Testing your Code

Testing a Function

```
In [5]:
```

```
%%writefile name_function.py
def get_formatted_name(first, last):
    """Generate a neatly formatted full name."""
full_name = first + ' ' + last
    return full_name.title()
```

Overwriting name function.py

```
In [12]:
```

```
from name_function import get_formatted_name

print("Enter 'q' at any time to quit.")
while True:
    first = input("\nPlease give a first name: ")
    if first == 'q':
        break
    last = input("\nPlease give a last name: ")
    if last == 'q':
        break

formatted_name = get_formatted_name(first, last)
    print("\tNeatly formatted name: " + formatted_name + ".")
```

```
Enter 'q' at any time to quit.

Please give a first name: UGur

Please give a last name: Tigz

Neatly formatted name: Ugur Tigz.

Please give a first name: q
```

- · we created a function which just formats the first and last name neatly
- · then we imported that function
- we used a while loop to get some input and store the input in the two varaibles first and last
- · we also used the 'q' mechanism to quit the loop any time
- we use the get_formatted_name() function in combination with our input
- · we print this one

```
import unittest
from name_function import get_formatted_name

class NamesTestCase(unittest.TestCase):
    """Tests for 'name_function.py'."""

    def test_first_last_name(self):
        """Do names like Janis Joplin' work?"""
        formatted_name = get_formatted_name('janis', 'joplin')
        self.assertEqual(formatted_name, 'Janis Joplin')

unittest.main(argv=[''], exit=False)
#if __name__ == '__main__':
    #unittest.main(argv=['first-arg-is-ignored'], exit=False)
```

OK

Out[28]:

<unittest.main.TestProgram at 0x10c499320>

- *A passing test
- · we first import the unittest module
- also we import the get_formatted_name function from our name_function file
- · we make a class which is inherited from unittest. TestCase
- · this class will have just one method
- · each method which starts with test_ will run automatically
- this method stores the get formatted name() function
 - we want to test this function
 - we pass it two arguments which we want to check
- we use the asserEqual() method, which comes from the unittest module
 - this takes two arguments
 - the variable in which the get_formatted_name (which we want to test) is stored
 - the correct form ('Janis Joplin') which has to be the correct form of our two arguments ('janis', 'joplin')
 - so if our function gives the same output as the assertEqual() method, the test is okay
- we call the unittest.main() here we give it two arguemts (special for jupyter notebooks)
- · the dot is telling that just a single test is passed

```
In [34]:
```

```
%%writefile full_name_function.py

def get_formatted_name(first, middle, last):
    """Generate a neatly formatted full name."""
    full_name = first + ' ' + middle + ' ' + last
    return full_name.title()
```

Writing full_name_function.py

```
In [35]:
```

```
import unittest
from full_name_function import get_formatted_name

class NamesTestCase(unittest.TestCase):
    """Tests for 'name_function.py'."""

    def test_first_last_name(self):
        """Do names like Janis Joplin' work?"""
        formatted_name = get_formatted_name('janis', 'joplin')
        self.assertEqual(formatted_name, 'Janis Joplin')

unittest.main(argv=[''], exit=False)
```

- A Failling Test
- we create a new function, this time it contains a middle name
- · we create a new test file
- · this time we get an error
- the error says, that one argument is missing (the middle name is too much here)
- · so the test simply fails with an error

```
In [45]:
```

```
%%writefile middle_optional_function.py

def get_formatted_name(first, last, middle=''):
    """Generate a neatly formatted full name."""
    if middle:
        full_name = first + ' ' + middle + ' ' + last
    else:
        full_name = first + ' ' + last
    return full_name.title()
```

Writing middle_optional_function.py

In [46]:

```
import unittest
from middle_optional_function import get_formatted_name

class NamesTestCase(unittest.TestCase):
    """Tests for 'name_function.py'."""

    def test_first_last_name(self):
        """Do names like Janis Joplin' work?"""
        formatted_name = get_formatted_name('janis', 'joplin')
        self.assertEqual(formatted_name, 'Janis Joplin')

unittest.main(argv=[''], exit=False)
```

Ran 1 test in 0.001s

OK

Out[46]:

<unittest.main.TestProgram at 0x10c902668>

- Responding to a Failed Test
- · if a test fails don't change the test
- change the function
- in this case we change the functions arguments
- we make the middle name optional
- and if we have a middle name we have a full_name with the middle name
- else we have a full name without the middle name

```
In [48]:
```

```
import unittest
from middle_optional_function import get_formatted_name

class NamesTestCase(unittest.TestCase):
    """Tests for 'name_function.py'."""

    def test_first_last_name(self):
        """Do names like Janis Joplin' work?"""
        formatted_name = get_formatted_name('janis', 'joplin')
        self.assertEqual(formatted_name, 'Janis Joplin')

def test_first_last_middle_name(self):
        """Do names like 'Wolfgang Amadeus Mozart' work?"""
        formatted_name = get_formatted_name(
        'wolfgang', 'mozart', 'amadeus')
        self.assertEqual(formatted_name, 'Wolfgang Amadeus Mozart')

unittest.main(argv=[''], exit=False)
```

- Adding New Tests
- · we know, that our function has middle names as optional
- · we make a new method in our test class
 - this method starts with test_ so it will run automatically
 - this time we want to check if also names with middle names are okay
 - we build our get_formatted_name function with some arguments (note that the middle name argument is the last one)
 - we give the needed arguments for or assertEqual() method (which variable, what should be the output)
- we call the unuttest.main() method

