Project Title: Validating [Talabat](#) Mobile App. Across iOS and Android

1 Test Objectives:

To ensure the Talabat mobile application delivers a reliable and user-friendly food ordering and delivery experience across supported platforms.

- Validate core functionalities across iOS and Android devices
- Identify and report defects
- Ensure smooth payment and order flow
- Confirm app stability under various conditions
- Assess responsiveness, and cross-device compatibility

1.1 Team Members

Resource Name	Role
Youssef Zaafan Atya	SQA

2 Scope

- Functional testing of features: registration, login, search, menu browsing, ordering, payment, order tracking, customer services and notifications

- Happy path scenarios for ordering
- Negative scenarios including invalid inputs and edge cases
- Usability testing to assess user experience
- Compatibility testing across devices and OS versions
- Performance testing under varying interruptions conditions
- Language support checks

3 Test Approach

Manual testing will be the primary method, with a strong emphasis on exploratory testing. Test cases will be created based on observed behaviors.

3.1 Types of Testing

- Exploratory testing
- Functional testing
- Black box test-techniques
- Regulatory testing
- Usability Testing
- Performance Testing
- Cross-device and cross-OS testing.

4   Test Environment / Tools

Device	OS Version
iPhone SE 2	iOS 18.5
HUAWEI Y7 Prime (2018)	Android 8.0.0

- **Tools Used:**
  - Word and Excel (Documentation)
  - Trello (Task Management)

5   Entry Criteria

- Latest build of the Talabat app is installed on test devices
- Network connectivity is stable

6   Exit Criteria

- All planned test cases executed
- Bug reports submitted

7   Prioritization

- **First:** Core ordering flow
- **Second:** Payment validations
- **Third:** Notifications & usability aspects.
- **Fourth:** Edge cases (network loss, invalid inputs).

8   Assumptions / Risks

8.1   Assumptions

- Assume Application is ready for testing

8.2   Risks

- Payment Security
- Usability issues across devices
- Compatibility challenges on older OS versions

9   Limitations

- Testing is limited to manual execution due to budget constraints
- Device lab access is restricted to two physical devices

10 Milestones / Deliverables

10.1 Test Schedule

Task Name	Start	Finish	Effort
Gathering information about Booking website	23/8	23/8	3 hr.
Test Planning	24/8	24/8	5 hrs.
Exploratory Testing	24/8	24/8	4 hrs.
Test Cases Creation	25/8	25/8	10 hrs.
Test Cases Execution	26/8	26/8	4 hrs.
Bug Reporting	26/8	26/8	3 hrs.
Document an idea to Automate this process	27/8	27/8	2 hrs.
Shooting Demo Video	27/8	27/8	1 hr.

10.2 Deliverables

Deliverable	For	Date / Milestone
Test Plan	Code Quest Team	24/8/2025
Test Cases	Code Quest Team	27/8/2025
Bug Reports	Code Quest Team	27/8/2025
Demo Video	Code Quest Team	27/8/2025