

**Midterm**

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CE 450

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### Question 1.1

1. Suitable for a single-chip system.
2. Capable of real-time processing.
3. As power-efficient as possible.

### Question 1.2

A family of RISC architectures that preset a set of common facilities for the interactions between software and hardware.

### Question 2

```
1  def Ton(now):
2      then = 42 # then is a local variable that won't interfere with the then declared in main.
3
4      def no(know):
5          no = then # no is a local variable that won't interfere with the then declared in main.
6          return know * now(know)
7      return no
8
9
10 if __name__ == '__main__':
11     # variable assignments: int then = 7, no = 4
12     then, no = 7, 4
13
14     # A lambda function that takes an integer 'oh' and returns 'oh * no' - '4 * oh' in our case.
15     def now(oh): return oh * no
16
17     # Ton(now), let's denote it as TonNow, returns a specialized version of the higher-order function Ton:
18     # def TonNow(num):
19     #     return num * now(num)
20     # We can further inline the now, a lambda expression, and get:
21     # def TonNow(num):
22     #     return num * (num * 4)
23     # Therefore, ok = Ton(now)(no) = TonNow(no) = TonNow(4) = 4 * (4 * 4).
24     ok = Ton(now)(no)
25
26     # 64
27     print(ok)
```

### Question 3

```
1 # a global variable not to be interfered with local variables declared with the same name.
2 woo = 6
3
4
5 def much(woo):
6     # python compares functions effectively by comparing their id() -- pointer basically.
7     if much == woo:
8         def such(woo):
9             return 5
10
11         def woo():
12             return such
13         return woo
14
15     def such(woo):
16         return 4
17     return woo()
18
19
20 if __name__ == '__main__':
21     # let's first denote much by m, much(much) by mm, and much(much(much)) by mmm.
22     # then, we see mmm = m(mm), and
23     # Since python compares functions effectively by comparing their id() -- pointer basically,
24     # the if much == woo statement when specializing mm will evaluate True.
25     # Hence, effectively we only need to consider this if block for mm:
26     # if much == woo:
27     #     def such(woo):
28     #         return 5
29     #     def woo():
30     #         return such
31     #     return woo
32     # By tracing, we see mm <- return (woo <- return (such <- return 5)) <--> mm <- return 5.
33     # Noticing that mm is NOT an integer! To be precisely, mm is a function that returns a constant integer 5.
34     # Now mmm = m(mm) = m(a function that returns a constant integer 5)
35     # Since the if much == woo statement evaluates False for mmm,
36     # we only need to consider block:
37     # def much(woo):
38     #     def such(woo):
39     #         return 4
40     #     return woo()
41     # Hence, mmm == m(mm) = m(a function that returns a constant integer 5) = a function that returns a constant integer 5
42     # woo = much(much(much))(woo) <--> woo = mmm(6) <--> woo = 5
43     woo = much(much(much))(woo)
44     # 5
45     print(woo)
```

## Question 4

```
1 def horn(hood):
2     horn = hood
3
4     def hood(horn):
5         return horn
6     return horn(hood)
7
8
9 if __name__ == '__main__':
10     # function hood takes in any callable, denoted by func, as the only parameter
11     # and returns the result of the callable parameterized with a constant integer 2, namely func(2)
12     # let's also denoted function hood by fWith2
13     def hood(horn): return horn(2)
14
15     # Then horn(hood) <--> horn(fWith2):
16     # def horn(hood = fWith2):
17     #     horn = hood // horn = fWith2 effectively
18     #     def hood(horn):
19     #         return horn
20     #     return horn(hood) // return fWith2(hood // the local definition)
21     # fWith2(hood) <--> hood(2) <-> return the result of hood parameterized with a constant integer 2:
22     #     def hood(horn = 2):
23     #         return horn // return 2
24     print(horn(hood))
```

## Question 5

```
1 pear = "ni"
2
3
4 def apple(banana):
5     def plum(peach):
6         def pear(pear): return peach(pear)
7         return pear
8     return plum(banana)("ck")
9
10
11 if __name__ == "__main__":
12     # Let's denote the lambda expression lambda peach: pear + peach by concatenate.
13     # concatenate basically takes a single variable peach and appends peach to the back of the global variable pear.
14     # Then apple(lambda peach: pear + peach) = apple(concatenate):
15     # def apple(banana = concatenate):
16     #     def plum(peach):
17     #         def pear(pear): return peach(pear)
18     #         return pear
19     #     return plum(banana = concatenate)("ck")
20     # where plum(banana = concatenate) =
21     #     def plum(peach = concatenate):
22     #         def pear(pear):
23     #             return peach(pear) // return concatenate(pear)
24     #         return pear // return concatenate(pear)
25     # Therefore, plum(banana = concatenate)("ck") <--> concatenate(pear = "ck") <--> append "ck" to the back of "ni" <--> "nick"
26     print(apple(lambda peach: pear + peach))
```

## Question 6


```
1  x = "x"
2  g = x
3
4
5  def x(x): # denoted by globalX
6      g = "h"
7      if x == g:
8          return x + "i"
9
10     def x(x): # denoted by localX
11         return x(g)
12     return lambda g: x(g)
13
14
15 if __name__ == "__main__":
16     # let's consider x(x)(x) as f = x(x) and x(x)(x) = f(x)
17     # f = x(x) = globalX(x = "x"):
18     # def x(x = "x"):
19     #     g = "h"
20     #     if x == g: // evaluates False as "x" != "h"
21     #         return x + "i"
22     #     def x(x): // NOT to be mixed with GlobalX
23     #         return x(g)
24     #     // return a lambda expression that effectively returns localX(x = "h") <-> globalX(g = "h")
25     #     return lambda g: x(g)
26     # Hence, f = x(x) = localX(g == "h") = globalX(g == "h"):
27     # This time the if statement if x == g evaluates True.
28     # Therefore, f is a function that takes a single parameter x and return x + "i";
29     # "hi"
30     print(x(x)(x))
```

## Question 7



```
1  from math import log2, pow, ceil, floor
2
3
4  def nearestTwo(x: float) -> float:
5      if (x < 0):
6          print("Please only use positive number")
7      else:
8          logVal = log2(x)
9          lb = pow(2, floor(logVal))
10         ub = pow(2, ceil(logVal))
11         return lb if x - lb < ub - x else ub
12
13
14  if __name__ == "__main__":
15      print(nearestTwo(8))
16      print(nearestTwo(11.5))
17      print(nearestTwo(14))
18      print(nearestTwo(2019))
19      print(nearestTwo(0.1))
20      print(nearestTwo(0.75))
21      print(nearestTwo(1.5))
```

## Question 8



```
1  from math import floor, log10
2
3
4  def isPalindrome(x: int):
5      if x < 0:
6          return False
7      if x < 10:
8          return True
9
10     def check(nStr: str) -> bool:
11         if not nStr:
12             return True
13         if nStr[0] != nStr[-1]:
14             return False
15         return check(nStr[1:len(nStr) - 1])
16     return check(str(x))
17
18
19 if __name__ == "__main__":
20     print(isPalindrome(45654))
21     print(isPalindrome(42))
22     print(isPalindrome(2019))
23     print(isPalindrome(10101))
```



## Question 9

```
1 def hasSublist(lhs: list[int], rhs: list[int]) -> bool:
2     N, M = len(lhs), len(rhs)
3     if M == 0:
4         return True
5     if N < M:
6         return False
7     headOfRhs = rhs[0]
8     try:
9         idx = lhs.index(headOfRhs)
10        return hasSublist(lhs[idx + 1:], rhs[1:])
11    except ValueError:
12        return False
13
14
15 if __name__ == "__main__":
16     print(hasSublist([], []))
17     print(hasSublist([3, 3, 2, 1], []))
18     print(hasSublist([], [3, 3, 2, 1]))
19     print(hasSublist([3, 3, 2, 1], [3, 2, 1]))
20     print(hasSublist([3, 2, 1], [3, 2, 1]))
```