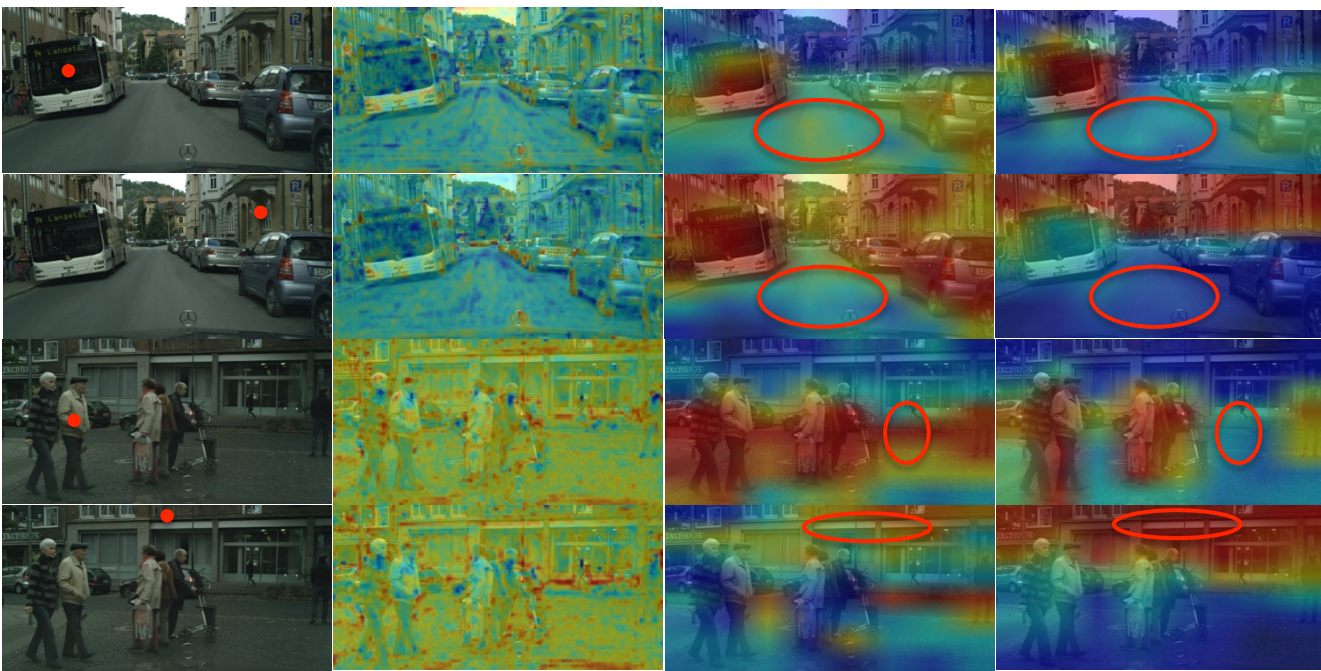


High

Low



Input image

Non-local Block

APNB (8×8 pool)CGANB (8×8 pool)