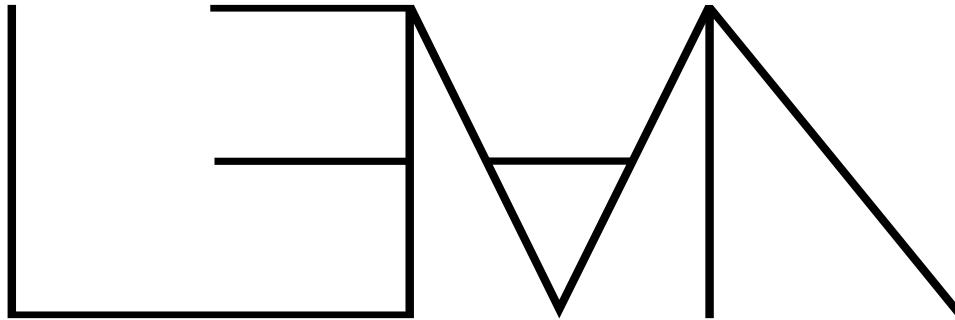


# Programs and Proofs



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# Contents

Cool Lean projects ..... 2

•

Lean bio:

- Created in 2013 by Leo de Moura at Microsoft Research
- Lean 4 released in 2023, rewritten in Lean itself
- Named because it was supposed to be fast and minimal, not named after the drug
- A very modern programming language that enables building powerful abstractions

# Cool Lean projects

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Mathlib4 (This is how everyone will be doing math in 20 years (maybe))

<https://eric-wieser.github.io/mathlib-import-graph/> [https://leanprover-community.github.io/mathlib\\_stats.html](https://leanprover-community.github.io/mathlib_stats.html)

- Lean rickroll (You can choose your level of verification and safety)

<https://www.youtube.com/watch?v=jDTPBdxmxKw>

[https://jcreedcmu.github.io/Noperthedron/blueprint/dep\\_graph\\_document.html](https://jcreedcmu.github.io/Noperthedron/blueprint/dep_graph_document.html)

- <https://lecopivo.github.io/scientific-computing-lean/Working-with-Arrays/Tensor-Operations/#Scientific-Computing-in-Lean--Working-with-Arrays--Tensor-Operations--Simple-Neural-Network> (Blazingly fast and no GC)

- [https://teorth.github.io/equational\\_theories/](https://teorth.github.io/equational_theories/) “Math at web scale”

<https://github.com/kmill/lean4-raytracer>

- <https://github.com/konne88/functorio> (If it compiles, it's most likely correct and bug-free)

<https://github.com/kiranandcode/LeanTeX/>

<https://github.com/lecopivo/HouLean>

# Analysis

<https://teorth.github.io/analysis/sec21/> (useful for teaching, instant feedback)

<https://borisalexeev.com/pdf/erdos707.pdf> (Maybe can solve the LLM hallucination problem, since LLMs suck at reasoning)

# Compile-time video player

Cool Lean projects

- Lean rickroll in VSCode (Lean's metalanguage is just Lean)

# Insertion sort

Cool Lean projects

```
variable [LE α] [DecidableLE α]
[Std.IsLinearOrder α] [BEq α]
[LawfulBEq α] (xs : List α)
```

```
@[grind] def insert (a : α)
| [] => [a]
| x :: xs =>
  if a ≤ x then a :: x :: xs
  else x :: insert a xs
```

```
@[grind] def insertionSort : List α →
List α
| [] => []
| x :: xs => insert x (insertionSort
xs)
```

```
@[grind] def Sorted : List α → Prop
| [] | [_] => True
```

```
| x :: x' :: xs => x ≤ x' ∧ Sorted
(x' :: xs)
```

```
theorem insertCorrect x : (Sorted xs →
Sorted (insert x xs)) ∧ (x :: xs).Perm
(insert x xs) := by
  induction xs with
  | nil => grind
  | cons _ t => cases t <:> grind
```

```
theorem insertionSortCorrect : Sorted
(insertionSort xs) ∧ xs.Perm
(insertionSort xs) := by
  induction xs with
  | nil => grind
  | cons h t => grind [insertCorrect
(insertionSort t) h]
```