Testing a Class

| Use | Method |
|---------------------------------|-------------------------|
| Verify that a == b | asserEqual(a, b) |
| Verify that a != b | asserNotEqual(a, b) |
| Verify that x is True | assertTrue(x) |
| Verify that x is False | assertFalse(x) |
| Verify that item is in list | assertIn(item, list) |
| Verify that item is not in list | assertNotIn(item, list) |

- · This table shows the different assert Methods in Python
- · you can use them just in classes which inherit from unittest.TestCase

In [1]:

```
%%writefile survey.py
class AnonymousSurvey():
    """Collect anonymous answers to a survey question."""
    def __init__(self, question):
        """Store a question, and prepare to store responses."""
        self.question = question
        self.responses = []
    def show question(self):
        """Show the survey question."""
        print(self.question)
    def store response(self, new response):
        """Store a single response to the survey."""
        self.responses.append(new response)
    def show_results(self):
        """Show all the responses that have been given."""
        print("Survey results:")
        for response in self.responses:
            print('- ' + response)
```

Overwriting survey.py

- · A class to test
- · first we build a class
- · it gets just an argument 'question'
- · also it has an empty list 'responses'
- · it has 3 methods
 - first shows the question
 - the second one stores the new response in our empty list
 - the last one shows the lists element each
- · we have this class in our survey.py module

```
from survey import AnonymousSurvey

# Define a question, and make a survey.
question = "What language did you first learn to speak?"
my_survey = AnonymousSurvey(question)

# Show the question, and store responses to the question.
my_survey.show_question()
print("Enter 'q' at any time to quit.\n")
while True:
    response = input("Language: ")
    if response == 'q':
        break
    my_survey.store_response(response)

# Show the survey results.
print("\nThank you to everyone who participated in the survey!")
my_survey.show_results()
```

```
What language did you first learn to speak?
Enter 'q' at any time to quit.

Language: German
Language: Turkish
Language: English
Language: q

Thank you to everyone who participated in the survey!
Survey results:
- German
- Turkish
- English
```

- we import from our module 'survey' the class 'AnonymousSurvey'
- · we define a question and store it
- · we make an instance of our class gith the argument of our defined question
- we use the first method to simply show the question
- · we print that we can quit the program, by pressing 'q'
- in our while loop we get all the responses with the input method and store them into response
- if the response is 'q' we quit
- · we use the store function to store the response (we pass it)
- · this will put all responses into the responses list with the append method
- · we use the show results method to simply show whats in the list of responses we collected eachwise

```
In [3]:
```

```
import unittest
from survey import AnonymousSurvey

class TestAnonymousSurvey(unittest.TestCase):
    """Tests for the class AnonymousSurvey."""

    def test_store_single_response(self):
        """Test that a single response is stored properly."""
        question = "What language did you first learn to speak?"
        my_survey = AnonymousSurvey(question)
        my_survey.store_response('English')

        self.assertIn('English', my_survey.responses)

unittest.main(argv=[''], exit=False)
```

Testing the AnonymousSurvey Class

<unittest.main.TestProgram at 0x1076ef278>

- with the assertIn() method we can test, if an element is in a list
- we simply check whether 'English' is in the list responses
- to test a class, we have to make an instance of a class (which we do here) 'my_survey'
- · we define the question before and pass it to our class instance
- we use the store_response() method, to store 'English' in our list
- we prove that, with the assertIn() method, we check if the element 'English' is in our list responses

```
import unittest
from survey import AnonymousSurvey
class TestAnonymousSurvey(unittest.TestCase):
    """Tests for the class AnonymousSurvey."""
   def test store single response(self):
        """Test that a single response is stored properly."""
        question = "What language did you first learn to speak?"
        my survey = AnonymousSurvey(question)
        my survey.store response('English')
        self.assertIn('English', my_survey.responses)
   def test store three responses(self):
        """Test that three individual responses are stored properly."""
        question = "What language did you first learn to speak?"
        my survey = AnonymousSurvey(question)
        responses = ['German', 'Turkish', 'English']
        for response in responses:
            my survey.store response(response)
        for response in responses:
            self.assertIn(response, my_survey.responses)
unittest.main(argv=[''], exit=False)
```

- · this time we make another test
- · we have a list of responses
- we use the store method to store each of them (3) in our list
- · we make another for loop which tests, if each response is correctly in the list

```
import unittest
from survey import AnonymousSurvey
class TestAnonymousSurvey(unittest.TestCase):
    """Tests for the class AnonymousSurvey."""
   def setUp(self):
        Create a survey and set of responses for use in all test methods.
        question = "What language did you first learn to speak?"
        self.my survey = AnonymousSurvey(question)
        self.responses = ['German', 'Turkish', 'English']
   def test store single response(self):
        """Test that a single response is stored properly."""
        self.my survey.store response(self.responses[0])
        self.assertIn(self.responses[0], self.my survey.responses)
   def test store three responses(self):
        """Test that three individual responses are stored properly."""
        for response in self.responses:
            self.my survey.store response(response)
        for response in self.responses:
            self.assertIn(response, self.my survey.responses)
unittest.main(argv=[''], exit=False)
```

- The setUp() Method
- we don't need to create an instance in each method we create

<unittest.main.TestProgram at 0x105b31e48>

- the setUp() method is for initializing
- · once we set up things here we can use it in every test_ method we create