
- Tunis, Ben Arous,
Nouvelle Madina 3, 2036

EDUCATION

Baccalaureate

Lycée Farhat Hached / Ben Arous, Rades
Mathematics, 06/2019

IT Engineering

Private Higher School of Engineering And
Technology ESPRIT/ Tunis, Ariana
Software Development

LANGUAGES

- Arabic (maternal language)
- English C2 (Upper intermediate)
- French B2 (Upper intermediate)
- Spanish A2 (Elementary)

CERTIFICATIONS

- CCNA certification
- B2 French
- B2 English

EXTRA-CURICULAR ACTIVITIES

- Alumni AIESEC in Tunisia, Bardo :
Local Committee vice president of
information management
- Member, Interact Club Maxual prates :
Event Organizer
- Member, Lions Club ESPRIT : Founder

Youssef Bazdeh

Software Engineer

WORK EXPERIENCE

WEB DEVELOPER INTERN

06/2022 - 07/2022

DIGITAL VIRGO I TUNIS, LAC1

- Developed and executed a comprehensive SEO strategy resulting in a 30% increase in website traffic within 3 months.
- Conducted thorough code review and debugging, resulting in a 60% reduction in major system errors and a 25% reduction in user-reported issues.
- Validated and optimized codebase for proper structuring, security, and device compatibility; resulted in a 40% reduction in page load times, leading to a 15% increase in organic traffic.

GRAPHIC DESIGN INTERN

09/2021 - 12/2021

ACCESS AGENCY I TUNIS, LAC2

- Created visually stunning social media content and campaigns using Adobe Creative Suite, resulting in a 30% increase in engagement rates for our client's Instagram account.
- Analyzed social media metrics daily to identify trends and opportunities, leading to the development of data-driven content strategies that increased overall brand awareness by 20%.
- Collaborated with cross-functional teams to create a comprehensive social media calendar that aligned with our client's business objectives, resulting in a 15% increase in website traffic from social media channels.

DEVELOPMENT SOFTWARE & LANGUAGES

- Android Visual Studio - Xcode - Visual Studio - IntelliJ IDEA - Unity - Postman - GIT Desktop - MongoDB Compass - Docker - Ganache
- Java - C++ - .NET - SPRING boot - Flutter - Kotlin - IOS SwiftUI - node.js - symfony - C# - Solidity - React.js - Angular - SQL / PLSQL - Script Bash - Linux

PROJECTS

2D Game (SDL/Bash Scripts)

02/2020 - 05/2020

- Designed and developed a 2D game using SDL and Bash scripts, resulting in a playable game with over 10 levels and an average playtime of 1 hours
- Implemented various game mechanics and features to create an engaging gameplay experience.
- Streamlined the game development process by implementing Agile methodology, resulting in a 30% decrease in overall development time.

Doctor-Patient Appointment Management (C++ with Scene Builder)

02/2021 - 05/2021

- Developed a fully functional desktop application using C++ language and integrated it with Scene Builder, resulting in improved user experience and reduced load time by 30%.
- Implemented complex algorithms to optimize the performance of the desktop application, resulting in an increased processing speed of up to 50%.

Gym Management System (Java, Symfony, Codename One)

09/2021 - 05/2022

- Developed a Java-based desktop application for gym operations, streamlining member management and increasing efficiency by 35%.
- Created a web application using the Symfony framework to manage class schedules and payments, resulting in a 40% decrease in scheduling errors and late payments.

Fantasy Football App with NFTs (Flutter/Dart, Node.js, Blockchain Integration)

09/2022 - 05/2023

- Developed a cutting-edge NFT integration system within the Fantasy Football App, utilizing Flutter/Dart and Node.js.
- Implemented responsive design techniques to enhance overall user experience on both the frontend and backend of the Fantasy Football App, leading to a decrease in bounce rates by 25%.
- Integrated blockchain to secure payment systems into the app, resulting in an increase of revenue by 15% through increased user transactions.