

Note on *negative marking*: it is a misconception that negative marking always punishes guessing. In this case, if you don't know the answer to a True/False question, you will expect 0.5 with 50% probability and -0.5 with 50%, which is an expected value of 0 — the exact same as if you left it blank. So go ahead and guess; you just won't be rewarded for guessing.

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SUPIF
(4 Marks) A set of objects are defined as follows:
                                                                 test 1)
public class Parent {
                                class Child extends Parent {
 public Parent () {
                                 public Child () {
                                                                  Print 03
  test()
                                  test2();
 public void test() {
                                 🗗ublic static void test2()
                                   System.out.println("03");
  System.out.println("01")
                                 public void test3() {
}
                                   System.out.println("04");
                                                                    5mpar
                                                                125+ (1
class GrandChild extends Child {
                                                                 print 03
public GrandChild () {
  test3();
                                                                 11ch 30
 public void test() {System.out.println("05");}
 public static void test2() {System.out.println("06");}
 public void test3() {System.out.println("07");}
}
```

For each line below, write the corresponding output or the note why the line is invalid.

Code Snippet	Output
Parent c1 = new GrandChild();	05/03/07
<pre>c1.test(); c1.test2(); c1.test3();</pre>	05/21-/err
<pre>Child c2 = (Child)c1; c2.test(); c2.test2(); c2.test3();</pre>	05/03/07/ 5
<pre>GrandChild c3 = (GrandChild)c2; c3.test(); c3.test2(); c3.test3();</pre>	05/06/07

C3. test2();
c3. test3();

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(4.14)

G C Object

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(3 marks) Consider the following method to convert a Child into a GrandChild.
public GrandChild make(Child c) throws IllegalArgumentException {
if (!(c instanceof GrandChild))
     throw new IllegalArgumentException("123");
 GrandChild gc = (GrandChild) c;
 return gc;
Specify for each if the code runs successfully, throws an exception, or is otherwise invalid.
Parent p = new GrandChild();
GrandChild gc = make(p);
Result:
            Invalid ( puranetura wrong
Child c = new GrandChild();
GrandChild gc = make(c);
Result:
           Vull
Child c = new Child();
GrandChild gc = make(c);
Result:
             Exception
(5 Marks) Specify the output of the following recursive method.
   public int Method(int a){
     System.out.print(a);
     if (a<2) return 3;
     return Method(a-2)+Method(a-1);
          Code Snippet
                                                Output
int result = Method(3);
                                  3 1 2 0 1
System.out.println(result);
            -relycant int?
```

True/False Questions (0.5 mark for correct; -0.5 for incorrect; Minimum on all T/F is 0)

Exceptions A and B both directly extend RuntimeException. The order in which they are caught does not matter.	TRUE	FALSE
Modify the third line of the recursive method on Page 3 with: return Method(a-1)+Method(a-2); Swapping the order like this will never change the return value.	TRUE	FALSE
To append to a text file, the parameter TRUE is passed into the constructor of the PrintWriter (as opposed to FileOutputStream)	TRUE (FALSE
To close a text file after writing to it, you close the PrintWriter (as opposed to the FileOutputStream)	TRUE	FALSE
Generally, an infinite recursion will run longer before Java crashes due to memory use than an infinite loop will.	TRUE	FALSE

Alice wants to create a new exception that will be unchecked. She should extend Exception (instead of RuntimeException)	TRUE (FALSE
A static method in a parent method can be made non-static by the child method.	TRUE	FALSE
<pre>public int[] Method(int a) {return a;} The above is valid code.</pre>	TRUE	FALSE
A method is designated private in a parent class and overridden as public in the child class. An instance has the parent's variable type and the child's object type: the instance will run the parent's version of the method.	TRUE	FALSE
ABC is an abstract class. A and B and C are all concrete classes that extend ABC. Instances of A, B, C can be stored in an array of variable type ABC.	TRUE	FALSE

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True/False Questions Continued
 public static int power(int x, int n) {
   if (n == 0) return 1:
   else return x * power(x, n-1);
                                                               TRUE
                                                                        FALSE
 }
Given the above code, power (2,4) will return 16
 The File object is slightly misnamed: it can in fact point at a
                                                               TRUF
                                                                        FALSE
 directory (folder of files) as well as a file.
The following is valid code (assuming java.io.* is imported):
 try{ PrintStream(p) = new PrintStream(
               new FileOutputStream("test.dat"));
                                                               TRUE
                                                                        FALSE
    boolean opened=true: }
catch(FileNotFoundException e) {opened=false;}
 finally{System.out.println(opened);}
If the method nextInt is invoked on a Scanner object that is at
                                                               TRUE
                                                                        FALSE
the end of the text file, a NoSuchElementException will be
thrown. This is a checked assumption.
A parent class has a method that computers an average and
                                                                        FALSE
returns the result as a double. A child class can override this
                                                               TRUE
method so that it returns a float instead.
```

(3 marks) Write one (or more) catch block(s) that will catch all checked exceptions and will

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throw all unchecked exceptions.

catch (Excaption e) {

if (z instance of Runtime Exception)

throw e;
```