



CMPN205: Computer Graphics and Man Machine Interfacing Project

Super Bario Bros.

Student Names and IDs:

Karim Hafez Abdelaal	1190432
Omar Badr Helmi	4200337
Youssef Khaled Mahmoud	1190324
Youssef Hany Fawzy	1190051

Game Description:

This Game is about a Ball trying that moves around and jumps on enemies to beat them, The Goal is to reach a portal to the next level, along the way there is going to be some platforming challenges like trying to jump over pits and navigate through the level, currently only 2 types of enemies exist, if the ball touch any of the 2 types it dies, the first type is melee enemy that moves around for a chance that the ball touch it, the other one is a ranged enemy that, in addition of having a killing touch, throws projectile at ball that kills the ball.

Example of the Game:

