

# Programming Assignment 4: malloc() Replacement

Introduction to Operating Systems  
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# Objectives

- To replace the original libc implementation of malloc() and free() with your own version
- To evaluate the performance of Best Fit space allocation algorithm (based on the multilevel list implementation)

# malloc()

- Part of the standard C library
- Linux employs the GNU implementation, [glibc](#)

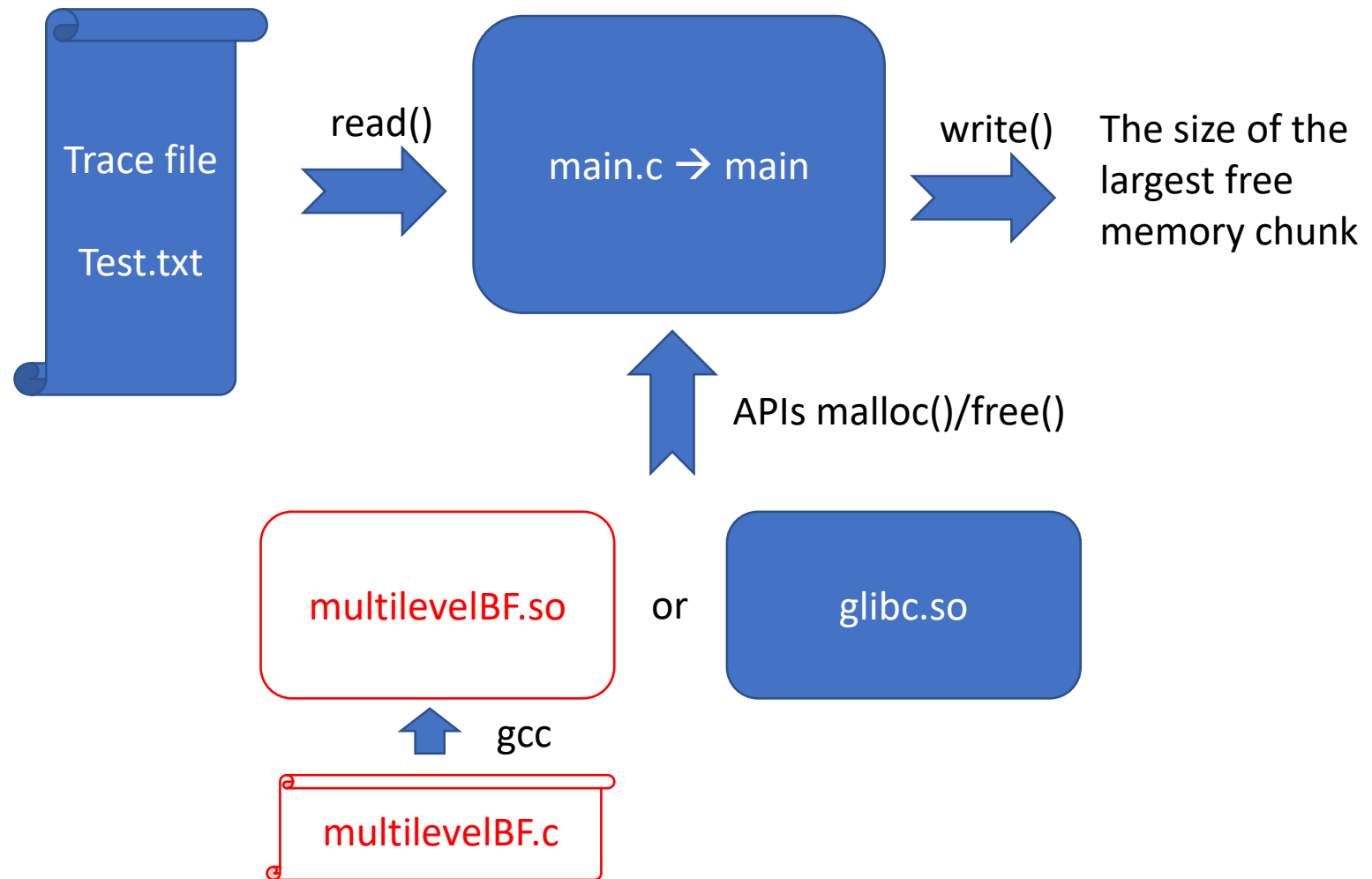
Implementation details about malloc() in glibc

- Small requests (< [M\\_MMAP\\_THRESHOLD](#), i.e., 128KB) are serviced using the heap. Heap is resized using brk()/sbrk() if necessary
- Large requests are serviced by asking the kernel to allocate a piece of anonymous memory using mmap()

# Assignment Overview

- TA provides two files
  - test.txt: A input file that defines operations of memory allocation and de-allocation
  - main.c: A program that calls malloc() and free() using the operations in test.txt
- You write one file
  - multilevelBF.c: your malloc() & free() using Best Fit with multilevel free list

# Assignment Overview



# Test Flow

- 1) Compile main.c into main and put test.txt in the same dir.
- 2) Run `$/main`
  - Should be no problem
- 3) Compile multilevelBF.c into multilevelBF.so  
`$ gcc -shared -fPIC multilevelBF.c -o multilevelBF.so`
- 4) Run `$LD_PRELOAD=/path/to/your/ multilevelBF.so ./main`
  - Print a result on the screen

Remark: environment variable: LD\_PRELOAD

- A list of additional, user-specified, ELF shared objects to be loaded before all others
- malloc() & free() in multilevelBF.so override the original ones

# Your Implementation (multilevelBF.c)

- On the first malloc()
  - Pre-allocate a memory pool of **20,000 bytes** from the kernel using mmap()
  - Initialize metadata for your memory pool
- On subsequent malloc() and free()
  - Process malloc() and free() within the memory pool
- On malloc(0)
  - A fake request that indicates end-of-test
  - Print the size of the largest free chunk
  - Call munmap() to release the memory pool

# Metadata and Layout



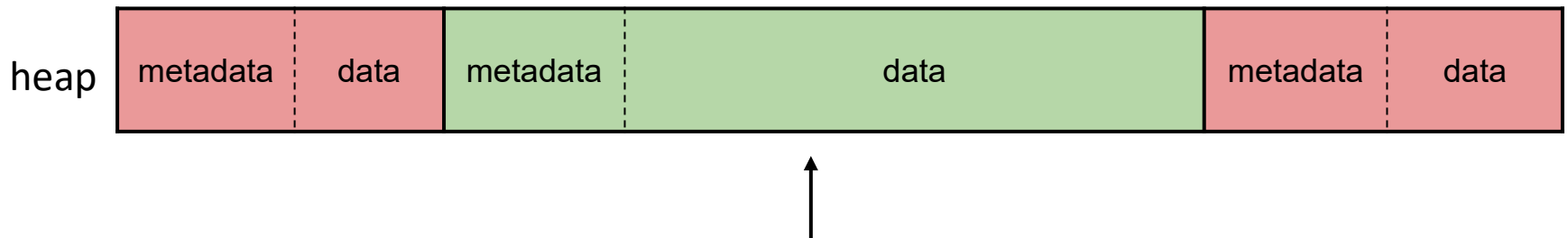
Your header (metadata) must be exactly **32 bytes large**



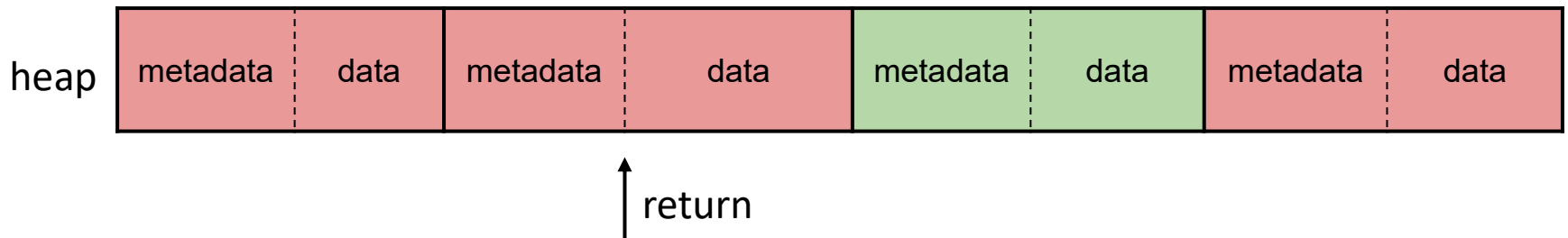
# Memory Pool Management

- `void *malloc(size_t size);`

1. choose and split



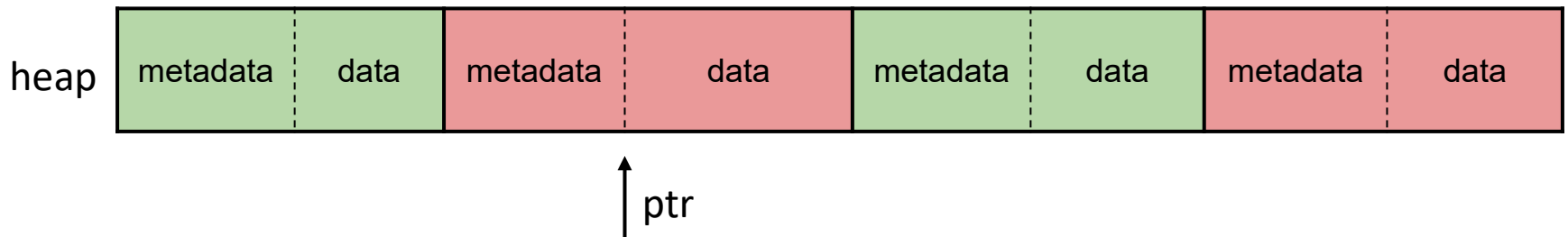
2. return the pointer



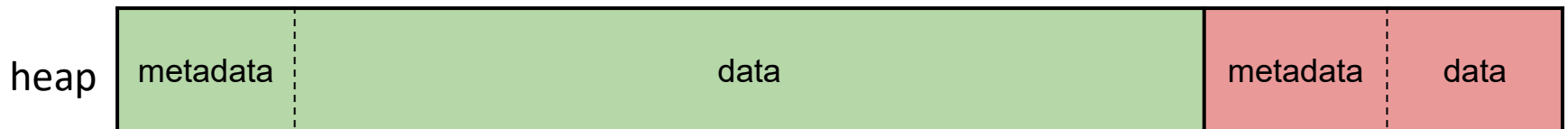
# Memory Pool Management

- `void free(void *ptr);`

1. free the memory block



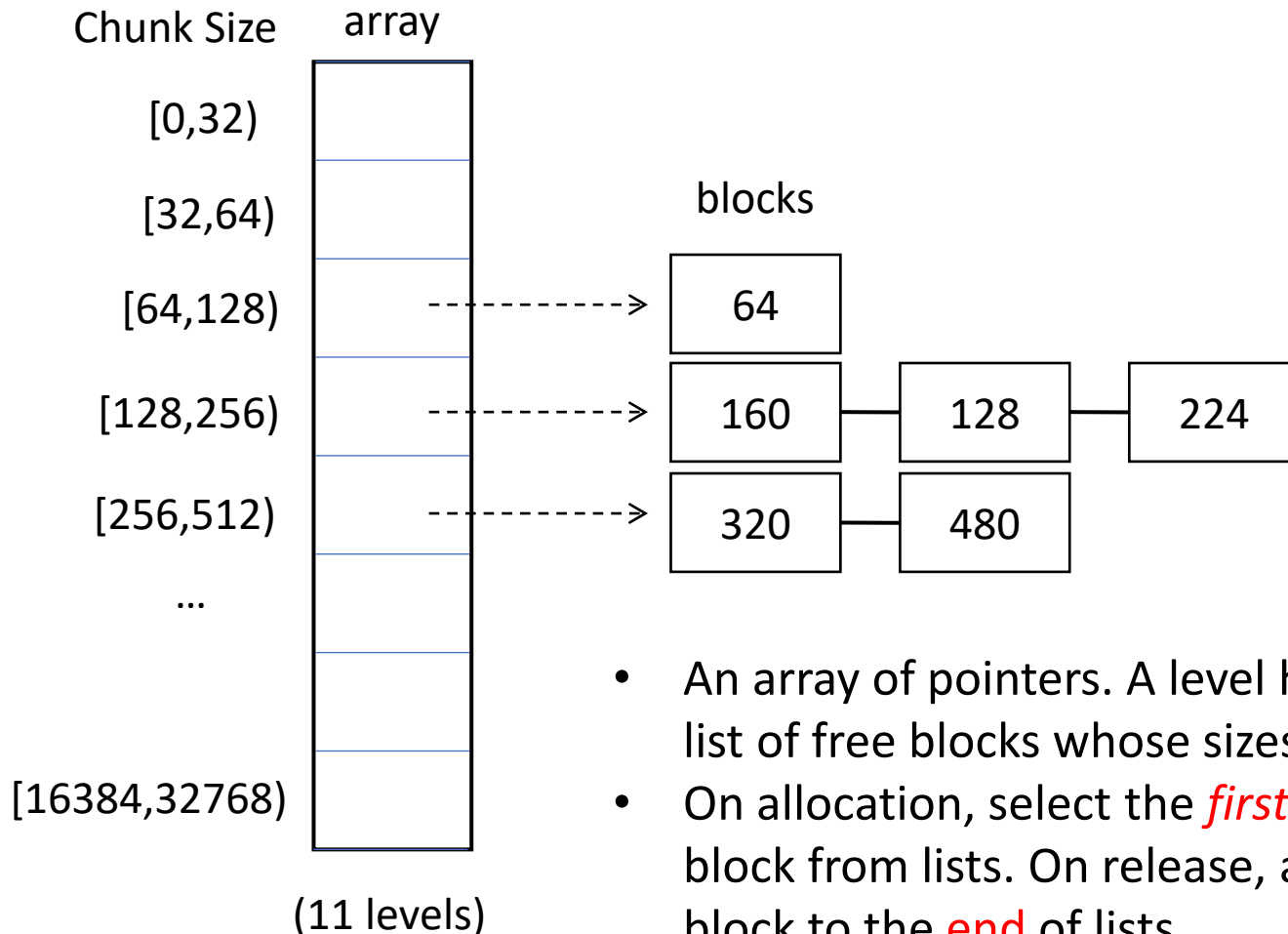
2. merge with free neighbor(s)



# Implementation Details (!)

- Chunk list (chunk = space)
  - A list manages all memory chunks, both used and free
  - Initially has only one free memory chunk (size=20,000 bytes)
- The header of a chunk is of exactly 32 bytes
  - Including paddings (if necessary)
- Memory alignment
  - The starting address of the memory pool must be aligned to 4 KB (this is guaranteed by mmap())
  - The allocation size must be rounded to a multiple of 32
- The memory address returned by malloc() must all be aligned to 32 bytes. for example:
  - The starting memory address of the memory pool is 8192
  - The return address of the first malloc(31) is  $8192 + 32$
  - The return address of the second malloc() is  $8192 + 32 + 32 + 32$

# Multilevel Free List



- An array of pointers. A level has a pointer to a list of free blocks whose sizes are in  $[2^i, 2^{i+1})$
- On allocation, select the **first best-fitting** free block from lists. On release, append the free block to the **end** of lists.

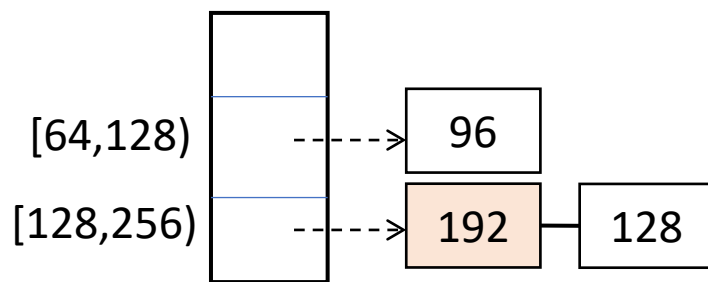
# Details on malloc()

- Use the multilevel free list to find a free block
  - Find the best-fitting level (powers of 2)
  - If no free blocks, descend to the next level
  - Each level follows **Best Fit (the *first* best-fitting one)**
  - Get a free block and split if necessary

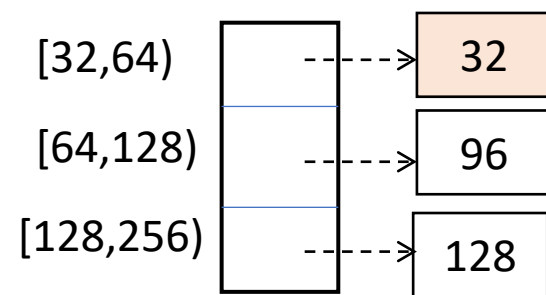
We assume no header overhead in this example!

Example: malloc(150) → round to 160

Memory: free / allocated



Free lists



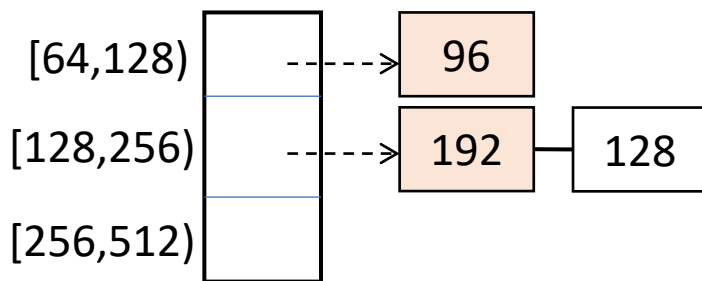
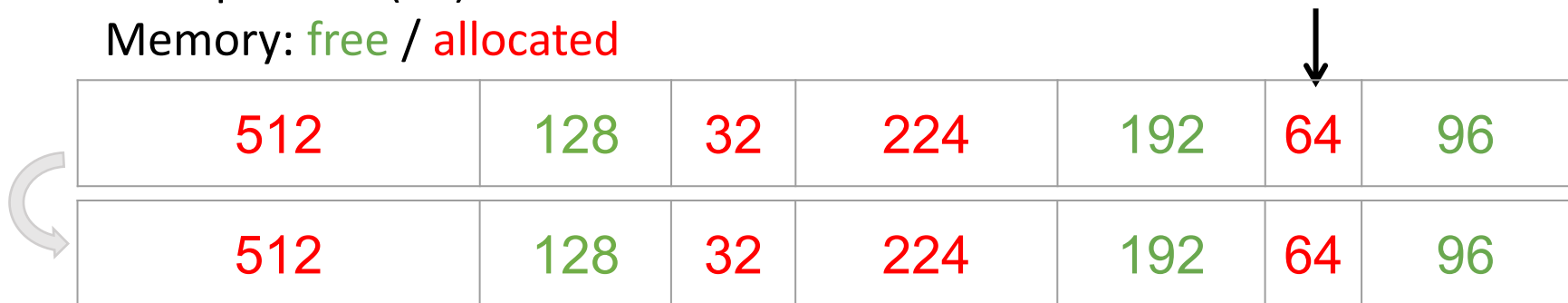
Free lists

# Details on free()

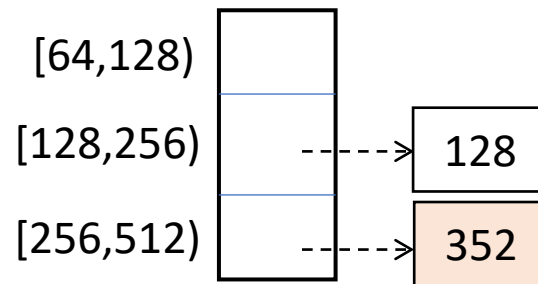
- Return a block to the multilevel list
  - If neighbor(s) are also free blocks, merge them
  - Delete old free blocks on merge
  - Append the new free block to the **end** of a list

Example: free(64)

Memory: **free** / **allocated**



Free lists



Free lists

# Header Design

- The header format is left to your own design
- However, your solution must correctly perform
  - Merge neighbor free chunks on free()
  - Find the first best-fitting free chunk (using the multilevel list)
- The header must be 32 bytes large, no larger and no smaller

# APIs

- `<sys/mman.h>`
  - `mmap()` - creates a new mapping in the virtual address space of the calling process
  - `munmap()` - deletes the mappings
- 
- <https://man7.org/linux/man-pages/man2/mmap.2.html>
  - <https://man7.org/linux/man-pages/man8/ld.so.8.html>



# mmap()

- `void *mmap(void *addr, size_t length, int prot, int flags, int fd, off_t offset);`
  - `addr` : NULL for system to choose suitable address
  - `length` : the length of the mapping
  - `prot` : `PROT_READ` | `PROT_WRITE` for read and write
  - `flags` : `MAP_ANON` since our mapping is not backed by any file, `MAP_PRIVATE` let updates invisible to other processes
  - `fd` : -1 for ignored (in conjunction with `MAP_ANON`)
  - `offset` : 0

# `munmap()`

- `int munmap(void *addr, size_t length);`
  - `addr` : The starting address to be unmap ( must be a multiple of the page size )
  - `length` : the length to be unmap

# Remark: malloc() called within glibc APIs

- You may notice that main.c avoids using fopen(), scanf(), and printf() because these APIs call malloc() internally and will affect your result (or deadlock your program)
  - fopen() -> open()
  - fread() -> read()
  - fclose() -> close()
- To print out a string
  - Use a local variable string array
  - Use sprintf() to format your string
  - Use wrtie(stdout, \*\*) to output your string

# Input and Output

- Input filename: test.txt
- Input line format: [A or D] [id] [size]\n
  - A: Allocate, D: Deallocate
  - id: an integer identifier
  - size: bytes
- Output: size of the largest free space
  - Format: Max Free Chunk Size = \$size in bytes\$\n
  - Exclude the header
- We will provide you main.c and test.txt
- Your implementation must reproduce **exactly the same results** shown below

```
root@22954ec65807:/home/Lab/malloc/malloccode# LD_PRELOAD=$PWD/multilevelBF.so ./main
Max Free Chunk Size = 416
```

# Grading Policy

- Produce correct answers for
  - The test.txt that TA give to you
  - Some other input files prepared by TA
- Submit your multilevelBF.c to E3
  - Filename : hw4\_<student\_ID>.c
  - Example: hw4\_111550999.c
- Notice: It is recommended to write some testcases yourself to ensure there are no other issues (should be take care about how to free and merge) since the provided testcase is the simplest.

# Testing OS Environment

- Ubuntu 22.04+
- Physical installation, VM, or WSL

# Credits

- 沈林緯、周益全、陳虹蓓 help design this project
- Direct all questions to the current TAs