

Final Exam

Question 1 : UML Diagram for Twitter

1. Design Patterns : The following design patterns are used to create the UML diagram for Twitter.

- Proxy
 - **AuthenticationServiceProxy** – In order to check the user login status, we have to call the AuthenticationService frequently, it will be good idea to have a proxy between this to cache the status.
- Mediator
 - **TweetServer** – User cannot directly communicate to other users, they have to use **TweetServer** as a mediator to perform all the operations.
- Observer
 - **User** – can receive tweets in real time since the **User** is a **TweetObserver**, **TweetServer** is the **TweetSubject** which notifies users.
- Factory
 - **TweetFactory** – This will serve as a factory class to build instance or object of **Tweet**
- Handler
 - **AuthenticationHandler (Abstract)** → extended by → **UserRegistrationStatusHandler , UserAuthenticationHandler** : To process the authentication process of a user, the first handler checks the registration state of the user, if its all good then proceeds to the second handler which authenticates the users.
- I have also used following patterns Association / Aggregation / Composition / Inheritance.

2. Functionalities : The following features are available

- | | | |
|--------------------------------|-----------------------------|------------------------|
| • Send Tweet | • Un-follow User | • Search By User |
| • Receive Tweet
(real time) | • Block User | • Search By
HashTag |
| • Delete tweet | • Register User | |
| • Edit Tweet | • Permanently Block
User | |
| • Follow User | • Authentication | |

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Following patterns are Used

- Observer
- Proxy
- Factory
- Handler
- Mediator
- Association / Aggregation / Composite / Inheritance

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