

# **Fundamentals of Computing II - LAB**

## **CSCE 1102- Project**

### **Milestone 1 - Design Report**

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#### **GitHub link:**

<https://github.com/youstina-saleh/LibraryManagementSystem.git>

#### **Core classes**

<b>Class Name /Short description</b>	<b>Data members</b>	<b>Member Functions</b>
<b>Book</b> Represents a single book in the library's collection, including all information needed to manage it.	int bookID string title string author string category int totalCopies int availableCopies bool isAvailable	setBookDetails() getBookInfo() updateAvailability(int change) isInStock() matchesSearch(string keyword) toString() (for file export)

<b>Transaction</b> Represents a borrow or return event of a book by a user, including due dates and fines.	int transactionID int bookID int memberID string borrowDate string dueDate string returnDate double fineAmount bool isReturned	createTransaction(int bookID, int memberID) markReturned(string date) calculateFine(string currentDate) toString() (for file storage)
<b>Catalog</b> Manages the collection of books (the library's catalog), including search, add, and remove operations.	vector<Book> booksList	addBook(Book newBook) removeBook(int bookID) searchBook(string keyword) updateBook(int bookID, Book updatedBook) getAvailableBooks() loadFromFile(string filename) saveToFile(string filename)
<b>BorrowRecord</b> Tracks which members borrowed which books and their current statuses.	vector<Transaction> transactions	recordBorrow(int memberID, int bookID) recordReturn(int memberID, int bookID) getMemberBorrowHistory(int memberID) getOverdueTransactions(string currentDate) saveToFile(string filename) loadFromFile(string filename)
<b>Report</b> Generates and exports different types of reports (borrowed, overdue, most popular, etc.).	vector<Transaction> transactions vector<Book> books	generateBorrowedBooksReport() generateOverdueBooksReport() generateMostBorrowedBooksReport() exportToTxt(string filename) exportToCsv(string filename)
<b>Reservation</b> Handles book reservations and	int bookID queue<int> waitingMembers	addReservation(int memberID) getNextReservation() isMemberInQueue(int memberID)

waiting lists (optional but recommended as a core feature for the “Bonus Features” section).		removeReservation(int memberID)
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### Users classes and functionality of each user

Class Name /Short description	Data members	Member Functions
<b>Admin</b> Manages user accounts system control. Only the default admin can create and manage user accounts.	- string username - string password - string role (set as "Admin") - vector<User> users	addUser() → Create new librarian or member accounts. deleteUser() → Remove existing users. listUsers() → Display all user accounts. validatePassword() → Ensure password meets criteria ( $\geq 8$ chars, includes number). saveUsersToFile() → Store user info persistently.
<b>Librarian</b> Responsible for managing books, transactions, and reports within the system.	- string username - string password - string role (set as "Librarian") - vector<Book> bookList	addBook() → Add a new book record. editBook() → Modify existing book details. deleteBook() → Remove book from inventory. searchBook() → Search by title, author, or category. generateReport() → Create book usage and borrowing reports.
<b>Member</b>	string username - string password - string role (set as "Member") - vector<Book> borrowedBooks	viewBooks() → Display available books. borrowBook() → Borrow a book if copies are available. returnBook() → Return borrowed book and update status.

Represents library members who can view, borrow, and return books.	- float fineAmount	- calculateFine() → Compute overdue fines based on return date. - viewBorrowedBooks() → List all borrowed books with due dates.
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## Maestro class(es)

Note: the bonus parts are not included here yet

List Name	Data members	Member Functions
<b>UserManager</b> Handles creation, authentication, and management of users.	- vector<User*> usersList - string usersFile	addUser() removeUser() listUsers() login() validatePassword() loadUsersFromFile() saveUsersToFile()
<b>BookManager</b> Manages the library catalog and book records.	- vector<Book> booksList - string booksFile	addBook() deleteBook() editBook() searchBook() updateBookAvailability(), loadBooksFromFile() saveBooksToFile()
<b>TransactionManager</b> Tracks borrow/return operations and overdue fines.	-vector<Transaction> transactionsList -string transactionsFile	borrowBook() returnBook() calculateFine() loadTransactionsFromFile(), saveTransactionsToFile()
<b>LibrarySystem</b> The central controller	- UserManager userManager	loadDataFromFiles() saveDataToFiles()

coordinating all operations between managers. It loads/saves data, handles login, and directs user actions.	- BookManager bookManager - TransactionManager transactionManager	loginUser()
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