1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	Т

LAST NAME	
FIRST NAME	
STUDENT NUMBER	



## **COMP 249 Midterm Test**

Winter 2015 Section PP

Duration: 75 minutes

No calculators or additional resources

Write only on the provided sheets, however you may write on the back of each question sheet if you need extra space

[01] (1 mark) Consider the following code snippet. Specify the output or exception generated by the following code.

```
int[] a={3,1,3,3,7};
int[] b={4,1};
int[][] c={b,a};
System.out.println(a[a[3]-b[1]]);
```

```
a[3-1]=a[1]=3
```

[02] (1 mark) What will the output/exception be if the last line of Question [01] is replaced with:

```
System.out.println(c[a[2]][1]);
```

```
c[2][1] = IndexOutOfBounds Exception
```

[03] (1 mark) What will the output/exception be if the last line of Question [01] is replaced with:

```
System.out.println(c[b[1]][a[2]]);
```

```
c[1][3]=a[3]=3
```

[04] (1 mark) What will the output/exception be if the last line of Question [01] is replaced with:

```
System.out.println(c[c.length-1][2]);
```

```
c[2-1][2]=c[1][2]=a[2]=3
```

[05] (2 marks) Consider the following three commented lines:

```
int[] a;
int[] b=null;
int[] c={};

/* 1 */ System.out.println(a.length);
/* 2 */ System.out.println(b.length);
/* 3 */ System.out.println(c.length);
```

Which line(s) result in a compilation error?

[06] (4 marks) Consider the following method:

```
public static void MethodA (int a) {
         for(int i=1;i<=a;i++) {
            System.out.println(i);
}</pre>
```

Write the equivalent method recursively.

```
public static void MethodB (int a) {
   if (a>1) MethodB(a-1);
   System.out.print(a);
}
```

Assume the value of a is known at compile time. Assuming the compiler does not optimize the code: (a) which is faster, MethodA or MethodB? (b) describe the fastest possible implementation.

- a) MethodA is faster than MethodB because it does not create new method calls
- b) Uncurling the loop in MethodA is the fastest

Note: I dropped (b), and gave 1 mark for this part and 3 for the recursion. If you get (b) correct, you get a bonus mark.

[07] (3 marks) Fill in the three black squares such that SomeMethod returns the number of odd numbers in a list of integers: e.g., SomeMethod(1,2,3,4) returns 2 and SomeMethod(3,1,3,3,7) returns 5.

```
int... a
a.length
a[i]%2==1
```

[08] (4 Marks) The object Vault contains a protected int named code. Write a method stealCode to print the code in target to the screen assuming Steal is in a different package than Vault. You may use a Helper object.

```
public class Steal {
      public void stealCode(Vault target) {
           new Helper(target);
      }
}

public class Helper extends Vault {
      public Helper (Vault v) {
                super(v); /* Most commonly missed line (-1) */
                System.out.println(v.getCode());
      }
}
```

[09] (6 Marks) An object Child extends the object Parent as follows.

```
class Parent {
    public Parent () {
        this.hello();}

    /*A*/ void hello() {
        System.out.println("Salute");}
}

class Child extends Parent {
    public Child () {
        this.hello();}

    /*B*/ void hello() {
        System.out.println("Hey");}
}

Consider the following code snippet:

Child c = new Child();
    c.hello();
```

Options for how the black boxes labeled /\*A\*/ and /\*B\*/ might be filled in are shown below. For each column, specify what the output of the above code will be for the given values of /\*A\*/ and /\*B\*/.

/*A*/	public	public static	private
/*B*/	public	public static	public
Output	Hey Hey Hey	Salute Hey Hey	Salute Hey Hey

[10] (2 Marks) Refer to the same objects as Question [9]. Assume that both of the black boxes labelled /\*A\*/ and /\*B\*/ are filled in with public static. What is the output of the following code snippet?

```
Parent c = new Child();
c.hello();
```

```
Salute
Hey
Salute
```

[11] (4 Marks) Refer to the Parent and Child objects in Question [9]. You can ignore the method and just consider the constructor. For each of the following, specify if the line of code is valid or invalid (i.e., generates an error at either compile- or run-time).

Code Snippet	Circle One			
<pre>Child c = new Child();</pre>				
<pre>Parent p = new Child();</pre>	<u>Valid</u>	Invalid		
<pre>p.getClass() == c.getClass();</pre>	<u>True</u>	False		
<pre>c = new Parent();</pre>	Valid	<u>Invalid</u>		
c = (Child) p;	<u>Valid</u>	Invalid		

[12] (6 Marks) Trace through the following code and specify its output

```
One last thing
true
Use natural number
One last thing
All done.
false
One last thing
Exception in thread "main" NegativeException
    at Driver.Marathon(Driver.java:9)
    at Driver.main(Driver.java:28)

Note: You do not have to specify the exception, only that one is thrown
```

After catching ZeroException, otherwise it will catch both NegativeException and ZeroException since ZeroExceptions are NegativeExceptions.

[14] (4 Marks) Consider the following code snippet. It produces a compilation error. Specify exactly what changes need to be made to correct the error (without introducing new errors/exceptions).

```
try{
    PrintWriter f = new PrintWriter("file.txt");
    f.println("Start of file");
    System.out.println("Written");
}

catch (FileNotFoundException e) {
    System.out.println("Hmmm...");
    File ff = new File("file.txt");
    if (ff.isDirectory())
        System.out.println("Problem found");
    else if (!ff.canWrite())
        System.out.println("Problem found");
    else System.out.println("Problem not found");
}

finally{f.close();}
```

```
PrintWriter f = null;
try{f = new PrintWriter("file.txt");
...
...
finally{if (f!=null) f.close();}
```

[15] (2 Marks) In Question [14], when Alice runs the corrected program, she receives the output:

Hmmm... Problem found

Explain each scenario that could have led to her receiving this output.

file.txt is read-only or file.txt exists but is a directory

[16] (2 Marks) In Question [14], show how to change the code so that the file is appended to instead of overwritten.

PrintWriter f = new PrintWriter(new FileOutputStream("file.txt",true));

A second solution is to use Random Access Files and move the file pointer to the end of the file